

Norwegian University of Science and Technology
Department of Electronics and Telecommunication

TFE4171
Design of Digital Systems 2

Labs 2 and 3

Formal Verification of Digital Systems

Lab Tutorial

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Overview

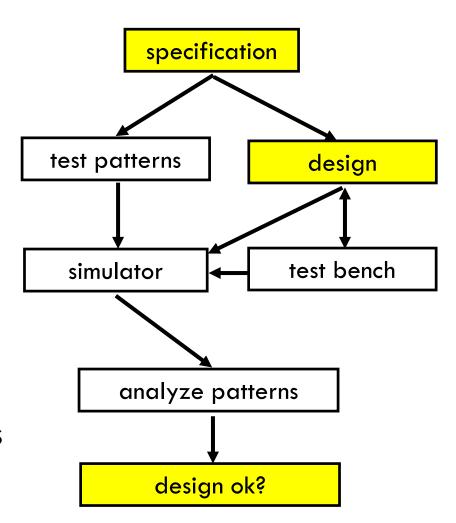
- OneSpin 360MV
 - GUI
 - Setup
 - Module Verification

SystemVerilog Assertions (SVA) summary

Classical Verification Approach

Simulation

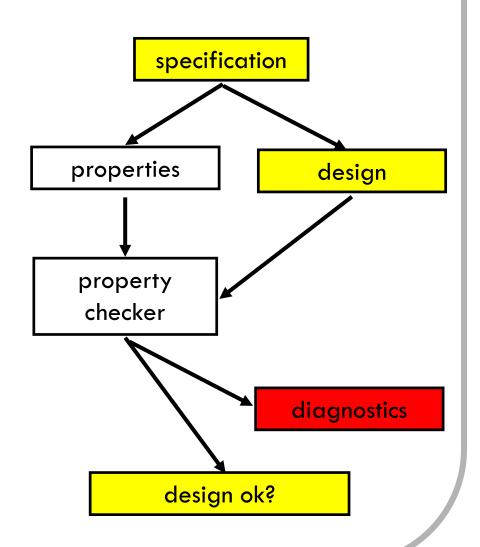
- set up a test bench
- create test patterns manually or write a pattern generator
- pattern analysis is not fully automated
- one can examine only a small number of patterns
- runtime limitations



Formal Verification

Property Checking

- no testbench needed
- create a set of properties
- diagnostic output is generated automatically in case of a failing property
- same as automatic, exhaustive simulation
- much faster than exhaustive simulation

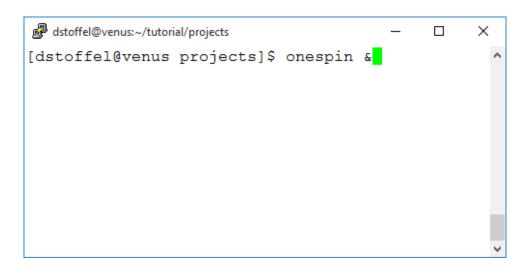


Starting the OneSpin Property Checker

On Windows, start:



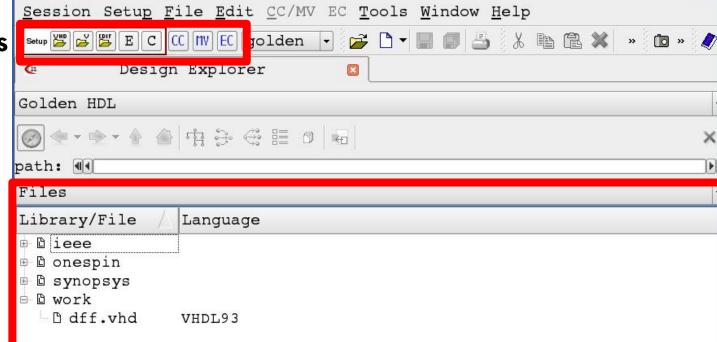
• On Linux, type onespin in a command shell.



Setup Mode

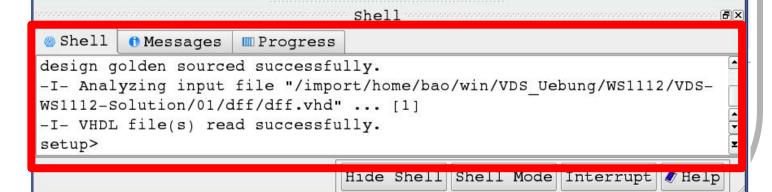
🍕 OneSpin 360 (R) - Database "default" 🥮

usage modes



source files

Tcl shell



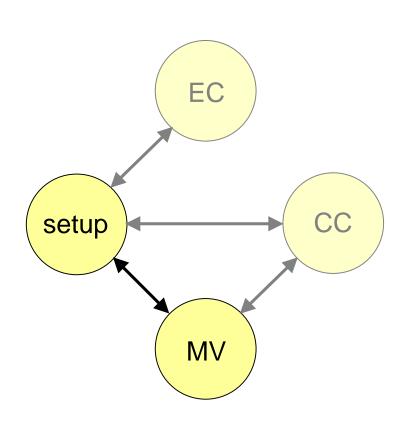
Supported Modes

setup mode

module verification (MV)

consistency check (CC)

equivalence checking (EC)



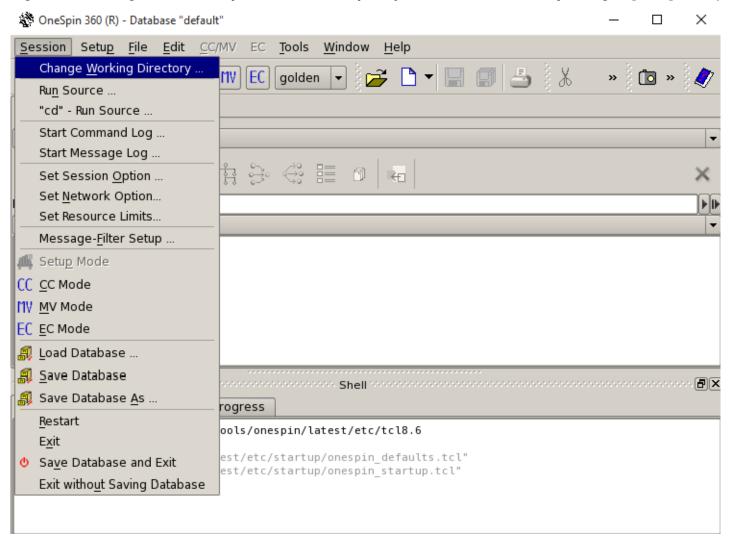
• onespin always starts in the setup mode

- load a VHDL design
- elaborate the design

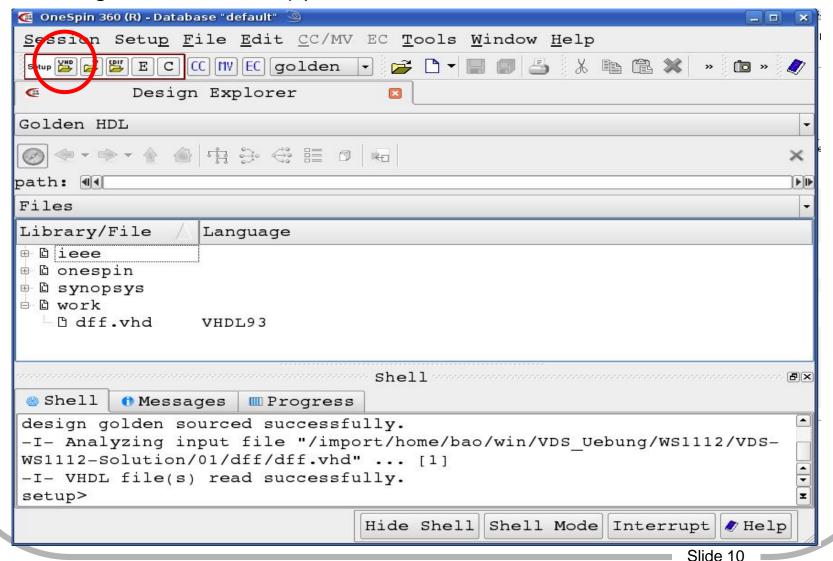
 switch to the other modes for property checking (MV) or consistency checking (CC)

Change Working Directory

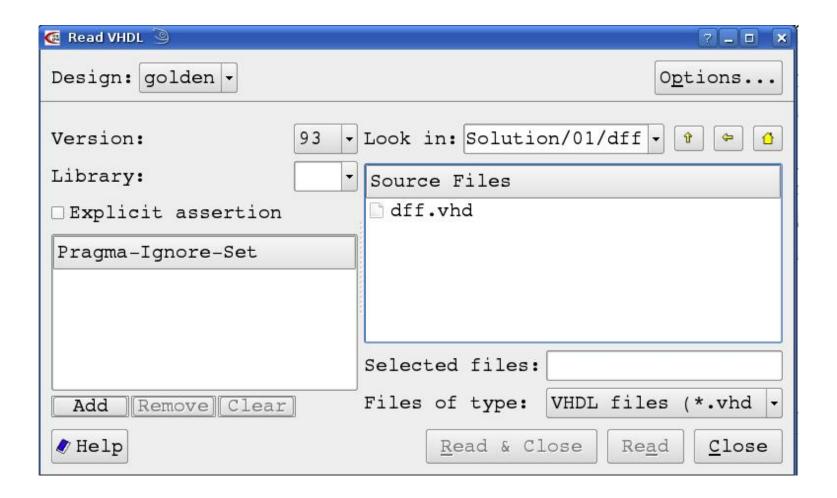
Change working directory to current project subdirectory, e.g., projects/dff.



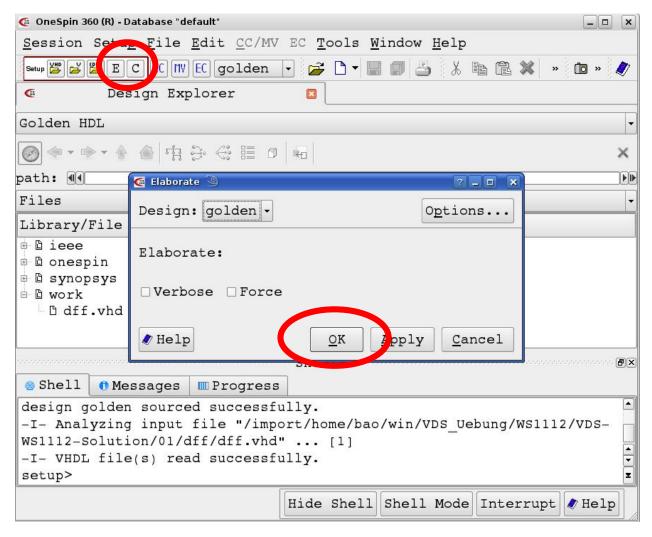
loading VHDL files (I):



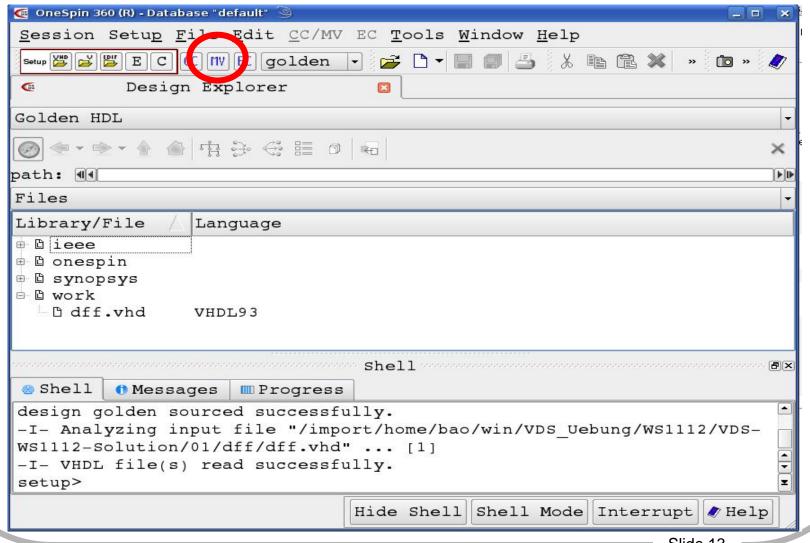
reading VHDL files (II):



elaborate and compile the VHDL design



switch to MV mode:

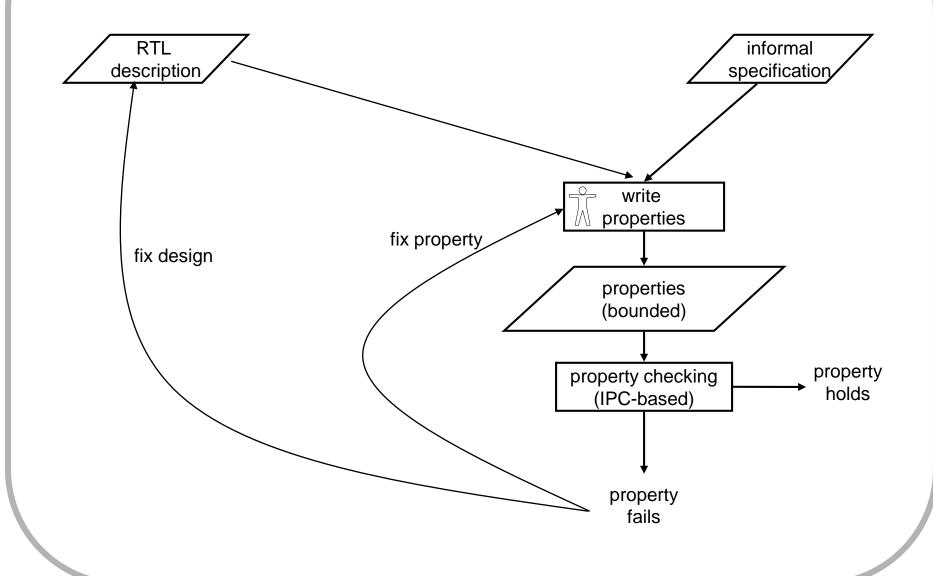


 Verify formally that a module implements a specified behavior.

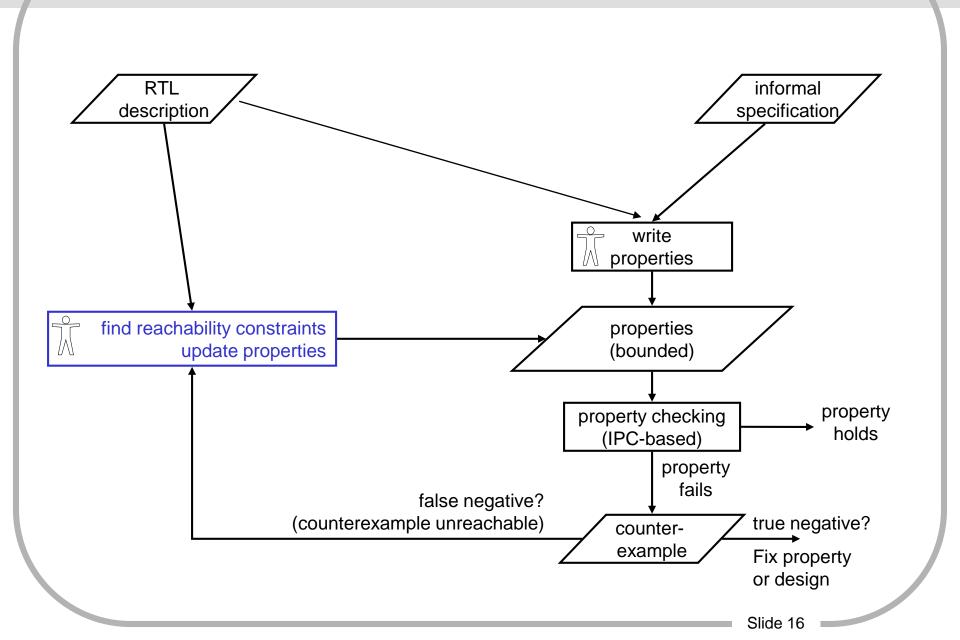
• The behavior is described by a set of properties.

Interval Property Checking (IPC)

Formal Verification – Flow



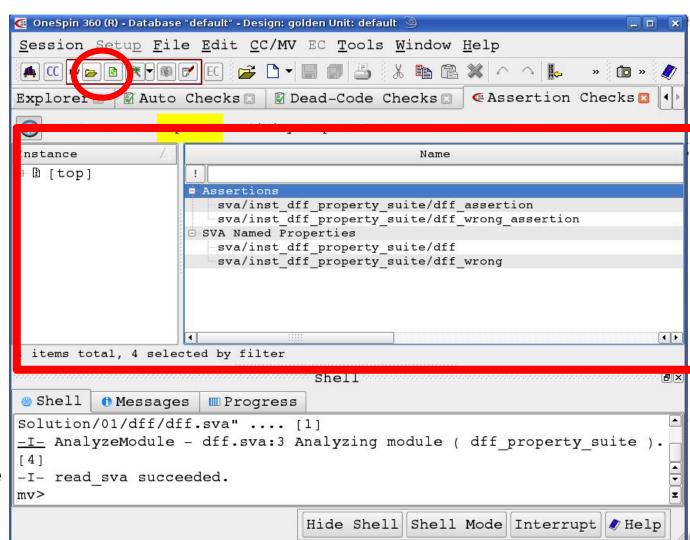
Unreachable Counterexamples



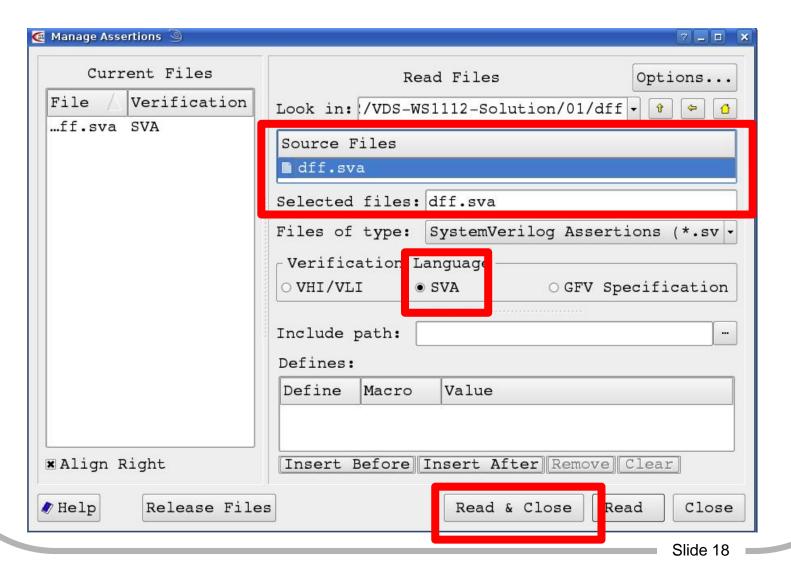
load assertions

Assertion list

warning and error messages are shown in the TCL shell

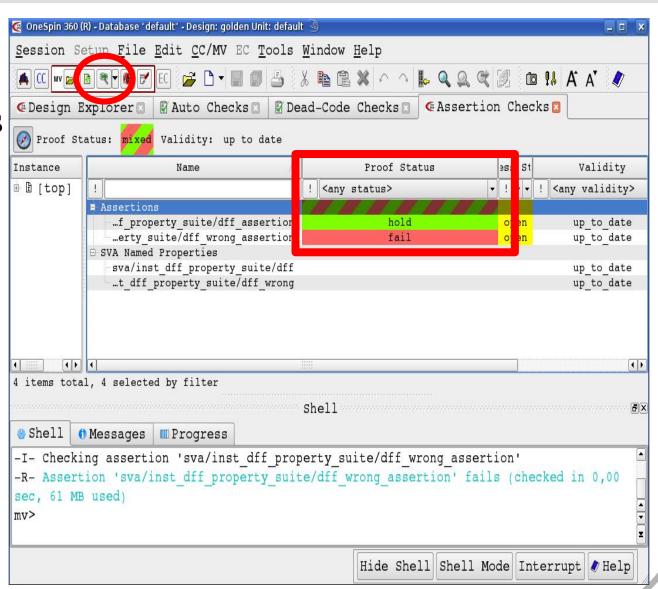


load assertions



prove assertions

An assertion can either hold or fail

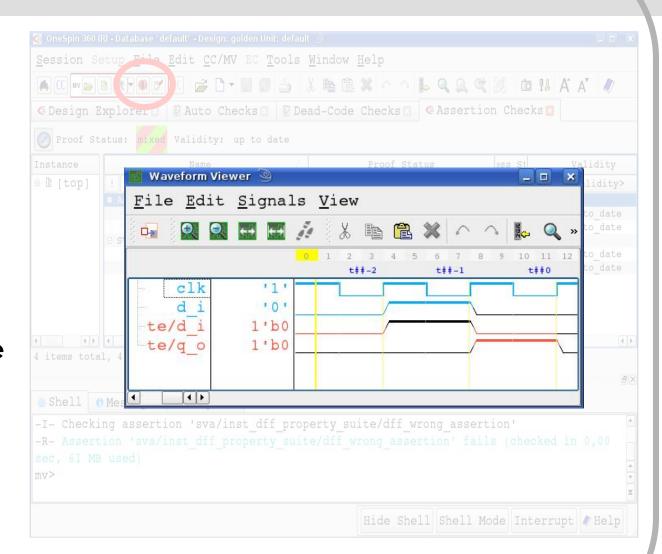


Assertion fails (I):

- select assertion
- start the debugger



analyze the counterexample



SystemVerilog Assertions (SVA)

Overview

What is SVA?

- SystemVerilog Assertions (SVA) is a subset of SystemVerilog.
- It is a property (assertion) language describing design behaviors.
- It is suitable to express temporal design behaviors.
- It can be inserted into the HDL code or formulated in a standalone file.

Why do we need SVA?

- Verification using HDL is difficult
 - A request is granted exactly in two clock cycles

```
always @(posedge clk) begin
    if (req == 1'b1) cnt <= 1;
    else if (cnt == 1)
        cnt <= cnt + 1;
    else if (cnt == 2) begin
        if (grant == 1'b1)
        $display("request granted");
        else
        $display("request not granted")
        end
end</pre>
```

```
assert property (@(posedge clk) req |-> ##2 grant)
```

Why do we need SVA?

- Improve bug detection
- Improve the quality of the verification code
- SVA is an IEEE standard, and supported by tools (simulative or formal) from different vendors
- Systematic verification methodology

Property vs Assertion

- In SVA
 - A property is a formal description of some behavior of your design
 - An assertion is a directive to a verification tool to prove the validity of a given property.
- Some people use both notions to refer to the formal description. In this lab we also do so if the context is clear.

Immediate Assertions vs. Concurrent Assertions

- An immediate assertion is a non-temporal expression executed in a procedural code.
- It behaves like a procedural if statement and is evaluated when the control flow reaches the assertion.

```
assert (boolean expression) [action block]
```

- mostly useful in simulation flow.
- In our lab we focus only on concurrent assertions.

Immediate Assertions vs. Concurrent Assertions

- A concurrent assertion is a temporal expression and usually controlled by a clock.
- It is evaluated at the occurrence of the clock tick.

```
assert property (@(posedge clk) req |-> ##2 grant)
```

Assertion Overview

assert, assume, cover

properties

sequences

Boolean expressions

Boolean Expressions

comparators

- operands
 - design variables, literal constants
 - function calls returning values
- Boolean operators

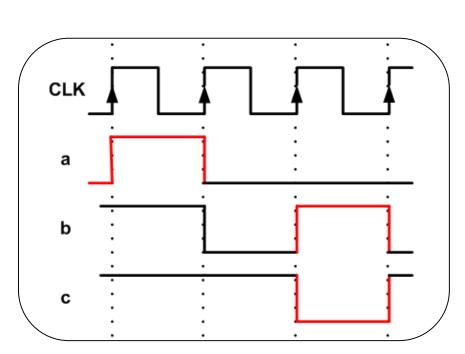
Boolean constants

NON-zero value, 0

Sequences

- support formulating sequential behavior
- usually consist of Boolean expressions separated by cycle delays (##)

a ##2 b ##0 !c



Sequences (cycle delay range)

• ##[m:n], where m and n are constants and n>m

```
a ##[0:2] b ##0 !c
```

```
either
a ##0 b ##0 !c
or
a ##1 b ##0 !c
or
a ##2 b ##0 !c
```

Sequences (repetition)

consecutive repetition[*]

specify repetition range[*m:n]

```
either
a ##1 'true ##0 !c
or
a ##1 b ##0 !c
or
a ##1 b ##1 b ##1 b ##0 !c
```

Note: **`true** is not a keyword, but you may define it in Verilog syntax like this: `define true 1

Named sequences

```
Basic syntax:
    sequence identifier[formal arguments];
        [variable declaration]
        sequence expressions;
    endsequence
```

```
Example:
    sequence myseq;
    a ##1 b[*2] ##1 c;
    endsequence
```

Sequence operators

AND operation

```
s1 and s2;
// s1 and s2 must match
```

OR operation

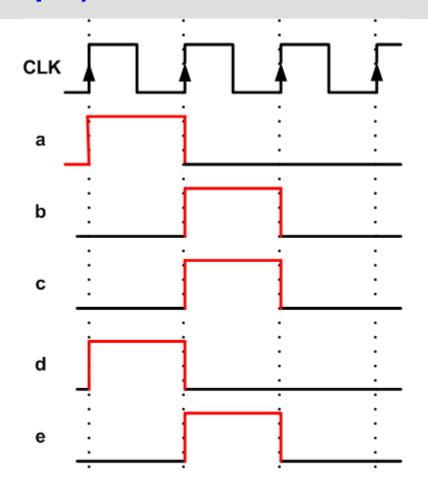
```
s1 or s2;
// s1 matches or s2 matches
```

- Note: s1 and s2 start at the same time
- NOT operation

```
not s1;
// inverts s1
```

Sequence operators (example)

```
sequence s1;
 a ##1 b ##0 c;
endsequence
sequence s2;
d ##1 e;
endsequence
sequence s3;
 s1 and s2;
endsequence
```



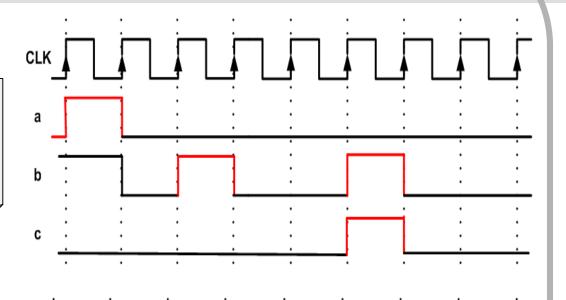
Quiz: what ist the difference between the sequences "s1 and s2" and "s1 ##0 s2"?

Properties

Properties (implicator)

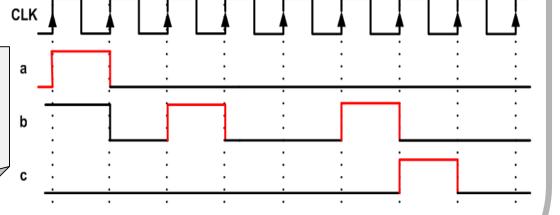
Overlapped implicator | ->

a ##2 b ##[1:3] b |-> c

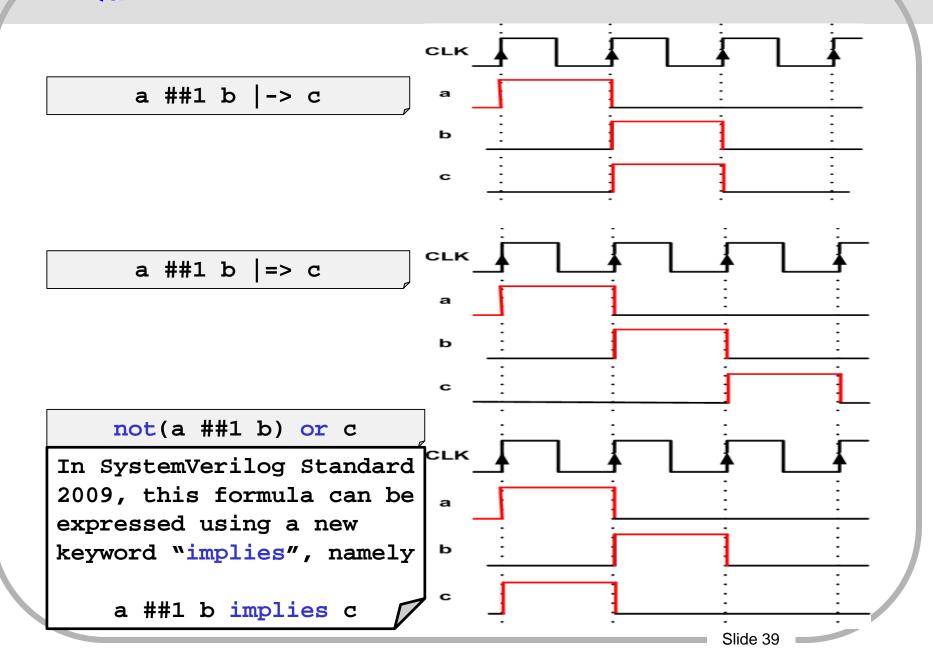




a ##2 b ##[1:3] b |=> c



Quiz



System functions (e.g., \$past)

refer to the value of a signal in the past

other system functions: \$onehot, \$onehot0,
 \$isunknown, \$rose, \$fell, \$stable

Properties (define local variables)

```
property data_transfer;
    logic data_tmp;
    (valid_i, data_tmp = data_i) |=>
    ##2 (data_o == data_tmp);
endproperty
```

• The value of data_i is "frozen", i.e., stored in the temporary variable data_tmp when valid_i is active.

Attention: Note the difference between assignment (=) and comparator (==)

ASSERT statement

 assert is a directive to the verification tool instructing it to <u>verify</u> that a given property is valid at all times.

```
label: assert property (@(posedge clk) myproperty);
```

 SVA provides a mechanism to disable an assertion during active reset (disable iff)

```
inst1: assert property (@(posedge clk)
    disable iff (!reset_n) myproperty);
```

ASSUME statement / Environment constraints

 assume is a directive to the verification tool instructing it to <u>assume</u> that a given property is valid at all times.

```
label: assume property (@(posedge clk) myproperty);
```

- All concurrent assertions are verified only for the scenarios (i.e., the input sequences to the design) for which the assumed properties hold.
- This allows formulating environment constraints.

Property module and BIND statement

encapsulate your properties in one module as verification IP

```
module myip(a,b,c);
input logic a,c;
input logic[2:0] b;
// sequences
// properties
// assert directive
endmodule
```

bind the verification IP to your RTL design

```
bind mydesign myip inst_my_ip(.*);

// explicit port mapping: by name (.a(HW_a),.b(HW_b))

// (.*) can only be used if the interfaces of your

// verification IP have the same names as the signals

// in the design.
```

Example: Verifying a FIFO

 The following two requirements need to be fullfilled by a synchronous FIFO:

- The full and empty flags cannot be active at the same time.
- If there is no write operation on the FIFO then the content of FIFO is not altered.

Example (cont.)

```
module fifo_property(clk,reset,full,empty,
        wr valid,mem);
input logic clk;
input logic reset;
input logic full, empty;
input logic wr_valid;
              //indicates a write action
input logic [7:0] mem;
property requirement_1;
!(full == 1'b1 && empty == 1'b1);
endproperty
// continued on next slide
```

Example (cont.)

```
// continued from previous slide
property requirement_2;
wr_valid == 1'b0 |=> $stable(mem);
endproperty
inst1:assert property(@(posedge clk)
  disable iff (reset) requirement_1);
inst2:assert property(@(posedge clk)
  disable iff (reset) requirement 2);
endmodule
bind fifo fifo property fifo property inst(.*);
```

Further advanced syntax

Eduard Cerny, Surrendra Dudani, John Havlicek,
 Dmitry Korchemny:

The Power of Assertions in SystemVerilog Springer, 2010

Srikanth Vijayaraghavan, Meyyappan Ramanathan:
 A Practical Guide for SystemVerilog Assertions
 Springer, 2005

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