OSU ECEN 4233 High Speed Computer Arithmetic, Spring 2024 Compiling C and C++ Programs

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gcc is the "GNU" C Compiler, and g++ is the "GNU" C++ compiler, while cc and CC are the Sun C and C++ compilers also available on Sun workstations. Below are several examples that show how to use g++ to compile C++ programs, although much of the information applies to C programs as well as compiling with the other compilers.

1. Example 1: Compiling a simple program

Consider the following example: Let hello.c be a file that contains the following C++ code.

```
#include <iostream.h>
using namespace std;
int main() {
  cout << "Hello\n";
}</pre>
```

The standard way to compile this program is with the command:

```
g++ hello.c -o hello
```

This command compiles hello.c into an executable program named hello that you run by typing 'hello' at the command line. It does nothing more than print the word "hello" on the screen.

Alternatively, the above program could be compiled using the following two commands.

```
g++ -c hello.c
g++ hello.o -o hello
```

The end result is the same, but this two-step method first compiles hello.c into a machine code file named hello.o and then links hello.o with some system libraries to produce the final program hello. In fact the first method also does this two-stage process of compiling and linking, but the stages are done transparently, and the intermediate file hello.o is deleted in the process.

2. Frequently used compilation options

C and C++ compilers allow for many options for how to compile a program, and the examples below demonstrate how to use many of the more commonly used options. In each example, myprog.c contains C++ source code for the executable myprog. In most cases options can be combined, although it is generally not useful to use "debugging" and "optimization" options together.

Compile myprog.c so that myprog contains symbolic information that enables it to be debugged with the gdb debugger.

```
g++ -g myprog.C -o myprog
```

Have the compiler generate many warnings about syntactically correct but questionable looking code. It is good practice to always use this option with gcc and g++.

```
g++ -Wall myprog.C -o myprog
```

Generate symbolic information for gdb and many warning messages.

```
g++ -g -Wall myprog.C -o myprog
```

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Generate optimized code on a Linux machine with warnings. The -O is a capital o and not the number 0!

```
g++ -Wall -O myprog.C -o myprog
```

Compile myprog.C when it contains Xlib graphics routines.

```
g++ myprog.C -o myprog -1X11
```

If myprog.c is a C program, then the above commands will all work by replacing g++ with gcc and myprog.c with myprog.c. Below are a few examples that apply only to C programs. Now, lets compile a C program that uses math functions such as "sqrt" (e.g., with the math.h include library)

```
gcc myprog.C -o myprog -lm
```

3. Example 2: Compiling a program with multiple source files

If the source code is in several files, say file1.c and file2.c, then they can be compiled into an executable program named myprog using the following command:

```
g++ file1.c file2.c -o myprog
```

The same result can be achieved using the following three commands:

```
g++ -c file1.c
g++ -c file2.c
g++ file1.o file2.o -o myprog
```

The advantage of the second method is that it compiles each of the source files separately. If, for instance, the above commands were used to create myprog, and file1.c was subsequently modified, then the following commands would correctly update myprog.

```
g++ -c file1.c
g++ file1.o file2.o -o myprog
```

Note that file2.c does not need to be recompiled, so the time required to rebuild myprog is shorter than if the first method for compiling myprog were used. When there are numerous source file, and a change is only made to one of them, the time savings can be significant. This process, though somewhat complicated, is generally handled automatically by a makefile.

4. Acknowledgement

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