Adaptive Envelope Rejection Sampling Applied to Log-concave Densities

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Let f,g be densities on $\mathbb R$ with $\alpha f \leq g$ for $\alpha > 0$. Let U_1,U_2,\ldots be i.i.d. with uniform distribution and $Y_1,Y_2\ldots$ be i.i.d. with density g independent of the U_i 's. Define the stopping time

$$\sigma = \inf\{n \ge 1 \mid U_n \le \alpha f(Y_n)/g(Y_n)\}. \tag{1}$$

Then Y_{σ} has density f. The densities need not be normalized, however, if they are then $\alpha \in (0,1]$ and $1-\alpha$ is the probability of rejection.

Implementation

```
rejection_sampling <- function(n,
                                  density,
                                  env_density,
                                  env_sampler,
                                  alpha,
                                  seed = NULL) {
  if(!is.null(seed)) set.seed(seed)
  samples <- numeric(n)</pre>
  succes <- tries <- 0
  for(s in 1:n) {
    reject <- TRUE
    while(reject) {
      tries <- tries + 1
      u0 <- runif(1)
      v0 <- env_sampler()</pre>
      env_v0 <- env_density(y0)</pre>
      dens_v0 <- density(v0)</pre>
      if(u0 <= alpha * dens_y0 / env_y0) {</pre>
         reject <- FALSE
         samples[s] <- y0</pre>
         succes <- succes + 1
  list(samples, (tries - succes) / tries)
```

Case Study

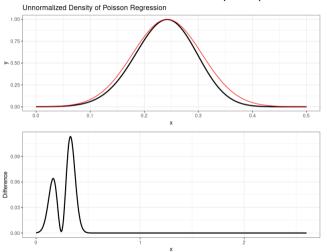
Let *f* be the density with

$$f(y) \propto p(y) = \prod_{i=1}^{100} \exp(yz_i x_i - e^{yx_i}).$$
 (2)

```
poisreg <- function(x, z) {</pre>
  force(x): force(z)
  function(y) {
    expyx <- sapply(y, function(s) sum(exp(s * x)))</pre>
    \exp(y * \operatorname{sum}(x * z) - \exp(x))
poisreg_derv <- function(x, z) {</pre>
  force(x)
  force(z)
  function(v) {
    expyx <- sapply(y, function(s) sum(exp(s * x)))</pre>
    x_{expyx} \leftarrow sapply(y, function(s) sum(x * exp(s * x)))
    xz \leftarrow sum(x * z)
    exp(y * xz - expyx) * (xz - x_expyx)
```

A Gaussian Envelope

The function $e^{(x-0.2423914)^2/(2\cdot0.004079805)}$ is an envelope of p with $\alpha = 1.351351 \cdot 10^{40}$.



Adaptive Rejection Sampling

```
adap_samp <- function(n, density, density_deriv, p, zb = c(-Inf, Inf), seed = NULL) {
 if(!is.null(seed)) set.seed(seed)
 p <- sort(unique(p))</pre>
 densp <- density(p)</pre>
 a <- density_deriv(p) / densp
 b \le \log(densp) - a * p
 a_diff \leftarrow a[-length(a)] - a[-1]
 check1 <- a[1] < 0 & zb[1] == -Inf
 check2 \leftarrow a[length(a)] > 0 & zb[2] == Inf
 if(check1 | check2)
    stop ("Envelope is not integrable. Choose different points.")
  if(any(a == 0) \mid any(a_diff == 0))
    stop("Division by zero. Choose different points.")
 z \leftarrow c(zb[1], (b[-1] - b[-length(b)]) / a_diff, zb[2])
 env_quantile <- get_env_quantile(a, b, z)</pre>
 env density <- get env density(a, b, z)
 samples <- numeric(n)
 succes <- tries <- 0
 for(s in 1:n) {
    reject <- TRUE
    while(reject) {
      tries <- tries + 1
      u0 <- runif(2)
      v0 <- env quantile(u0[1])
      env_v0 <- env_densitv(v0)
      dens v0 <- density(v0)
      if(u0[2] \le dens_v0 / env_v0) {
        reject <- FALSE
        succes <- succes + 1
        samples[s] <- v0
 list(samples. (tries - succes) / tries)
```

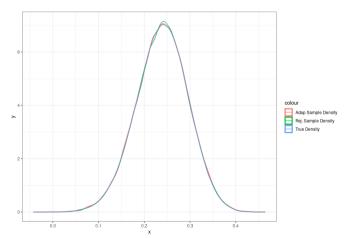
Adaptive Rejection Sampling - Continued

Implementation

```
get_env_quantile<- function(a, b, z) {</pre>
  force(a); force(b); force(z)
  az <- a * z[-length(z)]
  R \leftarrow \exp(b) * (\exp(a * z[-1]) - \exp(az)) / a
  01 <- numeric(length(a) + 1)</pre>
  Q1[2:length(Q1)] <- cumsum(R)
  c <- Q1[length(Q1)]
  function(q) {
    ind <-\bar{c}*q<=01
    maxi <- which.max(ind) - 1</pre>
    y \leftarrow c * q - Q1[maxi]
    \log(a[\max i] * y * \exp(-b[\max i]) + \exp(az[\max i])) / a[\max i]
get_env_density <- function(a, b, z) {</pre>
  force(a); force(b); force(z)
  function(x) {
    if(x > z[length(z)] | x < z[1]) return(0)
    \max i \leftarrow \text{which.max}(x \leftarrow z) - 1
    \exp(a[\max i] * x + b[\max i])
```

Comparison of the Implementations

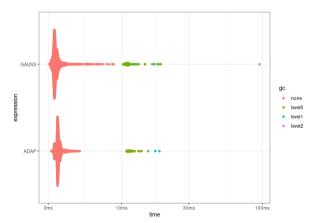
Simulating 100.000 samples with each implementation using the same seed. Using 0.15, 0.2, 0.28, 0.32 as the envelope points. The adaptive envelope had 0.09 rate of rejection and the gaussian envelope had 0.11 rate of rejection.



Comparison of the Implementations

Benchmarks Using bench Package

Benchmarking sampling 100 samples.



Comparison of the Implementations

Benchmarks Using bench Package

Benchmarking sampling 100 samples.

	expression	min	median	`itr/sec`	mem_alloc	٠
	<bch:expr></bch:expr>	<bch:tm></bch:tm>	<bch:tm></bch:tm>	<dbl></dbl>	<bch:byt></bch:byt>	
	GAUSS	3.06ms	3.36ms	289.	928KB	
	ADAP	3.16ms	3.52ms	281.	937KB	

Profiling the Implementation Using profvis Package

```
adap samp <- function(n, density, density deriv, p, zb = c(-
Inf. Inf). seed = NULL) {
 if(!is.null(seed)) set.seed(seed)
 p <- sort(unique(p))
 densp <- density(p)
 a <- density deriv(p) / densp
 b <- log(densp) - a * p
 a \ diff <- a[-length(a)] - a[-1]
 check1 <- a[1] > 0 & a[length(a)] <0
 check2 <- a[length(a)] < 0 & is.finite( zb[1])</pre>
 check3 <- a[1] > 0 \& is.finite(zb[2])
 if(!(check1 | check2 | check3))
    warning("Envelope is not integrable. Choose different
points.")
 if(anv(a == 0) \mid anv(a diff == 0))
    stop("Divison by zero. Choose different points.")
 z <- c(zb[1], (b[-1] - b[-length(b)]) / a diff, zb[2])
 env quantile <- get env quantile(a, b, z)
                                                                                         20
                                                                              0.4
 env density <- get env density(a. b. z)
  samples <- numeric(n)
  succes <- tries <- 0
  for(s in 1:n) {
    reject <- TRUE
    while(reject) {
                                                                              1.1
                                                                                         10
      tries <- tries + 1
      u\theta < -runif(2)
                                                                     -51.5
                                                                              46.5
                                                                                        350
      v0 <- env guantile(u0[1])</pre>
                                                                    -53.3
                                                                              39.1
                                                                                        320
      env y0 <- env density(y0)
                                                                    -72.1
                                                                              43.6
                                                                                        400
      dens v0 <- density(y0)
                                                                    -203.7
                                                                             256.3
                                                                                       2170
      if(u0[2] <= dens v0 / env v0) {
                                                                              3.0
                                                                                         30
        reject <- FALSE
                                                                              1.7
        SUCCES <- SUCCES + 1
                                                                                         10
                                                                              1.0
                                                                                         10
        samples[s] <- v0
```

Profiling the Implementation Using profvis Package

```
get env quantile<- function(a, b, z) {
  force(a): force(b): force(z)
  az <- a * z[-length(z)]
  R < - \exp(b) * (\exp(a * z[-1]) - \exp(az)) / a
  Q1 <- numeric(length(a) + 1)
  Q1[2:length(Q1)] \leftarrow cumsum(R)
  c <- Q1[length(Q1)]</pre>
  function(q) {
                                                                                1.7
   ind <- c * q <= Q1
                                                                                7.1
    maxi <- which max(ind) - 1
                                                                                5.0
    v <- c * g - 01[maxi]
                                                                                3.8
    log(a[maxi] * y * exp(-b[maxi]) + exp(az[maxi])) / a[maxi]
                                                                                77
get env density <- function(a, b, z) {
  force(a): force(b): force(z)
  function(x) {
                                                                                2.2
                                                                                           20
    if(x > z[length(z)] | x < z[1]) return(0)
                                                                      -40.8
                                                                                18.0
                                                                                          170
    \max i < - \text{ which.} \max(x <= z) - 1
                                                                      -10.6
                                                                                15.2
                                                                                          120
    exp(a[maxi] * x + b[maxi])
                                                                      -20.8
                                                                                14.5
                                                                                          120
```

Profiling the Implementation Using profvis Package

```
poisreg <- function(x, z) {
   force(x)
   force(z)
   function(y) {
      expyx <- sapply(y, function(s) sum(exp(s * x)))
      exp(y * sum(x * z) - expyx)
   }
}</pre>
-194.0
271.6
2180
28.8
240
```

Optimizing use of runif

```
u_samples <- runif(2 * n); k_stop <- n; k <- 1
succes <- tries <- 0
for(s in 1:n) {
  reject <- TRUE
  while(reject) {
    tries <- tries + 1
    if(k == k_stop) {
      u_samples \leftarrow runif(2 * (n - (s - 1)))
      k_{stop} < n - (s - 1) + 1
      k <- 1
    u0 <- u_samples[2 * (k - 1) + 1]
    u1 \leftarrow u_samples[2 * (k - 1) + 2]
    k < -k + 1
    y0 <- env_quantile(u0)
    env_y0 <- env_density(y0)</pre>
    dens_v0 <- densitv(v0)</pre>
    if(u1 <= dens_v0 / env_v0) {</pre>
      reject <- FALSE
      samples[s] <- v0
      succes <- succes + 1
```

Implementation of Envelope Quantile and Density Function in RCPP

```
// [[Rcpp::export]]
double RCPP_env_density(double x,
                         NumericVector a.
                         NumericVector b.
                         NumericVector z) {
  int m = z.size():
  if (x < z[0] | | x > z[m - 1]) return 0;
  int maxi:
  for(maxi = 1; maxi < m; ++maxi)</pre>
    if(x \le z[maxi]) break:
  maxi -= 1;
  return std::exp(a[maxi] * x + b[maxi]);
// [[Rcpp::export]]
double RCPP env quantile(double x.
                          NumericVector a,
                          NumericVector b.
                          NumericVector z.
                          NumericVector az.
                          Numeric Vector (1) {
  int m = Q.size(). maxi:
  double c = Q[m - 1];
  for(maxi = 0: maxi < m: ++maxi)</pre>
    if(c * x <= Q[maxil) break:
  maxi -= 1:
  double v = c * x - O[maxi]:
  return std::log(a[maxi] * y *
                   std::exp(-b[maxil) + std::exp(az[maxil)) / a[maxil:
```

Implementation of Envelope Quantile and Density Function in RCPP

```
get_env_quantile_cpp<- function(a, b, z) {</pre>
  force(a); force(b); force(z)
  az \leftarrow a * z[-length(z)]
  R \leftarrow \exp(b) * (\exp(a * z[-1]) - \exp(az)) / a
  O1 <- numeric(length(a) + 1)
  Q1[2:length(Q1)] <- cumsum(R)
  c <- Q1[length(Q1)]
  function(q) {
    RCPP_env_quantile(q, a, b, z, az, Q1)
get_env_density_cpp <- function(a, b, z) {</pre>
  force(a); force(b); force(z)
  function(x) {
    RCPP_env_density(x, a, b, z)
```

Benchmarking

	expression	min	median	itr/s…¹	mem_a²	g
	<bch:expr></bch:expr>	<bch:tm></bch:tm>	<bch:></bch:>	<dbl></dbl>	<bch:b></bch:b>	
L	GAUSS	3.11ms	3.34ms	281.	794KB	
)	ADAP	3.28ms	3.52ms	275.	488KB	
3	ADAP_STR	2.94ms	3.16ms	313.	216KB	
1	ADAP_STR_CPP	3.64ms	3.83ms	257.	794KB	

Partial RCPP Implementation

```
NumericVector samples(n):
int accepts = 0, tries = 0;
for(int i = 0: i < n: ++i) {
  int reject = 1:
  while(reject == 1) {
    ++tries:
    double u0 = R::runif(0, 1):
    double u1 = R::runif(0, 1):
    double y0 = env_quantile(u0, a, b, az, Q);
    double env_y0 = env_density(y0, a, b, z);
    NumericVector dens_y0 = density(y0);
    if(u1 <= dens_y0[0] / env_v0) {
      reject = 0:
      samples[i] = v0:
      ++accepts:
NumericVector rate(1):
rate[0] = ((double) tries - (double) accepts) / (double) tries;
return List::create(samples, rate);
```

Partial RCPP Implementation

```
double env quantile(double x.
                    NumericVector &a.
                    NumericVector &b.
                    std::vector<double> &az,
                    std::vector<double> &Q) {
 int n = a.size():
 double c = Q[n];
 int maxi:
 for(maxi = 0; maxi < n + 1; ++maxi)
   if(c * x <= Q[maxi]) break;</pre>
 maxi -= 1:
 double v = c * x - Q[maxi]:
 return std::log(a[maxi] * y * std::exp(-b[maxi]) +
                  std::exp(az[maxi])) / a[maxi]:
double env density(double x.
                   NumericVector &a.
                   NumericVector &b.
                   NumericVector &z) {
  int n = a.size():
  if(x > z[n] || x < z[0])
   return 0:
 int maxi;
 for(maxi = 0; maxi < n + 1; ++maxi)
   if(x <= z[maxi]) break:
 maxi -= 1:
 return std::exp(a[maxi] * x + b[maxi]);
```

Partial RCPP Implementation

```
adap samp cpp partial <- function(n.
                                     density,
                                     density deriv.
                                     zb = c(-Inf, Inf),
                                     seed = NULL) {
  if(!is.null(seed)) set.seed(seed)
  p <- sort(unique(p))</pre>
  densp <- density(p)</pre>
  a <- density_deriv(p) / densp
  b \leftarrow \log(densp) - a * p
  a_{diff} \leftarrow a[-length(a)] - a[-1]
  check1 <- a[1] < 0 & zb[1] == -Inf
  check2 \leftarrow a[length(a)] > 0 \& zb[2] == Inf
  if(check1 | check2)
    stop("Envelope is not integrable. Choose different points.")
  if(any(a == 0) \mid any(a_diff == 0))
    stop("Divison by zero. Choose different points.")
  z \leftarrow c(zb[1], (b[-1] - b[-length(b)]) / a diff, zb[2])
  RCPP_adap_samp_partial(n, density, a, b ,z)
```

Benchmark

	expression	min	median	`itr/sec`	mem_al…¹
	<bch:expr></bch:expr>	<bch:tm></bch:tm>	<bch:tm></bch:tm>	<dbl></dbl>	<bch:by></bch:by>
L	GAUSS	3.12ms	3.31ms	293.	794KB
)	ADAP	3.28ms	3.53ms	280.	488KB
3	ADAP_STR	2.95ms	3.16ms	314.	216KB
ļ	ADAP_STR_CPP	3.63ms	3.82ms	257.	784KB
5	ADAP_PARTIAL_CPP	4.46ms	4.74ms	208.	401KB

Implementing Adaptive Envelope Sampling Using R's C API

```
SEXP density call = PROTECT(lang2(density, R_NilValue));
\#include < R.h >
                                                                         SEXP samples = PROTECT(allocVector(REALSXP, N)):
#include <math h>
                                                                         double *samples = REAL(samples):
#include <Rinternals.h>
                                                                         int accepts = 0. tries = 0:
#include <R ext/Random.h> // ACCESS TO UNIF NUMBER GENERATOR
                                                                        GetRNGstate();
                                                                        for(int i = 0; i < N; ++i) {
SEXP C_adap_samp(SEXP n,
                                                                           int reject = 1:
                 SEXP density,
                                                                           while(reject == 1) {
                 SEXP a.
                                                                             ++tries:
                 SEXP b.
                                                                             double u0 = unif_rand();
                 SEXP z.
                                                                             double u1 = unif rand():
                 SEXP rho) {
                                                                             double y0 = env_quantile(u0, a_, b_, az, Q, m);
  int m = length(a);
                                                                             double env_y0 = env_density(y0, a_, b_, z_, m);
  int N = INTEGER(n)[0];
                                                                             SETCADR(density_call, PROTECT(ScalarReal(v0)));
  double *Q = (double *)malloc(sizeof(double) * (m + 1));
                                                                             SEXP dens_v0 = eval(density_call, rho);
  double *az = (double *)malloc(sizeof(double) * m);
                                                                             UNPROTECT(1):
  double *a_ = REAL(a), *b_ = REAL(b), *z_ = REAL(z);
                                                                             if(u1 \le REAL(dens_v0)[0] / env_v0) {
                                                                               reject = 0:
  \Omega \Gamma \Omega = \Omega \Omega
                                                                               samples_[i] = v0;
  for(int i = 1: i < m + 1: ++i) 
                                                                              ++accepts:
    az[i - 1] = a[i - 1] * z[i - 1]:
    O[i] = O[i - 1] +
      \exp(b_{i-1}) * (\exp(a_{i-1}) * z_{i}) - \exp(az_{i-1})) /
                                                                         PutRNGstate():
      a_[i - 1];
                                                                         SEXP values = PROTECT(allocVector(VECSXP, 2)):
                                                                         double rate = ((double) tries - (double) accepts) / (double) tries
                                                                         SET_VECTOR_ELT(values, 0, samples):
                                                                         SET_VECTOR_ELT(values, 1, ScalarReal(rate));
                                                                        UNPROTECT(3):
                                                                        free(Q):
                                                                        free(az):
                                                                        return values:
```

Implementing Adaptive Envelope Sampling Using R's C API

```
double env_quantile(double x,
                     double *a.
                     double *b,
                     double *az,
                     double *Q.
                     int n) {
  double c = \Omega[n]:
  int maxi:
  for(maxi = 0; maxi < n + 1; ++maxi)
    if(c * x <= Q[maxi]) break;</pre>
  maxi -= 1:
  double v = c * x - \Omega[maxi]:
 return log(a[maxi] * y * exp(-b[maxi]) + exp(az[maxi])) / a[maxi];
double env_density(double x,
                    double *a.
                   double *b.
                    double *z.
                    int n) {
  if(x > z[n] || x < z[0])
   return 0:
  int maxi;
  for(maxi = 0: maxi < n + 1: ++maxi)
    if(x <= z[maxi]) break:
  maxi -= 1;
  return exp(a[maxi] * x + b[maxi]);
```

Implementing Adaptive Envelope Sampling Using R's C API

```
adap_samp_c <- function(n, density, density_deriv, p, seed = NULL, zb = c(-Inf, Inf)) {
 if(!is.null(seed)) set.seed(seed)
 p <- sort(unique(p))</pre>
 densp <- density(p)</pre>
 a <- density_deriv(p) / densp
 b \leftarrow \log(densp) - a * p
 a_{diff} \leftarrow a[-length(a)] - a[-1]
 check1 <- a[1] < 0 & zb[1] == -Inf
 check2 \leftarrow a[length(a)] > 0 \& zb[2] == Inf
 if(check1 | check2)
    stop("Envelope is not integrable. Choose different points.")
 if(any(a == 0) \mid any(a_diff == 0))
    stop("Divison by zero. Choose different points.")
 z \leftarrow c(zb[1], (b[-1] - b[-length(b)]) / a_diff, zb[2])
  .Call("C_adap_samp".
        as.integer(n),
        density,
        a.
        b.
        z.
        environment())
```

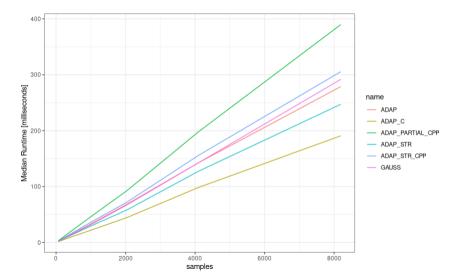
Final Benchmarks

Table

	expression	min	median	`itr/sec`	mem_al…¹
	<bch:expr></bch:expr>	<bch:tm></bch:tm>	<bch:tm></bch:tm>	<dbl></dbl>	<bch:by></bch:by>
L	GAUSS	3.12ms	3.32ms	293.	794KB
2	ADAP	3.28ms	3.52ms	281.	488KB
3	ADAP_STR	2.93ms	3.17ms	313.	216KB
ļ	ADAP_STR_CPP	3.64ms	3.82ms	257.	784KB
5	ADAP_PARTIAL_CPP	4.49ms	4.75ms	208.	206KB
5	ADAP_C	2.23ms	2.38ms	413.	407KB

Final Benchmarks

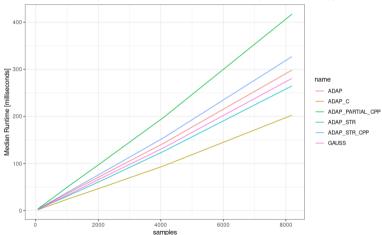
Scaling



Final Benchmarks

Scaling

Different points 0.1, 0.2, 0.3 for adaptive envelope.



Density of Samples from C Implementation

