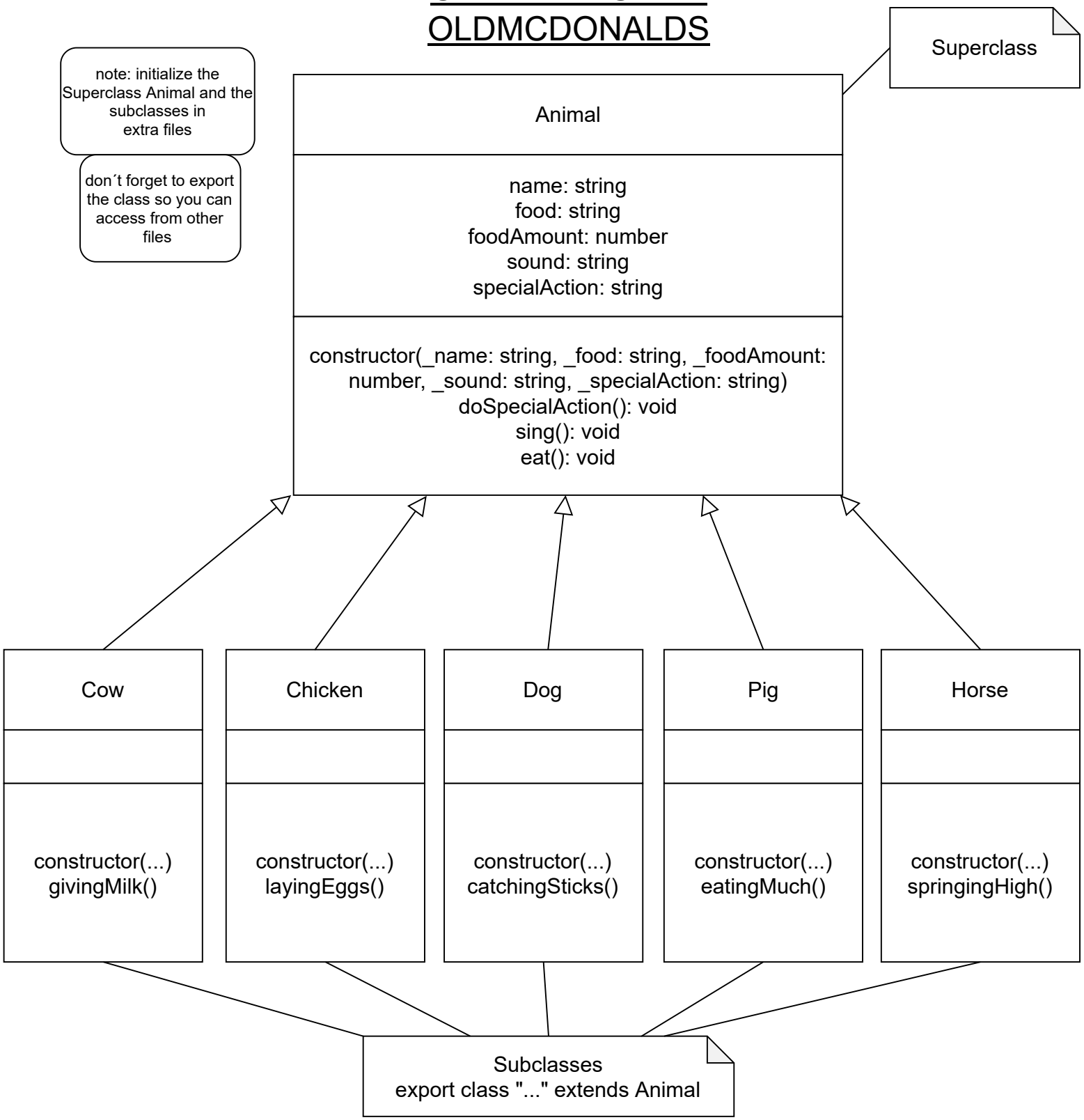
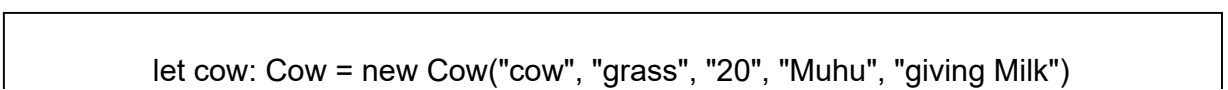
Ausgetauscht mit Hannah Dürr

CLASS-DIAGRAM OLDMCDONALDS



ACTIVITY-DIAGRAM OLDMCDONALDS



```
let chicken: Chicken = new Chicken("chicken", "gains", "3", "Kikiriki", "laying Eggs")

let dog: Dog = new Dog("dog", "meat", "7", "Woof", "catching Sticks")

let pig: Pig = new Pig("pig", "junk", "15", "chrooh", eating much")

let horse: Horse = new Horse("horse", "straw", "18", "phruuuhh", "springing high")
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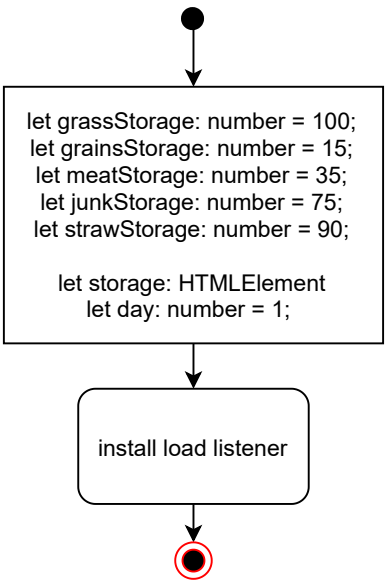
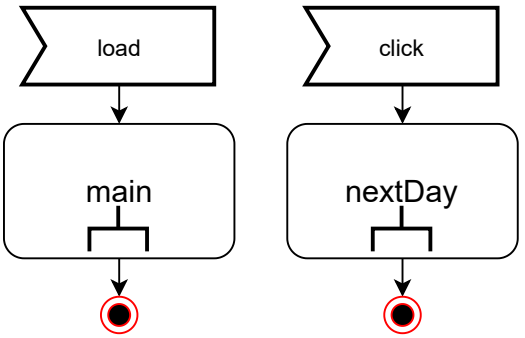
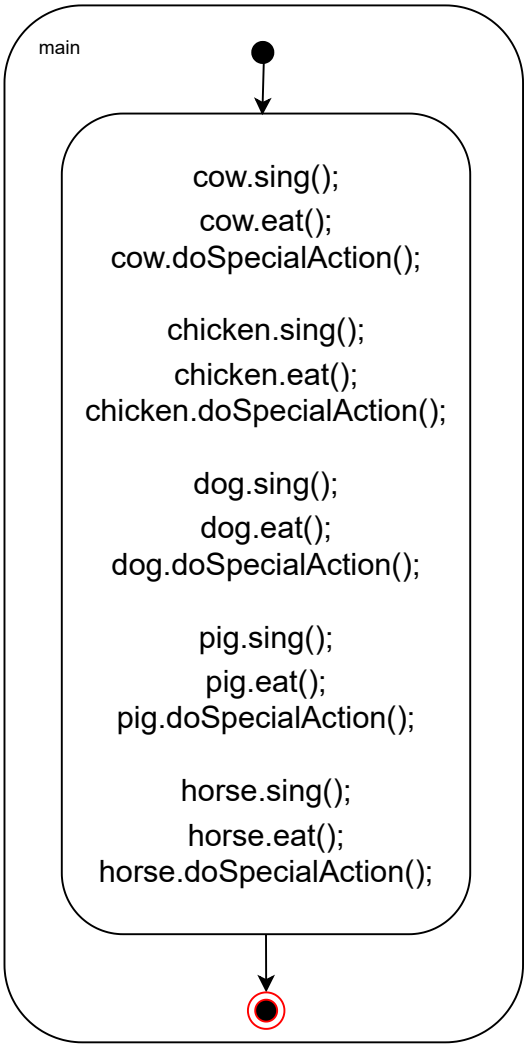
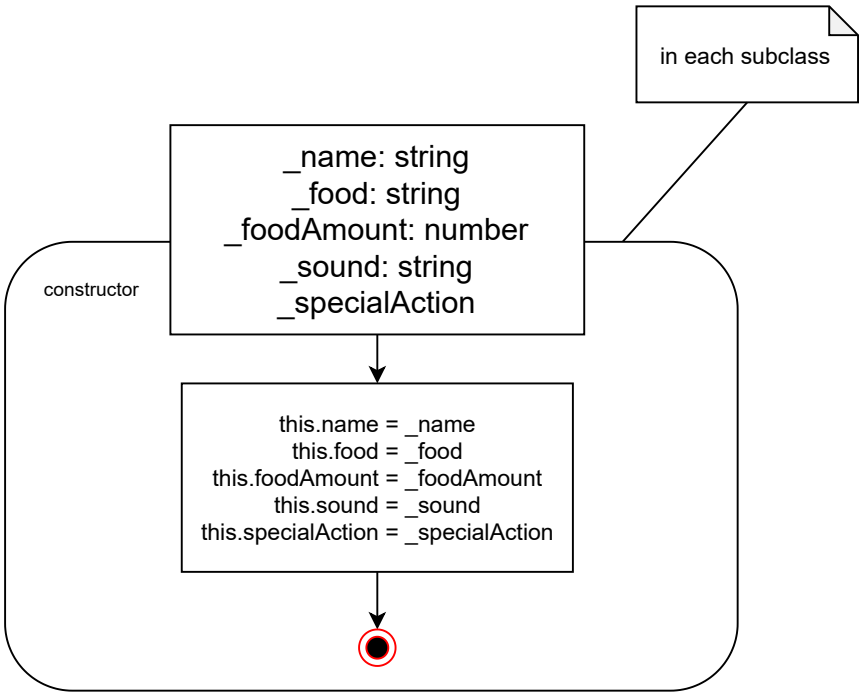
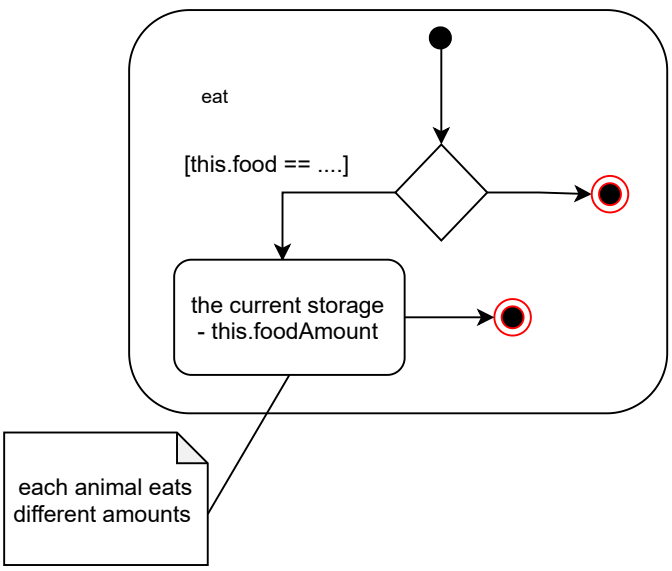
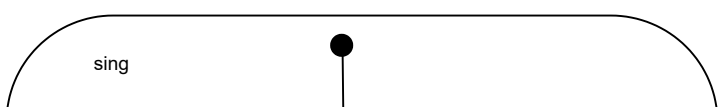


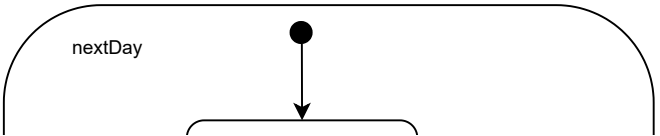


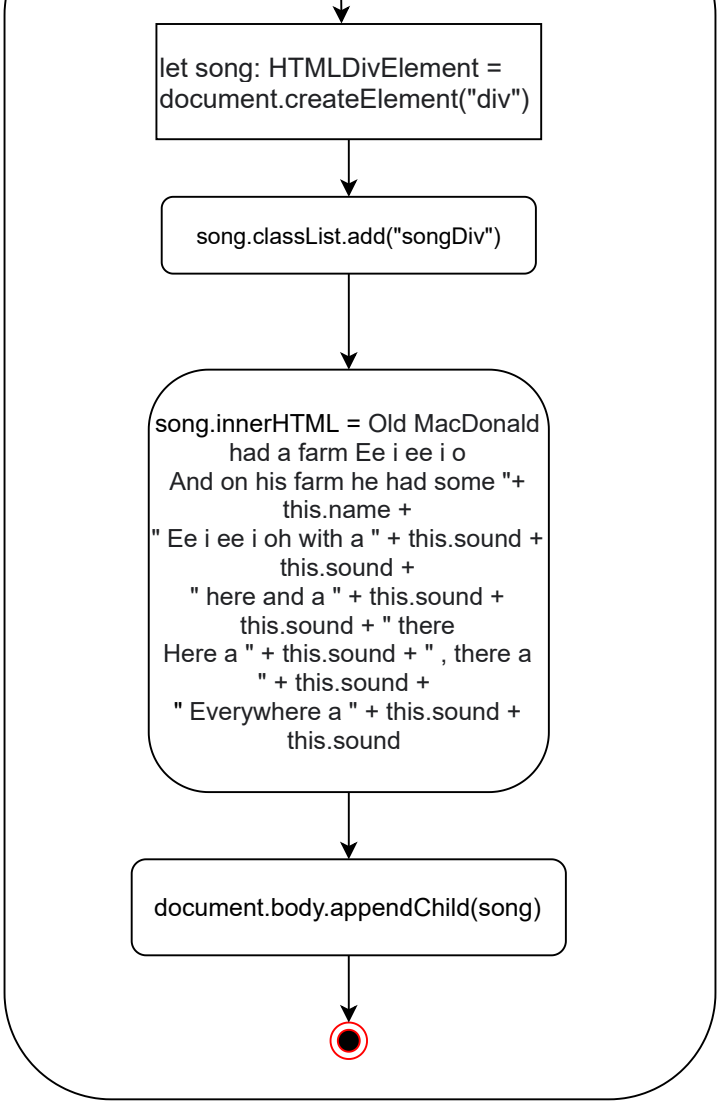


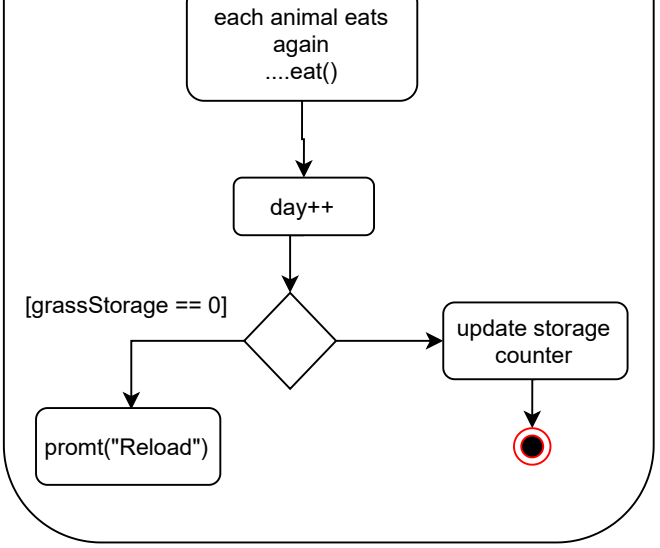


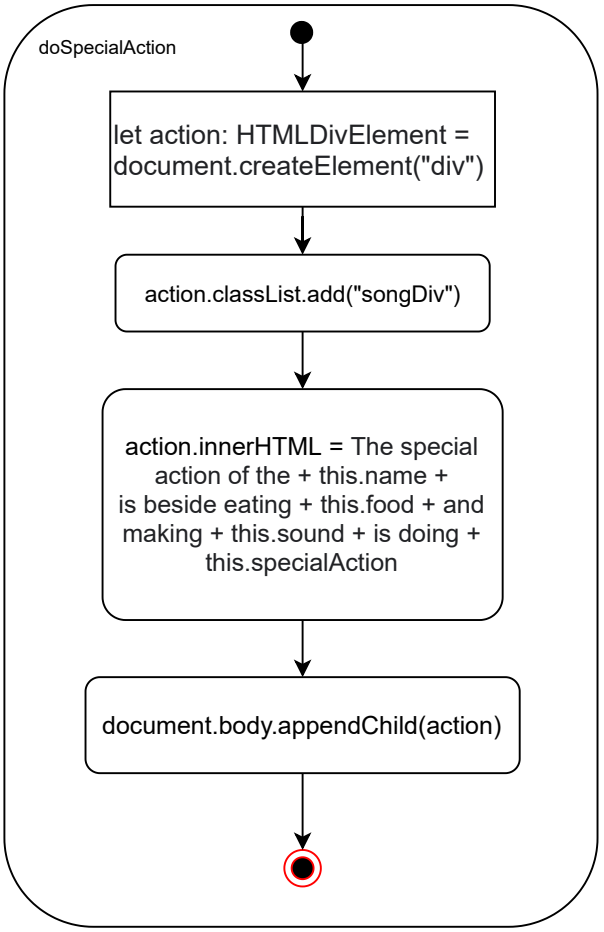


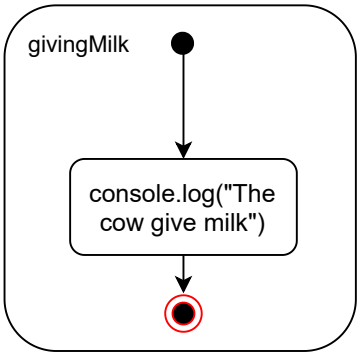


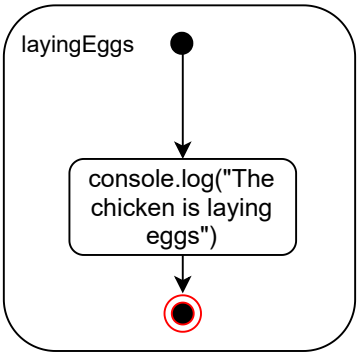


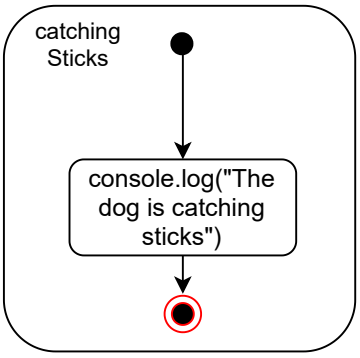

let song: HTMLDivElement = document.createElement("div")
song.classList.add("songDiv")
song.innerHTML = Old MacDonald had a farm Ee i ee i o And on his farm he had some "+ this.name + " Ee i ee i oh with a " + this.sound + this.sound + " here and a " + this.sound + this.sound + " there Here a " + this.sound + " , there a " + this.sound + " Everywhere a " + this.sound + this.sound
document.body.appendChild(song)

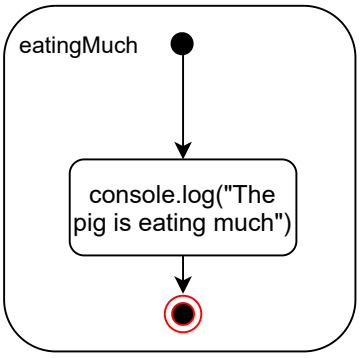

each animal eats again ....eat()
day++
[grassStorage == 0]
update storage counter
promt("Reload")

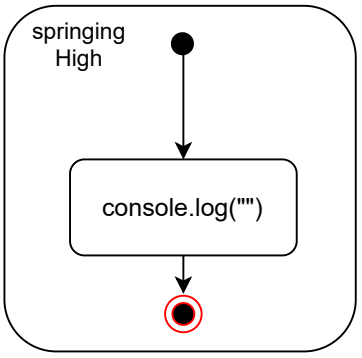

doSpecialAction
let action: HTMLDivElement = document.createElement("div")
action.classList.add("songDiv")
action.innerHTML = The special action of the + this.name + is beside eating + this.food + and making + this.sound + is doing + this.specialAction
document.body.appendChild(action)


givingMilk
console.log("The cow give milk")


layingEggs
console.log("The chicken is laying eggs")


catching Sticks
console.log("The dog is catching sticks")


eatingMuch
console.log("The pig is eating much")


springing High
console.log("")