

Thank you for purchasing the **BEACH ROCKS and SHELLS** asset!

May you create wonderful interactive experiences with it!

How to setup assets for URP or HDRP:

1. Locate the **BeachRocksAndShells-URP (or -HDRP).unitypackage** under Assets folder
2. Double click it
3. Click on **Import**
4. After the import completed:
 - SRP specific Demo Scenes & Terrains will be included
 - your **Materials** and **Prefabs** will be updated to specific RP

Best regards,
Attila Zöld



When you have 3 minutes to spare,
please consider **WRITING A REVIEW**
for it on the store.

Why?

- valuable feedback for devs
- communicate your demands
- improving future supplies
- reviewed products = prioritized in store



You can (honestly) write about:

- Met your requirements?
If not, please tell us what did you expect.
- What did you like most?
- What bothered you most?