

```
; Attributes: thunk

; int __stdcall LoadStringA(HINSTANCE hInstance, UINT uID, LPSTR lpBuffer, int cchBufferMax)
LoadStringA proc near

hInstance= dword ptr  4
uID= dword ptr  8
lpBuffer= dword ptr  0Ch
cchBufferMax= dword ptr  10h

jmp     ds:__imp_LoadStringA
LoadStringA endp
```