

Hyung-gun Chi

PHD CANDIDATE

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Research Interests

I am passionate about the intersection of Computer Vision and Machine Learning, emphasizing representation learning for human actions and 3D Computer vision. I aim to harness large language models to enhance action recognition, 3D Computer Vision, and object detection, particularly in VR/AR, and Autonomous Vehicles.

Education

Purdue University

West Lafayette, IN, USA

PHD IN ELECTRICAL AND COMPUTER ENGINEERING

Dec. 2023 (Expected)

- Thesis: Towards Improved Representations on Human Activity Understanding (Advisor: Prof. Karthik Ramani).

Purdue University

West Lafayette, IN, USA

MS IN ELECTRICAL AND COMPUTER ENGINEERING

Dec. 2022

Yonsei University

Seoul, South Korea

BS IN MECHANICAL ENGINEERING

Feb. 2017

Professional Experience

Toyota Research Institute

Los Altos, CA, USA

RESEARCH INTERN

May. 2023 - Aug. 2023

- Carried out research on multi-modal representation learning for robotics, focusing on aligning representations of language, vision, and sensor data [C9]. (Host: Dr. Thomas Kollar)

Honda Research Institute US

San Jose, CA, USA

RESEARCH INTERN

Jan. 2023 - May. 2023

- Led research initiatives on creating human motion from language descriptions using LLMs [C13]. (Host: Dr. Kwonjoon Lee).

Honda Research Institute US

San Jose, CA, USA

RESEARCH INTERN

May. 2022 - Aug. 2022

- Conducted research into future action forecasting [C6, P5] and trajectory prediction [C5, P4] for autonomous vehicles (Host: Dr. Chiho Choi).

Convergence Design Lab, Purdue University

West Lafayette, IN, USA

GRADUATE RESEARCH ASSISTANT

Aug. 2018 - Present

- Conducted research on human action perception [C1, C3, J7], human pose estimation [C4, P3], and 3D computer vision [J2-4, C2]. (Advisor: Prof. Karthik Ramani).

HeumLabs Corporation

Seoul, South Korea

SOFTWARE ENGINEER & CEO

Sep. 2016 - Dec. 2017

- Founded and led a start-up company that develops an office automation system for office works [P1].

Knowledge-based Design Lab, Yonsie University

Seoul, South Korea

UNDERGRADUATE RESEARCH ASSISTANT

Jan. 2016 - Aug. 2016

- Contributed to research on explainable AI, specifically targeting advancements in 3D computer vision [J1] (Advisor: Prof. Soo-hong Lee).

Publications and Patents

* denotes equal contribution

Conference Proceedings

- [C13] H. Chi, S. Chi, H. Ma, N. Agarwal, F. Siddiqui, K. Ramani, K. Lee. Long-Term Human Motion Generation from the Action Text, *Conference on Computer Vision and Pattern Recognition (CVPR)*, 2024. (submitted)
- [C12] S. Kim, H. Baek, S. Lee, H. Chi, H. Lim, J. Kim, S. Kim. Enhanced Motion Forecasting with Visual Relation Reasoning, *Conference on Computer Vision and Pattern Recognition (CVPR)*, 2024. (submitted)
- [C11] S. Moon, H. Woo, H. Park, H. Jung, H. Chi, H. Lim, S. Kim, J. Kim. Improving Trajectory Prediction through Text-Guided High-Level Vision Data Extraction, *Conference on Computer Vision and Pattern Recognition (CVPR)*, 2024. (submitted)
- [C10] S. Kim, S. Seo, H. Chi, K. Ramani, J. Kim, and S. Kim. Higher-order Relation Reasoning for Trajectory Prediction, *Conference on Computer Vision and Pattern Recognition (CVPR)*, 2024. (submitted)
- [C9] H. Chi, J. Mercat, J. Barreiros, K. Ramani, and T. Kollar. Multi-Modal Representation Learning with Tactile Modality, In proceedings of *International Conference on Robotics and Automation (ICRA)*, 2024. (submitted)
- [C8] S. Chi, R. Jain, J. Shi, H. Doh, H. Chi, A. Quinn, and K. Ramani, CARING-AI: Context-aware Augmented Reality INstruction through Generative Artificial Intelligence, *In Conference on Human Factors in Computing Systems (CHI)*, 2024. (submitted)
- [C7] W. Roh, S. Lee, W. Ryoo, G. Oh, J. Lee, S. Hwang, H. Chi, and S. Kim. Functional Hand Type Prior for 3D Hand Pose Estimation & Action Recognition from Egocentric View Monocular Videos, *British Machine Vision Conference (BMVC Oral)*, 2023.
- [C6] H. Chi, K. Lee, N. Agarwal, Y. Xu, K. Ramani, and C. Choi. AdamsFormer for Spatial Action Localization in the Future, In proceedings of *Conference on Computer Vision and Pattern Recognition (CVPR)*, 2023.
- [C5] Y. Xu, A. Bazarjani, H. Chi, C. Choi, and Y. Fu. Uncovering the Missing Pattern: Unified Framework Towards Trajectory Imputation and Prediction, In proceedings of *Conference on Computer Vision and Pattern Recognition (CVPR)*, 2023.

- [C4] **H. Chi***, S. Chi*, S. Chan, and K. Ramani. Pose Relation Transformer: Refine Occlusions for Human Pose Estimation, In proceedings of *International Conference on Robotics and Automation (ICRA)*, 2023.
- [C3] **H. Chi***, M. Ha*, S. Chi, S. Lee, Q. Huang, and K. Ramani. InfoGCN: Representation Learning for Human Skeleton-based Action Recognition, In proceedings of *Conference on Computer Vision and Pattern Recognition (CVPR)*, 2022.
- [C2] **H. Chi***, S. Kim*, X. Hu, Q. Huang, and K. Ramani. A Large-scale Annotated Mechanical Components Benchmark for Classification and Retrieval Tasks with Deep Neural Networks, In proceedings of *European Conference on Computer Vision (ECCV)*, 2020.
- [C1] S. Kim, **H. Chi**, X. Hu, A. Vegesana, and K. Ramani. First-Person View Hand Segmentation of Multi-Modal Hand Activity Video Dataset, In proceedings of *British Machine Vision Conference (BMVC)*, 2020.

Journal Papers

- [J8] J. Lee, J. Oh, **H. Chi**, M. Lee, J.Hwang, S. Jeong, S. Kang, H. Jee, H. Bae, J. Kim, B. Kimw. Deep Learning-Assisted Design of Bilayer Nanowire Gratings for High-Performance MWIR Polarizers, In *Nanoscale*. (submitted)
- [J7] **H. Chi**, S. Chi, Q. Huang, and K. Ramani. InfoGCN++: Learning Representation by Predicting the Future for Online Skeleton-based Action Recognition, *IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI)*. (under revision)
- [J6] S. Lee*, **H. Chi***, G. Oh, W. Byeon, S. Yoon, J. Kim, and S. Kim. Robust Sound-Guided Image Manipulation. In *Neural Networks (NN)*. (under revision)
- [J5] A. Unmesh, R. Jain, J. Shi, VK Chaitanya, **H. Chi**, S. Chidambaram, A. Quinn, and K. Ramani. Interacting Objects: A dataset of object-object interactions for richer dynamic scene representations. In *IEEE Robotics and Automation Letters (RA-L)*. To appear
- [J4] H. Lee, J. Lee, S. Kwon, K. Ramani, **H. Chi**, and D. Mun. 3D CAD Model Simplification for Mechanical Parts Using Generative Adversarial Networks. In *Computer-Aided Design* (2023): 103577.
- [J3] S. Kim, **H. Chi** and K. Ramani. Object synthesis by learning part geometry with surface and volumetric representations. In *Computer-Aided Design* (2021): 102932.
- [J2] S. Kim, N. Winovich, **H. Chi**, G. Lin, and K. Ramani. Latent transformations neural network for object view synthesis. In *The Visual Computer* (2019): 1-15.
- [J1] H. Hwang, S. Lee, **H. Chi**, N. Kang, H. Kong, J. Lu, and H. Ohk. An Evaluation Methodology for 3D Deep Neural Network using Visualization in 3D Data Classification. In *Journal of Mechanical Science and Technology* 33, no. 3 (2019): 1333-1339.

Preprinted papers

- S. Kim, J. Bae, **H. Chi**, S. Hong, B.S. Koh, and K. Ramani. Egocentric View Hand Action Recognition by Leveraging Hand Surface and Hand Grasp Type. *arXiv preprint arXiv:2109.03783*, 2021.

Patents

- [P5] **H. Chi**, K. Lee, Y. Xu, and C. Choi. System and Method for Providing Spatio-Temporal Action Localization in the Future. US Patent Application.
- [P4] Y. Xu, A. Bazarjani, **H. Chi**, and C. Choi. Trajectory Imputation and Prediction, US Patent Application.
- [P3] K. Ramani, **H. Chi**, and S. Chi. Pose Relation Transformer Refine Occlusions for Human Pose Estimation. US Patent Application.
- [P2] K. Ramani, S. Kim, and **H. Chi**. Pixel-wise Hand Segmentation of Multi-modal Hand Activity Video Dataset. US Patent 11,562,489 B2.
- [P1] **H. Chi**. Computer Input System for Office/Factory Automation. WO Patent 2018/074729 A1.

Academic Services

Conference Reviewers

- The IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) 2023 - 2024
- International Conference on Learning Representations (ICLR) 2024
- Conference on Neural Information Processing Systems (NeurIPS) 2023
- The IEEE/CVF International Conference on Computer Vision (ICCV) 2023
- The British Machine Vision Conference (BMVC) 2020 - 2023
- The IEEE Conference on Artificial Intelligence (CAI) 2023
- International Conference on Computer Science and Application Engineering (CSAE), 2023

Journal Reviewers

- IEEE Transactions on Image Processing (TIP)
- IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI)
- IEEE Robotics and Automation Letters (RAL)
- Computer Vision and Image Understanding (CVIU)
- Journal of Visual Communication and Image Representation (JVCI)
- Journal of Computing and Information Science in Engineering (JCISE)

Skills

Research and Development Stacks

Major Languages	Python, C/C++
Machine Learning	PyTorch, TensorFlow
Web Frameworks	Django, Flask, Node.js
Computer Vision	OpenCV, OpenGL
Web Languages	React, HTML5, PHP, JavaScript, CSS
Database	MySQL, PostgreSQL, SQLite, MongoDB

Other Tools and Skills

Text Editors	Neovim & Vim
Other Langauges	Shell Scripts(bszh, zsh), MATLAB, R
Operating Systems	Linux Debian/Ubuntu, MacOS, Windows
IDE	VSCode, Eclipse, IDEA
Cloud Platforms	AWS
VCS	Git

Awards and Honors

2023	Conference Travel Funds , Purdue Engineering Graduate Program	<i>West Lafayette, IN, USA</i>
2023	Travel Grants , Purdue Graduate Student Government	<i>West Lafayette, IN, USA</i>
2016	Korea Institute of Science and Technology Information (KISTI) President's Award , Edison Challenge – Computer Aided Design Section	<i>Seoul, South Korea</i>
2016	Korea Society for Computational Design and Engineering (CDE) President's Award , CDE Challenge – Computational Design and Engineering Tools Section	<i>Daejeon, South Korea</i>

References

Available upon request.