



In the name of GOD.

Sharif University of Technology

Stochastic Process

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Homework 2

point process, poisson process, power spectrum

Deadline : 1404/08/25

- Find the PSD for $X(t)$ if:

$$R(\tau) = \begin{cases} 1 - |\tau|, & |\tau| \leq 1 \\ 0, & \text{elsewhere} \end{cases}$$

- Let $X(t)$ be a white Gaussian noise with $S_X(f) = \frac{N_0}{2}$. Assume that $X(t)$ is input to an LTI system with

$$h(t) = e^{-t}u(t).$$

Let $Y(t)$ be the output.

- Find $S_Y(f)$.
- Find $R_Y(\tau)$.
- Find $E[Y(t)^2]$.

- Let $\{N(t), t \in [0, \infty)\}$ be a Poisson process with rate λ and X_1 be its first arrival time. Show that given $N(t) = 1$, then X_1 is uniformly distributed in $(0, t]$. That is show that

$$P(X_1 \leq x | N(t) = 1) = \frac{x}{t}, \quad \text{for } 0 \leq x \leq t.$$

- Let $\{N(t), t \in [0, \infty)\}$ be a Poisson process with rate λ . Find its covariance function

$$C_N(t_1, t_2) = \text{Cov}(N(t_1), N(t_2)), \quad \text{for } t_1, t_2 \in [0, \infty)$$

- Arrivals of customers into a store follow a **Poisson process** with rate $\lambda = 20$ arrivals per hour. Suppose that the probability that a customer buys something is $p = 0.30$.

- Find the expected number of sales made during an eight-hour business day.
- Find the probability that 10 or more sales are made in one hour.
- Find the expected time of the first sale of the day. If the store opens at 8 a.m.

- Ali finds coins on his way to work at a Poisson rate of 0.5 coins/minute. The denominations are randomly distributed:

- 60% of the coins are worth 1 each
- 20% of the coins are worth 5 each

- 20% of the coins are worth 10 each.
- (a) Calculate the probability that in the first ten minutes of his walk he finds at least 2 coins worth 10 each, and in the first twenty minutes finds at least 3 coins worth 10 each.
- (b) Calculate the variance of the value of the coins Ali finds during his one-hour walk to work.
7. Two independent Poisson processes have respective rates 1 and 2. Two players start with fortunes a and b . The game evolves as follows:
- Each time an event occurs in the first Poisson process, player 2 pays one unit to player 1.
 - Each time an event occurs in the second Poisson process, player 1 pays one unit to player 2.
- The game ends when one player's fortune reaches zero; that player loses. Find the probability that player 1 wins.