

Chaos Space Marines – Legionaries

LEGIONARIES (ø32mm)



M T Sv W Ld OC

6" 4 3+ 2 6+ 2

RANGED WEAPONS	RANGE	A	BS	S	AP	D
Balefire tome [PSYCHIC]	18"	2	3+	5	-1	1
Bolt pistol [PISTOL]	12"	1	3+	4	0	1
Boltgun	24"	2	3+	4	0	1
Flamer [IGNORES COVER, TORRENT]	12"	D6	N/A	4	0	1
Havoc autocannon	48"	2	4+	9	-1	3
Heavy bolter [HEAVY, SUSTAINED HITS 1]	36"	3	4+	5	-1	2
Meltagun [MELTA 2]	12"	1	3+	9	-4	D6
Lascannon [HEAVY]	48"	1	4+	12	-3	D6+1
Missile launcher – frag [BLAST, HEAVY]	48"	D6	4+	4	0	1
Missile launcher – krak [HEAVY]	48"	1	4+	9	-2	D6
Plasma gun – standard [RAPID FIRE 1]	24"	1	3+	7	-2	1
Plasma gun – supercharge [HAZARDOUS, RAPID FIRE 1]	24"	1	3+	8	-3	2
Plasma pistol – standard [PISTOL]	12"	1	3+	7	-2	1
Plasma pistol – supercharge [HAZARDOUS, PISTOL]	12"	1	3+	8	-3	2
Reaper chaincannon [HEAVY]	24"	8	4+	5	0	1
MELEE WEAPONS	RANGE	A	WS	S	AP	D
Accursed weapon	Melee	4	3+	5	-2	1
Astartes chainsword	Melee	4	3+	4	-1	1
Close combat weapon	Melee	3	3+	4	0	1
Heavy melee weapon	Melee	3	3+	8	-2	2

ABILITIES

FACTION: **Dark Pacts**

Veterans of the Long War: Each time a model in this unit targets an enemy unit with a melee attack, re-roll a Wound roll of 1. If that enemy unit is within range of an objective marker, you can re-roll the Wound roll instead.

WARGEAR ABILITIES

Chaos Icon: Each time the bearer's unit takes a Leadership test for the **Dark Pacts** ability, you can re-roll that test.

UNIT COMPOSITION

- 1 Aspiring Champion
- 4-9 Legionaries

Every model is equipped with: bolt pistol; boltgun; close combat weapon.

5 models


90

10 models

170

WARGEAR OPTIONS

- The Aspiring Champion's boltgun can be replaced with one of the following:
 - 1 plasma pistol*
 - 1 accursed weapon
 - 1 Astartes chainsword
 - 1 heavy melee weapon
- The Aspiring Champion's bolt pistol can be replaced with one of the following:
 - 1 plasma pistol*
 - 1 accursed weapon
 - 1 Astartes chainsword
 - 1 heavy melee weapon
- 1 model can be equipped with 1 Chaos icon.
- Any number of Legionaries can each have their boltgun replaced with 1 Astartes chainsword.
- One Legionary's boltgun can be replaced with 1 heavy melee weapon.
- One Legionary's boltgun can be replaced with 1 balefire tome.
- For every 5 models in this unit, 1 Legionary's boltgun can be replaced with one of the following (duplicates are not allowed):
 - 1 plasma pistol and 1 Astartes chainsword
 - 1 flamer
 - 1 havoc autocannon
 - 1 heavy bolter
 - 1 lascannon
 - 1 meltagun
 - 1 missile launcher

<ul style="list-style-type: none">◦ 1 plasma gun◦ 1 reaper chaincannon <p><i>* Maximum 1 per model.</i></p>	
KEYWORDS: INFANTRY, BATTLELINE, CHAOS, GRENADES, LEGIONARIES	FACTION KEYWORDS: HERETIC ASTARTES
STRATAGEMS	LED BY
	<p>This unit can be led by the following units:</p> <ul style="list-style-type: none">▪ Chaos Lord▪ Dark Apostle▪ Fabius Bile▪ Huron Blackheart▪ Master Of Executions▪ Master Of Possession▪ Sorcerer▪ Warpsmith▪  Lucius The Eternal
	DETACHMENT ABILITY

