Brandon Gaius Ogle

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Qualification Summary

Leadership 15 years — Nurturing a positive atmosphere where people feel a part of a team that focuses on finding

solutions. Helping teammates understand the perspective of other departments and fostering openness of communications between everyone in the organization. Encouraging ownership of projects and outcomes. Creating trust within the team that allows teammates to take risks, experiment, and explore new techniques.

Customer Service 25 years — Finding meaningful solutions beyond quick fixes by listening carefully and empathizing with the

viewpoints of clients and coworkers.

Teaching & Training 7 years — Empowering students to dismantle the aspects of their self perception that limit themselves, and

instead seize opportunities to grow in ways they never thought they could.

Branding & Design 11 years — Delivering effective messaging within brand guidelines or evolving brands to meet new

challenges. Helping clients better understand how their customers feel about their products and reducing

complex subjects into easy to understand visual messages.

Web Development 11 years — Developing web experiences using empathy, theory of mind, and a continually developing

understanding of human neurology. Learning new technologies and tools. Reinventing and adapting to the

ever changing world of technology.

Special Accomplishments

2012

Lead R&D to migrate from Flash deliverables to HTML5 video. Designed the user experience, particularly implementing jQuery, to preserve the fluid animation and interactivity of Flash. Educated all departments on the new technologies and workflows and how it would effect their workflows.

2011

Was awarded the title, "The Rock", by project managers for always keeping a cool head under pressure that others could rely on to refocus in crises.

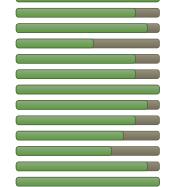
2008

Implemented a flawless system-wide upgrade from ActionScript 2 to ActionScript 3, including both programming the templates and training developers. Not only was there no lost productivity in the transition, but deliverables passed QA 500% faster.

Professional Skills

Photoshop
Illustrator
After Effects
InDesign
Microsoft Office
Windows
Mac OSX
HTML/CSS/Sass

jQuerry JavaScript PHP/MySQL Git Flash & AS3



Volunteer Work

2002 Borders Explorers

Sponsored by Borders Bookstores Created fun Astronomy themed activities and lead discussion groups for all ages.

1998 -2000 University of MN, Astronomy Department

Public Outreach Program

Lead a weekly open public exploration of telescopes and seasonal visible objects. Gave presentations with Q&A sessions to 6th graders. Inspired excitement about all areas of science.

Professional Experience

2006 -2015 Lead Developer

AngelVision Technologies

Worked with animators, designers, and programmers to develop higher quality deliverables with more efficient workflows. Developed new technologies, adapted products to meet new challenges, and educated staff on new techniques and tools. Opened communication, especially between different jobs and departments, to ensure client satisfaction and smooth running workflows. Educated programmers on design fundamentals and creatives on technical and programming necessities. Helped project managers understand which tools, design or IT, that could meet their client's needs and directed them to which department and team member was best suited to implement that solution. Created special deliverables to meet unique client needs, such as DVDs, video formatted for specific applications, integrated web implementations, or anything else our clients needed. Worked with upper management to shape the future of our products & services. Created roadmaps to evolve our products & services to meet ever changing demands of the web.

2005 -2006 Animation and Design Contractor

AngelVision Technologies

Designed and animated messages that clearly communicated the often complex value propositions of our clients. Created visuals that engaged viewers and formed a relationship that drove them to take action.

2003 -2005 Designer: Web, Graphics, & Packaging

Photonic Playground

Dazzled clients with innovative and unique packaging, print, and web design. Oversaw all areas of production from print and manufacture to construction and programming.

2000 -2003 **Video Production**

Quantum Petshop

Assisted in all areas of video production, from principle photography through to editing and post-production digital effects and finally to deployment for web and DVD.

Introduction: StogleStudios.com/brandongaiusogle/ Portfolio: StogleStudios.com/portfolio/ Demo Reel: StogleStudios.com/portfolio/demoreel/