

```
; Attributes: thunk

; DWORD __stdcall GetEnvironmentVariableA(LPCSTR lpName, LPSTR lpBuffer, DWORD nSize)
GetEnvironmentVariableA proc near

lpName= dword ptr  4
lpBuffer= dword ptr  8
nSize= dword ptr  0Ch

jmp     ds:__imp_GetEnvironmentVariableA
GetEnvironmentVariableA endp
```