

NIKITA VOLOSHENKO

MOBILE DEVELOPMENT
ENGINEER

CONTACT

+669 220 9651

STIVENS54@GMAIL.COM

nikitavoloshenko.com



fb.me/stivens13



linkedin.com/in/stivens13/



github.com/stivens13



PROFILE

I am an experienced, motivated and highly dedicated Software Engineer undergraduate student with an ongoing mobile development internship and 2 years of experience in customer service and technical & software support. Have interest in mobile, system, and game development.

EXPERIENCE



MOBILE ENGINEER

SILICON SPECTRA, SUNNYVALE, CA

OCT 2017 - PRESENT

- Designing and building cross platform messenger for business and corporate communication
- iOS, Android, Firebase, Golang
- Team work, Slack, git

LAB ASSISTANT

DE ANZA COLLEGE LIBRARY, CUPERTINO, CA

JAN 2014 - JUN 2016

- Communication with students from various socio-economic and cultural backgrounds
- Ability to quickly troubleshoot hardware and software related problems
- Collaboration with faculty members and teamwork

EDUCATION



BS, SOFTWARE ENGINEERING

SAN JOSE STATE UNIVERSITY, SAN JOSE, CA

2017 - 2018

AS, COMPUTER INFORMATION SYSTEMS

DE ANZA COLLEGE, CUPERTINO, CA

2014 - 2016



SKILLS

- C++, Java, Python, Swift, Node JS
- Mac, Windows, Linux
- Android Studio, Visual Studio, Sublime Text, IDEA, git, vim, npm, AWS, Selenium, JUnit
- Reliable and responsible
- Quick learner, self-starter, and result oriented
- Web content development
- Strong oral and writing skills



PROJECTS

CRIME REPORT, BERKELEY HACK, BERKELEY, CA

SEP 2017

Implemented a system that predicts and warns user about danger level in their area using public APIs. Facebook Bot Platform, NeighborhoodScout API, Python.

KOMYTT, UCLA HACK, LOS ANGELES, CA.

APR 2017

Web/mobile platform for creating and implementing small-scale jobs in real time with geolocation emphasis targeting temporary jobs market (\$130 billion yearly). iOS, PubNub, Heroku.

CROWD DJ, UC SANTA CRUZ HACK, LOS ANGELES, CA.

JAN 2017

Maintained and facilitated development of web service for music flow control in large environments with geographic control. HTML, CSS, Spotify API, Heroku.