

## CSCI 360 – Project #1

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### Theoretical Part: A\*

Let  $A^*_1$  break ties by smallest  $g$  values first

Let  $A^*_2$  break ties by the largest  $g$  values first

Given an instance of a graph  $G$  we want to run  $A^*$  on, the goal state  $s(goal)$  will have a heuristic of 0 and a  $g$ -value equaling the distance from the start state  $s(start)$  to  $s(goal)$ . Therefore:

$$\begin{aligned} f(goal) &= h(goal) + g(goal) \\ &= 0 + g(goal) \\ &= g(goal) \end{aligned}$$

Because in general  $A^*$ , we will be expanding smallest  $f$ -values first, every node with an  $f$ -value less than the  $f$ -value of the goal state will always be expanded. Similarly, every node with an  $f$ -value greater than the  $f$ -value of the goal state will never be expanded (since we will reach the goal state and terminate).

Therefore, for both  $A^*_1$  and  $A^*_2$ :

*Always Expand* :  $\{\exists s \in G \mid f(s) < g(goal)\}$

*Never Expand* :  $\{\exists s \in G \mid f(s) > g(goal)\}$

Now consider the following  $4 \times 4$  grid with the start cell at the upper-left, the goal cell at the lower right, and each cell's heuristic being the true distance from the goal cell:

	A	B	C	D
1	S:6	5	4	3
2	5	4	3	2
3	4	3	2	1
4	3	2	1	G:0

$A^*_1$  will produce the following expansions:

$\langle Column \rangle \langle Row \rangle : \{h(s), g(s), f(s)\}$

$A1: \{6, 0, 6\} \rightarrow B1: \{5, 1, 6\} \rightarrow A2: \{5, 1, 6\} \rightarrow C1: \{4, 2, 6\} \rightarrow B2: \{4, 2, 6\} \rightarrow A3: \{4, 2, 6\} \rightarrow$   
 $D1: \{3, 3, 6\} \rightarrow C2: \{3, 3, 6\} \rightarrow B3: \{3, 3, 6\} \rightarrow A4: \{3, 3, 6\} \rightarrow D2: \{2, 4, 6\} \rightarrow C3: \{2, 4, 6\} \rightarrow$   
 $B4: \{2, 4, 6\} \rightarrow D3: \{1, 5, 6\} \rightarrow C4: \{1, 5, 6\} \rightarrow D4: \{0, 6, 6\}$

$A^*_2$  will produce the following expansions:

$\langle Column \rangle \langle Row \rangle: \{h(s), g(s), f(s)\}$

$A1: \{6, 0, 6\} \rightarrow B1: \{5, 1, 6\} \rightarrow C1: \{4, 2, 6\} \rightarrow D1: \{3, 3, 6\} \rightarrow D2: \{2, 4, 6\} \rightarrow D3: \{1, 5, 6\} \rightarrow D4: \{0, 6, 6\}$

For this specific search problem,  $A^*_2$  expands fewer nodes than  $A^*_1$ . This is because when breaking ties, selecting the node with the greater  $g$ -value has the effect of expanding the node that has progressed the furthest from  $s(start)$ . In this specific problem since all the  $f$ -values of every single cell is 6, we want to make progress in terms of moving towards the goal state, and hence selecting the larger  $g$ -value achieves this result.

For general search problems, both  $A^*_1$  and  $A^*_2$  ensures smallest  $f$ -value first, which ensures progress towards our goal state from the aggregation of both the  $h$  and  $g$ -values. However, when faced with ties,  $A^*_2$  will expands towards the goal state in terms of making progress in distance travelled, whereas  $A^*_1$  will expand the node furthest from the goal state, making less progress towards the goal state. This results in  $A^*_2$  always expanding the same node as  $A^*_1$  or expanding nodes that are closer to the goal state compared to the nodes  $A^*_1$  expands due to the heuristic being consistent.