Kayden J. Cooper

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PROFILE

A software developer with a knack for creating beautifully designed applications. Built several progressive web applications utilizing various front and back-end technologies. Passionate about solving problems and adding a unique creative flair. A professional with 4+ years in the auto industry managing the sales process and was always above the 95th percentile.

SKILLS:

➢ **Adobe Suites**
➢ **HTML, HTML5**
➢ **CSS/Bootstrap**
➢ **JavaScript**
➢ **Vue.js**
➢ **Node.js**
➢ **MongoDB**
➢ **Mongoose**
➢ **C#**
➢ **SQL**

PROJECTS:

➢ **Gold Miner**
  ○ **https://kaydencooper.github.io/checkpoint-2/**
  ○ **-An interactive game where players are mining for gold and as they buy tools their gold levels increase. -Built with HTML, CSS, JavaScript**

➢ **Kanban**
  ○ **https://my-kanban2020.herokuapp.com/#/**
  ○ **-A Trello inspired daily organizational board. Users can create tasks to maintain "To Do" lists. -Built with Vue.js, JavaScript and integrated Auth0 for authentication**

➢ **Friendzone**
  ○ **https://friendzone-capstone.herokuapp.com/#/**
  ○ **-A social media platform used to connect gamers on various platforms. Users can build connections based on favorite games and platform preference. -Built with Vue.js, Node.js, JavaScript, and game api**

WORK EXPERIENCE:

➢ **Boise Codeworks**
  ○ **Full Stack Developer Student**
    ■ **June 2020 - September 2020**

➢ **Lithia Ford Lincoln of Boise**
  ○ **Sales Professional**
    ■ **May 2016 - March 2020**

EDUCATION:

➢ **Boise Codeworks, Boise ID**
  ○ Immersive Full Stack Developer Student

➢ **Twin Falls High School, Twin Falls ID**
  ○ Senior 2010 Early Graduate
    ▪ Online IDLA classes and Dual Credit classes through CSI