STLMC: Robust STL Model Checking of Hybrid Systems using SMT

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Abstract. We present the STLMC model checker for signal temporal logic (STL) properties of hybrid systems. STLMC can perform STL model checking up to a robustness threshold $\epsilon>0$ for a wide range of nonlinear hybrid systems with ordinary differential equations. Our tool utilizes the refutation-complete SMT-based model checking algorithm with various SMT solvers by reducing the robust STL model checking problem into the Boolean STL model checking problem. If STLMC does not find a counterexample, the system is guaranteed to be correct up to the given bounds and robustness threshold. We demonstrate the effectiveness of STLMC on a number of hybrid system benchmarks.

1 Introduction

Signal temporal logic (STL) [37] has emerged as a popular property specification formalism for hybrid systems. STL formulas describe linear-time properties of continuous real-valued signals. Because hybrid systems exhibit both discrete and continuous behaviors, STL provides a convenient and expressive way to specify important requirements of hybrid systems. STL has a vast range of applications on hybrid systems, including automotive systems [21,32], medical systems [42], robotics [29,47], IoT [10], smart cities [22,36], smart grids [46], etc.

Due to the infinite-state nature of hybrid systems with continuous dynamics, most techniques and tools for analyzing STL properties focus on monitoring and falsification. These techniques analyze concrete samples of signals obtained by simulating hybrid automata to monitor the system's behavior [16, 18, 31, 38] or find counterexamples [1, 4, 43, 50], often combined with stochastic optimization techniques [33]. To this end, STL monitoring and falsification use quantitative semantics that defines the *robustness degree* to indicate how well the formula is satisfied. However, these methods cannot be used to guarantee correctness.

Recently, several STL model checking techniques have been proposed for hybrid systems [7,35,41]. In particular, the SMT-based bounded model checking algorithms [7,35] are refutation-complete and thus can guarantee correctness up to bounds. These techniques are based on the Boolean semantics of STL instead of quantitative semantics. This is certainly a limitation for hybrid systems as small perturbations of signals can cause the system to violate the properties verified by Boolean STL model checking. Moreover, there is no tool with a convenient user interface that implements STL model checking techniques.

This paper presents the STLMC tool for robust STL model checking of hybrid systems. Our tool can verify that, up to bounds, the robustness degree of an STL formula φ is greater than a robustness threshold $\epsilon > 0$ for all possible behaviors of the system. We reduce the robust STL model checking problem to Boolean STL model checking using ϵ -strengthening, first proposed in [26] for first-order logic and extended to STL. We then apply the refutation-complete bounded model checking algorithm [7,35] to build the SMT encoding of the resulting Boolean STL model checking problem, which can be solved using SMT solvers.

Apart from the robust STL model checking method, STLMC also implements several techniques to improve the usability and scalability of the tool:

- STLMC implements a generic interface to connect with various SMT solvers, such as Z3 [15], Yices2 [20], dReal [27]. Because dReal can (approximately) deal with nonlinear ordinary differential equations (ODEs), STLMC can also support hybrid systems with nonlinear ODE dynamics.
- STLMC implements parallelized two-step SMT solving to improve scalability. Instead of directly solving the complex encoding with ODEs, we first obtain a discrete abstraction without ODEs and find satisfying scenarios. We then check the discrete refinements of such scenarios using dReal in parallel.
- STLMC provides a visualization command to draw counterexample signals and robustness degrees. Such graphs intuitively explain why the robustness degree of the formula is greater than a given threshold, and thus greatly help in analyzing counterexamples and debugging hybrid systems.

We demonstrate the effectiveness of the STLMC tool on a number of hybrid system benchmarks—including linear, polynomial, and ODE dynamics—and nontrivial STL properties. The tool is available at https://stlmc.github.io.

The rest of this paper is organized as follows. Section 2 explains some background on robust STL model checking of hybrid systems using STLMC. Section 3 presents the STLMC tool and language. Section 4 presents the algorithm and implementation of STLMC. Section 5 shows the experimental results. Section 6 discusses the related work. Finally, Section 7 presents some concluding remarks.

2 Background

2.1 Hybrid Automata

Hybrid automata are widely used for formalizing cyber-physical systems (CPSs) that exhibit both discrete and continuous behaviors. In a hybrid automaton H, a set of $modes\ Q$ specifies discrete states, and a finite set of real-valued $variables\ X = \{x_1,...,x_l\}$ specifies continuous states. A state of H is a pair $\langle q,\vec{v}\rangle \in Q \times \mathbb{R}^l$ of mode q and real-valued vector \vec{v} . An initial condition $init(\langle q,\vec{v}\rangle)$ defines a set of initial states. An invariant condition $inv(\langle q,\vec{v}\rangle)$ defines a set of valid states. A flow condition $flow(\langle q,\vec{v}\rangle,t,\langle q,\vec{v}_t\rangle)$ defines a $continuous\ evolution$ of variables X from a value \vec{v} to \vec{v}_t over duration t in mode q. A jump condition $jump(\langle q,\vec{v}\rangle,\langle q',\vec{v'}\rangle)$ defines a discrete transition from state $\langle q,\vec{v}\rangle$ to $\langle q',\vec{v'}\rangle$.

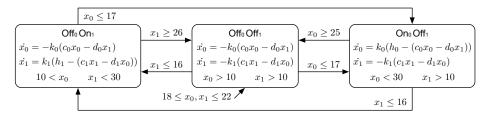


Fig. 1: A hybrid automaton for the networked thermostats.

Definition 1. A hybrid automaton is a tuple H = (Q, X, init, inv, jump, flow).

A signal σ represents a continuous execution of a hybrid automaton H, given by a function $[0,\tau) \to Q \times \mathbb{R}^l$ with a time bound $\tau > 0$. A signal σ is called bounded if $\tau < \infty$. A signal σ is called a trajectory of a hybrid automaton H, written $\sigma \in H$, if σ describes a valid behavior of H.

Definition 2. For a hybrid automaton H, a signal $\sigma: [0,\tau) \to Q \times \mathbb{R}^l$ is a trajectory of H, written $\sigma \in H$, if there exist sequences of modes $q_1, q_2, q_3, ...$ and of times $0 = t_0 < t_1 < ... < \tau$ such that:

- the initial condition holds at time t_0 : i.e., init $(\sigma(t_0))$ holds;
- for $i \ge 1$, the values of X change from $\sigma(t_{i-1})$ for time $t_i t_{i-1}$ by the flow condition, satisfying the invariant condition: i.e., for any $t \in [t_{i-1}, t_i)$:

$$flow(\sigma(t_{i-1}), t - t_{i-1}, \sigma(t))$$
 and $inv(\sigma(t))$

- for $i \geq 1$, a discrete jump happens at time t_i : i.e., for some $s_i \in Q \times \mathbb{R}^l$:

$$flow(\sigma(t_{i-1}), t_i - t_{i-1}, s_i)$$
 and $jump(s_i, \sigma(t_i))$

Example 1. There are two rooms connected by an open door. The temperature x_i of each room $i \in \{0,1\}$ is controlled by each thermostat, depending on the heater's mode $q_i \in \{\text{On}, \text{Off}\}$ and the other room's temperature. The continuous dynamics of x_i can be given as ODEs as follows [5,30]:

$$\dot{x_i} = \begin{cases} K_i(h_i - (c_i x_i - d_i x_{1-i})) & \text{(On)} \\ -K_i(c_i x_i - d_i x_{1-i}) & \text{(Off)}, \end{cases}$$

where K_i , h_i , c_i , d_i are constants depending on the size of the room, the heater's power, and the size of the door. Figure 1 shows a hybrid automaton of our thermostat controllers. Initially, both heaters are off and the temperatures are between 18 and 22. The jumps between modes then define a control logic to keep the temperatures within a certain range using only one heater.

2.2 Signal Temporal Logic

Signal temporal logic (STL) is widely used to specify properties of hybrid systems [37]. The syntax of STL is defined by:

$$\varphi ::= p \mid \neg \varphi \mid \varphi \wedge \varphi \mid \varphi \mathbf{U}_I \varphi$$

where p denotes state propositions, and $I \subseteq \mathbb{R}_{\geq 0}$ is an interval of nonnegative real numbers. Examples of state propositions include relational expressions of the form $f(\vec{x}) \geq 0$ over variables X with a real-valued function $f : \mathbb{R}^l \to \mathbb{R}$. Other common boolean and temporal operators can be derived by equivalences:

$$\varphi \vee \varphi' \equiv \neg(\neg \varphi \wedge \neg \varphi'), \quad \Diamond_I \varphi \equiv \top \mathbf{U}_I \varphi,$$
$$\Box_I \varphi \equiv \neg \Diamond_I \neg \varphi, \quad \varphi \mathbf{R}_I \varphi' \equiv \neg((\neg \varphi) \mathbf{U}_I (\neg \varphi'))$$

Example 2. For Example 1, we consider the following STL formulas:

```
 \begin{array}{l} - \lozenge_{[0,3]} \left( x_0 \geq 13 \ \mathbf{U}_{[0,\infty)} \ x_1 \leq 22 \right) \\ - \square_{[2,4]} \left( x_0 - x_1 \geq 4 \ \rightarrow \ \lozenge_{[3,10]} \ x_0 - x_1 \leq -3 \right) \\ - \square_{[0,10]} \left( x_0 > 23 \ \mathbf{R}_{[0,\infty)} \ x_0 - x_1 \geq 4 \right) \end{array}
```

The Minkowski sum of two intervals I and J is denoted by I+J. E.g., [a,b]+[c,d]=[a+c,b+d]. For a singular interval $\{t\}$, the set $\{t\}+I$ is often written as t+I. We write $\sup_{a\in A}g(a)$ and $\inf_{a\in A}g(a)$ to denote the least upper bound and the greatest lower bound of the set $\{g(a)\mid a\in A\}$, respectively.

We consider a quantitative semantics of STL based on robustness degrees [18]. The semantics of a proposition p is specified as a function $p: Q \times \mathbb{R}^l \to \overline{\mathbb{R}}$, where $\overline{\mathbb{R}} = \mathbb{R} \cup \{-\infty, \infty\}$, that assigns to a state of H the degree to which p is true. For a state proposition of the form $f(\vec{x}) \geq 0$, the robustness degree is the value of $f(\vec{x})$ at a given state. E.g., the robustness degree of proposition $x_0 - x_1 \geq 4$ in Example 2 is the value of $x_0 - x_1 - 4$ at a given state.

The robustness degree of an STL formula can be defined as follows [18], where a time bound τ of a signal is explicitly taken into account.

Definition 3. Given an STL formula φ , a signal $\sigma : [0, \tau) \to \mathbb{R}^l$, and a time $t \in [0, \tau)$, the robustness degree $\rho_{\tau}(\varphi, \sigma, t) \in \mathbb{R}$ is defined inductively by:

$$\begin{split} \rho_{\tau}(p,\sigma,t) &= p(\sigma(t)) \\ \rho_{\tau}(\neg\varphi,\sigma,t) &= -\rho_{\tau}(\varphi,\sigma,t) \\ \rho_{\tau}(\varphi_{1} \wedge \varphi_{2},\sigma,t) &= \min(\rho_{\tau}(\varphi_{1},\sigma,t), \rho_{\tau}(\varphi_{2},\sigma,t)) \\ \rho_{\tau}(\varphi_{1} \operatorname{\mathbf{U}}_{I} \varphi_{2},\sigma,t) &= \sup_{t' \in (t+I) \cap [0,\tau)} \min(\rho_{\tau}(\varphi_{2},\sigma,t'), \inf_{t'' \in [t,t']} \rho_{\tau}(\varphi_{1},\sigma,t'')) \end{split}$$

The robust STL model checking problem is to determine if the robustness degree of an STL formula φ is always greater than a given robustness threshold $\epsilon > 0$ for all possible trajectories of a hybrid automaton H.

Definition 4 (Robust STL Model Checking). For a time bound $\tau > 0$, an STL formula φ is satisfied at time $t \in [0, \tau)$ on a hybrid automaton H with respect to a robustness threshold $\epsilon > 0$ iff for every trajectory $\sigma \in H$, $\rho_{\tau}(\varphi, \sigma, t) > \epsilon$.

2.3 STL Boolean Semantic

We also introduce the Boolean semantics of STL, which was originally proposed as the semantics of STL in [37]. We consider the following definition from [35] that explicitly considers a time bound $\tau > 0$.

Definition 5. Given an STL formula φ , a signal $\sigma : [0, \tau) \to \mathbb{R}^l$, and a time $t \in [0, \tau)$, the satisfaction of φ , denoted by σ , $t \models_{\tau} \varphi$ is inductively defined by:

```
\begin{split} &\sigma,t\models_{\tau}p & \textit{iff } t<\tau \; \textit{ and } \; p(\sigma(t))=\top\\ &\sigma,t\models_{\tau}\neg\varphi & \textit{iff } \; \sigma,t\not\models_{\tau}\varphi\\ &\sigma,t\models_{\tau}\varphi_{1}\wedge\varphi_{2} & \textit{iff } \; \sigma,t\models_{\tau}\varphi_{1} \; \textit{ and } \; \sigma,t\models_{\tau}\varphi_{2}\\ &\sigma,t\models_{\tau}\varphi_{1}\mathbf{U}_{I}\varphi_{2} & \textit{iff } \; \exists t'\in(t+I)\cap[0,\tau).\; \sigma,t'\models_{\tau}\varphi_{2},\; \forall t''\in[t,t'].\; \sigma,t''\models_{\tau}\varphi_{1} \end{split}
```

The following theorem shows the obvious relationship between the Boolean semantics and the quantitative semantics. If the robustness degree of φ is strictly positive (resp., negative), then φ is true (resp., false).

Theorem 1. [18] For an STL formula φ , a signal σ , and a time $t \in [0, \tau)$, $\rho_{\tau}(\varphi, \sigma, t) > 0$ implies $\sigma, t \models_{\tau} \varphi$, and $\rho_{\tau}(\varphi, \sigma, t) < 0$ implies $\sigma, t \not\models_{\tau} \varphi$.

3 The STLMC Tool

The STLMC tool can model check STL properties of hybrid automata, given three parameters $\epsilon > 0$ (robustness threshold), $\tau > 0$ (time bound), and $N \in \mathbb{N}$ (discrete bound). STLMC provides an expressive input format to easily specify a wide range of hybrid automata. STLMC also provides a visualization command to give an intuitive description of counterexamples.

3.1 Input Format

The input format of STLMC, inspired by dReach [34], consists of five sections: variable declarations, mode definitions, initial conditions, state propositions, and STL properties. Mode and continuous variables specify discrete and continuous states of hybrid automata. Mode definitions specify flow, jump, and invariant conditions. STL formulas can also include user-defined state propositions.

Variable Declarations. STLMC uses mode and continuous variables to specify discrete and continuous states of a hybrid automaton. *Mode variables* define a set of discrete modes Q, and *continuous variables* define a set of real-valued variables X. We can also declare named constants whose values do not change.

Mode variables are declared with one of three types: bool variables with true and false values, int variables with integer values, and real variables with real values. E.g., the following declares a bool variable b and an int variable i:

¹ An assignment to mode and continuous variables corresponds to a single state.

```
bool b; int i;
```

Continuous variables are declared with domain intervals. Domains can be any intervals of real numbers, including open, closed, and half-open intervals, E.g., the following declares two continuous variable x and y:

```
[0, 50] x; (-1.1, 1) y;
```

Finally, constants are introduced with the const keyword. Constants can have Boolean, integer, or rational values. For example, the following declares a constant k1 with a rational value 0.015:

```
const k1 = 0.015;
```

Mode Definitions. In STLMC, *mode blocks* define mode, jump, invariant, and flow conditions for a group of modes in a hybrid automaton. Multiple model blocks can be declared, and each mode block consists of four components:

```
{
    mode: ...
    inv: ...
    flow: ...
    jump: ...
}
```

A mode component contains a semicolon-separated set of Boolean conditions over mode variables. The conjunction of these conditions represents a set of modes.² E.g., the following represents a set of two modes $\{(true, 1), (true, 2)\}$, provided there are two mode variables b (of bool type) and i (of int type):

```
b = true; i > 0; i < 3;
```

An inv component contains a semicolon-separated set of Boolean formulas over continuous variables. The conjunction of these conditions then represents the invariant condition for each mode in the mode block. For example, the following declares an invariant condition for two continuous variables x and y:

```
x < 30; y > -0.5;
```

A flow component contains either a system of ordinary differential equations (ODEs) or a closed-form solution of ODEs. In STLMC, a system of ODEs over continuous variables x_1, \ldots, x_n is written as a semicolon-separated equation of the following form, where e_i denotes an expression over x_1, \ldots, x_n :

² We assume that the mode conditions of different mode blocks cannot be satisfied at the same time, which can be automatically detected by our tool.

A closed-form solution of ODEs is written as a set of continuous functions, parameterized by a time variable t and the initial values $x_1(0), ..., x_n(0)$:

```
x_1(t) = e_1(t, x_1(0), \dots, x_n(0));
...
x_n(t) = e_n(t, x_1(0), \dots, x_n(0));
```

A jump component contains a set of jump conditions *guard* => *reset*, where *guard* and *reset* are Boolean conditions over mode and continuous variables. We use "primed" variables to denote states after jumps have occurred. E.g., the following defines a jump with four variables b, i, x, and y (declared above):

```
(and (i = 1) (x > 10)) => (and (b' = false) (i = 3) (x' = x) (y' = 0));
```

Initial Conditions. In the init section, an initial condition is declared as a set of Boolean formulas over mode and continuous variables. Similarly, the conjunction of these conditions represents a set of initial modes. E.g., the following shows an initial condition with variables b, i, x, and y:

```
init: (and (not b) (i = 0) (19.9 <= x) (y = 0));
```

STL Properties. In the goal section, STL properties are declared with labels. State propositions are arithmetic and relational expressions over mode and continuous variables, and labels can be omitted. For example, the following declares the first STL formula in Example 2 with label f2:

```
f2: [][2, 4]((x0 - x1 >= 4) -> <>[3, 10](x0 - x1 <= -3));
```

To make it easy to write repeated propositions, "named" state propositions can be declared in the proposition section. For example, the above STL formula can be rewritten using two propositions p1 and p2 as follows:

```
proposition:
[p1]: x0 - x1 >= 4;
[p2]: x0 - x1 <= -3;

goal:
[f2]: [][2, 4](p1 -> <>[3, 10] p2);
```

Figure 2 shows the input model of the hybrid automaton described in the running of Example 1. Constants are introduced with the const keyword. Two mode variables on0 and on1 denote the heaters' modes. Continuous variables x0

```
const k0 = 0.015:
                         const k1 = 0.045:
                                                            x0 \ge 25 \implies (and (on0' = 0) (on1' = on1)
                                                                              (x0' = x0)(x1' = x1));
const h0 = 100:
                         const h1 = 200:
const c0 = 0 98.
                         const c1 = 0.97
                                                        \{ mode: on0 = 0: 
const d0 = 0.01;
                         const d1 = 0.03;
                                                                                  on1 = 0:
                                                          inv: x0 > 10; x1 > 10;
                                                          flow: d/dt[x0] = -k0 * (c0 * x0 - d0 * x1):
int on0:
                         int on1:
                                                                d/dt[x1] = -k1 * (c1 * x1 - d1 * x0);
[10, 35] x0;
                         [10, 35] x1;
                                                          iump:
                                                           x0 \le 17 \implies (and (on0' = 1) (on1' = on1)
{ mode: on0 = 0;
                         on1 = 1;
                                                                              (x0' = x0) (x1' = x1));
 inv: 10 < x0: x1 < 30:
                                                            x1 \le 16 \Rightarrow (and (on1' = 1) (on0' = on0)
 flow: d/dt[x0] = -k0 * (c0 * x0 - d0 * x1);
       d/dt[x1] = k1 * (h1 - (c1 * x1 - d1 * x0));
                                                                              (x0' = x0) (x1' = x1));
 jump: x0 <= 17 => (and (on0' = 1) (on1' = 0)
                                                        }
                         (x0' = x0) (x1' = x1));
        x1 \ge 26 \Rightarrow (and (on1' = 0) (on0' = on0))
                                                        init: on0 = 0; 18 <= x0; x0 <= 22;</pre>
                         (x0' = x0) (x1' = x1));
                                                                on1 = 0; 18 <= x1; x1 <= 22;
                                                        proposition:
{ mode: on0 = 1;
 inv: x0 < 30; x1 > 10;
                                                          [p1]: x0 - x1 >= 4;
                                                                                  [p2]: x0 - x1 <= -3;
 flow: d/dt[x0] = k0 * (h0 - (c0 * x0 - d0 * x1));
       d/dt[x1] = -k1 * (c1 * x1 - d1 * x0);
                                                        goal:
 jump: x1 \le 16 \Rightarrow (and (on0' = 0) (on1' = 1)
                                                          [f1]: <>[0, 3](x0 >= 13 U[0, inf) x1 <= 22);
                          (x0' = x0) (x1' = x1));
                                                          [f2]: [][2, 4](p1 \rightarrow <>[3, 10] p2);
```

Fig. 2: An input model example

and x1 are declared with domain intervals. There are three "mode blocks" that specify the three modes in Fig. 1 and their invariant, flow, jump conditions.

In mode blocks, a mode component includes a set of logic formulas over mode variables. An inv component contains a set of logic formulas over continuous variables. A flow component can include ODEs over continuous variables. A jump component contains a set of jump conditions guard => reset, where guard and reset are logic formulas over mode and continuous variables, and "primed" variables denote states after the jump has occurred.

STL properties are declared in the goal section, and "named" propositions are declared in the proposition section. State propositions can include arithmetic and relational expressions over mode and continuous variables. For example, in Fig 2, the STL formula f1 contains two state propositions $x_0 \geq 13$ and $x_1 \leq 22$, and the formula f2 contains the user-defined propositions p1 and p2.

3.2 Command Line Options

The STLMC tool provides a command-line interface with various command line options, summarized in Table 1. A discrete bound N limits the number of mode changes and the number of $variable\ points$ —at which the truth value of some STL subformula changes—in trajectories. A time horizon T limits the maximum time duration of single modes in trajectories. The options -two-step and -parallel enable the (parallelized) two-step optimization in Sec. 4.3. When the option -visualize is set, extra data for visualization is generated.

We can choose different SMT solvers using the -solver option. The STLMC tool currently supports three SMT solvers: Z3 [15], Yices2 [20] and dReal [27].

Option	Explanation	Default
-bound $\langle N \rangle$	a discrete bound N	-
-time-bound $< au>$	a time bound τ	-
-time-horizon $<\!T\!>$	a mode duration bound T	au
-threshold $<\epsilon>$	a robustness threshold ϵ	0.01
-goal <labels></labels>	a list of STL goals to be analyzed	all
-two-step	use the two-step optimization	disabled
-parallel	parallelize the two-step optimization	disabled
-visualize	generate extra visualization data	disabled
-solver <name></name>	an SMT solver to be used (z3/yices/dreal)	auto
-precision $<\!\!\delta\!\!>$	a precision parameter for dreal	0.001

Table 1: Some command line options for STLMC.

The underlying solver is chosen depending on the flow conditions of a hybrid automaton. Z3 and Yices2 can deal with linear and polynomial functions, and dReal can deal with nonlinear ODEs—which is undecidable in general for hybrid automata—approximately up to a given precision $\delta > 0$.

Example 3. Consider the input model in Fig. 2 (therm.model). The following command found a counterexample of the formula f2 at bound 2 with respect to robustness threshold $\epsilon=2$ in 8 seconds using dReal.

The following command verifies the formula f1 up to bounds N=5 and $\tau=30$ with respect to robustness threshold $\epsilon=1$ in 817 seconds using dReal.

3.3 Visualization

The STLMC tool provides a script to visualize counterexamples for robust STL model checking. The visualization command can generate HTML files or PDF images that contain graphs to represent counterexample trajectories of a hybrid automaton or robustness degrees for each subformula of an STL formula φ .

Example 4. Consider the model checking command for f2 in Example 3, where -visualize is enabled. The following command generate a PDF image.

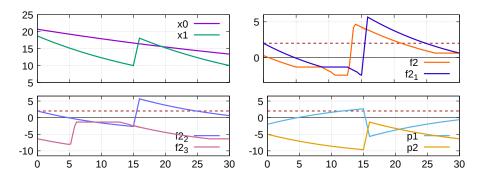


Fig. 3: Visualization of a counterexample (horizontal dotted lines denote $\epsilon = 2$).

./stlmc-vis ./therm.model -output pdf

Figure 3 shows the (slightly adapted) visualization graphs generated for the formula $\mathbf{f2} = \Box_{[2,4]}(x_0 - x_1 \ge 4 \to \Diamond_{[3,10]}(x_0 - x_1 \le -3))$ with the subformulas:

$$\begin{array}{ll} \mathtt{f2_1} = x_0 - x_1 \geq 4 \to \Diamond_{[3,10]}(x_0 - x_1 \leq -3) & \mathtt{f2_2} = \neg(x_0 - x_1 \geq 4) \\ \mathtt{f2_3} = \Diamond_{[3,10]}(x_0 - x_1 \leq -3) & \mathtt{p_1} = x_0 - x_1 \geq 4 & \mathtt{p_2} = x_0 - x_1 \leq -3 \end{array}$$

The robustness degree of f2 is less than ϵ at time 0, since the robustness degree of $f2_1$ goes below ϵ in the interval [2,4], which is because both the degrees of $f2_2$ and $f2_3$ are less than ϵ in [2,4]. The robustness degree of $f2_3$ is less than ϵ in [2,4], since the robustness degree of p_2 is less than ϵ in [5,14] = [2,4] + [3,10].

4 Algorithms and Implementation

This section explains the algorithms and implementation of our STLMC tool. Section 4.1 explains how the robust STL model checking problem can be reduced into the Boolean STL model checking problem. Section 4.2 summarizes the Boolean STL model checking algorithm [7,35]. Section 4.3 explains a two-step solving optimization to improve the performance for ODEs. Finally, Section 4.4 presents the tool's architecture and implementation.

4.1 Reduction to Boolean STL Model Checking

As usual for model checking, robust STL model checking is equivalent to finding a counterexample. We can easily see that an STL formula φ is not satisfied in a hybrid automata H with respect to a robustness threshold $\epsilon > 0$ iff there is a trajectory that the robustness degree of $\neg \varphi$ is greater than or equal to $-\epsilon$.

Corollary 1. For a hybrid automaton H, a time $t \in [0, \tau)$, and a robustness threshold $\epsilon > 0$, an STL formula φ is not satisfied at t in H with respect to ϵ iff there exists a trajectory $\sigma \in H$ such that $\rho_{\tau}(\neg \varphi, \sigma, t) \geq -\epsilon$.

Proof. By definition, φ is satisfied at t in H with respect to ϵ iff for any trajectory $\sigma \in H$, $\rho_{\tau}(\varphi, \sigma, t) > \epsilon$ holds. Notice that $\neg(\forall \sigma \in H. \ \rho_{\tau}(\varphi, \sigma, t) > \epsilon)$ iff $\exists \sigma \in H. \ \rho_{\tau}(\varphi, \sigma, t) \leq \epsilon$ iff $\exists \sigma \in H. \ \rho_{\tau}(\varphi, \sigma, t) \geq -\epsilon$.

Our goal is to reduce finding a counterexample of robust STL model checking into finding a counterexample of Boolean STL model checking. Let us first a simple case, say, a state proposition $x \geq 0$. Its robust model checking with respect ϵ is equivalent to finding a counterexample $\sigma \in H$ with $\rho_{\tau}(-x > 0, \sigma, t) \geq -\epsilon$ by Corollary 1, which is equivalent to $\rho_{\tau}(-x > -\epsilon, \sigma, t) \geq 0$. Notice that $-x > -\epsilon$ can be obtained by weakening $-x \geq 0$ by ϵ .

The notions of ϵ -weakening and ϵ -strengthening are first introduced in [26] for first-order formulas. In this paper, we extend the definitions of ϵ -weakening and ϵ -strengthening to STL formulas as follows.

Definition 6. The ϵ -weakening $\varphi^{-\epsilon}$ and ϵ -strengthening $\varphi^{+\epsilon}$ of φ are defined as follows: $(p^{-\epsilon})(s) = p(s) - \epsilon$ and $(p^{+\epsilon})(s) = p(s) + \epsilon$ for a state s, and:

$$(\neg \varphi)^{-\epsilon} \equiv \neg (\varphi^{+\epsilon}) \quad (\varphi_1 \wedge \varphi_2)^{-\epsilon} \equiv \varphi_1^{-\epsilon} \wedge \varphi_2^{-\epsilon} \quad (\varphi_1 \mathbf{U}_I \varphi_2)^{-\epsilon} \equiv \varphi_1^{-\epsilon} \mathbf{U}_I \varphi_2^{-\epsilon} \\ (\neg \varphi)^{+\epsilon} \equiv \neg (\varphi^{-\epsilon}) \quad (\varphi_1 \wedge \varphi_2)^{+\epsilon} \equiv \varphi_1^{+\epsilon} \wedge \varphi_2^{+\epsilon} \quad (\varphi_1 \mathbf{U}_I \varphi_2)^{+\epsilon} \equiv \varphi_1^{+\epsilon} \mathbf{U}_I \varphi_2^{+\epsilon}$$

The following lemmas state that relationships between the quantitative semantics of φ and the Boolean semantics of $\varphi^{+\epsilon}$ and $\varphi^{-\epsilon}$.

Lemma 1. For a signal σ and an STL property φ :

$$\sigma, t \not\models_{\tau} \varphi^{+\epsilon} \Rightarrow \rho_{\tau}(\varphi, \sigma, t) \leq \epsilon \quad and \quad \sigma, t \models_{\tau} \varphi^{-\epsilon} \Rightarrow \rho_{\tau}(\varphi, \sigma, t) \geq -\epsilon$$

Proof. The proof is by structural induction on φ .

For $\varphi = p$, if $\sigma, t \not\models_{\tau} p^{+\epsilon}$, then $p^{+\epsilon}(\sigma(t)) = \bot$ by definition. If $\sigma, t \models_{\tau} p^{-\epsilon}$, then $p^{-\epsilon}(\sigma(t)) = \top$ by definition. There are two possible state propositions forms, $f(\vec{x}) \geq 0$ and $f(\vec{x}) > 0$. For $p = f(\vec{x}) \geq 0$, ϵ -strengthening $p^{+\epsilon}$ of p is $f(\vec{x}) \geq \epsilon$ and ϵ -weakening $p^{-\epsilon}$ of p is $f(\vec{x}) \geq -\epsilon$ by definition.

Suppose $\sigma, t \not\models_{\tau} p^{+\epsilon}$. Then, $f(\sigma(t)) < \epsilon$ is satisfied. The robustness degree $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t)$ is $f(\sigma(t))$ by definition. Therefore, $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t) < \epsilon$. If $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t) < \epsilon$, then $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t) \leq \epsilon$. Suppose $\sigma, t \models_{\tau} p^{-\epsilon}$. Then, $f(\sigma(t)) \geq -\epsilon$ is satisfied. The robustness degree $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t)$ is $f(\sigma(t))$ by definition. Therefore, $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t) \geq -\epsilon$. For $p = f(\vec{x}) > 0$, ϵ -strengthening $p^{+\epsilon}$ of p is $f(\vec{x}) > \epsilon$ and ϵ -weakening $p^{-\epsilon}$ of p is $f(\vec{x}) > -\epsilon$ by definition.

Suppose $\sigma, t \not\models_{\tau} p^{+\epsilon}$. Then, $f(\sigma(t)) \leq \epsilon$ is satisfied. Thus, $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) \leq \epsilon$, since $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) = f(\sigma(t))$ by definition. Suppose $\sigma, t \models_{\tau} p^{-\epsilon}$. Then, $f(\sigma(t)) > -\epsilon$ is satisfied. Thus, $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) > -\epsilon$, since $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) = f(\sigma(t))$ by definition. The ϵ -weakening of p is $f(\vec{x}) > -\epsilon$ by definition. If $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) > -\epsilon$, then $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) \geq -\epsilon$.

For $\varphi = \neg \phi$, σ , $t \not\models_{\tau} (\neg \phi)^{+\epsilon}$ iff σ , $t \not\models_{\tau} \neg (\phi^{-\epsilon})$, since $(\neg \phi)^{+\epsilon} \equiv \neg (\phi^{-\epsilon})$ by definition. σ , $t \not\models_{\tau} \neg (\phi^{-\epsilon})$ iff σ , $t \models_{\tau} (\phi^{-\epsilon})$ by definition. If σ , $t \models_{\tau} (\phi^{-\epsilon})$, then $\rho_{\tau}(\phi, \sigma, t) \geq -\epsilon$ by induction hypothesis. By definition, $\rho_{\tau}(\phi, \sigma, t) \geq -\epsilon$ iff $-\rho_{\tau}(\phi, \sigma, t) \leq \epsilon$. Thus, $\rho_{\tau}(\neg \phi, \sigma, t) \leq \epsilon$, since $-\rho_{\tau}(\phi, \sigma, t) = \rho_{\tau}(\neg \phi, \sigma, t)$ by

definition. Suppose $\sigma, t \models_{\tau} (\neg \phi)^{-\epsilon}$. Then, $\sigma, t \models_{\tau} \neg (\phi^{+\epsilon})$ is also satisfied, since $(\neg \phi)^{-\epsilon} \equiv \neg (\phi^{+\epsilon})$ by definition. $\sigma, t \models_{\tau} \neg (\phi^{+\epsilon})$ iff $\sigma, t \not\models_{\tau} (\phi^{+\epsilon})$ by definition. If $\sigma, t \not\models_{\tau} (\phi^{+\epsilon})$, then $\rho_{\tau}(\phi, \sigma, t) \leq \epsilon$ by induction hypothesis. By definition, $\rho_{\tau}(\phi, \sigma, t) \leq \epsilon$ iff $-\rho_{\tau}(\phi, \sigma, t) \geq -\epsilon$. Thus, $\rho_{\tau}(\neg \phi, \sigma, t) \geq -\epsilon$, since $-\rho_{\tau}(\phi, \sigma, t) = \rho_{\tau}(\neg \phi, \sigma, t)$ by definition.

For $\varphi = \varphi_1 \wedge \varphi_2$, $\sigma, t \not\models_{\tau} (\varphi_1 \wedge \varphi_2)^{+\epsilon}$ iff $\sigma, t \not\models_{\tau} \varphi_1^{+\epsilon} \vee \sigma, t \not\models_{\tau} \varphi_2^{+\epsilon}$ by definition. Then, $\rho_{\tau}(\varphi_1, \sigma, t) \leq \epsilon \vee \rho_{\tau}(\varphi_2, \sigma, t) \leq \epsilon$ by induction hypothesis. Thus, $\rho_{\tau}(\varphi_1 \wedge \varphi_2, \sigma, t) \leq \epsilon$, since $\rho_{\tau}(\varphi_1 \wedge \varphi_2, \sigma, t) = \min(\rho_{\tau}(\varphi_1, \sigma, t), \rho_{\tau}(\varphi_2, \sigma, t))$ and $\rho_{\tau}(\varphi_1, \sigma, t) \leq \epsilon \vee \rho_{\tau}(\varphi_2, \sigma, t) \leq \epsilon$. Suppose $\sigma, t \models_{\tau} (\varphi_1 \wedge \varphi_2)^{-\epsilon}$. Then, $\sigma, t \models_{\tau} \varphi_1^{-\epsilon} \wedge \sigma, t \models_{\tau} \varphi_2^{-\epsilon}$ by definition. Thus, $\rho_{\tau}(\varphi_1, \sigma, t) \geq -\epsilon \wedge \rho_{\tau}(\varphi_2, \sigma, t) \geq -\epsilon$ by induction hypothesis. Therefore, $\rho_{\tau}(\varphi_1 \wedge \varphi_2, \sigma, t) \geq -\epsilon$, since $\rho_{\tau}(\varphi_1 \wedge \varphi_2, \sigma, t) = \min(\rho_{\tau}(\varphi_1, \sigma, t), \rho_{\tau}(\varphi_2, \sigma, t))$ and $\rho_{\tau}(\varphi_1, \sigma, t) \geq -\epsilon \wedge \rho_{\tau}(\varphi_2, \sigma, t) \geq -\epsilon$.

For $\varphi = \varphi_1 \mathbf{U}_I \varphi_2$, suppose $\sigma, t \not\models_{\tau} (\varphi_1 \mathbf{U}_I \varphi_2)^{+\epsilon}$. Then, for all time points $t' \in (t+I) \cap [0,\tau)$, $\sigma, t' \not\models_{\tau} \varphi_2^{+\epsilon} \vee \exists t'' \in [t,t'], \sigma, t'' \not\models_{\tau} \varphi_1^{+\epsilon}$ by definition. Therefore, $\forall t' \in (t+I) \cap [0,\tau). (\rho_{\tau}(\varphi_2,\sigma,t') \leq \epsilon \vee \exists t'' \in [t,t'], \rho_{\tau}(\varphi_1,\sigma,t'') \leq \epsilon)$ by induction hypothesis. If $\exists t'' \in [t,t'], \rho_{\tau}(\varphi_1,\sigma,t'') \leq \epsilon$, then $\inf_{t'' \in [t,t']} \rho_{\tau}(\varphi_1,\sigma,t'') \leq \epsilon$. Summarized, $\forall t' \in (t+I) \cap [0,\tau), (\rho_{\tau}(\varphi_2,\sigma,t') \leq \epsilon \vee \inf_{t'' \in [t,t']} \rho_{\tau}(\varphi_1,\sigma,t'') \leq \epsilon)$.

Thus, $\sup_{t''\in[t,t']} \min(\rho_{\tau}(\varphi_{2},\sigma,t'), \inf_{t''\in[t,t']} \rho_{\tau}(\varphi_{1},\sigma,t'')) \leq \epsilon, \text{ since } \forall t'\in t+I \cap [0,\tau).$ $[0,\tau).(\min(\rho_{\tau}(\varphi_{2},\sigma,t'), \inf_{t''\in[t,t']} \rho_{\tau}(\varphi_{1},\sigma,t'')) \leq \epsilon). \text{ Therefore, } \rho_{\tau}(\varphi,\sigma,t) \leq \epsilon \text{ by definition. Suppose } \sigma,t \models_{\tau} (\varphi_{1}\mathbf{U}_{I}\varphi_{2})^{-\epsilon}. \text{ Then, there is a time point } t'\in (t+I)\cap[0,\tau) \text{ such that } \sigma,t'\models_{\tau} \varphi_{2}^{-\epsilon} \wedge \forall t''\in[t,t'], \sigma,t''\models_{\tau} \varphi_{1}^{-\epsilon} \text{ by definition. Then, } \rho_{\tau}(\varphi_{2},\sigma,t') \geq -\epsilon \wedge \forall t''\in[t,t'], \rho_{\tau}(\varphi_{1},\sigma,t'') \geq -\epsilon \text{ by induction hypothesis. If } \forall t''\in[t,t'], \rho_{\tau}(\varphi_{1},\sigma,t'') \geq -\epsilon, \text{ then } \inf_{t''\in[t,t']} \rho_{\tau}(\varphi_{1},\sigma,t'') \geq -\epsilon.$ Summarize, $\exists t'\in(t+I)\cap[0,\tau), (\rho_{\tau}(\varphi_{2},\sigma,t') \geq -\epsilon \wedge \inf_{t''\in[t,t']} \rho_{\tau}(\varphi_{1},\sigma,t'') \geq -\epsilon).$ Thus, $\sup_{t'\in t+I\cap[0,\tau)} \min(\rho_{\tau}(\varphi_{2},\sigma,t'), \inf_{t''\in[t,t']} \rho_{\tau}(\varphi_{1},\sigma,t'')) \geq -\epsilon, \text{ since } \exists t'\in t+I\cap[0,\tau)$ $[0,\tau), \min(\rho_{\tau}(\varphi_{2},\sigma,t'), \inf_{t''\in[t,t']} \rho_{\tau}(\varphi_{1},\sigma,t'')) \geq -\epsilon. \text{ Therefore, } \rho_{\tau}(\varphi,\sigma,t) \geq -\epsilon.$

Lemma 2. For a signal σ and an STL property φ :

$$\sigma, t \models_{\tau} \varphi^{+\epsilon} \Rightarrow \rho_{\tau}(\varphi, \sigma, t) \geq \epsilon \quad and \quad \sigma, t \not\models_{\tau} \varphi^{-\epsilon} \Rightarrow \rho_{\tau}(\varphi, \sigma, t) \leq -\epsilon$$

Proof. The proof is by structural induction on φ .

For $\varphi = p$, if $\sigma, t \models_{\tau} p^{+\epsilon}$, then $p^{+\epsilon}(\sigma(t)) = \top$ by definition. If $\sigma, t \not\models_{\tau} p^{-\epsilon}$, then $p^{-\epsilon}(\sigma(t)) = \bot$ by definition. There are two possible state propositions forms, $f(\vec{x}) \geq 0$ and $f(\vec{x}) > 0$. For $p = f(\vec{x}) \geq 0$, ϵ -strengthening $p^{+\epsilon}$ of p is $f(\vec{x}) \geq \epsilon$ and ϵ -weakening $p^{-\epsilon}$ of p is $f(\vec{x}) \geq -\epsilon$ by definition. Suppose $\sigma, t \models_{\tau} p^{+\epsilon}$. Then, $f(\sigma(t)) \geq \epsilon$ is satisfied. The robustness degree $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t)$ is $f(\sigma(t))$ by definition. Therefore, $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t) \geq \epsilon$. Suppose $\sigma, t \not\models_{\tau} p^{-\epsilon}$. Then, $f(\sigma(t)) < -\epsilon$ is satisfied. The robustness degree $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t)$ is $f(\sigma(t))$ by definition. Therefore, $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t) < -\epsilon$. If $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t) < -\epsilon$, then $\rho_{\tau}(f(\vec{x}) \geq 0, \sigma, t) \leq -\epsilon$. For $p = f(\vec{x}) > 0$,

 ϵ -strengthening $p^{+\epsilon}$ of p is $f(\vec{x}) > \epsilon$ and ϵ -weakening $p^{-\epsilon}$ of p is $f(\vec{x}) > -\epsilon$ by definition. Suppose $\sigma, t \models_{\tau} p^{+\epsilon}$. Then, $f(\sigma(t)) > \epsilon$ is satisfied. Thus, $\rho_{\tau}(f(\vec{x}) > \epsilon)$ $0, \sigma, t) > \epsilon$, since $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) = f(\sigma(t))$ by definition. If $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) > 0$ ϵ , then $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) \geq \epsilon$. Suppose $\sigma, t \not\models_{\tau} p^{-\epsilon}$. Then, $f(\sigma(t)) \leq -\epsilon$ is satisfied. Thus, $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) \leq -\epsilon$, since $\rho_{\tau}(f(\vec{x}) > 0, \sigma, t) = f(\sigma(t))$.

For $\varphi = \neg \phi$, suppose $\sigma, t \models_{\tau} (\neg \phi)^{+\epsilon}$. Then, $\sigma, t \not\models_{\tau} \phi^{-\epsilon}$ by definition, since $(\neg \varphi)^{+\epsilon} \equiv \neg (\varphi^{-\epsilon})$. If $\sigma, t \not\models_{\tau} \phi^{-\epsilon}$ is satisfied, then $\rho_{\tau}(\phi, \sigma, t) \leq -\epsilon$ by induction hypothesis. $\rho_{\tau}(\phi, \sigma, t) \leq -\epsilon$, iff $\rho_{\tau}(\neg \phi, \sigma, t) \geq \epsilon$, since $\rho_{\tau}(\neg \phi, \sigma, t) = -\rho_{\tau}(\phi, \sigma, t)$ by definition. Suppose $\sigma, t \not\models_{\tau} (\neg \phi)^{-\epsilon}$. Then, $\sigma, t \models_{\tau} \phi^{+\epsilon}$, since $(\neg \phi)^{-\epsilon} \equiv \neg (\phi^{+\epsilon})$ by definition. If $\sigma, t \models_{\tau} \phi^{+\epsilon}$ is satisfied, then $\rho_{\tau}(\phi, \sigma, t) \geq \epsilon$ by induction hypothesis. $\rho_{\tau}(\phi, \sigma, t) \ge \epsilon$, iff $\rho_{\tau}(\neg \phi, \sigma, t) \le -\epsilon$, since $\rho_{\tau}(\neg \phi, \sigma, t) = -\rho_{\tau}(\phi, \sigma, t)$.

For $\varphi = \varphi_1 \wedge \varphi_2$, suppose $\sigma, t \models_{\tau} (\varphi_1 \wedge \varphi_2)^{+\epsilon}$. Then, $\sigma, t \models_{\tau} \varphi_1^{+\epsilon} \wedge \sigma, t \models_{\tau}$ $\varphi_1^{+\epsilon}$ by definition. Thus, $\rho_{\tau}(\varphi_1, \sigma, t) \geq \epsilon \wedge \rho_{\tau}(\varphi_2, \sigma, t) \geq \epsilon$ by induction hypothesis. Then, $\min(\rho_{\tau}(\varphi_1, \sigma, t), \rho_{\tau}(\varphi_2, \sigma, t)) \geq \epsilon$. Therefore, $\rho_{\tau}(\varphi_1 \wedge \varphi_2) \geq \epsilon$. Suppose $\sigma, t \not\models_{\tau} (\varphi_1 \wedge \varphi_2)^{-\epsilon}$. Then, $\sigma, t \not\models_{\tau} \varphi_1^{-\epsilon} \vee \sigma, t \not\models_{\tau} \varphi_2^{-\epsilon}$ by definition. Thus, $\rho_{\tau}(\varphi_1, \sigma, t) \leq -\epsilon \vee \rho_{\tau}(\varphi_2, \sigma, t) \leq -\epsilon$ by induction hypothesis. Then, $\min(\rho_{\tau}(\varphi_1, \sigma, t), \rho_{\tau}(\varphi_2, \sigma, t)) \leq -\epsilon$. Therefore, $\rho_{\tau}(\varphi_1 \wedge \varphi_2) \leq -\epsilon$.

For $\varphi = \varphi_1 \mathbf{U}_I \varphi_2$, suppose $\sigma, t \models_{\tau} (\varphi_1 \mathbf{U}_I \varphi_2)^{+\epsilon}$. Then, there is a time point $t' \in (t+I) \cap [0,\tau)$ such that $\sigma, t' \models_{\tau} \varphi_2^{+\epsilon} \wedge \forall t'' \in [t,t'], \sigma, t'' \models_{\tau} \varphi_1^{+\epsilon}$ by definition. Therefore, $\rho_{\tau}(\varphi_2, \sigma, t') \geq \epsilon \wedge \forall t'' \in [t,t'], \rho_{\tau}(\varphi_1, \sigma, t'') \geq \epsilon$ by induction hypothesis. If $\forall t'' \in [t, t'], \rho_{\tau}(\varphi_1, \sigma, t'') \geq \epsilon$, then $\inf_{t'' \in [t, t']} \rho_{\tau}(\varphi_1, \sigma, t'') \geq \epsilon$

 $\epsilon. \text{ Summarize, } \exists t' \in (t+I) \cap [0,\tau), (\rho_{\tau}(\varphi_{2},\sigma,t') \geq \epsilon \wedge \inf_{t'' \in [t,t']} \rho_{\tau}(\varphi_{1},\sigma,t'') \geq \epsilon).$ Thus, $\sup_{\substack{t' \in t+I \cap [0,\tau) \\ \text{tries}(t,t') \text{ or } t'' \in [t,t']}} \min(\rho_{\tau}(\varphi_{2},\sigma,t'), \inf_{\substack{t'' \in [t,t'] \\ \text{tries}(t,t') \text{ or } t'' \in [t,t']}} \rho_{\tau}(\varphi_{1},\sigma,t'')) \geq \epsilon, \text{ since } \exists t' \in t+I \cap [0,\tau)$

 $[0,\tau), \min(\rho_{\tau}(\varphi_2,\sigma,t'), \inf_{t'' \in [t,t']} \rho_{\tau}(\varphi_1,\sigma,t'')) \geq \epsilon.$ Therefore, $\rho_{\tau}(\varphi,\sigma,t) \geq \epsilon$ by

definition. Suppose $\sigma, t \not\models_{\tau} (\varphi_1 \mathbf{U}_I \varphi_2)^{-\epsilon}$. Then, for all time points $t' \in (t+I) \cap [0,\tau)$, $\sigma, t' \not\models_{\tau} \varphi_2^{-\epsilon} \vee \exists t'' \in [t,t'], \sigma, t'' \not\models_{\tau} \varphi_1^{-\epsilon}$ by definition.

Therefore, $\forall t' \in (t+I) \cap [0,\tau). (\rho_{\tau}(\varphi_2,\sigma,t') \leq -\epsilon \vee \exists t'' \in [t,t'], \rho_{\tau}(\varphi_1,\sigma,t'') \leq$ $-\epsilon$) by induction hypothesis. If $\exists t'' \in [t, t'], \rho_{\tau}(\varphi_1, \sigma, t'') \leq -\epsilon$,

then $\inf_{t'' \in [t,t']} \rho_{\tau}(\varphi_1, \sigma, t'') \leq -\epsilon$. Summarized, $\forall t' \in (t+I) \cap [0,\tau), (\rho_{\tau}(\varphi_2, \sigma, t') \leq -\epsilon)$ $-\epsilon \vee \inf_{t'' \in [t,t']} \rho_{\tau}(\varphi_1, \sigma, t'') \leq -\epsilon$).

Thus, $\sup_{t' \in t + I \cap [0,\tau)} \min(\rho_{\tau}(\varphi_2, \sigma, t'), \inf_{t'' \in [t,t']} \rho_{\tau}(\varphi_1, \sigma, t'')) \leq -\epsilon, \text{ since } \forall t' \in t + I \cap [t,t']$ $[0,\tau).(\min(\rho_{\tau}(\varphi_{2},\sigma,t'),\inf_{t''\in[t,t']}\rho_{\tau}(\varphi_{1},\sigma,t''))\leq -\epsilon). \text{ Therefore, } \rho_{\tau}(\varphi,\sigma,t)\leq -\epsilon.$

According to above lemmas, we can reduce finding a counterexample for robust STL model checking of an STL formula φ into finding a counterexample for Boolean STL model checking of the ϵ -strengthening $\varphi^{+\epsilon}$.

Theorem 2. For a hybrid automaton H, an STL formula φ , a time t, a time bound τ , and an arbitrary positive real value ϵ , the following properties are hold:

- (1) $\exists \sigma \in H. \ \sigma, t \models_{\tau} \neg(\varphi^{+\epsilon}) \ implies \ \exists \sigma \in H. \ \rho_{\tau}(\neg \varphi, \sigma, t) \geq -\epsilon, \ and$
- (2) $\forall \sigma \in H. \ \sigma, t \not\models_{\tau} \neg(\varphi^{+\epsilon}) \ implies \ \forall \sigma \in H. \ \rho_{\tau}(\varphi, \sigma, t) \ge \epsilon.$

Proof. (1) Suppose there is a trajectory $\sigma \in H$. $\sigma, t \models_{\tau} \neg(\varphi^{+\epsilon})$. Then, the robustness degree $\rho_{\tau}(\varphi, \sigma, t) \leq \epsilon$ by Lemma 1. If the robustness degree $\rho_{\tau}(\varphi, \sigma, t)$ is less than or equal to ϵ , then $-\rho_{\tau}(\varphi, \sigma, t) \geq -\epsilon$. It is equivalent to $\rho_{\tau}(\neg \varphi, \sigma, t) \geq -\epsilon$, since $\rho_{\tau}(\neg \varphi, \sigma, t) = -\rho_{\tau}(\varphi, \sigma, t)$ by definition.

(2) Suppose all trajectories $\forall \sigma \in H$. $\sigma, t \not\models_{\tau} \neg(\varphi^{+\epsilon})$. The formula $\sigma, t \not\models_{\tau} \neg(\varphi^{+\epsilon})$ is equivalent to $\sigma, t \models_{\tau} \varphi^{+\epsilon}$ by definition. If a trajectory satisfies $\varphi^{+\epsilon}$ at time t, then the robustness degree $\rho_{\tau}(\varphi, \sigma, t) \geq \epsilon$ by Lemma 2.

As a consequence, a counterexample of $\varphi^{+\epsilon}$ for Boolean STL model checking is also a counterexample for robust STL model checking of φ with respect to ϵ . If there is no counterexample of $\varphi^{+\epsilon}$ for Boolean STL model checking, then it is guaranteed that the robustness degree of φ is always greater than or equal to ϵ . Therefore, for any robustness threshold $0 < \epsilon' < \epsilon$, φ is satisfied at t in H with respect to ϵ' . It is worth noting that φ may not be satisfied with respect to ϵ itself.

4.2 Boolean STL Bounded Model Checking

For Boolean STL model checking, there exist refutationally complete bounded model checking algorithms [7, 35]. There are two bound parameters for these algorithms: a time bound τ that restricts a time domain of a hybrid automaton, and a discret bound N that restricts the number of mode changes and the number of variable points at which the truth value of some STL subformula changes. The algorithms build an SMT encoding $\Psi_{H,\neg\varphi}^{N,\tau}$ of Boolean STL model checking:

Theorem 3. [7, 35] $\Psi_{H,\neg\varphi}^{N,\tau}$ is satisfiable iff there is a counterexample trajectory $\sigma \in H$, with at most N variable points and mode changes, such that $\sigma, t \not\models_{\tau} \varphi$.

The satisfiability of $\Psi_{H,(\neg\varphi)}^{N,\tau}$ can be (approximately) determined using an SMT solver. When the flow conditions are linear or polynomial, the satisfiability can be precisely determined using Z3 [15] and Yices2 [20]. For hybrid automata with ODE dynamics, the satisfiability is undecidable in general, but a solver like dReal [27] can approximately determine its satisfiability.

4.3 Two-Step Solving Algorithm

The computation cost of dReal for ODEs is highly expensive. To reduce the complexity, we propose a two-step SMT solving algorithm, summariazed in Algorithm 1, inspired by the lazy SMT solving approach [44]:

- 1. We obtain the discrete abstraction of the encoding Ψ by substituting the flow and invariant conditions with Boolean variables. We then enumerate a satisfying scenario π , a conjunction of literals, where π implies Ψ .
- 2. For each scenario π , we check the satisfiability of its discrete refinement with the flow and invariant conditions using dReal. If any refinement is satisfiable, we obtain a counterexample; otherwise, there is no counterexample.

Algorithm 1: Two-Step SMT Solving Algorithm

```
Input: Hybrid automaton H, STL formula \varphi, threshold \epsilon, bounds \tau and N
1 for k = 1 to N do
         \overline{\Psi} \leftarrow \text{abstraction of the encoding } \Psi^{k,\tau}_{H,\neg(\varphi^{+\epsilon})} \text{ without } \textit{flow and } \textit{inv};
2
3
          while checkSat(\overline{\Psi}) is Sat do
4
               \pi \leftarrow a minimal satisfying scenario;
               \hat{\pi} \leftarrow \text{the refinement of } \pi \text{ with } flow \text{ and } inv;
5
               if checkSat(\hat{\pi}) is Sat then
6
                    return counterexample(result.satAssignment);
7
               \overline{\Psi} \leftarrow \overline{\Psi} \wedge \neg \pi;
9 return True;
```

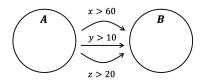


Fig. 4: Jump conditions between two modes

A naive implementation of the two-step solving algorithm may generate many redundant scenarios for hybrid automata.

For example, in Figure 4, suppose there are two modes A and B, jump conditions from A to B are x > 60, y > 10, and z > 20. There are 7 possible scenarios from these conditions for a single jump. However, when one jump, say x > 60, is taken, the guards for the other jumps, i.e., y > 10 and z > 20, are not important. It suffices to consider only 3 scenarios, namely, x > 60, y > 10, and z > 20.

We implement a simple algorithm to minimize scenarios. A conjunction of literals $\pi = l_1 \wedge \cdots \wedge l_m$ is a minimal scenario, if $\pi' = l_1 \wedge \cdots l_{i-1} \wedge l_{i+1} \wedge \cdots l_m$ is not a scenario for any i. The conjunction π' is not a scenario when π' does not imply the encoding Ψ . It means $\neg(\pi' \Rightarrow \Psi)$ is satisfied. Thus, if $\pi' \wedge \neg \Psi$ is satisfied, π is the minimal scenario.

To minimize a scenario π , we apply a dual propagation approach [39]. Because π implies Ψ , the formula $\pi \wedge \neg \Psi$ is unsatisfiable. A conjunction of literals in the unsatisfiable core of $\pi \wedge \neg \Psi$ is a minimal scenario. We evaluate the unsatisfiable core of $\pi \wedge \neg \Psi$ using Z3. To obtain the unsatisfiable core, we encode the negation of the encoding Ψ in a separate dual solver under the assumptions of a set of literals in π using $assert_and_track$ in Z3. To get a minimal unsatisfiable core, we use the option $smt.core.minimize\ true$ for Z3.

4.4 Implementation

Figure 5 shows the overall architecture of STLMC. The given STL formula φ is first translated into the ϵ -strengthening of the negated formula $\neg(\varphi^{+\epsilon})$. The

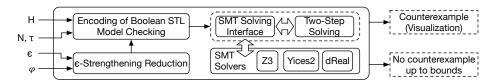


Fig. 5: The STLMC architecture

SMT encoding $\Psi_{H,\neg(\varphi^{+\epsilon})}^{k,\tau}$ for $1 \leq k \leq N$ is then built using the STL bounded model checking algorithm [7,35]. The satisfiability of $\Psi_{H,\neg(\varphi^{+\epsilon})}^{k,\tau}$ can be checked directly using an SMT solver or using the two-step optimization algorithm. Our tool is implemented in around 9,500 lines of Python code.

Simplifying Universal Quantification. The encoding $\Psi_{H,(\neg\varphi)^{-\epsilon}}^{k,\tau}$ includes universal quantification over time. Such $\exists \forall$ -conditions are supported by several solvers but involve high computational costs. STLMC implements the following methods to simplify universal quantification. For polynomial hybrid automata, we use the quantifier-free encoding [13] to encode $\exists \forall$ -conditions as quantifier-free formulas. For ODE dynamics, dReal natively supports $\exists \forall$ -conditions [28]. For invariant STL properties of the form $p \to \Box_I q$, we reduce redundant universal quantifiers by reducing the model checking problem into the reachability [35].

Parallelizing Two-step Solving. We parallelize the two-step solving algorithm for ODEs. As mentioned, the first phase generates abstract scenarios, and the second phase checks the feasibility of the scenarios. We simply run the feasibility checking of different scenarios in parallel. If any of such scenario is satisfied, then a counterexample is found and all other jobs are terminated. If all scenarios, checking in parallel, are unsatisfiable, then there is no counterexample. As shown in Sec 5, it greatly improves the performance for the ODE cases in practice.

Supporting Various SMT Solvers. We implement a generic wrapper interface based on the SMT-LIB standard [9] to support various SMT solvers. Therefore, it is easy to extend our tool with a new SMT solvers, if it follows SMT-LIB. Moreover, STLMC can also detect the most suitable solver for a given input model; e.g, if the model has ODE dynamics, then the tool chooses dReal. Given an input model, STLMC can detect the most suitable solvers. If the model has ODE dynamics and Z3 is selected, the tool raises an exception. Also, when the model has linear dynamics and the dReal is chosen, STLMC gives a warning to use Z3 or Yices instead of dReal.

5 Experimental Evaluation

We evaluate the effectiveness of the STLMC model checker using a number of hybrid system benchmarks and nontrivial STL properties. We use the following models, adapted from existing benchmarks [3,5,7,23–25,30,40]: load management for two batteries (Bat), two networked water tank systems (Water), autonomous driving of two cars (Car), a railroad gate (Rail), two networked thermostats (Therm), docking of an spacecraft (Space), navigation system (Nav), and a filtered oscillator (Oscil). For some models, we use three variants of continuous dynamics, linear mechanics, second-order polynomial mechanics, and nonlinear-ODE, to analyze the effect of different continuous dynamics. The models and the experimental results are available in [48].

In section 5.1, we solve robust STL model checking problem. In section 5.2, we compare the performance of STLMC with existing reachability analysis tools for hybrid automata. We have run all experiments on Intel Xeon 2.8GHz with 256 GB memory.

5.1 STL Model Checking of Hybrid Automata

We solve the problem of robust STL model checking for multiple hybrid automata with different dynamics.

We solve the robust STL model checking problem for a number of hybird automata with three kinds of dynamics: linear dynamics, polynomial dynamics of degree 2, and ODE. For linear and polynomial models, we consider the following models: Bat, Water, Car, Rail, and Therm. For ODE models, we consider the following models: Bat, Therm, Oscil, Space, Nav, Water, Car, and Rail. For each model, we use three STL formulas with nested temporal operators.

We measure the SMT encoding size and execution time (in seconds) for robust STL model checking, up to discrete bound N=20 for linear models, N=10 for polynomial models, and N=5 for ODE models, with a timeout of 30 minutes. We use different time bounds τ and robustness thresholds ϵ for different models, since τ and ϵ depend on each model. As an underlying SMT solver, we use Yices for linear and polynomial models, and dReal for ODE models with a precision $\delta=0.001$. We run both direct SMT solving (1-step) and two-step SMT solving (2-step). We use 25 cores for parallelizing the two-phase solving algorithm.

The experimental results for linear and polynomial models are summarized in Table 2 and the experimental results for ODE models are summarized in Table 3, where τ denotes time bounds, and $|\Psi|$ denotes the size of the SMT encoding Ψ (in thousands) as the number of connectives in Ψ . For the model checking results, \top indicates that the tool found no counterexample up to bound N, and \bot indicates that the tool found a counterexample at bound $k \leq N$. For the algorithms (Alg.), we write one of the results with a better performance. For the 2-step case, we also write the number of minimal scenarios generated $(\#\pi)$.

As shown in Table 2 and Table 3, our tool can perform robust model checking of nontrivial STL formulas for hybrid systems with different continuous dynamics. The cases of ODE models generally take longer than the cases of linear and polynomial models, because of the high computational costs for ODE solving. Nevertheless, our parallelized two-step SMT solving method works well and all model checking analyses are finished before the timeout. In contrast, for linear and polynomial models with a larger discrete bound $N \geq 10$, direct SMT solving

is usually effective but the two-step SMT solving method is not. There are too many scenarios, and the scenario generation does not terminate within 30 minutes. Therefore, the two algorithms implemented in our tool are complementary.

Table 2: Robust Bounded Model Checking of STL (Time in seconds)

	Model	STL formula	τ	ϵ	$ \Psi $		Result		Alg.
	Bat	$\begin{array}{c} \lozenge_{[4,10]}(p_1 \to \square_{[4,10]} \ p_2) \\ (\lozenge_{[1,5]} \ p_1) \ \mathbf{R}_{[5,20]} \ p_2 \\ \square_{[4,14]}(p_1 \to \lozenge_{[0,10]} \ p_2) \end{array}$	30	0.1 3.5 0.1	12.9 2.76 3.8	137 5.71 22.1	T L L	- 5 8	1-step 1-step 1-step
=20)	Water	$egin{array}{l} \Box_{[1,3]}(p_1{f R}_{[1,10]}p_2) \ (\diamondsuit_{[1,10]}p_1){f U}_{[2,5]}p_2 \ \diamondsuit_{[4,10]}(p_1 ightarrow \Box_{[2,5]}p_2) \end{array}$	20	$2.5 \\ 0.1 \\ 0.01$	18.8 1.9 11.2	26.2 4.22 20.2	T L T	- 4 -	1-step 1-step 1-step
${\rm Linear} \; ({\rm N} =$	Car	$(\lozenge_{[3,5]} p_1) \mathbf{U}_{[2,10]} p_2 \ \lozenge_{[3,30]} (\square_{[5,7]} p_1) \ (\square_{[2,5]} p_1) \mathbf{R}_{[0,10)} p_2$	40	0.1 2 1	2.5 2.9 2.5	12.1 9.96 11.8	_ _ _ _	8	1-step 1-step 1-step
Ï	Rail	$igl\langle [3,10](p_1 \mathbf{U}_{[0,10]} p_2) \ (\Box_{[2,10]} p_1) \mathbf{R}_{[0,15]} p_2 \ \Box_{[0,5]}(\Box_{[0,10]} p_1)$	30	2 1 0.5	17.9 1.24 0.8	25.3 5.58 4.16	T L L	- 3 3	1-step 1-step 1-step
	Therm	$ \begin{array}{c} \Diamond_{[2,5]}(p_1 \mathbf{R}_{[2,10]} p_2) \\ \Box_{[1,4]}(p_1 \to \Diamond_{[5,16]} p_2) \\ p_1 \mathbf{U}_{[10,20]}(\Box_{[3,5]} p_2) \end{array} $	30	3 1 2.5	16.8 21.3 0.98	24.5 24.1 5.52	T T L	2	1-step 1-step 1-step
	Bat	$ \begin{array}{c} \Box_{[3,5]}(p_1 \to \lozenge_{[6,10]}p_2) \\ \lozenge_{[4,14]}(p_1\mathbf{U}_{[4,10]}p_2) \\ \lozenge_{[0,15]}(p_1\mathbf{U}_{[0,6]}p_2) \end{array} $	25	2.5 1 0.5	1.7 2.3 7.23	4.75 5.51 59.9		4 4 -	1-step 1-step 1-step
10)	Water	$egin{array}{l} \Box_{[1,4]}(p_1{f U}_{[2,5]}p_2) \ \Diamond_{[0,3]}(\Box_{[0,4]}p_1) \ \Diamond_{[2,4]}(p_1 ightarrow \Box_{[3,5]}p_2) \end{array}$	10	0.5 0.1 1	1.98 3.9 5.7	4.72 5.37 6.84	 	4 -	1-step 1-step 1-step
$\mathrm{Poly}\;(\mathrm{N}=10)$	Car	$egin{array}{c} \Box_{[0,4]}(p_1 ightarrow \Diamond_{[2,5]}p_2) \ (\Diamond_{[0,4]}p_1)\mathbf{U}_{[0,5]}p_2 \ \Diamond_{[0,3]}(p_1\mathbf{U}_{[0,5]}p_2) \end{array}$	10	0.5 2.0 0.1	2.2 1.7 7.3	7.24 6.27 9.72		5 3 -	1-step 1-step 1-step
щ	Rail	$\begin{array}{c} \lozenge_{[0,5]}(p_1 \mathbf{U}_{[1,8]} p_2) \\ \lozenge_{[0,4]}(p_1 \to \square_{[2,10]} p_2) \\ (\square_{[0,5)} p_1) \mathbf{U}_{[2,10]} p_2 \end{array}$	20	1.0 5.0 4.0	2.3 3.8 1.9	3.43 0.86 2.83	T L	5 - 4	1-step 1-step 1-step
	Therm	$ \begin{array}{l} \Diamond_{[0,5]}(p_1 \mathbf{U}_{[1,8]} p_2) \\ \Diamond_{[0,4]}(p_1 \to \Box_{[2,10]} p_2) \\ (\Box_{[0,5)} p_1) \mathbf{U}_{[2,10]} p_2 \end{array} $	10	1.0 5.0 4.0	2.3 3.8 1.9	3.43 0.86 2.83	<u>Т</u> Т	5 - 4	1-step 1-step 1-step

5.2 Comparison with Reachability Analysis Tools

We compare the STLMC model checker (STLmc) with four reachability analysis tools for hybrid automata: HyComp [12] (HyComp), SpaceEx [25] (SpaceEx),

Table 3: Robust Bounded Model Checking of STL (N = 5 and time in seconds)

Model	STL formula	τ	ϵ	$ \Psi $	Time	Result	k	Alg.	$\#\pi$
	$\lozenge_{[0,4]}(p_1 \mathbf{R}_{[0,5]} p_2)$		1	1.3	15.6	\perp	3	2-step	60
Bat	$\square_{[3,4]}(p_1 \to \lozenge_{[0,6]} p_2)$	10	1.5	0.9	37.8	\perp	3	2-step	186
	$\square_{[1,3]}(\lozenge_{[0,5]}p_1)$		1	0.8	107	1	3	2-step	482
	$\lozenge_{[0,3]}(p_1\operatorname{\mathbf{U}}_{[0,\infty)}p_2)$		1.0	1.2	817	Τ	-	2-step	3,646
Therm	$\square_{[2,4]}(p_1 \to \lozenge_{[3,10]} p_2)$	30	2.0	0.7	7.46	\perp	2	2-step	47
	$\square_{[0,10]}(p_1\mathbf{R}_{[0,\infty)}p_2)$		2.0	1.2	59.3	1	4	2-step	212
	$\lozenge_{[0,3]}(p_1\mathbf{R}_{[0,\infty)}p_2)$		0.1	1.5	110	Т	-	2-step	289
Oscil	$\lozenge_{[2,5]}(\square_{[0,3]}p_1)$	8	1.0	1.2	224	\perp	3	2-step	259
	$(\Box_{[1,3]} p_1) \mathbf{R}_{[2,5]} p_2$		0.1	1.2	266	1	3	2-step	266
	$\square_{[0,2]}(p_1 \to \lozenge_{[0,3]} p_2)$		1.5	0.8	1692	\perp	2	2-step	116
Space	$\lozenge_{[2,3]}(\square_{[1,2]}p_1)$	5	0.1	1.1	69.1	\perp	3	2-step	224
	$\square_{[1,3]}(p_1 \to \lozenge_{[1,3]} p_2)$		1	0.8	10.6	Τ	2	2-step	42
	$\lozenge_{[2,4]}(p_1 \to \square_{[1,5]} p_2)$		3	1.2	358	\perp	3	2-step	1197
Nav	$\lozenge_{[2,4]}(\square_{[3,6]}p_1)$	10	2	1.1	285	\perp	3	2-step	1000
	$\square_{[1,3]}(\lozenge_{[0,4]}p_1)$		2	1.1	775	\perp	3	2-step	186
	$p_1 \mathbf{R}_{[0,3]}(\lozenge_{[2,4]} p_2)$		2	1.1	32.8		3	2-step	140
Water	$\lozenge_{[0,4]}(p_1 o \square_{[2,3]} p_2)$	8	0.1	0.5	3.07	\perp	2	2-step	63
	$\square_{[2,4]}(\lozenge_{[0,4]}p_1$		0.5	0.7	14.5	Т.	3	2-step	95
	$\lozenge_{[1,3]}(\square_{[0,2]}p_1)$		1	1.2	25.9	1	2	2-step	90
Car	$(\lozenge_{[2,5]}p_1)\mathbf{R}_{[0,2]}p_2$	5	0.5	1.5	69.4	\perp	2	2-step	114
	$\square_{[0,2]}(p_1 \to \lozenge_{[2,3]} p_2$		2	1.2	23.2		2	2-step	92
	$\square_{[1,3]}(p_1 \to \lozenge_{[2,4]} p_2)$		2	0.8	10.9		3	2-step	62
Rail	$\left(\lozenge_{[1,3]} p_1 ight) \mathbf{U}_{[1,4]} p_2$	8	0.5	1.3	80.3	\perp	3	2-step	228
	$\lozenge_{[0,4]}(\square_{[2,4]}p_1)$		1	0.8	121	Т.	3	2-step	55

Flow* [11] (Flow*), and dReach [34] (dReach). For each model, we consider two satisfied invariant properties, f_1 and f_2 , that can be handled by those tools.

We measure the execution times (in seconds) for analyzing the invariant properties with a timeout of 1 hours. Since each tool has a different notion of bounds, we use the number of jumps N and the maximum time horizon τ as the common bound parameters (which are "encoded" in the models). For STLMC, we use direct SMT solving (1-step) and Yices as an underlying SMT solver for linear and polynomial models. For ODE models, we use two-step SMT solving (2-step) and dReal. For SpaceEx, we use PHAVer for linear models, and STC for polynomial and ODE models. For Flow*, we use adaptive steps and TM orders 1 (for linear), 2 (for polynomial) and [2,15] (for ODE). For dReach, we set precision to 0.1. We use BMC for HyComp.

We measure the time taken to prove the absence of counterexamples. The experimental results are summarized in Table 4, with execution times in seconds. T/O denotes time out. The results for polynomial and ODE models do

not include HyComp, which does not support nonlinear polynomial dynamics. SpaceEx, which only supports linea-ODE, cannot handle the following three models, Car, Rail, and Water that have nonlinear-ODE. N/A indicates that the tool is not available.

We observe that the STLMC model checker has comparable performance to the other tools for solving satisfied invariant properties that analyzing all possible paths in models.

Table 4: Analyzing Invariant Properties (Time is in seconds)

	Linear $(N=20)$							Poly $(N=10)$				
Model		Linear (IV = 20)						1 Oly (N = 10)				
		STLmc	HyComp	SpaceEx	Flow*	dReach	STLmc	SpaceEx	Flow*	dReach		
Bat	f_1	0.25	7.54	0.07	44	3.54	0.44	0.01	19.4	0.58		
Dat	f_2	0.22	5.93	0.07	43.9	1.7	0.12	0.003	19.7	0.52		
Water	f_1	0.18	1.56	0.49	128	T/0	2.51	0.001	0.08	2116		
vvater	f_2	0.14	1.42	0.48	130	T/0	0.26	0.002	0.07	1598		
Car	f_1	0.21	0.74	1.0	26.5	T/0	0.32	2607	27	41.7		
Car	f_2	0.17	0.69	0.99	27	T/0	0.27	2638	27.2	42.8		
Rail	f_1	0.14	0.77	0.14	3.91	1158	0.07	0.25	2.73	0.09		
Kali	f_2	0.1	0.75	0.14	3.8	1096	0.1	0.25	2.28	0.09		
Therm	f_1	0.21	1.25	0.59	402	T/0	0.34	3.25	5.21	T/0		
i nerm	f_2	0.14	1.94	0.59	508	T/0	0.28	3.32	5.19	22.6		

Table 5: Analyzing Invariant Properties (N = 5 and Time is in seconds)

Model	Dyn.	STLmc	SpaceEx	Flow*	dReach	Model	Dyn.	STLmc	SpaceEx	Flow*	dReach		
Bat		$0.1 \\ 0.05$	$0.03 \\ 0.03$	$4.53 \\ 4.6$	0.1 0.09	Nav	Linear -ODE	$0.1 \\ 0.05$	$0.02 \\ 0.02$	1.0 0.44	0.07 0.08		
Therm	Linear -ODE	1.3 0.02	$0.24 \\ 0.02$	$16.4 \\ 0.47$	2.3 0.16	Water		$0.06 \\ 0.02$		167 157	0.04 0.04		
Oscil	-ODL	0.07 0.02	0.02 0.02	$0.48 \\ 0.47$	0.17 0.16	Car	Nonlinear -ODE			39.2 39.7	N/A	T/0 T/0	47.8 38.4
Space		0.06 0.84	0.02 0.02	0.42 0.39	2.6 3.1	Rail		0.1 0.04	_	0.08 0.09	0.08 0.07		

6 Related Work

There exist many tools for falsifying STL properties of hybrid systems, including Breach [17], S-talrio [4], and TLTk [14]. STL falsification techniques are based on STL monitoring [16, 18, 31, 38], and often use stochastic optimization techniques, such as Ant-Colony Optimization [4], Monte-Carlo tree search [49], deep reinforcement learning [2], and so on. These techniques are often quite useful for finding counterexamples in practice, but, as mentioned, cannot be used to verify STL properties of hybrid systems.

There exist many tools for analyzing reachability properties of hybrid systems based on reachable-set computation, including C2E2 [19], Flow* [11], Hylaa [8], and SpaceEx [25]. They can be used to guarantee the correctness of invariant properties of the form $p \to \Box_I q$, but cannot verify general STL properties. In contrast, STLMC uses a refutation-complete bounded STL model checking algorithm to verify general STL properties, including complex ones.

Our tool is also related to SMT-based tools for analyzing hybrid systems, including dReach [34], HyComp [12], and HybridSAL [45]. These techniques also focus on analyzing invariant properties of hybrid systems, but some SMT-based tools, such as HyComp, can verify LTL properties of hybrid systems. Unlike STLMC, they cannot deal with general STL properties of hybrid systems.

7 Concluding Remarks

We have presented the STLMC tool for robust bounded model checking of STL properties for hybrid systems. STLMC can verify that, up to given bounds, the robustness degree of an STL formula φ is always greater than a given robustness threshold for all possible behaviors of a hybrid system. STLMC also provides a convenient user interface with an intuitive counterexample visualization.

Our tool leverages the reduction from robust model checking to Boolean model checking, and utilizes the refutation-complete SMT-based Boolean STL model checking algorithm to guarantee correctness up to given bounds and find subtle counterexamples. STLMC can deal with hybrid systems with (nonlinear) ODEs using dReal. We have shown using various hybrid system benchmarks that STLMC can effectively analyze nontrivial STL properties.

Future work includes extending our tool with other hybrid system analysis methods, such as reachable-set computation, besides SMT-based approaches.

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A Benchamrk Examples

A.1 Load Management of Batteries

There are two fully charged batteries and a control system balancing the load between these batteries to achieve longer lifetime (adapted from [24]). The total charge g_i and kinetic energy d_i of the battery i = 1, 2 change according to the controller's modes: on (On), off (Off), and dead (Dead). The dynamics for each battery is given as follows:

$$\dot{d}_i = egin{cases} L/c - 0.5d_i & (\mathsf{On}) \ -0.5d_i & (\mathsf{Off}) \ 0 & (\mathsf{Dead}) \end{cases} \qquad \dot{g}_i = egin{cases} -L & (\mathsf{On}) \ 0 & (\mathsf{Off}) \ 0 & (\mathsf{Dead}) \end{cases}$$

where L is load of the battery and c is a threshold constant. If the charge g_i greater than $(1-c)d_i$, the battery is dead. Otherwise, it can be either on or off. In this paper, we consider three battery models with different dynamics.

In the case of linear dynamics, the amount of change in kinetic energy d_i and total charge g_i are constant as follows.

Figure 6 shows the hybrid automaton for the linear battery system. Table 6 shows three STL formulas for our battery system. Figure 7 is a model file of the load management of two batteries in STLMC.

Label	STL formula
f1:	$\Diamond_{[4,10]}(d_2 \ge 4 \to \Box_{[4,10]}(b_2 = 2))$
f2:	$(\lozenge_{[1,5]} g_2 \le 5) \mathbf{R}_{[5,20]} (d_2 \ge 4.5)$
f3:	$\square_{[4,14]}(g_2 > 4 \to \lozenge_{[0,10]}(d_2 > 1))$

Table 6: STL properties for the linear battery

In the case of polynomial dynamics, the amount of change in kinetic energy d_i and total charge g_i are constant as follows.

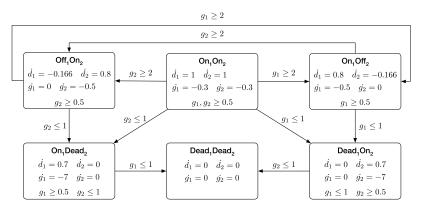


Fig. 6: A hybrid automaton of the battery system

$$\begin{cases}
d_i(t) = 0.1 * (6 - 2 * t + 2 * t^2) + d_i(0), \ g_i(t) = -0.5 * t + g_i(0) & (1) \text{ On} \\
d_i(t) = -0.1 * (1 - 2 * t + 2 * t^2) + d_i(0), \ g_i(t) = g_i(0) & (2) \text{ Off} \\
d_i(t) = 0, \ g_i(t) = g_i(0) & (3) \text{ Dead}
\end{cases}$$

where t is time.

Table 7 shows three STL formulas for our battery system. Figure 8 is a model file of the load management of two batteries in STLMC.

Label	STL formula
f1:	$\square_{[3,5]}(g_2 \ge 3 \to \lozenge_{[6,10]}(d_2 \ge 4))$
f2:	$\Diamond_{[4,14]}(g_2 > 4 \mathbf{U}_{[4,10]}(d_2 > 1)$
f3:	$\Diamond_{[0,15]}(d_1 \leq 2 \mathbf{U}_{[0,6]}(g_1 < 4))$

Table 7: STL properties for the polynomial battery

We consider the load management with only one battery for ODE dynamic model with following dynamics.

$$\dot{d_1} = 2 + (0.122d_1), \qquad \qquad \dot{g_1} = -0.5, \qquad \qquad \text{(On)}$$
 $\dot{d_1} = -0.05d_1, \qquad \qquad \dot{g_1} = 0, \qquad \qquad \text{(Off)}$ $\dot{d_1} = 0, \qquad \qquad \dot{g_1} = 0, \qquad \qquad \text{(Dead)}$

Table 8 shows three STL formulas for our battery system. Figure 9 is a model file of the load management of two batteries in STLMC.

```
(d2' = (d2 - 0.122 * g2))
real b1; real b2;
                                                                                 (g1' = g1) (d1' = d1)
[0, 10] g1; [0, 10] g2;
                                                                                 (g2' = g2));
[-30, 30] d1; [-30, 30] d2;
{ mode: b1 = 1;
        b2 = 1;
                                                       { mode: b1 = 3;
  inv: g1 > 2;
                                                               b2 = 1;
        g2 > 2;
                                                         inv: g1 < 1;
  flow: d1(t) = 0.1 * (1 - 2 * t + 2 * t * t)
                                                                   g2 > 0.5;
                + 0.5 + d1(0);
                                                         flow: d1(t) = d1(0);
        d2(t) = 0.1 * (1 - 2 * t + 2 * t * t)
                                                               d2(t) = 0.1 * (1 - 2 * t + 2 * t * t)
                + 0.5 + d2(0);
                                                                       + 1 + d2(0);
        g1(t) = -0.5 * t + g1(0);
                                                               g1(t) = g1(0);
        g2(t) = -0.5 * t + g2(0);
                                                               g2(t) = g2(0) - t;
 jump: g1 > 1 \Rightarrow (and (b1' = 1)' (b2' = 2))
                                                        jump: g2 \le 1 \Rightarrow (and (b1' = 3) (b2' = 3))
                        (d2' = (d2 - 0.122 * g2))
                                                                                (d2' = (d2 - 0.122 * g2))
                        (g1' = g1) (d1' = d1)
                                                                                (g1' = g1) (d1' = d1)
        (g2' = g2));
g2 > 1 => (and (b1' = 2) (b2' = 1)
(d2' = (d2 - 0.122 * g2))
                                                                                (g2' = g2));
                                                       { mode: b1 = 1;
                        (g1' = g1) (d1' = d1)
                                                               b2 = 3;
                        (g2' = g2));
                                                         inv: g1 > 0.5;
                                                                   g2 < 1;
{ mode: b1 = 1 ;
                                                         flow: d1(t) = 0.1 * (1 - 2 * t + 2 * t * t)
        b2 = 2;
                                                                      + 1 + d1(0);
       g1 > 0.5;
  inv:
                                                               d2(t) = d2(0);
        d2 > 1;
                                                               g1(t) = g1(0) - t;
 flow: d1(t) = 0.1 * (1 - 2 * t + 2 * t * t)
                                                               g2(t) = g2(0);
               + 1 + d1(0);
                                                         jump: g1 <= 1 => (and (b1' = 3) (b2' = 3)
        d2(t) = -0.1 * (1 - 2 * t + 2 * t * t)
                                                                                (d2' = (d2 - 0.122 * g2))
               + d2(0);
                                                                                 (g1' = g1) (d1' = d1)
        g1(t) = g1(0) - t;
                                                                                (g2' = g2));
        g2(t) = g2(0);
 jump: g2 > 1 \Rightarrow (and (b1' = 2) (b2' = 1)
                                                       { mode: b1 = 3;
                        (d2' = (d2 - 0.122 * g2))

(g1' = g1) (d1' = d1)
                                                               b2 = 3;
                                                         inv:
                        (g2' = g2));
                                                         flow: d/dt[d1] = 0;
        g1 <= 1 => (and (b1' = 3) (b2' = 1)
                                                               d/dt[d2] = 0 ;
                        (d2' = (d2 - 0.122 * g2))

(g1' = g1) (d1' = d1)
                                                               d/dt[g1] = 0;
                                                               d/dt[g2] = 0;
                        (g2' = g2));
                                                         jump:
\{ mode: b1 = 2; 
        b2 = 1;
                                                       init:
  inv: d1 > 1;
                                                        b1 = 1; b2 = 1; 8.4 <= g1; g1 <= 8.5;
      g2 > 0.5;
                                                        0 <= d1; d1 <= 0.1; 7.4 <= g2; g2 <= 7.5;
 flow: d1(t) = -0.1 * (1 - 2 * t + 2 * t * t)
                                                        0 <= d2; d2 <= 0.1;
                + d1(0);
        d2(t) = 0.1 * (1 - 2 * t + 2 * t * t)
                                                       proposition:
                + 1 + d2(0);
        g1(t) = g1(0);
                                                       # timebound 25
        g2(t) = g2(0) - t;
                                                       # threshold: f1=2.5, f2=1, f3=0.5
 jump: g1 > 1 \Rightarrow (and (b1' = 1) (b2' = 2)
                                                       goal:
                        (d2' = (d2 - 0.122 * g2))
                                                       [f1]: [][3, 5] (g2 >= 3 -> \langle \rangle[6, 10] d2 >= 4);
                        (g1' = g1) (d1' = d1)
(g2' = g2));
                                                       [f2]: \langle >[4, 14] (g2 > 4 U[4, 10] d2 > 1);
                                                       [f3]: <>[0, 15] (d1 <= 2 U[0, 6] g1 < 4);
        g2 \ll 1 \implies (and (b1' = 1) (b2' = 3)
```

Fig. 7: An input model of the load management of two batteries with linear dynamics

```
(d2' = (d2 - 0.122 * g2))
real b1; real b2;
                                                                                 (g1' = g1) (d1' = d1)
[0, 10] g1; [0, 10] g2;
                                                                                 (g2' = g2));
[-30, 30] d1; [-30, 30] d2;
{ mode: b1 = 1;
        b2 = 1;
                                                       { mode: b1 = 3;
  inv: g1 > 2;
                                                               b2 = 1;
        g2 > 2;
                                                         inv: g1 < 1;
  flow: d1(t) = 0.1 * (1 - 2 * t + 2 * t * t)
                                                                   g2 > 0.5;
                + 0.5 + d1(0);
                                                         flow: d1(t) = d1(0);
        d2(t) = 0.1 * (1 - 2 * t + 2 * t * t)
                                                               d2(t) = 0.1 * (1 - 2 * t + 2 * t * t)
                + 0.5 + d2(0);
                                                                       + 1 + d2(0);
        g1(t) = -0.5 * t + g1(0);
                                                               g1(t) = g1(0);
        g2(t) = -0.5 * t + g2(0);
                                                               g2(t) = g2(0) - t;
 jump: g1 > 1 \Rightarrow (and (b1' = 1)' (b2' = 2))
                                                        jump: g2 \le 1 \Rightarrow (and (b1' = 3) (b2' = 3))
                        (d2' = (d2 - 0.122 * g2))
                                                                                (d2' = (d2 - 0.122 * g2))
                        (g1' = g1) (d1' = d1)
                                                                                (g1' = g1) (d1' = d1)
        (g2' = g2));
g2 > 1 => (and (b1' = 2) (b2' = 1)
(d2' = (d2 - 0.122 * g2))
                                                                                (g2' = g2));
                                                       { mode: b1 = 1;
                        (g1' = g1) (d1' = d1)
                                                               b2 = 3;
                        (g2' = g2));
                                                         inv: g1 > 0.5;
                                                                   g2 < 1;
{ mode: b1 = 1 ;
                                                         flow: d1(t) = 0.1 * (1 - 2 * t + 2 * t * t)
        b2 = 2;
                                                                      + 1 + d1(0);
       g1 > 0.5;
  inv:
                                                               d2(t) = d2(0);
        d2 > 1;
                                                               g1(t) = g1(0) - t;
 flow: d1(t) = 0.1 * (1 - 2 * t + 2 * t * t)
                                                               g2(t) = g2(0);
               + 1 + d1(0);
                                                         jump: g1 <= 1 => (and (b1' = 3) (b2' = 3)
        d2(t) = -0.1 * (1 - 2 * t + 2 * t * t)
                                                                                (d2' = (d2 - 0.122 * g2))
               + d2(0);
                                                                                 (g1' = g1) (d1' = d1)
        g1(t) = g1(0) - t;
                                                                                (g2' = g2));
        g2(t) = g2(0);
 jump: g2 > 1 \Rightarrow (and (b1' = 2) (b2' = 1)
                                                       { mode: b1 = 3;
                        (d2' = (d2 - 0.122 * g2))

(g1' = g1) (d1' = d1)
                                                               b2 = 3;
                                                         inv:
                        (g2' = g2));
                                                         flow: d/dt[d1] = 0;
        g1 <= 1 => (and (b1' = 3) (b2' = 1)
                                                               d/dt[d2] = 0 ;
                        (d2' = (d2 - 0.122 * g2))

(g1' = g1) (d1' = d1)
                                                               d/dt[g1] = 0;
                                                               d/dt[g2] = 0;
                        (g2' = g2));
                                                         jump:
\{ mode: b1 = 2; 
        b2 = 1;
                                                       init:
  inv: d1 > 1;
                                                        b1 = 1; b2 = 1; 8.4 <= g1; g1 <= 8.5;
      g2 > 0.5;
                                                        0 <= d1; d1 <= 0.1; 7.4 <= g2; g2 <= 7.5;
 flow: d1(t) = -0.1 * (1 - 2 * t + 2 * t * t)
                                                        0 <= d2; d2 <= 0.1;
                + d1(0);
        d2(t) = 0.1 * (1 - 2 * t + 2 * t * t)
                                                       proposition:
                + 1 + d2(0);
        g1(t) = g1(0);
                                                       # timebound 25
        g2(t) = g2(0) - t;
                                                       # threshold: f1=2.5, f2=1, f3=0.5
 jump: g1 > 1 \Rightarrow (and (b1' = 1) (b2' = 2)
                                                       goal:
                        (d2' = (d2 - 0.122 * g2))
                                                       [f1]: [][3, 5] (g2 >= 3 -> \langle \rangle[6, 10] d2 >= 4);
                        (g1' = g1) (d1' = d1)
(g2' = g2));
                                                       [f2]: \langle >[4, 14] (g2 > 4 U[4, 10] d2 > 1);
                                                       [f3]: <>[0, 15] (d1 <= 2 U[0, 6] g1 < 4);
        g2 \ll 1 \implies (and (b1' = 1) (b2' = 3)
```

Fig. 8: An input model of the load management of two batteries with polynomial dynamics

Label	STL formula
f1:	$\Diamond_{[0,4]}(d_1 \ge 1 \mathbf{R}_{[0,6]}(d_1 \ge 3)$
f2:	$\Box_{[3,4]}(g_1 < 6 \to \Diamond_{[0,6]} d_1 \ge 3)$
f3:	$\Box_{[1,3]}(\Diamond_{[0,5]} d_1 > 1.5)$

Table 8: STL properties for the nonlinear battery

```
{ mode: b1 = 3;
[-10, 10] g1; [-10, 10] d1;
# state
                                                       flow: d/dt[d1] = 0 ;
# 1 : ON
                                                             d/dt[g1] = 0 ;
# 2 : OFF
# 3 : DEAD
\{ mode: b1 = 1; 
  inv: g1 >= 0;
  flow: d/dt[d1] = 2 + (0.122 * d1);
                                                      b1 = 1; 8 <= g1; g1 <= 8.5;
       d/dt[g1] = -0.5;
                                                      0 <= d1; d1 <= 0.1;
 jump: g1 > 1 => (and (b1' = 2)
                       (d1' = d1) (g1' = g1));
                                                    proposition:
        g1 \le 0.5 \implies (and (b1' = 3))
                          (d1' = d1) (g1' = g1)
                                                    # timebound 10
                                                    # threshold: f1=1, f2=1.5, f3=1
{ mode: b1 = 2;
                                                    # time-horizon: f1=4, f2=3, f3=3
  inv: d1 > 0;
                                                    goal:
  flow: d/dt[d1] = -(0.05 * d1);
                                                    [f1]: <>[0, 4] (d1 >= 1 R[0, 5] g1 <= 7);
      d/dt[g1] = 0;
                                                    [f2]: [][3,4] (g1 < 6 -> <>[0, 6] d1 >= 3);
 jump: g1 > 1 \Rightarrow (and (b1' = 1) (d1' = d1)
                                                    [f3]: [][1, 3](<>[0, 5] d1 > 1.5);
                       (g1' = g1));
```

Fig. 9: An input model of the load management of two batteries with nonlinear dynamics

A.2 Navigation

There is a vehicle that moves in the \mathbb{R}^2 plane. The velocity of the object is determined by the position of the object in 2×2 grid. (adapted from [23]). Figure 10 shows trajectory of the object. The height and the width of each cell is 50. The vehicle is initially at the upper left corner of the grid, i.e, Zone 1, and it moves counter-clockwise. Figure 11 shows a hybrid automaton of the system. The velocities of the objects v_x and v_y are changes according to the ODEs in four modes $Zone_1$, $Zone_2$, $Zone_3$ and $Zone_4$. Figure 11 shows a hybrid automaton H_1 of one battery component. (the other component is similar). The object positions x, y, velocities v_x , v_y , change according to the ODEs in modes.

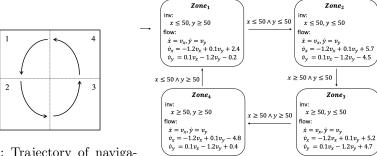


Fig. 10: Trajectory of navigation

Fig. 11: A hybrid automaton of navigation

For the experiments, we consider the following approximate dynamics to obtain linear flow conditions.

$$\begin{aligned} & \text{(Zone}_1) \ \ \dot{x} = v_x, \ \dot{y} = v_y, \ \dot{v}_x = 0.02v_x + 0.02v_y - 0.45, \ \dot{g}_2 = 0.02v_x + 0.02v_y - 0.45 \\ & \text{(Zone}_2) \ \dot{x} = v_x, \ \dot{y} = v_y, \ \dot{v}_x = 0.02v_x - 0.02v_y - 0.45, \ \dot{g}_2 = -0.02v_x + 0.02v_y + 0.45 \\ & \text{(Zone}_3) \ \ \dot{x} = v_x, \ \dot{y} = v_y, \ \dot{v}_x = 0.02v_x - 0.02v_y + 0.45, \ \dot{g}_2 = -0.02v_x - 0.02v_y - 0.45 \\ & \text{(Zone}_4) \ \ \dot{x} = v_x, \ \dot{y} = v_y, \ \dot{v}_x = 0.02v_x + 0.02v_y + 0.45, \ \dot{g}_2 = 0.02v_x + 0.02v_y + 0.45 \end{aligned}$$

Table 9 shows the STL formulas for the navigation systems and Figure 12 is its model file.

Label	STL formula
f1:	$\Diamond_{[2,4]}(y \ge 30 \to \Box_{[1,5]} \ y \ge 60)$
f2:	$\Diamond_{[2,4]}(\Box_{[3,6]}(y \le 40))$
f3:	$(\Box_{[0,4]}(\Diamond_{[0,4]} x_0 > 40)$

Table 9: STL properties for the navigation systems

A.3 Two Networked Water Tank Systems

Two water tanks are connected by pipes, where water flows from one tank to another (adapted from [40]). The water level x_i of tank i=0,1 is controlled by its pump. There are two pump modes: On and Off. Each pump changes its mode according to the water level of its tank and the other water tank. The continuous dynamics of x_i is defined as follows:

$$\dot{x}_i = \begin{cases} q_i + a\sqrt{2g}(\sqrt{x_{i-1}} - \sqrt{x_i}) & \text{(On)} \\ a\sqrt{2g}(\sqrt{x_{i-1}} - \sqrt{x_i}) & \text{(Off)} \end{cases}$$

```
d/dt[vx] = 0.02 * vx - 0.02 * vy + 0.45;
bool dx; bool dy;
                                                                  d/dt[vy] = -0.02 * vx - 0.02 * vy - 0.45;
[-10, 10] vx; [-10, 10] vy;
                                                           jump: (and (x >= 50) (y <= 50)) =>
[0, 100] x; [0, 100] y;
                                                                      (and (dx' = true) (dy' = true)

(x' = x) (y' = y)

(vx' = 3) (vy' = 3));
# zone 1
{ mode: dx = false;
        dy = false;
  inv: y >= 50;
                                                         # zone 4
  flow: d/dt[x] = vx;
                                                         { mode: dx = true;
        d/dt[y] = vy;
                                                                  dy = true;
        d/dt[vx] = 0.02 * vx + 0.02 * vy - 0.45;
                                                            inv: y <= 50;
        d/dt[vy] = 0.02 * vx + 0.02 * vy - 0.45;
                                                           flow: d/dt[x] = vx;
  jump: (and (x <= 50) (y <= 50)) =>
                                                                  d/dt[y] = vy;
             (and (dx' = true) (dy' = false)
(x' = x) (y' = y)
(vx' = 3) (vy' = -3));
                                                                  d/dt[vx] = 0.02 * vx + 0.02 * vy + 0.45;
                                                                  d/dt[vy] = 0.02 * vx + 0.02 * vy + 0.45;
                                                           jump: (and (x) = 50) (y > 50)) \Rightarrow

(and (dx' = false) (dy' = true)

(x' = x) (y' = y)

(vx' = -3) (vy' = 3));
}
# zone 2
{ mode: dx = false;
        dy = true;
                                                         }
  inv: x >= 50;
  flow: d/dt[x] = vx;
        d/dt[y] = vy;
                                                         init:
        d/dt[vx] = 0.02 * vx - 0.02 * vy - 0.45;
                                                           not(dx); not(dy); 29 <= x; x <= 31;
79 <= y; y <= 81; -3 <= vx; vx <= -2.5;
        d/dt[vy] = -0.02 * vx + 0.02 * vy + 0.45;
 -3 <= vy; vy <= -2.5;
                                                         proposition:
                                                         # timebound 10
# zone 3
                                                         # threshold: f1=3, f2=2, f3=2
{ mode: dx = true;
                                                         # time-horizon: f1=3, f2=2.5, f3=3
        dy = false;
                                                         goal:
  inv: x < 50;
                                                         [f1]: <>[2, 4] ((y >= 30) -> [][1, 5] y >= 60);
  flow: d/dt[x] = vx;
                                                         [f2]: <> [2, 4] ([][3, 6] (y <= 40));
        d/dt[y] = vy;
                                                         [f3]: [][1, 3](<>[0, 4](x > 40));
```

Fig. 12: An input model of the navigation systems

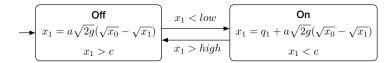


Fig. 13: A hybrid automaton of one water tank controller H_1

where a and q_i depend on the width of the pipe and the pump's power, and g is the standard gravity constant. Figure 13 shows a hybrid automaton H_1 of one water tank (the other component is similar).

In linear and polynomial dynamics models, we consider a model with two watertanks. For ODE dynamics, we consider the watertank model with only one watertank for simplification.

(i) Linear dynamic

$$\dot{x}_1 = \begin{cases} 0.9 & \text{(On)} \\ -0.8 & \text{(Off)} \end{cases} \qquad \dot{x}_2 = \begin{cases} 1 & \text{(On)} \\ -0.6 & \text{(Off)} \end{cases}$$

(ii) Polynomial dynamic

$$x_1(t) = \begin{cases} 0.02 * t^2 + 0.4 * t + x_1(0) & \text{(On)} \\ 0.005 * t^2 - 0.4 * t + x_1(0) & \text{(Off)} \end{cases}$$

$$x_2(t) = \begin{cases} 0.02 * t^2 + 0.5 * t + x_2(0) & \text{(On)} \\ 0.005 * t^2 - 0.6 * t + x_2(0) & \text{(Off)} \end{cases}$$

where t is time and $x_i(0)$ indicates the initial value after a transition.

We consider the watertank model with only one tank for nonlinear dynamic model with following dynamics.

$$\dot{x} = \begin{cases} 0.8 - 0.01 * \sqrt{2 * g} * \sqrt{x} & \text{(On)} \\ -0.01 * \sqrt{2 * g} * \sqrt{x} & \text{(Off)} \end{cases}$$

where g is standard gravity constant. Table 10 and Figure 16 shows three STL formulas and a model file in STLMC for the water tank systems with linear dynamics. Table 11 and Table 12 shows three STL formulas for the water tank systems with polynomial and ODE dynamics, respectively. Figure ?? and Figure ?? shows three STL formulas for the water tank systems with polynomial and ODE dynamics, respectively.

A.4 Autonomous Driving of Two Cars

Linear Dynamics. There are two cars that moves in the \mathbb{R}^2 plane. One of the car (leader) drives according to its own scenario and the other (follower) follows

Label	STL formula
f1:	$\square_{[1,3]}((x_0 \le 7) \mathbf{R}_{[1,10]}(x_1 \le 3))$
f2:	$(\lozenge_{[1,10]}(x_1 < 5.5)) \mathbf{U}_{[2,5]}(x_0 \ge 5)$
f3:	$(\lozenge_{[4,10]}(x_0 \ge 4 \to \square_{[2,5]}x_1 \le 2)$

Table 10: STL properties for the water tank systems with linear dynamics

Label	STL formula
f1:	$\square_{[1,4]}(x_1 \le 6 \mathbf{U}_{[2,5]} x_2 \ge 7)$
f2:	$\Diamond_{[0,3]}(\Box_{[0,4]} x_2 < 4)$
f3:	$\Diamond_{[2,4]}(x_2 \le 3 \to \Box_{[3,5]} x_2 \ge 6)$

Table 11: STL properties for the water tank systems with polynomial dynamics

the leader. Autonomous car controller controls the behavior of the followers, adapted from [3]. Figure 17 shows a hybrid automaton of one of the following car, where (x_i, y_i) is the position, v_i is velocity, θ_i is direction, and ϕ_i is steering angle. If the follower is to the left of the leader, the follower rotate counter-clockwise. If the follower is to the right of the leader, the follower rotate clockwise. Otherwise, the follower drives in a straight way.

We instantiate the autonomous car model with two cars. For linear dynamics, the dynamic of positions is constant as follows.

$$\begin{cases} \dot{x}_1 = 3, \ \dot{y}_1 = 0 & (1) \text{ straight} \\ \dot{x}_1 = 1.5, \ \dot{y}_1 = 3 & (2) \text{ counter-clockwise} \\ \dot{x}_1 = 1.5, \ \dot{y}_1 = -3 & (3) \text{ clockwise} \end{cases}$$

Table 13 shows three STL formulas for the autonomous cars. Figure 18 is a model file of the autonomous car in STLMC.

Polynomial Dynamics. We consider two autonomous cars, a *leader* and a *follower*. The leader drives according to its own scenario, and the follower follows the leader (adapted from [3]). The velocities v_x and v_y change of the follower change according to the controller's modes: CxCy, CxFy, FxCy, and FxFy. Cx (or Cy) means the relative distance of the x(or y)-coordinate is closed. Fx (or Fy) means the relative distance of the x(or y)-coordinate is far. When the relative distance of the car is too far (or close), the car accelerates (or decelerates).

Label	STL formula
f1:	$x \ge 2 \mathbf{R}_{[0,3]}(\lozenge_{[2,4]} x > 5)$
f2:	$\Diamond_{[0,4]}(x > 3 \to \square_{[2,3]} \ x \le 2.5)$
f3:	$\Box_{[2,4]}(\Diamond_{[0,4]} x < 3)$

Table 12: STL properties for the water tank systems with ODE dynamics

Table 13: STL properties for the autonomous car with linear dynamics

Label	STL formula
f1:	$(\lozenge_{[3,5]} y_2 - y_1 \le 5) \mathbf{U}_{[2,10]} y_2 - y_1 \ge 8$
f2:	$\Diamond_{[3,30]}(\Box_{[5,7]}x_2-x_1\geq 4)$
f3:	$(\square_{[2,5]} y_2 - y_1 \le 4) \mathbf{R}_{[0,10)} x_2 - x_1 \ge 4$

The relative positions, r_x and r_y , and the velocities of the flower, v_x and v_y , change as follows:

Figure 19 shows a hybrid automaton of the autonomous car. Initially, the relative distance is (CxCy). The following car tries to maintain the distance within certain range. Table 14 shows three STL formulas for the autonomous cars. Figure 20 is a model file of the autonomous car in STLMC.

Table 14: STL properties for the autonomous car with polynomial dynamics

Label	STL formula
f1:	$\square_{[0,4]}(v_x < -2 \to \lozenge_{[2,5]} r_x \le -2)$
f2:	$(\lozenge_{[0,4]} r_y > 3) \mathbf{U}_{[0,5]}(v_y > 1.5)$
f3:	$\Diamond_{[0,3]}(r_x \le 5 \mathbf{U}_{[0,5]} ix = false)$

ODE Dynamics For ODE case, we assume that we can obtain relative positions between follower and leader and the follower changes it's velocity based on the relative distance. If the x-axis relative distance is less than some constant value, the dynamic of v_x is positive. If the x-axis relative distance is greater than some

```
jump: x0 >= 5 => (and (on0' = 0) (on1' = on1)
int on0;
                                                                                   (x0' = x0) (x1' = x1));
[0, 10] x0; [0, 10] x1;
                                                                 x1 \ll 3 \implies (and (on0' = on1) (on1' = 1)
                      on1 = 0;
{ mode: on0 = 0;
                                                                                   (x0' = x0) (x1' = x1));
  inv: x0 >= 1; x1 >= 1;
                                                                 x0 >= 5 \Rightarrow (and (on0' = 0) (on1' = 1))
 flow: d/dt[x0] = -0.8;
                                                                                  (x0' = x0) (x1' = x1));
        d/dt[x1] = -0.6;
                                                                  x1 \le 3 \Rightarrow (and (on0' = 0) (on1' = 1))
 jump: x0 \le 2 \implies (and (on0' = 1) (on1' = on1)
                                                                                   (x0' = x0) (x1' = x1));
                          (x0' = x0) (x1' = x1));
        x1 \le 3 \Rightarrow (and (on0' = on0) (on1' = 1)
                                                         { mode: on0 = 1;
                                                                               on1 = 1;
                          (x0' = x0) (x1' = x1));
                                                           inv: x0 <= 9; x1 <= 9;
        x0 \le 2 \implies (and (on0' = 1) (on1' = 1))
                                                           flow: d/dt[x0] = 0.9;
                          (x0' = x0) (x1' = x1));
                                                                d/dt[x1] = 1;
        x1 \le 3 \implies (and (on0' = 1) (on1' = 1))
                                                           jump: x0 >= 5 \Rightarrow (and (on0' = 0) (on1' = on1)
                          (x0' = x0) (x1' = x1));
                                                                                  (x0' = x0) (x1' = x1));
                                                                 x1 >= 6 \Rightarrow (and (on0' = on0) (on1' = 0)
{ mode: on0 = 0;
                       on1 = 1;
                                                                                  (x0' = x0) (x1' = x1));
  inv: x0 >= 1; x1 <= 9;
                                                                 x0 >= 5 \Rightarrow (and (on0' = 0) (on1' = 0))
  flow: d/dt[x0] = -0.8;
                                                                                   (x0' = x0)(x1' = x1);
        d/dt[x1] = 1;
                                                                 x1 >= 6 \Rightarrow (and (on0' = 0) (on1' = 0))
 jump: x1 >= 6 => (and (on0' = on0) (on1' = 0)
                                                                                   (x0' = x0)(x1' = x1);
                          (x0' = x0) (x1' = x1));
        x0 \le 2 \implies (and (on0' = 1) (on1' = on1)
                                                         init: on0 = 0; 4.4 <= x0; x0 <= 4.5;
                          (x0' = x0) (x1' = x1));
                                                               on1 = 0; 5.9 \le x1; x1 \le 6;
        x1 >= 6 \Rightarrow (and (on0' = 1) (on1' = 0)
                          (x0' = x0) (x1' = x1));
                                                         proposition:
        x0 \leftarrow 2 \Rightarrow (and (on0' = 1) (on1' = 0) (x0' = x0) (x1' = x1));
                                                         # timebound : 20
                                                         goal:
{ mode: on0 = 1;
                         on1 = 0:
                                                           [f1]: [][1, 3]((x0 \le 7) R[1, 10] (x1 \le 3));
 inv: x0 <= 8; x1 >= 1;
                                                           [f2]: (\langle [1, 10) \times 1 < 5.5 \rangle U[2, 5] (\times 0 >= 5);
  flow: d/dt[x0] = 0.9:
                                                           [f3]: \langle [4, 10] (x0 >= 4 -> [][2, 5] x1 <= 2);
        d/dt[x1] = -0.6;
```

Fig. 14: An input model of the water tank systems

constant value, the dynamic of v_x is negative. The velocity of y changes in a similar way.

(iii) ODE dynamics

```
\begin{cases} \dot{r}_x = 1, \ \dot{r}_y = 2 * sin(\theta), \ \dot{\theta} = 0.05 & (1) \text{ (x-close, y-close)} \\ \dot{r}_x = 1, \ \dot{r}_y = -2 * sin(\theta), \ \dot{\theta} = 0.05 & (2) \text{ (x-close, y-far)} \\ \dot{r}_x = -1, \ \dot{r}_y = 2 * sin(\theta), \ \dot{\theta} = 0.05 & (3) \text{ (x-far, y-close)} \\ \dot{r}_x = -1, \ \dot{r}_y = -2 * sin(\theta), \ \dot{\theta} = 0.05 & (4) \text{ (x-far, y-far)} \end{cases}
```

where r_x, r_y represent relative distance and θ is direction.

Table 15 shows three STL formulas for the autonomous cars. Figure 21 is a model file of the autonomous car in STLMC.

A.5 A Railroad Gate Controller

There are a gate and a gate controller with a crossing bar on a circular railroad track and a train moves on the track. The gate controller opens (or closes) the crossing bar when the train approaches to (or leaves from) the gate (adapted

```
x1 < 8;
[0, 10] x1;
                                                            (x2 > 1);
bool b;
                                                        flow:
[0, 10] x2;
                                                            x1(t) = 0.4 * t + 0.02 * t * t + x1(0);
                                                            x2(t) = 0.005 * t * t - 0.6 * t + x2(0);
    mode:
       a = false;
                                                            x1 > 2 =>
        b = false ;
                                                              (and (not a') (not b') (x1' = x1)
    inv:
                                                                    (x2' = x2));
        x1 > 1;
                                                            x2 < 6 =>
        (x2 > 1);
                                                              (and a' b' (x1' = x1) (x2' = x2));
    flow:
        x1(t) = 0.005 * t * t - 0.4 * t + x1(0);
        x2(t) = 0.005 * t * t - 0.6 * t + x2(0);
                                                        mode:
                                                            a = true;
        x2 < 6 =>
                                                            b = true;
          (and (not a') b' (x1' = x1) (x2' = x2));
                                                        inv:
        (x1 < 5) =>
                                                            x1 < 9;
          (and a' (not b') (x1' = x1) (x2' = x2));
                                                            (x2 < 8);
}
{
                                                        flow:
                                                            x1(t) = 0.4 * t + 0.02 * t * t + x1(0);
    mode:
                                                            x2(t) = 0.5 * t + 0.02 * t * t + x2(0);
        a = false:
                                                        iump:
        b = true:
                                                            x1 > 2 =>
    inv:
                                                              (and (not a') b' (x1' = x1)
        x1 > 1
                                                                    (x2' = x2));
        (x2 < 9);
                                                            x2 > 2 =>
                                                              (and a' (not b') (x1' = x1)
        x1(t) = 0.005 * t * t - 0.4 * t + x1(0)
                                                                    (x2' = x2)):
        x2(t) = 0.5 * t + 0.02 * t * t + x2(0);
                                                    init:
        x2 > 2 =>
                                                    (and (not(a)) not(b) (4 <= x1) (x1 <= 5)
          (and (not a') (not b') (x1' = x1)
                                                             (5 \le x2) (x2 \le 6));
                (x2' = x2));
        x1 < 5 =>
                                                    proposition:
          (and a' b' (x1' = x1) (x2' = x2));
}
                                                    # timebound : 10
{
                                                    goal:
    mode:
                                                    [f1]: [][1,4] (x1 <= 6 U [2, 5] x2 >= 7);
        a = true;
                                                    [f2]: <>[0, 3] ([] [0, 4] (x2 < 4));
        b = false;
                                                    [f3]: \langle [2,4]((x2 \le 3) -> ([][3, 5] x2 \ge 6));
```

Fig. 15: An input model of the water tank systems with polynomial dynamics

Table 15: STL properties for the autonomous car with ODE dynamics

Labe	l STL formula
f1:	$\lozenge_{[1,3]}(\square_{[0,2]}\theta>1)$
f2:	$(\lozenge_{[2,5]} r_y \ge 1) \mathbf{R}_{[0,2]} \theta > 2$
f3:	$\Box_{[0,2]}(r_x > 2 \to \Diamond_{[2,3]} r_y < -1$

from [30]). Figure 22 shows a hybrid automaton for this system. The position of the crossing bar p_b from the ground changes according to the velocity of bar v_b , depending on the modes (Far, Approach, Close, and Past) of the gate controller and the distance x, between the gate and the train.

```
bool a;
                                                              x < 8;
[0, 10] x;
                                                              d/dt[x] = 0.8 - 0.01 * 4.43 * sqrt(x);
          = false;
                                                              (x >= 2) =>
    inv:
                                                                (and (not a') (x' = x));
        d/dt[x] = (-0.01 * 4.43 * sqrt(x));
                                                      (and (a = false) (4 \le x) (x \le 4.5);
           < 5) =>
                                                      proposition:
           (and a' (x' = x));
                                                      #timebound 8
}
{
                                                      goal:
                                                      [f1]: (x \ge 2) R[0, 3] (> [2, 4] x > 5);
    mode:
                                                      [f2]: \langle >[0, 4](x > 3 -> [][2, 3] x <= 2.5);
        a = true:
                                                      [f3]: [][2, 4](<> [0,4] x < 3);
```

Fig. 16: An input model of the water tank systems with ODE dynamics

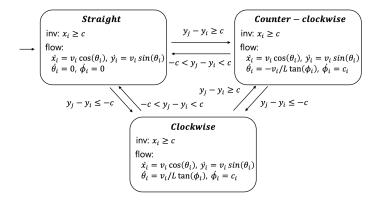


Fig. 17: Hybrid automata of the autonomous car

We consider three variants of dynamics. In linear and polynomial dynamics, we assume the behavior of the crossing bar depends on the approaching train to increase complexity. The velocity of the crossing bar depends on the train position t. There are 4 cases, (i) when the train is far away enough from the crossing bar, (ii) when the train approaches to the crossing bar, (iii) when the train closes to the crossing bar, (iv) when the train closes to the crossing bar. For linear dynamics, the dynamics of all variables are constant as follows. For polynomial dynamics, the velocity of the bar is additionally considered.

```
(x1' = x1) (y1' = y1)
bool r;
                                                                                 (x2' = x2) (y2' = y2));
bool d;
                                                                       (y2 - y1) <= -3 =>
[-100, 100] x1;
                                                                                 (and (r' = true) (d' = true)
[-100, 100] y1;
                                                                                 (x1' = x1) (y1' = y1)
[-100, 100] x2;
                                                                                 (x2' = x2) (y2' = y2));
[-100, 100] y2;
# car1 : straight
                                                              # car1 : down
{
    mode:
         r = false;
                                                                       r = true;
         d = false;
                                                                       d = true;
     inv:
                                                                   inv:
         x2 - x1 <= 5;
                                                                       x2 - x1 >= -5;
         y2 - y1 <= 5;
                                                                       x2 - x1 \le 5;
     flow:
                                                                   flow:
         d/dt[x1] = 3;
                                                                       d/dt[x1] = 1.5;
         d/dt[y1] = 0;
                                                                       d/dt[y1] = -3;
         d/dt[x2] = 2;
                                                                       d/dt[x2] = 2;
         d/dt[y2] = 2;
                                                                       d/dt[y2] = 2;
    jump:
                                                                   jump:
         (y2 - y1) >= 3 =>
                                                                       (and ((y2 - y1) \le 1)
                   (and (r' = true) (d' = false)
                                                                                 (x1' = x1) (y1' = y1)

(x2' = x2) (y2' = y2));
          (y2 - y1) <= -3 =>
                   (and (r' = true) (d' = true)
(x1' = x1) (y1' = y1)
(x2' = x2) (y2' = y2));
                                                                       (y2 - y1) >= 3 =>
                                                                                (and (r' = true) (d' = false)

(x1' = x1) (y1' = y1)

(x2' = x2) (y2' = y2));
}
# car1 : up
                                                              }
{
    mode:
         r = true:
                                                              init:
         d = false;
                                                              (and not(r) not(d) (0 \le x1) (x1 \le 1)
     inv·
                                                                       (0 <=y1) (y1 <= 1) (2 <= x2)
         x2 - x1 >= -5;
                                                                       (x2 <= 3) (2 <= y2) (y2 <= 3));
         y2 - y1 >= -5;
     flow:
                                                              proposition:
         d/dt[x1] = 1.5;
                                                              [yd]: ((y2 - y1) >= 8);
[xd]: ((x2 - x1) >= 4);
         d/dt[y1] = 3;
         d/dt[x2] = 2;
         d/dt[y2] = 2;
                                                              # timebound 40
     jump:
                                                              goal:
          (and ((y2 - y1) \le 1)
                                                             [f1]: (<> [3, 5] (y2 - y1) <= 5) U[2, 10] yd;

[f2]: <> [3, 30] ([][5, 7] ((x2 - x1) >= 4));

[f3]: ([][2, 5] (y2 - y1 <= 4)) R [0, 10) xd;
                   ((y2 - y1) >= -1)) =>
(and (r' = false) (d' = false)
```

Fig. 18: An input model of the autonomous car with linear dynamics

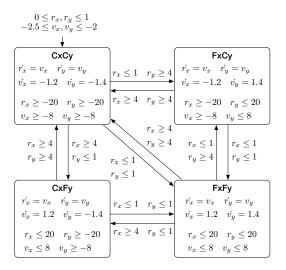


Fig. 19: A hybrid automaton of the autonomous car (F: Far, C: Close)

For nonlinear dynamics, the crossing bar opens and closes repeatedly according to the following dynamics,

$$\begin{cases} \dot{b} = v_b, \ \dot{v}_b = 1.2 \\ \dot{b} = v_b, \ \dot{v}_b = -1 + 0.2 * v_b^2 \end{cases}$$
 (1) Open

Table 16 shows three STL formulas for the railroad gate controller with linear dynamics. Figure 23 is a model file of the railroad gate controller with linear dynamics in STLMC.

Label	STL formula
f1:	$\lozenge_{[0,5]}((p_b \ge 40) \mathbf{U}_{[1,8]}(x < 40))$
f2:	$\Diamond_{[0,4]}(x < 50 \to \Box_{[2,10]}(p_b > 40))$
f3:	$\square_{[0,5)}((x < 50) \mathbf{U}_{[2,10]}(p_b > 5))$

Table 16: STL properties for the railroad gate controller

```
(and (ix' = true) (iy' = true)
                                                                                (rx' = rx) (ry' = ry)

(vx' = 0) (vy' = 0));
bool ix:
                    bool iy;
                   [-40, 40] ry;
[-30, 30] vy;
[-40, 40] rx;
[-30, 30] vx;
                                                                          (vx - v) (vy - v),

(and (rx >= 3) (ry >= 3)) =>

(and (ix' = false) (iy' = false)

(rx' = rx) (ry' = ry)

(vx' = 0) (vy' = 0));
# acc, acc
{ mode: ix = true; iy = true;
  inv: rx < 20; ry < 20;
vx < 8; vy < 8;
                                                                          (and (rx < 3) (ry >= 3)) => (and (ix' = true) (iy' = false)
  flow: d/dt[rx] = vx;
                                                                                (rx' = rx) (ry' = ry)

(vx' = 0) (vy' = 0));
         d/dt[ry] = vy;
         d/dt[vx] = 1.2;
         d/dt[vy] = 1.4;
  # car1 : dec, dec
{ mode: ix = false; iy = false;
                       (rx' = rx) (ry' = ry)
(vx' = 0) (vy' = 0));
                                                                  inv: rx > -20; ry > -20;
                                                                          vx > -8; vy > -8;
          (and (rx < 3) (ry >= 3)) =>
                                                                   flow: d/dt[rx] = vx;
          (and (ix' = true) (iy' = false)
                                                                          d/dt[ry] = vy;
                       (rx' = rx) (ry' = ry)
(vx' = 0) (vy' = 0));
                                                                          d/dt[vx] = -1.2;
                                                                          d/dt[vy] = -1.4;
                                                                  # car1 : acc, dec
{ mode: ix = true; iy = false;
  inv: rx < 20; ry > -20;
         vx < 8; vy > -8;
                                                                           (and (rx >= 3) (ry < 3)) =>
  flow: d/dt[rx] = vx;
                                                                          (and (ix' = false) (iy' = true)
	(rx' = rx) (ry' = ry)
	(vx' = 0) (vy' = 0));
         d/dt[ry] = vy;
         d/dt[vx] = 1.2;
                                                                          (xx - v) (xy - v)),

(and (rx < 3) (ry >= 3)) =>

(and (ix' = true) (iy' = false)

(rx' = rx) (ry' = ry)

(vx' = 0) (vy' = 0));
         d/dt[vy] = -1.4;
  jump: (and (rx >= 3) (ry >= 3)) =>
          (and (ix' = false) (iy' = false)
                (rx' = rx) (ry' = ry)
(vx' = 0) (vy' = 0));
          (and (rx >= 3) (ry < 3)) =>
                                                                init: not(ix); 0 <= rx; rx <= 1;</pre>
          (and (ix' = false) (iy' = true)
                                                                       not(iy); 0 <= ry; ry <= 1;
                       (rx' = rx) (ry' = ry)
                                                                        -2.5 <= vx; vx <= -2;
                       (vx' = 0) (vy' = 0);
                                                                        -2.5 <= vy; vy <= -2;
  car1 : dec, acc
                                                                proposition:
{ mode: ix = false; iy = true;
                                                                  [pix]: ix;
  inv: rx > -20; ry < 20;
  vx > -8; vy < 8;
flow: d/dt[rx] = vx;
                                                                # bound: 10, timebound: 10, solver: yices
                                                                goal:
         d/dt[ry] = vy;
                                                                  [f1]: [][0,4] (vx < -2 \rightarrow <>[2,5] rx <= -2);
         d/dt[vx] = -1.2;
                                                                   [f2]: (\langle [0, 4] \text{ ry} \rangle 3) U [0, 5] (vy \rangle 1.5);
         d/dt[vy] = 1.4;
                                                                   [f3]: <>[0,3] (rx <= 5 U[0, 5] pix = false);
  jump: (and (rx < 3) (ry < 3)) =>
```

Fig. 20: An input model of the autonomous car with polynomial dynamics

```
iy = true;
bool ix;
bool iy;
                                                                         rx > -20;
[-40, 40] rx;
                                                                         ry < 20;
[-40, 40] ry;
                                                                         theta1 < 1.4;
[0, 1.5] theta1;
                                                                         d/dt[rx] = -1;
# car1 : inc, inc
                                                                         d/dt[ry] = 2 * sin(theta1);
                                                                         d/dt[theta1] = 0.05;
     mode:
          ix = true;
                                                                         (and (rx < 2) (ry < 2)) =>
          iy = true;
                                                                             (and (ix' = true) (iy' = true)
     inv:
                                                                                (rx' = rx) (ry' = ry)
(theta1' = 0));
          rx < 20;
          ry < 20;
                                                                         (and (rx >= 2.4) (ry >= 2.4)) =>
          theta1 < 1.4;
                                                                             (and (ix' = false) (iy' = false)
                                                                                (rx' = rx) (ry' = ry)
(theta1' = 0));
     flow:
          d/dt[rx] = 1;
          d/dt[ry] = 2 * sin(theta1);
                                                                         (and (rx >= 2.4) (ry < 2)) =>
          d/dt[theta1] = 0.05;
                                                                             (and (ix' = false) (iy' = true)
                                                                                (rx' = rx) (ry' = ry)
(theta1' = 0));
     jump
          (and (rx < 2) (ry < 2)) =>
              (and (ix' = true) (iy' = true)

(rx' = rx) (ry' = ry)

(theta1' = 0));
                                                                         (and (rx < 2) (ry >= 2.4)) =>
                                                                             (and (ix' = true) (iy' = false)
                                                                                (rx' = rx) (ry' = ry)
(theta1' = 0));
          (and (rx >= 2.4) (ry >= 2.4)) =>
              (and (ix' = false) (iy' = false)
  (rx' = rx) (ry' = ry)
      (theta1' = 0));
                                                                  car1 : dec. dec
                                                               {
          (and (rx \ge 2.4) (ry < 2)) \Rightarrow
                                                                    mode:
              (and (ix' = false) (iy' = true)
                                                                         ix = false:
                 (rx' = rx) (ry' = ry)
(theta1' = 0));
                                                                        iy = false;
                                                                    inv·
          (and (rx < 2) (ry >= 2.4)) =>
                                                                        rx > -20;

ry > -20;
              (and (ix' = true) (iy' = false)
  (rx' = rx) (ry' = ry)
     (theta1' = 0));
                                                                         theta1 < 1.4;
                                                                    flow:
                                                                         d/dt[rx] = -1;
#
   car1 : inc, dec
                                                                         d/dt[ry] = -2 * sin(theta1);
                                                                         d/dt[theta1] = 0.05;
     mode:
                                                                    jump:
          ix = true:
                                                                         (and (rx < 2) (ry < 2)) =>
          iy = false;
                                                                            (and (ix' = true) (iy' = true)
  (rx' = rx) (ry' = ry)
     inv:
          rx < 20;
                                                                                  (theta1' = 0));
          ry > -20;
                                                                         (and (rx \geq 2.4) (ry \geq 2.4)) =>
          theta1 < 1.4;
                                                                             (and (ix' = false) (iy' = false)
                                                                                (rx' = rx) (ry' = ry)
(theta1' = 0));
          d/dt[rx] = 1;
          d/dt[ry] = -2 * sin(theta1);
                                                                         (and (rx \ge 2.4) (ry < 2)) \Rightarrow
          d/dt[theta1] = 0.05;
                                                                             (and (ix' = false) (iy' = true)
     jump:
                                                                                (rx' = rx) (ry' = ry)
          (and (rx < 2) (ry < 2)) =>
                                                                                   (theta1' = 0));
             (and (ix' = true) (iy' = true)
                                                                         (and (rx < 2) (ry >= 2.4)) =>
                 (rx' = rx) (ry' = ry)
(theta1' = 0));
                                                                            (and (ix' = true) (iy' = false)
  (rx' = rx) (ry' = ry)
          (and (rx >= 2.4) (ry >= 2.4)) =>
                                                                                   (theta1' = 0));
              (and (ix' = false) (iy' = false)
                                                               }
                 (rx' = rx) (ry' = ry)
(theta1' = 0));
          (and (rx >= 2.4) (ry < 2)) =>
              (and (ix' = false) (iy' = true)
  (rx' = rx) (ry' = ry)
     (theta1' = 0));
                                                               (and not(ix) not(iy) (0 <= rx) (rx <= 1)
                                                                         (0 <= ry) (ry <= 1)
                                                                         (0 <= theta1) (theta1 <= 1));
          (and (rx < 2) (ry >= 2.4)) =>
             (and (ix' = true) (iy' = false)
(rx' = rx) (ry' = ry)
(theta1' = 0));
                                                               proposition:
                                                               # timebound 5
                                                               goal:
   car1 : dec. inc
                                                               [f1]: \langle [1, 3]([][0, 2] \text{ (theta > 1))};
{
                                                               [f2]: (<[1, 2] ry >= 1) R[0, 2] theta > 2;
     mode:
                                                               [f3]: [][0, 2] (rx > 2 \rightarrow \Leftrightarrow [2, 3] (ry < -1));
          ix = false;
```

Fig. 21: An input model of the autonomous car with polynomial dynamics

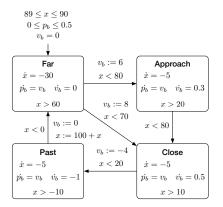


Fig. 22: A hybrid automaton of the railroad gate controller

```
flow: d/dt[x] = -5;
bool a;
           bool b;
                                                                d/dt[pb] = vb;
[-20, 100] x; [0, 90] pb; [-50, 50] vb;
                                                                d/dt[vb] = 0.5;
# far
                                                          jump: x < 20 \Rightarrow (and (a' = a) (b' = true)
{ mode: a = false; b = false;
                                                                                (pb' = pb)
  inv: x > 60;
                                                                                (x' = x) (vb' = -4);
  flow: d/dt[x] = -30;
                                                       }
# past
        d/dt[pb] = vb;
        d/dt[vb] = 0;
                                                       { mode: a = true; b = true;
                                                         inv: x > -10;
flow: d/dt[x] = -5;
  jump: x < 80 \Rightarrow (and (a' = a) (b' = true)
                         (pb' = pb) (x' = x)
        (vb' = 6));

x < 70 \Rightarrow (and (a' = true) (b' = b)
                                                               d/dt[pb] = vb;
                                                               d/dt[vb] = -1;
                         (pb' = pb)
                                                         jump: (x < 0) \Rightarrow (and (a' = false)
                         (x' = x) (vb' = 8));
                                                                                 (b' = false)
                                                                                 (pb' = pb) (vb' = 0)
# approach
                                                                                 (x' = 100 + x));
{ mode: a = false; b = true;
  inv: x > 20;
                                                       init: a = false; 89 <= x; x <= 90;</pre>
  flow: d/dt[x] = -5;
                                                             b = false; 0 \le pb; pb \le 0.5;
        d/dt[pb] = vb;
                                                             vb = 0;
        d/dt[vb] = 0.3;
                                                       proposition:
  jump: x < 80 \Rightarrow (and (a' = true) (b' = false)
                         (pb' = pb)
                                                       # bound: 10, timebound 20, solver: yices
                         (x' = x) (vb' = vb));
                                                       goal:
                                                         [f1]: <>[0, 5] ((pb >= 40) U[1, 8] (x < 40));
# close
                                                         [f2]: <>[0, 4](x < 50 -> [][2,10] pb > 40);
{ mode: a = true; b = false;
                                                         [f3]: [][0.0,5.0) ((x < 50) U[2, 10] (pb > 5))
  inv: x > 10;
```

Fig. 23: An input model of the railroad gate controller

A.6 Networked thermostat controller

Two rooms are interconnected by an open doors (24). Networked thermostat controller controls the heaters in each room, adapted form [6]. Figure 25 shows a hybrid automaton of the thermostat model that controls one of the rooms. The temperature x_i of room_i is controlled by the heater and the temperatures of both rooms, where A_i is the set of the adjacent rooms, and K_i , h_i , d_i depend on the size of the room, the heater's power, and the size of the door. If the room temperature is low, the heater turns on, and if the room temperature is high, the heater turns off. We consider following various dynamics for the thermostat model.

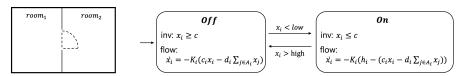


Fig. 24: Connected rooms Fig. 25: Hybrid automata of the thermostat

In linear and polynomial dynamics models, we consider a model with two rooms. For ode dynamics, we consider the thermostat model with only one room for simplification.

(i) Linear dynamic

$$\dot{x}_1 = \begin{cases} -0.4 & \text{(On)} \\ 0.7 & \text{(Off)} \end{cases} \qquad \dot{x}_2 = \begin{cases} -0.6 & \text{(On)} \\ 1 & \text{(Off)} \end{cases}$$

(ii) Polynomial dynamic

$$\dot{x}_1 = \begin{cases} 0.05 * t^2 + 0.5 * t + x_1(0) & (\text{On}) \\ -0.0175 * t^2 - 0.35 * t + x_1(0) & (\text{Off}) \end{cases}$$

$$\dot{x}_2 = \begin{cases} 0.06 * t^2 + 0.6 * t + x_2(0) & (\text{On}) \\ -0.275 * t^2 - 0.55 * t + x_2(0) & (\text{Off}) \end{cases}$$

where t is time and $x_i(0)$ indicates the initial value after a transition.

Table 17 shows three STL formulas for the filtered oscillator. Figure 26 is a model file of the filtered oscillator in STLMC.

We consider the thermostat model with ODE dynamics in Example 1.

A.7 A Filtered Oscillator

We consider a filtered oscillator model adapted from [25]. The filtered oscillator consists of a 2-dimensional switched oscillator of signals x and y with a k-series

```
\mathbf{mode}:
# model description:
                                                                a = true;
                                                                b = false;
\ensuremath{\text{\#}} Two rooms are connected by an open door.
                                                            inv:
# The room' temperature is controlled by
                                                                x1 <= 30:
# its own heater and changes over time.
                                                                (x2 >= 10);
# It is also affected by each other's room
                                                            flow:
# temperature.
                                                                d/dt[x1] = 0.7;
                                                                d/dt[x2] = -0.6;
bool a;
                                                            jump:
[0, 30] x1;
                                                                x2 <= 19 =>
bool b;
                                                                  (and (a' = true) (b' = true)
[0, 30] x2;
                                                                        (x1' = x1) (x2' = x2));
                                                                x2 <= 19 =>
                                                                  (and (a' = false) (b' = true)
         a = false;
                                                                        (x1' = x1) (x2' = x2));
         b = false ;
                                                                x1 >= 22 =>
     inv:
                                                                  (and (a' = false) (b' = false)
         x1 >= 10;
                                                                        (x1' = x1)(x2' = x2));
         (x2 >= 10);
                                                                x1 >= 22 =>
                                                                  (and (a' = false) (b' = true)
         d/dt[x1] = -0.4;
                                                                        (x1' = x1) (x2' = x2));
         d/dt[x2] = -0.6;
    jump:
                                                       }
          x2 <= 19 =>
                                                       {
           (and (a' = false) (b' = true)
                                                            mode:
               (x1' = x1) (x2' = x2));
                                                                a = true;
          x2 <= 19 =>
                                                                b = true;
            (and (a' = true) (b' = true)
                                                            inv:
                (x1' = x1) (x2' = x2));
                                                                x1 <= 30;
          x1 <= 17 =>
                                                                (x2 \le 30);
           (and (a' = true) (b' = false)
                                                            flow:
                 (x1' = x1) (x2' = x2));
                                                                d/dt[x1] = 0.7;
          x1 <= 17 =>
(and (a' = true) (b' = true)
                                                                d/dt[x2] = 1;
                                                            jump:
                 (x1' = x1) (x2' = x2);
                                                                x1 >= 22 =>
                                                                  (and (a' = false) (b' = true)
{
                                                                      (x1' = x1)(x2' = x2));
    mode:
                                                                 x1 >= 22 =>
         a = false:
                                                                  (and (a' = false) (b' = false)
                                                                        (x1' = x1) (x2' = x2));
         b = true;
     inv·
                                                                 x2 >= 23 =>
         x1 >= 10:
                                                                  (and (a' = true) (b' = false)
         (x2 <= 30):
                                                                       (x1' = x1) (x2' = x2));
                                                                 x2 \ge 23 \Rightarrow (and (a' = false) (b' = false)
     flow:
         d/dt \lceil x1 \rceil = -0.4:
         d/dt[x2] = 1;
                                                                        (x1' = x1) (x2' = x2));
    jump:
         x1 <= 17 =>
                                                       }
           (and (a' = true) (b' = true)
(x1' = x1) (x2' = x2));
         x1 <= 17 =>
                                                       init:
           (and (a' = true) (b' = false)
                                                       (and not(a) not(b) (18 <= x1) (x1 <= 20)
                  (x1' = x1) (x2' = x2));
                                                                (22.5 \le x2) (x2 \le 23));
         x2 >= 23 =>
          (and (a' = false) (b' = false)
                                                       proposition:
                 (x1' = x1) (x2' = x2));
         x2 >= 23 =>
                                                       #time bound 30
           (and (a' = true) (b' = false)
(x1' = x1) (x2' = x2));
                                                       goal:
                                                        [f1]: (\Rightarrow [2, 5] (x1 < 23 R[2, 10] x2 > 24));
}
                                                       [f2]: [][1, 4] (x2 < 19 \rightarrow <>[5, 15] x2 > 23);
{
                                                       [f3]: (x2 > 18) U[10, 20] ([][3, 5] x1 < 19);
```

Fig. 26: An input model of the thermostat controller with linear dynamics

Label	STL formula
f1:	$\Diamond_{[2,5]}(x_1 < 23 \mathbf{R}_{[2,10]} x_2 > 24)$
f2:	$\square_{[1,4]}(x_2 < 19 \rightarrow \lozenge_{[5,16]} x_2 > 23)$
f3:	$x_2 > 18 \mathbf{U}_{[10,20]}(\square_{[3,5]} x_1 < 19)$

Table 17: STL properties for thermostat controller with linear dynamics

of first-order filters. The filters smoothens an input signal x, producing an output signal z. When the signal x goes through each filter, the amplitude of the signal diminishes as it passing by. Each filter $i \in \{0, 1, 2, 3\}$ takes an input signal x_i and outputs a diminished signal x_{i+1} , where $x_0 = x$ and $x_4 = z$.

Figure 27 shows a hybrid automaton of the filtered oscillator. Initially, the x and y are in [0.2, 0.3] and [-0.1, 0.1], respectively and all filters output zero signals. The jumps between modes define the behavior of the filtered oscillator to maintain a stable oscillation.

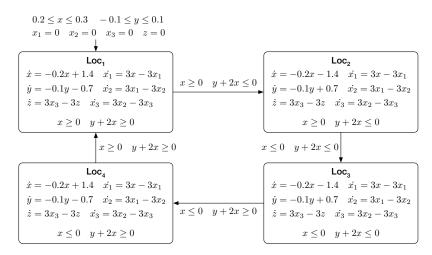


Fig. 27: A hybrid automaton of the filtered oscillator

Table 18 shows three STL formulas for the filtered oscillator. Figure 28 is a model file of the filtered oscillator in STLMC.

A.8 Spacecraft

There are two spaceships, chaser and target, in \mathbb{R}^2 . The chaser tries to approach to the target [?]. The *target* spaceship rotates Earth at constant angular velocity ω , and the *chaser* spaceship follows the target. The horizontal and vertical distance, between the target and the chaser are x and y, respectively, which

```
d/dt[y] = -0.1 * y + 0.7;
d/dt[x1] = 3 * x - 3 * x1;
real loc;
[-100, 100] x; [-100, 100] y; [-100, 100] z;
                                                                           d/dt[x2] = 3 * x1 - 3 * x2;
[-100, 100] x1; [-100, 100] x2; [-100, 100] x3;
                                                                           d/dt[x3] = 3 * x2 - 3 * x3;
{ mode: loc = 1;
                                                                           d/dt[z] = 3 * x3 - 3 * z;
  inv: x >= 0;
                                                                    jump: (and (x <= 0) (y + 2 * x >= 0)) =>
         y + 2 * x >= 0;
                                                                           (and (loc' = 4) (x' = x) (y' = y)
  flow: d/dt[x] = -0.2 * x + 1.4;
                                                                                 (x1' = x1) (x2' = x2) (x3' = x3)
         d/dt[y] = -0.1 * y - 0.7;
                                                                                  (z' = z));
         d/dt[x1] = 3 * x - 3 * x1;
         d/dt[x2] = 3 * x1 - 3 * x2;
                                                                 { mode: loc = 4;
         d/dt[x3] = 3 * x2 - 3 * x3;
                                                                   inv: x <= 0;
         d/dt[z] = 3 * x3 - 3 * z;
                                                                           y + 2 * x >= 0;
  jump: (and (x >= 0) (y + 2 * x <= 0)) =>
                                                                   flow: d/dt[x] = -0.2 * x + 1.4;
         (and (loc' = 2) (x' = x) (y' = y)

(x1' = x1) (x2' = x2) (x3' = x3)
                                                                           d/dt[y] = -0.1 * y - 0.7;
d/dt[x1] = 3 * x - 3 * x1;
d/dt[x2] = 3 * x1 - 3 * x2;
                (z' = z));
                                                                           d/dt[x3] = 3 * x2 - 3 * x3;
{ mode: loc = 2;
                                                                           d/dt[z] = 3 * x3 - 3 * z;
  inv: x >= 0;
                                                                   jump: (and (x >= 0) (y + 2 * x >= 0)) =>
         y + 2 * x <= 0;
                                                                           (and (loc' = 1) (x' = x) (y' = y)

(x1' = x1) (x2' = x2) (x3' = x3)
  flow: d/dt[x] = -0.2 * x - 1.4;
         d/dt[x] = -0.1 * y + 0.7;

d/dt[y] = -0.1 * y + 0.7;

d/dt[x1] = 3 * x - 3 * x1;

d/dt[x2] = 3 * x1 - 3 * x2;

d/dt[x3] = 3 * x2 - 3 * x3;
                                                                                  (z' = z));
                                                                 init: loc = 1; 0.2 <= x; x <= 0.3;

-0.1 <= y; y <= 0.1;

x1 = 0; x2 = 0; x3 = 0; z = 0;
         d/dt[z] = 3 * x3 - 3 * z;
 jump: (and (x <= 0) (y + 2 * x <= 0)) =>

(and (loc' = 3) (x' = x) (y' = y)

(x1' = x1) (x2' = x2) (x3' = x3)
                                                                 proposition:
                (z' = z));
                                                                 # bound: 5, timebound: 8, solver: dreal
{ mode: loc = 3;
                                                                 goal:
  inv: x <= 0;
y + 2 * x <= 0;
                                                                   [f1]: <>[0,3]((x3 >= 1) R[0, inf) (y <= 10));
                                                                   [f2]: <>[2, 5] ([][0, 3] (x2 < 4));
  flow: d/dt[x] = -0.2 * x - 1.4;
                                                                   [f3]: ([][1, 3] (x \leq 2)) R[2, 5] (x3 > 2);
```

Fig. 28: An input model of a filtered oscillator

Table 18: STL properties for the oscillator

Label	STL formula
f1:	$\Diamond_{[0,3]}((x_3 \ge 1) \mathbf{R}_{[0,\infty)}(y \le 10))$
f2:	$\Diamond_{[2,5]}(\Box_{[0,3]}(x_2<4))$
f3:	$(\Box_{[1,3]}(x \le 2)) \mathbf{R}_{[2,5]}(x_3 > 2)$

change according to the relative velocities v_x and v_y with thrusts F_x and F_y . The dynamics is as follows:

$$\dot{x}=v_x,\quad \dot{y}=v_y,\quad \dot{v_x}=3\omega^2x+2\omega v_y+\frac{F_x}{m_c},\quad \dot{v_y}=-2\omega v_x+\frac{F_y}{m_c},$$

where m_c is the mass of the *chaser* spacecraft. The chaser tries to keep the distance between the two spaceship as small as possible.

Figure 29 shows a hybrid automaton of the rendezvous mission. There are three modes (Far, Close, and Recovery) of assigning different values to F_x and F_y . Initially, the (horizontal and vertical) distances x and y are between 60 and 70, and the chaser spacecraft starts its mission in the Far mode, moving toward the target. When each distance between the chaser and target is less than 50, the chaser decreases its thrust to keep the velocities v_x and v_y less than -4 to avoid collision, resulting in the Close mode. When the velocity is still too fast, the chaser falls into the to the Recovery mode to change its thrust to the opposite direction.

Labe	el STL formula
f1:	$\square_{[0,2]}((v_x + v_y \le -2) \to \lozenge_{[0,3]}(v_x + v_y > 10))$
f2:	$\Diamond_{[2,3]}(\Box_{[1,2]}(x \le 40))$
f3:	$\Box_{[0,2]}((x+y \ge 100) \to \Diamond_{[1,3]}(x+y \le 55))$

Table 19: STL properties for the spacecraft randezvous

Table 19 shows the STL formulas for the spacecraft. Figure ?? is a model file of the spacecraft in STLMC.

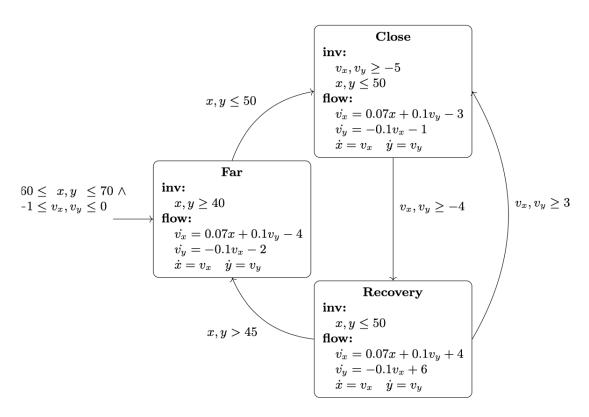


Fig. 29: A hybrid automaton of spacecraft