



**Institute** of  
**Data**

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2022



# Data Science and AI

## Module 9 Part 2

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## Deep Learning

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# Agenda: Module 9 Part 2

- Neural Networks and Deep Learning – overview
- Deep Learning– Basics
- Demo and lab



# Neural Networks

- Neural Networks (NNs) are computing systems **inspired** by the neural networks of biological brains.
- A collection of connected units called artificial neurons are the basis of NNs.
- These have proved most useful in applications that are challenging to express with traditional computer algorithms using rule-based programming.
- Deviations from biology such as back-propagation or passing information in the reverse direction with adjusts to the network to reflect behaviour appeared over time.



## Deep Neural Networks

- DNN is an neural network with a bigger number of **layers** between the input and output layers.
- The network moves through the layers computing the probability of each output.
- The DNN finds the correct mathematical modification to convert the input into the output regardless of being **a linear or a non-linear relationship**.
- For example, a DNN trained to recognise dog breeds analyses a given image and compute the probability of a particular breed for the dog in the image.



# Neurons

- A NN consists of **simple elements** called artificial neurons that receive **input**, and compute the **output** depending on the input and **activation**
- Artificial neurons mimic the working of a biophysical neuron with inputs and outputs but is not a biological neuron model.

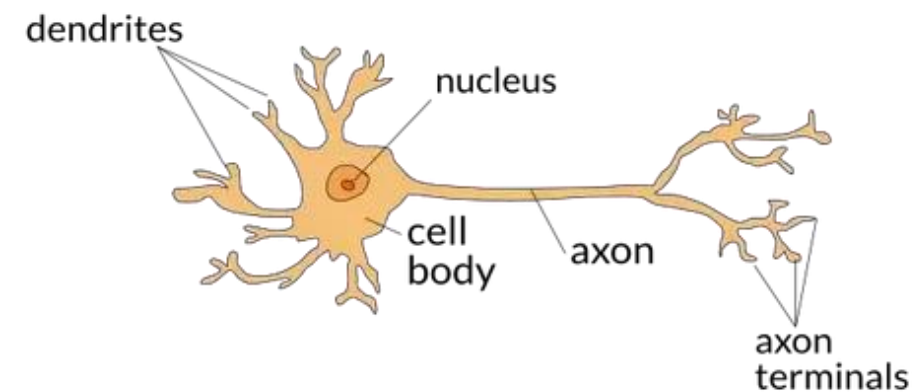
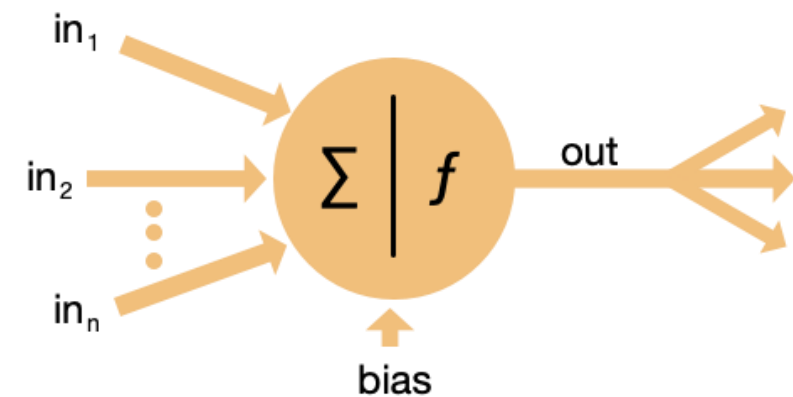


Image: [www.quora.com](http://www.quora.com)



# Feed Forward (FF) and back propagation

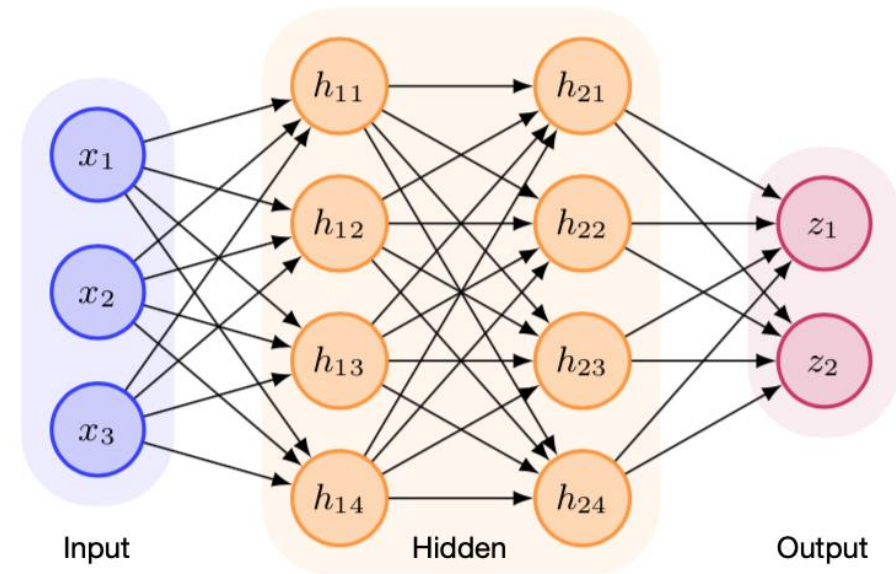
- The initial NNs were simple single layer networks
- Feed information from the input to the output
- Trains NNs through back-propagation with **supervised learning**
- The error is often some variation of the difference between the input and the output (like Mean Standard Error)





# Neural Networks

- Adding more layers to NNs has produced very impressive results
- The structure and connectivity between layers varies widely and still open for research
- The network is made by connecting the output of specific neurons to the input of other neurons forming a directed, **weighted graph**

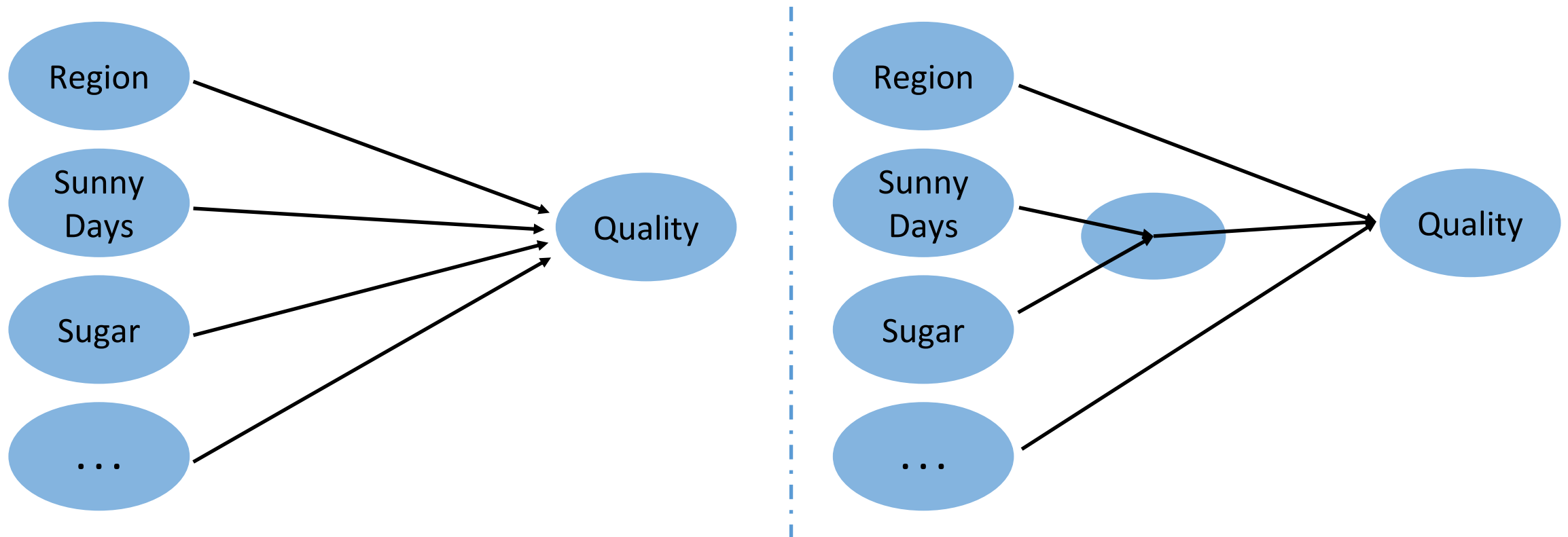






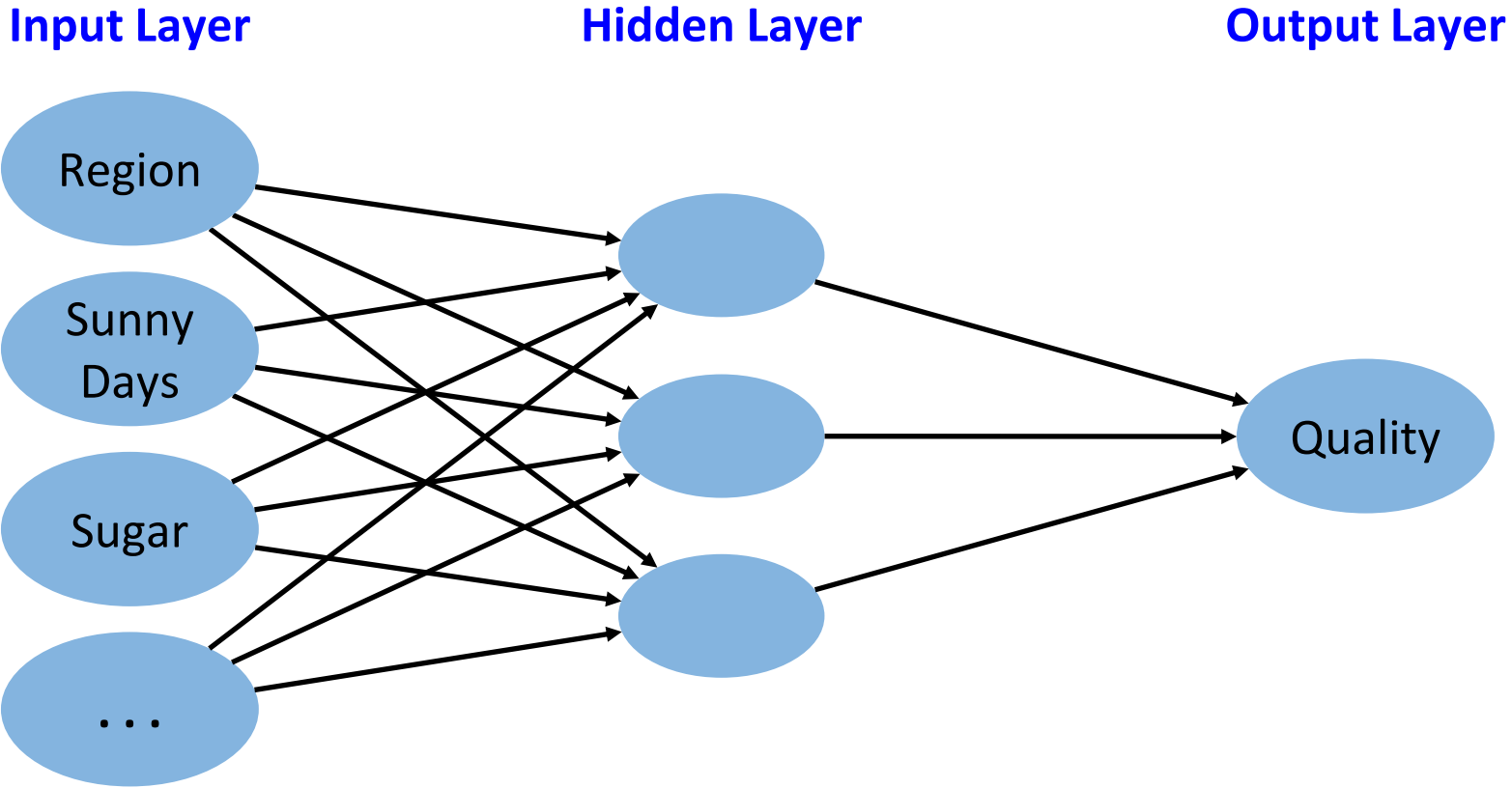
# Interaction between inputs

- Model with **no** interaction between inputs
- Model with interaction



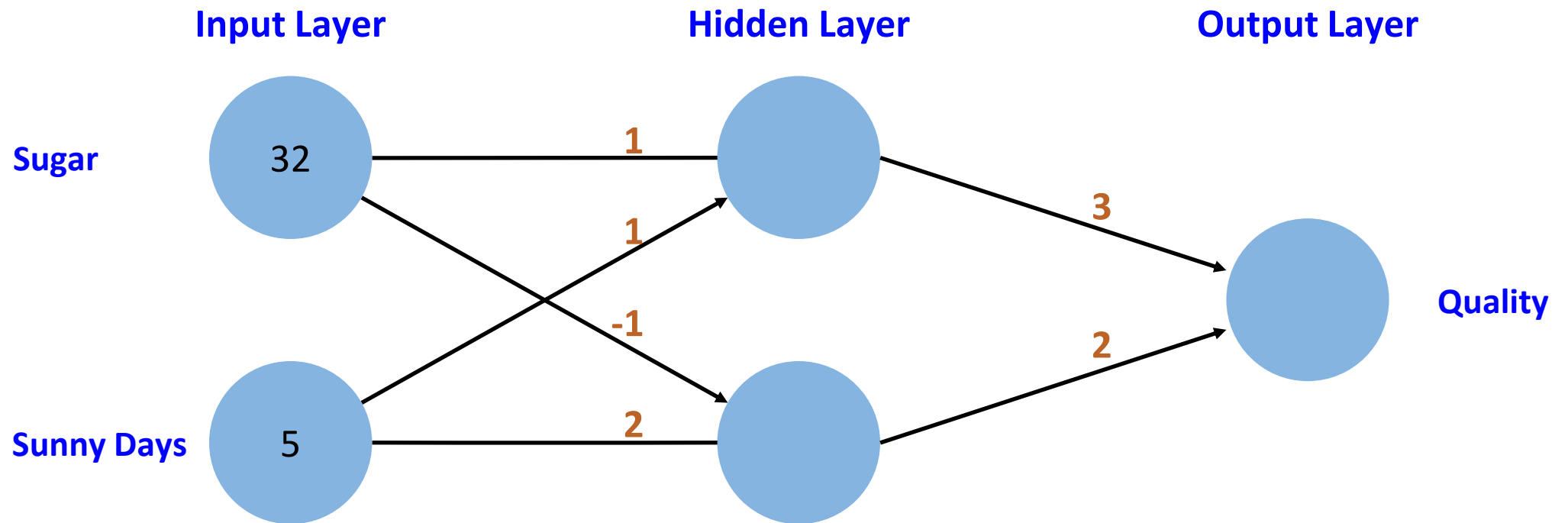


# Interactions between inputs can be very complex



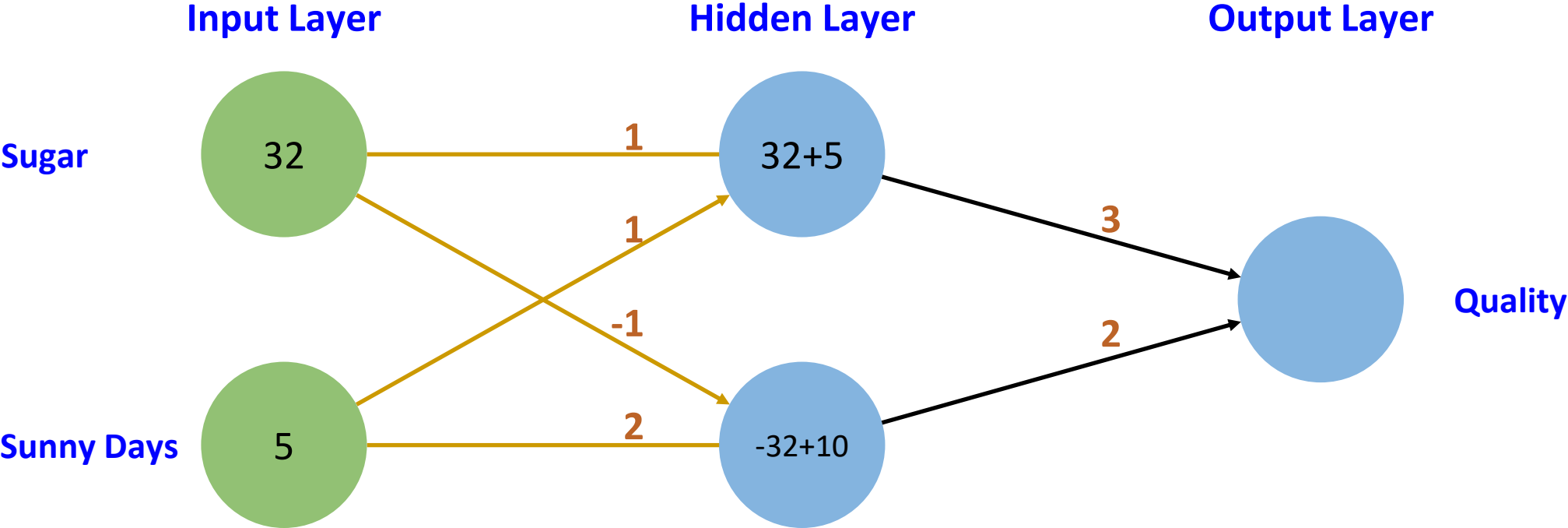


# Forward Propagation



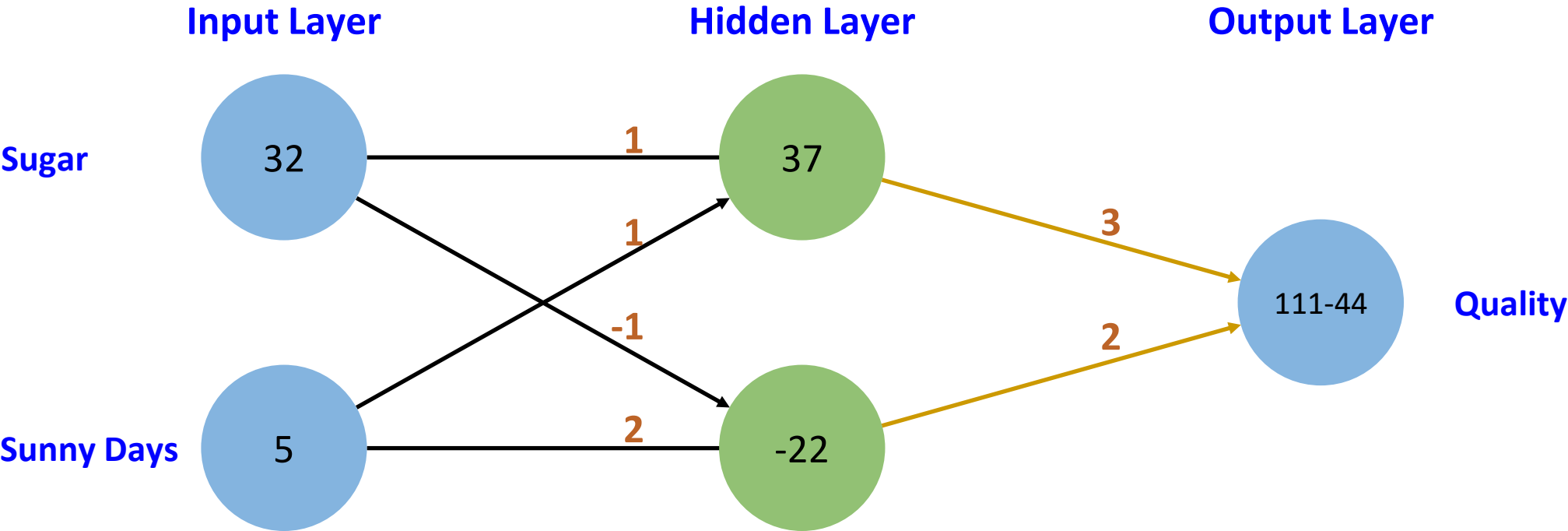


# Forward Propagation



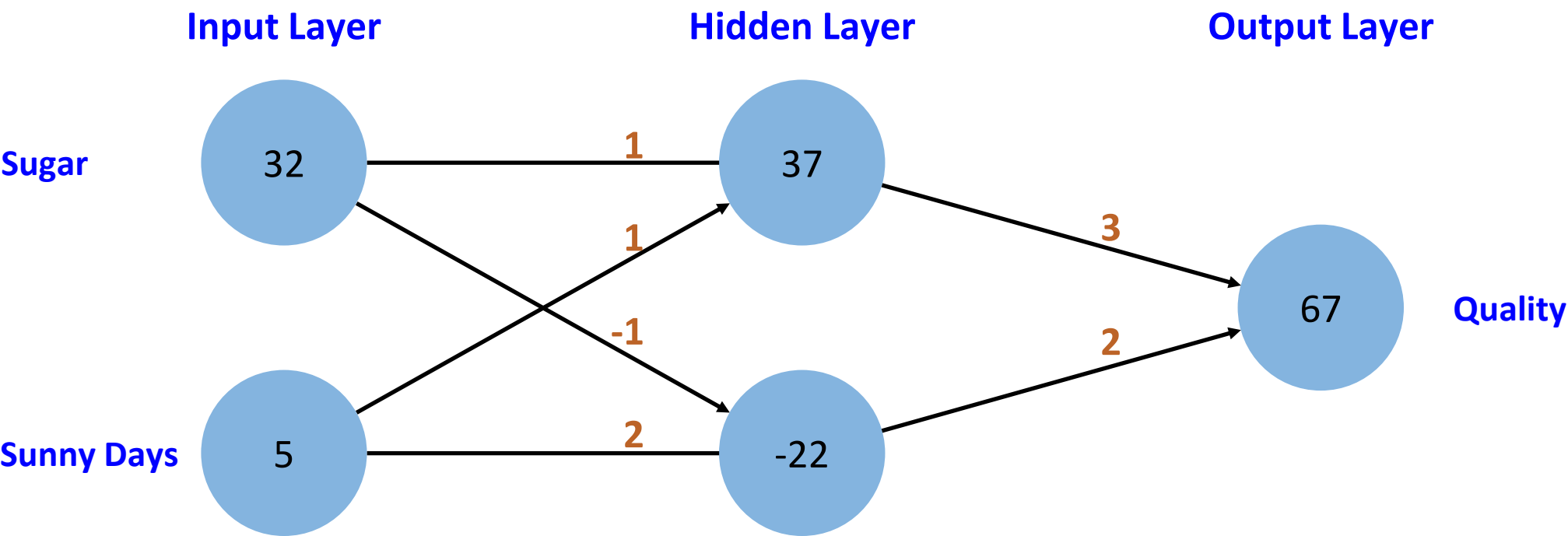


# Forward Propagation





# Forward Propagation





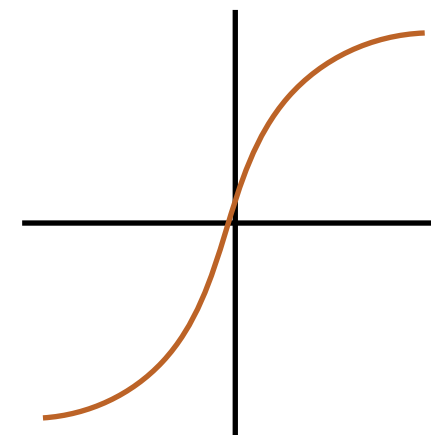
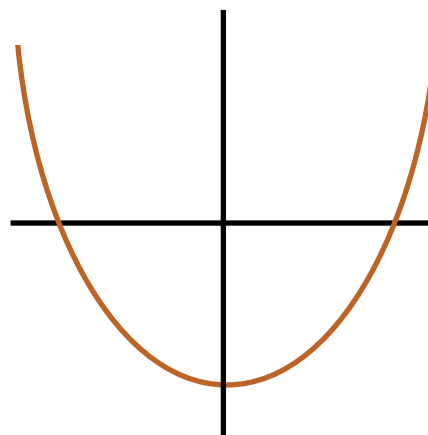
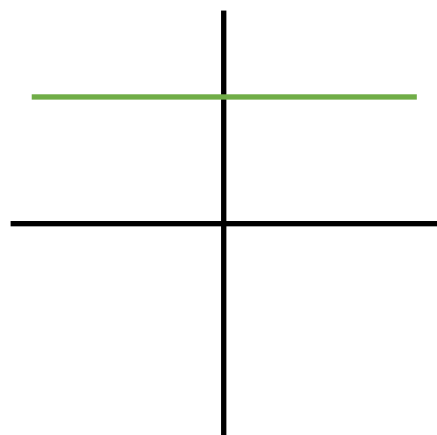
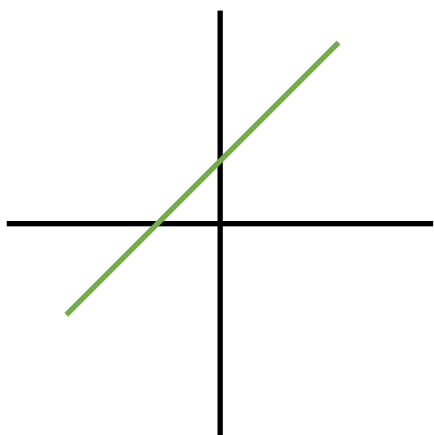
# Forward Propagation

- Can be as simple as multiply then add process.
- Forward propagation for individual data point each time.
- The prediction for the data point is the output.



# Activation Function

- Linear Functions
- Non-Linear Functions

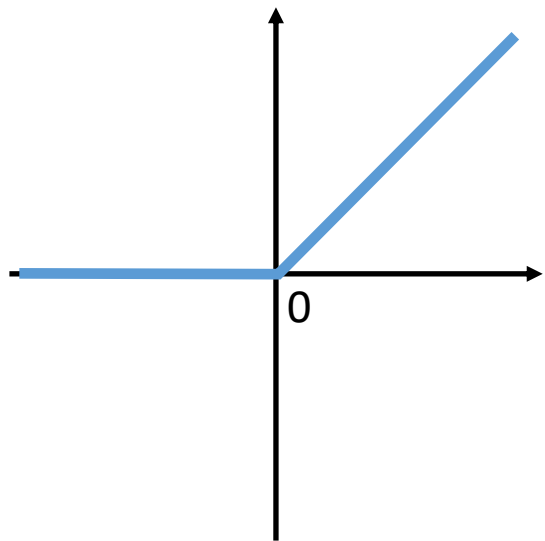






# Activation Function

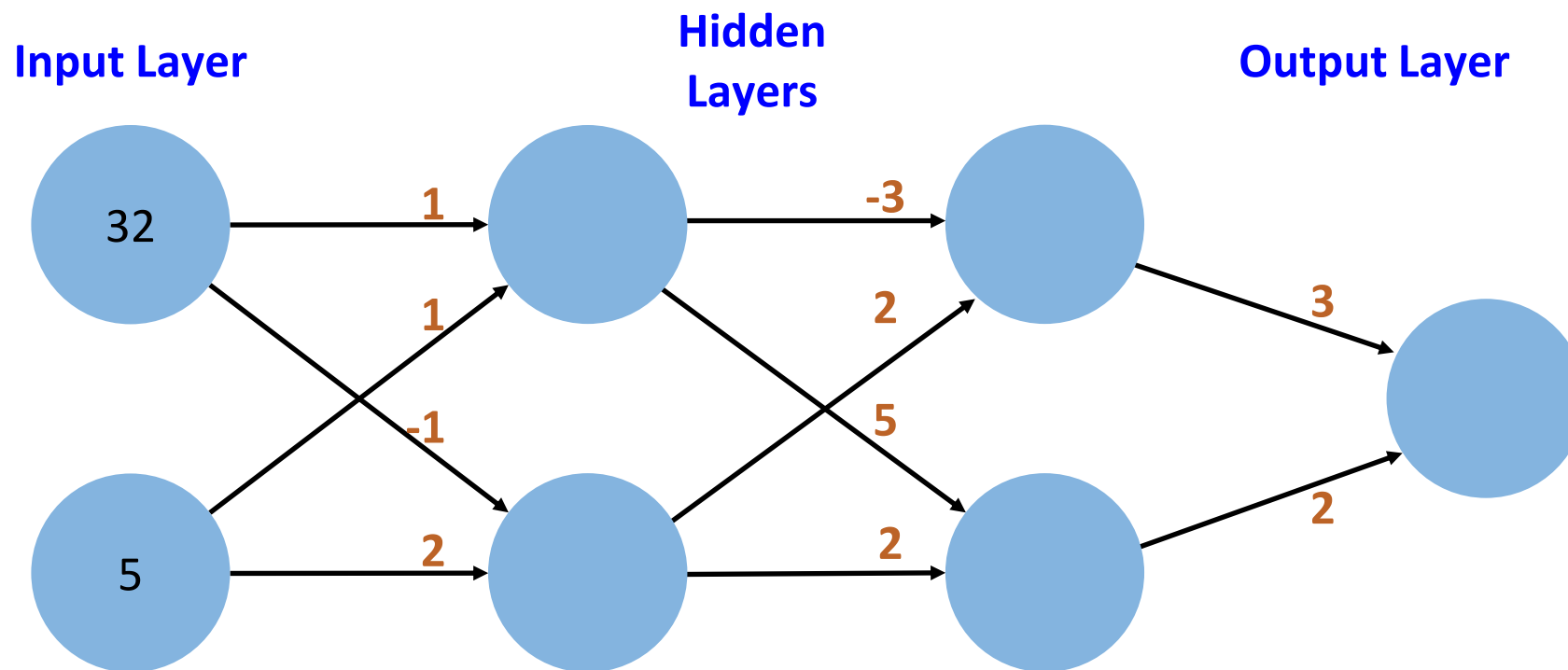
- Applied to the node's inputs to compute the node's output
- ReLU (**R**ectified **L**inear **A**ctivation)



$$ReLU(x) = \begin{cases} 0 & \text{if } x < 0 \\ x & \text{if } x \geq 0 \end{cases}$$

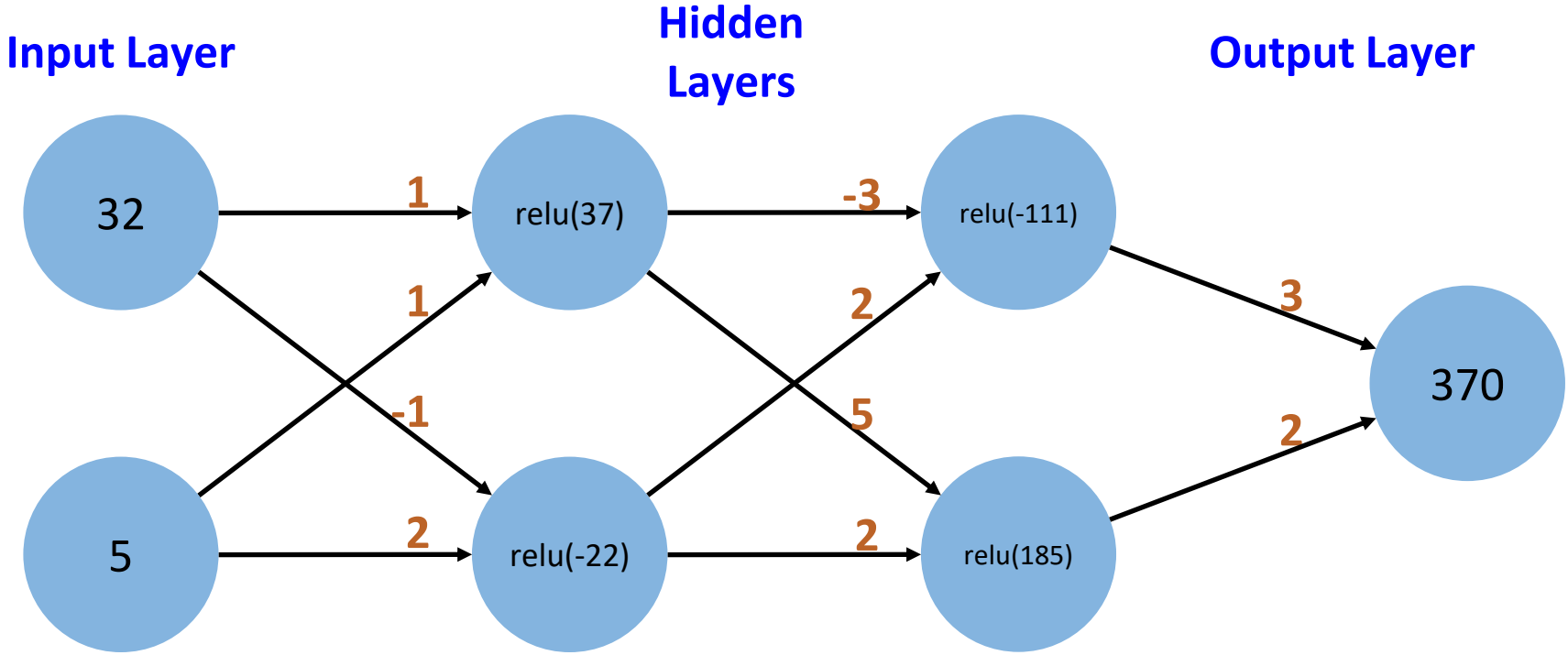


# Multiple Hidden Layers





# Multiple Hidden Layers





# Representation Learning

- Deep networks create **internal representations** of patterns in the data
- Partially replace the need for **feature engineering**
- Later layers create **more sophisticated representations** of raw data

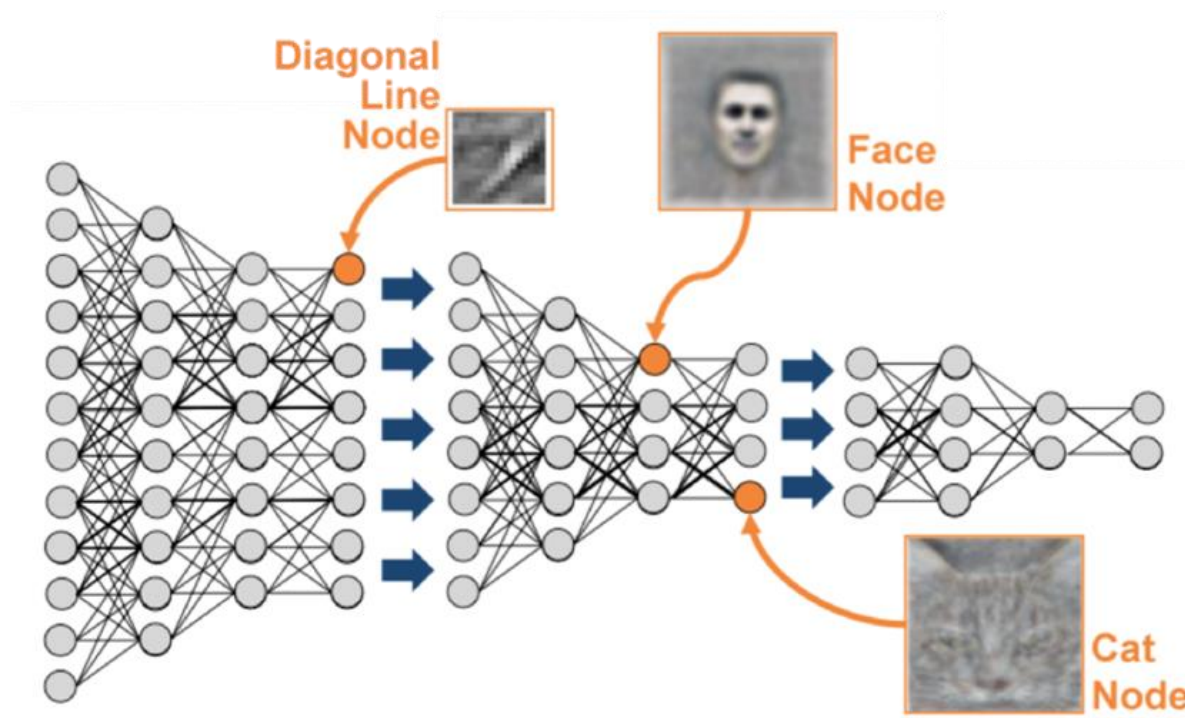
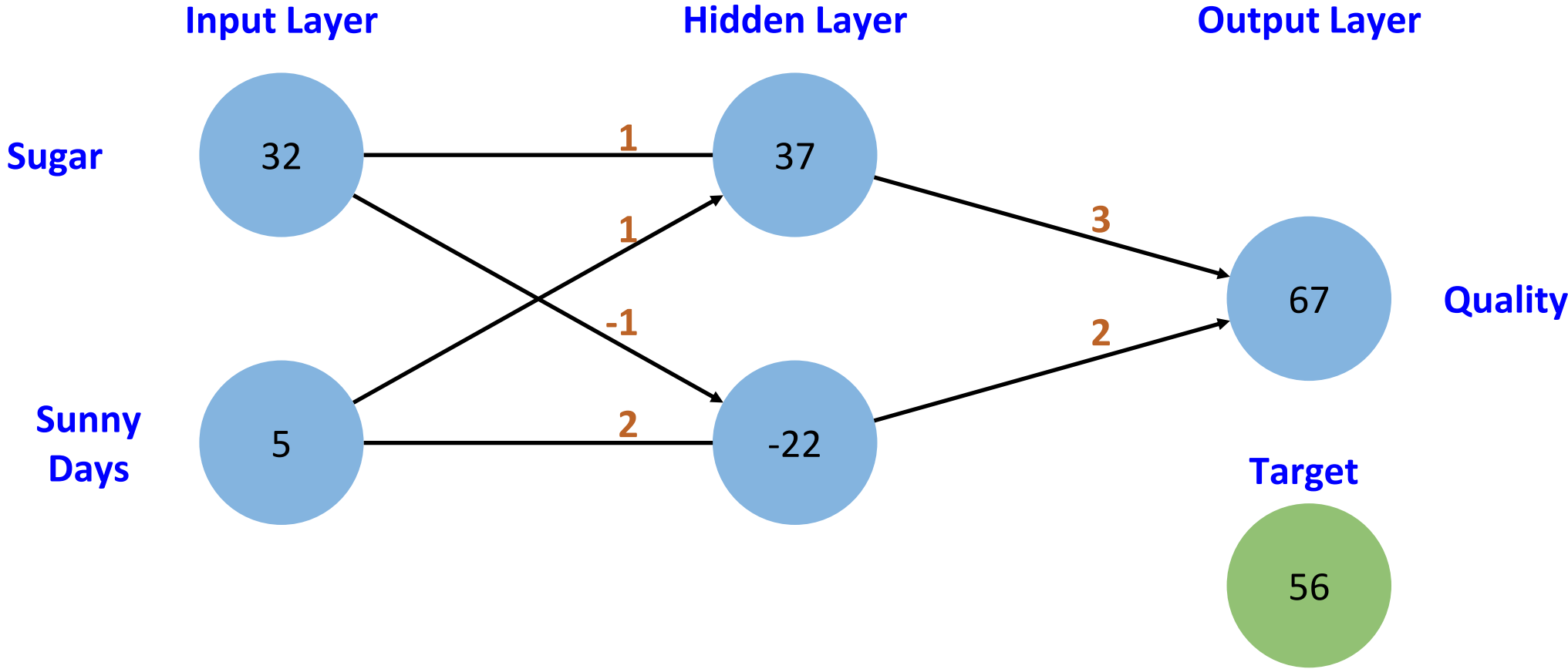


Image: [theanalyticsstore.ie](https://theanalyticsstore.ie)



# Reach the Target





# Reach the Target

Actual value			56
Predicted value			67
Error	Predicted - Actual	$67 - 56$	11



# More Data

Actual	Predict	Error (Predict - Actual)	Squared Error
56	67	11	121
67	50	-17	289
149	148	-1	1
117	99	-18	324
29	9	-20	400
23	42	19	361
64	28	-36	1296
57	39	-18	324
36	7	-29	841
56	23	-33	1089
		Total Squared Error	5046
		Mean Squared Error	504.6



# Loss functions

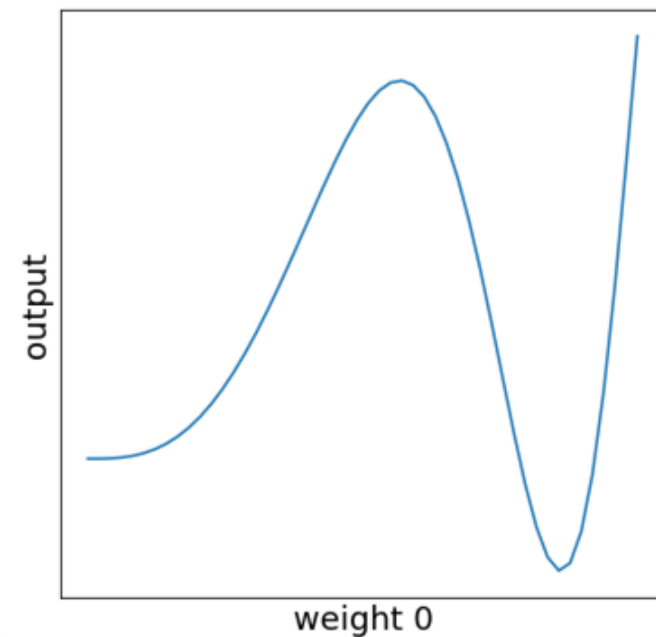
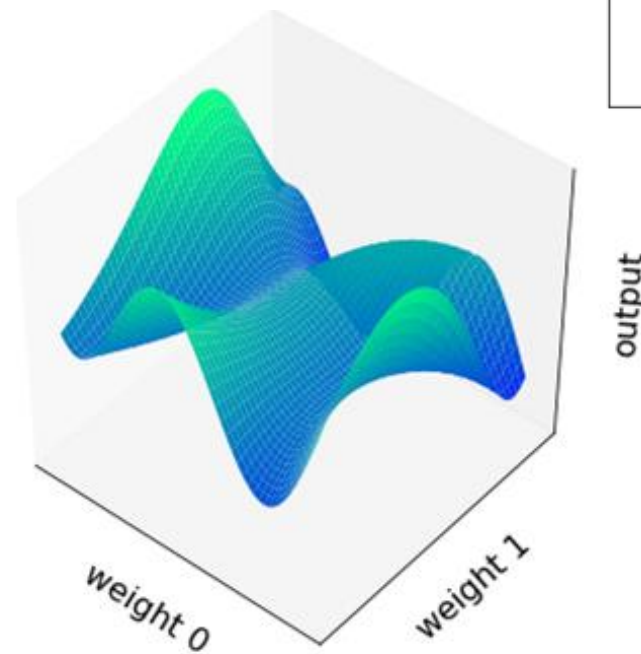
- The objective is to find the **weights** that give the **lowest value** for the loss function.
- The computation gets more complicated for multiple points.
- A Loss Function
  - Serves as a measure of the predictive performance of a model
  - Calculates a single number from the predictions' errors of many data points
- A better model has a **lower** loss function value
- The typical approach to obtain a lower value is to use **Gradient Descent**





# Gradient Descent

- The Goal is to find a lower point  
a curve, surface or multi-plane
1. Start at a random point
  2. Find the slope
  3. Move a step down
  4. Repeat 2 and 3 until the slope is zero





# Gradient Descent

- Gradient descent aims to **update all weights** in a neural network based on the prediction error

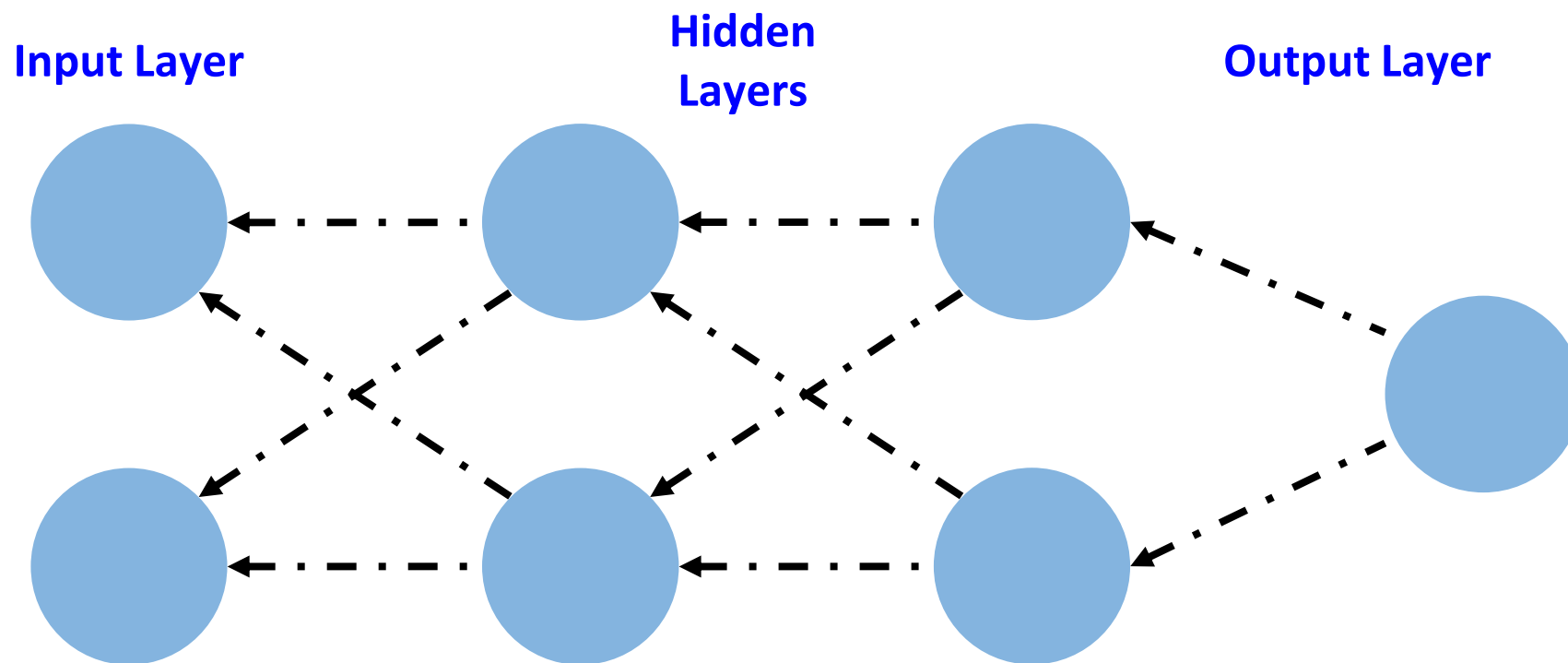
$$w'_x = w_x - l \left( \frac{\partial Error}{\partial w_x} \right)$$

Where	
$w'_x$	New weight
$w_x$	Old weight
$l$	Learning rate
$\partial Error / \partial w_x$	Derivative of Error w.r.t. weight

- Backpropagation** is an algorithm enabling the gradients to be calculated efficiently, applying the chain rule of calculus



# Backpropagation (of Errors)





# Demo: Neural Networks Basics

- Purpose
  - Understand the basic calculations and mechanics of NN
- Materials
  - Jupyter Notebook (Demo-9-Neural\_Networks\_Basics)



# TensorFlow



- **Open-source** software library from Google for data flow programming and various tasks.
- **Symbolic math library** also used for machine learning applications such as neural networks.
- TensorFlow has a very active and large community of developers and users. Its Github has over 100k stars
- TensorFlow can run on multiple CPUs (Central Processing Units), GPUs (Graphical Processing Units) and TPU (Tensor Processing Units).
- In Jan 2018, Google announced TensorFlow 2.0 beta.
- There are alternatives for TensorFlow such as PyTorch, MXNet and CNTK.



# Demo: TensorFlow Playground

- Purpose
  - Play with TensorFlow Playground
  - Visualise the structure of NN
  - Understand the workings of NN
- Resource
  - [TensorFlow Playground](#)
- Materials
  - Jupyter Notebook (Demo-9-TensorFlow\_Playground)



# Keras

- Open source neural network Python library
- **Runs on top of** TensorFlow, Theano , Microsoft Cognitive Toolkit
  - TensorFlow supports Keras at its core library since 2017
- Enables fast experimentation with deep neural networks focusing on simplicity and modularity
- Keras was designed to be an interface opposed to a standalone framework
- It offers a high level and intuitive abstraction to ease the development of deep learning models regardless of the backend





# Keras - Basic Code Structure

- The principal data structure is a model, a way to organise layers
- The simplest type of model is the **Sequential** model, a linear stack of layers

```
from keras.models import Sequential
# Set up the model architecture
model = Sequential()
from keras.layers import Dense
# Add the first hidden layer
model.add(Dense(15, activation = 'relu', input_shape = (n_cols, )))
# Add the second hidden layer
model.add(Dense(5, activation = 'relu'))
# Add the output layer
model.add(Dense(1, activation = 'linear'))
```





# Keras - Basic Code Structure - continued

```
# Compile the model
model.compile(optimizer = 'adam', loss = 'mse', metrics = ['mse'])
# Fit the model
history = model.fit(X_train, y_train, validation_split = 0.25,
                    epochs = 1000)
```



# Demo: NN with Keras

- Purpose
  - Understand the building blocks of Keras to practice with Neural Networks
- Materials
  - Jupyter Notebook (Demo-9-Keras)



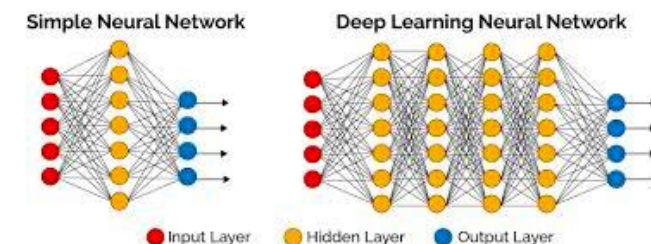
# Lab 9.1: NN with Keras

- Purpose
  - Use Keras to practice with Neural Networks
- Materials
  - Jupyter Notebook (Lab-9\_1)



# Deep Learning – Recap

- Deep Learning (DL) is a **Machine Learning** technique that extracts **patterns** from **data**.
- DL uses multi-layer Neural Network (NN).
- It can be implemented **relatively easy** using **Python**, **TensorFlow** and **Keras**.
- Because of the strength of DL, it can potentially **discover features automatically**.
- The **foundations** of DL, which is NN, is **not new**. However, the availability of large volume of **data**, powerful **computing resources**, readily available **tools** and active **community** has propelled DL to the forefront of all ML techniques and, almost, all technologies.
- In spite of recent achievements of DL, we need to realise that the **big fundamental questions** about Artificial Intelligence (**AI**) remain **unanswered**.





# Deep Learning – Recent achievements

- Face recognition
- Image classification
- Speech recognition
- Text-to-speech generation
- Handwriting transcription
- Machine translation
- Medical diagnosis
- Driverless cars (Note that DL is used only for perception)
- Digital assistants
- Ads, search, social recommendations
- Game playing with deep Reinforcement Learning (RL)



# Deep Learning – A brief history

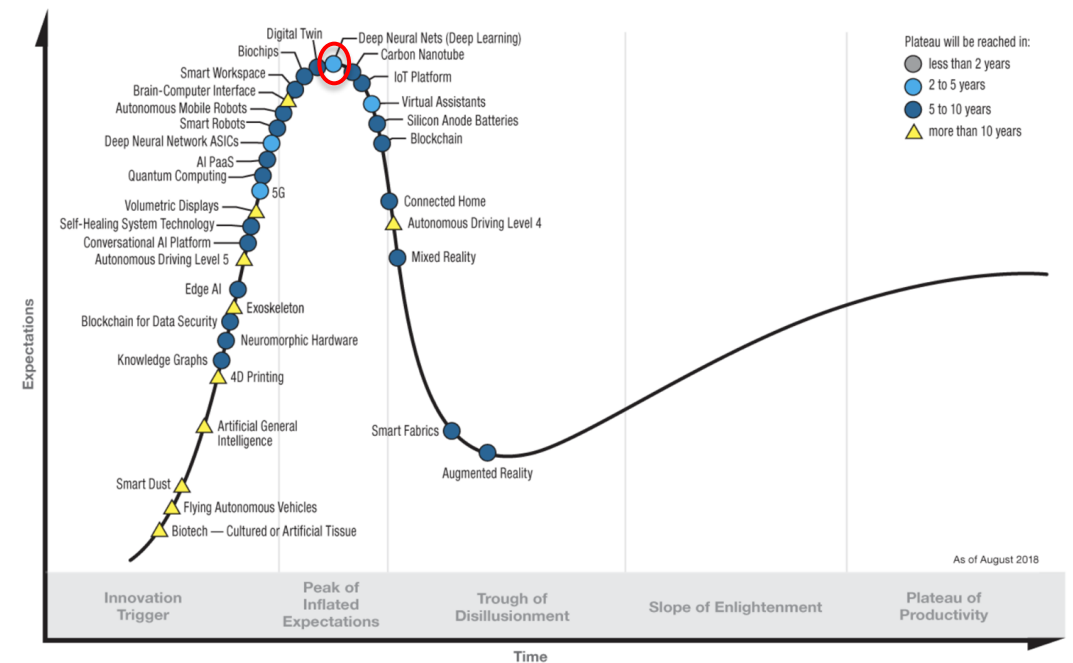
- 1943: Neural Networks
- 1957: Perceptron
- 1969: Minsky & Papert (1969) pricked the neural network balloon
- 1971: A paper by A. G. Ivakhnenko described a deep network with 8 layers
- 1974-86: Backpropagation, Recurrent NN
- 1986: The term Deep Learning was introduced by Rina Dechter
- 1989-98: Convolutional NN, MNIST digits dataset, Long Short Term Memory (LSTM) NN
- 2006: “Deep Learning” papers by Geoff Hinton et al
- 2009: ImageNet dataset
- 2012: AlexNet, Dropout technique
- 2014: Generative Adversarial Networks (GANs)
- 2014: DeepFace by Facebook
- 2016: AlphaGo
- 2017: AlphaZero
- 2018: Google BERT pre-trained NLP model



# Deep Learning – The hype

- Some of the excitement about DL can be attributed to the recurring phenomena of the Hype Cycle.
- Gartner releases a yearly hype cycle report that track hyped technologies.
- Deep Learning currently on the top of the hype cycle

**Hype Cycle for Emerging Technologies, 2018**



[gartner.com/SmarterWithGartner](https://gartner.com/SmarterWithGartner)

Source: Gartner (August 2018)  
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**Gartner**



# Common types of NNs

- Feed Forward and Perceptrons
- Convolutional Neural Networks
- Recurrent Neural Networks
- Long/Short Term Memory
- Many others





# Feed Forward (FF) and Perceptrons (P)

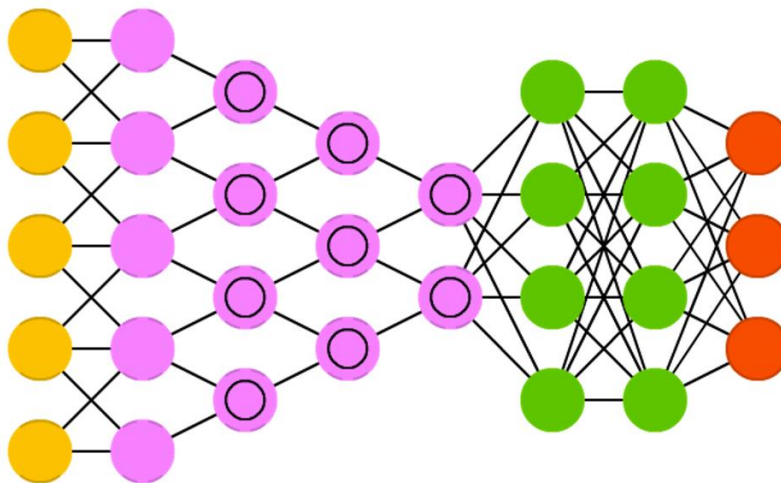
- Very straightforward
- Feed information from the input to the output
- Each layer is made of either input, hidden or output cells in parallel





# Convolutional Neural Networks (CNN)

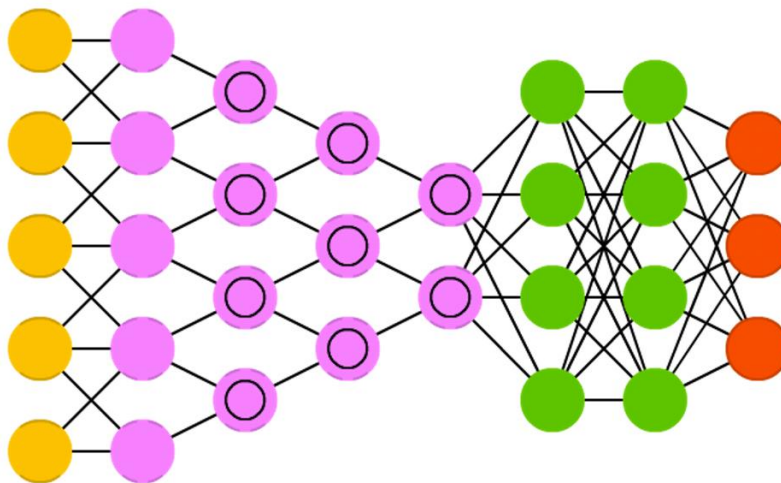
- Mainly used for **image processing** but adaptable for other input like audio
- The network classifies the data from an image (outputs “cat” for a picture with a cat picture and “dog” for a dog picture)





# Convolutional Neural Networks (CNN)

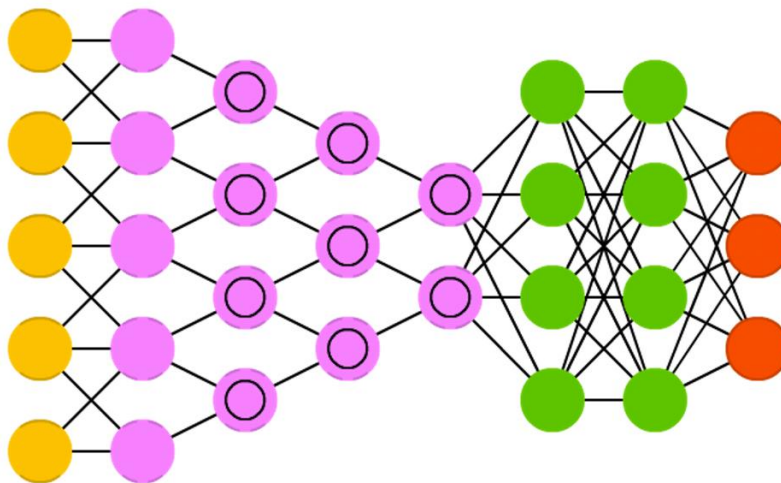
- Start with an input “scanner” not intended to parse all the training data at once
- Then get the next block (move the scanner one pixel to the right)
- This input data then feeds through convolutional layers instead of standard layers (not all nodes have connections to all other nodes)





# Convolutional Neural Networks (CNN)

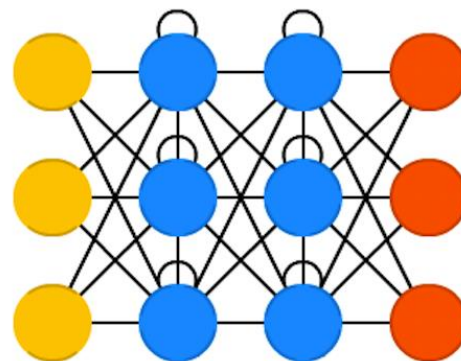
- Each node only concerns itself with not more than a few neighbouring cells
- These layers tend to shrink as they become deeper (divisible by two or powers of two are common)
- Also often feature pooling layers to filter out details





# Recurrent Neural Networks (RNN)

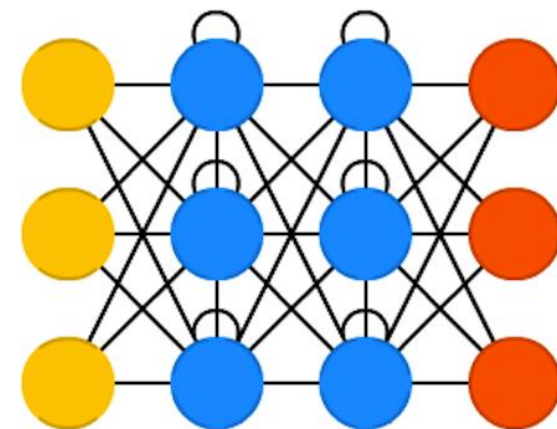
- FFs with a **time twist**: not stateless
- Have connections between passes, connections through time
- Neurons are fed information from the previous layer and of **themselves** at the previous pass
- The order of input and train matters: feeding “A” then “B” may yield different results to feeding “B” then “A”





# Recurrent Neural Networks (RNN)

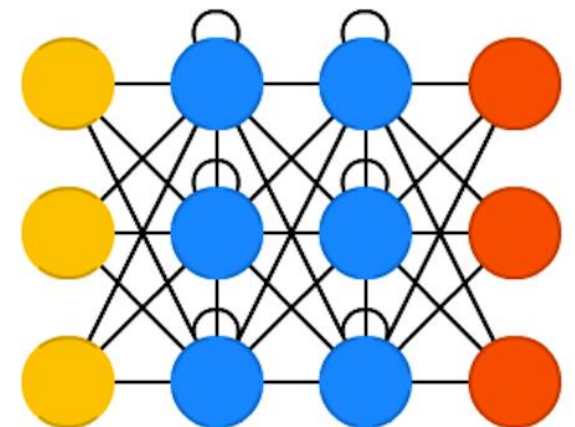
- Many fields can use RNNs in principle as most forms of data that do not have a timeline, so the time-dependent weights are used for what came before in the **sequence**, not actually from what happened seconds before
- RNNs are a good choice for advancing or completing the information, such as **autocompletion**





# Long/Short Term Memory (LSTM)

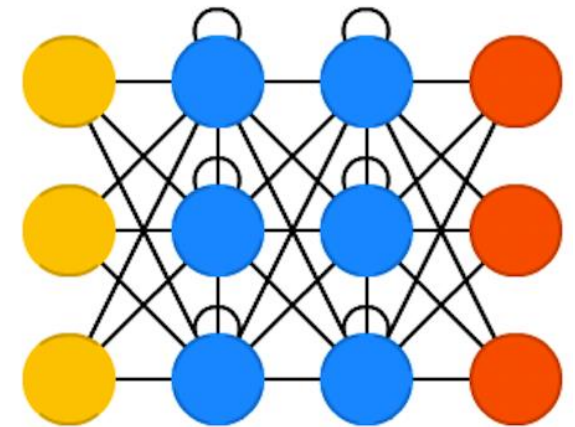
- Each neuron in a LSTM network has a memory cell and three gates: input, output and forget
  - The gates safeguard the information by stopping or allowing its flow
  - The input gate determines how much data from the previous layer gets stored
  - The output layer has the job of deciding how much the following layer gets to know about the state of this node
  - The forget gate controls the retention of data between layers





# Long/Short Term Memory (LSTM)

- These are inspired mostly by circuitry, not biology
- It typically requires more resources to run as each of the gates has a weight to a cell in the previous neuron

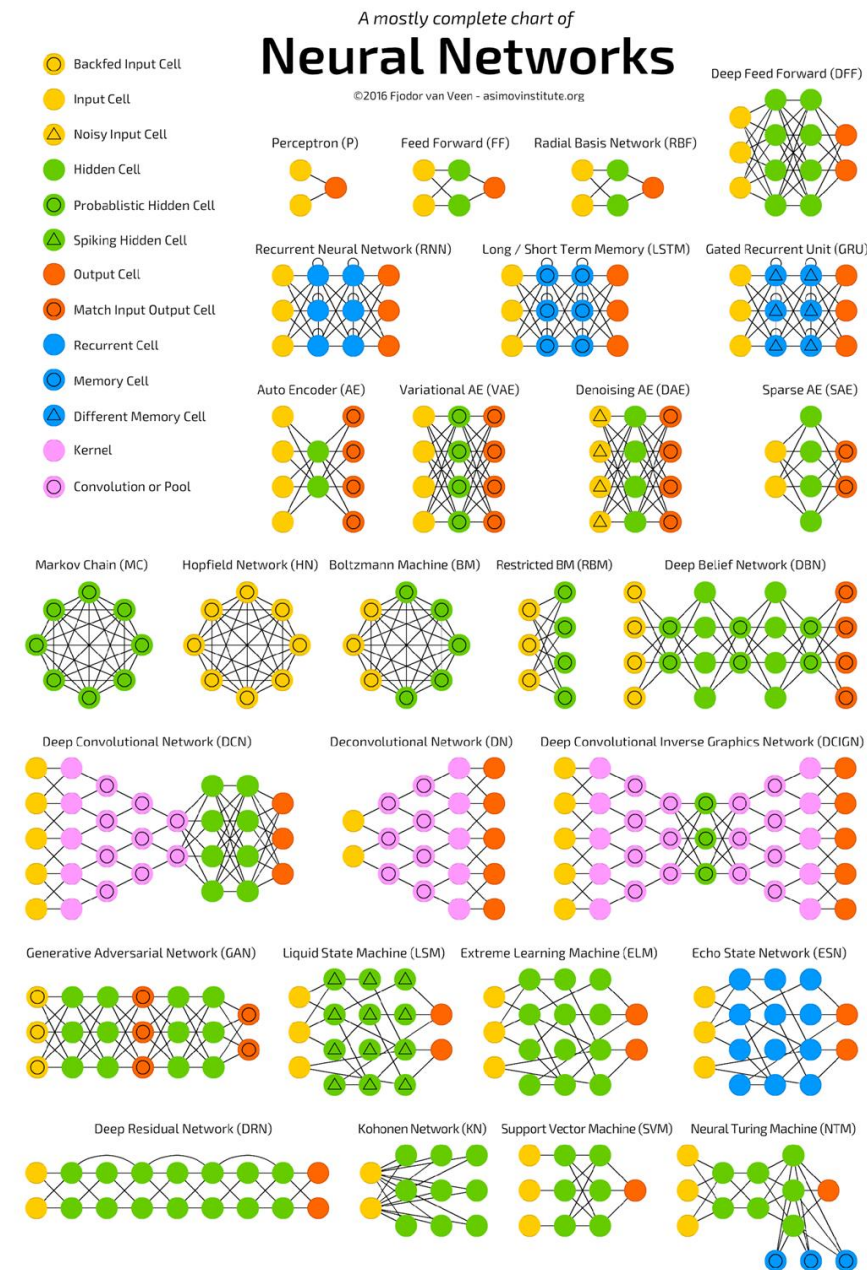






# Many Others NN types

- Auto-Encoders (AE)
- Generative Adversarial Networks (GAN)



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# Convolutional Neural Networks

- Overview
- Terminology
- Data Representation
- Architecture
- Convolution
- Padding
- Strides
- Dilation
- Dropout
- Batch Normalisation
- Kernel Regularisation



# Overview

- Convolutional Neural Network (CNN) is a kind of deep neural networks most commonly applied to analysing **visual content**.
- Convolutional networks are inspired by biological processes that resemble the organisation of the animal **visual cortex**.
- Individual cortical neurons respond to stimuli only in **a restricted region** of the visual field known as the receptive field.



# Overview

- CNNs use less pre-processing compared to other image classification algorithms.
- The independence from prior knowledge and human effort in feature design is a significant advantage.
- Some of the Applications are in image and **video recognition**, recommender systems, image classification, medical image analysis, and natural language processing.



# Terminology

- **Convolution** is a function derived from two functions ( $f$  and  $g$ ) that expresses how the shape of one function is modified by the other function.
- The term convolution refers to both the process of computing it and the resulting function.
- In regular terms, convolution tries to find changes so it can identify **continuity** or **edges**.
  - Bright and dark
  - Lines or curves



# Data Representation

- Some neural networks linearly handle input data even when has a distinct logical representation
  - E.g. Images are 2D but are translated into a **1D representation**
- CNNs maintain the relationship between **adjacent data elements**
  - E.g. Images keep their 2D structure

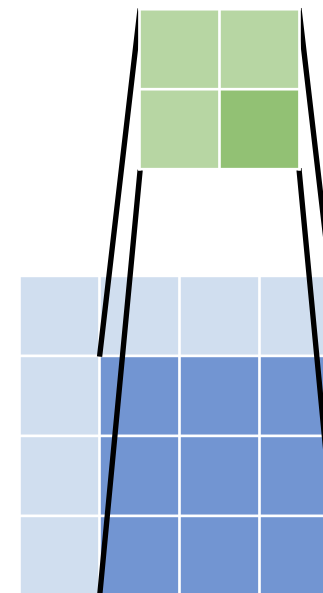
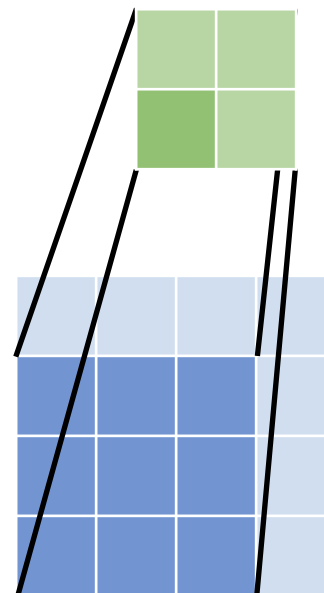
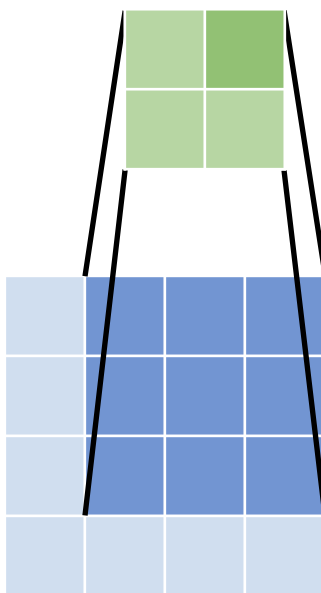
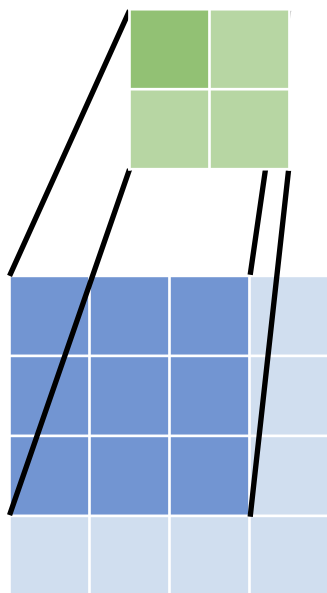


# Architecture

- In typical fully connected NNs all neurons of a layer are connected to **all** neurons of neighbour layers
- There are alternative forms of connection between layers, and not all neurons are necessarily connected in CNNs



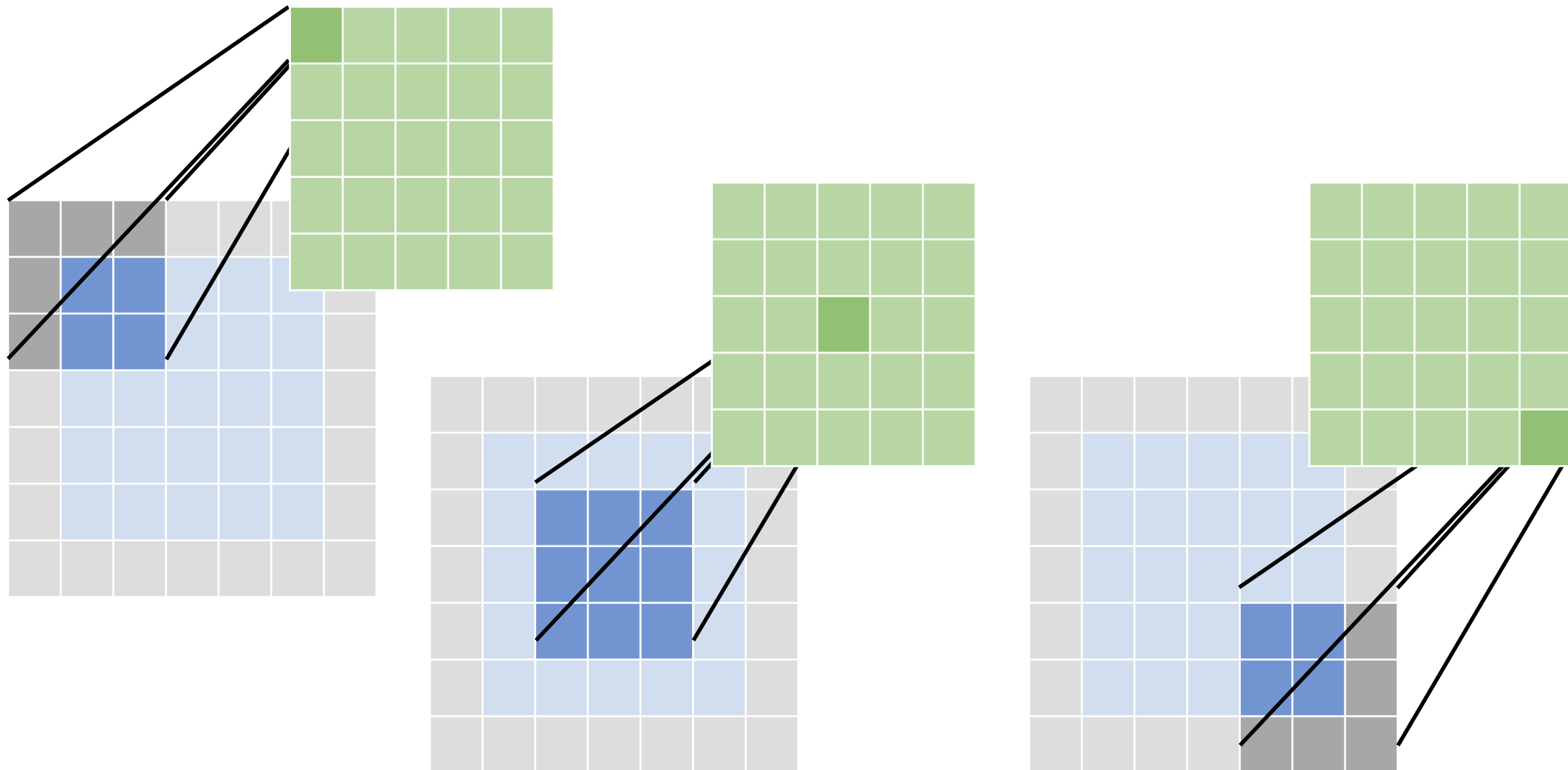
# Convolution





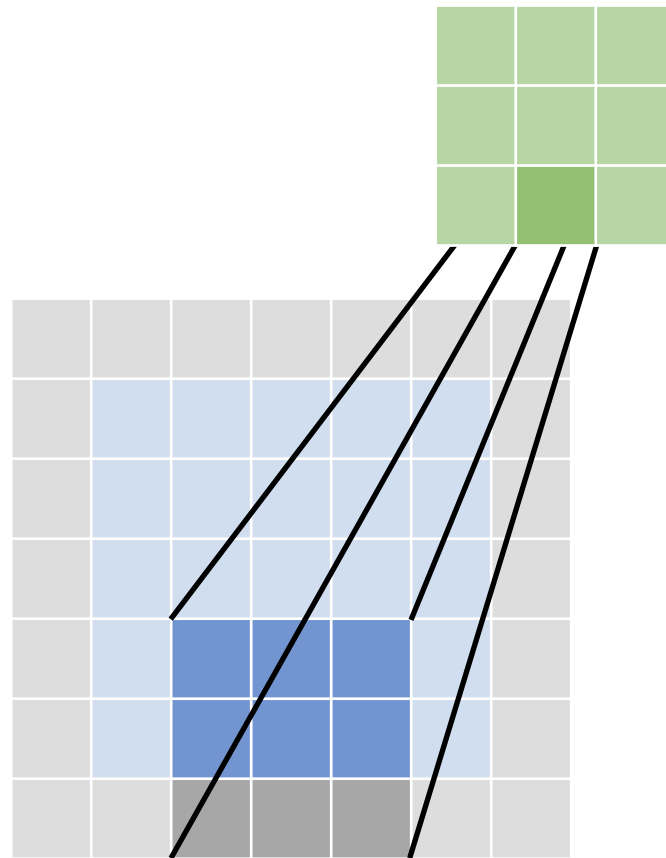
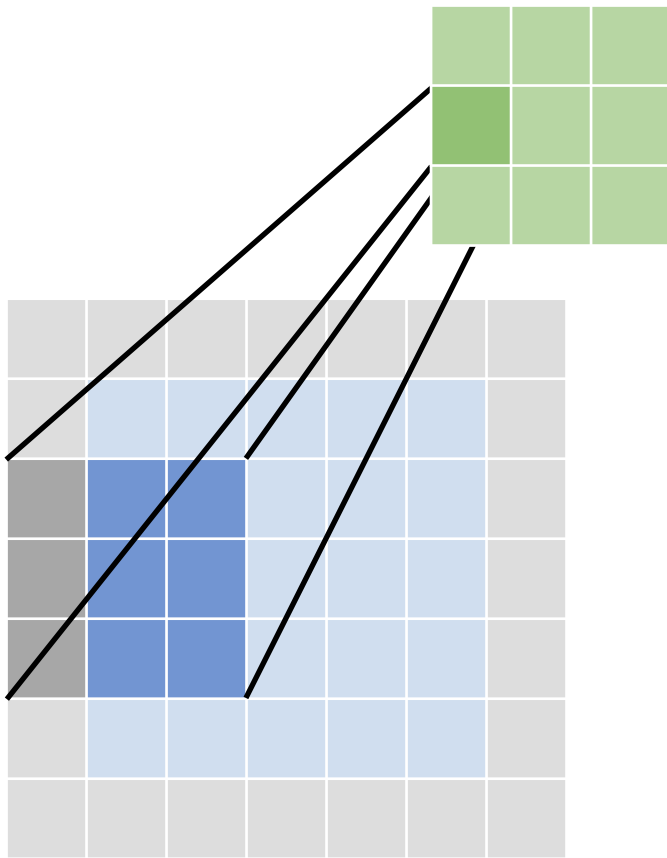
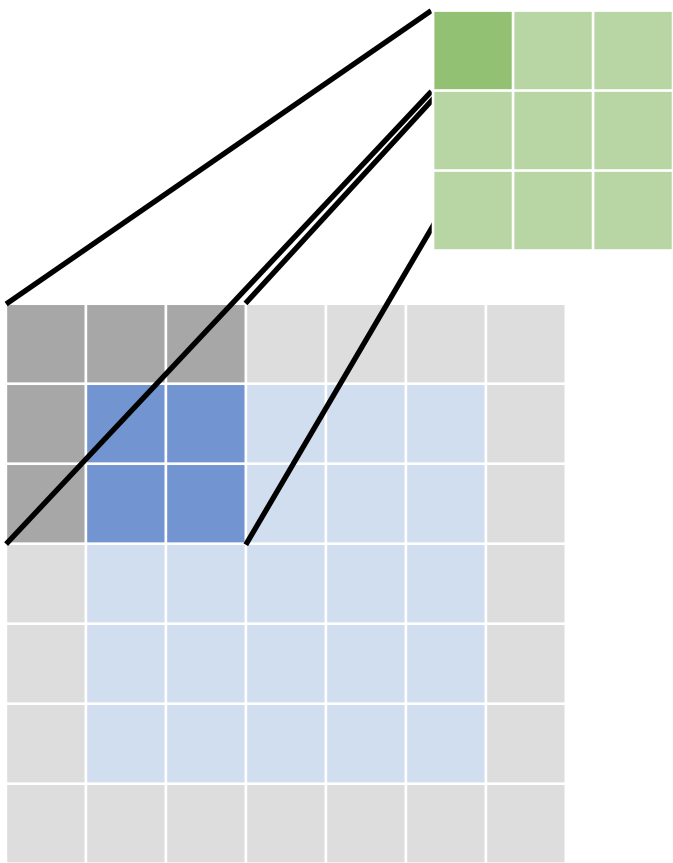


# Padding



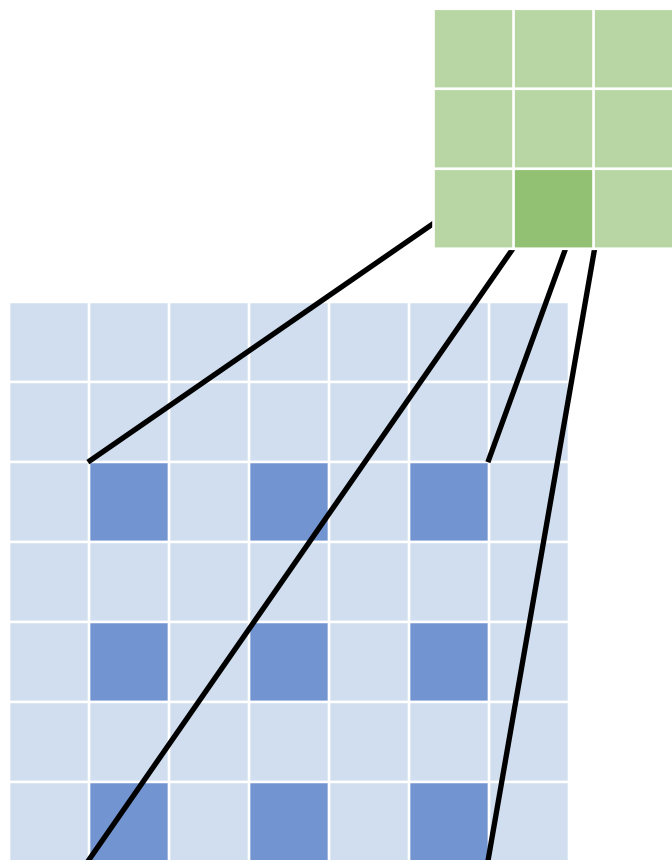
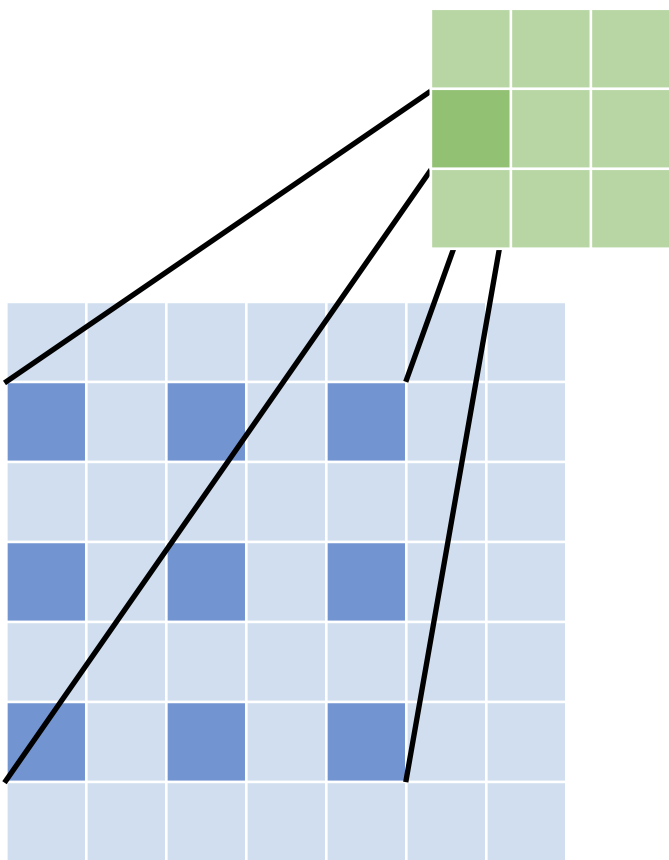
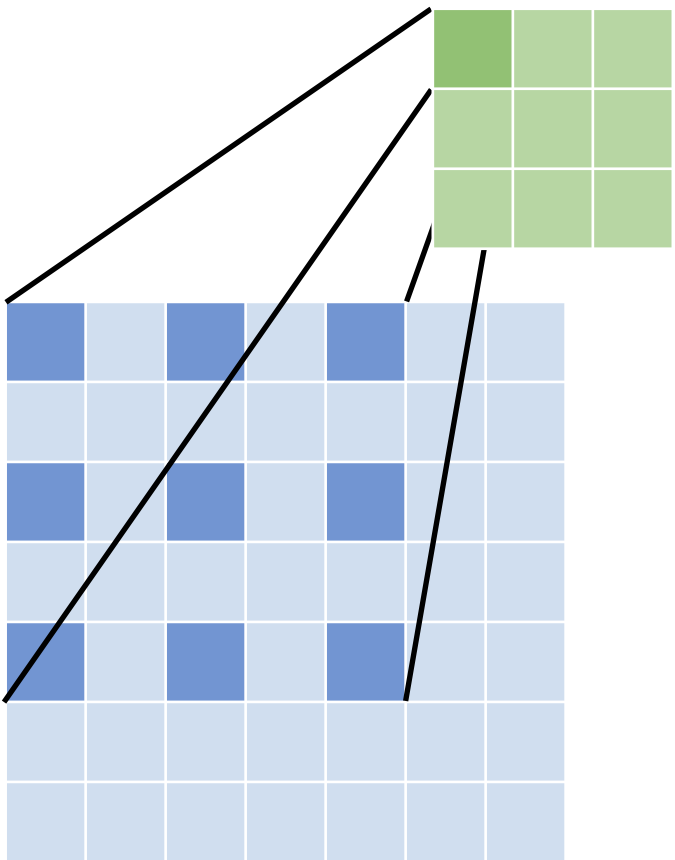


# Strides





# Dilation





# Dropout

- Dropout is a **regularisation** technique where we randomly remove some nodes in the network to address **overfitting**
- Most deep learning frameworks come with a dropout layer technique
- The reduction in the number of parameters at each step of training has the effect of **regularisation**
- Dropout has shown better performance of neural networks on supervised learning
- In each learning step
  - Select a subset of the units
  - Ignore it in the forward pass
  - And in the back-propagation of error



# Batch Normalisation

- Normalises the activation of the preceding layer at each batch
  - I.e. uses a transformation that keeps the activation standard deviation close to 1 and the mean activation close to 0
- Addresses the problem of **internal covariate shift**
- Also acts as a regulariser, in some cases eliminating the need for Dropout
- Achieves similar accuracy with less training steps thus speeding up the training process



# Kernel Regularisation

- Apply **penalties** on layer parameters during optimisation
- The **loss function** incorporates the penalties
- In a convolutional layer, it is the same as L2 regularisation of the weights
- The regularisation penalises **peaky weights** and makes sure that all the inputs are considered
- During gradient descent parameter update, the L2 regularisation makes every weight to decay linearly



# Deep Learning – Epoch, batch and iteration

- An **epoch** represent one iteration over the entire dataset.
- We divide the dataset into a number of **batches**.
- Iteration is passing data within a batch through the network
- Trade off regarding the **batch size**
  - Larger batch size = Faster
  - Smaller batch size = (empirically) better generalisation



# Key Theoretical Questions in Deep Learning

- **Architecture design**
  - Are there principled ways to design networks?
    - How many layers?
    - Size of layers?
    - Choice of layer types?
    - What **classes of functions** can be approximated by a feedforward neural network?
    - How does the architecture impact **expressiveness**?
- **Optimisation**
  - What does the **error surface** look like?
  - How to **guarantee** optimality?
  - When does **local descent** succeed?
- **Generalisation**
  - How well do deep networks **generalise**?
  - How should networks be **regularised**?
  - How to prevent **under or overfitting**?





# Other Deep Learning libraries - Theano

- Theano is a Python library and optimising compiler for manipulating and evaluating mathematical expressions
- Theano computations are expressed in a NumPy style syntax and compiled to run efficiently on **CPU and GPU** chip design
- Theano is an **open source** project mainly developed by the Montreal Institute for Learning Algorithms (MILA) at the Université de Montréal
- Theano has been used in computationally intensive large-scale scientific investigations since 2007
- It is approachable enough to be used in the classroom (University of Montreal's machine learning classes)

theano



# Other Deep Learning libraries - PyTorch

- PyTorch is an **open-source** library for machine learning in Python used for applications such as natural language processing originally based on Torch
- **Facebook's** artificial-intelligence research group primarily develops it, and Uber's "Pyro" software for probabilistic programming is built on it.
- PyTorch provides two high-level features
  - **Tensor computation** (like NumPy) with strong GPU acceleration
  - **Deep Neural Networks**





# Demo: Convolutional NN Basics

- Purpose
  - Understand the basic calculations and mechanics of CNN
- Materials
  - Jupyter Notebook (Demo-9-CNNs\_Basics)



# Demo: CNN with Keras

- Purpose
  - Understand Keras' CNNs
- Materials
  - Jupyter Notebook (Demo-9-Keras\_CNNs)



# Lab 9.2: CNN with Keras

- Purpose
  - Training a Classifier
- Materials
  - Jupyter Notebook (Lab-9\_2)



# Questions



# Appendices



# End of Presentation!