

# — Command Line and Git

# Learning Objectives

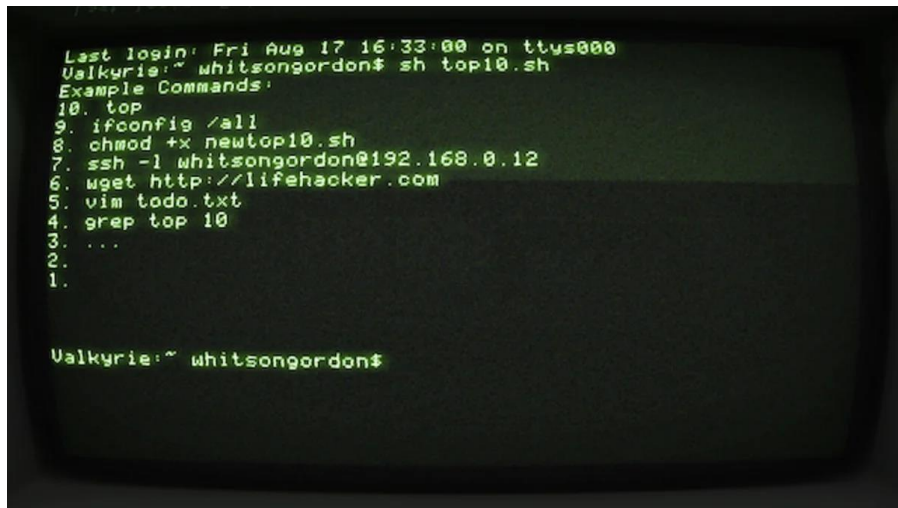
- Part 1: The UNIX Command Line
  - What is it and why use it?
  - Movin' around
  - Lookin' at things
  - Makin' things
- Part 2: Git
  - What is version control, and why use it?
  - The Git workflow
  - How **we** use Git in our class



# CLI vs GUI

It used to be computers didn't have a **graphical user interface (GUI)**. You had to do everything via the **command line interface (CLI)**.

Today we take GUIs for granted. Most computer users, if they even know the command line exists, are confused and even a little scared by it. But not you!

A terminal window with a black background and green text. The text shows a list of example commands numbered 1 through 10. The prompt 'Valkyrie:~ whitsongordon\$' is visible at the top and bottom of the list.

```
Last login: Fri Aug 17 16:33:00 on ttys000
Valkyrie:~ whitsongordon$ sh top10.sh
Example Commands:
10. top
9. ifconfig /all
8. chmod +x newtop10.sh
7. ssh -l whitsongordon@192.168.0.12
6. wget http://lifehacker.com
5. vim todo.txt
4. grep top 10
3. ...
2.
1.

Valkyrie:~ whitsongordon$
```

[https://i.kinja-img.com/gawker-media/image/upload/c\\_fill,f\\_auto,fl\\_progressive,g\\_center,h\\_675,pg\\_1,q\\_80,w\\_1200/17waftgjfrx4pjpg.jpg](https://i.kinja-img.com/gawker-media/image/upload/c_fill,f_auto,fl_progressive,g_center,h_675,pg_1,q_80,w_1200/17waftgjfrx4pjpg.jpg)

# What is the Command Line?

We'll use the CL for all sorts of things.



Why do you think it might be more beneficial to use a text-based CLI rather than a GUI?



<https://securecdn.pymnts.com/wp-content/uploads/2019/12/hacker-Apple-Turkish-NCA-investigation.jpg>

# Terminal-ogy

- The **shell** is the specific command line language you're typing in
  - The go-to industry standard is **bash**, so that's what we'll use
  - ... unless you're using the newest version of MacOS, in which case you'll be using **Zshell**, which is nearly identical
- The **terminal** is the program you use to emulate the shell
  - If you're on MacOS, that program is simply called **Terminal**, but another popular third party choice you can download is **iTerm2**
  - If you're on Windows, that program is **Git Bash**, although some experienced users might prefer the **Windows Subsystem for Linux (WSL)**

# — Let's get started!

*Open up those terminals!*



# So you're dropped into a terminal...

Where are we?

**pwd** = print working directory (where am I right now?)

(We'll all see something different)

# File Paths: root

In UNIX-based systems (ie, Mac and Linux), your folder's file tree begins at **root**. The **root directory** is the folder on your computer that contains *everything*. It's denoted simply by a **slash (/)**.

In Windows, Git Bash will emulate this, but it's not *really* true. Your C:\ drive is mounted in **/c**.



# File Paths: home

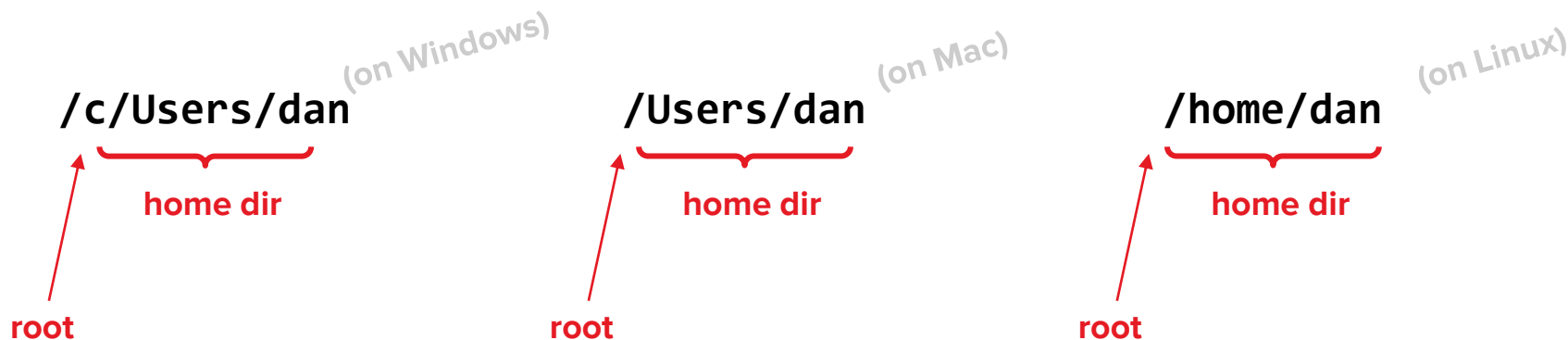
Each user on a computer has a **home directory**, which is where you start out when you open your terminal. It is often denoted simply with a **tilde (~)**. When I typed, `pwd`, I saw:

`/c/Users/dan` (on Windows)

Diagram illustrating the file path `/c/Users/dan` (on Windows). The path is shown with a red arrow pointing to the `c` drive, labeled **root**. A red bracket is placed under `Users/dan`, labeled **home dir**.

# File Paths: home

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# Let's Walk and Talk

How do we move around our computer?

**cd** = change directory = move to a certain folder



# Absolute Paths

You can **cd** into a specific directory if you know its *exact* location. The exact location, starting with root, is a folder's **absolute path**. For example:

```
cd /Users/dan/Documents/project
```

Absolute path

or...

```
cd ~/Documents/project
```

Absolute path  
(bash expands ~  
to /Users/dan)



# Relative Paths

Sometimes you don't know the *exact* location of a folder, but you do know it *relative* to where you currently are. If this is the case, you can also use a **relative path**. For example, if we're currently in our home directory,

instead of

```
cd ~/Desktop/project
```

Absolute path

we can write

```
cd Desktop/project
```

Relative path  
(to the working  
directory)



# Relative Paths

And again, if we're on our Desktop, we can write

```
cd project
```

But how do I get back up to my desktop? Or my home directory? The notation to “go up” a folder is the **double dot (..)**. And so, from inside this project folder, to go back up to the desktop, you would type:

```
cd ..
```

(go up one level)

And to go up to your home directory:

```
cd ../..
```

(go up two levels)

# Shortcuts

<b>cd</b> (with no path given)	Go to home
<b>cd ~</b>	Go to home
<b>cd ..</b>	Go up
<b>cd .</b>	Do nothing (. = “this folder”)
<b>cd -</b>	Go back to last directory

# Look Around

The **ls** command is used to **list** out all the files and folders in a given directory.



## You Try:

- Go to your Downloads folder.
- Look at what is inside it.
- Go back to your home folder.



# — Makin' Stuff

# Creating Directories

You can use the **mkdir** command to create a new directory



## You Try:

Make a folder on your desktop called **tutorial** and then navigate into it.

# Let's Explore our Development Environment

Make sure you're in this new directory. Let's run the **jupyter notebook** command to execute the Jupyter Notebook software.

Let's play around here and make a quick notebook.



## Let's make a quick empty file

You can use the **touch** command to make an empty file.



Use **touch** to make a **hello.py** and **goodbye.py** file in our tutorial folder.

# Let's Make a Python Script!

You can use the **echo** command to send text to stdout (“standard output”).

```
echo 'Hello, world!'
```

By default, stdout is the terminal – so it displays on your screen.

# Let's Make a Python Script!

We can redirect stdout elsewhere by using **>** ... for example to a file! Let's create our first Python script this way.

```
echo 'print("Hello, world!")' > hello.py
```

This is one of many reasons why Linux is so powerful. You can send the output of any program directly to a file -- or even to another program as its input!

# Hello, World!

Not only is Python a programming language... it's also a program! Actually, it's a program that runs programs! We can run this file with the **python** command (**python3** on some Linux and MacOS versions).

To run our program, we can simply run

```
python hello.py
```

But what if our file changes? How can we keep track...?

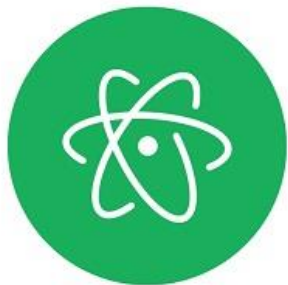
# Cheat Sheet

<code>cd /path/to/folder</code>	Change directory (move)
<code>pwd</code>	Print working directory (where am I now?)
<code>ls</code>	List everything where I am
<code>mkdir folder-name</code>	Make a folder called <b>folder-name</b>
<code>touch file-name.py</code>	Make an empty text file called <b>file-name.py</b>
<code>echo string</code>	Sends <b>string</b> to stdout.



## Optional: Let's Edit!

To edit a plain old text file, we typically would use a **text editor**. There are millions of them out there, and experienced programmers debate which is best very fiercely. Right now, the three most popular ones are **Atom**, **VS Code**, and **Sublime**. We asked you to install Atom, so that's what we'll work with today.



Open up Atom using your GUI if you'd like. An additional way to do is to run **atom** from the command line.

# — Version Control with Git



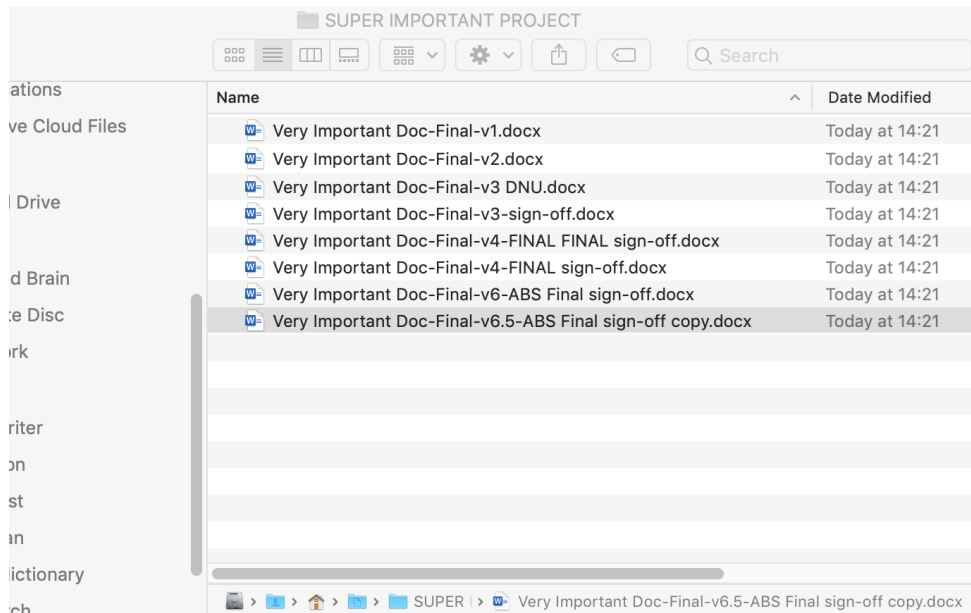
# What is Git?

Git is **version control software**. Why would you need such a thing?



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Screenshot from Charlie Rice

# Git solves this (for text files)!

Git was created by legendary programmer **Linus Torvalds**, the same man who brought us Linux.

It was actually written in 2005 as a tool to help maintain the Linux kernel itself! He named it Git, since everyone was calling him a git (slang for a grumpy old man).

**Linus + UNIX = Linux**



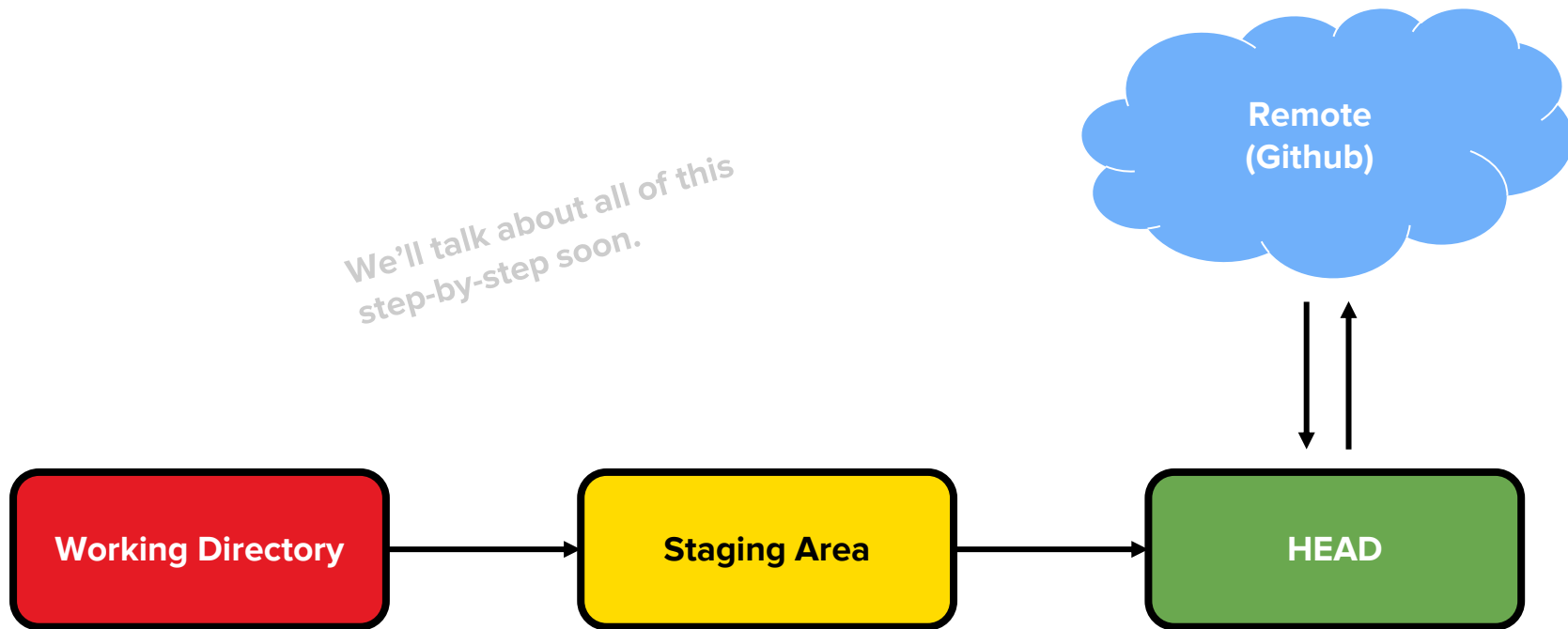
<https://cdn.britannica.com/99/124299-050-4B4D509F/Linus-Torvalds-2012.jpg>

# Too Many Gits

<b>Git</b>	A distributed version control system.
<b>Git Bash</b>	A very bad name for a Bash terminal emulator. A better name might be “(Minimal) Bash with Git.”
<b>Github</b>	A popular website for hosting Git repositories. Think “Instagram for programmers.”
<b>Github Enterprise</b>	A commercial version of Github. General Assembly pays a lot of money annually for our own private Github Enterprise server.

# The Git Workflow

We'll talk about all of this  
step-by-step soon.



# First: Let's Wrangle a Repo

There are two ways to create a repository:

1. Start one from scratch via the command line.
2. Create one using Github and “clone” it onto our own machines.





## First: Let's Wrangle a Repo

There are two ways to create a repository:

1. Start one from scratch via the command line.
2. **Create one using Github and “clone” it onto our own machines.**



# Let's do that!

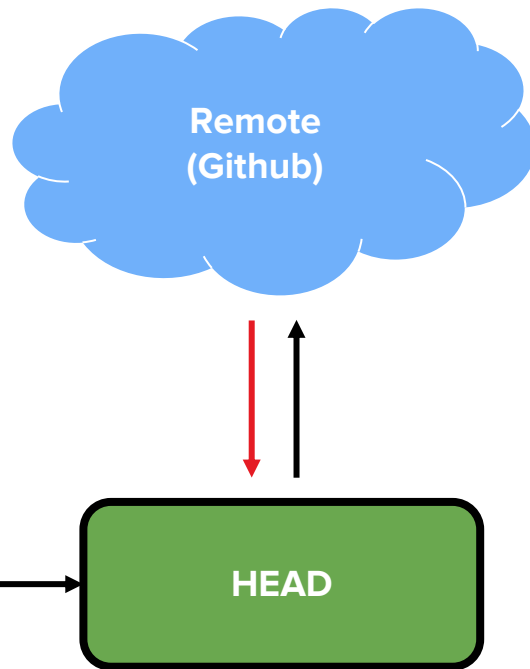
Let's create a repo named **my-first-repo** now!



# Bringing Things Down to Local

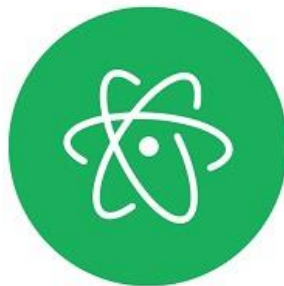
To get our repos locally, we'll have to download, or “clone” them from the remote:

```
git clone ...
```



# Be the change you wish to see in the repo

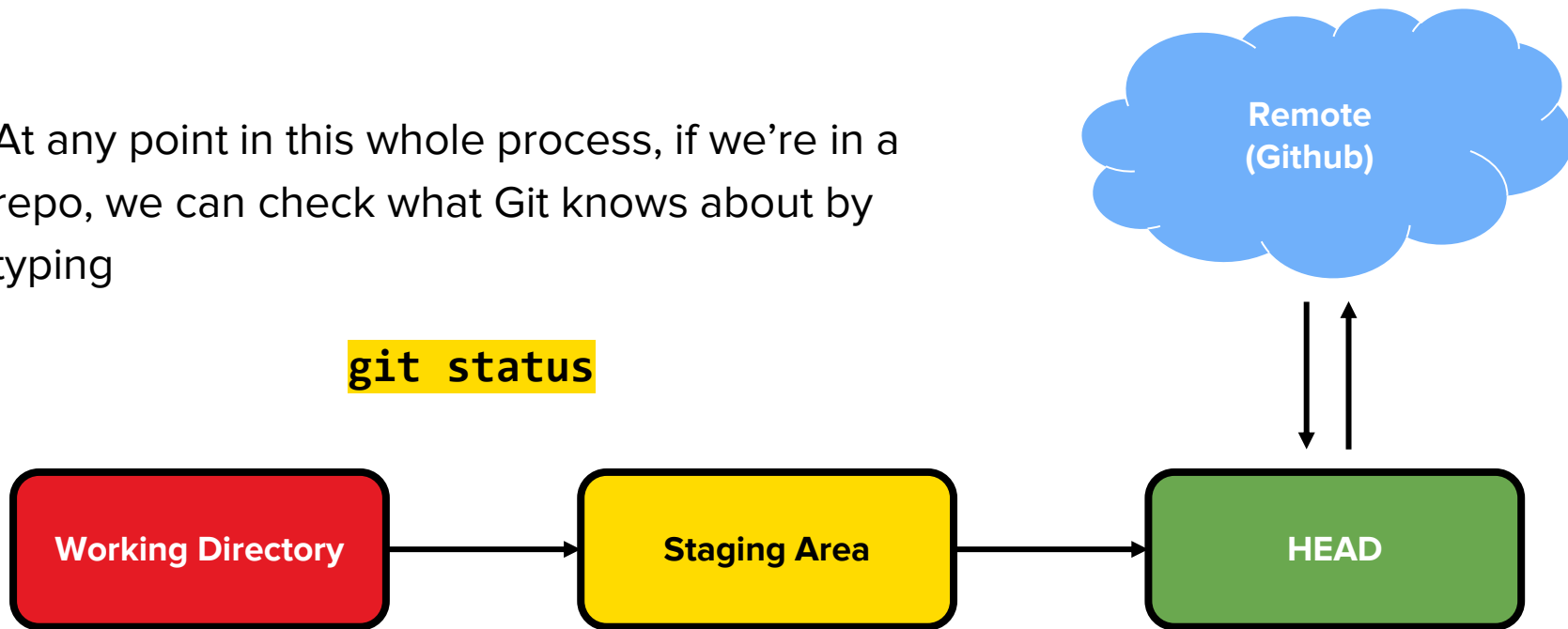
Let's create a quick **greet.py** file in our repo.



# Status Checking

At any point in this whole process, if we're in a repo, we can check what Git knows about by typing

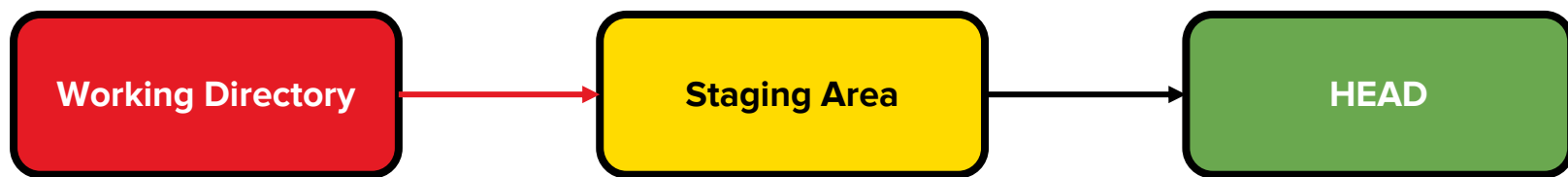
**git status**



# Staging Changes

We've just made a change to our **working directory**. The next step is to save this change by **staging it**.

```
git add .
```



# Staging Changes

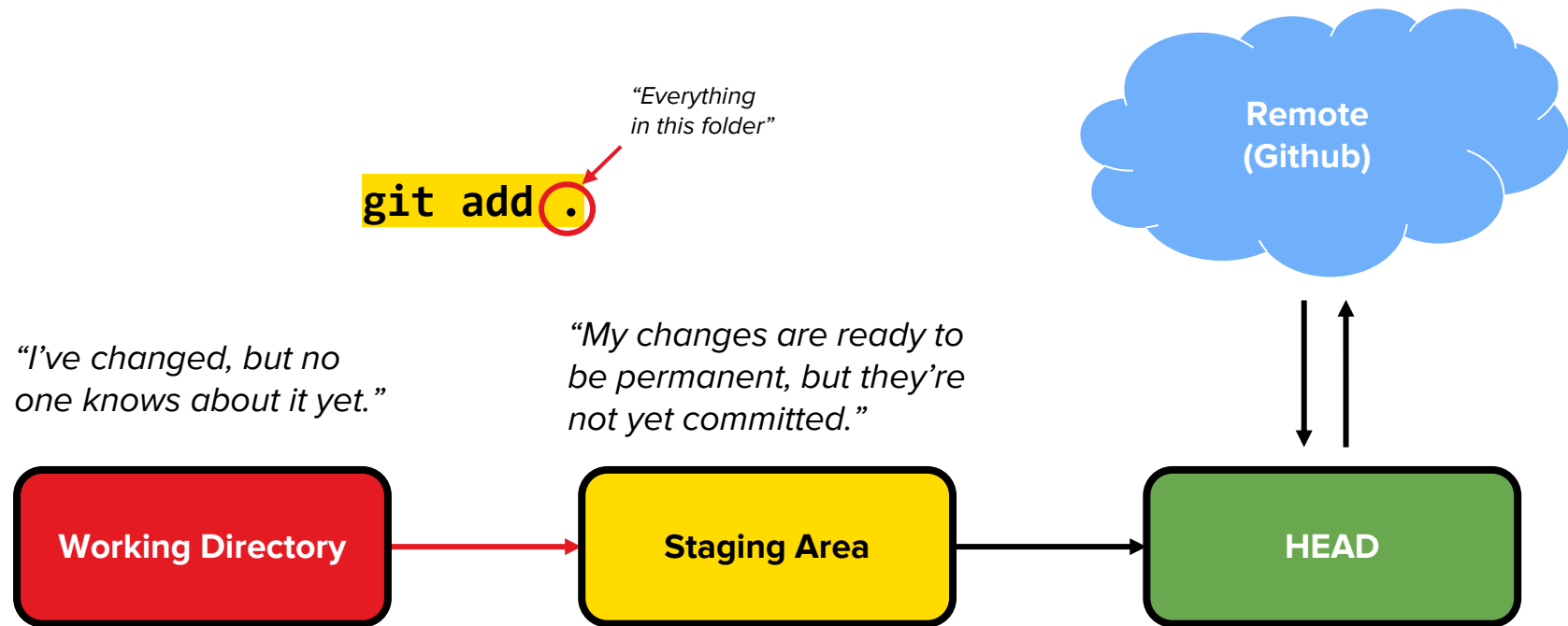
```
git add .
```

*"I've changed, but no one knows about it yet."*

*"My changes are ready to be permanent, but they're not yet committed."*



# Staging Changes

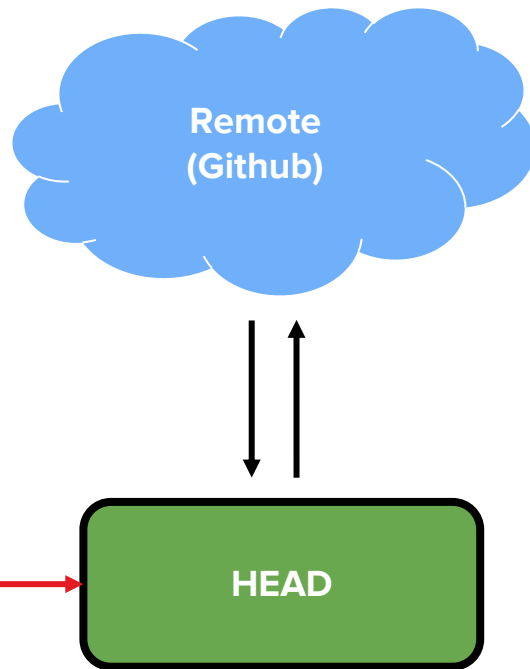




# Committing to Change

Next, we need to make our changes permanently recorded by **committing** them.

```
git commit -m 'fixed bug on line 15'
```



# Committing to Change

```
git commit -m 'fixed bug on line 15'
```

*"I've changed, but no one knows about it yet."*

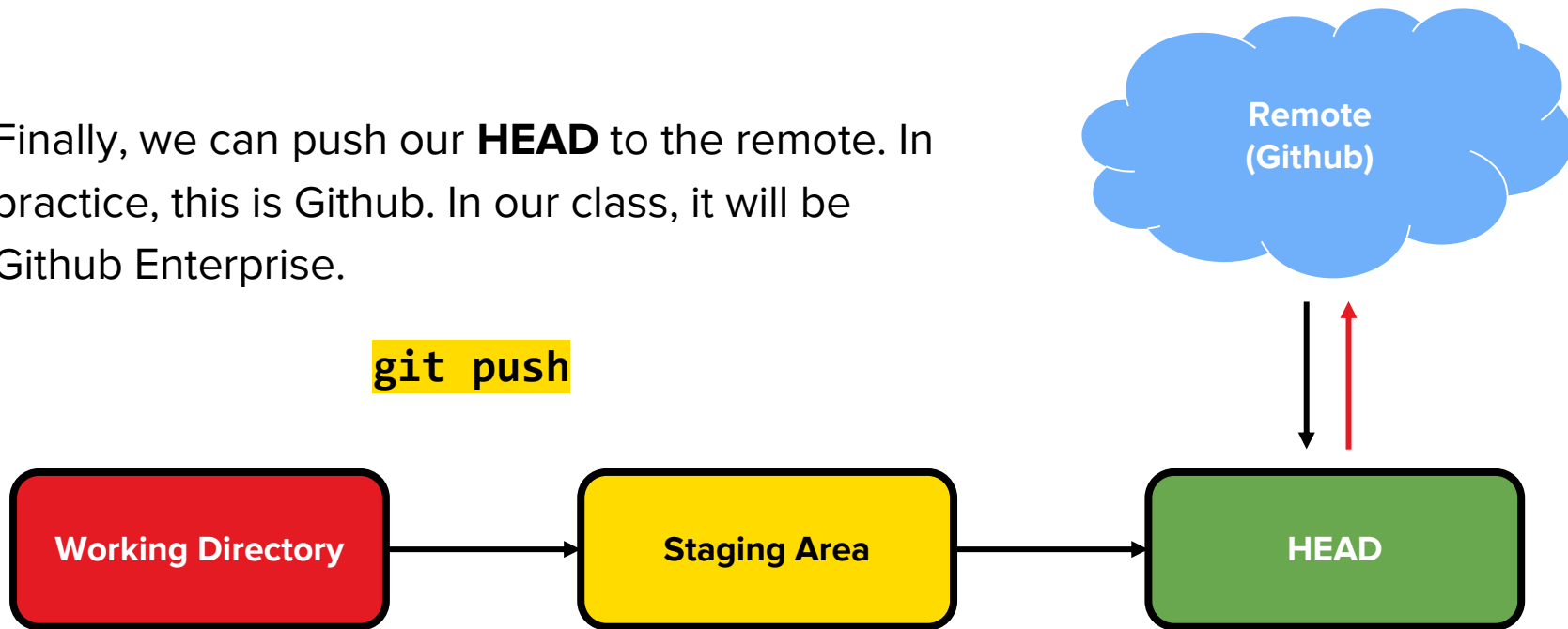
*"My changes are ready to be permanent, but they're not yet committed."*

*"My changes have been permanently committed, I'm ready for the world to see!"*



# Publishing our Work

Finally, we can push our **HEAD** to the remote. In practice, this is Github. In our class, it will be Github Enterprise.



# Git Workflow

<code>git add .</code>	Add changes to staging area
<code>git commit -m 'msg'</code>	Commit changes permanently
<code>git push</code>	Push committed changes to Github

<code>git status</code>	Ask Git what's going on. You can do this anytime, and should do it often!
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# Git Workflow

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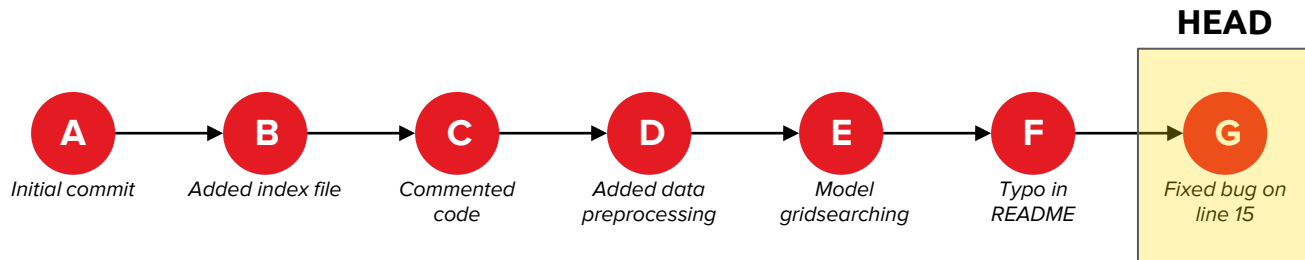
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**Now you:**  
Make another change and push it to your repo!

# Git is a timeline of nodes

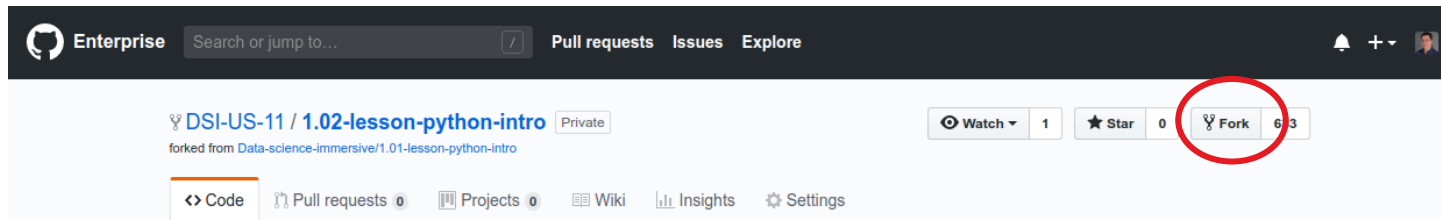
Why do we have to go through all these steps? It's so we can **time travel** if we make a mistake. In more advanced workflows, we can even **branch off** from our timeline to make different versions of our project.



# — Git for DSI Lessons

# Where do lessons come from?

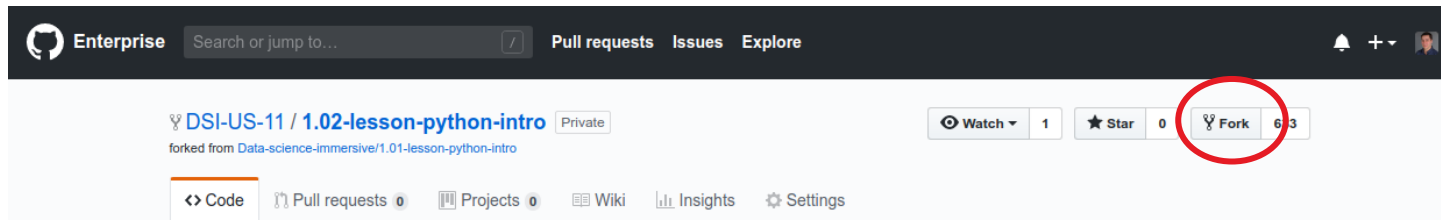
In our course, we also use Github as a **course management system**. Our lessons are Git repos, and you'll **fork** and **clone** them before each lesson.





# Where do lessons come from?

We do this so that I (the instructor) can push the work we did in class so you can see it later, while also maintaining your own private versions backed up on Github Enterprise.



# Make sure you clone *your* repo!

timbook / 1.02-lesson-python-intro Private

Unwatch 1 Star 0 Fork 634

Code Pull requests 0 Projects 0 Wiki Insights Settings

No description, website, or topics provided. [Manage topics](#)

21 commits 1 branch 0 releases 4 contributors

Branch: master New pull request

Create new file Upload files Find file Clone or download

This branch is even with DSI-US-11:master.

timbook updated prereqs for cc10

imgs	finished solution for cc8
solution-code	prepped for cc9
.gitignore	finished solution for cc8 10 months ago
README.md	updated prereqs for cc10 3 months ago
python-data-types-starter-code.ipynb	prepped for cc9 6 months ago

# The Most Important Part!

Together, let's do the following:

1. **Fork** tomorrow morning's lesson
2. Create a personal GA folder and **clone** our lesson into it
3. Navigate into it and open our Jupyter Notebook
4. Run one line of code



# Summary

What did we do today?

- Learned some basic command line
  - Movin' with **cd**
  - Lookin' with **ls** and **pwd**
  - Makin' with **mkdir** and **touch**
- Git
  - The Git workflow
  - How to use Git to get our course material

# Cheat Sheet

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# Git Workflow

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