

```
; Attributes: thunk

; int __stdcall MessageBoxA(HWND hWnd, LPCSTR lpText, LPCSTR lpCaption, UINT uType)
MessageBoxA proc near

hWnd= dword ptr  4
lpText= dword ptr  8
lpCaption= dword ptr  0Ch
uType= dword ptr  10h

jmp     ds:__imp_MessageBoxA
MessageBoxA endp
```