



Diffusion from Scratch

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Overview

1. Diffusion
2. U-Net
3. Training and results
4. Future improvements

Diffusion

Algorithm 1 Training

```

1: repeat
2:    $\mathbf{x}_0 \sim q(\mathbf{x}_0)$ 
3:    $t \sim \text{Uniform}(\{1, \dots, T\})$ 
4:    $\boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
5:   Take gradient descent step on
        $\nabla_{\theta} \left\| \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\theta}(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, t) \right\|^2$ 
6: until converged

```

Algorithm 2 Sampling

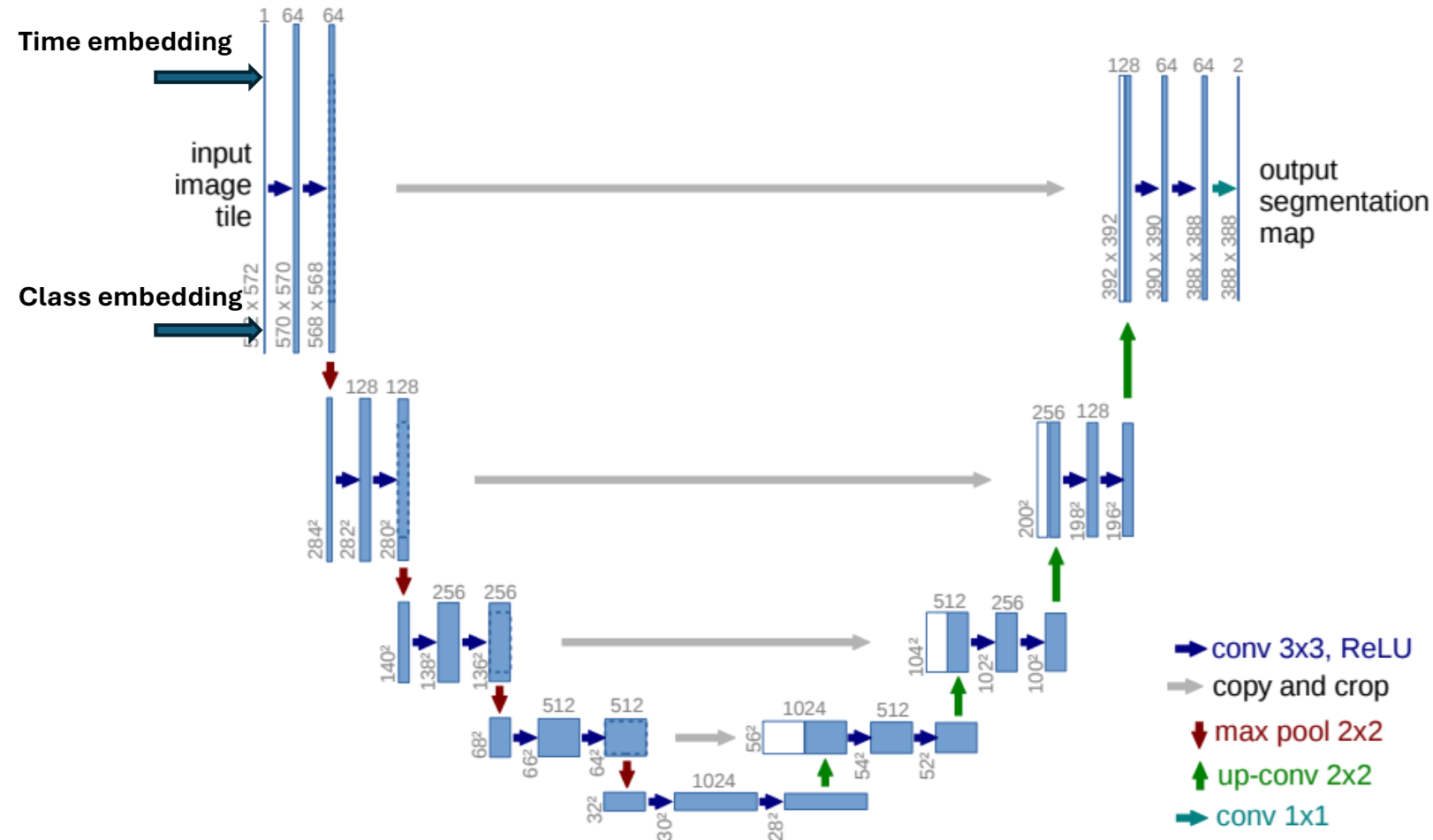
```

1:  $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ 
2: for  $t = T, \dots, 1$  do
3:    $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$  if  $t > 1$ , else  $\mathbf{z} = \mathbf{0}$ 
4:    $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left( \mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$ 
5: end for
6: return  $\mathbf{x}_0$ 

```

Ho, J., Jain, A., & Abbeel, P. (2020). Denoising Diffusion Probabilistic Models (Version 2). arXiv.
<https://doi.org/10.48550/ARXIV.2006.11239>

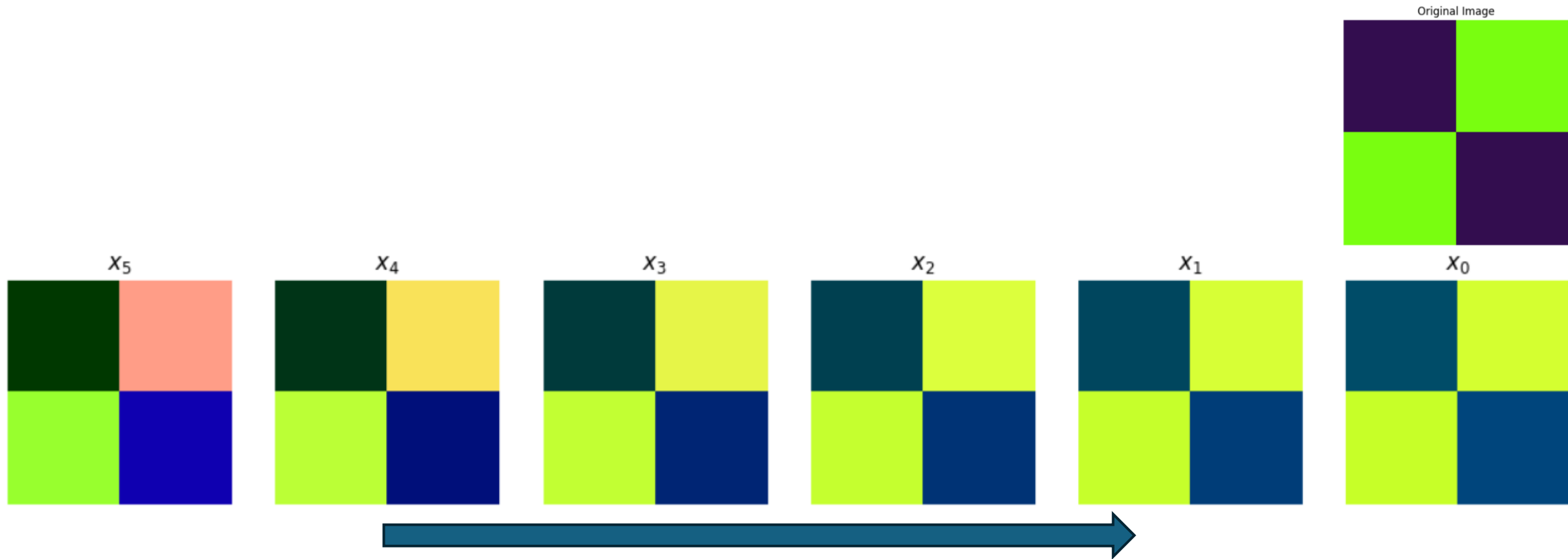
U-Net



Ho, J., Jain, A., & Abbeel, P. (2020). Denoising Diffusion Probabilistic Models (Version 2). arXiv. <https://doi.org/10.48550/ARXIV.2006.11239>

Training and results

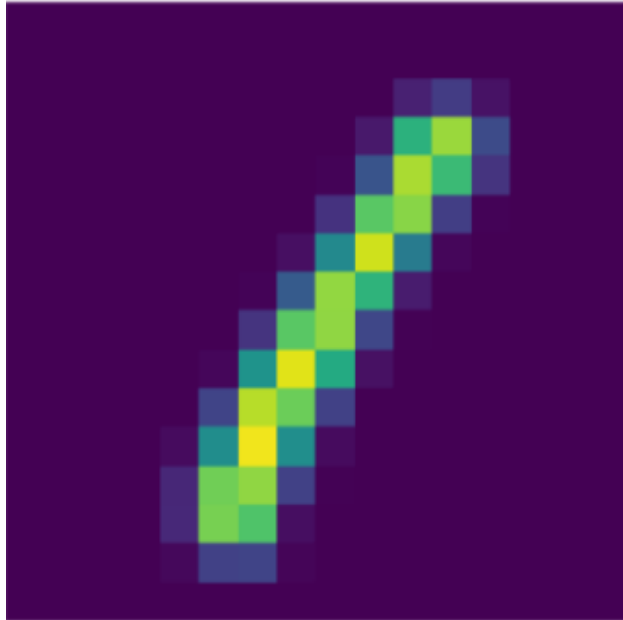
- Grid prototype – using one hidden layer



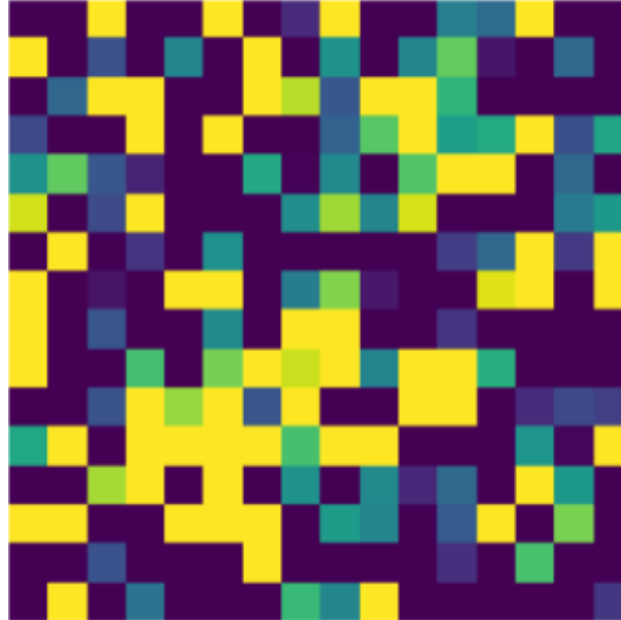
Training and results

- First MNIST results – introducing U-Net

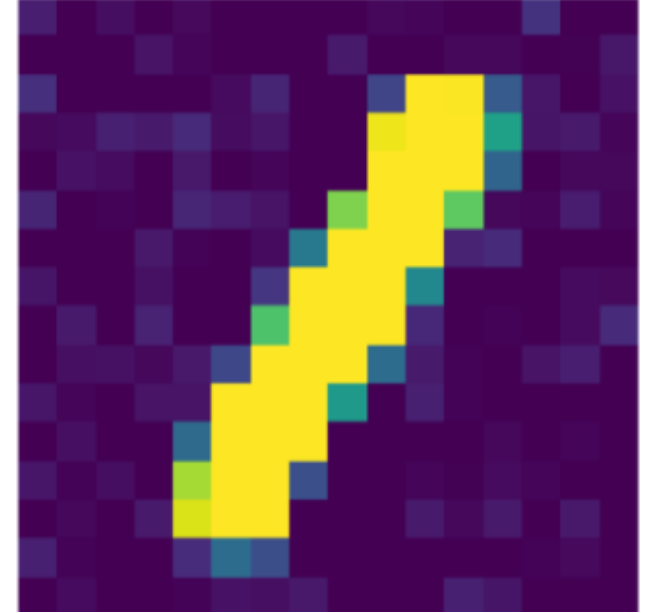
Original Image



Noised Image (t=377)



final product



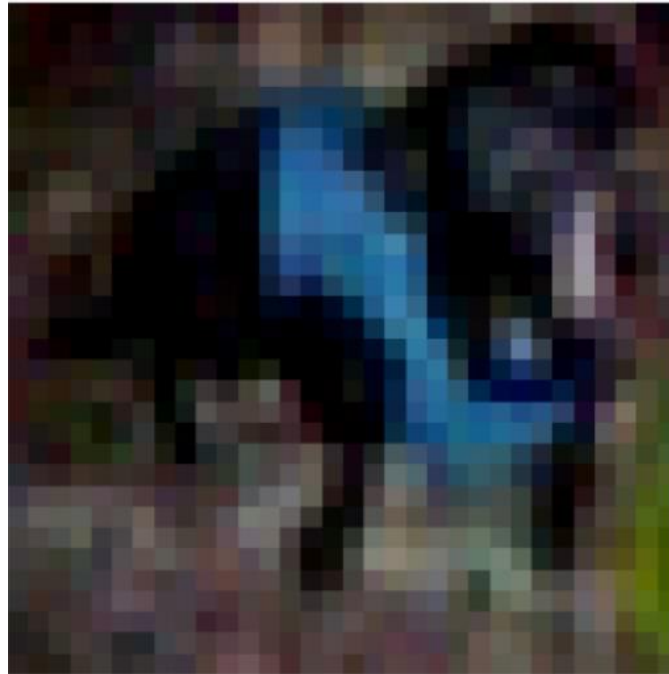
Training and results

- First CIFAR10 results



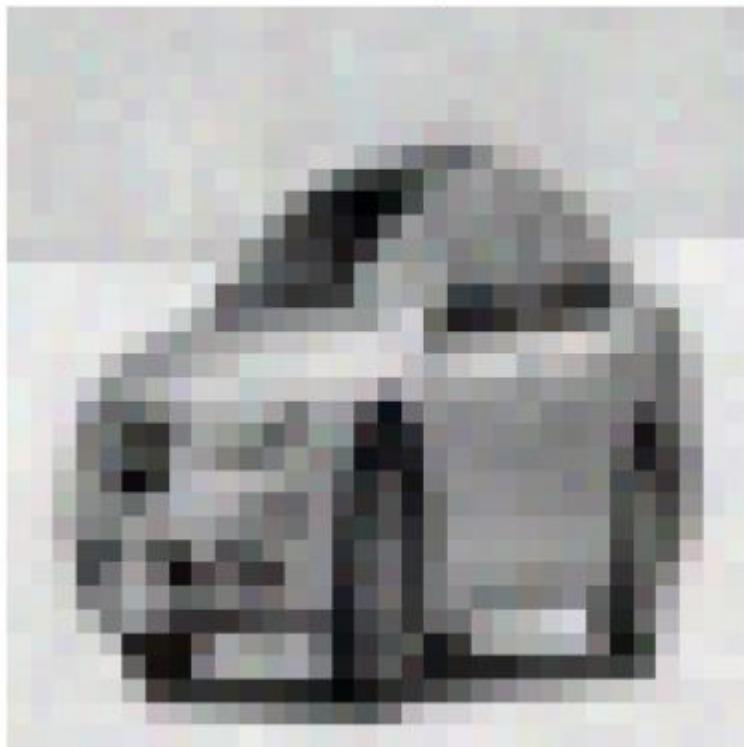
Training and results

- Better CIFAR10 results

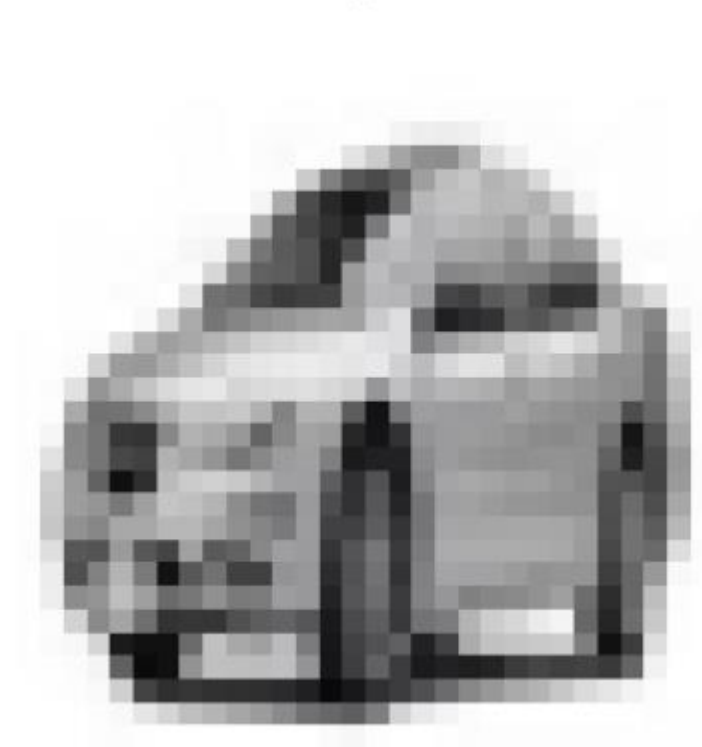


Training and results

model output



closest image in dataset



Training and results

- Grid-like noise when training on full dataset



Training and results





Future improvements

- Improve the architecture
- Adjust hyperparameters
- More training



ANY QUESTIONS?