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import java.util.Stack;

import javafx.application.Application; import javafx.geometry.Insets; im-
port javafx.scene.Scene; import javafx.scene.control.Button; import
javafx.scene.control.Label; import javafx.scene.image.Image; import
javafx.scene.image.ImageView; import javafx.scene.layout.HBox; im-
port javafx.scene.layout.StackPane; import javafx.stage.Stage; import
javafx.scene.shape.Circle; import javafx.scene.text.Font; import javafx.scene.text.FontPosture;
import javafx.scene.text.FontWeight; import javafx.scene.paint.Color;

public class myjavafx extends Application{

@Override
public void start(Stage primaryStage){
    //create an pane of type HBox to hold the images
    //StackPane pane = new StackPane(); //(new HBox(10));
    HBox pane = new HBox(10);
    pane.setPadding(new Insets(5, 5, 5, 5));

    //create a label and set its properties
    Label swiftLabel= new Label("Swift");
    swiftLabel.setFont(Font.font("Times New Roman", FontWeight.BOLD, FontPosture.ITALIC, 20));
    swiftLabel.setTranslateY(35);
    pane.getChildren().add(swiftLabel);


    //create an image object and add it the pane
    Image SwiftImage = new Image("swift-logo.jpeg");
    ImageView swiftView= new ImageView(SwiftImage);
    swiftView.setFitHeight(100);
    swiftView.setFitWidth(100);
    pane.getChildren().add(swiftView );


    //create a label and set its properties
    Label CplusplusLabel= new Label("C++");
    CplusplusLabel.setFont(Font.font("Times New Roman", FontWeight.BOLD, FontPosture.ITALIC, 20));
    CplusplusLabel.setTranslateY(35);
    pane.getChildren().add(CplusplusLabel);


    //create an image object and add it the pane
    Image CplusplusImage = new Image("cplusplus.jpeg");
    ImageView CplusplusView= new ImageView(CplusplusImage);
    CplusplusView.setFitHeight(100);
    CplusplusView.setFitWidth(100);
    pane.getChildren().add(CplusplusView );

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        //create a label and set its properties
        Label javaLabel= new Label("Java");
        javaLabel.setFont(Font.font("Times New Roman", FontWeight.BOLD, FontPosture.ITALIC, 20));
        javaLabel.setTranslateY(35);
        pane.getChildren().add(javaLabel);

        //create an image object and add it the pane
        Image javaImage = new Image("java.jpeg");
        ImageView javaView= new ImageView(javaImage);
        javaView.setFitHeight(100);
        javaView.setFitWidth(100);
        pane.getChildren().add(javaView );

        //create a scene and place it in the stage
        Scene scene = new Scene(pane);
        primaryStage.setTitle("Programming Languages");
        primaryStage.setScene(scene);
        primaryStage.show();

    }

    public static void main(String[] args){
        Application.launch(args);
    }
}

```