CFENet: An Accurate and Efficient Single-Shot Object Detector

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Outline

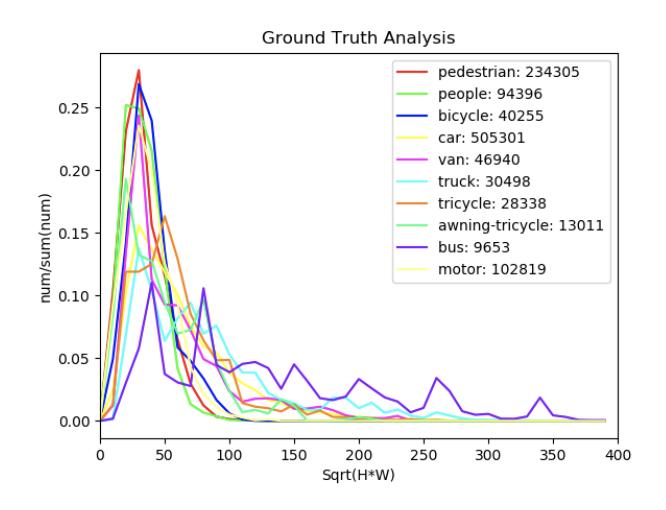
- VisDrone Challenge Overview
- Dataset Analysis
- Object Detection from Video, VID
- CFENet
- Experiment
- Visualization
- Future work

VisDrone Challenge Overview

Object Detection in Videos

- 96 sequences:
 - 56 video sequences for training (24,201 frames)
 - 7 video sequences for validation (2,819 frames)
 - 33 video sequences for testing (12,968 frame): 17 test-dev + 16 test-challenge
- 10 categories:
 - pedestrian, person, car, van, bus, truck, motor, bicycle, awning-tricycle, tricycle.
- 2 kinds of useful annotations:
 - occlusion ratio and truncation ratio.
- Evaluation metric:
 - Frame-wise, similar with MS COCO, AP, AP_50,AP_75,...,AR_max=500

Dataset Analysis



From the visualization of box annotations, we learn that:

For object shapes:

- Small objects
- Varying object ratios

For object appearance:

- Little deteriorated objects (motion blur, video defocus, part occlusion and rare poses [1])
- High quality

[1] Xizhou zhu et al. Flow-Guided Feature Aggregation for Video Object Detection. CVPR2017

VisDrone videos vs VID dataset

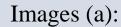
Videos:

Visdrone video



ILSVRC2015 video



















Images (b):







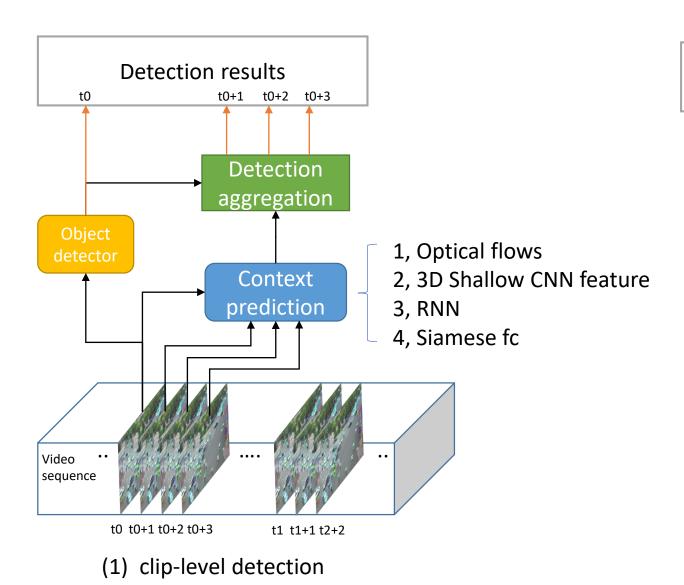








Object detection from videos



(1) frame-level detection

t1 t1+1 t2+2

t0 t0+1 t0+2 t0+3

Detection results

to t0+1 t0+2 t0+3

Temporal

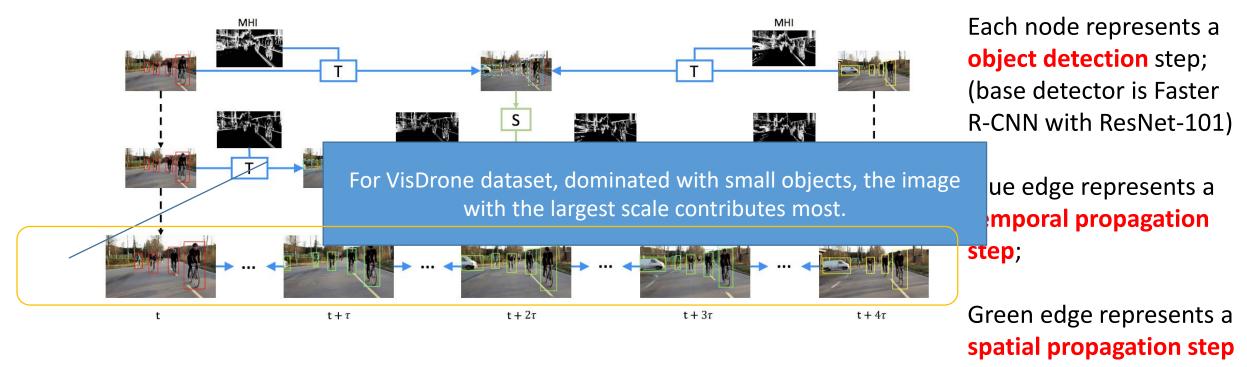
refinement

Video sequence

Object Detection from Videos

(1) clip-level detection:

• Scale-Time lattice[1]



[1] Kai Chen et al. Optimizing Video Object Detection via a Scale-Time Lattice. CVPR2018

Object Detection from Videos

- (2) frame-level detection:
 - CFENet

Based on the original fast one-stage detector – SSD.

About the inference speed of VGG-SSD300(22ms in original paper, but optimized to be faster):

(a) Mxnet: 15.6 ms [1]

(b) PyTorch: 12.0 ms [2]

We focus on improving it by mainly **enhancing small objects detection** with only **sacrifice little efficiency**. (keep the fast speed)

- [1] https://github.com/zhreshold/mxnet-ssd
- [2] Songtao Liu et al. Receptive Field Block Net for Accurate and Fast Object Detection. ECCV2018

CFENet

- How to improve SSD / construct a stronger single-shot detector:
 - (1) U-shape modules. E.g., DSSD, RefineDet, RetinaNet.
 - (2) Additional modules. E.g., rfbnet, pyramidbox.
 - (3) loss functions. E.g., IoU loss(Unitbox), RetinaNet(focal loss).

...

CFENet

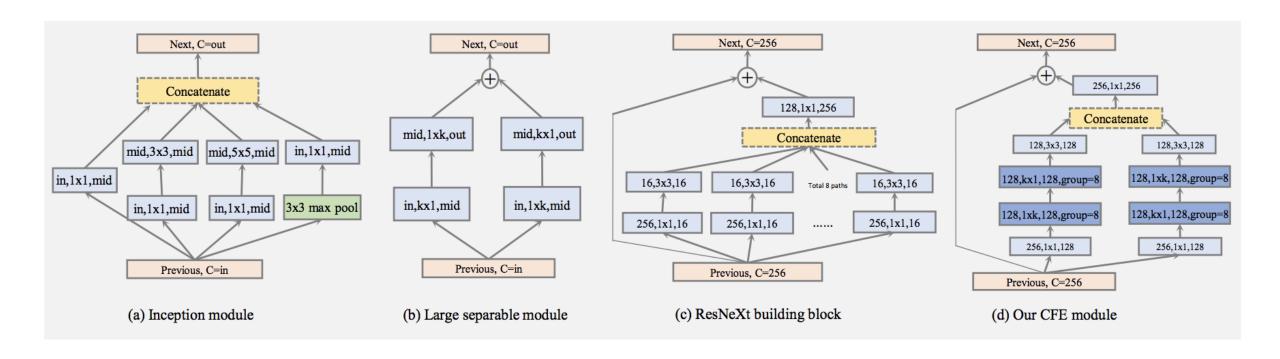
(1) Construct the Comprehensive Feature Enhancement module:

- Receptive field
- 3x3 conv followed by a 1x1 conv & group convolution
- Feature fusion
- Deformable? Non-local?
- Attention?

(2) Assemble CFE modules for SSD

 Where can it benefit mostly? ---- adding modules will definitely bring accuracy promotion, but also increase inference time and make training process burdensome.

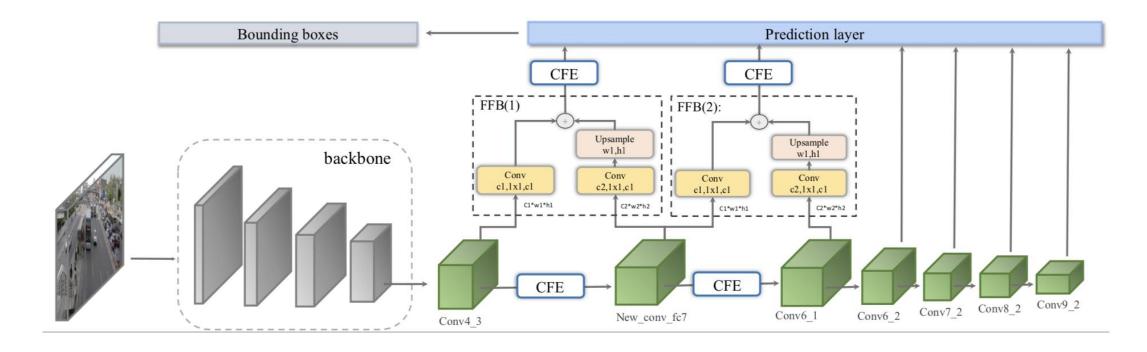
CFE module



- Receptive field -> Large kernel, i.e., 1xk and kx1, k=7.
- 3x3 conv followed by a 1x1 conv & group convolution -> Group=8.
- Feature fusion -> Residual learning, Symmetric learning.

CFENet

• Assemble CFE modules at detection branches as well as the main path.



Notably, the six feature maps share 2,3,2,2,2 CFE modules, respectively.

Experiments

• 4*Titan X, CUDA9.1, cudnn v1.7.5, PyTorch v0.4.0.

• Dataset: MS-COCO

Baseline: VGG-SSD512

Table 2. Ablation study of CFENet on MSCOCO.							
+2 Incep(T)							
+2 CFE(T)				$\sqrt{}$			
+2 CFE(B)							
+2 FFB							
mAP	28.8	30.3	31.7	33.9	34.8		

Further, we use resnet101 as backbone and realize a State-of-the-art results on COCO test-dev split.

Experiment

• 4*Titan X, CUDA9.1, cudnn v1.7.5, PyTorch v0.4.0.

• Dataset: VisDrone video, validation set.

model	backbone	Size	Multi-scale	Speed	AP	AP_50	AP_75	AR,M=1	AR,M=10	AR,M=100	AR,M=500
CFENet	VGG	800	False	23 FPS	15.5	34.1	11.8	7.45	19.8	26.1	26.1
CFENet	VGG	800	True	1 FPS	22.3	44.9	18.5	12.0	31.5	42.5	45.2

In addition, we have used Seq-NMS as a temporal refinement step. However, it drops the accuracy a little. For small objects detection in videos, temporal refinement still have a long way to go.

Speed

• For one-stage detectors, densely post process (NMS) will cost a lot of time. Tuning score threshold and nms algorithm will help improve efficiency.

for VGG-CFENet800:

Model	Score	NMS	CNN time	NMS time	AP
CFENet	0.01	Hard	13 ms	7 ms	15.5
CFENet	0.05	Hard	13 ms	3 ms	15.2
CFENet	0.01	Soft, linear	13 ms	11 ms	15.9
CFENet	0.05	Soft, linear	13 ms	4 ms	15.5
CFENet	0.05	Soft, gaussian	13 ms	8 ms	15.6

Including the time of image preprocessing, VGG-CFENet800 can still achieve 23 fps, a real-time speed.

Visualization





Future work

 We will keep focusing on enhancing detection for small objects in videos with temporal assistance in the future. Specifically, introducing temporal propagation into CFENet, replace VGG with ResNet-101. In theory, such a combination operation can not only make it faster, but also more accurate. The end

Q&A.