



Evaluation

DATA MINING

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Model Evaluation

❑ SSE as a model goodness indicator?

❑ Why not?

- ❑ Size -> as we add more datapoints, SSE?
- ❑ Interpretation -> SSE is measured in squared units
- ❑ Comparability -> units of measurement are different, SSE?

❑ Solution?

- ❑ To fix the size issue -> mean squared error (MSE)
- ❑ To fix the interpretation issue -> root mean squared error (RMSE)
- ❑ To fix the comparability issue -> R-squared (R^2)
- ❑ To improve sensitivity to outliers -> mean absolute error (MAE)

$$\begin{aligned}SSE(\beta_0, \beta_1) &= \sum_{i=1}^N e_i^2 = \\&= \sum_{i=1}^N (y_i - \hat{y}_i)^2 = \\&= \sum_{i=1}^n [y_i - (\beta_0 + \beta_1 \cdot x_i)]^2.\end{aligned}$$

$$MSE = \frac{1}{N} \sum_{i=1}^N e_i^2 = \frac{1}{N} \sum_{i=1}^N (y_i - \hat{y}_i)^2.$$

$$RMSE = \sqrt{MSE}.$$

$$MAE(\hat{y}, y) = \frac{1}{n} \sum_{i=1}^n |y_i - \hat{y}_i|$$

R²

❑ SSE does not tell much about model performance unless we know how data spread out

❑ Define total sum of squares (TSS):

$$TSS = \sum_{i=1}^N (y_i - \bar{y})^2$$

❑ TSS is the total variation in the data

❑ SSE is the variation left unexplained by the model

❑ Define R²:

$$R^2 = 1 - \frac{SSE}{TSS}.$$

R^2 - when is good enough?

- ❑ Range - $[0,1]$
- ❑ Prediction - high R^2 as possible
- ❑ Inference - less important? Focus on interpretation of betas
- ❑ In social science, it is common to observe R^2 around 0.3 for ordinary regression
- ❑ Last note: SSE, TSS and R^2 are well defined for all supervised learning models with continuous outcomes

Adjusted R^2

- When we add more predictors to a simple linear regression model, consider how the value of R^2 may change?

- Recall:
$$R^2 = 1 - \frac{\text{SSE}}{\text{TSS}}.$$

$$\min_{\beta} \sum_i^n [y_i - \hat{y}_i(\beta)]^2$$

- When an extra predictor (variable) is included, SSE?
- Adjusted R^2 adjusts for the number of predictor in a model
 - Adding more useless variables -> penalty

Classification

- ❑ RMSE and R^2 as model goodness indicators for classification?
- ❑ Why not?
 - ❑ Categories are nominal or ordinal measures, hence $y_i - \hat{y}_i$ is not well-defined
 - ❑ Prediction output: 0 or 1. Unable to distinguish between types of errors
 - ❑ $y_i - \hat{y}_i$ fails to tell how “far” off predictions from the observations are
- ❑ Solutions
 - ❑ To fix the first and second issues -> confusion matrix
 - ❑ To fix the third issue -> predicted probabilities of category (next week: logistic regression)

Confusion Matrix

- ❑ A table of the actual and predicted classes
- ❑ P – actual positives; N – actual negatives
- ❑ \hat{P} – predicted positives; \hat{N} – predicted negatives

Actual	Predicted		
	-	+	Total
-	TN	FP	N
+	FN	TP	P
Total	\hat{N}	\hat{P}	T

Confusion Matrix

- ❑ True positives (TP) are actually positive, and are correctly predicted as positive.
- ❑ True negatives (TN) are actually negative and are correctly predicted as negative.
- ❑ False positives (FP), also type-I errors, are cases actually negative but predicted as positive.
- ❑ False negatives (FN), also type-II errors, are cases actually positive but predicted as negative.

Actual	Predicted		
	-	+	Total
-	TN	FP	N
+	FN	TP	P
Total	\hat{N}	\hat{P}	T

Model Goodness Measures

□ Accuracy: percentage of correct answers

$$Accuracy = \frac{TP + TN}{T}$$

□ Recall: percentage of actual positives that are correctly identified as positives

$$Recall = \frac{TP}{TP + FN}$$

□ Precision: percentage of predicted positives that turn out to be correct

$$Precision = \frac{TP}{TP + FP}$$

Model Goodness Measures

- F-score: attempt to find a balance between recall and precision – a harmonic mean of these two measures

$$F_1 = \frac{2}{\frac{1}{Precision} + \frac{1}{Recall}}$$
$$= 2 \times \frac{precision \times recall}{precision + recall}$$

Exercise

Look at classifying cases into two color categories: red and yellow. Assume yellow is positive. Compute accuracy, precision, recall and F-score.

Actual	Predicted		
	Red	Yellow	Total
Red	10	20	30
Yellow	10	60	70
Total	20	80	100

Consider:

❑ Given the confusion matrix, how good is this model?

Actual	Predicted		
	-	+	Total
-	2900	100	3000
+	50	50	100
Total	2950	150	3100

More measures (names)

❑ True positive rate or sensitivity = recall

❑ Specificity = recall for negative outcomes

$$\text{Specificity} = \frac{TN}{N} = \frac{TN}{TN + FP}$$

❑ False positive rate: percentage of negatives that are falsely categorized as positives

$$\text{False positive rate} = 1 - \text{Specificity} = \frac{FP}{TN + FP}$$

❑ False negative rate: percentage of positives that are falsely categorized as negatives:

$$\text{False negative rate} = \frac{FN}{P} = \frac{FN}{TP + FN}$$

Precision/Recall tradeoff

□ In some cases, we can decide whether a high precision or recall is more important

□ Scenario 1: A model to classify which videos are suitable for kids to watch.

□ Scenario 2: A model to detect a patient is having a disease or not

□ Scenario 3: A model to help judge a person as guilty

$$Recall = \frac{TP}{TP + FN} \qquad Precision = \frac{TP}{TP + FP}$$

□ When precision and recall are equally important:

$$F_1 = 2 \times \frac{precision \times recall}{precision + recall}$$

Overfitting

- ❑ When working with machine learning models, we typically start with the “learning” part (i.e., model training)
- ❑ The data we use for training is called **training data**
- ❑ Later, we use the model for testing and predicting
- ❑ The data we use for evaluating the model performance is called **test data**
- ❑ If a model fits training data too well, but its flexibility may lead to really poor performance on unseen data -> overfitting

Overfitting

Let's look at this toy dataset. We want to model the relationship between income and age. Consider a number of different polynomial regression models:

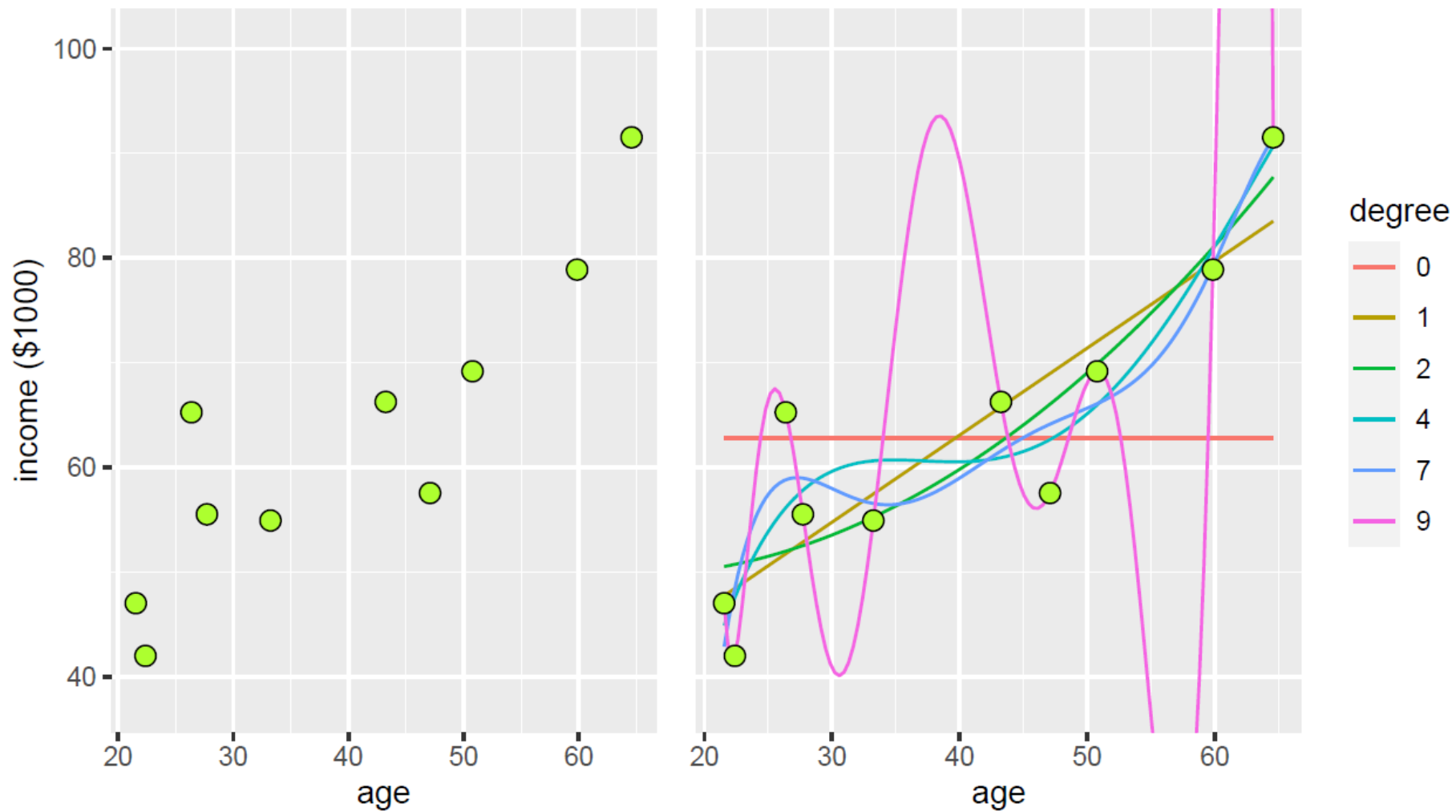
$$y_i = \beta_0 + \beta_1 \cdot age_i + \epsilon_i$$

$$y_i = \beta_0 + \beta_1 \cdot age_i + \beta_2 \cdot age_i^2 + \epsilon_i$$

⋮

$$y_i = \beta_0 + \beta_1 \cdot age_i + \beta_2 \cdot age_i^2 + \cdots + \epsilon_i$$

Degree	0	1	4	6	8
R^2	0	0.59	0.61	0.88	0.99



Degree	0	1	4	7	9
RMSE	14.02	6.64	4.75	4.36	0.00

Overfitting

❑ Underfitting:

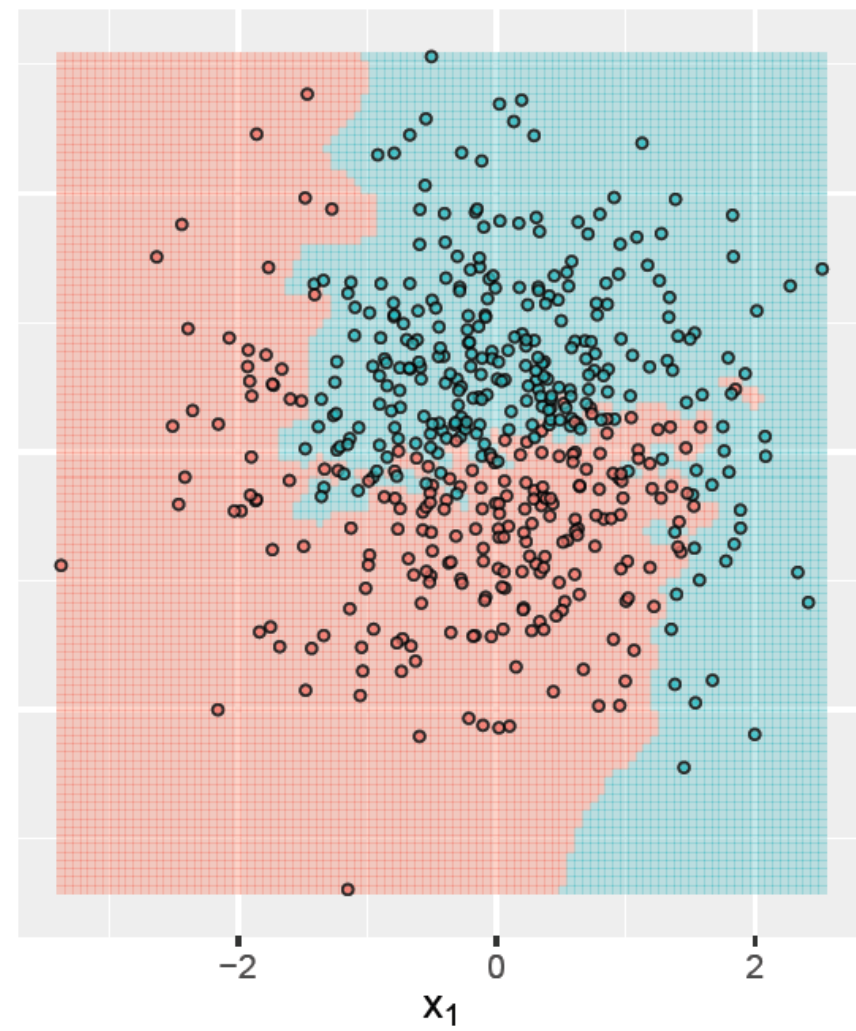
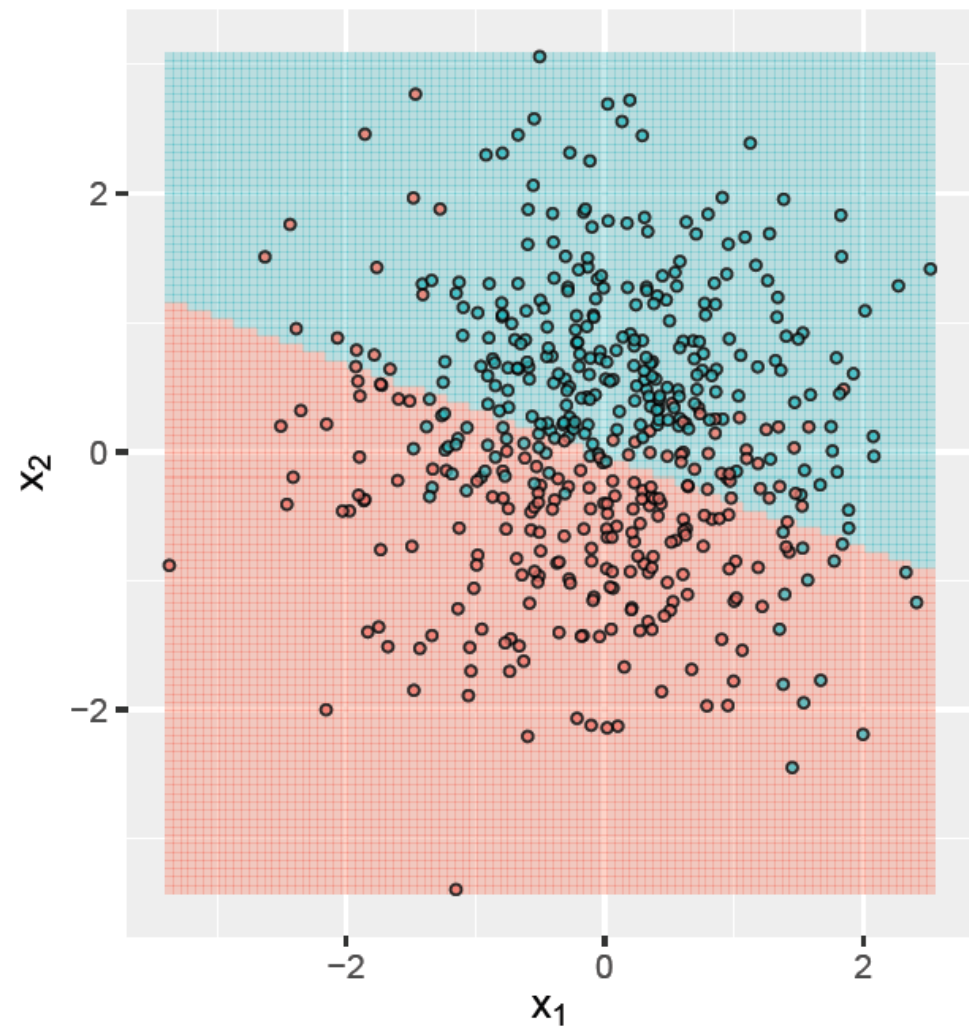
- ❑ additional complexity improves test and training performance
- ❑ test, training performance equal

❑ Overfitting:

- ❑ additional complexity improves training performance
- ❑ testing performance deteriorates
- ❑ test performance much worse than training performance

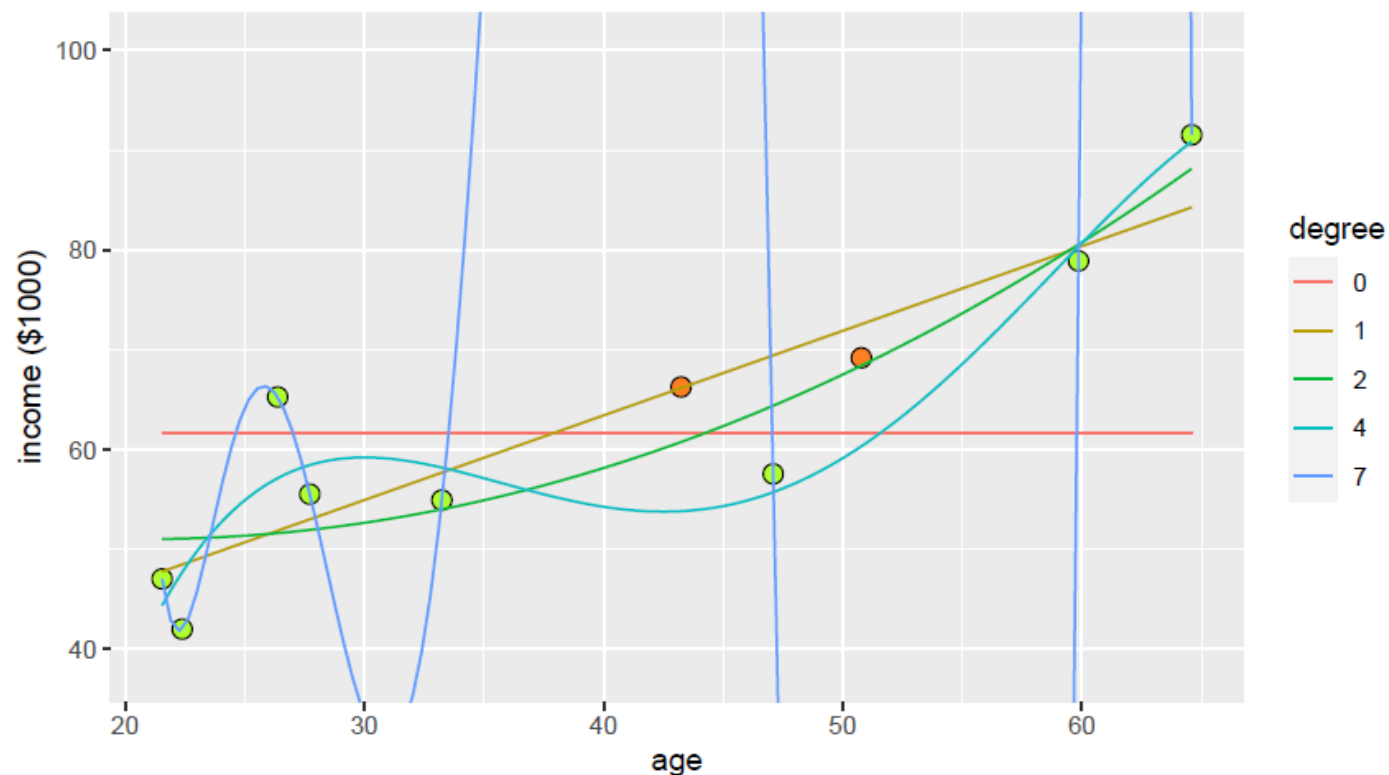
❑ Optimal complexity

- ❑ optimum of test performance



Validation

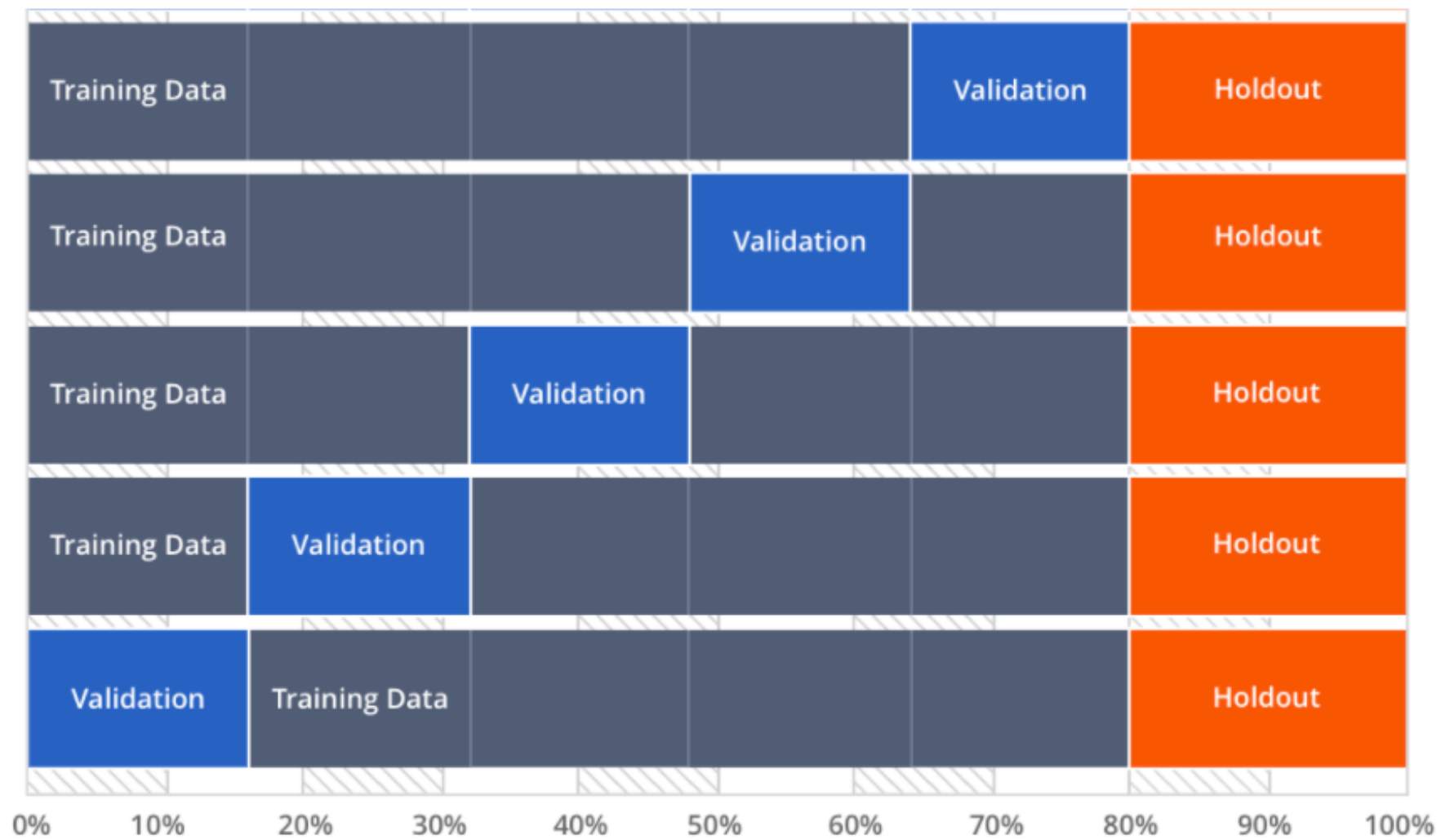
- ❑ If we have additional data, we could use model to predict and compare the predictions with the “known answers” in this additional dataset
- ❑ Instead of using all data to train a model, we can keep a small portion for test
- ❑ For example, we hold out two data points age 43.2 and 50.8 and use everything else to train



degree	Error at age		RMSE
	43.2	50.8	
0	-4.67	-7.59	6.30
1	-0.10	3.37	2.38
2	-5.51	-0.78	3.94
4	-12.45	-8.86	10.80
7	273.61	-475.85	388.13

K-fold Cross Validation

- ❑ Partition the data into K disjoint subsets $C_k = C_1, C_2, \dots, C_K$.
- ❑ Conduct K training replications.
- ❑ For each training replication, collapse K-1 partitions into a set of training data.
- ❑ Compute the test measurement (eg. RMSE) for the kth partition, $RMSE_k$, by using subset C_K as the test data for the kth fitted model.
- ❑ Compute the overall K-fold cross validation error as $\sum_{k=1}^K \frac{N_k}{N} RMSE_k$



Training-Validation-Testing

- ❑ Split your data into working and testing (holdout) data
 - ❑ Testing data is only for the final test
- ❑ Split your working data into training and validation data
 - ❑ use the validation data for hyperparameter tuning
 - ❑ model selection
 - ❑ compare different models on validation data
- ❑ Report the final performance using testing data.
 - ❑ do not look at your testing data before the final test!