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Next Generation High Availability in Campus

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Cisco Spark

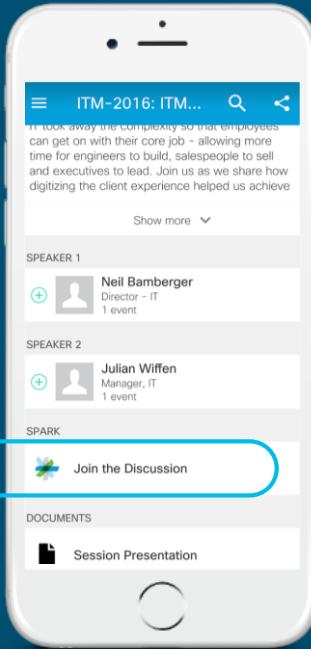


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High Availability in the Access Session Overview and Objectives

High Availability has become part of the Cisco DNA and is being deployed on all levels of products

In this session, Our focus will be to learn about the existing and new High Availability features present on the Catalyst 9k Switches. We will also categorize features based on access and Distribution layer in the Enterprise Network. In the end we will see how these features can be leveraged effectively to achieve highly available network. We will also show good design practices across all the features that will help us achieve better service availability.

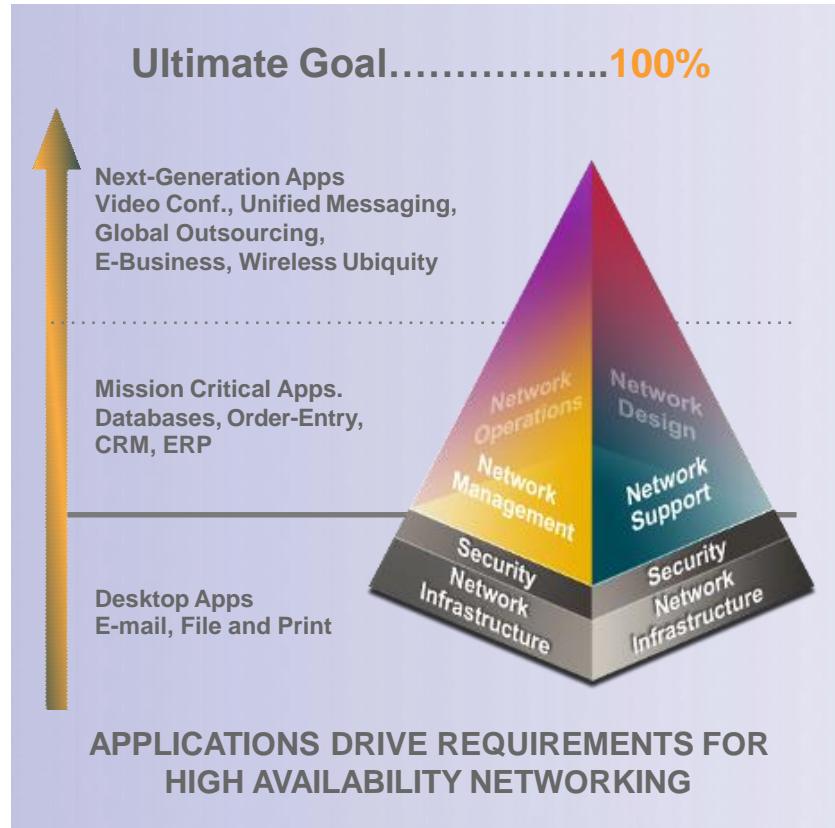
Agenda

- High Availability Overview and Evolution
- High Availability Solution on the Campus Access
 - Stackable High Availability Solution
 - Modular High Availability Solution
- High Availability Solution on the Campus Distribution
- High Availability Solution in IOS
- Summary/Q&A

Enterprise-Class Availability

Campus Systems Approach to High Availability

- Network-level redundancy
- System-level resiliency
- Enhanced management
- Human ear notices the difference in voice within 150–200 msec
- 10 consecutive G711 packet loss
- Video loss is even more noticeable
- 200-msec end-to-end campus convergence



Cisco HA Evolution



No Redundancy

No Redundant Units

Failure on Supervisor causes reload

Line Cards reload on failure

Redundancy with RPR

Adding Redundant Units

Failure on Active Sup causes Switchover

Standby Unit is in STANDBY_COLD state

Line Cards reload after switchover

Startup Configuration Synchronized to Peer

Redundancy with RPR+

Adding Redundant Units

Failure on Active Sup causes Switchover

Standby Unit is in STANDBY_WARM state

Line Cards reload after switchover

Startup Configuration Synchronized to Peer

Running Configuration Synchronized to Peer and applied after switchover

Redundancy with SSO

Adding Redundant Units

Failure on Active Sup causes Switchover

Standby Unit is in STANDBY_HOT state

Line Cards Stay up after switchover

Startup Configuration Synchronized to Peer

Running Configuration Synchronized to Peer and applied.

Cisco HA Evolution

No Redundancy

No Redundant Units

Outage:
10s of Minutes
causes reload
Line Cards on failure

Redundancy with RPR

Adding Redundant Units

Failure on Active Sup

causes S
Outage:
Several Minutes

Standby Unit is in STANDBY state

Line Cards reloaded after switchover

Startup Configuration Synchronized to Peer

Redundancy with RPR+

Adding Redundant Units

Failure on Active Sup

causes Switchover

Standby Unit is in STANDBY state

Line Cards reloaded after switchover

Startup Configuration Synchronized to Peer

Running Configuration Synchronized to Peer and applied after switchover

IS S U Redundancy with SSO

running SSO
Same on All different Sup
versions

Standby Unit is in STANDBY_HOT state

Line Cards Stay up after switchover

Startup Configuration Synchronized to Peer

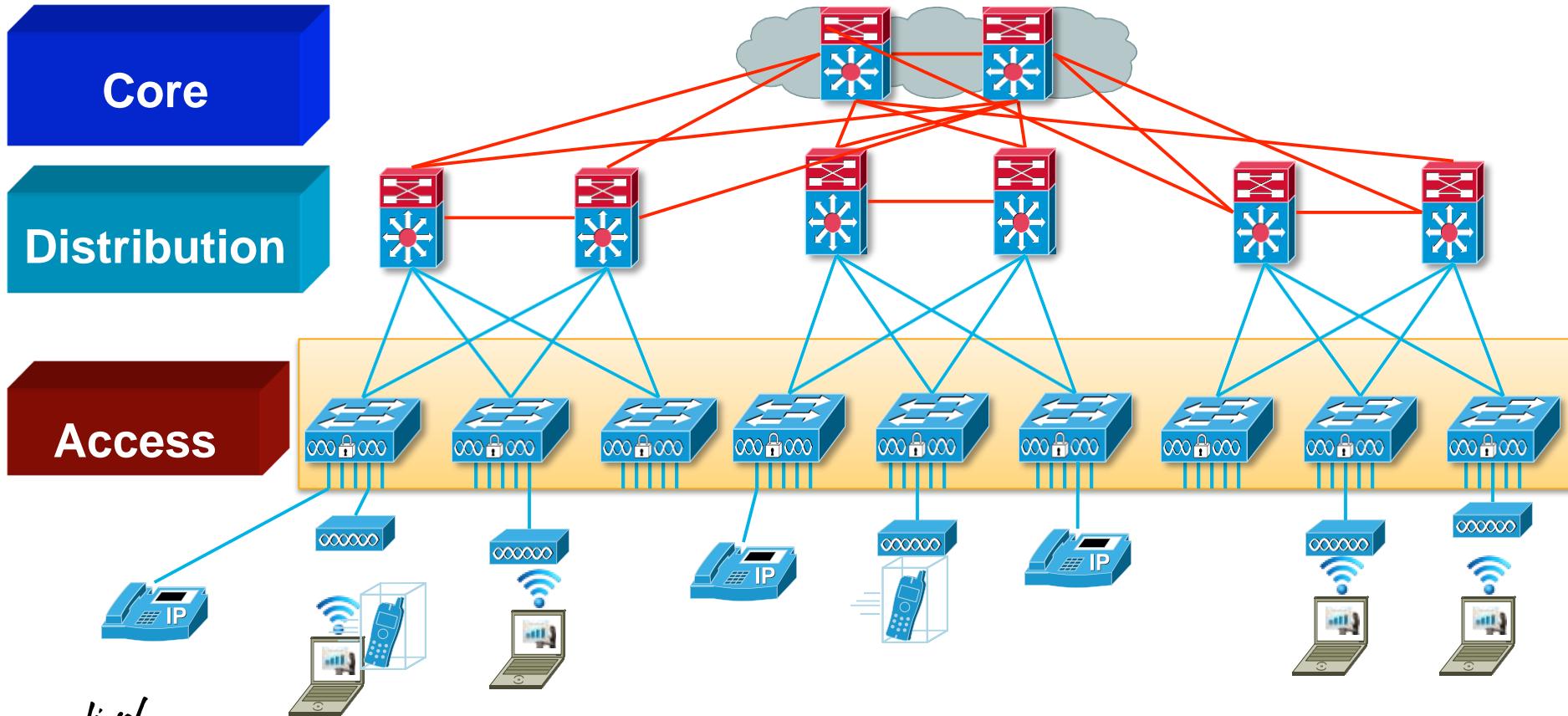
Running Configuration Synchronized to Peer and applied.

Agenda

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Importance of High Availability for Access switches

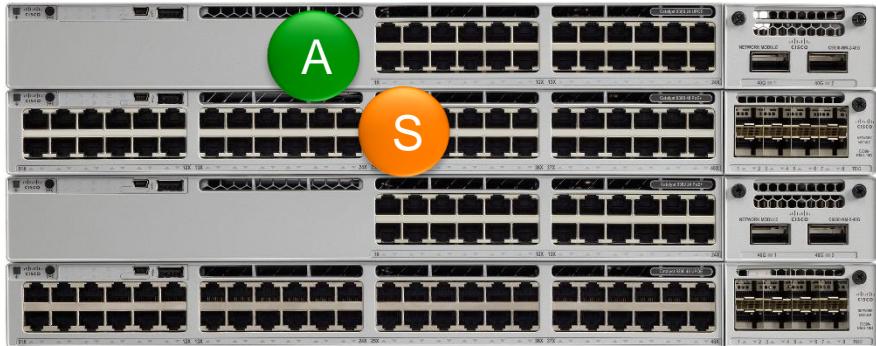
Feature and Device rich layer



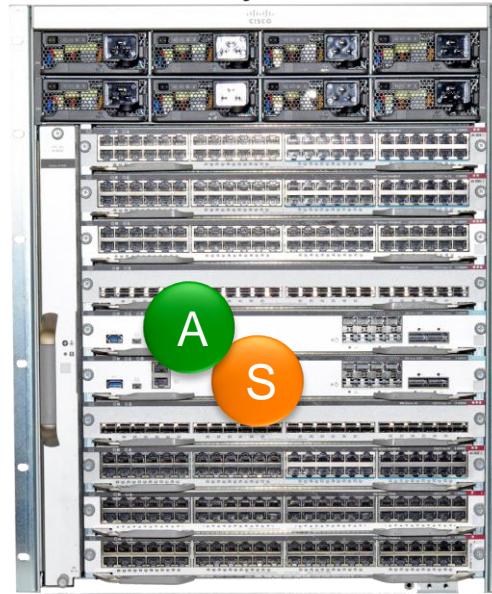
Stacking High Availability Evolution

Access Layer

- One Active and Standby Unit
- Rest are Member Units

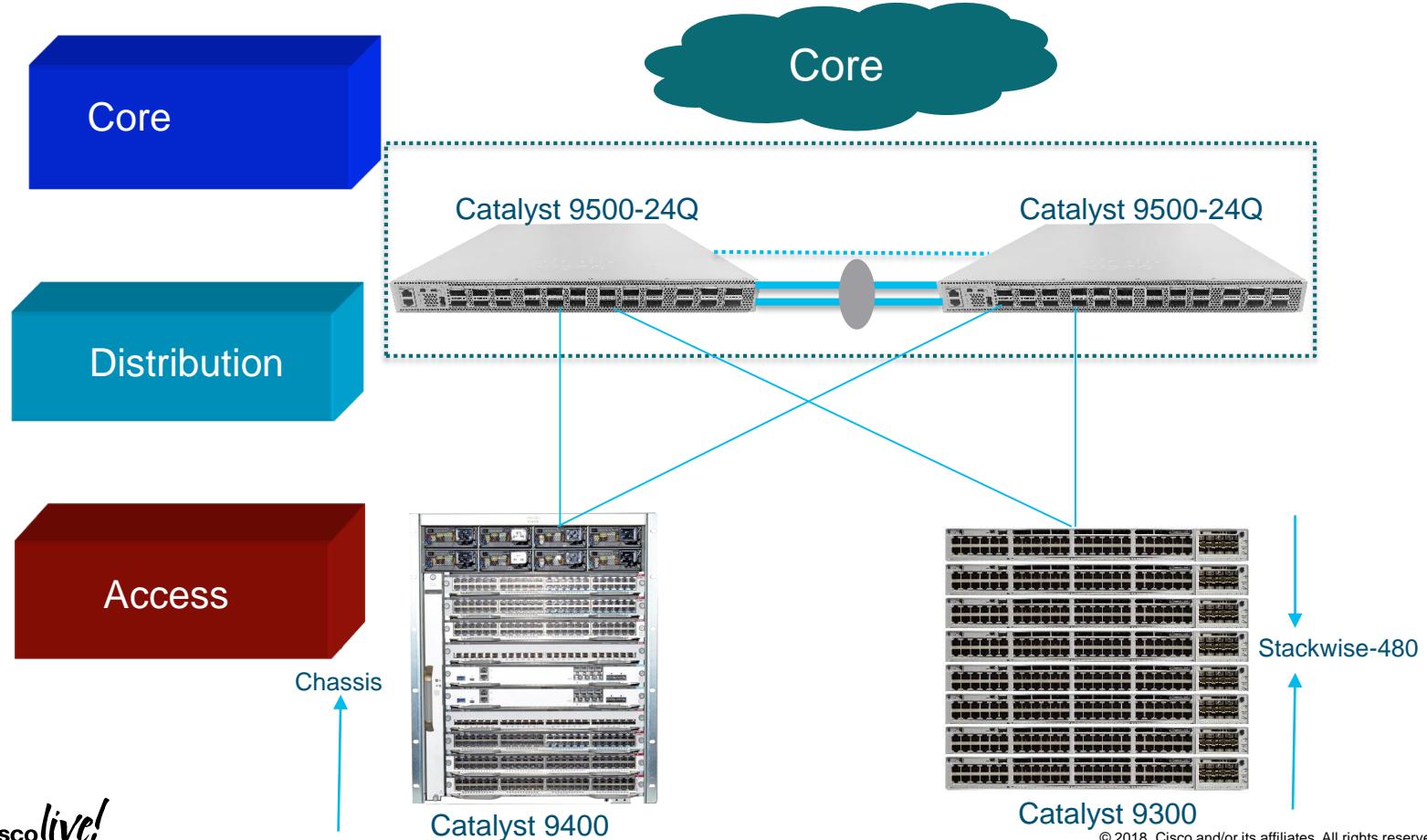


Catalyst 9300

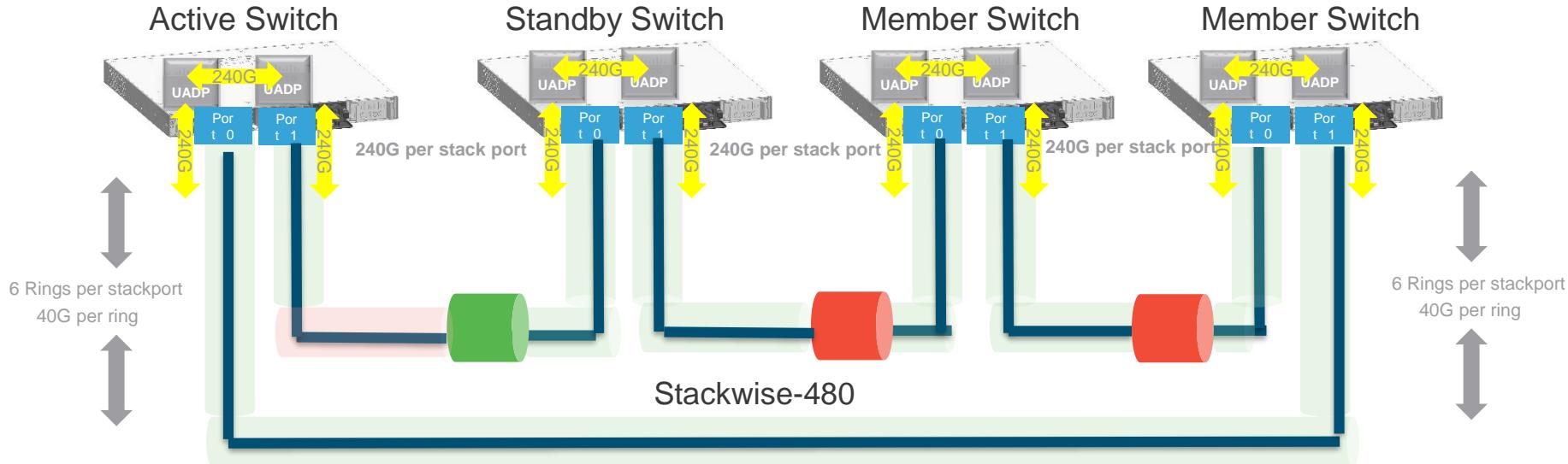


- One Active Supervisor
- One Standby Supervisor

Enterprise Access Layer



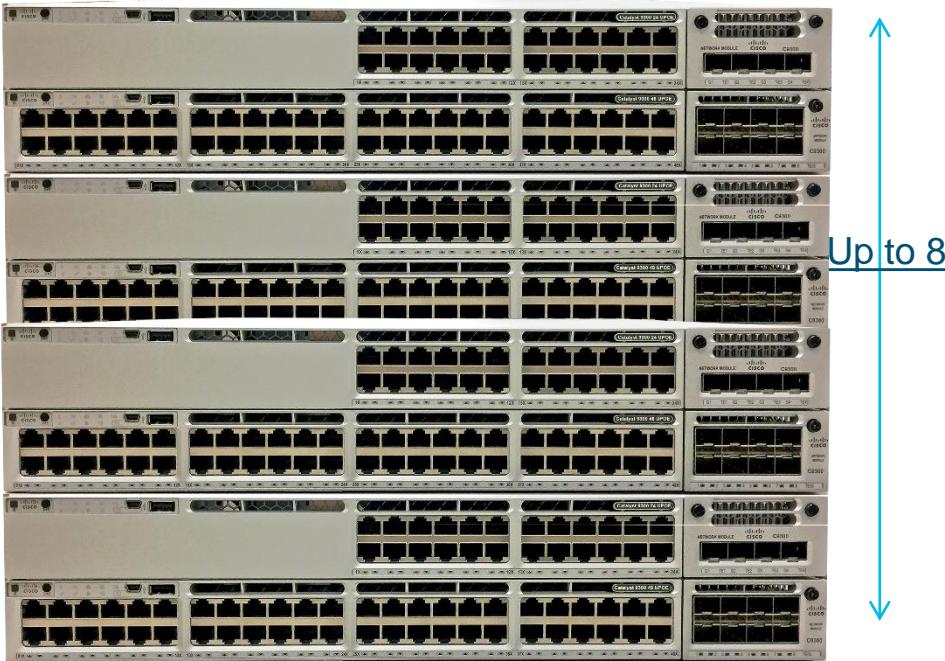
Stackwise-480 Architecture



Centralized Control Plane – Scalable Distributed Data Plane

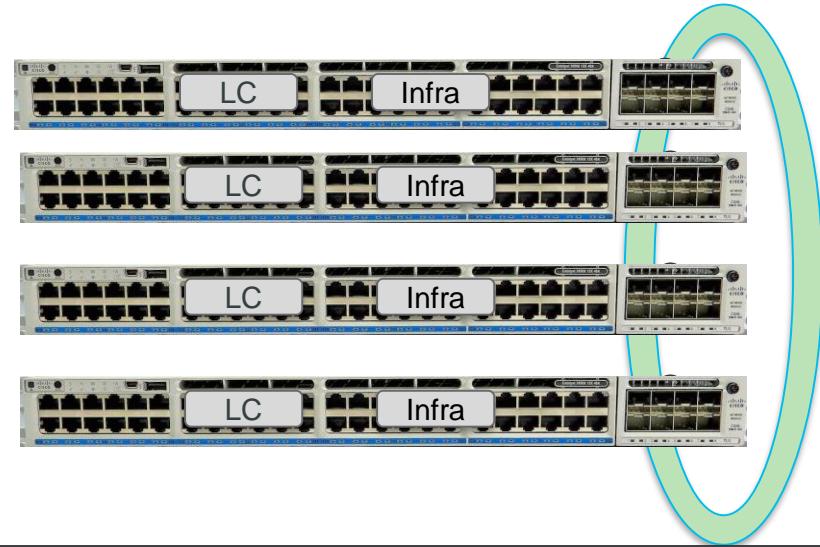
How many Can I stack together?

- Up to 8 Switches can be stacked together using back stacking cables
- All 9300 models are supported in the stack
- All the switches in the stack should run the same IOS and License



Stack Discovery

- Stack Interfaces brought online
- Infra and LC Domains boot in parallel
- Stack Discovery Protocol discovers Stack topology – broadcast, followed by neighborcast
- In full ring, discovery exits after all members are found.
- In half ring, system waits for 2mins
- Active Election begins after Discovery exits

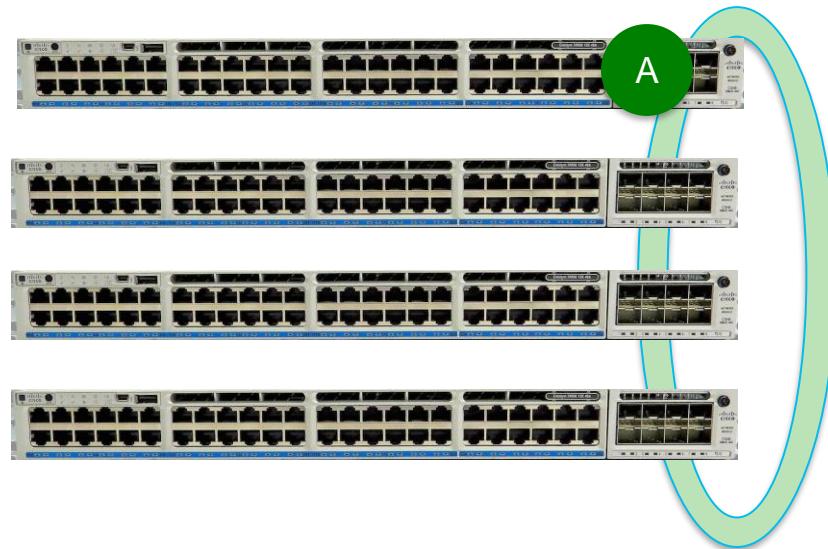


```
Stack port 1 cable is connected and the link is up
Stack port 2 cable is connected and the link is up
Waiting for 120 seconds for other switches to boot
%IOSXE-1-PLATFORM: process stack-mgr: %STACKMGR-1-DISC_START: Switch 3 is starting stack discovery.
##All switches in the stack have been discovered
```

```
Switch number is 3
%IOSXE-1-PLATFORM: process stack-mgr: %STACKMGR-1-DISC_DONE: Switch 3 has finished stack discovery.
%IOSXE-1-PLATFORM: process stack-mgr: %STACKMGR-1-SWITCH_ADDED: Switch 3 has been added to the stack.
```

Stack Active Election

- 1) The stack (or switch) whose member has the higher user configurable **priority 1–15**
- 2) The switch or stack whose member has the **lowest MAC address**

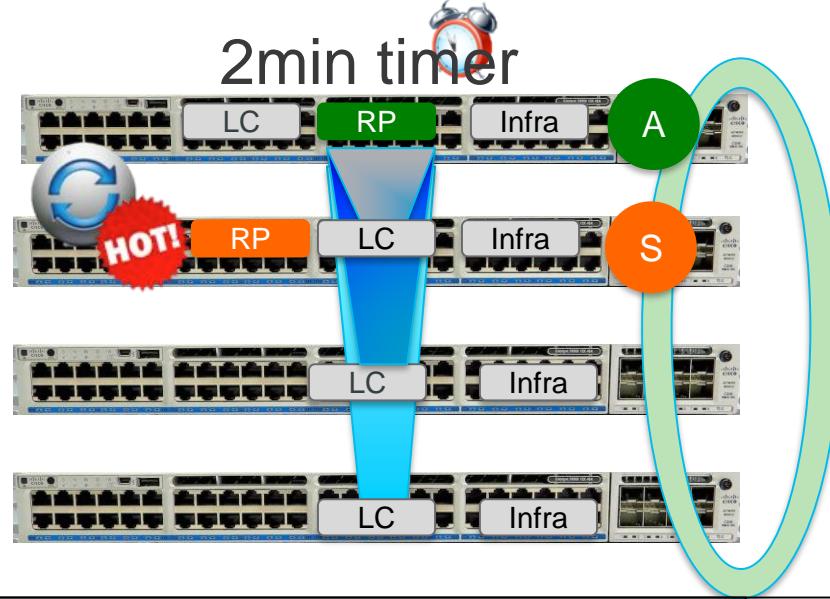


```
%IOSXE-1-PLATFORM: process stack-mgr: %STACKMGR-1-ACTIVE_ELECTED: Switch 3 has been elected ACTIVE.
```

Stack Initialization

- Active starts RP Domain (IOSd, WCM, etc) locally
- Programs hardware on all LC Domains
- Traffic resumes once hardware is programmed
- Starts 2min Timer to elect Standby in parallel
- Active elects Standby
- Standby starts RP Domain locally
- Starts Bulk Sync with Active RP
- Standby reaches “Standby Hot”

```
%STACKMGR-1-STANDBY_ELECTED: 3 stack-mgr: Switch 2  
has been elected STANDBY.
```



| GUIDELINE#show switch | | | | | | |
|-----------------------|---------|----------------|----------|---------|-------|--------------------------|
| Switch# | Role | Mac Address | Priority | Version | H/W | Current State |
| 1 | Member | 2037.0653.ca80 | 5 | P6A | Ready | |
| 2 | Standby | 2037.0653.db00 | 10 | P6A | Ready | Standby sync in progress |
| *3 | Active | 2037.0652.a580 | 15 | V01 | Ready | |

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HA Best Practices & Recommendations

- Power up the first Switch that you want to make it as Active
- Configure Priority of the switch (1-15) – 1 by default – the higher the better
- Power up the second member that you want to make as Standby & then power up rest of the members
- To add a member to an existing stack plug in the stack cable first, then power up the switch
- Avoid stack Merge & Stack split if possible

Catalyst9300#switch 1 priority 15



Catalyst9300#switch 2 priority 14



Catalyst9300#switch 3 priority 13

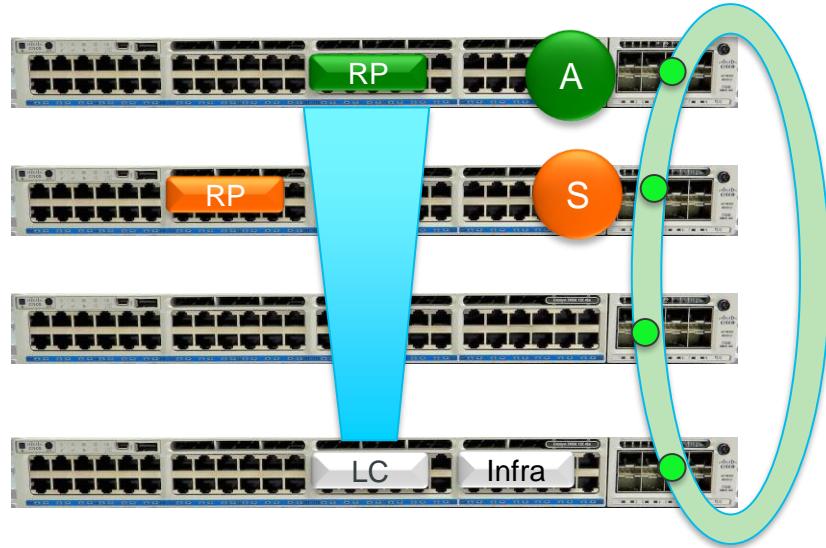


Catalyst9300#switch 4 priority 12



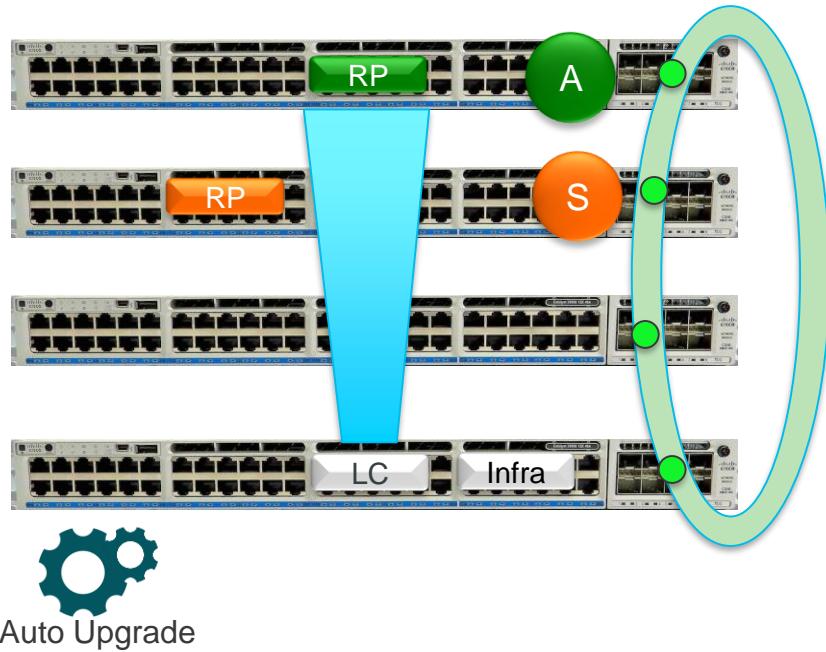
Stack Member Addition

- Stack discovery initiated and completed
- Plug in the member, completing full ring
- Power up the member
- Stack Discovery process runs and completes immediately after discovery happens
- Active detects the new addition, and programs the hardware of the member
- Active is not pre-empted by powering on another member even if it was High Priority



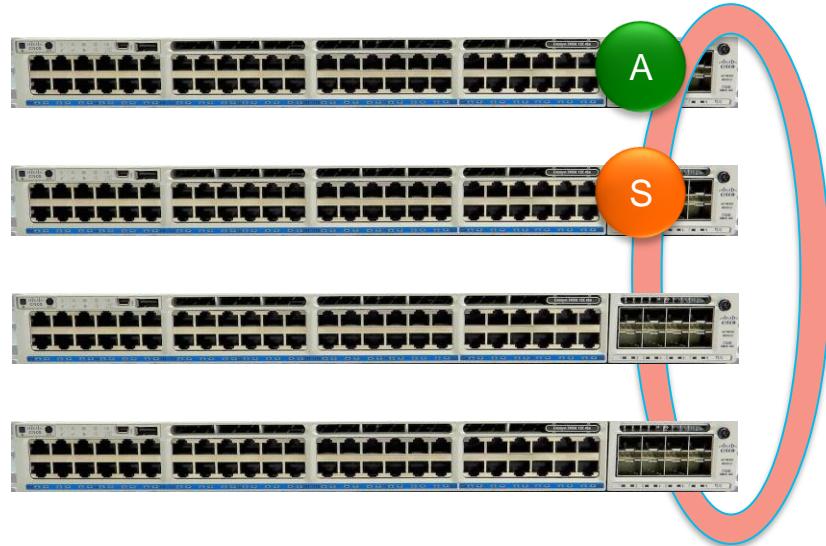
Stack Member Addition – Software Upgrade

- All stack members must have common IOS software version to pair in SSO redundancy state
- Stack member with version mis-match with ACTIVE switch will fail to RPR mode
- Enable “software auto-upgrade enable” command to automate upgrade process
- System must boot in install mode (default and recommended). Auto Upgrade not supported in Bundle Mode



Stack Member Deletion

- Stack discovery initiated and completed
- Active detects member removal – and Clean up process is initiated
- Clean-up involves removing TCAM entries referencing removed member, MAC addresses, CDP tables – more like all ports on the member are shutdown
- Configuration is moved to Pre-Provisioned state



Show switch with SSO

Switch# show switch

Switch/Stack Mac Address : 2037.06cf.0e80

| Switch# | Role | Mac Address | Priority | H/W Version | Current State |
|---------|----------------|----------------|----------|-------------|---------------|
| *1 | Active | 2037.06cf.0e80 | 10 | V01 | Ready |
| 2 | Standby | 2037.06cf.3380 | 8 | V00 | Ready |
| 3 | Member | 2037.06cf.1400 | 6 | V00 | Ready |
| 4 | Member | 2037.06cf.3000 | 4 | V00 | Ready |

Stack Mac follows
Active initially

Active

Standby

Member

* Indicates which member is providing the “stack Identity” (aka “stack MAC”)

Show switch detail output

Switch# show switch detail

Switch/Stack Mac Address : 2037.06cf.0e80

| Switch# | Role | Mac Address | H/W Current | | |
|---------|----------------|----------------|-------------|---------|-------|
| | | | Priority | Version | State |
| *1 | Active | 2037.06cf.0e80 | 10 | V01 | Ready |
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| 3 | Member | 2037.06cf.1400 | 6 | V00 | Ready |
| 4 | Member | 2037.06cf.3000 | 4 | V00 | Ready |

| Switch# | Stack | Port 1 | Port 2 | Neighbors | |
|---------|-------|--------|--------|-----------|--------|
| | Port | Status | | Port 1 | Port 2 |
| - | 1 | OK | OK | 2 | 4 |
| 2 | OK | OK | | 3 | 1 |
| 3 | OK | OK | | 4 | 2 |
| 4 | OK | OK | | 1 | 3 |

Stackport
Information

Show redundancy states

Switch# show redundancy states

my state = 13 -**ACTIVE**

Terminal state for Active Unit.

peer state = 8 -**STANDBY HOT**

Terminal state for Standby Unit
for SSO.

Mode = Duplex

Unit ID = 1

Slot Number of Active Unit

Redundancy Mode (Operational) = SSO

Redundancy Mode (Configured) = SSO

Redundancy State = SSO

Manual Swact = enabled

Communications = Up

Communication Channel
Status between the Active/
Standby RP units

client count = 76

client_notification_TMR = 360000 milliseconds

keep_alive TMR = 9000 milliseconds

keep_alive count = 0

keep_alive threshold = 9

RF debug mask = 0

Show Redundancy Command Output...

```
Switch#sh redundancy
```

Redundant System Information :

```
-----  
Available system uptime = 29 weeks, 2 days, 11 hours, 47 minutes  
Switchovers system experienced = 2  
    Standby failures = 0  
Last switchover reason = user_forced
```

```
Hardware Mode = Duplex  
Configured Redundancy Mode = SSO  
Operating Redundancy Mode = SSO  
    Maintenance Mode = Disabled  
    Communications = Up
```

Current Processor Information :

```
-----  
Active Location = slot 1  
Current Software state = ACTIVE  
Uptime in current state = 1 week, 4 days, 22 hours, 38 minutes  
Image Version = Cisco IOS Software, IOS-XE Software, Catalyst L3 Switch Software (CAT3K_CAA-UNIVERSALK9-M),  
Version 03.03.03E RELEASE SOFTWARE (fc1)
```

Peer Processor Information :

```
-----  
Standby Location = slot 2  
Current Software state = STANDBY HOT  
Uptime in current state = 1 week, 4 days, 22 hours, 34 minutes  
Image Version = Cisco IOS Software, IOS-XE Software, Catalyst L3 Switch Software (CAT3K_CAA-UNIVERSALK9-M),  
Version 03.03.03E RELEASE SOFTWARE (fc1)
```

Show Redundancy Command Output...

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Switch#sh redundancy
```

Redundant System Information :

Available system uptime = 29 weeks, 2 days, 11 hours, 47 minutes

Switchovers system experienced = 2

Standby failures = 0

Last switchover reason = user_forced



System uptime

Hardware Mode = Duplex

Configured Redundancy Mode = SSO

Operating Redundancy Mode = SSO

Maintenance Mode = Disabled

Communications = Up

Current Processor Information :

Active Location = slot 1

Current Software state = ACTIVE

Uptime in current state = 1 week, 4 days, 22 hours, 38 minutes

Image Version = Cisco IOS Software, IOS-XE Software, Catalyst L3 Switch Software (CAT3K_CAA-UNIVERSALK9-M),
Version 03.03.03E RELEASE SOFTWARE (fc1)



Image version
of current unit

Peer Processor Information :

Standby Location = slot 2

Current Software state = STANDBY HOT

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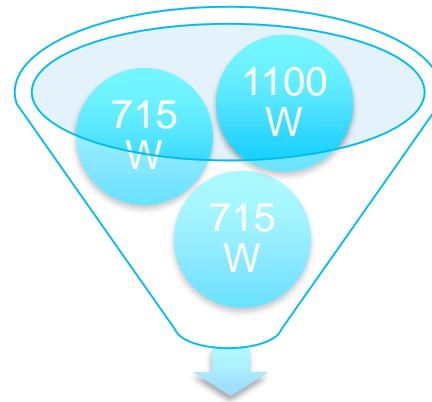
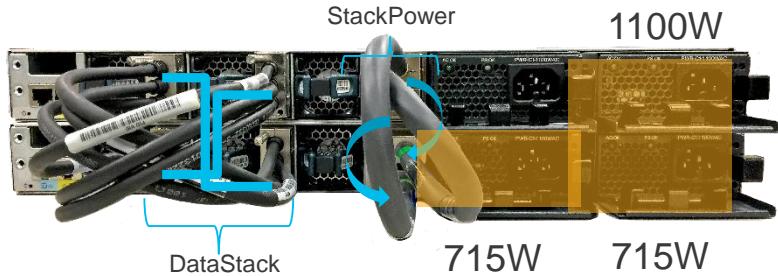
StackPower - Overview

- Provides RPS functionality with **Zero RPS Footprint**
- **Pay-as-you-grow** architecture – similar to the Data Stack
- **1+N Redundancy** with Inline Power
- Up to **4 Switches** in a StackPower
- **Multiple StackPower** Possible within one Data Stack
- Flexible Installation, Better Efficiency



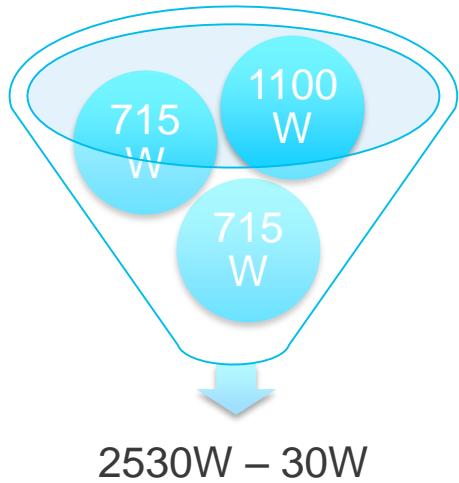
How StackPower Works?

- Pools Power from All PS
- All Switches in StackPower share the available Power in Pool
- Each Switch is given their Minimum Power Budget



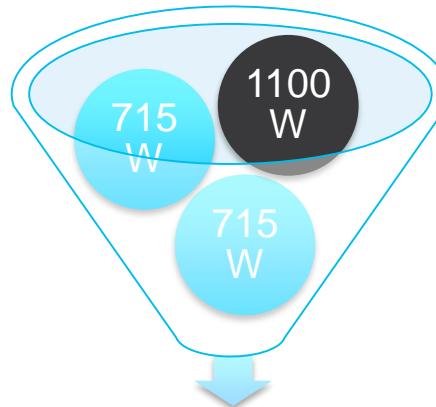
Total Input Power 2530W

Power Budget Modes



Power Sharing Mode

- The Default Mode
- Sum of All PS – 30~60W



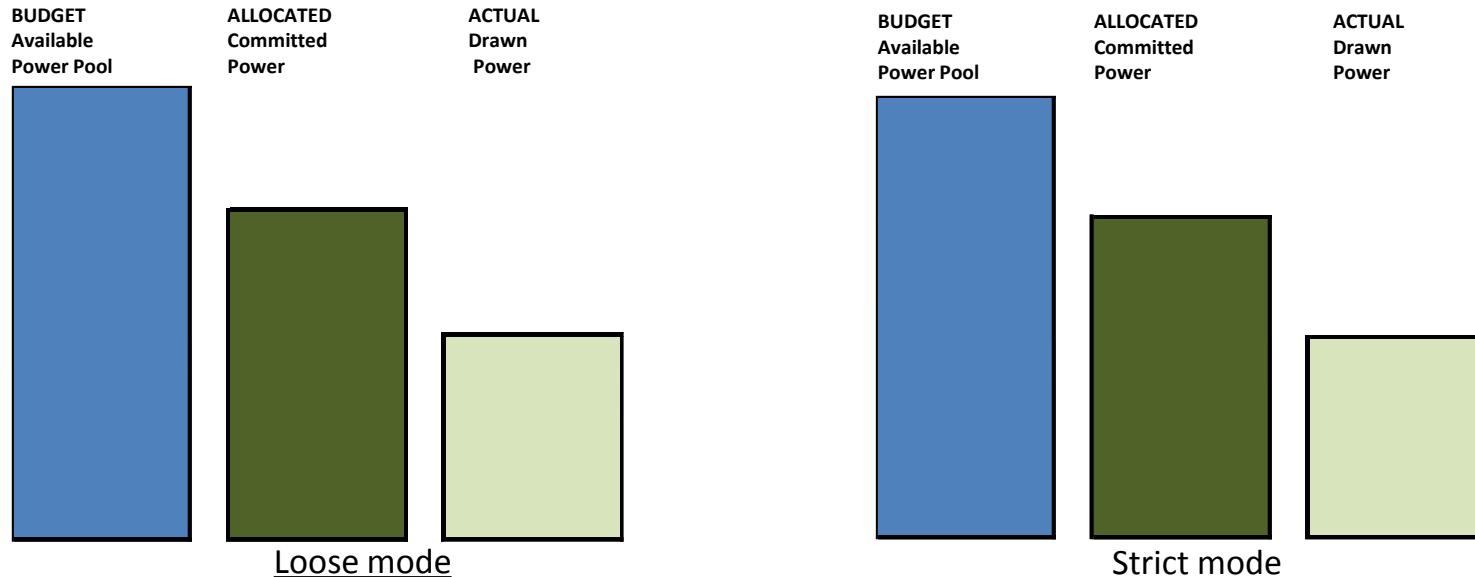
Redundant Mode

- User Configurable
- Sum of All PS – Largest PS - 30~60W

Global StackPower Reserve = 30W

Enforcement Modes

Strict & Loose Modes Control The Behavior of Load Shed



- Loose mode allows for a negative power budget
- Strict mode sheds load as soon as the power budget goes below the Allocated power level

Best Practices for Stackables



Define Stack Roles with minimal Downtime

Simplify Network Operations

- Power up the first Switch that you want to make it as Active
- Configure Priority of the switch
- (1-15) – 1 by default – the higher the better
- Power up the second member that you want to make as Standby
- Configure Priority less than the Active
- Power up the rest of the members
- Configure Priorities on those units

C9300#switch 1 priority 15



A

C9300#switch 2 priority 14



S

C9300#switch 3 priority 13



C9300#switch 4 priority 12

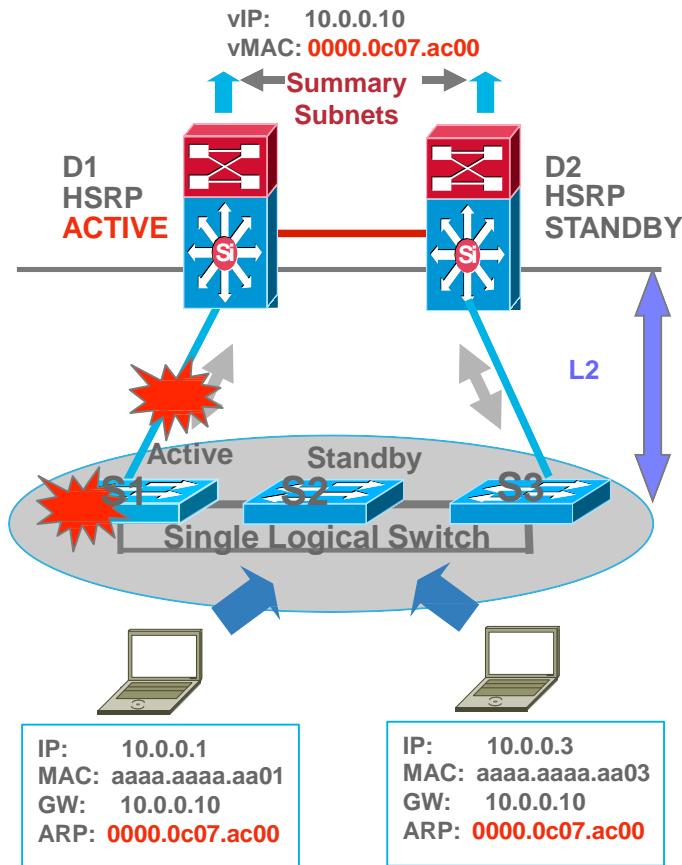


Stacking Convergence

Multi-Layer Access

- Active unit with uplink failure introduces two failures
 - Active control plane
 - Uplink interface
- When the Active fails,
 - the Standby will take over.
- Upstream, HSRP / GLBP will detect link down, and
- D2 will start answering to the virtual MAC 0000.0c07.ac00
- Downstream traffic is
 - re-routed to D2 via L3 link

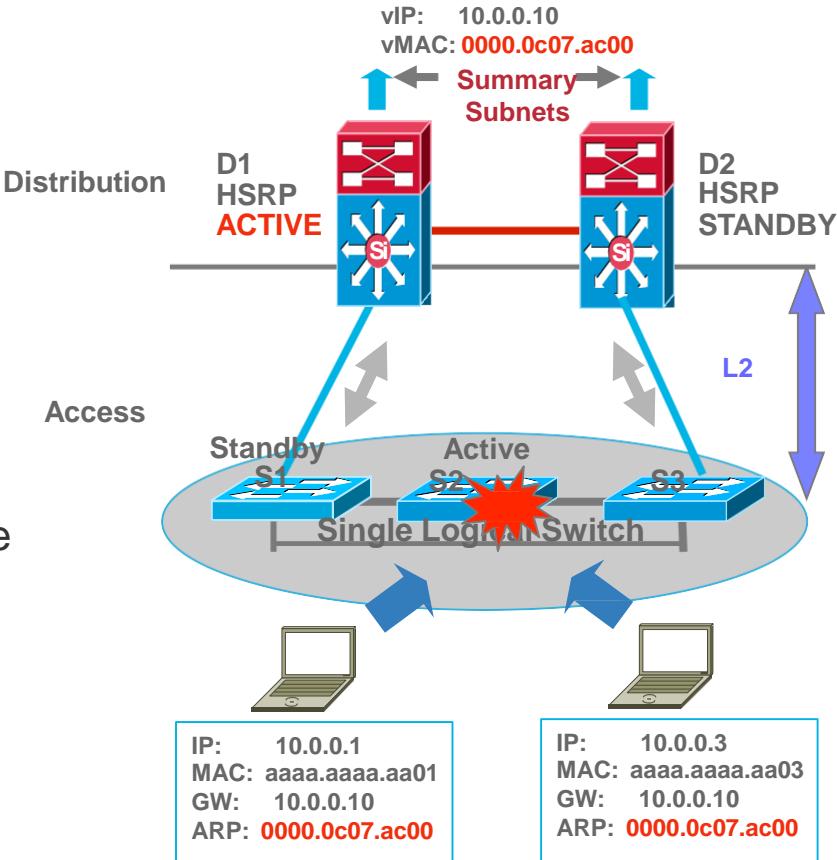
Not a recommended design



Stacking Convergence

Multi-Layer Access

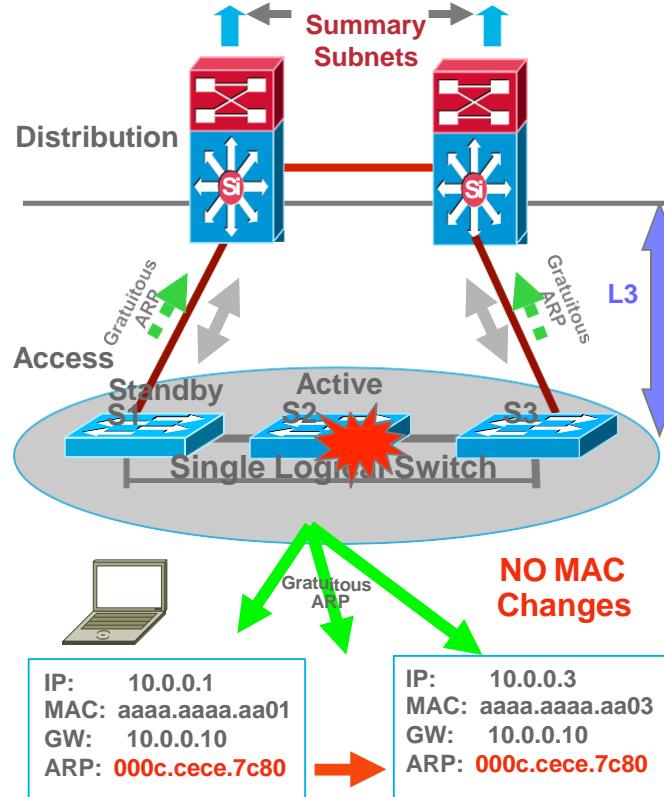
- Active unit Failure (without uplink)
- When the Active fails,
 - the Standby will take over
 - No HSRP/GLBP failover, while the new Active being elected, MAC address of HSRP/GLBP still used by the rest of the stack for data forwarding
- No downstream
- re-route convergence



Catalyst 9300 StackWise

Routed Access

- CLI “**stack-mac persistent timer 0**” enables MAC consistency –
 - This is the default value for 9300
 - This is a change from the existing stacking model
 - New Active inherits the MAC address of the previous Active
 - No MAC changes for end hosts and adjacent routers, significantly improves upstream recovery
- **Caution –**
 - Do not re-introduce the 3x50 **elsewhere** in order to avoid duplicate MAC in your network



Changing Stack Mac on 9300 Stack

- By default the timer value is set to **indefinite (0)**

- System continues to keep selected stack mac after switchover
- Avoids Protocol flapping

- How to change it

- A new command introduced

```
9300-1#stack-mac update force
```

| Switch# | Role | Mac Address | Priority | H/W Version | Current State |
|---------|---------------|----------------|----------|-------------|---------------|
| *1 | Member | 0000.0000.0000 | 10 | V01 | Removed |
| 2 | Active | 2037.06cf.3380 | 8 | V00 | Ready |
| 3 | Member | 2037.06cf.1400 | 6 | V00 | Ready |
| 4 | Member | 2037.06cf.3000 | 4 | V00 | Ready |



Key Recommendations for Stacking

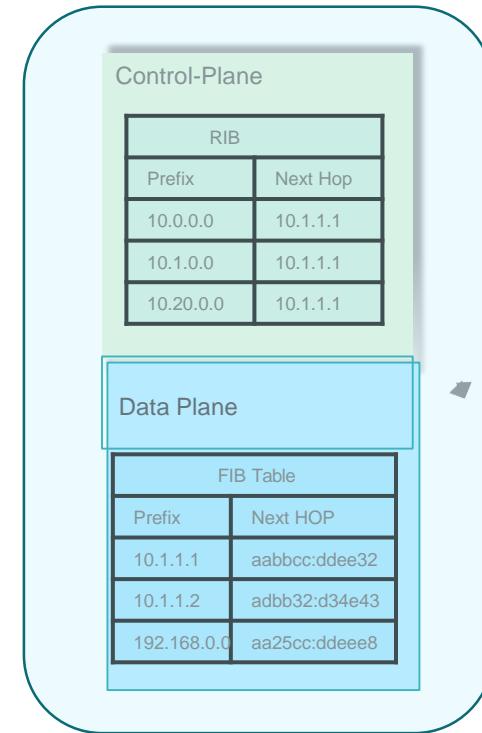
- Run the stack in full ring mode to get full bandwidth
- Configure the Active switch priority and Standby switch priority
 - Predetermine which switch is the Active and Standby which will become the Active should the Active fail
 - Simplifies operations
- Configure Active and Standby unit without uplinks if possible
 - If deploying a stack of 4 or more switches keep the Active and Standby switches without uplinks, this will simplify the convergence and reduce the outage time
- Do Not change the stack-mac timer value
 - By default the value is 0 (indefinite)
 - Avoids protocol flapping
 - There is a command to change the stack-mac when needed

Fast Software Upgrade

Achieving High Availability on Catalyst Access Switch

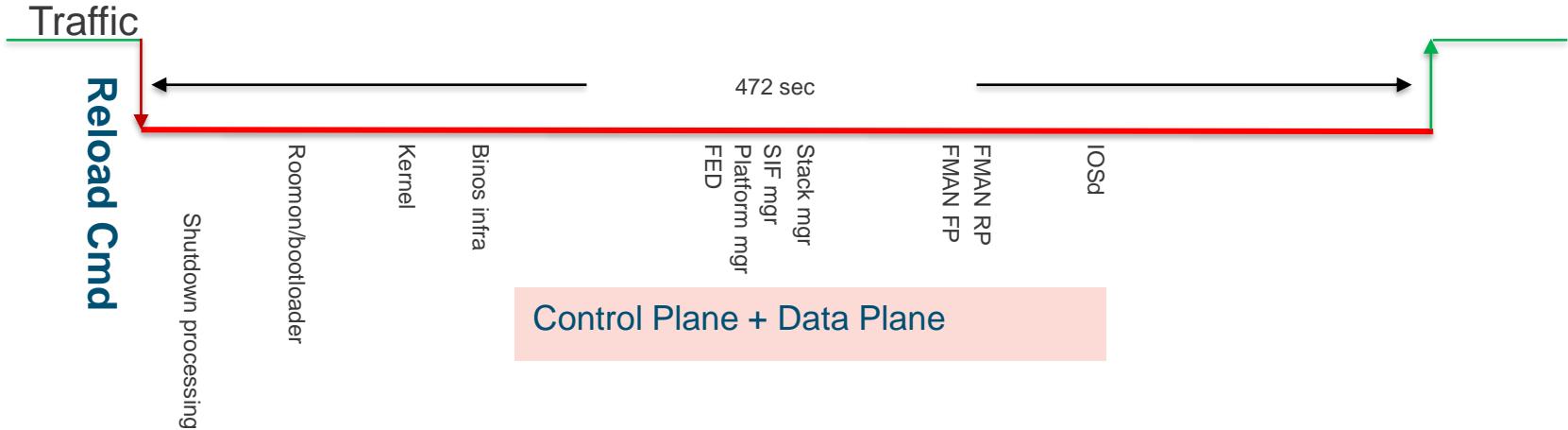
Fast Software Upgrade

- FSU provides a mechanism to upgrade and downgrade the software image with minimal impact to the Data Traffic
- During Software upgrade, Control plane is updated first and only then Data Plane is reset impacting the data traffic
- Traffic impact is almost reduced by half compared to regular upgrades



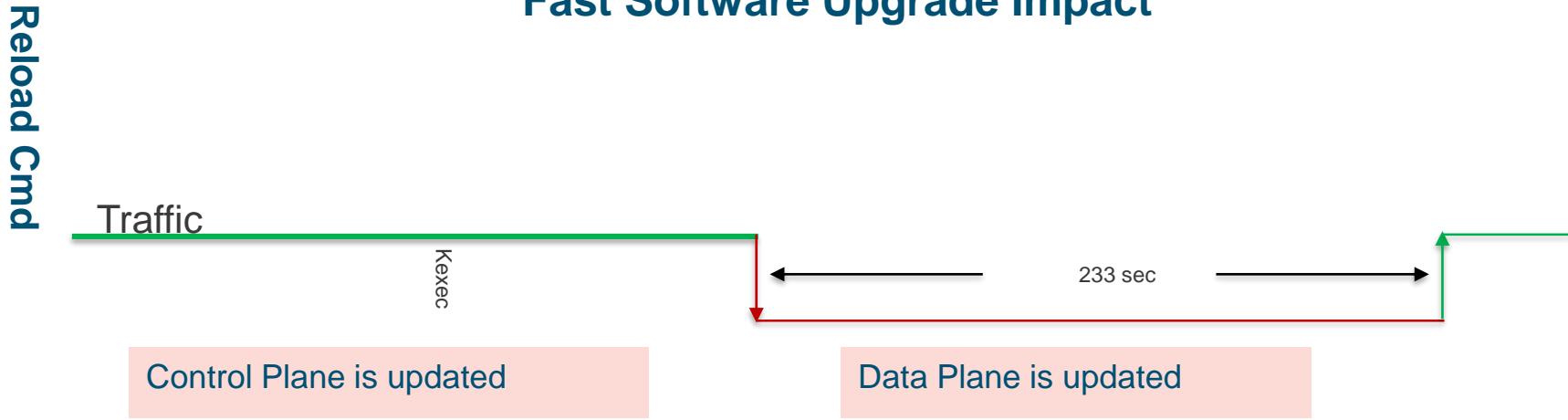
Fast Software Upgrade

Normal Upgrade Impact



Fast Software Upgrade

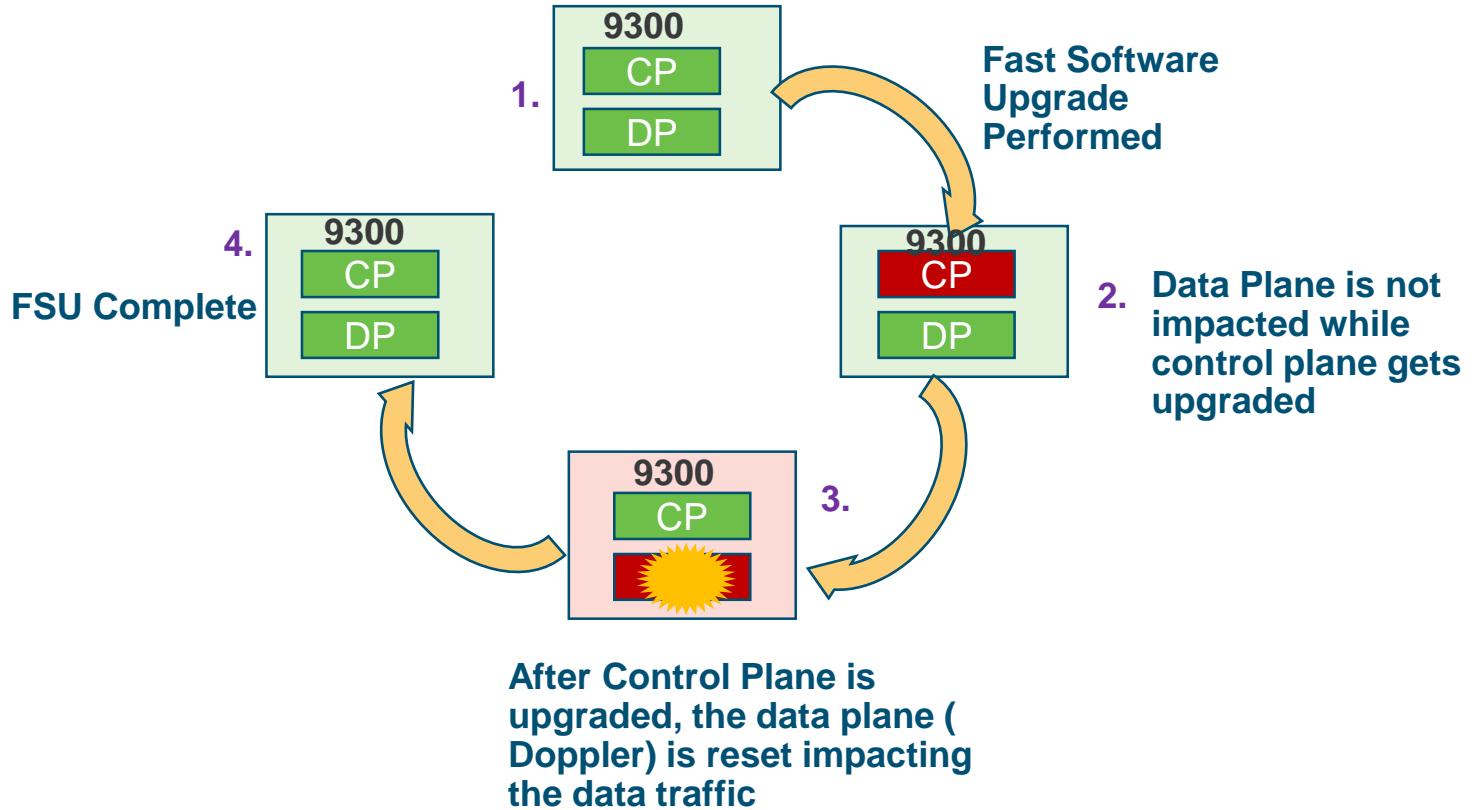
Fast Software Upgrade Impact



Fast Software Upgrade

FSU Workflow

The process starts by copying the images to the switch

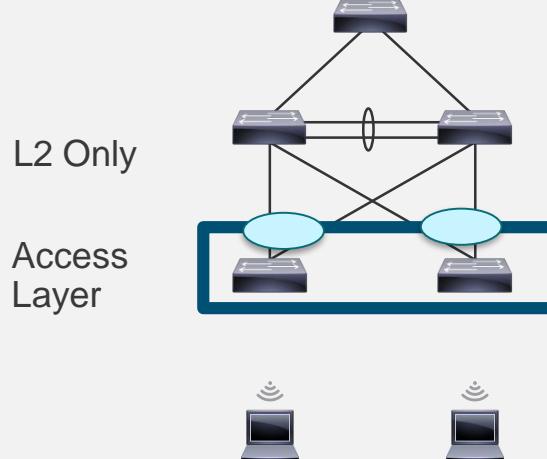


Fast Software Upgrade

Restrictions

- FSU is not supported in Routed Access Topology
- Switch cannot have more than one forwarding port and hence is only suitable for Access layer
- FSU is not supported on Stackwise Virtual

Supported Topology



Fast Software Upgrade

CLI Commands

- FSU is supported only in install mode
- One step command which activates the fast software upgrade and commits it

```
install add file flash:cat9k_iosxe.BLD_V168 activate reloadfast commit
```

- Fast Reload without Software upgrade

```
Reload Fast
```

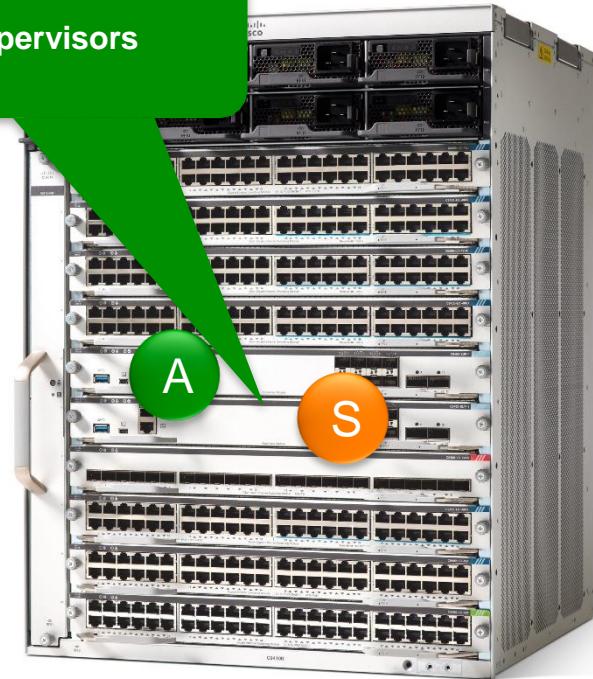
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Catalyst 9400 High Availability (Modular)

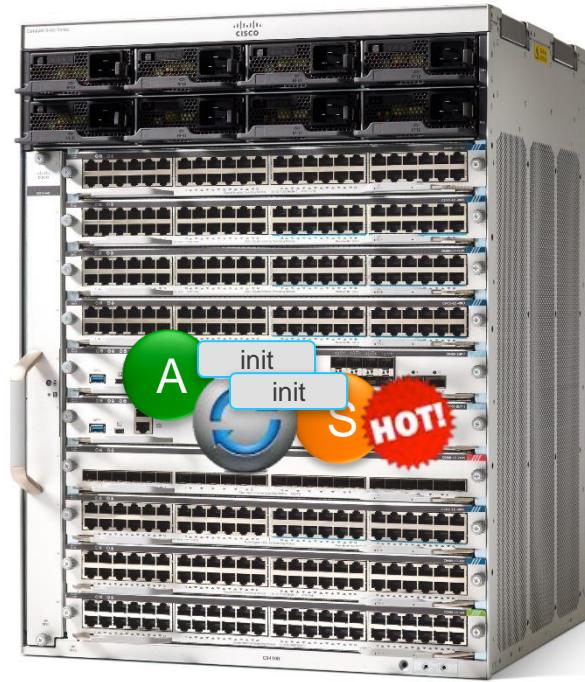
- There are two dedicated supervisors
- Switch Boots Up
- Reads registers on backplane to determine the inserted card types
- Active Election begins after Discovery exits
- Active Supervisor asserts mastership in the HW
- Other Supervisor will become Standby

Dedicated Supervisors



Catalyst 9400 High Availability State Machine

- Active starts its software processes
- Standby starts its software processes
- **Active Programs the local Sup HW**
- Standby Start Bulk sync with Active RP
- Standby Reaches “Standby Hot”
- **Standby Programs the local Sup HW**



Best Practices for Modular



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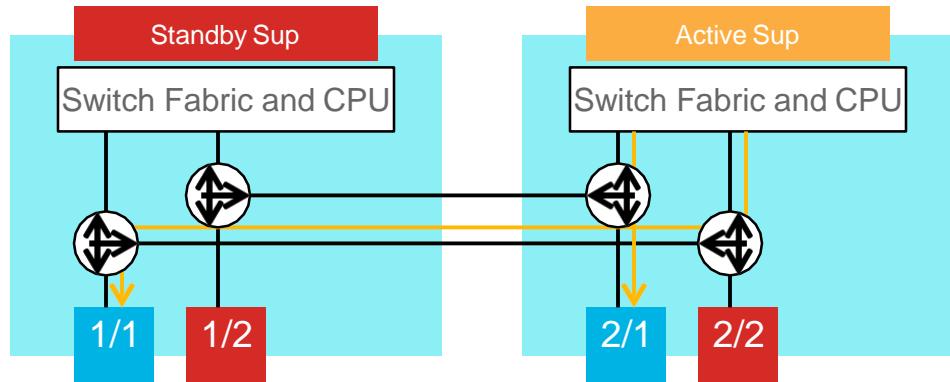
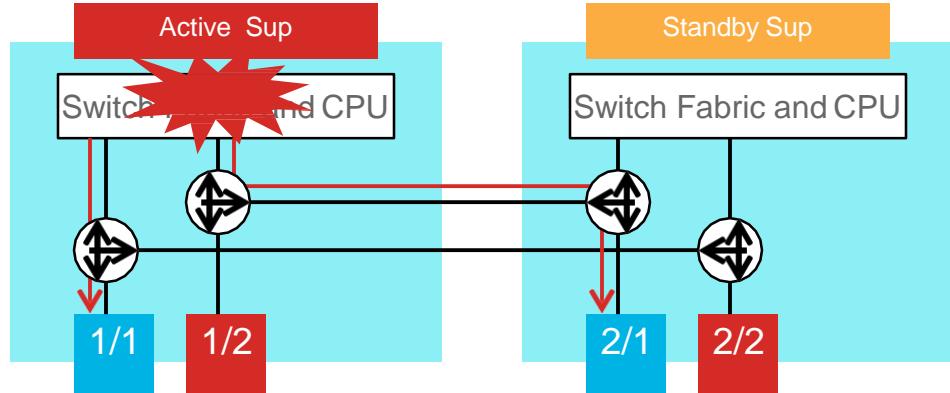
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Uplinks on the Catalyst 9400

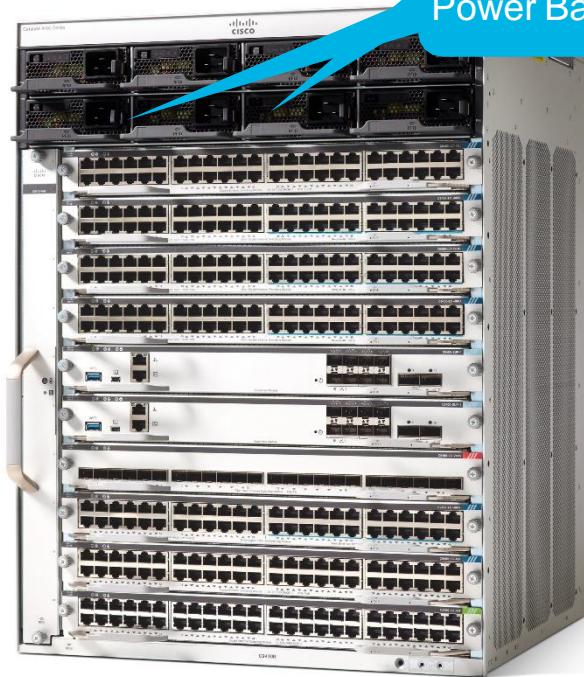
- Two redundant 40 Gig uplinks active between the supervisors and actively forwarding at the same time
- The Active Sup controls all the uplinks on both itself and the Standby unit
- Two wire speed 40 Gig uplinks are active all the time even if one of the units fail.
- **Recommendation** – Connect uplinks on different Supervisors





Power Supply Redundancy on the Catalyst 9400

- Has **Eight** power supply bays that can be run in redundant or combined mode.
- Power Supply configuration modes
- Combined Mode:** supervisor engines manages the combined power budget of both units
 - Only used for powering POE devices
 - that require more power than the 1 supply can provide
- Redundant Mode:** One or N Power supplies are standby and remaining are active



Power Supply Redundancy Modes

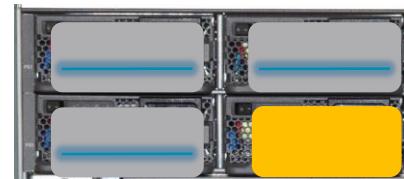
Normal



Combined
(Default)

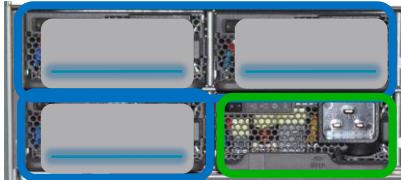
Load sharing on all PSs

PS failure



Load sharing on functional PSs

Redundant



Load sharing on active PSs
Standby PS in output disabled



Standby PS becomes active
System enters alarm state

Failed PS

ACTIVE

STANDBY

Power Redundancy: N+1 and N+N

- Default active is PS1-4 and standby is PS5-8
- Standby power slots are configurable



```
SW(config)#power redundancy-mode redundant ?
  N+N  Redundant N+N (N is active, N is standby)
  N+1  Redundant N+N (N is active, 1 is standby)
SW(config)#power redundancy-mode redundant N+1 ?
  <1-8>  standby slot in N+N mode
SWR(config)#[/pre>
```

- Default active is PS1-7 and standby is PS8
- Standby power slot is configurable



```
SW(config)#power redundancy-mode redundant ?
  N+N  Redundant N+N (N is active, N is standby)
  N+1  Redundant N+N (N is active, 1 is standby)
SW(config)#power redundancy-mode redundant N+1 ?
  <1-8>  standby slot in N+1 mode
SWR(config)#[/pre>
```

ACTIVE

STANDBY



Key Recommendations for Modular

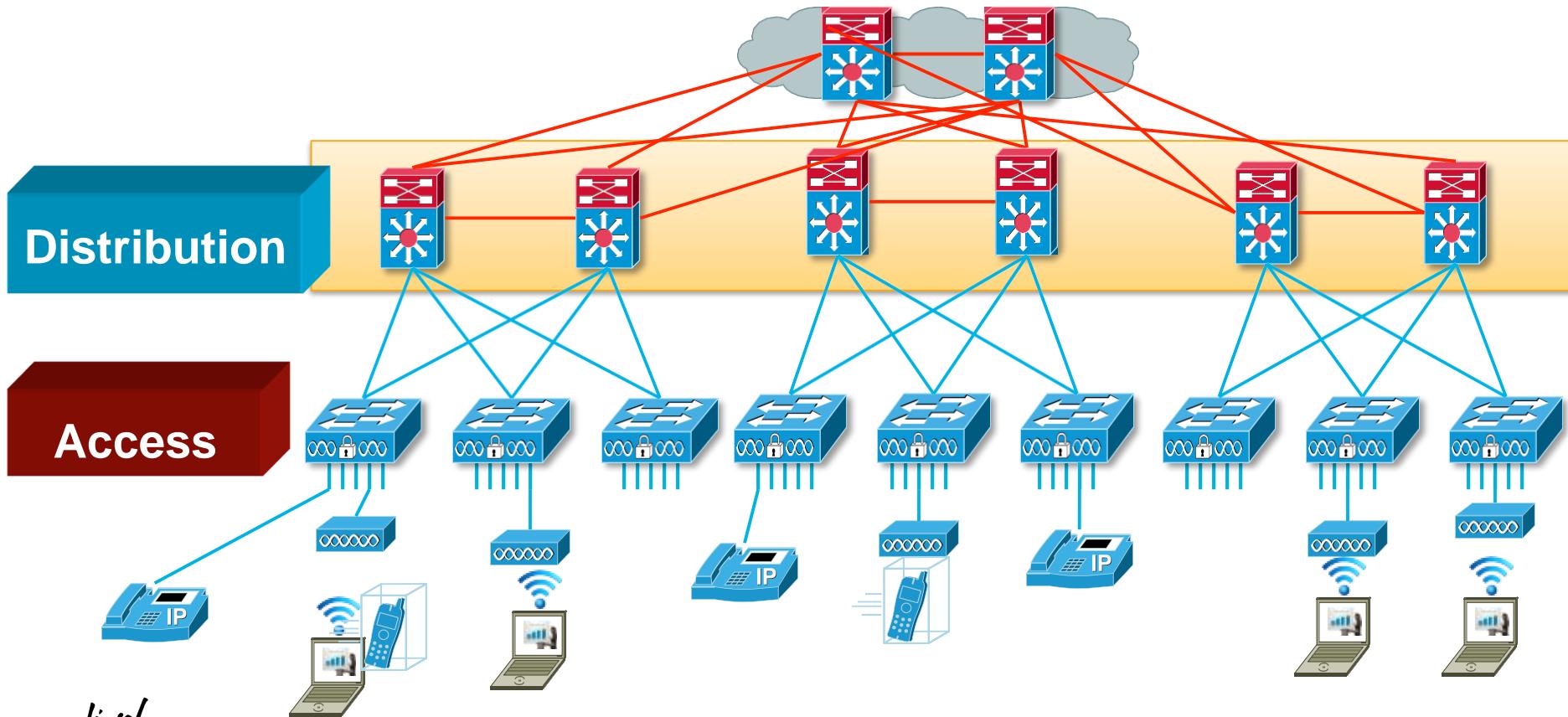
- Redundant Supervisors for better Availability
- Split the Uplinks between the Active and Standby units in a redundant system
 - All uplinks are Actively forwarding traffic
 - Active Supervisor will control all uplinks even if the other unit is failed
- Power Redundancy
 - Default is redundant Power mode
 - Choose the combined mode for running POE devices requiring more power than 1 supply can provide

Agenda

- High Availability Overview and Evolution
- High Availability Solution on Campus Access
 - Stackable High Availability Solution
 - Modular High Availability Solution
- High Availability Solution on Campus Distribution
- High Availability Solution in IOS
- Summary/Q&A

Importance of High Availability for Access switches

Feature and Device rich layer



Catalyst 9500: Optimized for Enterprise Deployments



Catalyst 9500-24Q



Catalyst 9500-12Q



Catalyst 9500-40X



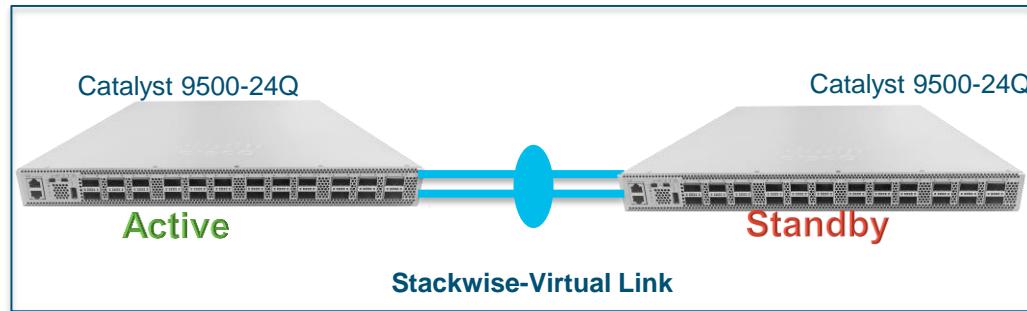
Stackwise Virtual

Achieving High Availability in Distribution Layer

Providing HW redundancy with Stackwise Virtual

- **Unified Control Plane**

- Manage, Configure and troubleshoot two switches as a single switch

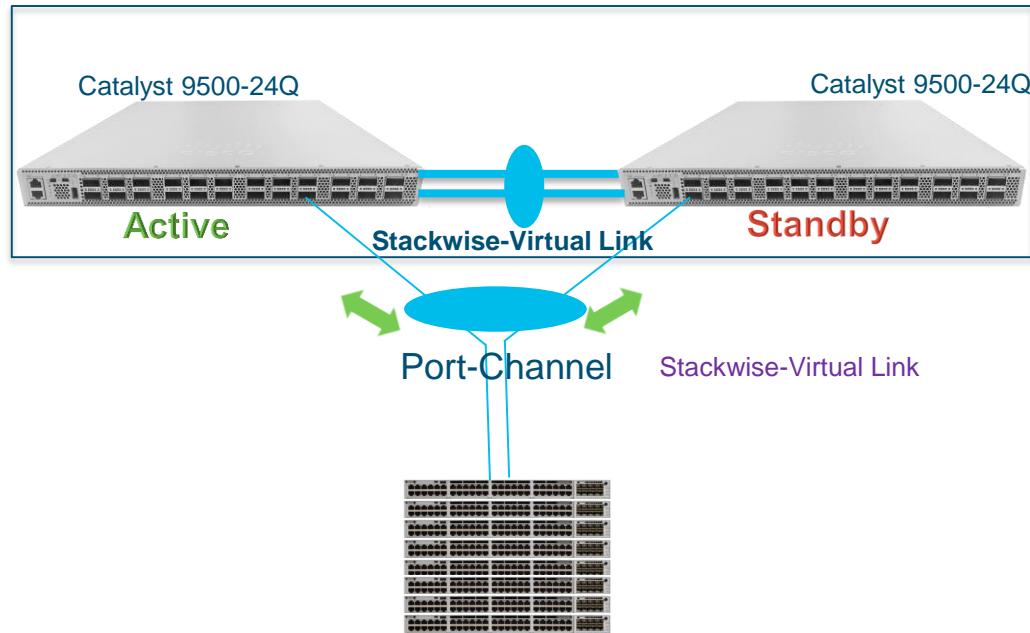


Achieving High Availability in Distribution Layer

Providing HW redundancy with Stackwise Virtual

- **Active/Active Data Plane**

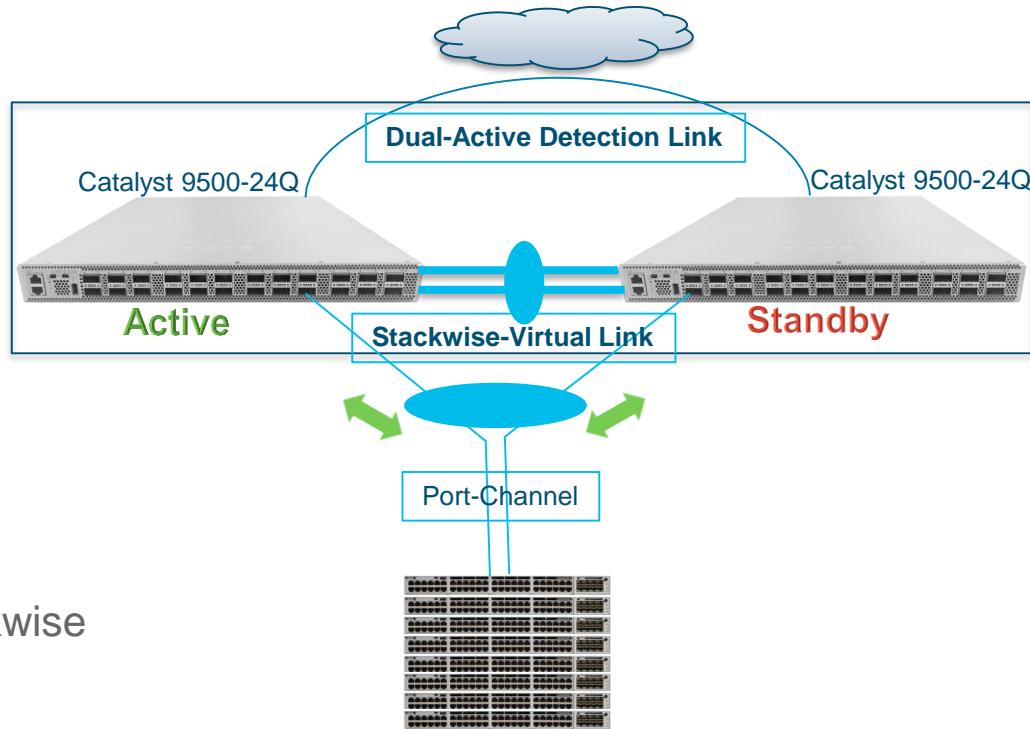
- Both the switches are capable of forwarding the traffic locally



Achieving High Availability in Distribution Layer

Stackwise Virtual Components

- **Stackwise Virtual Link**
 - Dedicated Stacking Link facilitating communication between the switches
- **Dual Active Detection Link**
 - Dedicated Connection to check and avoid dual-active scenario
- **Multi-Chassis Ether-channel**
 - Port-Channel Spanning across Stackwise virtual switches
 - L2 and L3 Port-channels



Achieving High Availability in Distribution Layer

Stackwise Virtual Link

- **Inter-Chassis System Link**

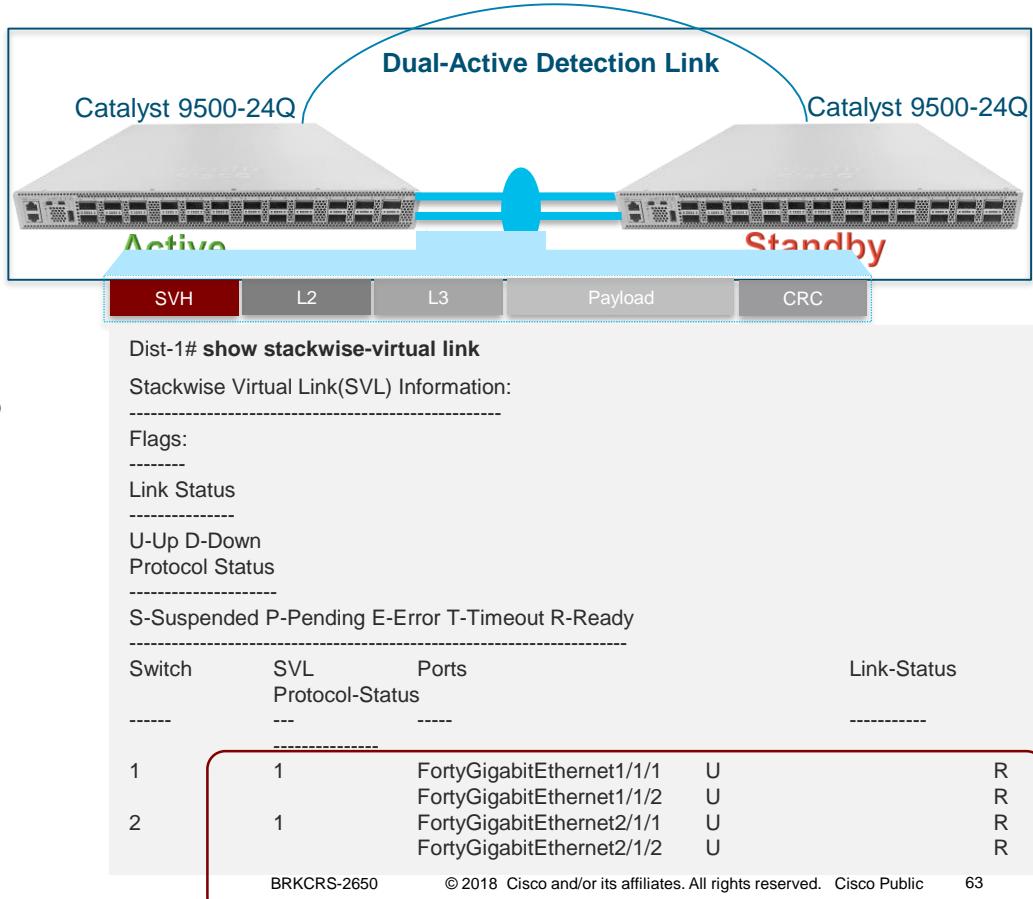
- No network protocol operations
- Invisible in network topology
- Transparent to network level troubleshooting

- **SVL Control Link**

- Carries all system internal control traffic
- Single member-link and dynamic election during bootup
- Shared interface for network/data traffic

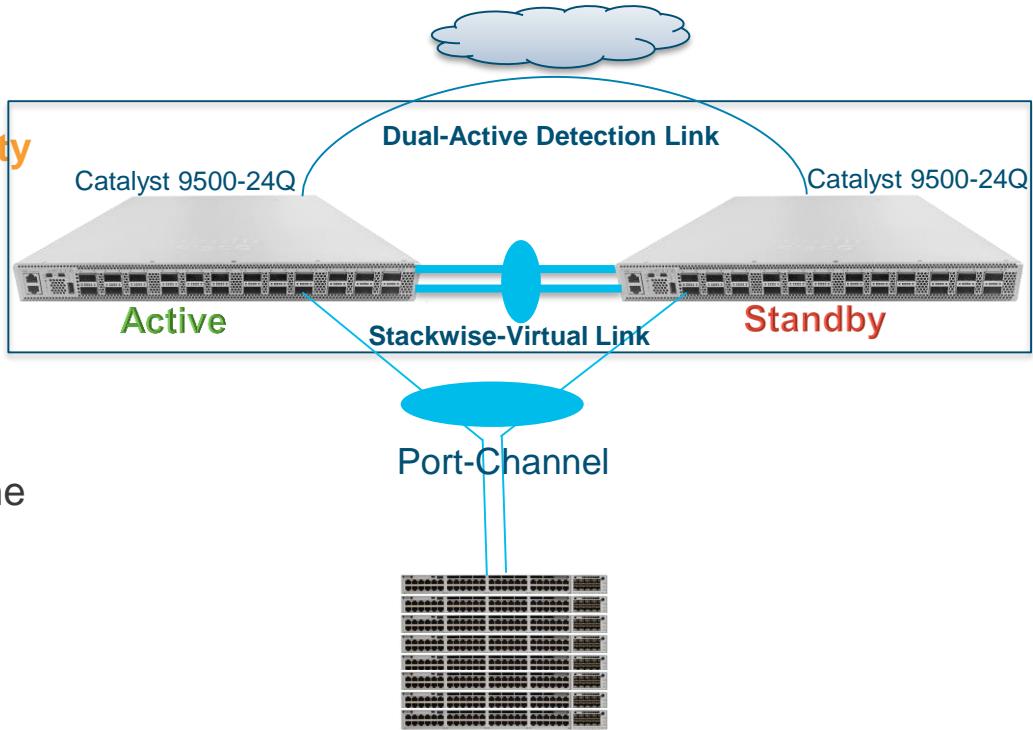
- **Payload Overhead**

- Every single packet encapsulated with 64B of StackWise Virtual Header (SVH)
- Non-bridgeable and Non-routeable.
- SVL must be directly connected between two stack-member switch systems



Stackwise Virtual Roles

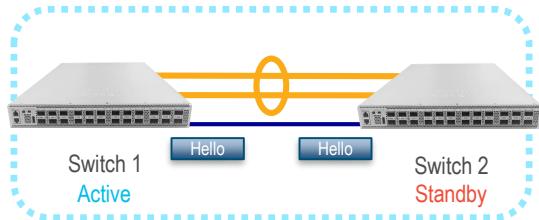
- Primary election is **based on role priority**
- Rules of election:
 - Lower priority wins
 - Lower system mac wins
- Role is **non-preemptive**
- Operational role may be different from the priorities configured under the domain



High Availability

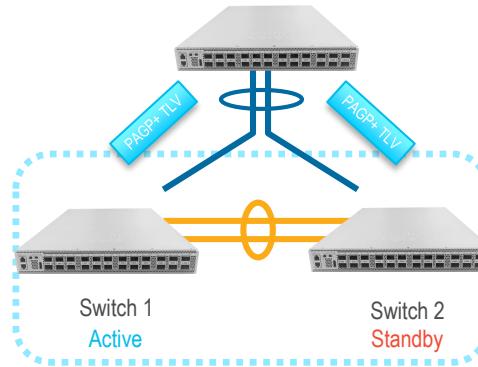
Dual-Active Protocols

Fast Hello



- ❖ Direct L2 Point-to-Point Connection
- ❖ Sub-Second Convergence
 - ❖ Typically ~50-100ms

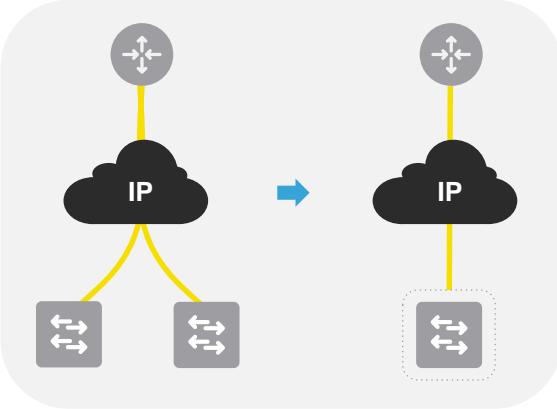
Enhanced PAGP



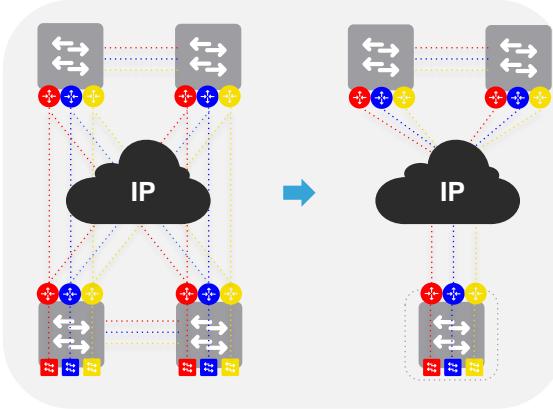
- ❖ Requires ePAGP capable neighbor:
- ❖ Sub-Second Convergence
 - ❖ Typically ~200-250ms

StackWise Virtual – VPN Technologies

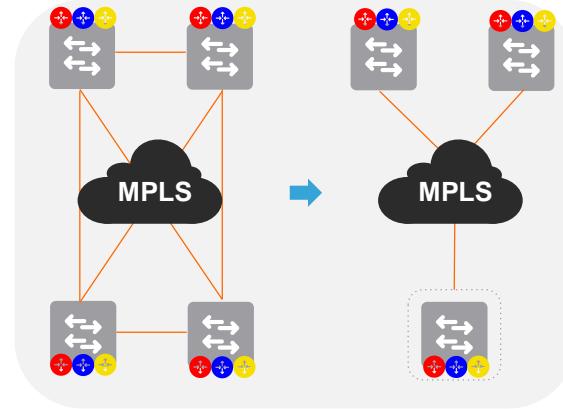
GRE Network Design



Multi-VRF Network Design



MPLS VPN Network Design



- Network Virtualization key benefits with StackWise Virtual :
 - Simplified : Underlay and Overlay networks topologies gets simplified
 - Scalable : Simplified topologies creates opportunity for larger network scale
 - Resilient : Hardware-based fault detection and recovery, instead per protocol instance
- StackWise Virtual supports GRE, Multi-VRF and MPLS VPN from initial IOS software release.

Deploying StackWise Virtual

Preparing Deployment

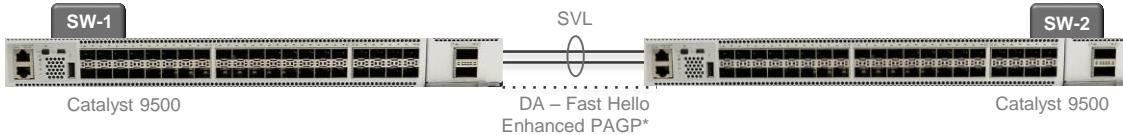


StackWise Virtual Deployment Pre-Requisite

| | SW-1 | SW-2 |
|----------------------------|------------------------|------------------------|
| Model | Catalyst 9k | Catalyst 9k |
| Software Version | 16.6.1 | 16.6.1 |
| Software License | Essentials Advantage | Essentials Advantage |
| Inter-Chassis Link | 40G 10G | 40G 10G |
| Max Inter-Chassis Link | 8 | 8 |
| Dual-Active Detection Link | 4 | 4 |

- Cisco StackWise Virtual Catalyst 9k series systems must have consistent IOS Version
- Both StackWise Virtual members must have same IOS Software License type to pair in same domain.

StackWise Virtual – Configuration at a glance



| SW-1 | SW-2 | |
|--|--|---|
| 9500-Dist-1(config)# stackwise-virtual | 9500-Dist-2(config)# stackwise-virtual | Step-1 : StackWise Virtual Domain |
| 9500-Dist-1(config)# domain <1-255> | 9500-Dist-2(config)# domain <1-255> | <ul style="list-style-type: none">▪ Enable StackWise Virtual▪ Configure StackWise Domain-ID. Range 1-255. Default=1. Optional. |

| SW-1 | SW-2 | |
|--|--|--|
| 9500-Dist-1(config)# interface range FortyG x/y/z | 9500-Dist-2(config)# interface range FortyG x/y/z | Step-2: StackWise Virtual Link |
| 9500-Dist-1(config-if)# stackwise-virtual link <1 255> | 9500-Dist-2(config-if)# stackwise-virtual link <1 255> | <ul style="list-style-type: none">▪ Configure StackWise Virtual Links▪ 10G or 40G SVL interface. Auto EtherChannel▪ Max 8 SVL member-links |

| SW-1 | SW-2 | |
|---|---|---|
| 9500-Dist-1(config)# interface range TenG x/y/z | 9500-Dist-2(config)# interface range TenG x/y/z | Step-3: Dual-Active Detection |
| 9500-Dist-1(config-if)# stackwise-virtual dual-active-detection | 9500-Dist-2(config-if)# stackwise-virtual dual-active-detection | <ul style="list-style-type: none">▪ Configure StackWise Virtual Links▪ 10G or 40G Dual-Active Support▪ Max 8 Dual Active Fast Hello links |

| SW-1 | SW-2 | |
|-----------------------------|-----------------------------|--|
| 9500-Dist-1# copy run start | 9500-Dist-2# copy run start | Step-4: Save and Reload to Convert |
| 9500-Dist-1# reload | 9500-Dist-2# reload | <ul style="list-style-type: none">▪ Copy configuration on startup and storage▪ Reload both system to enable StackWise-Virtu |

Step
1

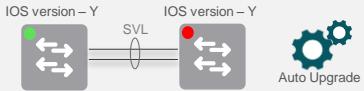
StackWise Virtual – Software Upgrade

Auto Software Upgrade

Without

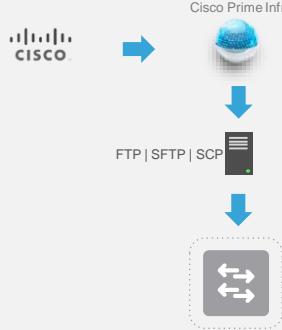


With



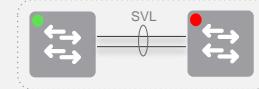
- StackWise Virtual members must have common IOS software version to pair in SSO redundancy state
- Stack member with version mis-match with ACTIVE switch will fail to RPR mode.
- Enable "**software auto-upgrade enable**" command to automate upgrade process.
- System must boot in Install mode (Default and Recommended). Auto Upgrade not supported in Bundle mode.

Cisco Prime Infra SWIM Upgrade



- Cisco IOS software upgrade from centralized Cisco Prime Infrastructure Software Image Management (SWIM)
- Supports internal or external file distribution server with – FTP, SFTP and SCP protocols
- Upgrade single or multiple StackWise Virtual domains based on automated schedule or on-demand.

In-Service Software Upgrade (ISSU)

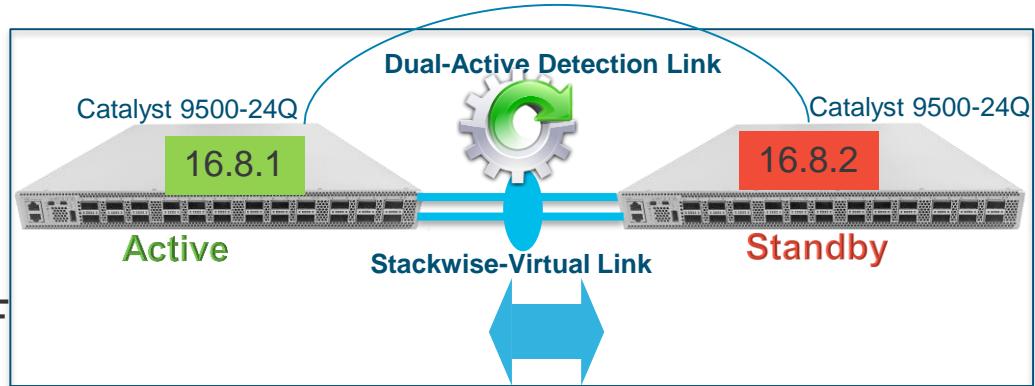


- Cat 9500 series systems deployed in StackWise Virtual mode will support ISSU*
- Plan for network downtime during software upgrade on both StackWise Virtual systems

Stackwise Virtual ISSU

ISSU Overview

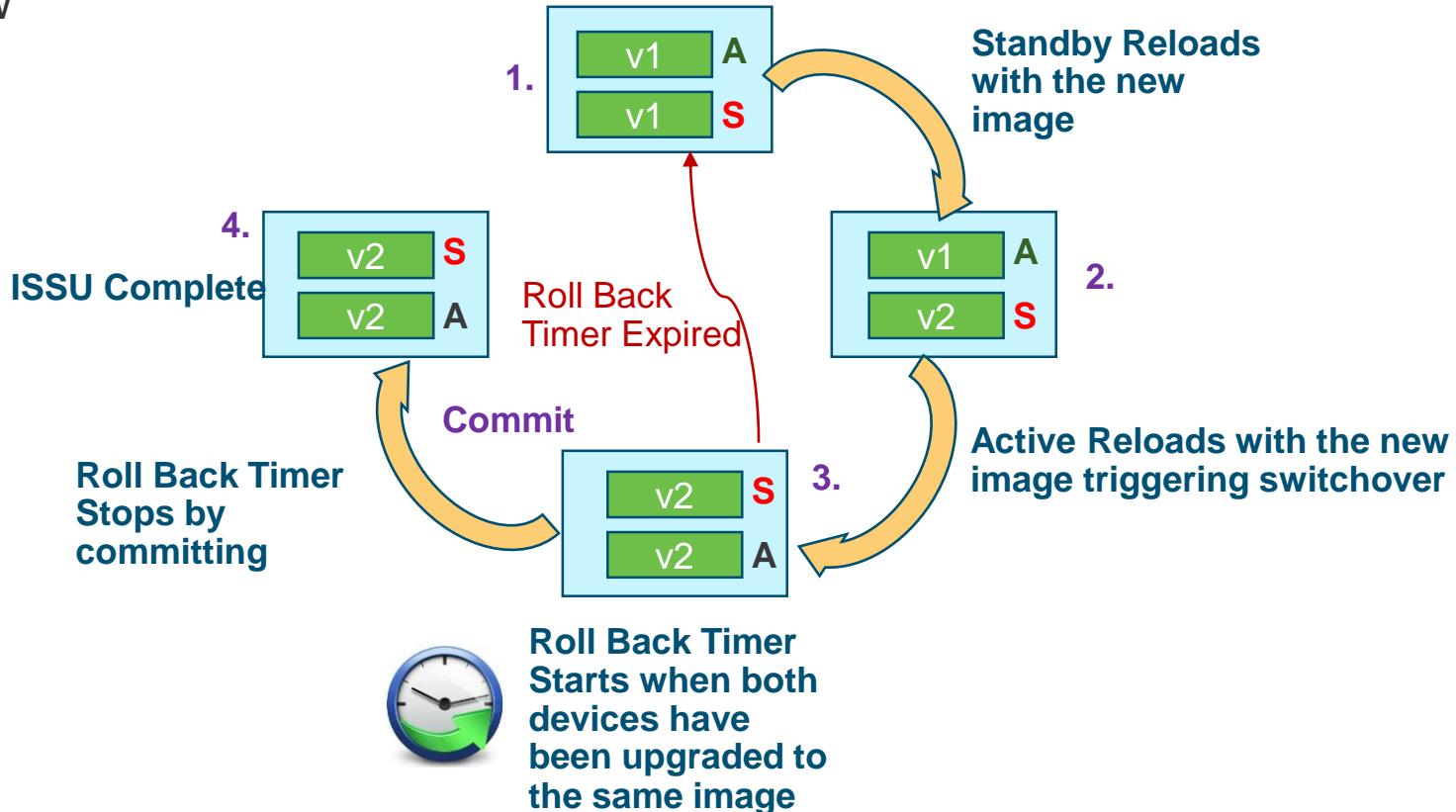
- ISSU provides a mechanism to perform software upgrades and downgrades without taking the switch out of service
- Leverages the capabilities of NSF and SSO to allow the switch to forward traffic during Supervisor IOS upgrade (or downgrade)
- Key technology is the **ISSU Infrastructure**
 - Allows SSO between different versions



Stackwise Virtual ISSU

ISSU Workflow

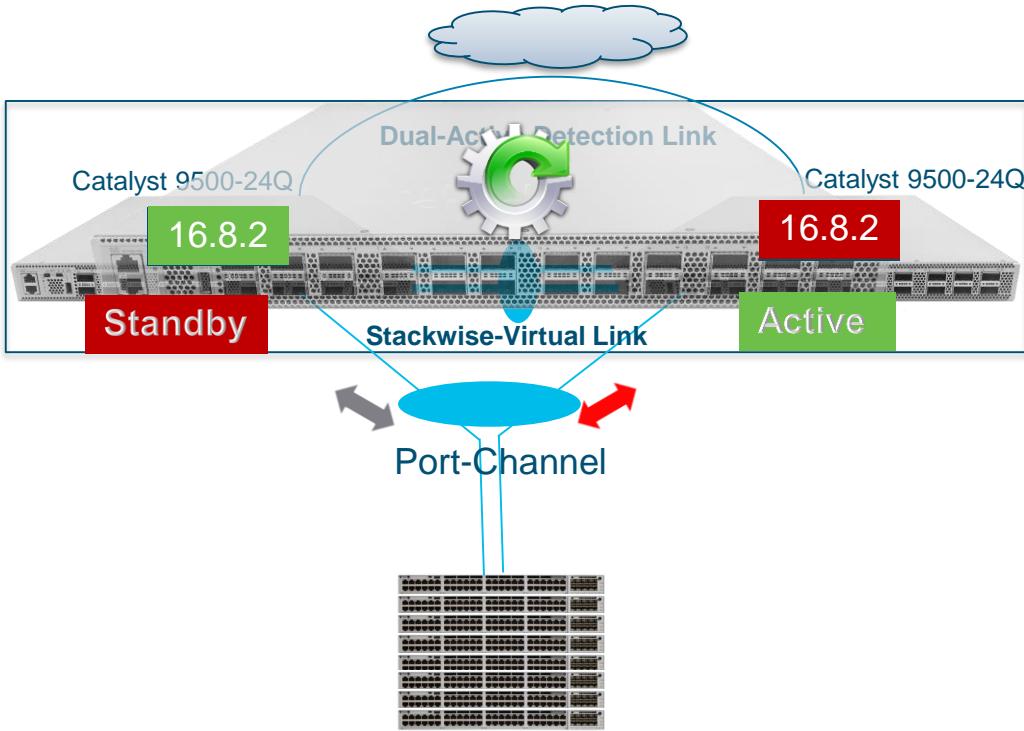
The process starts by copying the images to both stackwise virtual nodes



Stackwise Virtual ISSU

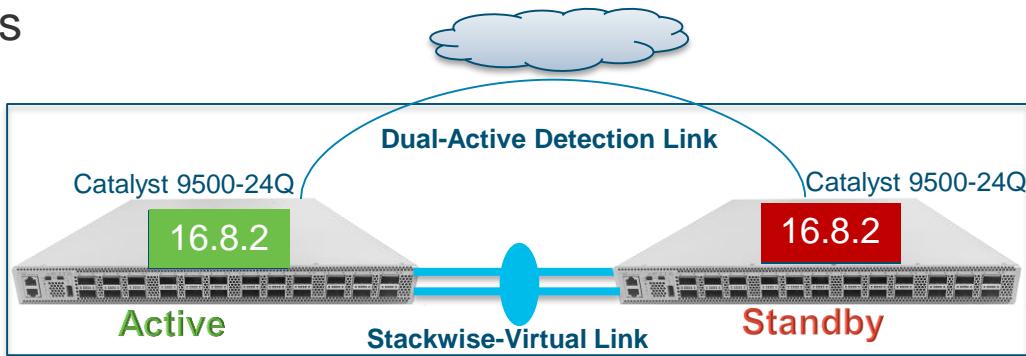
ISSU Approach

- New image is provisioned on the standby switch and is reloaded to come up with new image
- Active switch is provisioned with the new image and is reloaded triggering switchover
- ISSU completes with both switches running the same image



Stackwise Virtual ISSU

ISSU Steps



3 Step Process

- Install add file <tftp/ftp/flash/disk:*.bin>
- Install activate ISSU
- Install commit

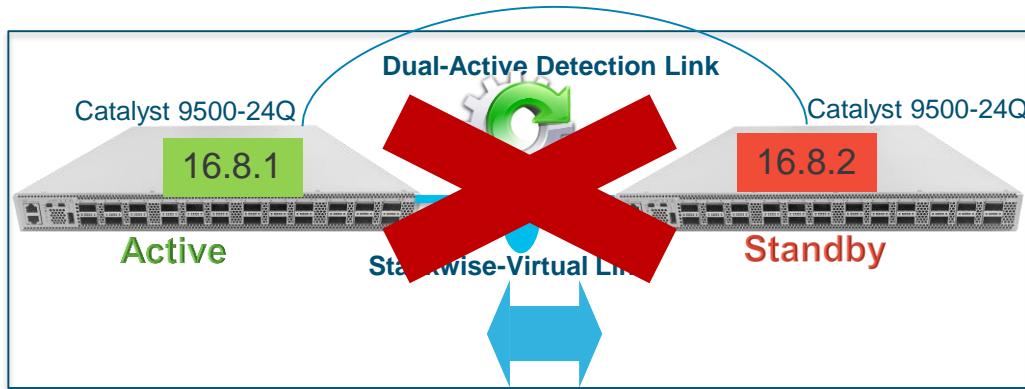
1 Step Process

- Install add file <tftp/ftp/flash/disk:*.bin>activate ISSU commit

Stackwise Virtual ISSU

ISSU Caveats

- ISSU is only supported in Install Mode
- ISSU is only supported if both switches are in SSO Active/Standby
- ISSU will not work if there is insufficient memory in the flash to hold the existing and new image



Graceful Insertion and Removal

Graceful Insertion and Removal



Upgrades with no or Minimal Traffic Loss



Comprehensive Node Isolation Framework



Easy Execution with a single command



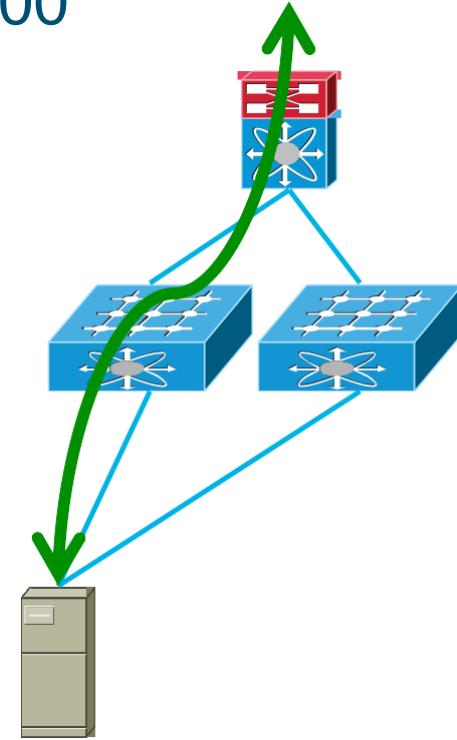
Highly Customizable workflow

**Simple
Customizable
Non-Traffic
Impacting**

Graceful Insertion and Removal on Catalyst 9000

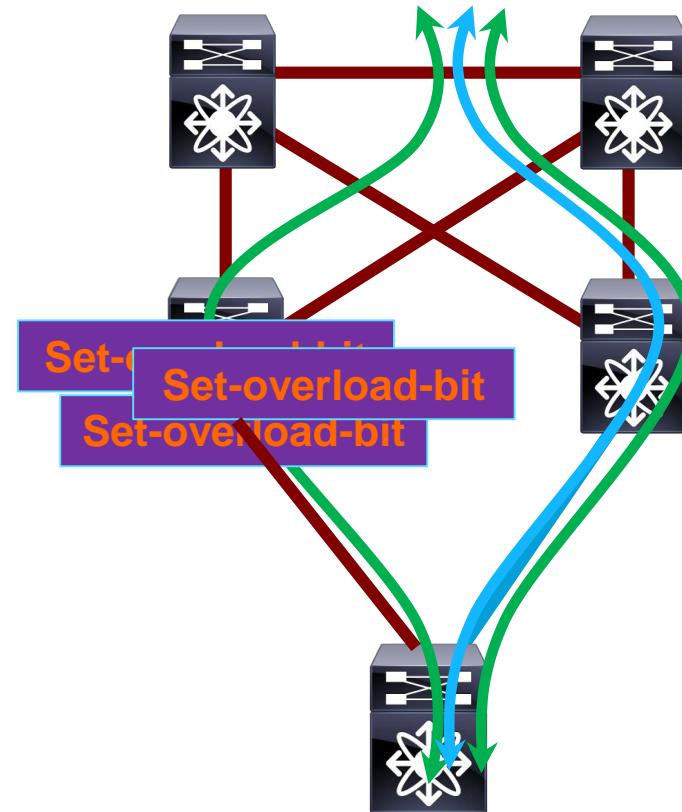
Isolation of Switch from network Gracefully

- Isolate a switch from the network in order to perform debugging or an upgrade.
- Shutdown Vs. Isolate Mode
 - **Shutdown:** All protocols are gracefully brought down and all physical ports are shut down. (7.2.1)
 - **Isolate:** All protocols are gracefully brought down but is not shutdown. (7.3.0)



L2 and L3 Topology with GIR Isolation

```
9300#start maintenance
Template default will be applied.
Do you want to continue?[confirm]
*Mar 25 17:43:20.162: %MMODE-6-
MMODE_CLIENT_TRANSITION_START: Maintenance Isolate
start for router isis 1
*Mar 25 17:43:50.213: %MMODE-6-
MMODE_CLIENT_TRANSITION_COMPLETE: Maintenance Isolate
complete for router isis 1
*Mar 25 17:43:50.213: MMODE-6-
MMODE_CLIENT_TRANSITION%_START: Maintenance Isolate
start for shutdown 12
*Mar 25 17:44:20.214: %MMODE-6-
MMODE_CLIENT_TRANSITION_COMPLETE: Maintenance Isolate
complete for shutdown 12
*Mar 25 17:44:20.214: %MMODE-6-MMODE_ISOLATED: System
is in Maintenance
```



Order for Maintenance:

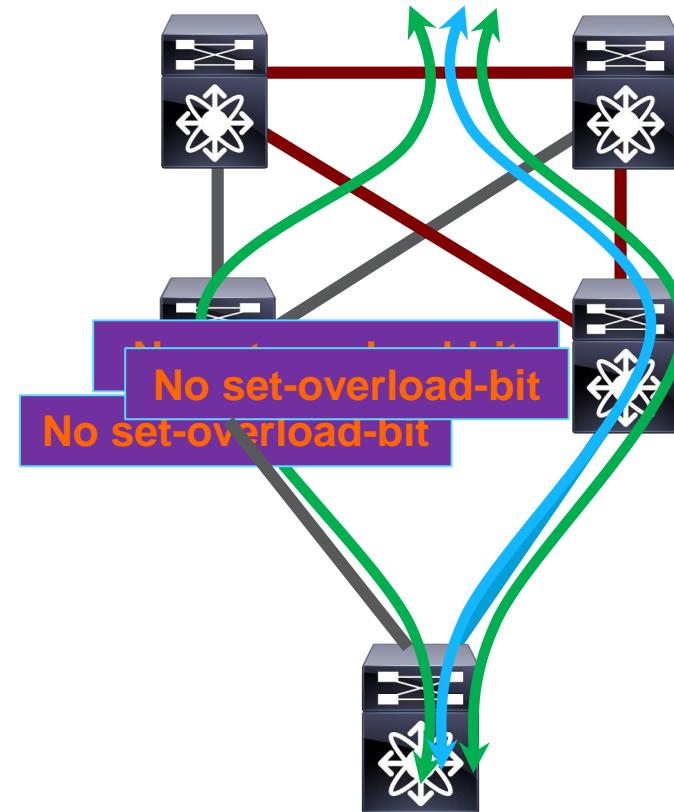
EGP -> IGPs in parallel (ISIS) -> L2

L2 and L3 Topology with GIR Isolation

```
9300#stop maintenance
*Mar 25 19:15:40.235: %MMODE-6-
MMODE_CLIENT_TRANSITION_START: Maintenance
Insert start for shutdown 12
*Mar 25 19:16:10.237: %MMODE-6-
MMODE_CLIENT_TRANSITION_COMPLETE:
Maintenance Insert complete for shutdown
12
*Mar 25 19:16:10.237: %MMODE-6-
MMODE_CLIENT_TRANSITION_START: Maintenance
Insert start for router isis 1
*Mar 25 19:16:40.288: %MMODE-6-
MMODE_CLIENT_TRANSITION_COMPLETE:
Maintenance Insert complete for router
isis 1
*Mar 25 19:16:40.612: %MMODE-6-
MMODE_INSERTED: System is in Normal Mode
```

Order for Maintenance:

L2 → IGPs in parallel (ISIS) -> EGP



Graceful Insertion and Removal

Default and Customizable Templates

- **Default Template**

- System Generated Profile based on the switch configuration

- **Customized Template**

- User Configured Profile based on specific configuration or use case

```
9300L#show system mode maintenance template default
```

System Mode: Normal

default maintenance-template details:

router isis 1

shutdown I2

```
9300L#show system mode maintenance template test
```

System Mode: Normal

Maintenance Template test details:

shutdown I2

Graceful Insertion and Removal

Snapshots

- **Automatic Snapshots**
 - Snapshots are automatically generated when entering and exiting maintenance mode
 - Captures operational data from the running system like Vlan's, Routes etc.
- **User Configured Snapshots**
 - Snapshots can be collected manually for comparing and troubleshooting

```
Switch#show system snapshots compare before_maintenance  
after_maintenance  
-----  
Feature           Tag          .before_maintenance .after_maintenance  
-----  
[interface]  
-----  
[Name:Vlan1]  
    packetsinput           181587      **181589**  
[Name:GigabitEthernet1/0/3]  
    packetsinput           101531      **101550**  
    broadcasts             80893       **80910**  
    packetsoutput          211568      **211594**  
[Name:GigabitEthernet1/0/8]  
    output                 00:00:00,    **00:00:04,**  
    packetsinput           6915        **6918**  
    packetsoutput          57677       **57706**  
[Name:GigabitEthernet1/0/17]  
    packetsinput           101528      **101550**  
    broadcasts             80891       **80910**  
    packetsoutput          211570      **211600**
```

Graceful Insertion and Removal

Maintenance Profile Options

- **On-Reload**

- If the switch is reloaded in maintenance mode, the switch will come back in maintenance mode

- **Failsafe**

- Timeout for Client Acknowledgement

- **Duration**

- The Switch will come out of maintenance after the configured duration

```
9300 (config)#system mode maintenance
9300 (config-maintenance) #?
maintenance mode submode configuration commands:
default      Set a command to its defaults
exit         Exit from maintenance configuration mode
failsafe     Client ack timeout
no           Negate a command or set its defaults
on-reload    On reload maintenance mode configuration
template     use maintenance-template
timeout      maintenance duration
```

Configuration Profiles

- Maintenance-mode profile is applied when entering GIR mode,
- Normal-mode profile is applied when GIR mode is exited.

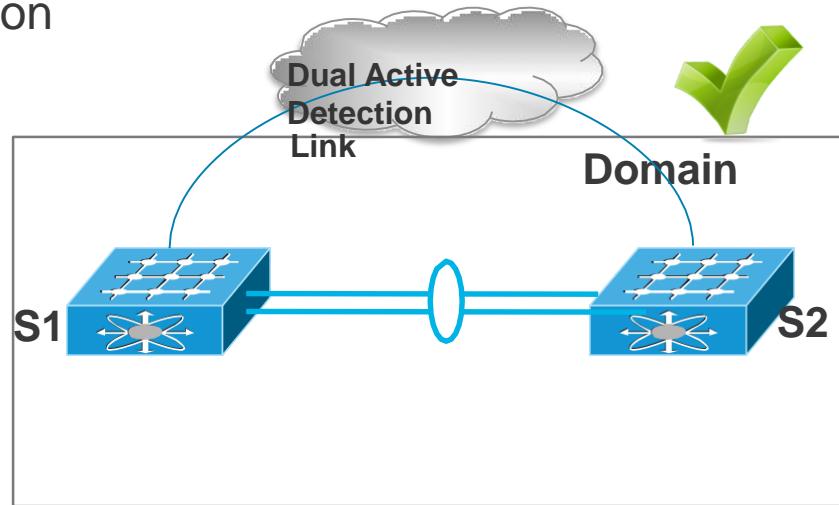
| Automatic Profiles | Custom Profiles |
|--|---|
| <ul style="list-style-type: none">• Generated by default• GIR is applied to all protocols running on the system• GIR state machine uses Registry mechanism to interface with client protocols• Use: Maintenance Windows | <ul style="list-style-type: none">• User created profile for maintenance-mode and normal-mode using “templates”• Flexible selection of protocols for isolation• Use: maintenance windows and isolation during troubleshooting using preconfigured templates |

Best Practices for Distribution

Stackwise Control Plane Recommendations

Stackwise Virtual Link & Dual Active Detection

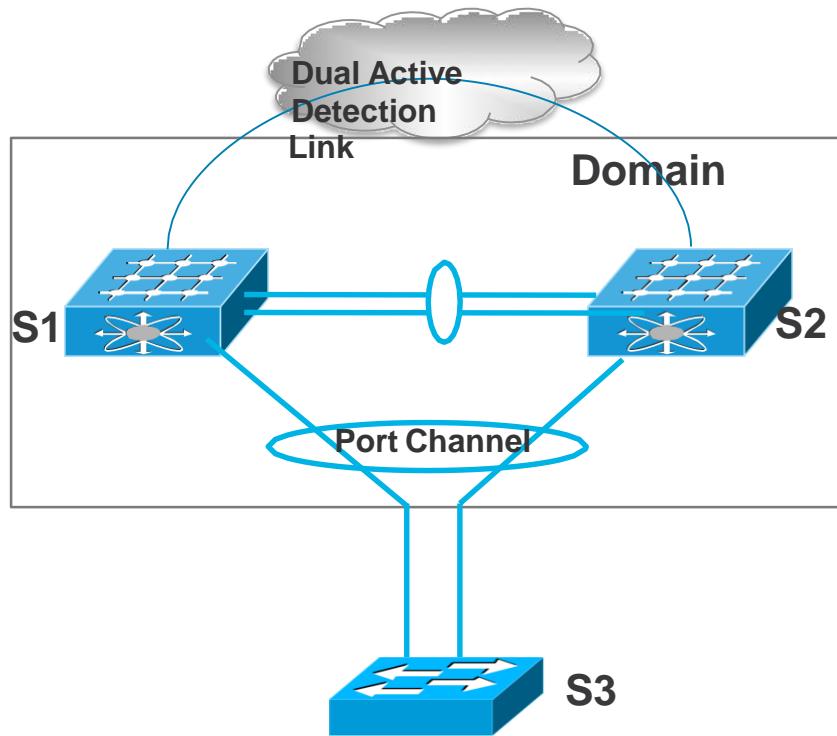
- For the SVL Link, it is good to use two 10/40 GbE ports on separate ASIC's for resilient connectivity.
- SVL links should be **point-to-point** connection.
- It is recommended that you use a dedicated link for Dual Active Detection.



Member connectivity Recommendations

Dual Home Devices

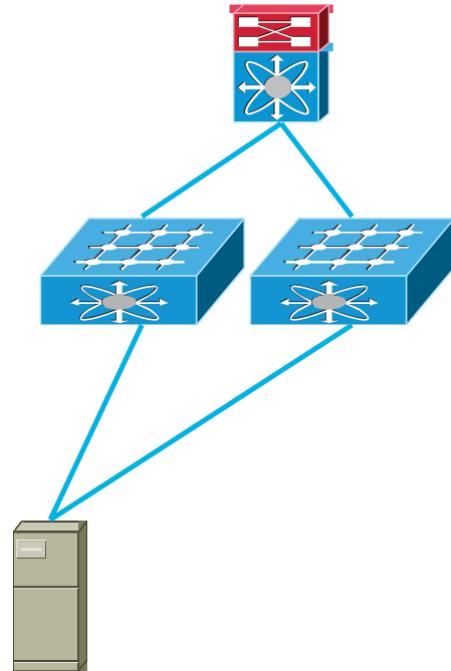
- Make sure to dual attach all devices into the SVL Domain.
- It is good to use LACP for the Port Channels of MEC Member ports.



Graceful Insertion and Removal Recommendations

Dual Home devices

- Similar to SVL, it is recommended that you have an alternate path for your devices to take
- Traffic will be lost during the maintenance mode operation from that unit for units that are singly attached





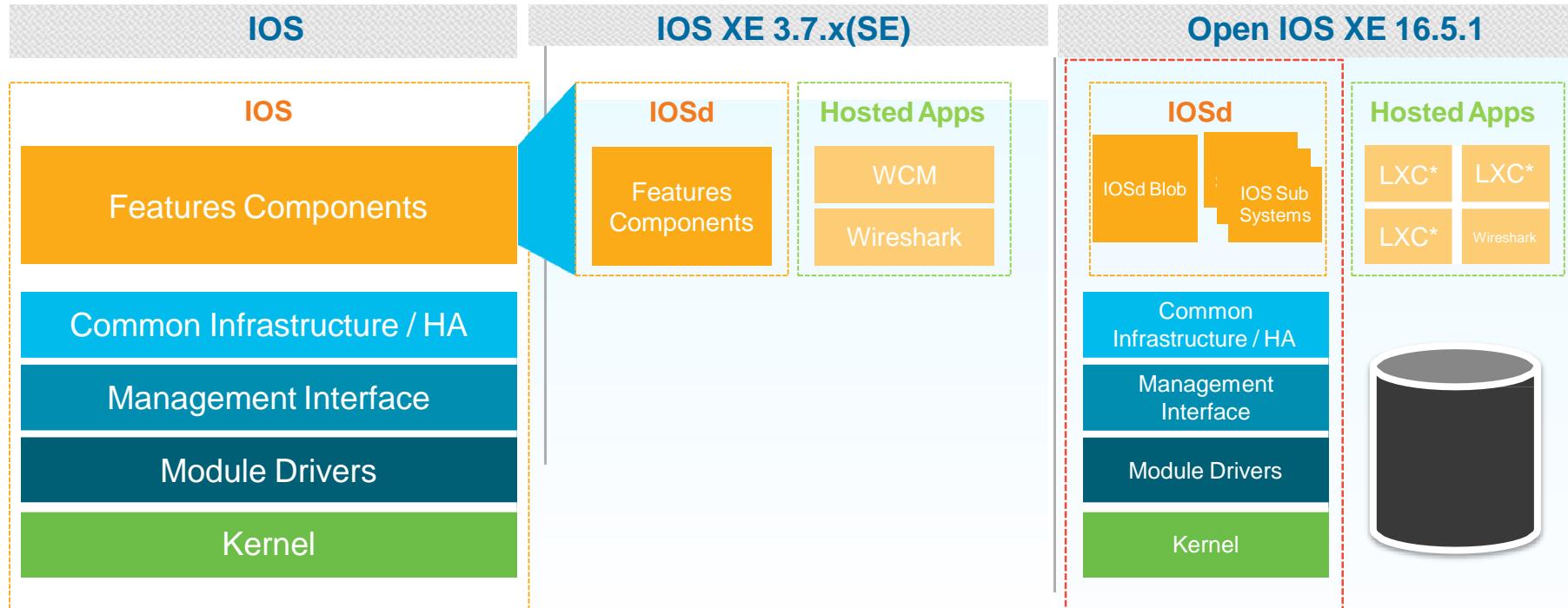
Key Recommendations

- SVL usage for better Availability
- SVL Control Plane Recommendation
 - Use Different ASIC's for resiliency
 - SVL links should be point-to-point
 - DAD link should be used as a dedicated link
- MEC member connectivity recommendations
 - Always dual attach devices to SVL domain
 - Best to use LACP as the protocol for the SVL members
- Graceful Insertion and Removal recommendations
 - Set maintenance timer to a reasonable value (60 recommended)
 - Always dual attach devices to have an alternate traffic path

Agenda

- High Availability Overview and Evolution
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- High Availability Solution in IOS
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Open IOS-XE

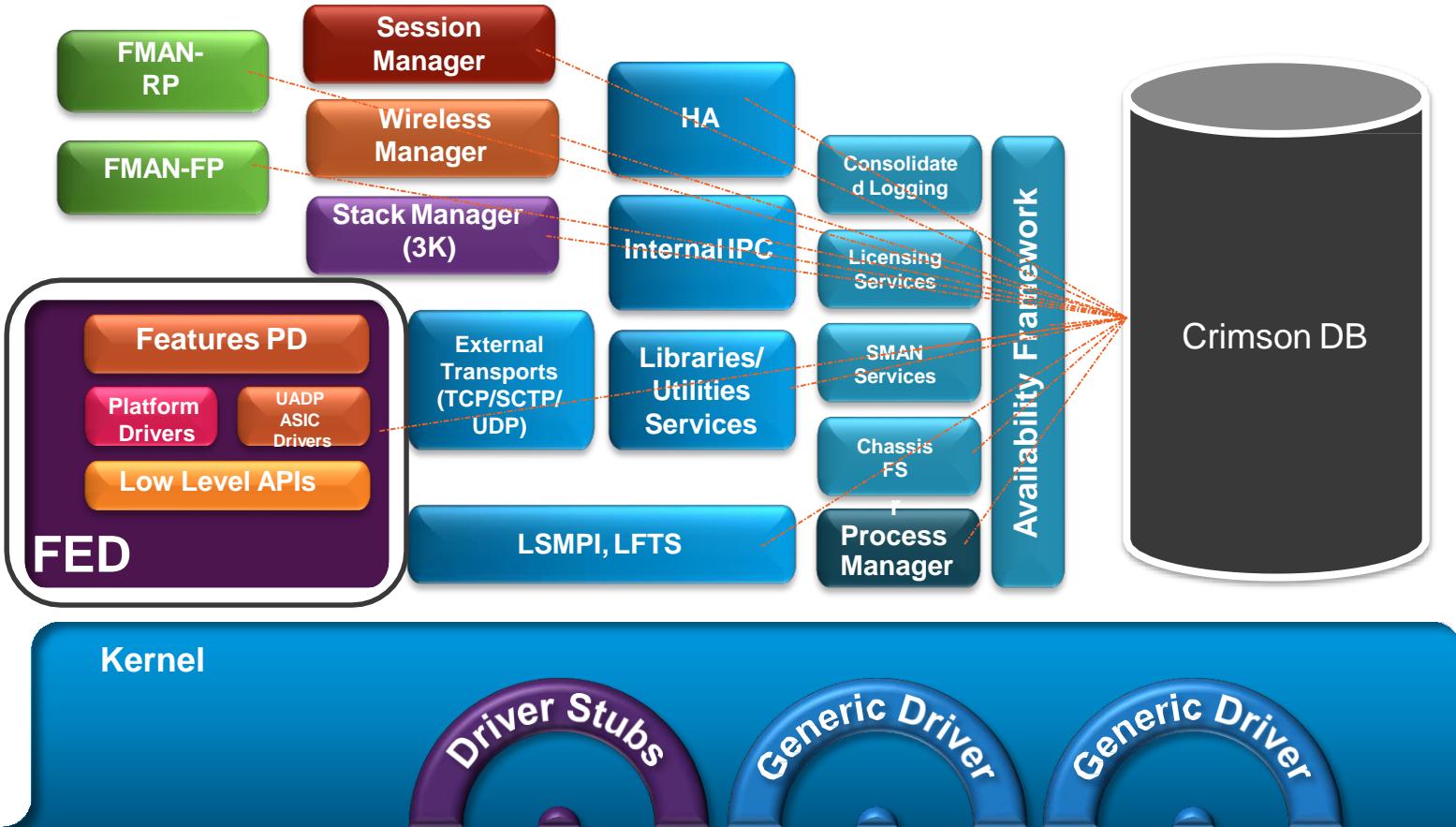


Same Binary Image Across all Catalyst 9K Family

IOS XE – IOS-XE 16.x (Illustrative View)

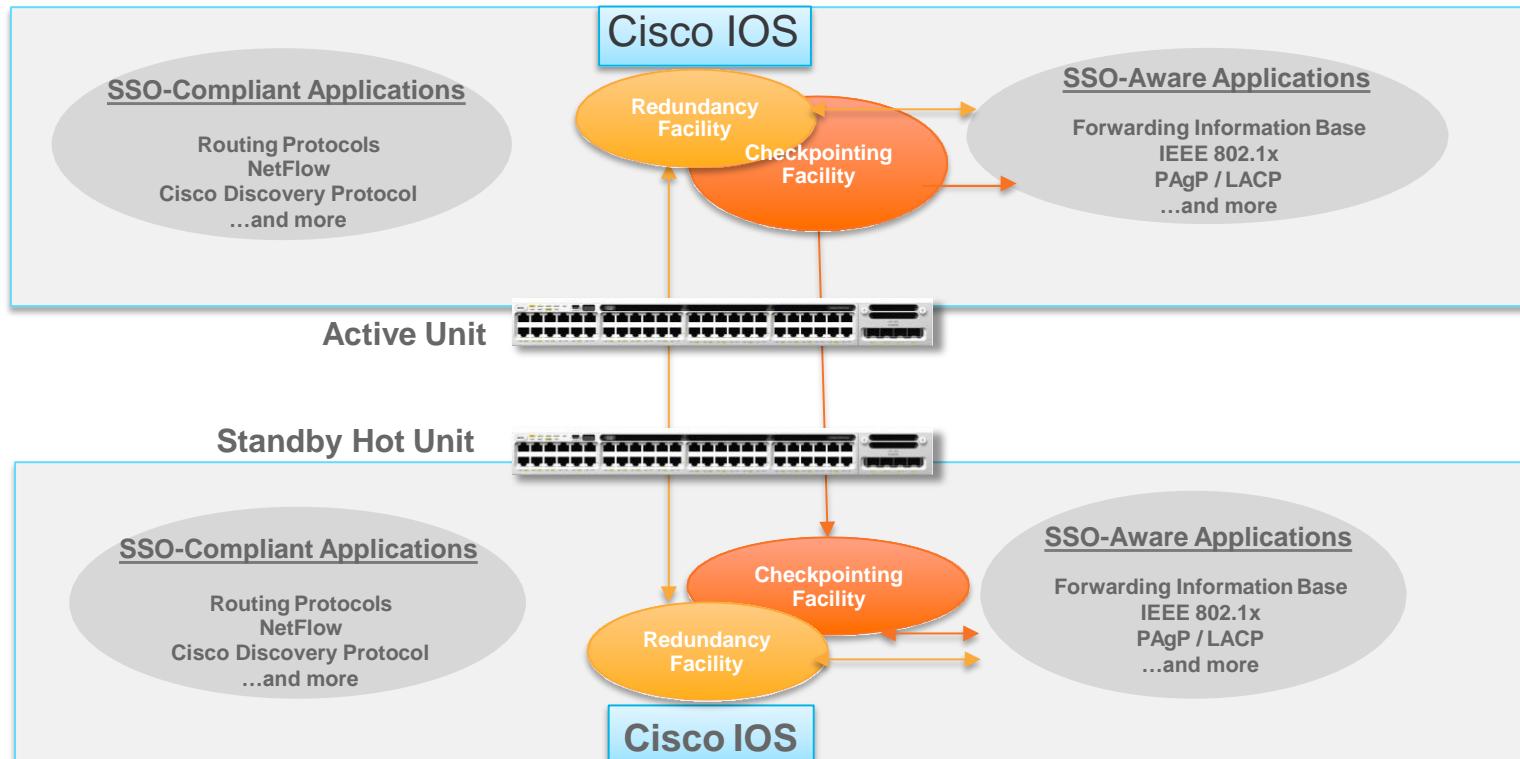
IOS Sub Systems

IOSd Blob



Stateful Switchover Mode – IOS

SSO-Aware and SSO-Compliant IOS Applications



SSO Compliant Redundancy Clients – examples

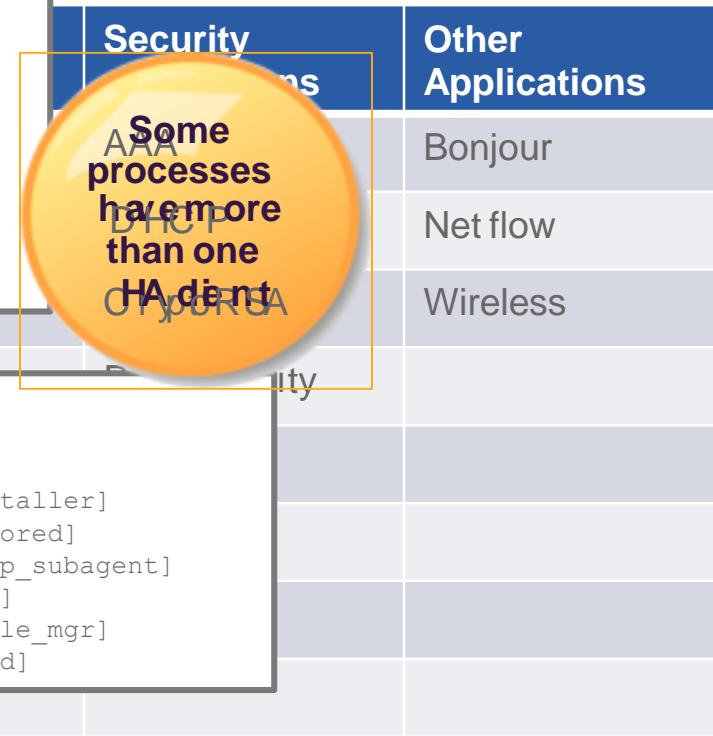
Switch#sh redundancy clients

Group ID = 1

| | | |
|------------------|----------------|----------------------|
| clientID = 20002 | clientSeq = 4 | EICORE HA Client |
| clientID = 24001 | clientSeq = 28 | Table Manager Client |
| clientID = 20010 | clientSeq = 31 | SNMP SA HA Client |
| clientID = 20007 | clientSeq = 34 | Installer HA Client |
| clientID = 29 | clientSeq = 60 | Redundancy Mode RF |
| clientID = 139 | clientSeq = 61 | IfIndex |
| clientID = 3300 | clientSeq = 62 | Persistent Variable |
| clientID = 25 | clientSeq = 68 | CHKPT RF |
| clientID = 20005 | clientSeq = 74 | IIF-shim |

Switch#sh redundancy slaves

```
Group ID = 1
Slave/Process ID = 6175 Slave Name = [installer]
Slave/Process ID = 6177 Slave Name = [eicored]
Slave/Process ID = 6198 Slave Name = [snmp_subagent]
Slave/Process ID = 12981 Slave Name = [wcm]
Slave/Process ID = 12982 Slave Name = [table_mgr]
Slave/Process ID = 12985 Slave Name = [iosd]
```



SSO by itself Does Not
Provide Redundancy for the
Routing Protocols

Graceful Restart, Non-Stop Forwarding and Non- Stop Routing

- **Non-Stop Forwarding was developed by Cisco** to maintain traffic forwarding by a router experiencing a control plane switchover event. The router will essentially synchronize its Forwarding Information Base between an Active and Standby Route Processor as well as signal to its routing neighbors to continue forwarding traffic while routing topology information is exchanged
- **The IETF** developed standards based implementations similar to Cisco NSF
- The IETF implementations use different terminology including the terms “Graceful Restart” to describe the signaling used between the routers
- **Graceful Restart(GR) and Non-Stop Forwarding (NSF)** are terms often used interchangeably
- Graceful Restart/Non-Stop Forwarding as well as Non-Stop Routing (NSR) all allow for the forwarding of data packets to continue **along known routes** while the routing protocol information is being restored (in the case of Graceful Restart) or refreshed (in the case of Non Stop Routing) following a processor switchover.
- Each routing protocol has its own unique implementation and signaling mechanisms

Routing Protocol Redundancy With NSF

Active Supervisor Engine Slot 1

| EIGRP RIB | |
|-----------|----------|
| Prefix | Next Hop |
| 10.0.0.0 | 10.1.1.1 |
| 10.1.0.0 | 10.1.1.1 |
| 10.20.0.0 | 10.1.1.1 |

| OSPF RIB | |
|---------------|--------------|
| Prefix | Next Hop |
| 192.168.0 | 192.168.0.1 |
| 192.168.55..0 | 192.168.55.1 |
| 192.168.32.0 | 192.168.32.1 |

| ARP Table | |
|-----------|---------------|
| IP | MAC |
| 10.1.1.1 | aabbcc:ddee32 |
| 10.1.1.2 | adbb32:d34e43 |
| 10.20.1.1 | aa25cc:ddeee8 |

Standby Supervisor Engine Slot 2

| EIGRP RIB | |
|-----------|----------|
| Prefix | Next Hop |
| - | - |
| - | - |
| - | - |
| - | - |

| OSPF RIB | |
|----------|----------|
| Prefix | Next Hop |
| - | - |
| - | - |
| - | - |
| - | - |

| ARP Table | |
|-----------|-----|
| IP | MAC |
| - | - |
| - | - |
| - | - |
| - | - |

SSO
Redundancy Facility

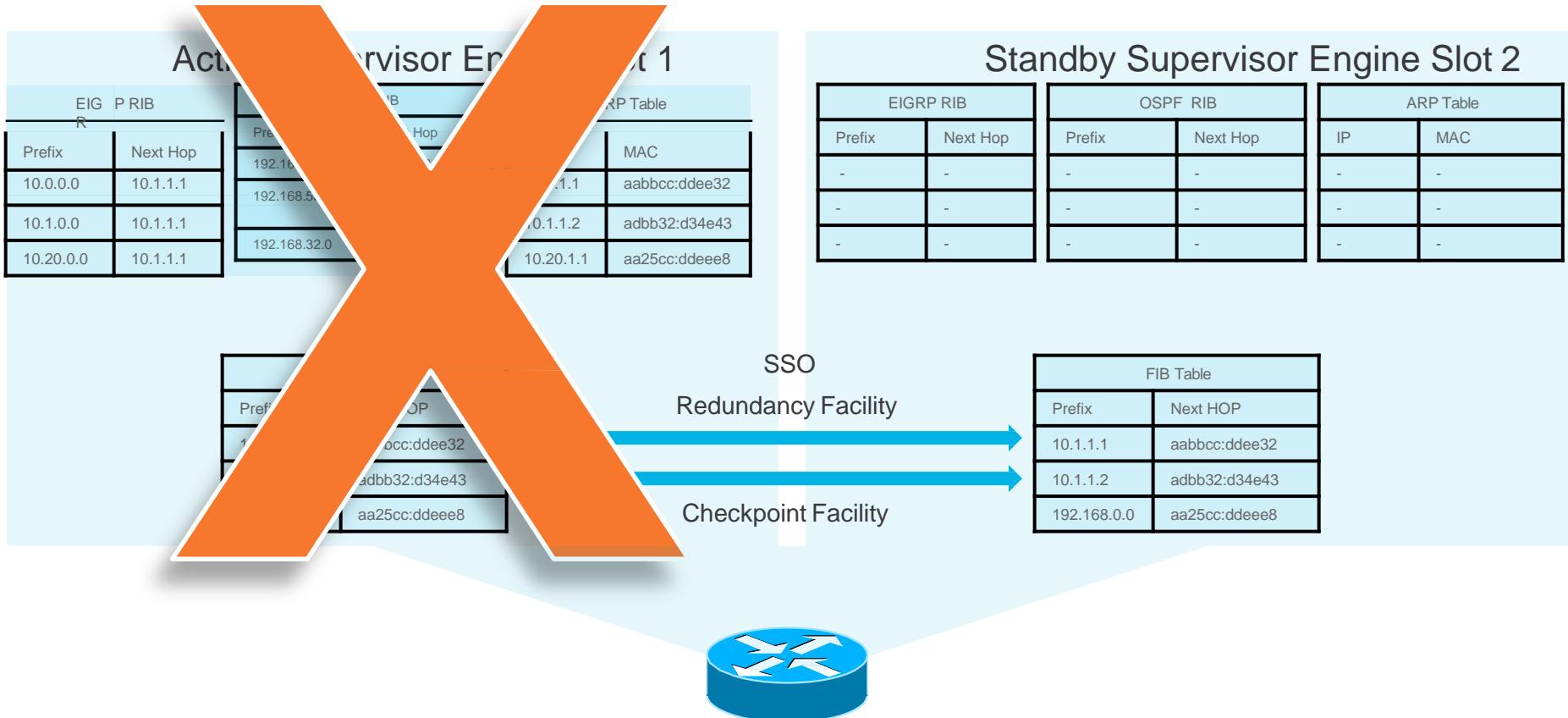
Checkpoint Facility

| FIB Table | |
|-------------|---------------|
| Prefix | Next HOP |
| 10.1.1.1 | aabbcc:ddee32 |
| 10.1.1.2 | adbb32:d34e43 |
| 192.168.0.0 | aa25cc:ddeee8 |

| FIB Table | |
|-------------|---------------|
| Prefix | Next HOP |
| 10.1.1.1 | aabbcc:ddee32 |
| 10.1.1.2 | adbb32:d34e43 |
| 192.168.0.0 | aa25cc:ddeee8 |



Routing Protocol Redundancy With NSF



Routing Protocol Redundancy With NSF

Standby Supervisor Engine Slot 2

| EIGRP RIB | |
|------------|-----------|
| Prefix | Next Hop |
| 1-0.0.0.0 | -10.1.1.1 |
| -10.1.0.0 | -10.1.1.1 |
| -10.20.0.0 | 10.1.1.1 |

| OSPF RIB | |
|---------------|---------------|
| Prefix | Next Hop |
| 192.168.0.0 | 192.168.0.1 |
| - | - |
| 192.168.55.0 | 192.168.55.1 |
| - | - |
| -192.168.32.0 | -192.168.32.1 |

| ARP Table | |
|------------|----------------|
| IP | MAC |
| -10.1.1.1 | aabbcc:ddee32 |
| -10.1.1.2 | -adbb32:d34e43 |
| -10.20.1.1 | -aa25cc:ddeee8 |

| FIB Table | |
|-------------|----------------|
| Prefix | Next HOP |
| 10.1.1.1 | aabbcc:ddee32 |
| 10.1.1.2 | -adbb32:d34e43 |
| 192.168.0.0 | aa25cc:ddeee8 |

GR/NSF Signaling per protocol

Synchronization per protocol



Non Stop Forwarding Router Roles

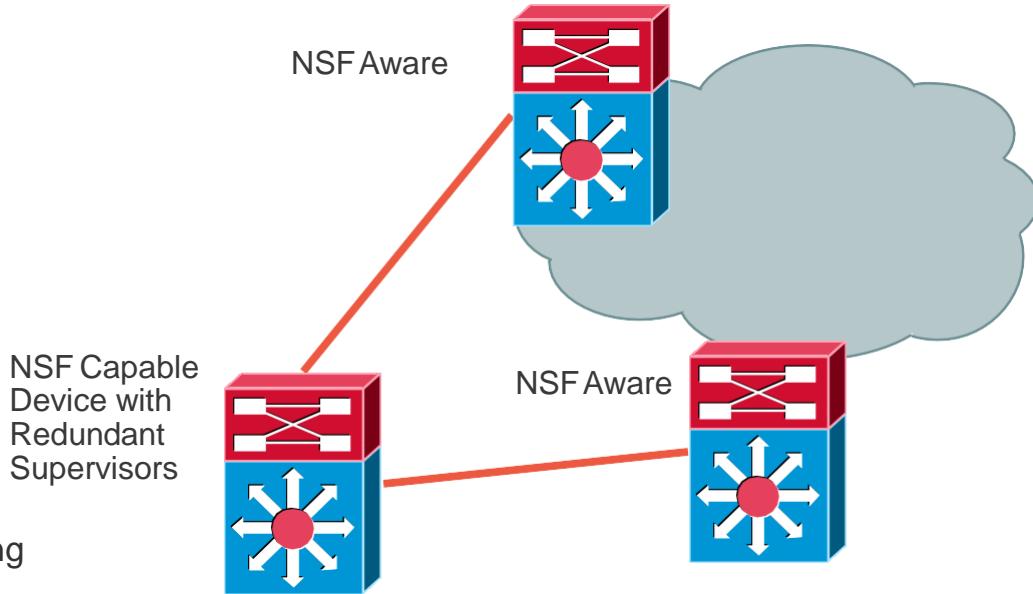
- Non-Stop Forwarding, NSF, allows a router to continue forwarding data along routes that are already known, while the routing protocol information is being restored

▪ NSF Aware router or NSF Helper router*

- A router running NSF-compatible software, capable of assisting a neighbor router perform an NSF restart

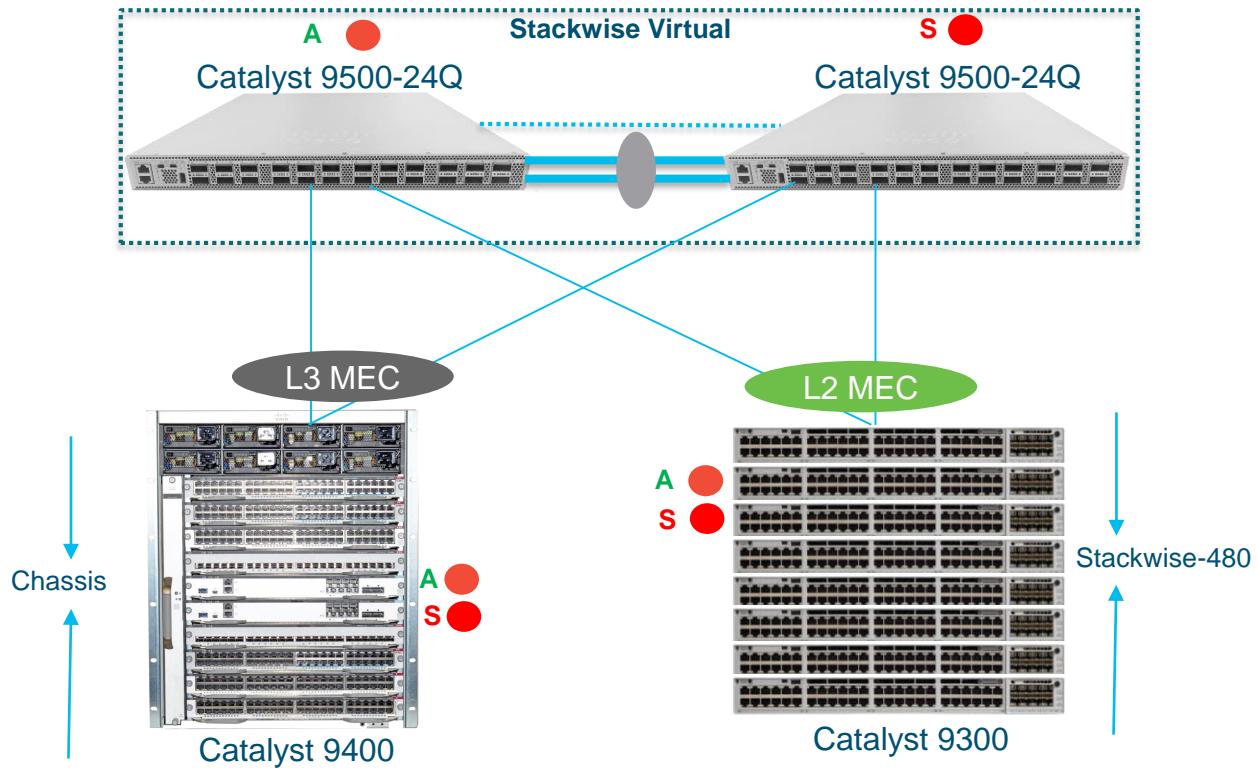
▪ NSF Capable router

- A router configured to perform an NSF restart, therefore able to rebuild routing information from neighbor NSF-aware or NSF capable router



* NSF Helper - This term is used in IETF terminology

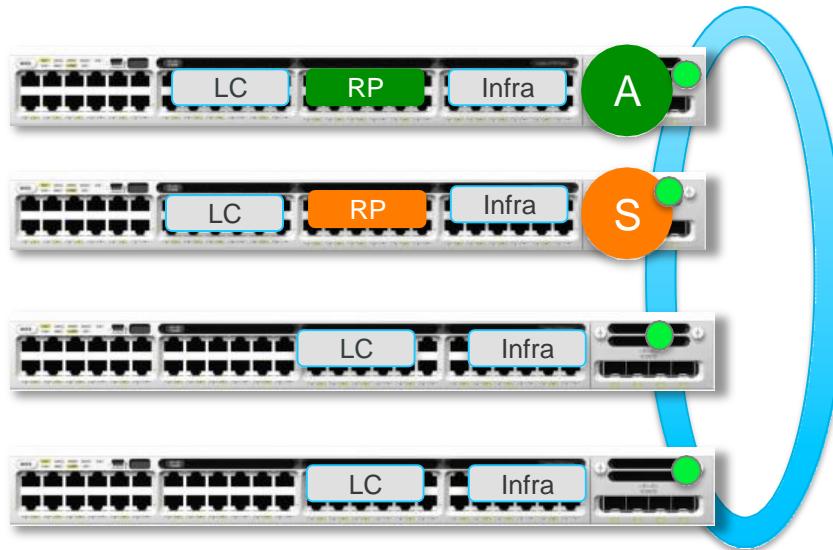
Stateful Switchover and Non-Stop Forwarding



Stack Switchover Example

```
9300-1# show redundancy states
```

```
my state = 13 -ACTIVE
peer state = 8 -STANDBY HOT
Mode = Duplex
Unit ID = 1
```



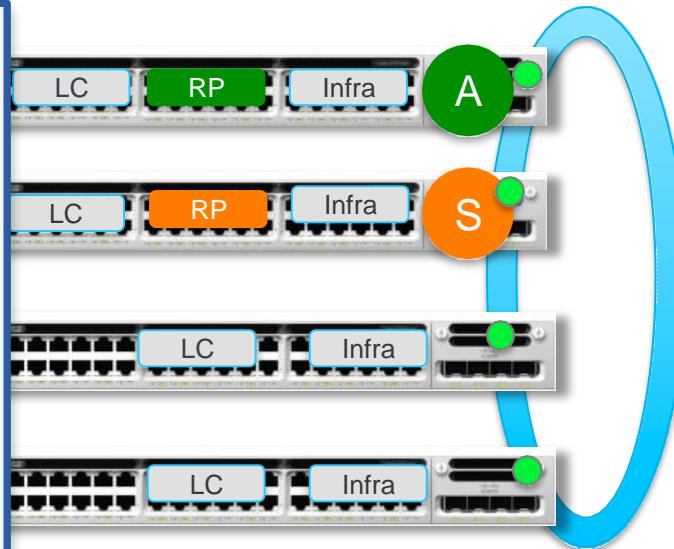
Stack Switchover Example

```
9300-1# show redundancy states
```

```
9300-1# show switch detail
```

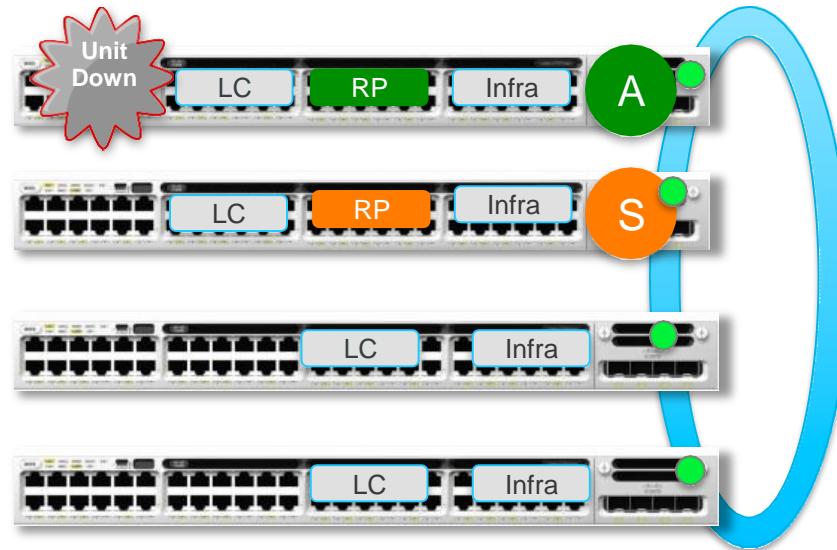
Switch/Stack Mac Address : 2037.06cf.0e80

| Switch# | Role | Mac Address | H/W | Priority | Version | Current State |
|---------|------------|----------------|-----|-----------|---------|---------------|
| <hr/> | | | | | | |
| *1 | Active | 2037.06cf.0e80 | | 10 | V01 | Ready |
| 2 | Standby | 2037.06cf.3380 | | 8 | V00 | Ready |
| 3 | Member | 2037.06cf.1400 | | 6 | V00 | Ready |
| 4 | Member | 2037.06cf.3000 | | 4 | V00 | Ready |
| <hr/> | | | | | | |
| Switch# | Stack Port | Status | | Neighbors | | |
| | Port 1 | Port 2 | | Port 1 | Port 2 | |
| - 1 | OK | OK | | 2 | 4 | |
| 2 | OK | OK | | 3 | 1 | |
| 3 | OK | OK | | 4 | 2 | |
| 4 | OK | OK | | 1 | 3 | |



Stack Switchover Example

1. Active Unit Goes Down

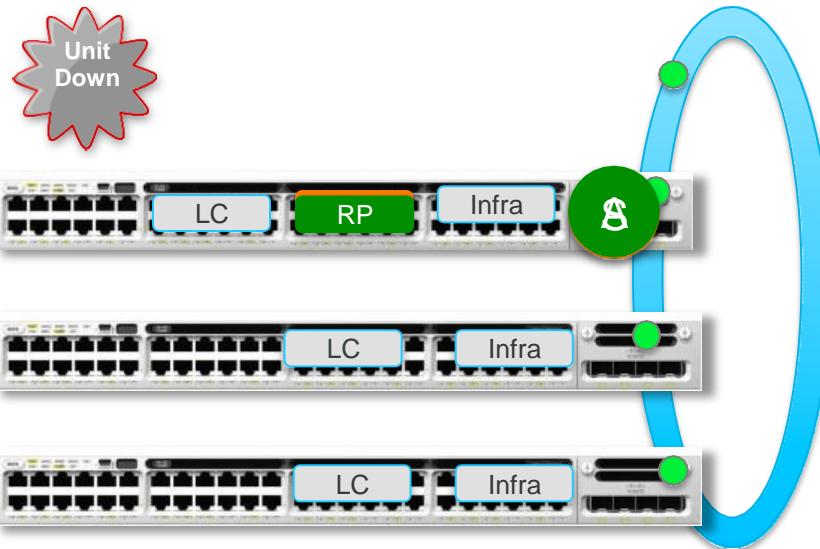


Stack Switchover Example

1. Active Unit Goes Down
2. Standby Unit Becomes the new Active

```
9300-2# show redundancy states
```

```
my state = 13 - ACTIVE
peer state =  1 - DISABLED
Mode = Simplex
Unit ID = 2
```



Stack Switchover Example

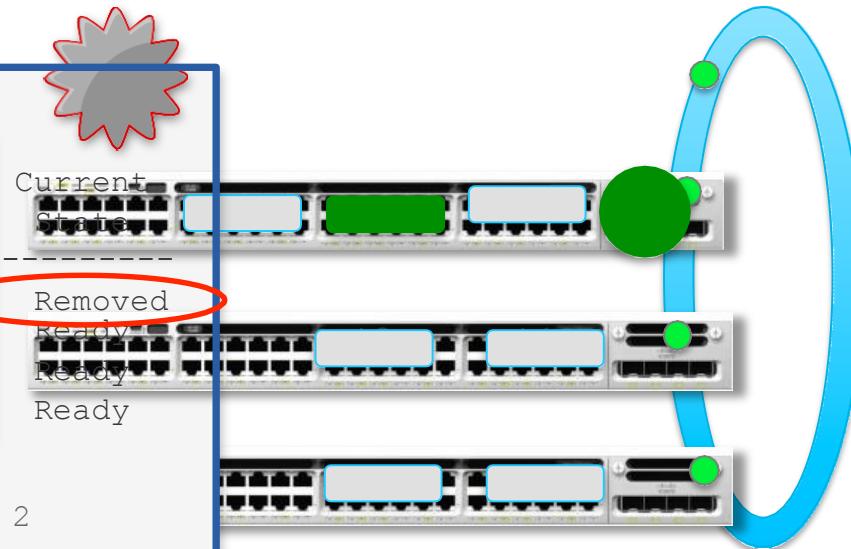
1. Active Unit Goes Down
2. Standby Unit Becomes the new Active

```
9300-1# show switch detail
```

```
Switch/Stack Mac Address : 2037.06cf.0e80
9300-2# show redundancy states
```

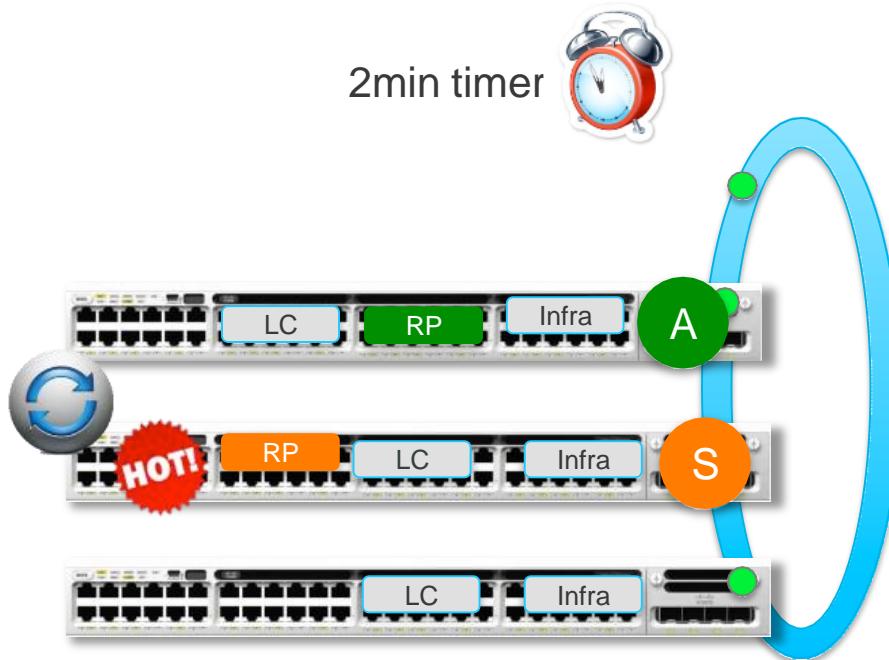
| Switch# | Role | Mac Address | Priority | Version | H/W |
|---------|----------|----------------|----------|---------|---------|
| | my_state | = 13 | ACTIVE | | |
| *1 | Member | 0000.0000.0000 | 10 | V01 | |
| 2 | Active | 2037.06cf.3380 | 8 | V00 | Removed |
| 3 | Member | 2037.06cf.1400 | 6 | V00 | Ready |
| 4 | Member | 2037.06cf.3000 | 4 | V00 | Ready |

| Switch# | Stack Port | Status | Neighbors | |
|---------|------------|--------|-----------|--------|
| | Port 1 | Port 2 | Port 1 | Port 2 |
| 2 | OK | DOWN | 3 | None |
| 3 | OK | OK | 4 | 2 |
| 4 | DOWN | OK | None | 3 |



Stack Switchover Example

- Active Unit Goes Down
- Standby Unit Becomes the new Active
- Starts 2min Timer to elect Standby
- Active elects Standby
- Standby starts RP Domain locally
- Starts Bulk Sync with Active RP
- Standby reaches “Standby Hot”

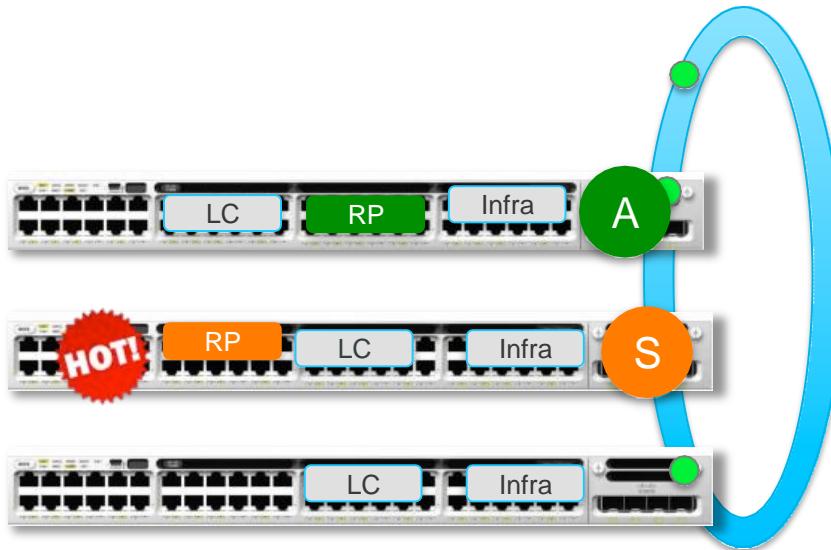


Stack Switchover Example

- Active Unit Goes Down
- Standby Unit Becomes the new Active
- Starts 2min Timer to elect Standby
- Active elects Standby
- Standby starts RP Domain locally
- Starts Bulk Sync with Active RP 7.

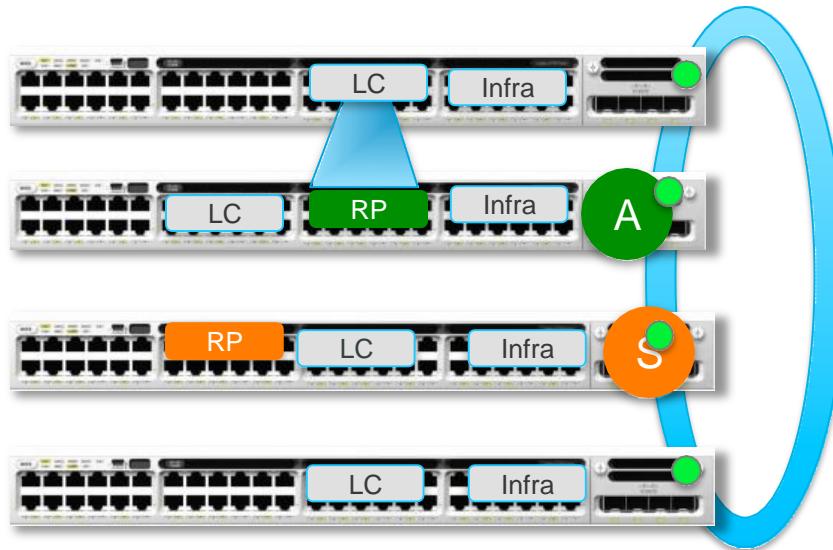
```
9300-2# show redundancy states
```

```
my state = 13 - ACTIVE
peer state =  8 - STANDBY HOT
Mode = Duplex
Unit ID = 2
```



Stack Switchover Example

- Active Unit Goes Down
- Standby Unit Becomes the new Active
- Starts 2min Timer to elect Standby
- Active elects Standby
- Standby starts RP Domain locally
- Starts Bulk Sync with Active RP
- Standby reaches “Standby Hot”
- Member rejoins the Stack
- Active Programs hardware on all LCs
- Traffic resumes



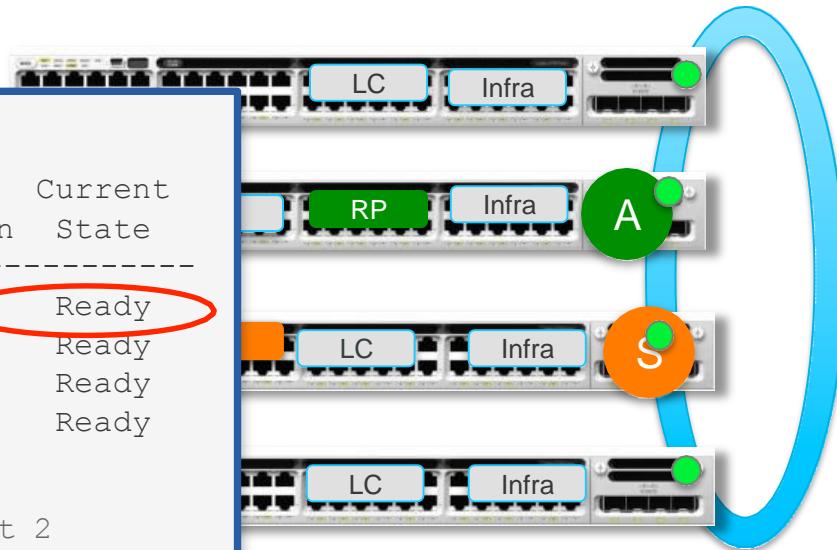
Stack Switchover Example

1. Active Unit Goes Down
2. Standby Unit Becomes the new Active

3. 9300-1# **show switch detail**

| Switch# | Role | Mac Address | H/W | Current Version | State |
|---------|----------------|----------------|-----|-----------------|-------|
| *1 | Member | 2037.06cf.0e80 | 10 | V01 | Ready |
| 2 | Active | 2037.06cf.3380 | 8 | V00 | Ready |
| 3 | Standby | 2037.06cf.1400 | 6 | V00 | Ready |
| 4 | Member | 2037.06cf.3000 | 4 | V00 | Ready |

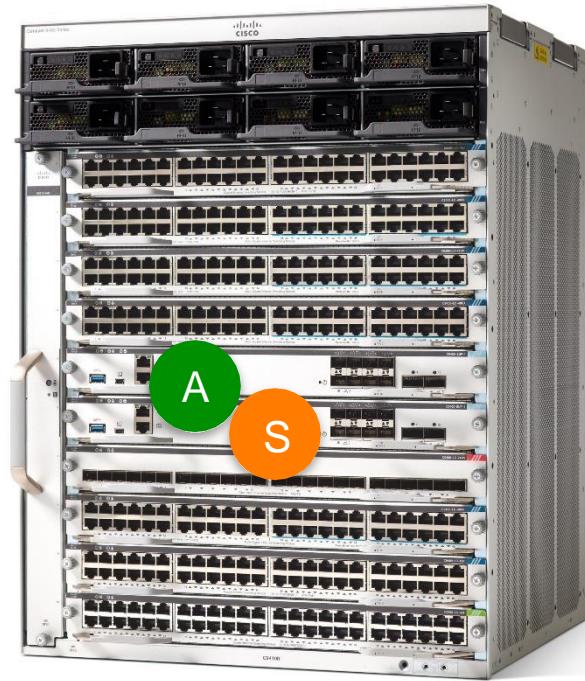
| Switch# | Stack Port | Status | Neighbors | |
|---------|------------|--------|-----------|--------|
| | Port 1 | Port 2 | Port 1 | Port 2 |
| - 1 | | OK | 2 | 4 |
| 2 | OK | OK | 3 | 1 |
| 3 | OK | OK | 4 | 2 |
| 4 | OK | OK | 1 | 3 |



Catalyst 9400 Switchover Example

```
9400# show redundancy states
```

```
my state = 13 -ACTIVE
peer state =  8 -STANDBY HOT
Mode = Duplex
Unit ID = 7
```

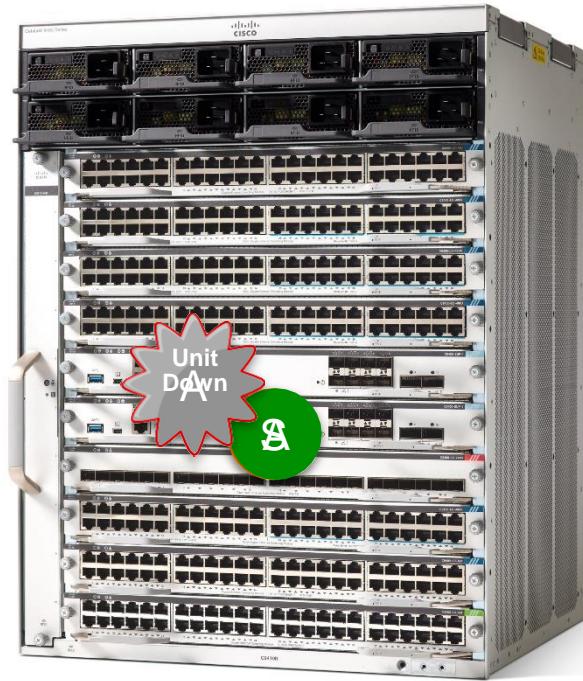


Catalyst 9400 Switchover Example

- Active Unit Goes Down
- Standby Takes over as Active

```
9400# show redundancy states
```

```
my state = 13 -ACTIVE
peer state = 1 -DISABLED
Mode = Simplex
Unit ID = 8
```

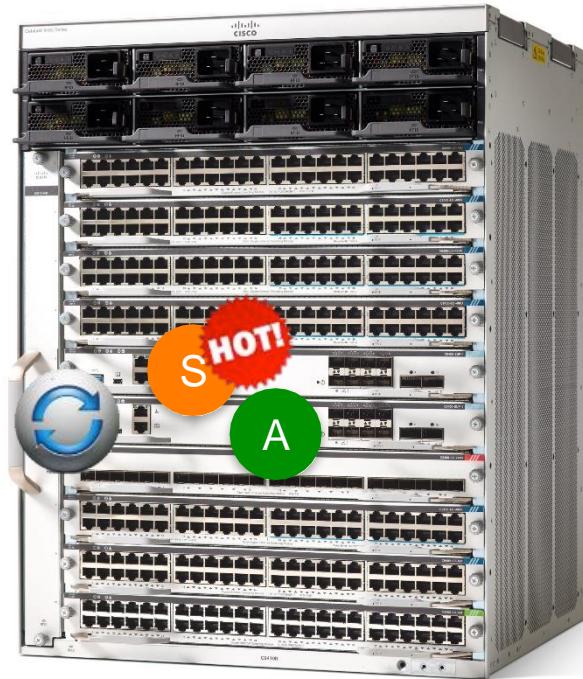


Catalyst 9400 Switchover Example

- Active Unit Goes Down
- Standby Takes over as Active
- Standby Unit Boot up
- Standby Start Bulk sync with Active RP
- Standby Reaches “Standby Hot”

```
9400# show redundancy states

    my state = 13 -ACTIVE
    peer state =  8 -STANDBY HOT
        Mode = Duplex
    Unit ID = 8
```



IOS XE Patchability/SMU

Software Maintenance Update (SMU)

- SMU (Software Maintenance Upgrade) is an emergency point fix positioned for expedited delivery to a customer in case of a network down or revenue affecting scenario. SMUs are:
 - Quick (able to deliver point fixes much faster than possible in IOS)
 - Effective (does not require a monolithic code upgrade)
 - Focused (target the specific area of code which has the issue)
- SMU is effectively like a **medication**:
 - It addresses the issue effectively.
 - In theory, there is no limit to the number you can take.
 - In practice, you want to be selective when SMU'ing



Why SMUs are needed?

Software Upgrades are Challenging

Cost

- Expensive Upgrades - Business Loss
- Each device upgrade causes Network outage

Time

- Reduced IT staff slows software roll out
- Physical presence required

Scope

- New Code requires bug analysis, certification

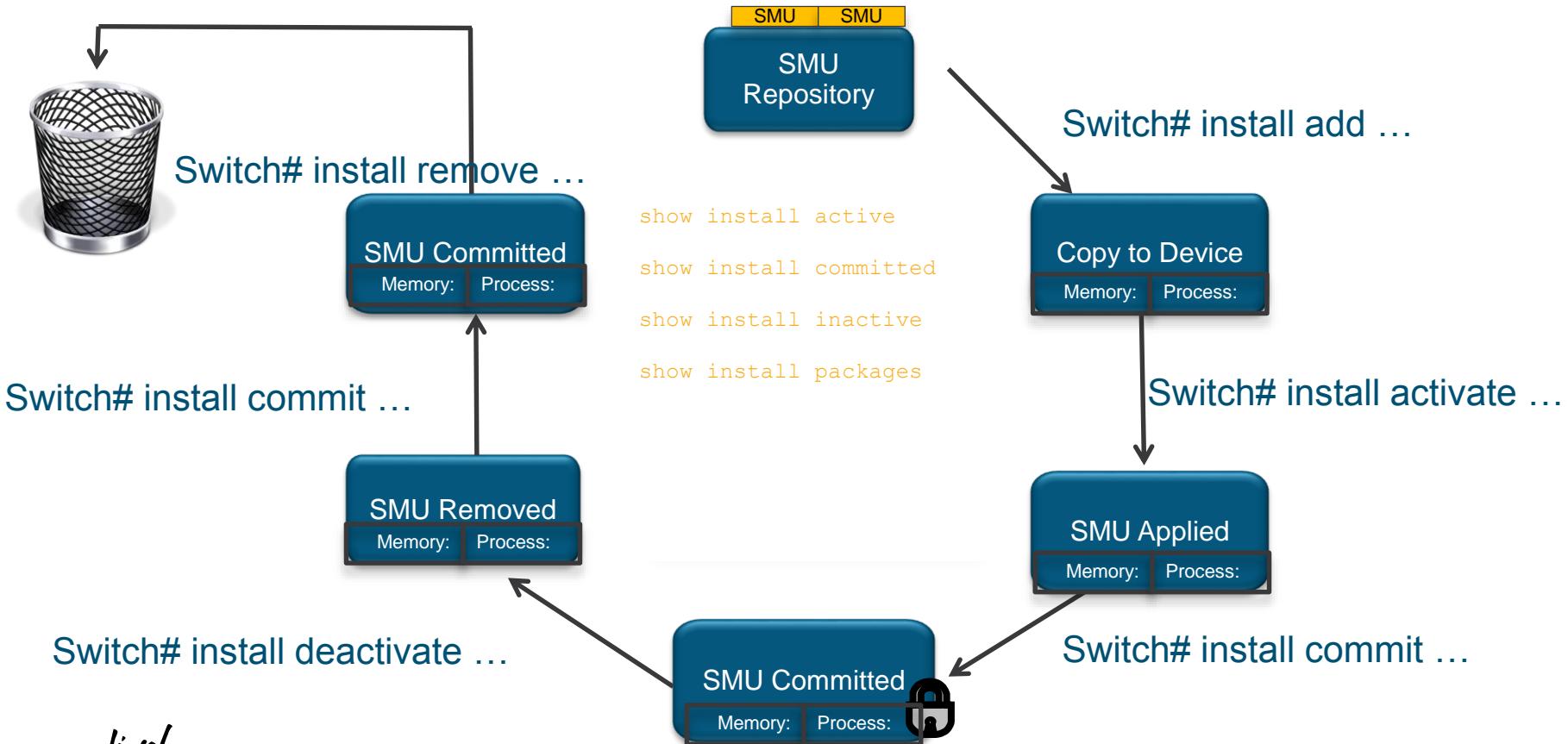


SMU Types

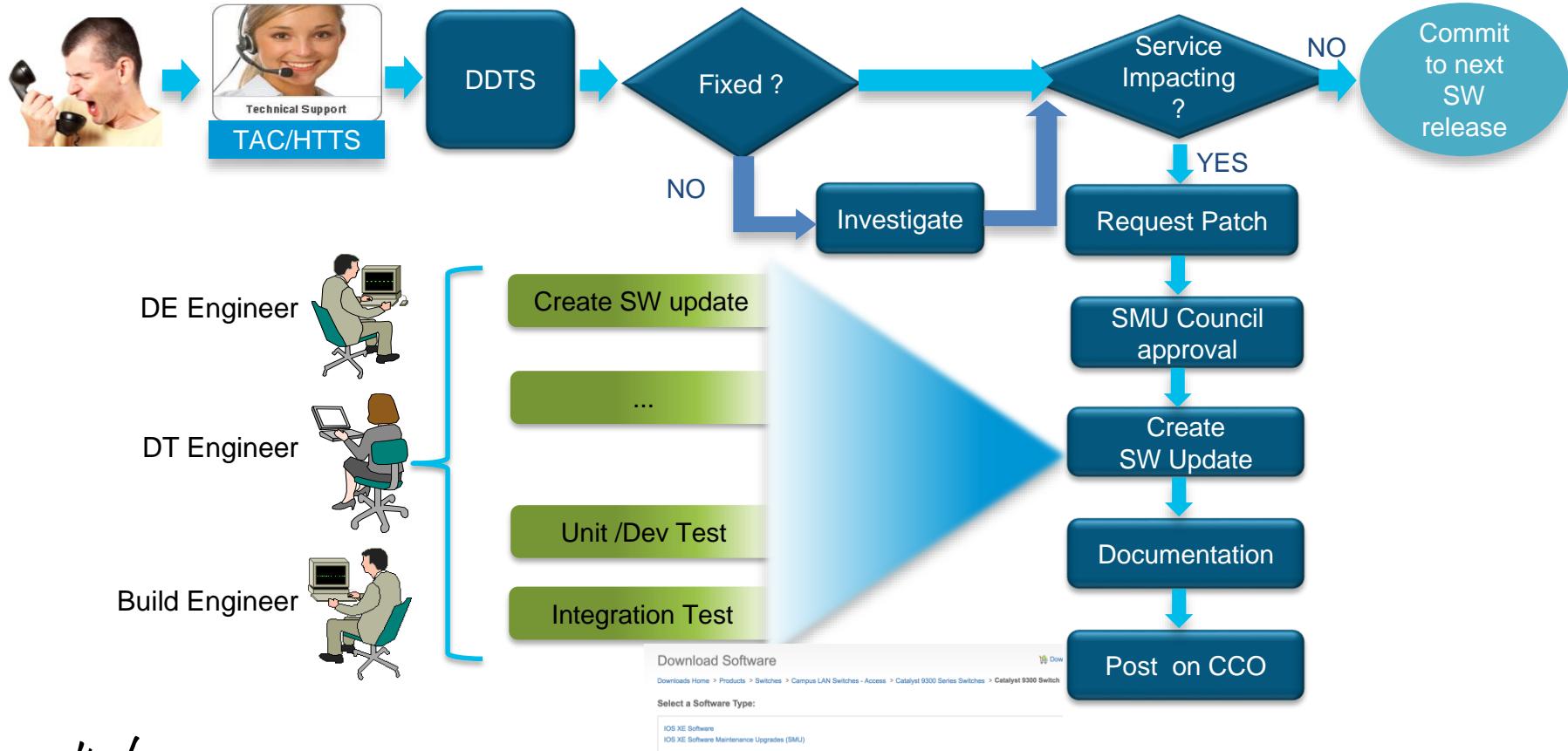
- Cold Patching (traffic-affecting)
 - Install of a SMU will require a system reload in the first release
- Hot Patching (non traffic-affecting)
 - Hot Restart of the patched process can be supported in the future
 - Install of a SMU will not require a system reload
- ISSU (non traffic-affecting)
 - Install the SMU using the ISSU mechanism
 - Will be available only on switches with Redundant CPU's



SMU Lifecycle – CLI



Software Update Creation – Work Flow





Patching Highlights

- SMUs are TAC supported.
- SMUs are synched to standby supervisor or device if auto-upgrade is enabled
- During Standby SUP or device replacement, patch will be synchronized.
- SMUs are not for feature implementation. A SMU cannot change the configuration.

SMU Management Options

Problem: SMU Life Cycle Mgmt. at Scale is a challenge with (1) Device types (2) Sw versions

There are three potential solutions

CLI

- Small Scale Deployments
- Per Device Access
- Full Control

Controller (APIC-EM DNA-C)

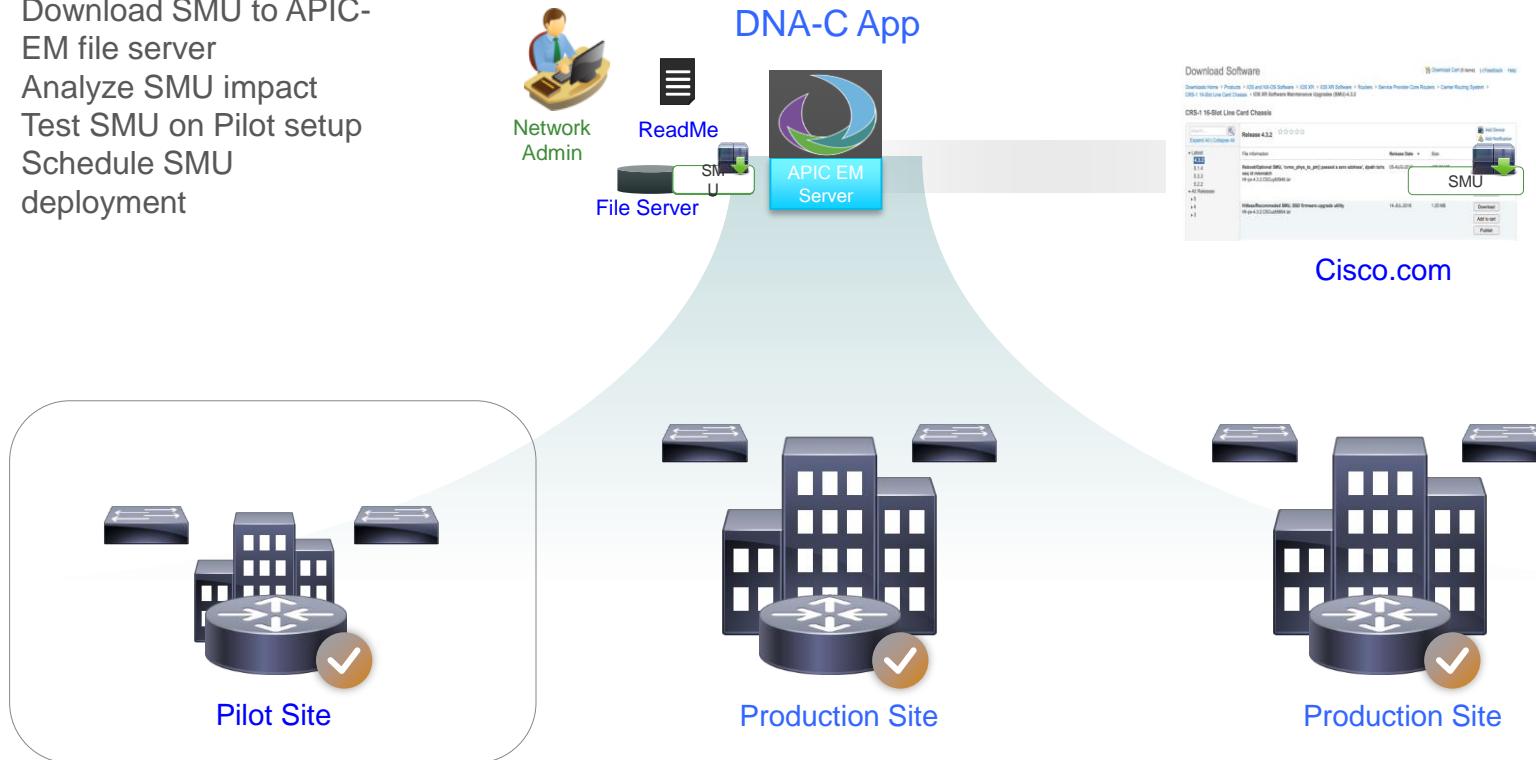
- Mass Scale Deployments
- SMU Analysis
- SMU Life Cycle Mgmt
- SMU Alerts and Notification
- SMU Orchestration across Geo's

Programmable APIs (3rd Party tools - Chef/Puppet/Ansible)

- Mass Scale Deployments
- Standard Programmatic Interfaces
 - Open Standards APIs
 - Consistent across multiple platforms
- Script Support (Shell, Perl, Python)

SMU Deployment Experience with DNA-C

- Download SMU to APIC-EM file server
- Analyze SMU impact
- Test SMU on Pilot setup
- Schedule SMU deployment



Cold Patch VS Hot Patch Components

Cold Patch Components – Reload will be Required (Will require SMU Council Approval)

| Catalyst 9k All Models | |
|------------------------|---------------|
| Multicast | IPV6 |
| PIM | SSH |
| MVPN | ACL |
| ISIS | Device Sensor |
| BGP | CDP |
| RIB | SNMP |
| OSPF | QOS |
| DOT1X | DHCP |
| LLDP | AAA |
| FHS | RBAC |
| LISP/VXLAN | TrustSec |

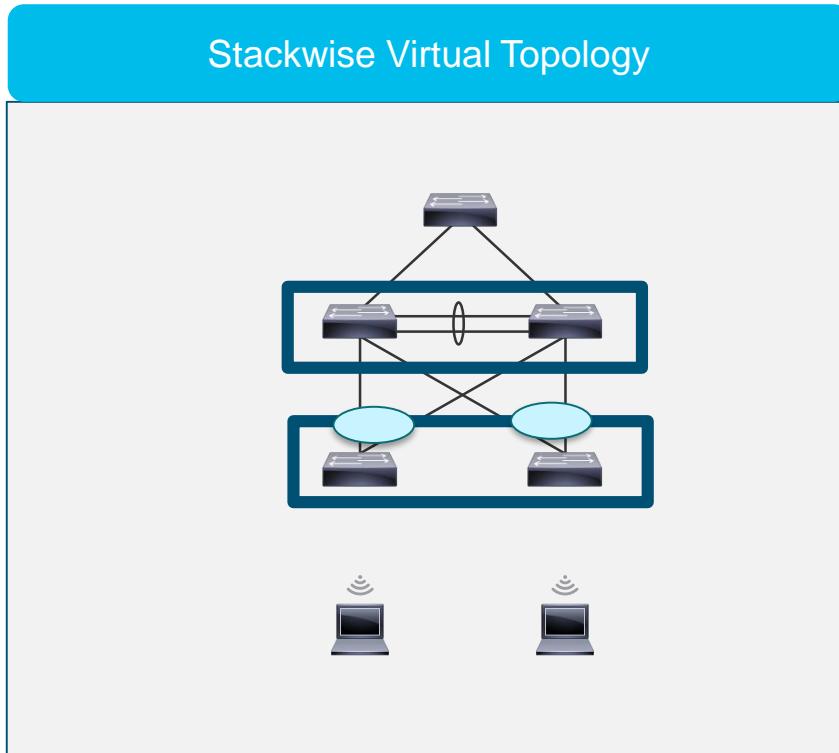
Hot Patch Components – Reload not Required

- From 16.6.1 Release onwards, All native yang models will be patchable without reloading the switch
- Update of existing yang models and adding new models will be supported based on case by case basis
- Operational/Config/IETF Yang models will only be supported in the future

Agenda

- High Availability Overview and Evolution
- High Availability Solution on the Campus Access
 - Stackable High Availability Solution
 - Modular High Availability Solution
- High Availability Solution on the Campus Distribution
- High Availability Solution in IOS
- Summary/Q&A

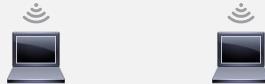
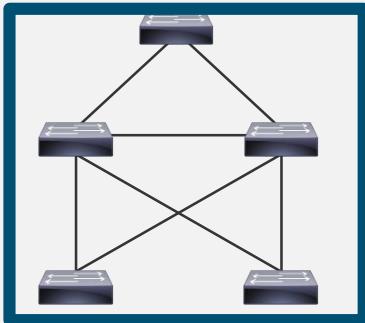
Stackwise Virtual Topology – L2 + L3



- Stackwise Virtual
- ISSU
- Stackwise-480
- Fast Software Upgrade
- Dual Supervisors
- SSO/NSF
- Patchability

Routed Access – L3

Routed Access Topology



- GIR
- Stackwise-480
- Fast Software Upgrade
- Dual Supervisors
- SSO/NSF
- Patchability

Summary

- Importance of High Availability to the Access
- Feature rich and device rich deployments
- Single Points of Failures
- Best Practices on Stacking (Campus)
 - Connect the switches in full ring
 - Configure the Active switch priority and Standby switch priority
 - Configure Active and Standby unit without uplinks where possible
 - Do Not change the stack-mac timer value
- Best Practices on Modular (Campus)
 - Run the system with Redundant Sups
 - Split the Uplinks between the Active and Standby units in a redundant system
 - Choose the right Power Redundancy Mode

Summary

- Best Practices in Enterprise Campus
- Use SVL for better availability in Distribution Layer
- Dual Connects all Devices to SVL domain
- Use multiple modules for SVL links in SVL domain
- Use separate connection for DAD Connection
- Maintenance Window timer should be configured to a reasonable value

Cisco Spark

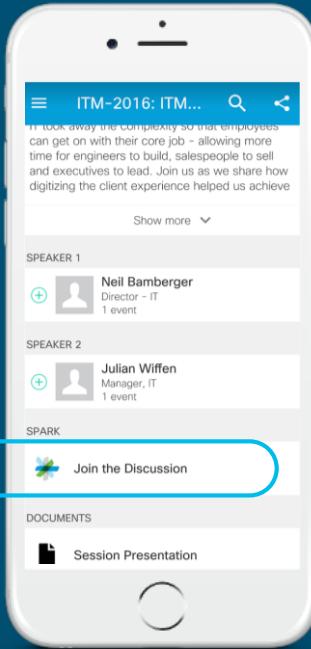


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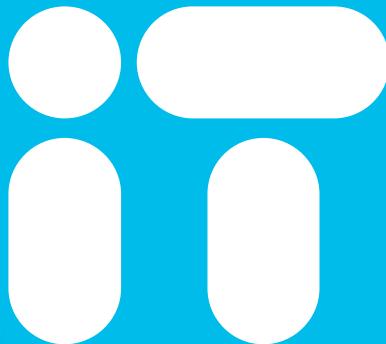
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- Meet the Engineer 1:1 meetings
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