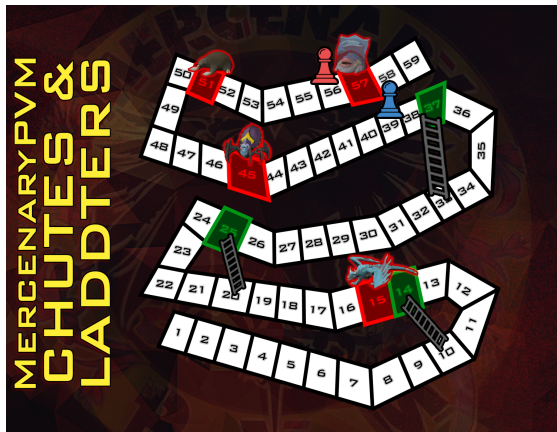


MERCENARY PVM - CHUTES & LADDERS - SPRING 2025

	Team Name	Current Tile	Current Tile Progress
1	Team LPR	53	0 / 2
2	Team Jerry	39	0 / 3



Rules

- 1) Rolling a 3 sided dice
- 2) Two rerolls for the whole event
- 3) Once you hit a ladder, your team must complete that tile before proceeding up the ladder to the next tile.
- 4) You have the option to go up the ladder **OR** continue on the path. You can double back
- 5) Chutes have a 'set back' to do before you can start the tile. You will not be forced to go back.
- 6) Ladders have a 'challenge' to do before you can start the tile
- 7) No pking other teams, no paying for people to rag other danmates.
- 8) No preloading chests: barrows, cg or gauntlet, moons, toa, etc.
- 9) After completing the tile, the player who pulled the last drop (or anyone on the team) has to roll the dice. roll the dice, go to "Dice roller" channel, above your team channels and type "Iroll 3"

LADDERS = Challenges

10 > 14	Vard kill in monk robes and a sara sword, CAN use regular food
20 > 25	Get a pk at callisto, can bring a whole team OR 10m muspah budget kill
33 > 37	DH kill on mother mutadie, NOT allowed to freeze or chop tree

CHUTES = Set Backs

15	Vorkath punch to death ca
45	TOB no defense lowering weapons
51	Giant mole with only rune scimmy and no fally shield (can team up)
57	Kill duke with only a dds OR Levi with knives

Tile	# of Drops	Drops
59	giant mole (no alts)	pet
58	corp	1 sigil
57	nex	2 uniques
56	zurah	5 uniques
55	kq	5 uniques
54	toa	3 purples
53	tob	2 purples
52	chambers	2 purples
51	muspah	5 shards
50	arma	5 uniques
49	sara	7 uniques
48	bandos	5 uniques
47	zammy	7 uniques
46	whisp	4 uniques
45	levi	4 uniques
44	duke	5 uniques
43	colo	5 uniques
42	vard	5 uniques
41	sarachnis	5 uniques
40	scurrius	10 spines
39	toa	3 purples
38	tob	2 purples
37	chambers	2 purples
36	vetion	1 vv piece
35	callisto	1 vv piece
34	vene	1 vv piece
33	fight caves	10 capes
32	inferno	5 capes
31	2 zalcano or pickpocket 2 bloodshards	2 uniques
30	colo	5 uniques
29	corp	3 uniques
28	nightmare	1 unique
27	dag kings	10 rings
26	huwy	5 uniques
25	toa	3 purples
24	tob	2 purples
23	chambers	2 purples
22	nex	2 uniques
21	vorkath	5 uniques
20	Chaos Ele / Chaos Fanatic	2 uniques
19	KBD	3 uniques
18	dt2	5 uniques
17	Scorpia	1 shield piece
16	slayer bosses	10 uniques
15	toa	3 purples
14	tob	2 purples
13	Cg	1 enhance or 5 armour seeds
12	Chambers	2 purples
11	moons	10 uniques
10	barrows	15 uniques
9	titans	10 uniques
8	arma	5 uniques
7	saradomin	7 uniques
6	zammy	8 uniques
5	bandos	5 uniques
4	toa	3 purples
3	tob	2 purples
2	chambers	2 purples
1	zurah	5 uniques

