

```
; Attributes: thunk
```

```
; LONG __stdcall SetWindowLongA(HWND hWnd, int nIndex, LONG dwNewLong)  
SetWindowLongA proc near
```

```
hWnd= dword ptr 4
```

```
nIndex= dword ptr 8
```

```
dwNewLong= dword ptr 0Ch
```

```
jmp     ds:__imp_SetWindowLongA  
SetWindowLongA endp
```