

Orks – Battlewagon

BATTLEWAGON (øUse model)



M T Sv W Ld OC
 10" 10 3+ 16 7+ 5

6+ INVULNERABLE SAVE

RANGED WEAPONS	RANGE	A	BS	S	AP	D
Big shoota [RAPID FIRE 2]	36"	3	5+	5	0	1
Kannon – frag [BLAST]	36"	D6+3	5+	6	0	1
Kannon – shell	36"	1	5+	10	-2	D6
Killkannon	24"	D6+1	5+	9	-2	2
Lobba [BLAST, INDIRECT FIRE]	48"	D6	5+	5	0	1
Zzap gun [ANTI-VEHICLE 4+]	36"	1	5+	D6+6	-3	5
MELEE WEAPONS	RANGE	A	WS	S	AP	D
Deff rolla	Melee	6	3+	9	-1	2
Grabbin' klaw [EXTRA ATTACKS]	Melee	2	3+	8	-2	2
Tracks and wheels	Melee	6	4+	8	0	1
Wreckin' ball [EXTRA ATTACKS]	Melee	1	4+	10	0	D6

WARGEAR OPTIONS

- This model can be equipped with one of the following:
 - 1 kannon
 - 1 killkannon
 - 1 zzap gun
- This model can be equipped with:
 - 1 lobba
- This model can be equipped with up to 4 big shootas.
- This model's tracks and wheels can be replaced with 1 deff rolla.
- This model can be equipped with any of the following:
 - 1 'ard case
 - 1 grabbin' klaw
 - 1 wreckin' ball

ABILITIES

CORE: **Deadly Demise D6, Firing Deck 11**

FACTION: **Waaagh!**

Ramshackle but Rugged: Each time an attack is allocated to this model, worsen the Armour Penetration characteristic of that attack by 1.

WARGEAR ABILITIES

'Ard Case: Add 2 to the bearer's Toughness characteristic, but it no longer has the Firing Deck ability.

UNIT COMPOSITION

- 1 Battlewagon

This model is equipped with: tracks and wheels.

1 model

160

DAMAGED: 1-5 WOUNDS REMAINING

While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

TRANSPORT

This model has a transport capacity of 22 **ORKS INFANTRY** models. If this model is equipped with a killkannon, it has a transport capacity of 12 **ORKS INFANTRY** models. Each **MEGA ARMOUR** or **JUMP PACK** model takes up the space of 2 models. The **GHAZGHKULL THRAKA** model takes up the space of 15 models but can only embark within this model if this model is not equipped with an 'ard case, kannon, killkannon or zzap gun.

KEYWORDS: **VEHICLE, TRANSPORT, BATTLEWAGON**

FACTION KEYWORDS:

ORKS

STRATAGEMS

DAT'S OURS 1CP
TAKTIKAL BRIGADE – STRATEGIC PLOY

TAKTIKAL RETREAT 1CP
TAKTIKAL BRIGADE – STRATEGIC PLOY

ON TO DA NEXT 1CP
TAKTIKAL BRIGADE – STRATEGIC PLOY

CAREEN! 1CP
WAR HORDE – EPIC DEED

ORKS IS NEVER BEATEN 2CP

DETACHMENT ABILITY

Get Stuck In

WAR HORDE – EPIC DEED	
 UNBRIDLED CARNAGE 1CP WAR HORDE – BATTLE TACTIC	

