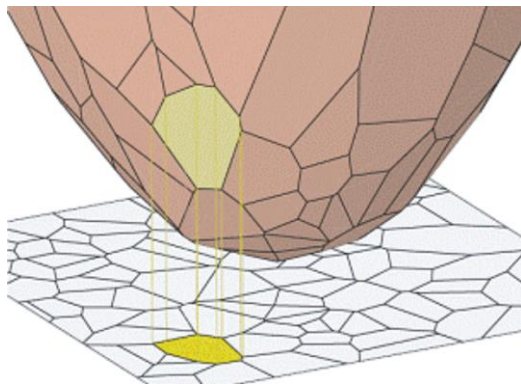


CS 411: Artificial Intelligence

Convex Programming

Instructor: Prof. Ian Kash

University of Illinois at Chicago



Agenda

- Questions on Written 2 / Grad 2
- Discussion of Optimization and Convex Programming
- Demo and Questions on Programming 2

Questions on Homework 2 / Grad Homework 2?

Mathematical Programming

- Optimization variables: x_1, x_2, \dots, x_n (\vec{x})

- Feasible set: $(x_1, x_2, \dots, x_n) \in F$

- Objective function: $f(x_1, x_2, \dots, x_n)$

$$\min_{x_1, x_2, \dots, x_n} f(x_1, x_2, \dots, x_n)$$

$$\text{s.t. } (x_1, x_2, \dots, x_n) \in F$$

- Optimal solution: $(x_1^*, x_2^*, \dots, x_n^*) \in F$

Example: Pacman Search Problem

- Optimization variables: x_1, x_2, \dots, x_n (\vec{x})
 - x_i is the i-th direction to move.
 - 0 for actions after goal is reached
- Feasible set: $(x_1, x_2, \dots, x_n) \in F$
 - x_i is a valid action at that point, or 0
 - Sequence of actions reaches goal?
- Objective function: $f(x_1, x_2, \dots, x_n)$
 - Number of non-zero actions

Convex Program (Standard Form)

$$\min_{x_1, \dots, x_n} f(x_1, \dots, x_n)$$

$$\forall i. g_i(x_1, \dots, x_n) \leq 0$$

$$\forall j. h_j(x_1, \dots, x_n) = 0$$

- f, g_i convex
- h_j affine

Gradient Descent

- Optimize $f(x)$ by finding a local minimum
- Start with x_0
- Update as $x_i = x_{i-1} - \eta f'(x_{i-1})$
- η is the learning rate (e.g. $\eta = 0.05$)

Questions on Programming 2?

- Programming Assignment 2 due Sunday 23:59
 - Covered everything but Problem 3 (Thursday's video)
 - Please install ASAP!
 - Sudoku problems are a bit harder