

#### PHD STUDENT · SOFTWARE ENGINEER

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### Research Interests

My research interests lie in the fields of Computer Vision and Machine Learning. More specifically, I am interested in Geometric 3D Deep Learning, Human Action Representation Learning, and Generative Adversarial Network.

## **Education**

**Purdue University**West Lafayette, IN, USA

PHD IN ELECTRICAL AND COMPUTER ENGINEERING

Aug. 2018 - PRESENT

· Advisor: Professor Karthik Ramani

**Yonsei University**Seoul, South Korea

BS IN MECHANICAL ENGINEERING

**ENGINEERING** *Mar.* 2010 - Feb. 2017

· Advisor: Professor Soo-Hong Lee

• 2011-2013, 2-year military service

## **Publications and Patents**

### **Conference Proceedings**

- [C2] H. G. Chi, S. Kim, X. Hu, Q. Huang, and Karthik Ramani. A Large-scale Mechanical Components Benchmark for Deep Neural Networks. In proceedings of the 16th European Conference on Computer Vision (ECCV), 2020.
- [C1] S. Kim, H. G. Chi, and Karthik Ramani. First-Person View Hand Segmentation of Multi-Modal Hand Activity Video Dataset. In proceedings of the 31st British Machine Vision Conference (BMVC), 2020.

#### **Journal Papers**

- [J3] S. Kim, H. G. Chi and Karthik Ramani. Object synthesis by learning part geometry with surface and volumetric representations. In *Computer-Aided Design* (2021): 102932.
- [J2] S. Kim, N. Winovich, **H. G. Chi**, G. Lin, and K. Ramani. Latent transformations neural network for object view synthesis. In *The Visual Computer* (2019): 1-15.
- [J1] H. T. Hwang, H. G. Chi, N. K. Kang, H. B. Kong and Soo-Hong Lee. An Evaluation Methodology for 3D Deep Neural Network using Visualization in 3D Data Classification. In *Journal of Mechanical Science and Technology (JMST)* 33, no. 3 (2019): 1333-1339.

#### Patents

• [P1][PDF] H. G. Chi. Computer Input Automation System. KR Patent (2017): 10-1745330.

# Research Projects \_\_\_\_\_

#### **Represetnation Learning for Skeleton-based Human Action**

C-Design LAB, Purdue Univ.

GRADUATE RESEARCH ASSISTANT

Aug. 2020 - Present

- Developed a novel representation learning framework for skeleton-based human action. Proposed framework effectively represents human skeleton using Self-Attention.
- · Proposed framework improves performance of deep neural network in skeleton-based action recognition task.

#### **Egocentric View Hand Action Recognition**

C-Design LAB, Purdue Univ.

GRADUATE RESEARCH ASSISTANT

Aug. 2020 - Feb. 2021

- Propose a novel hand action estimation pipeline that learns the distribution of mean curvatures of the hand surface which imposes
  detailed geometric information
- The results of this project are preprinted on https://arxiv.org/pdf/2109.03783.pdf.

#### A Large-scale Mechanical Component Benchmark Dataset [C2]

C-Design LAB, Purdue Univ.

GRADUATE RESEARCH ASSISTANT

Feb. 2019 - Mar. 2020

- Introduced large-scale mechanical components a benchmark for the classification and retrieval tasks named Mechanical Components Benchmark.
- Developed a data collecting pipeline including annotation interface and database.
- Benchmarked state-of-the-art 3D Deep Neural Networks for classification and retrieval tasks to explore the descriptor for mechanical components.

#### Hand segmentation with RGBD-T data [C1]

C-Design LAB, Purdue Univ.

GRADUATE RESEARCH ASSISTANT

Jul. 2019 - May. 2020

- Proposed a novel hand video dataset with RGB, Depth, and Themral images for hand segmentation.
- Developed a method which segment hands and objects with a multi-modal Deep Neural network dealing with RGBD-T data.

### Part Geometry Net (PGNet) [J3]

C-Design LAB, Purdue Univ.

**GRADUATE RESEARCH ASSISTANT** 

Oct. 2018 - Aug. 2019

- Proposed a Generative Adversarial Network (GAN) that synthesize 3D objects given a discrete category condition and continuous instance-level attributes by fusing the various types of geometric information.
- · Consturcted a part identifier module which learns part geometry to preserve part properties of 3D objects.

#### Latent Transformation Neural Network (LTNN) [J2]

C-Design LAB, Purdue Univ.

GRADUATE RESEARCH ASSISTANT

Aug. 2018 - April. 2019

- Proposed a fully-convolutional conditional generative network which is capable of view synthesis using a light-weight neural network suited for real-time applications.
- Developed conditional transformation unit which is designed to learn the latent space transformations corresponding to specified target views.

#### Interpretable 3D Deep Neural Network [J1]

Knowledge-Based Design LAB, Yonsei Univ.

Undergraduate Research Assistant

Feb. 2016 - Jul. 2017

- · Proposed an uncerntainty evaluation method for 3D Deep Neural Networks by calculating the prediction difference of every voxel.
- Developed a web-based 3D CAD search engine using a 3D Deep Neural Network for demonstration.

# **Working Experience**

#### **Software Engineer and CEO**

Seoul, South Korea

**NEIL LAB CORPORATION** 

Sep. 2016 - Dec. 2017

- Found and led a start-up company as a CEO and senior software engineer.
- · Developed an office automation system specifically for automating office tasks such as sending an e-mail or issuing receipts.
- Designed a back-end system and database for customer web-service which automatically scrap and integrate customers' financial and personal data. (*Relevant patent:* [P1])

#### **Mechanic and Squad leader**

Inje, South Korea Apr. 2011 – Jan. 2013

REPUBLIC OF KOREA ARMY

- Conducted maintanance of military weapons and equipment including firearms and vehicles.
- Led a squad as a squad leader; honored as a distinguished soldier.

## Skills

Research and	l Development Stacks	Other	Tools and Skills
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Major Languages Python, C/C++ Text Editors Neovim & Vim

Machine LearningPyTorch, TensorFlow, KerasOther LangaugesShell Scripts(bszh, zsh), Matlab(Octave), RWeb FrameworksDjango, Flask, Node.jsOperating SystemsmacOS, Linux Debian/Ubuntu, Windows

Computer VisionOpenCV, OpenGLIDEVSCode, Eclipse, IDEA

Web Languages Nginx, React, HTML5, PHP, JavaScript, CSS Softwares SolidWorks, Catia, AutoCAD

**Database** MySQL, PostgreSQL, SQLite, MongoDB **VCS Git** 

## **Academic Activities**

**Reviewer** The British Machine Vision Conference (BMVC) 2020, 2021.

#### References

**Karthik Ramani** Professor, Purdue University ramani@purdue.edu **Soo-Hong Lee** Professor, Yonsei University shlee@yonsei.ac.kr