# GROUP 3 | PROGRAMMING LANGUAGES AND COMPILERS | CS460

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Name of project: DEVELOPING A COMPILER

### Abstract

The project was to develop a compiler which should allow the user to enter the file name of a source code following a specific list of grammar, then to detect errors and give error messages, and run the user's program if there is no grammar error.

### **Tech Stack**

Backend: C++ Programming Language

Libraries used:

- iostream C++ library
- fstream used to read from files (we'll be reading line by line)
- string all tokens are represented as strings
- queue to store the tokens extracted from the program code
- set to store the keywords allowed in the language syntax

# **Program Functionalities**

### **Classes:**

- Token defines the token data type (value and token type)
- Lexer to break down the lines of code into tokens

### **Functions:**

- AddToken helper function to adds a token to the queue
- ShowTokens displays the tokens
- GetCodeFromFile reads the file line by line and adds the lines into a string
  - o returns *false* if no errors were found reading from the file
- GetTokenFromCode breaks down the lines of code into tokens
- LexicalErrors checks for syntax errors in the code before executing it.
  - o returns true if errors are detected else, returns false
- CompileCode compiles the given code if and only if there are no errors found

# **Error Checking**

- notify user if the file path does not exist
- all lines in the code should begin with { begin; end; input; display; A; B; C }
- the first line of the code should be a "begin" identifier
- the last line of the code should be an "end" identifier
- { A; B; C } are the only variables allowed in the program
- a semicolon should be at the end of each line of code
- "display" can only display a variable or a string
- if a given file does not exist, return an error
- integers cannot be divided by zero

## **Language definition: Syntax**

### Sample Program

```
display "Group 3 Compiler Code";
begin
input A;
input B;
C = A + B;
display C;
end
```

