

# Hyung-gun Chi

PHD STUDENT · SOFTWARE ENGINEER

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## Research Interests

My research interests lie at the intersection of Computer Vision and Robotics, focusing on 3D Geometric Deep Learning and Temporal Action Analysis. In this area, I apply Machine/Deep Learning algorithms for Augmented/Virtual Reality and Video.

## Education

### Purdue University

West Lafayette, IN, USA

PHD IN ELECTRICAL AND COMPUTER ENGINEERING

Aug. 2018 - PRESENT

- Advisor: Professor Karthik Ramani

### Yonsei University

Seoul, South Korea

BS IN MECHANICAL ENGINEERING

Mar. 2010 - Feb. 2017

- Advisor: Professor Soo-Hong Lee
- 2011-2013, 2-year military service

## Skills

**Language** Python, Matlab, C/C++, SQL, JavaScript, HTML, CSS, PHP

**Machine/Deep Learning** PyTorch, TensorFlow, Keras

**Web Programming** MySQL/mongoDB, Flask/Node.js

**ETC** GAZEBO, ROS, SolidWorks, AutoCAD

## Publications and Patents

### Conference Proceedings

- [C2] **H. G. Chi**, S. Kim, X. Hu, Q. Huang, and Karthik Ramani. A Large-scale Mechanical Components Benchmark for Deep Neural Networks. In proceedings of the 16th *European Conference on Computer Vision (ECCV)*, 2020.
- [C1] S. Kim, **H. G. Chi**, and Karthik Ramani. First-Person View Hand Segmentation of Multi-Modal Hand Activity Video Dataset. In proceedings of the 31st *British Machine Vision Conference (BMVC)*, 2020.

### Journal Papers

- [J3] S. Kim, **H. G. Chi** and Karthik Ramani. Object synthesis by learning part geometry with surface and volumetric representations. In *Computer-Aided Design* (2020): 102932.
- [J2] S. Kim, N. Winovich, **H. G. Chi**, G. Lin, and K. Ramani. Latent transformations neural network for object view synthesis. In *The Visual Computer* (2019): 1-15.
- [J1] H. T. Hwang, **H. G. Chi**, N. K. Kang, H. B. Kong and Soo-Hong Lee. An Evaluation Methodology for 3D Deep Neural Network using Visualization in 3D Data Classification. In *Journal of Mechanical Science and Technology (JMST)* 33, no. 3 (2019): 1333-1339.

### Patents

- [P1][PDF] **H. G. Chi**. *Computer Input Automation System*. KR Patent (2017): 10-1745330.

## Research Projects

### Weakly-Supervised Temporal Action Localization in untrimmed video

C-Design LAB, Purdue Univ.

GRADUATE RESEARCH ASSISTANT

May. 2020 - Present

- Proposed a novel architecture to localize temporal boundaries of action in untrimmed videos when only given action order.
- Redefined action localization problem as a sequence translation problem and design the Transformer based architecture to improve the performance.

### A Large-scale Mechanical Component Benchmark Dataset [C2]

C-Design LAB, Purdue Univ.

GRADUATE RESEARCH ASSISTANT

Feb. 2019 - Mar. 2020

- Introduced large-scale mechanical components a benchmark for the classification and retrieval tasks named Mechanical Components Benchmark.
- Developed a data collecting pipeline including annotation interface and database.
- Benchmarked state-of-the-art 3D Deep Neural Networks for classification and retrieval tasks to explore the descriptor for mechanical components.

## Hand segmentation with RGBD-T data [C1]

C-Design LAB, Purdue Univ.

GRADUATE RESEARCH ASSISTANT

Jul. 2019 - May. 2020

- Proposed a novel hand video dataset with RGB, Depth, and Thermal images for hand segmentation.
- Developed a method which segment hands and objects with a multi-modal Deep Neural network dealing with RGBD-T data.

## Part Geometry Net (PGNet) [J3]

C-Design LAB, Purdue Univ.

GRADUATE RESEARCH ASSISTANT

Oct. 2018 - Aug. 2019

- Proposed a Generative Adversarial Network (GAN) that synthesize 3D objects given a discrete category condition and continuous instance-level attributes by fusing the various types of geometric information.
- Constructed a part identifier module which learns part geometry to preserve part properties of 3D objects.

## Latent Transformation Neural Network (LTNN) [J2]

C-Design LAB, Purdue Univ.

GRADUATE RESEARCH ASSISTANT

Aug. 2018 - April. 2019

- Proposed a fully-convolutional conditional generative network which is capable of view synthesis using a light-weight neural network suited for real-time applications.
- Developed conditional transformation unit which is designed to learn the latent space transformations corresponding to specified target views.

## Interpretable 3D Deep Neural Network [J1]

Knowledge-Based Design LAB, Yonsei Univ.

UNDERGRADUATE RESEARCH ASSISTANT

Feb. 2016 - Jul. 2017

- Proposed an uncertainty evaluation method for 3D Deep Neural Networks by calculating the prediction difference of every voxel.
- Developed a web-based 3D CAD search engine using a 3D Deep Neural Network for demonstration.

## Working Experience

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### Software Engineer and CEO

Seoul, South Korea

NEIL LAB CORPORATION

Sep. 2016 - Dec. 2017

- Found and lead a start-up company as a CEO and Software Engineer. The company was funded \$ 30,000 by the SeongNam Industry Promotion Agency.
- Developed an office automation system specifically for automating office tasks such as sending an e-mail or issuing receipts.
- Designed a back-end system and database for customer web-service which automatically scrap and integrate customer's financial and personal data. (Relevant patent: [P1])

### Mechanic and Squad leader

Inje, South Korea

REPUBLIC OF KOREA ARMY

Apr. 2011 - Jan. 2013

- Conducted maintenance of military weapons and equipment including firearms and vehicles.
- Led a squad as a squad leader; honored as a distinguished soldier.

## Academic Activities

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**Reviewer** The British Machine Vision Conference (BMVC) 2020.

## References

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<b>Karthik Ramani</b>	Professor, Purdue University	ramani@purdue.edu
<b>Soo-Hong Lee</b>	Professor, Yonsei University	shlee@yonsei.ac.kr