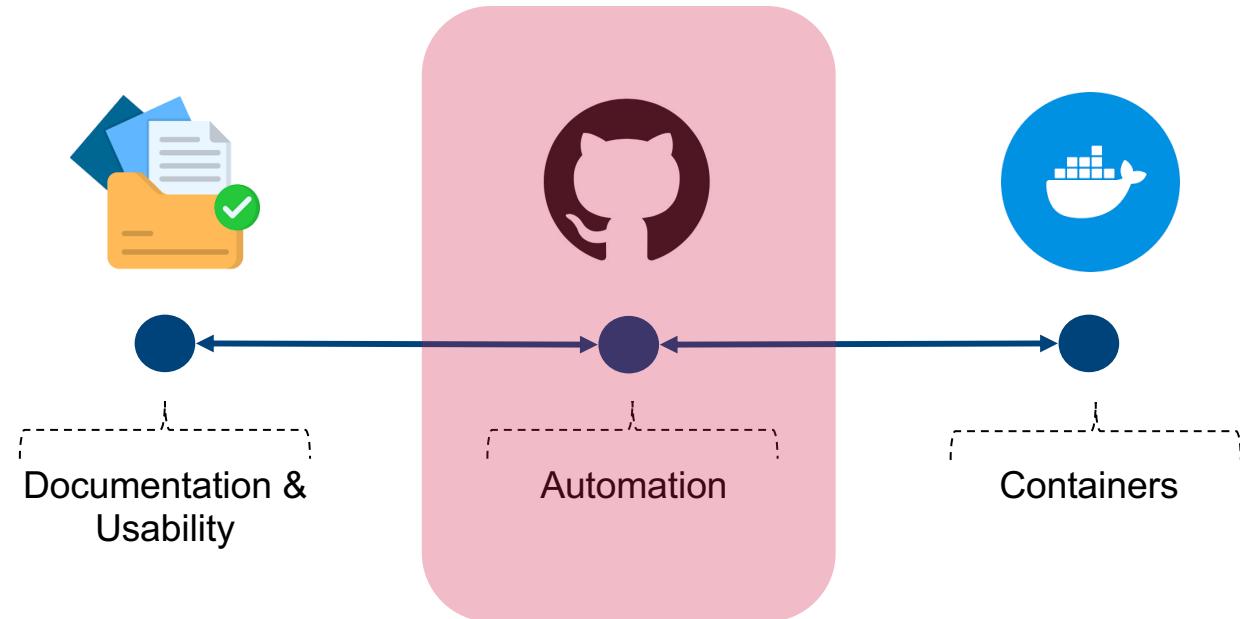


Best practices for reproducibility 🎉



Version control

- As an aid for reproducibility
- Provides a framework for collaborating, particularly on code
- Allows you to restore previous versions and compare between versions
 - Ever wish you could "Undo changes" to say, the version 2 months ago? Now you can!
 - Note: this functionality is much more powerful than "Track Changes" in Word or file recovery options in Google Drive



- `code-final.R`, `code-final-final.R`, `code-final-final-for-real-this-time.R`
- `file.R`, `file.R (1)`, `file.R (2)`, `file.R (3)`

Source edited by [Data Lab Reproducibility Workshop](#)



git for version control



- **git** is an open-source software that performs version control
 - implemented as a set of command line tools
 - [GitKraken](#) is a GUI that (hopefully) makes git a bit easier to use
 - Other available GUIs: SourceTree, GitHub Desktop
- [GitHub.com](#) is one of many websites that can host your repositories
 - Others include gitlab, bitbucket, gitbucket...
 - Using a host like GitHub means that you:
 - have a backup at all times
 - can work on your code from different computers
 - collaborate with others more easily



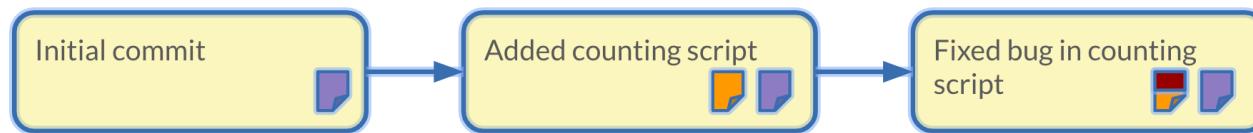
Source by [Data Lab Reproducibility Workshop](#)





git terminology

- A **repository** (repo) is a directory that git is managing
 - It looks like a regular folder from your perspective
 - There can be multiple copies of the repository, often on different machines
- Files that git knows about are **tracked**, i.e., they are under version control
- We take snapshots called **commits** to record the state and history of tracked files.



Source by [Data Lab Reproducibility Workshop](#)





Pearls of wisdom * °*🐚*✿° *

- git can be tricky, and the feelings of frustrations you ~~may~~ will have are normal!
- You will make mistakes.
That's ok! So do I, and so does everyone else!
- Remember: You have to start somewhere.



<https://xkcd.com/1597/>

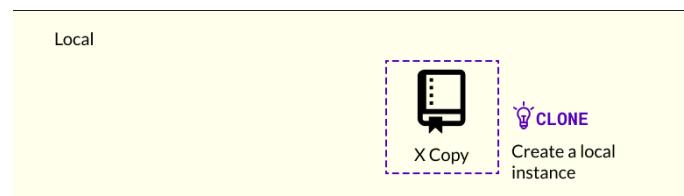
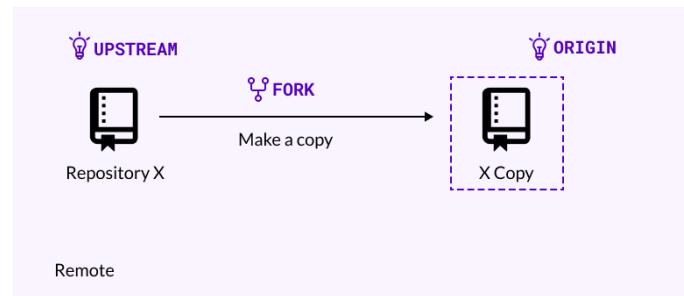
Source by [Data Lab Reproducibility Workshop](#)





Forking a repository on GitHub

- Forking allows you to make your own copy of somebody else's repository
 - Anything that happens in the forked repository will not affect the "upstream" repository
 - You will be able to make whatever changes you want
 - Connections to what happens upstream will still exist, which can be handy
- Note that with your own project repositories, you would not need this step - you can just make a repository directly



Source by [Data Lab Reproducibility Workshop](#)





Forking a repository on GitHub

Go to <https://github.com/stjudeDNBBinfCore/Trainings/>
(make sure you are logged into GitHub)

A screenshot of a GitHub repository page. The repository name is "Trainings" and it is public. The page shows a list of commits from a user named "Chroni". The commits include fixing font sizes, adding figures, and initial commits for files like README, LICENSE, and .gitignore. The repository has 1 branch and 0 tags. On the right side, there is an "About" section with a note that there is no description, website, or topics provided. It also lists the Readme, BSD-2-Clause license, activity (0 stars, 1 watching, 0 forks), releases (none published), and packages (none published).

No description, website, or topics provided.

Readme

BSD-2-Clause license

Activity

Custom properties

0 stars

1 watching

0 forks

Report repository

Releases

No releases published

Create a new release

Packages

No packages published

Publish your first package





Forking a repository on GitHub

Click the “Fork” button

The screenshot shows a GitHub repository page for "Trainings". The top navigation bar includes "Edit Pins", "Watch 1", "Fork 0" (which is highlighted with a red box), and "Star 0". Below the header, there's a list of commits from "Chroni". The main content area displays the repository's README and license information, followed by a "Trainings" section describing its purpose and contributors.





Forking a repository on GitHub

Change the name if you like, but probably not; click “Create fork”

The screenshot shows the GitHub interface for creating a new fork of the 'Trainings' repository. The repository path 'stjudeDNBBinCore / Trainings' is visible in the top left. The 'Code' tab is selected. A search bar at the top right contains the placeholder 'Type / to search'. Below the search bar are several icons: a plus sign, a circular arrow, a magnifying glass, and a gear.

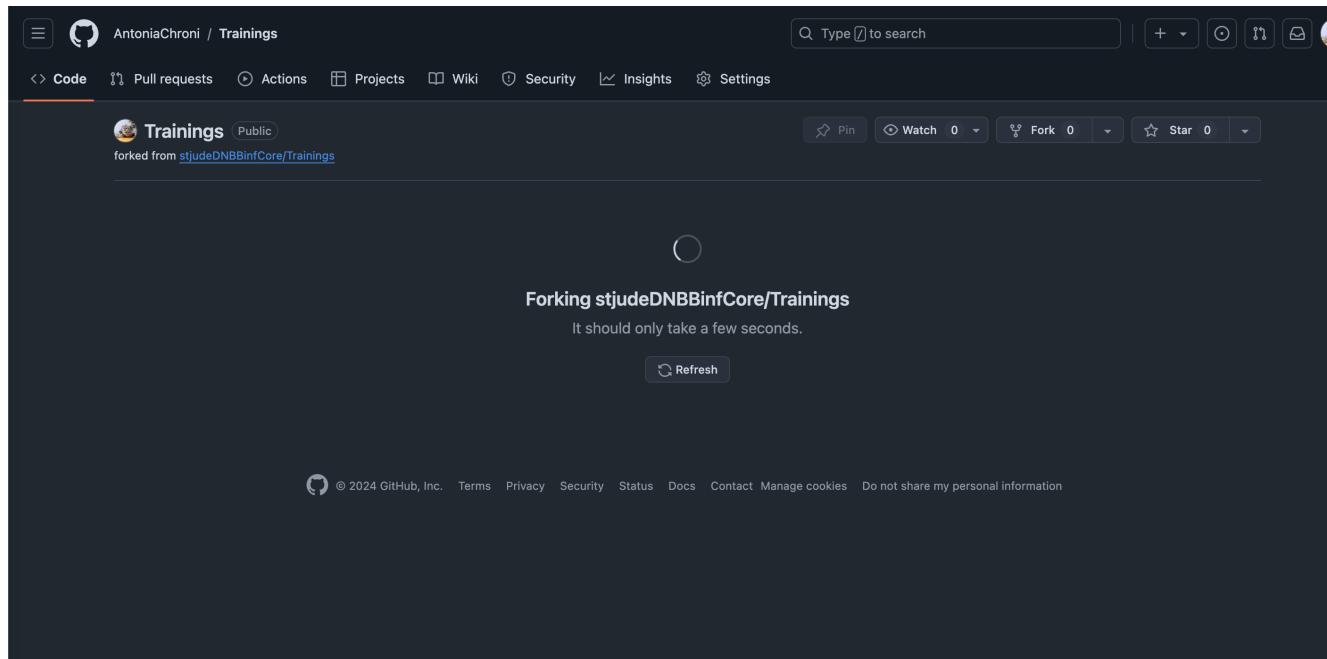
The main content area is titled 'Create a new fork'. It explains that a fork is a copy of a repository and allows experimentation without affecting the original. It notes that by default, forks are named the same as the upstream repository and offers the option to customize the name. A 'Repository name' field is shown with the value 'Trainings', which is highlighted as available. The 'Owner' dropdown is set to 'AntoniaChroni'. A 'Description (optional)' field is present but empty. A checkbox labeled 'Copy the main branch only' is checked, with a note below it about contributing back to the upstream repository. A note at the bottom indicates that the user is creating a fork in their personal account. At the bottom right is a green 'Create fork' button.





Forking a repository on GitHub

Wait...



A screenshot of a GitHub repository page titled "Trainings" (Public) by "AntoniaChroni". The page shows the repository was forked from "stjudeDNBBinfCore/Trainings". A large circular progress bar indicates the process is ongoing. Below it, the text "Forking stjudeDNBBinfCore/Trainings" and "It should only take a few seconds." are displayed. At the bottom, there is a "Refresh" button and a copyright notice: "© 2024 GitHub, Inc. Terms Privacy Security Status Docs Contact Manage cookies Do not share my personal information".





Forking a repository on GitHub

Enjoy your new repo!

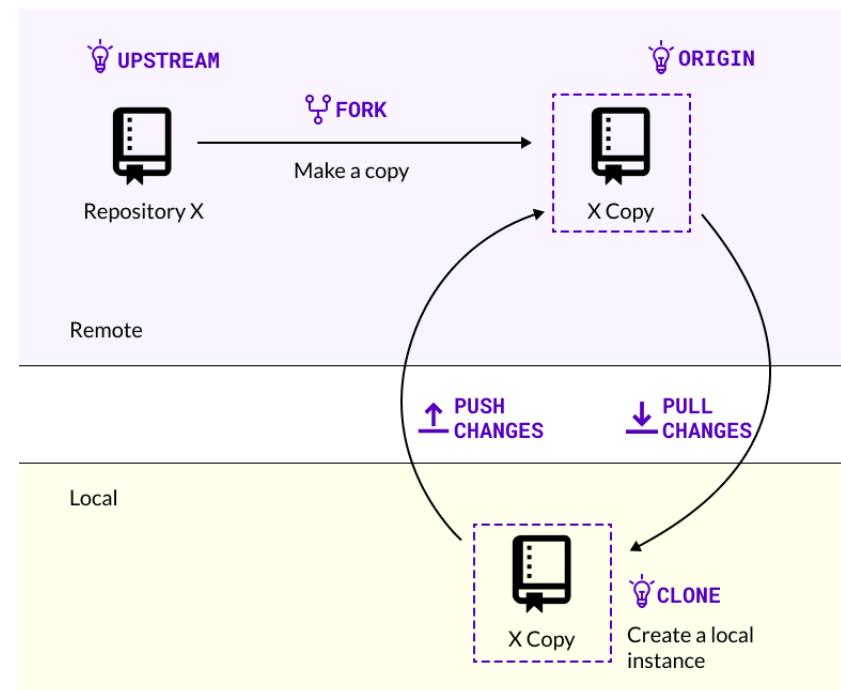
The screenshot shows a GitHub repository page for 'Trainings' (Public). A red arrow points to the 'Forked from stjudeDNBBIinfCore/Trainings' link in the header. Another red arrow points to the message 'This branch is up to date with stjudeDNBBIinfCore/Trainings:main.' in the code pane. The repository has 1 branch and 0 tags. The code pane lists several commits by user 'chroni': 'Fix font size in one slide' (ef65082, 2 weeks ago), 'courses' (2 weeks ago), 'figures' (3 weeks ago), '.gitignore' (3 weeks ago), 'LICENSE' (3 weeks ago), 'README.md' (2 weeks ago), and 'Add gitignore' (3 weeks ago). The repository has no description, website, or topics provided. It includes a 'Readme', 'BSD-2-Clause license', 'Activity' (0 stars, 0 watching, 0 forks), and a 'Create a new release' button. The 'Packages' section indicates no packages published.





Cloning your repository on your computer

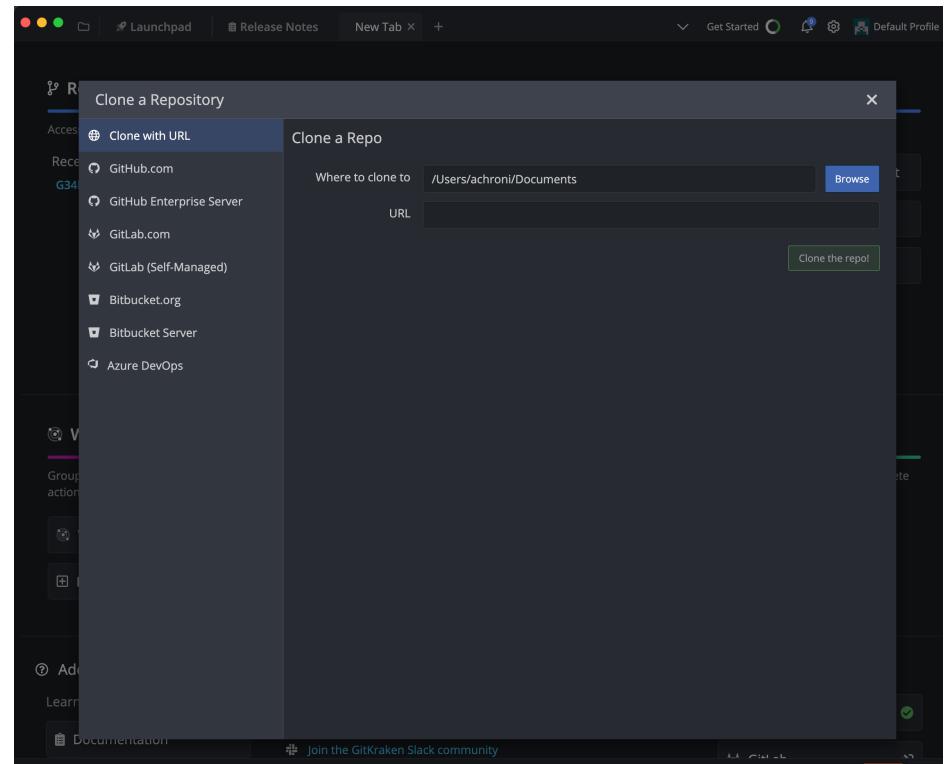
- Having a repository on GitHub is great, but you really want a copy on your own computer!
 - This is true whether it is a repo you made "from scratch" or one you forked
 - You can also go the other direction, starting a repo on your computer, then adding it to GitHub.
- Cloning can happen at the command line or through a GUI like GitKraken





Cloning in GitKraken

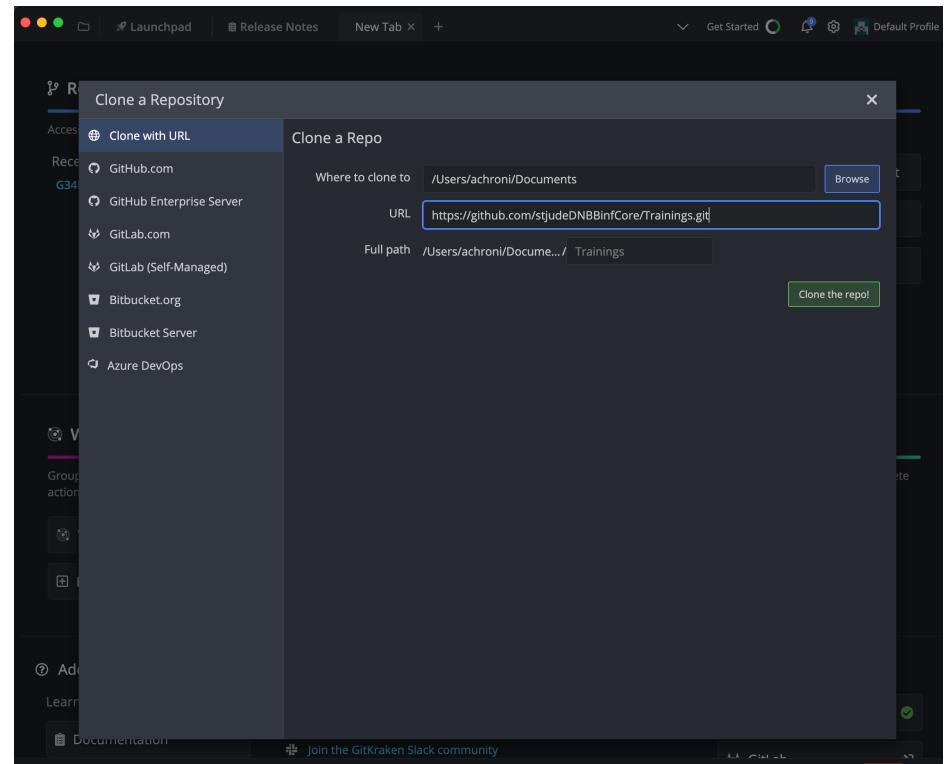
- Choose the destination
 - “Where to clone to”
- “Clone with URL” copied from GitHub





Cloning in GitKraken

- Choose the destination
 - “Where to clone to”
- “Clone with URL” copied from GitHub
- OR select the GitHub.com repository from within GitKraken!





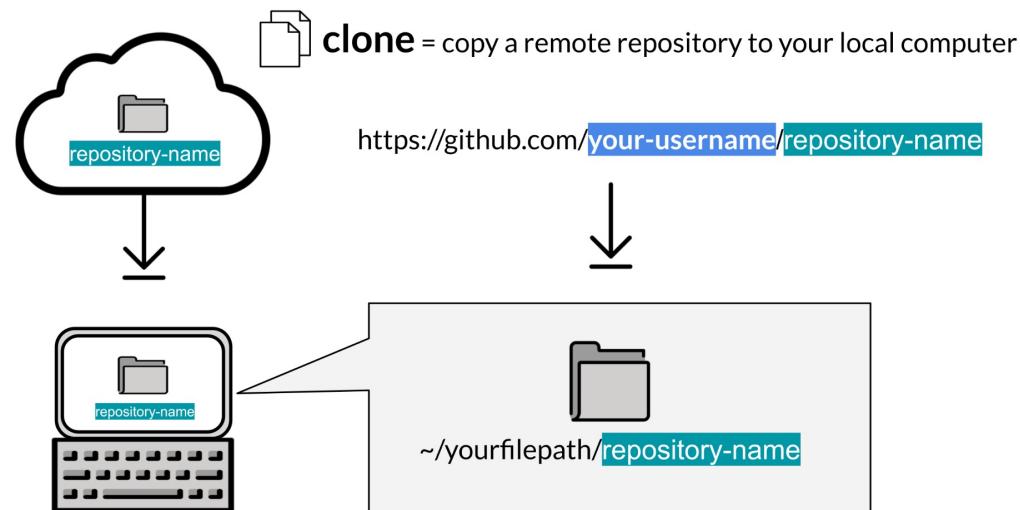
Cloning in GitKraken

The screenshot displays the GitKraken application interface. The left sidebar shows the repository structure with 'Trainings' selected. The main area shows a timeline of commits on the 'main' branch. A specific commit is highlighted, showing its detailed commit message and authorship information. The commit message is "Merge pull request #14 from stjudeDNBBinCore/fix-logo-readme Fix logo readme". The author is listed as "Antonia Chroni" and the committer is "GitHub". The commit was authored on 09/30/2024 at 12:21 PM and committed on 09/30/2024 at 12:21 PM. The commit includes a parent commit hash "564ace,b79010". The commit details also mention "1 added" file.





git clone



Source by [Advanced Reproducibility in Cancer Informatics](#)





Cloning at the command line

- Find the repository URL and copy it:
 - Click the “Code” button
 - Copy the URL under “Clone”
 - the URL will end with a **.git** extension

The screenshot shows a GitHub repository page for 'stjudeDNBBinCore / Trainings'. The 'Code' dropdown menu is open, displaying options for Local and Codespaces, and showing the HTTPS URL: <https://github.com/stjudeDNBBinCore/Trainings>. The repository details on the right include: No description, website, or topics provided; Readme; BSD-2-Clause license; Activity (1 fork); Custom properties; 0 stars; 1 watching; 1 fork; Report repository; Releases (No releases published); and Packages (No packages published). The repository description states: 'The Trainings repository contains a variety of training courses aimed at empowering researchers in the field of Developmental Neurobiology to utilize standardized computational pipelines for genomics data analysis and visualization to make more robust discoveries in the context of pediatric cancer and other catastrophic diseases. The Trainings repository is an initiative of the Bioinformatics Core at the Department of Developmental Neurobiology at the St. Jude Children's Research Hospital.'





Cloning at the command line

- Navigate to the location where you want to put the repository with `cd`
- git clone <URL-from-GitHub>

```
[achroni@L241045 Documents % cd /Users/achroni/Documents/Demo
[achroni@L241045 Demo % git clone https://github.com/stjudeDNBBinfCore/Trainings.git
Cloning into 'Trainings'...
remote: Enumerating objects: 195, done.
remote: Counting objects: 100% (108/108), done.
remote: Compressing objects: 100% (87/87), done.
remote: Total 195 (delta 40), reused 63 (delta 21), pack-reused 87 (from 1)
Receiving objects: 100% (195/195), 77.09 MiB | 33.27 MiB/s, done.
Resolving deltas: 100% (81/81), done.
achroni@L241045 Demo %
```





Cloning at the command line

- Use cd to move into your new repository and ls to look around
 - cd Trainings
 - ls -la (include all of the hidden files)

```
achroni@L241045 Trainings % ls -la
total 32
drwxr-xr-x@ 9 achroni  staff  288 Sep 30 19:30 .
drwx-----@ 12 achroni  staff  384 Sep 30 19:33 ..
drwxr-xr-x@ 13 achroni  staff  416 Sep 30 20:00 .git
-rw-r--r--@  1 achroni  staff  371 Sep 30 19:30 .gitignore
-rw-r--r--@  1 achroni  staff  1308 Sep 30 19:30 LICENSE
-rw-r--r--@  1 achroni  staff  1960 Sep 30 19:30 README.md
drwxr-xr-x@  5 achroni  staff  160 Sep 30 19:30 courses
drwxr-xr-x@  5 achroni  staff  160 Sep 30 19:30 figures
-rw-r--r--@  1 achroni  staff  819 Sep 30 19:30 gitignore.txt
```



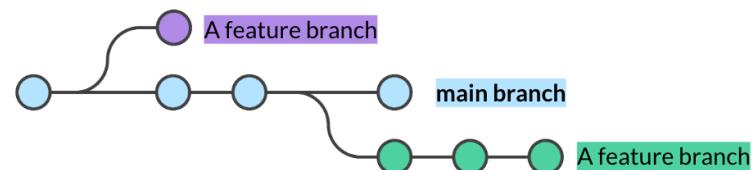


What is a branch?

- Branches are like "repositories within repositories" 😊
- Useful when you want to make changes (maybe experimental!) but you don't want to break the rest of your code
 - You can always switch back to a "clean" branch!
- Keep related changes together
 - All commits for a given new analysis or "feature" can be made within the same branch for easier tracking
 - Helps you to identify which commits are relevant to a given analysis
- If you wreck code in a branch, you've *only wrecked that branch!* Just delete it!
- Branches provide a great framework for collaboration and team science

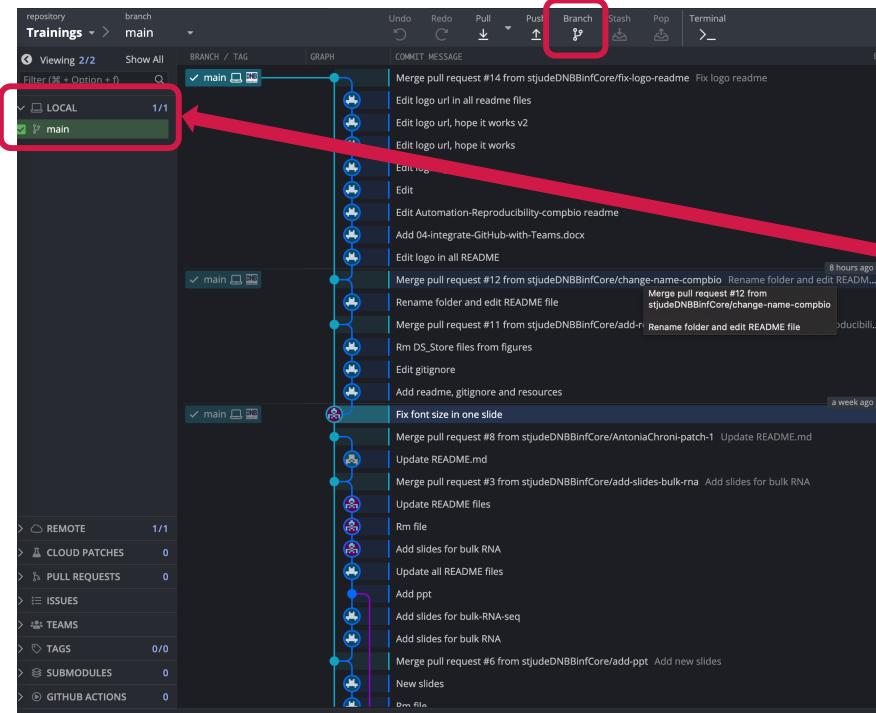


branch = a unique working copy of file changes of a GitHub repository. A branch can be local and remote.





Create a new branch



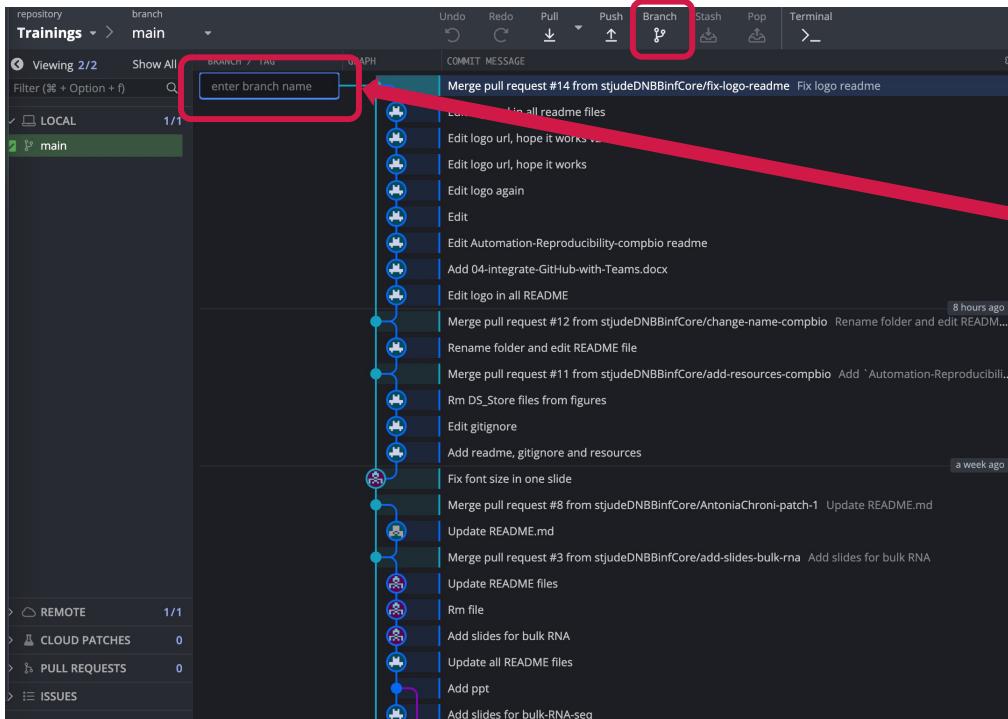
⚠️ Every time you create a branch, this will be created off of the branch that you are currently in!!! ⚠️

- If you are at the main, then it will be based on it.
- If you are at another feature branch, then it will be from that → nested branches that will have to be ordered and merged in that order as well





Create a branch



1. Add your branch name/click enter
2. This will automatically create your feature branch. This is the same as: `git branch <branch_name>`
3. GitKraken will automatically **checkout** your new `-branch`: `git checkout <branch_name>`
4. This is your working branch now and you can add files etc





Viewing branches on GitHub

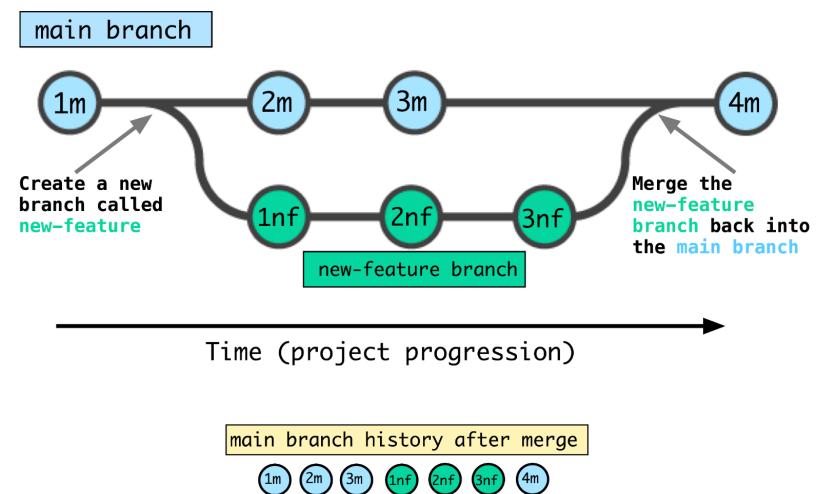
The image shows two screenshots of the GitHub interface. The left screenshot displays the repository 'Trainings' with a list of branches: 'main', 'new-feature', and 'all branches'. A red arrow points from the top of the page down to the 'new-feature' branch. The right screenshot shows the 'new-feature' branch's file structure, including 'courses', 'resources', and various documentation files like 'README.md', 'git-cheat-sheet.pdf', and 'LICENSE'. Another red arrow points from the top of the page down to the 'resources' folder.





Many (nested) branches and steps!

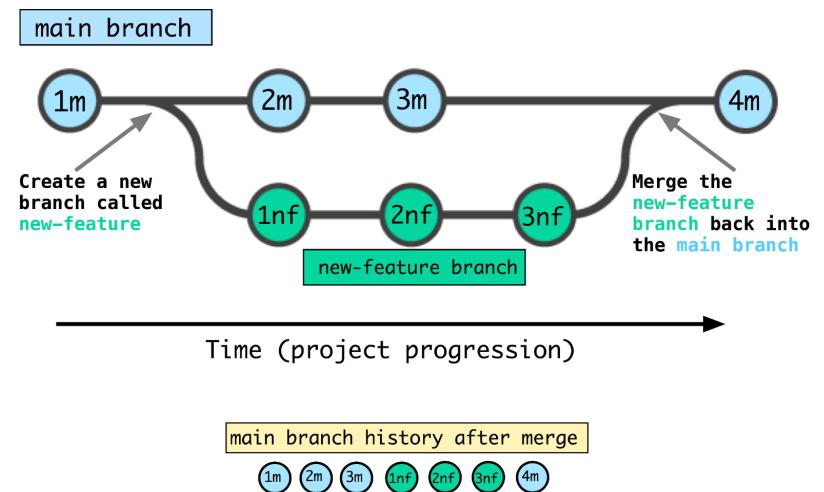
1. Create new branch to add/delete code/address an issue
2. Add/Delete/Staged the changes you want to be part of the next commit: Best practice to stage one changed file at a time to avoid problems (you may also hear this step referred to as "add")
3. Commit your code changes with an informative message
4. Pull/push code from local to remote repo (and vice versa)
5. Create PR/issue to start code review process
6. Once everything is complete, then merge branch to main 🎉





Before merging though...

- When you are working *independently*, merging directly into main on your own is probably fine!
- When you are working *collaboratively*, it can get dangerous because your collaborators won't be in the loop, and conflicts will probably emerge.

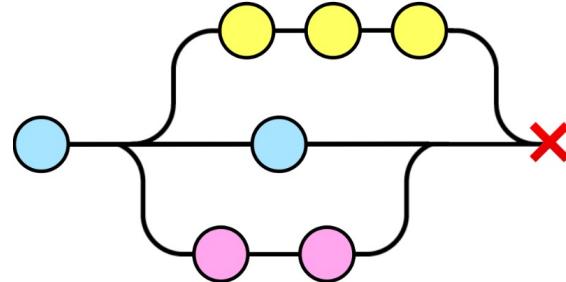




Merge conflicts can happen!

- If a given file has been heavily modified, git may not be able to merge the different file versions across branches together automatically.
 - This is especially a problem if there are many branches floating around getting merged into each other
 - Imagine if each of these branches modified the same file in drastically incompatible ways.....
- Do not panic, everything will be okay!

⚠ You will have to manually fix the merge conflicts! ⚠





VS Code also has helpful git integration!

```
1 Biospecimen_ID primary_site
Accept Current Change | Accept Incoming Change | Accept Both Changes | Compare Changes
2 <<<<< HEAD (Current Change)
3 BS_HZV4WDTB Frontal Lobe|Parietal Lobe
4 =====
5 BS_HZV4WDTB Frontal and Parietal Lobes
6 >>>>> update-metadata-fields (Incoming Change)
7 BS_E1SWA20C Peripheral Whole Blood
8 BS_KB9GJDCS Cerebellum/Posterior Fossa;Ventricles
9 BS_2EJWS3SD Peripheral Whole Blood
10 BS_6YMJ621P Skull
```





How much stage is too much for a commit?

- Smaller units of work are generally better *for you!*
- Imagine you are looking in your code history. Which commit message is more helpful?
 - All the work I did on Tuesday 😱
 - Modified notebook to change plot size 🙌
- Which scenario is easier to look through?
 - 1-3 changed files in a commit
 - 25 changed files in a commit

	COMMENT	DATE
○	CREATED MAIN LOOP & TIMING CONTROL	14 HOURS AGO
○	ENABLED CONFIG FILE PARSING	9 HOURS AGO
○	MISC BUGFIXES	5 HOURS AGO
○	CODE ADDITIONS/EDITS	4 HOURS AGO
○	MORE CODE	4 HOURS AGO
○	HERE HAVE CODE	4 HOURS AGO
○	AAAAAAA	3 HOURS AGO
○	ADKFJSLKDFJSOKLFJ	3 HOURS AGO
○	MY HANDS ARE TYPING WORDS	2 HOURS AGO
○	HAAAAAAAAANDS	2 HOURS AGO

AS A PROJECT DRAGS ON, MY GIT COMMIT MESSAGES GET LESS AND LESS INFORMATIVE.





`git` commands cheat sheet

- git status
- git pull
- git push
- git branch
- git branch <new_branch>
- git branch -d <localBranchName> # delete branch locally
- git push origin --delete <remoteBranchName> # delete branch remotely
- git add <file> or git add .
- git rm <file>
- git commit -m "<what_you_did>"
- `git checkout` command is very complicated. It's so complicated that someone finally, as of Git 2.23, split it into two separate commands 🙌
 - git switch, which does the "select other branch or commit to have checked out" operation; and
 - git restore, which does the "update some files in index and/or working tree" operation





`git` commands cheat sheet

- git log <path/filename> # find last git commit for a specific file
- checkout to your branch- myBranch
 - git checkout myBranch
- get latest code from master branch to your branch
 - git pull origin main OR
 - git rebase main
- git checkout HEAD . # if you want to go back one commit, explore more [undo commit here](#)

-
- More commands [here](#), and
 - `./resources/git-cheat-sheet.pdf`





Do not worry, I'll show you how to do all this soon 😊

LOADING.....





Not all files are meant to live under version control

- Sometimes we have files inside the repository directory that we very much do not want to be part of version control.
 - Large files; GitHub cannot generally handle files ≥ 100 MB. [Git Large File Storage](#) lets you store large files on a remote server such as GitHub (see also [here](#) for a potentially good solution).
 - Unreleased/private data files, including PII/PHI data - even in a private repository, don't do it!
 - Other sneaky culprits like `.DS_Store` files on MacOS
- It's pretty easy to mess up and accidentally stage/commit these files, and Git loves to complain about unstaged files.





Using `.gitignore` files

- `.gitignore` files are *hidden files* that tell git to ignore certain files
 - `.gitignore` will make Git stop telling you about untracked changes
 - `.gitignore` will prevent you from staging/committing these files by accident
 - 🚨 Word to the wise: 🚨 Include files ASAP in your `.gitignore` before you accidentally commit them or you'll have trouble get rid of them...
- You can have many `.gitignore` files in a repo (in different directories) and/or a single `.gitignore` at the top of your repo that all subdirectories "inherit"
 - You can also have a *global* file in `~/.gitignore` that will apply to all repos on your computer (Requires a little more setup, though)!
 - But caution: Your collaborators probably don't have that file.





Using ruleset

The screenshot shows the GitHub Rulesets interface for a repository named 'trjudeONBbitCore / Trainings'. The 'Rulesets / ruleset-1 (Active)' tab is selected. The left sidebar shows navigation categories such as General, Access, Code and automation, Insights, Actions, Webhooks, Environments, Pages, Custom properties, Security, and Secrets and variables. The 'Rulesets' section is highlighted.

General Tab:

- Ruleset Name:** ruleset-1 (highlighted by a red box)
- Enforcement status:** Active
- Bypass list:** Bypass list is empty.
- Targets:** Branch targeting determines which branches will be protected by this ruleset. Use inclusion patterns to expand the list of branches under this ruleset. Use exclusion patterns to exclude branches.
- Branch targeting criteria:** Add target

Rules Tab:

Which rules should be applied?

Branch rules:

- Restrict creations: Only allow users with bypass permission to create matching refs.
- Restrict updates: Only allow users with bypass permission to update matching refs.
- Restrict deletions: Only allow users with bypass permissions to delete matching refs.
- Require linear history: Prevent merge commits from being pushed to matching refs.
- Require merge queue: Merges must be performed via a merge queue.
- Require deployments to succeed: Choose which environments must be successfully deployed to before refs can be pushed into a ref that matches this rule.
- Require signed commits

Required approvals:

- Require a pull request before merging: Require all commits be made to a non-target branch and submitted via a pull-request before they can be merged.
Show additional settings ▾
- Require status checks to pass: Choose which status checks must pass before the ref is updated. When enabled, commits must first be pushed to another ref where the checks pass.
- Block force pushes: Prevent users with push access from force pushing to refs.
- Require code scanning results: Choose which tools must provide code scanning results before the reference is updated. When configured, code scanning must be enabled and have results for both the commit and the reference being updated.

Required reviews:

- Require a pull request before merging: Require all commits be made to a non-target branch and submitted via a pull request before they can be merged.
Hide additional settings ▾
- Required approvals
- Dismiss stale pull request approvals when new commits are pushed: New, reviewable commits pushed will dismiss previous pull request review approvals.
- Require review from Code Owners: Require an approving review in pull requests that modify files that have a designated code owner.
- Require approval of the most recent reviewable push: Whether the most recent reviewable push must be approved by someone other than the person who pushed it.
- Require conversation resolution before merging: All conversations on code must be resolved before a pull request can be merged.
- Require status checks to pass: Choose which status checks must pass before the ref is updated. When enabled, commits must first be pushed to another ref where the checks pass.
- Block force pushes: Prevent users with push access from force pushing to refs.





A reminder: Everyone agrees Git is tricky.

- You will make mistakes
 - That's ok! So do I, and so does everyone else!
 - Git and GitKraken error messages will try to help you.
- But sometimes you will just want to

Dangit, Git!?!?



Skip stitching together an AI stack. Build production-ready AI apps fast with Writer AI Studio.
ADS VIA CARBON

Git is hard: messing up is easy, and figuring out how to fix your mistakes is impossible. Git documentation has this chicken and egg problem where you can't search for how to get yourself out of a mess, *unless you already know the name of the thing you need to know about* in order to fix your problem.

So here are some bad situations I've gotten myself into, and how I eventually got myself out of them *in plain english*.

Dangit, I did something terribly wrong, please tell me git has a magic time machine!?!?

<https://dangitgit.com/en>





Code review

- Code review helps boost the **accuracy and reproducibility** of the analysis.
- **Everyone involved in the process will learn something new.**
- Effective code review brings so many benefits not only to your project quality but also your **communication skills** through fostering a learning atmosphere in the team.
- It begins with the creation of a pull request/issue.
- **Successful and efficient code review is born out of quality communication.**
- Even if you end up being the only person who will review your own code, writing these things out is still very helpful and highly recommended.

CODE REVIEW



Created by [Vanessa Lay](#)
from Noam Project

```
function register()
{
    if (!empty($_POST)) {
        $msg = '';
        if ($_POST['user_name']) {
            if ($_POST['user_password_new'] === $_POST['user_password_repeat']) {
                if (strlen($_POST['user_password_new']) > 5) {
                    if (strlen($_POST['user_password_repeat']) > 5) {
                        if (strlen($_POST['user_email']) > 1) {
                            if (preg_match('/^(a-zA-Z\d){3,4}@[a-zA-Z\d]+\.[a-zA-Z\d]{2,4}$/', $_POST['user_email'])) {
                                $user = read_user($_POST['user_name']);
                                if (!isset($user['user_name'])) {
                                    if ($_POST['user_email']) {
                                        if (strlen($_POST['user_email']) < 65) {
                                            if (filter_var($_POST['user_email'], FILTER_VALIDATE_EMAIL)) {
                                                create_user();
                                                $_SESSION['msg'] = 'You are now registered so please login';
                                                header('Location: ' . $_SERVER['PHP_SELF']);
                                                exit();
                                            } else $msg = 'You must provide a valid email address';
                                        } else $msg = 'Email must be less than 64 characters';
                                    } else $msg = 'Email cannot be empty';
                                } else $msg = 'Username already exists';
                            } else $msg = 'Username must be only a-z, A-Z, 0-9';
                        } else $msg = 'Username must be between 2 and 64 characters';
                    } else $msg = 'Password must be at least 6 characters';
                } else $msg = 'Passwords do not match';
            } else $msg = 'Empty Password';
        } else $msg = 'Empty Username';
        $_SESSION['msg'] = $msg;
    }
    return register_form();
}
```

<https://openpracticelibrary.com/practice/code-review/>





Code review rules for authors

- Be explicit on your PR for what kind of feedback is needed. ? Let them know that before they waste their time digging into the code line-by-line.
 - Are you still in the early stages and looking for a bigger picture review?
 - Are there specific areas of the code you are having trouble with or are unsure about? Send a link to the specific lines in GitHub you are asking about. Are there results that are surprising, confusing, or smell wrong?
 - Are you in the later stages and looking for detailed nit-picky review?
 - Are you looking for feedback on the results or methods?





Code review rules for authors

- Try to make sure your pull requests aren't too long! Code reviewing fatigue is very real. If you send a reviewer thousands of lines of code to review it will be very overwhelming to review or understand.
- Alternatively, when you create a new branch try to set a very intentional (and relatively small) goal you would like to achieve with your upcoming pull request. Keeping your pull requests small and focused on one task at a time will not only help your reviewers but also will help yourself feel more accomplished and organized.





Code review rules for reviewers

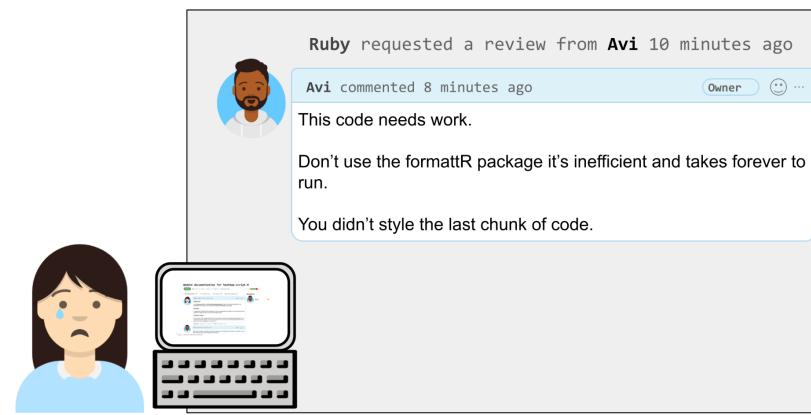
- Identify areas in the code and documentation that are opportunities for improvement.
- Communicate your questions and concerns effectively and in a way that creates a positive atmosphere.
- Determine solutions collaboratively in a way that allows for a learning as well as a long term improved product.
- What to look for:
 - Does the analysis answer the question it's asking? Are the methods it uses to do so appropriate?
 - Is the code clear and readable? Does it contain a healthy amount of comments and documentation for individuals not familiar with the project to understand generally what is going on?
 - Is the code efficient with computational resources? (Are there areas it's a bit too greedy with memory usage?)
 - Does the code stick to the style and conventions of this project?
 - Are there alternate scenarios where the current strategy might fail? (depending on the likelihood of this use case, this may be an instance for a new issue and for it to be addressed in a different pull request).





Code review rules for reviewers – how to communicate

- Try to be empathetic to the learning process! You are both working on this project together – assume you both want the best out of this project. If something seems wrong, work together to find a solution, don't ever waste time on placing blame.





Code review rules for reviewers – how to communicate

- Writing code is hard and writing quality code is even harder. Let's be appreciative/suggestive and highlight things we liked as well! 😊
- *Nice work Alice, I really learnt a lot from this.*
- *Great Job! Bob*

I suggest you use an ArrayHelper getValue method here because of its error handling capability instead of accessing the value directly. You could even go further by giving an example: \$a = \$b['key']; would raise an error if key is not set but \$a = ArrayHelper :: getValue(\$b, 'key'); would return a null value if key is not set.

Nice Job! Alice. I suggest we create an interface for this service so other substitute services can implement the interface as well, this would enable us change to a different service with very minimal efforts when the need arises. What do you think?

Ruby requested a review from Avi 10 minutes ago

Avi commented 8 minutes ago Owner ...

Ruby, thanks for all this work! This is a great start! I have a few questions so we can further polish this code.

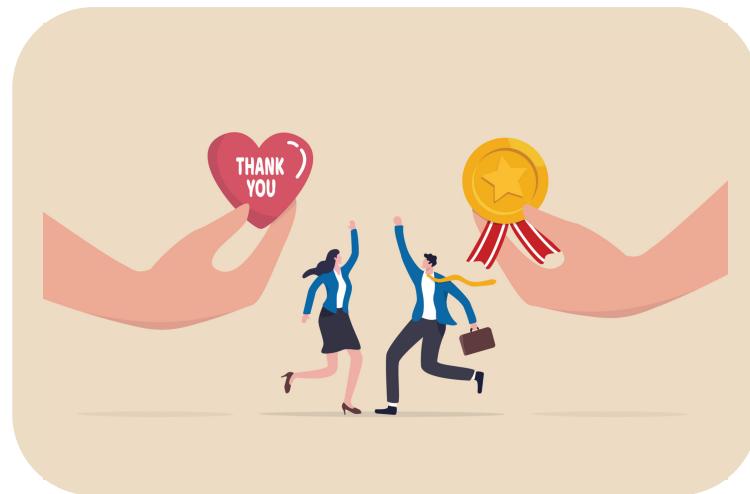
- Is your usage of the formattR package because of the weird formatting of the data.tsv file? Perhaps we can brainstorm another approach to this that would allow us to get rid of this package requirement.
- I think that in your last chunk you may have forgotten to style the code according to the conventions for this repository. Perhaps we can discuss how we introduce something to help all authors of this repository adhere to the conventions. This may be an instance we can use automation or a checklist to help.





Empathy is an important part of effective code review!

- This interaction reminds us that effective code review is steeped in empathy from both sides. Authors need to appreciate the time and effort the reviewer is spending to help them; while reviewers need to be sensitive to the amount of effort put in by the author already.





More resources

- [GitHub Docs](#)
- [Git cheat-sheet](#)
- [GitHub Automation for Scientists](#) – explains GitHub Actions Fundamentals
- [GitKraken Git GUI Tutorial For Beginners](#)
- [Happy Git and GitHub for the user](#)
- [awesome-code-review](#)
- [Comments during Code Reviews](#)





Finding cures. Saving children.

