## W3D3 Lab 2: Using a Lookup

## **Description:**

In this lab you'll use the efficient lookup properties of Map

## **Provided:**

A Mocha / Chai test file to check your results.

## **Instructions:**

Write a function called checkForSum(numList, numZ) which does the following: it there are two elements numX, numY in the list whose sum is numZ it should return true, otherwise false.

Your implementation is not allowed to use nested loops. Instead you should be able to obtain the correct return value by doing a single scan of the input list. Hint: use Map lookup.