# Homework 3: Diffusion Monte Carlo

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Task Nº	Points	Avail. points
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#### Introduction

With the last decades' increase in computational power, simulating physical processes using computers has become an important tool in all aspects of modern physics. Although this, computers still have their limitations and certain systems are notoriously difficult to solve. One class of such problems are Quantum Many-body Problems, where the time-dependent Schödinger equation has to be solved for all particles in the system simultaneously. However, there is still hope; methods such as the *Diffusion Monte Carlo* (DMC) can provide an exact solution to the ground state energies and wave functions [1].

The basic idea of DMC is to first introduce an imaginary time  $\tau = it$  and then shifting the energy scale by the so-called trial energy  $\mathcal{E}$ . In essence, the Hamiltonian of a system is first split into two parts, one part being the kinetic energy and the second part the potential energy subtracted with  $\mathcal{E}$  (the energy shift). The Green's function is then used to define the short-time propagator, which describe the time-evolution of the wave-function. This can be decomposed for sufficiently small time-steps  $\Delta \tau$  into a diffusive and a reactive part, which account for the kinetic and potential energy's influence on the spreading of the wave function, respectively. By iterating over many time-steps, the algorithm adjusts  $\mathcal{E}$  dynamically, ensuring it reflects the ground-state energy  $E_0$ .

In this report, DMC was implemented twice – first in its most basic form and then using importance sampling, which will be described later. In both cases, the Helium atom was studied with the goal to determine the ground state energy. However, as an introduction, a single particle in a Morse potential was studied. Atomic units (a.u.) were used during all simulations, i.e.  $\hbar = e = m_e = 4\pi\epsilon_0 = 1$ . Using this unit system, the length unit was the Bohr radius  $a_0 = 0.529 \,\text{Å}$  and the energy-ditto the Hartree energy  $E_H = 27.2 \,\text{eV}$ .

# Task 1 – Basic DMC 1D Implementation

In the first task, the dynamics of a single particle moving in the one-dimensional Morse potential (note the use of atomic units from here on, see the Introduction)

$$V(x) = \frac{1}{2}(1 - e^{-x})^2 \tag{1}$$

was realized in C using DMC. To illustrate, the Morse potential is given in Figure 1.

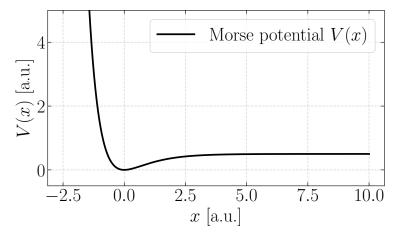


Figure 1: One-dimensional Morse potential given by Equation 1.

The first step to obtaining the ground state energy and wave function, was to initialize  $N_0 = 200$  random walkers uniformly on the interval  $w \in [-5, 5]$ . In C, a  $(N_0 \times 1)$  vector  $\vec{w}$  such that  $w_j = x_j \in [-5, 5]$  stored the positions of every walker j. Subsequently, the walkers' positions  $x_j$  were updated accordingly

$$x_j^{(new)} = x_j^{(old)} + \sqrt{\Delta \tau} \,\mathcal{G},\tag{2}$$

where  $x_j^{(new)}$  is the updated position and  $\mathcal{G}$  is a Gaußian random number with mean 0 and variance 1. Next, each walker was associated with a weight given by

$$W(x_i) \equiv e^{(\mathcal{E}_i - V(x_i))\Delta\tau},\tag{3}$$

where  $\mathcal{E}_i$  is the instantaneous estimated ground state energy at iteration i and  $\Delta \tau = 0.02$  is the time-step. In each iteration, the walkers' destinies were determined through a death-and-birth algorithm, and the number of "offsprings" for each walker was given by

$$m_j = \lfloor W(x_j) + \mathcal{U} \rfloor, \tag{4}$$

where  $\lfloor \bullet \rfloor$  denotes the floor function and  $\mathcal{U}$  is a random uniformly distributed number on the interval [0,1]. Put simply, the total number of walkers in each iteration  $N_i$  was updated by making  $m_j$  copies of walker j according to the provided code snippet. Note on line 6 that no copies are made if  $m_j = 0$ . The number of new walkers  $N_{i+1}$  is, thus, given by  $\sum_{j=1}^{N_i} m_j$ .

Lastly, the instantaneous estimated ground state energy was updated using

$$\mathcal{E}_{i+1} = \mathcal{E}_i - \gamma \ln \frac{N_i}{N_0},\tag{5}$$

where  $\gamma = 0.5$  is a damping parameter. However, instead of using the instantaneous value of the ground state energy,  $\mathcal{E}_i$ , the accumulated mean,

$$E_{\mathsf{T}}^{(i)} \equiv \langle \mathcal{E} \rangle_i = \frac{1}{i - i_{eq}} \sum_{i' = i_{eq} + 1}^{i} \mathcal{E}_{i'}, \tag{6}$$

was used. Here,  $i_{eq}$  is the number of equilibration iterations. As an initial value for the equilibration,  $\mathcal{E}_0$  was set to 0.5. The accumulated average was updated accordingly

$$E_{\mathsf{T}}^{(i+1)} = \frac{1}{i - i_{eq} + 1} \mathcal{E}_{i+1} + \frac{i - i_{eq}}{i - i_{eq} + 1} E_{\mathsf{T}}^{(i)}. \tag{7}$$

Then, the new energy  $\mathcal{E}_{i+1}$  and the new positions  $x^{(new)}$  were used to calculate new weights with Equation 3, and new walkers was born/killed using the condition in Equation 4. This procedure was repeated for  $\tau = 5\,000$  or  $5\,000/0.02 = 250\,000$  iterations, 7500 of which were equilibration iterations, and therefore not counted in the accumulated average,  $E_{\mathsf{T}}^{(i)}$ . Afterwards, the ground-state energy was estimated using an average value  $\langle E_{\mathsf{T}} \rangle$  over all iterations, and the wave function was obtained by sorting the walker positions in a histogram.

In Figure 2a, instantaneous ground-state energies  $\mathcal{E}$  and accumulate average  $E_{\mathsf{T}}$  are given along with the average  $\langle E_{\mathsf{T}} \rangle = 0.377$ . Here,  $i > i_{eq}$ ; in other words, after the equilibration, which clarifies why the accumulated average is quite flat. Moreover, Figure 2b illustrates the distribution of instantaneous samples  $(\mathcal{E}_i)$ , the theoretical  $E_0 = 3/8 = 0.375$  and  $\langle E_{\mathsf{T}} \rangle$  in a histogram with the option density=True in Python, which gave a probability density on the y-axis instead of counts. The thinner dashed lines in the histogram are  $\langle E_{\mathsf{T}} \rangle \pm \sigma_{\mathcal{E}}$ . In addition, the number of walkers in each iteration is given in Figure 3a along with the average  $\langle N_{walkers} \rangle = 200$ . The fact that  $\langle N_{walkers} \rangle = N_0 = 200$  indicates that the model has stabilized. Figure 3b displays a histogram of the number of walkers, and thinner lines for  $\langle N_{walkers} \rangle \pm \sigma_N$ , where  $\sigma_N = 7.8$ , again, with density=True in Python. To summarize, some of the averages along with their corresponding standard deviations are available in Table 1. On the whole, the results suggests that DMC accurately can determine ground-state energy using both the instantaneous average ( $\langle \mathcal{E}_{\mathsf{T}} \rangle$ ) and the average of the accumulated mean ( $\langle E_{\mathsf{T}} \rangle$ ).

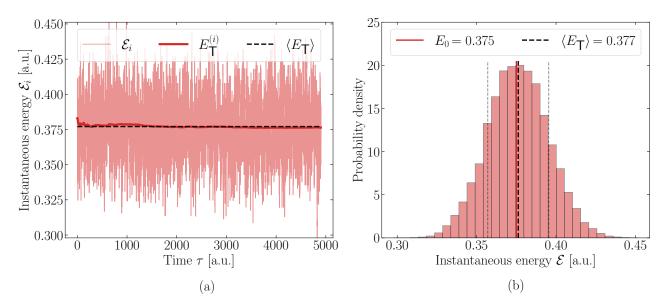


Figure 2: (a) Instantaneous ground-state energy  $\mathcal{E}_i$  in each iteration, i, of the DMC along with average  $\langle E_{\mathsf{T}} \rangle$ . The analytic ground-state energy  $E_0 = {}^3/\!\!s = 0.375$  has been plotted for reference. (b) Histogram for instantaneous energy, again with  $\langle E_{\mathsf{T}} \rangle$  and  $E_0$  for reference and additional thin lines for  $\langle E_{\mathsf{T}} \rangle \pm \sigma_{\mathcal{E}}$ .

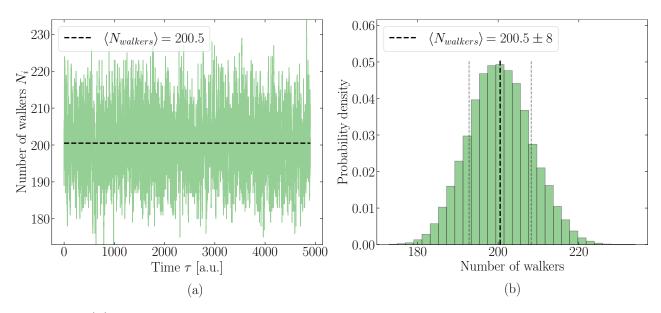


Figure 3: (a) Number of walkers  $N_i$  in each iteration of the DMC along with the average  $\langle N_{walkers} \rangle$ . (b) Histogram over the number of walkers together with the average  $\langle N_{walkers} \rangle$  as well as additional thin lines for  $\langle N_{walkers} \rangle \pm \sigma_N$ .

Table 1: Estimated ground-state energy using  $\langle E_{\mathsf{T}} \rangle$  and  $\langle \mathcal{E} \rangle$ , along with their standard deviations. The theoretical ground-state energy  $E_0$  was also included. In addition, the average number of walkers  $\langle N_{walkers} \rangle$ , walker standard deviation  $\sigma_N$  and initial walkers  $N_0$  are also available.

Quantity	Label	Value [a.u.]
Avg. of acc. average Std. of acc. average Avg. inst. energies Std. of inst. energies	$egin{array}{c c} \langle E_{T}  angle \ \sigma_{E_{T}} \ \langle \mathcal{E}  angle \ \sigma_{arepsilon} \end{array}$	0.3779 0.015 0.3763 0.022
Theoretical energy	$egin{array}{c} oldsymbol{\mathcal{E}}_0 \end{array}$	0.375
Avg number of walkers Std. number of walkers Initial number of walkers	$egin{array}{ c c c c c c c c c c c c c c c c c c c$	201 7.8 <b>200</b>

In contrast to Figure 2 and 3, Figure 4 illustrates the equilibration runs, where Figure 4a contains instantaneous energies  $\mathcal{E}$ , accumulated average  $E_{\mathsf{T}}^{(i)}$  while Figure 4b contains  $N_i$  for  $i < i_{eq}$ . Although the results eventually stabilize around  $E_0$  or  $N_0$  in both cases, the accumulated average energy  $(E_{\mathsf{T}}^{(i)})$  takes slightly more iterations to converge. Since  $E_{\mathsf{T}}^{(i)}$  approaches  $E_0$  from above, the strong initial peak in  $E_{\mathsf{T}}^{(i)}$  may cause the slow convergence towards  $E_0$ . Moreover, a similar peak is seen in  $N_i$  (see Figure 4b), which is a direct consequence of the initial walkers positions  $x \in [-5, 5]$ . Considering Equation 1 and 4, x < -2 will give  $W(x) \approx 0$  and thus  $m_j = 0$ . Furthermore, this gives  $N_1 = \sum_{j=1}^{N_0} m_j < N_0$ , which according to Equation 5 gives an increased  $\mathcal{E}$ . After the first couple of iterations, the increased  $\mathcal{E}$  will, however, stabilize as all walker positions x < -2 are killed. Finally, the wave function in Figure 5 also resembles this as  $\Psi \equiv 0$  for x < -2. In conclusion, the model eliminates the non-physical walker positions quite well, and therefore  $\tau_{eq} = 100$  was used in the following tasks.

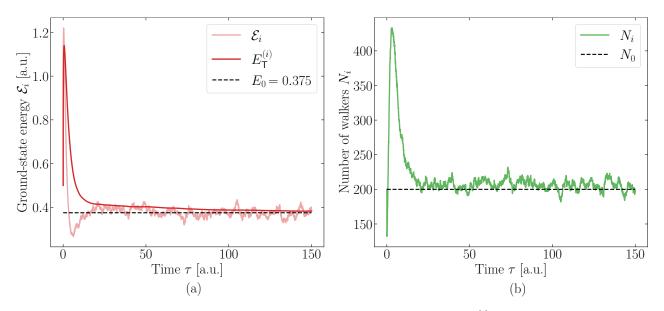


Figure 4: (a) Instantaneous energy  $\mathcal{E}_i$  and accumulated average  $E_{\mathsf{T}}^{(i)}$  during the  $i_{eq}=7\,500$  equilibration runs. The theoretical  $E_0=3/8$  has been plotted for reference. (b) Number of walkers  $N_i$  in during the  $i_{eq}=7\,500$  equilibration iterations along with the initial number of walkers  $N_0=200$ .

Lastly, the sampled wave function, obtained by plotting a histogram of the walker positions  $x_j$ , is given in Figure 5. Similarly, the option density=True was used to obtain proper normalization. For reference, the analytically solved wave function, given by

$$\Psi_{\text{Analytic}}(x) = \frac{1}{\sqrt{\pi}} e^{e^{-x} - x/2},\tag{8}$$

was also included. The pre-factor  $1/\sqrt{\pi}$  in Equation 8 was obtained through the normalization condition, i.e.  $\int_{-\infty}^{\infty} \Psi^* \Psi \, \mathrm{d}x = 1$ . In conclusion, the DMC algorithm yields an accurate estimation of both the energy and the wave function of the ground state.

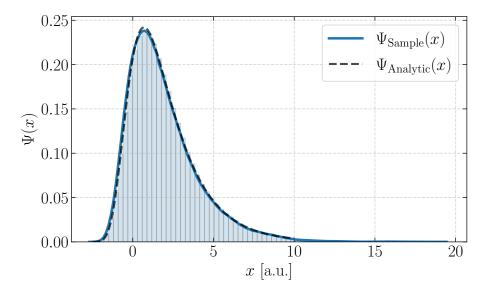


Figure 5: Walker positions x, resembling the sampled wave function  $\Psi_{\text{Sample}}$  along with the analytically solved wave function  $\Psi_{\text{Analytical}}$ .

# Task 2 – Basic DMC Applied to the Helium Atom

After the basic DMC algorithm was implemented, the same procedure was used to study the Helium atom, with the Hamiltonian

$$\mathcal{H} = \underbrace{-\frac{1}{2} \left(\nabla_1^2 + \nabla_2^2\right)}_{\mathcal{H}_1} \underbrace{-\frac{2}{r_1} - \frac{2}{r_2} + \frac{1}{r_{12}}}_{\mathcal{H}_0},\tag{9}$$

where  $r_1$  and  $r_2$  are the position of the two electrons and  $r_{12} = |\vec{r_1} - \vec{r_2}|$  the distance between these. The Hamiltonian is conveniently divided into two parts,  $\mathcal{H}_0$  and  $\mathcal{H}_1$ , since only  $\mathcal{H}_0$  is used in the subsequent death-birth algorithm. To properly simulate the electrons, the system was generalized in 6 dimensions – 3 for each electron, which gave a  $(N_0 \times 6)$  walker matrix  $\boldsymbol{w}$ , where  $N_0 = 1000$ . The initial positions were set to

$$r_1 = 0.7 + \mathcal{U}_1$$
  $\theta_1 = \arccos(2\mathcal{U}_2 - 1)$   $\varphi_1 = 2\pi\mathcal{U}_3$   
 $r_2 = 0.7 + \mathcal{U}_4$   $\theta_2 = \arccos(2\mathcal{U}_5 - 1)$   $\varphi_2 = 2\pi\mathcal{U}_6$ 

where  $\mathcal{U}_i$  are independent, uniformly distributed random numbers on [0, 1]. The conversion to Cartesian coordinates gave

$$x_1 = r_1 \sin \theta_1 \cos \varphi_1$$
  $y_1 = r_1 \sin \theta_1 \sin \varphi_1$   $z_1 = r_1 \cos \theta_1$   
 $x_2 = r_2 \sin \theta_2 \cos \varphi_2$   $y_2 = r_2 \sin \theta_2 \sin \varphi_2$   $z_2 = r_2 \cos \theta_2$ .

Each walker, or row in the walker matrix, was thus given by  $\mathbf{w}_j = \begin{bmatrix} x_1 & y_1 & z_1 & x_2 & y_2 & z_2 \end{bmatrix}$ . Following the previous procedure, the same condition in the *death-birth* algorithm was used in order to decide which walkers to keep and copy, i.e.

$$m_j = \lfloor e^{(\mathcal{E}_i - \mathcal{H}_0)\Delta \tau} + \mathcal{U} \rfloor. \tag{10}$$

After the surviving walkers were copied, their positions were updated according to Equation 2 with a different random Gaußian number for each coordinate and the energies  $\mathcal{E}_i$  and  $E_{\mathsf{T}}^{(i)}$  was calculated according to Equations 5, 6 and 7, again using  $\gamma=0.5$ . Moreover, an initial guess of  $\mathcal{E}_0=-3$  and the time-step  $\Delta\tau=0.01$  was used. The lower time-step was needed here since the algorithm was rather unstable without importance sampling. DMC was then performed for  $\tau=5\,000$  or  $5\,000/0.01=500\,000$  iterations following 10 000 equilibration iterations ( $\tau_{eq}=100$ ); 2 500 more than in Task 1 due to the shorter  $\Delta\tau$ .

Similar to Task 1, Figure 6a contains instantaneous energies  $\mathcal{E}$ , accumulated average  $E_{\mathsf{T}}^{(i)}$  and the average  $\langle E_{\mathsf{T}} \rangle = -2.87$ . In addition, Figure 6b contains a histogram of the instantaneous energies. Table 2 displays averages and standard deviations for the energies and walkers. Compared to Task 1, the instantaneous energies have a higher standard deviation, while the average  $\langle E_{\mathsf{T}} \rangle$  is still somewhat close to the experimentally found  $E_0 = -2.903$  [2]. This is reasonable since the lack of importance sampling yields less effective control of the fluctuations in the sampled energies, resulting in more variability. We also notice that the average number of walkers here has a considerable larger deviation than in the previous task. This is expected for the same reason as above, since DMC without importance sampling of the Helium atom is unstable, e.g. due to the singularity when the electrons move very close to each other. As we will see in the next task, one can stabilize the algorithm by introducing a function that mimics the real wave function, i.e. importance sampling.

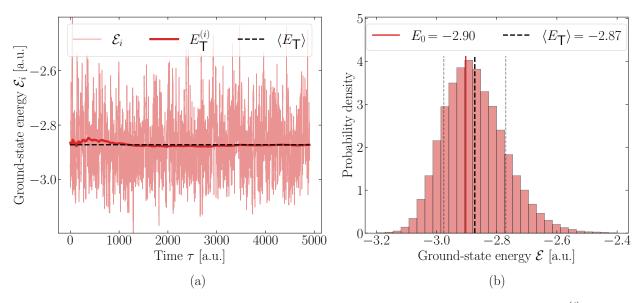


Figure 6: (a) Instantaneous ground-state energy  $\mathcal{E}_i$  and accumulated average  $E_{\mathsf{T}}^{(i)}$  in each iteration, i, of the DMC simulation of Helium without importance sampling along with average  $\langle E_{\mathsf{T}} \rangle$ . The analytic ground-state energy  $E_0 = -2.903$  has been plotted for reference. (b) Histogram for instantaneous energy, again with  $\langle E_{\mathsf{T}} \rangle$  and  $E_0$  for reference and additional thin lines for  $\langle E_{\mathsf{T}} \rangle \pm \sigma_{\mathcal{E}}$ .

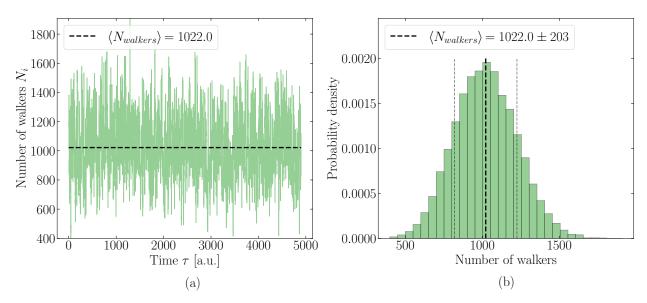


Figure 7: (a) Number of walkers  $N_i$  in each iteration of the DMC simulation of Helium without importance sampling along with the average  $\langle N_{walkers} \rangle$ . (b) Histogram over the number of walkers together with the average  $\langle N_{walkers} \rangle$  as well as additional thin lines for  $\langle N_{walkers} \rangle \pm \sigma_N$ .

Table 2: Estimated ground-state energy using  $\langle E_{\mathsf{T}} \rangle$  and  $\langle \mathcal{E} \rangle$ , along with their standard deviations. The theoretical ground-state energy  $E_0$  is also included. In addition, the average number of walkers  $\langle N_{walkers} \rangle$ , walker standard deviation  $\sigma_N$  and initial walkers  $N_0$  are also available.

Quantity	Label	Value [a.u.]
Avg. of acc. average Std. of acc. average Avg. inst. energies Std. of inst. energies Theoretical energy	$egin{array}{c c} \langle E_{T angle} \ \sigma_{E_{T}} \ \langle \mathcal{E} angle \ \sigma_{arepsilon} \ E_{0} \end{array}$	$\begin{array}{c c} -2.8725 \\ 0.010 \\ -2.8727 \\ 0.10 \\ -2.903 \end{array}$
Avg number of walkers Std. number of walkers Initial walkers	$egin{array}{c} \langle N_{walkers}  angle \ oldsymbol{\sigma}_N \ N_0 \end{array}$	1022 203 <b>1000</b>

# Task 3 – DMC with Importance Sampling

To increase the model's efficiency, importance sampling (IS) was implemented by introducing  $\Psi_{\mathsf{T}}$ , a wave function similar to the real wave function of the Helium system. From  $\Psi_{\mathsf{T}}$ , an expression for the local energy,  $E_L$ , is given by

$$E_L = -4 + \frac{(\hat{r}_1 - \hat{r}_2) \cdot (\vec{r}_1 - \vec{r}_2)}{r_{12}(1 + \alpha r_{12})^2} - \frac{1}{r_{12}(1 + \alpha r_{12})^3} - \frac{1}{4r_{12}(1 + \alpha r_{12})^4} + \frac{1}{r_{12}},$$
 (11)

where  $\hat{r}_k = \vec{r}_k/r_k$  is a unit vector for k = 1, 2 and  $\alpha = 0.15$  is a parameter found through Variational Monte Carlo.  $E_L$  was used instead of the potential, giving the new criterion

$$m_j = \lfloor e^{(\mathcal{E}_i - E_L)\Delta\tau} + \mathcal{U} \rfloor, \tag{12}$$

to determine if walker j was killed/copied. In addition to introducing  $E_L$ , drift velocities

$$\vec{v}_{F1}(\vec{r}_1) = -2\hat{r}_1 - \frac{\hat{r}_{12}}{2(1 + \alpha r_{12})^2} \quad \text{for } \vec{r}_1 = \begin{bmatrix} x_1 & y_1 & z_1 \end{bmatrix},$$
  
$$\vec{v}_{F2}(\vec{r}_2) = -2\hat{r}_2 + \frac{\hat{r}_{12}}{2(1 + \alpha r_{12})^2} \quad \text{for } \vec{r}_2 = \begin{bmatrix} x_2 & y_2 & z_2 \end{bmatrix}$$

were introduced, and used to update the positions of the surviving walkers. These velocities are essentially used to "push" the walkers to more important regions of the energy landscape and arises from a third part of the short-time propagator introduced due to the local energy (the others being the reactive and diffusive parts). This third part can then be simplified using two different decompositions.

#### First Decomposition

In the first decomposition, positions of surviving walkers were updated using

$$\vec{r}_k^{(new)} = \vec{v}_{Fk}(\vec{r}_k^{(old)})\Delta\tau + \vec{r}_k^{(old)},$$

where k=1,2. Similar to Task 2,  $N_0=1\,000$  walkers were initialized and  $E_{\rm T}^{(0)}=-3.0$ . The simulation was run for  $\tau=5\,000$ , which gave  $\tau/\Delta\tau=5\,000/0.01=500\,000$  iterations. Again, an equilibration was run for  $\tau=100$  or  $10\,000$  iterations.

The resulting samples, e.g. instantaneous energies, accumulated average energies and the average of the accumulated average, are available in Figure 8a, while Figure 8b contains a histogram of the instantaneous energies along with the average of the accumulated average  $\langle E_{\rm T} \rangle = -2.862$  and the theoretical value  $E_0 = -2.903$ . Although the instantaneous energies  $\mathcal{E}$  (Figure 8b) are rather narrow distributed with a standard deviation of  $\sigma_{\mathcal{E}} = 0.0094$ , the samples are slightly (0.04) off compared to the theoretical  $E_0$ . Finally, the number of walkers in each iteration along with a histogram are given in Figure 9. Here, the average  $\langle N_{walkers} \rangle$  is stable at  $N_0 = 1\,000$  and a standard deviation of  $\sigma_N = 19$ .

In this case, each walkers contained two electron positions or six coordinates, and thus six probability distributions are given in Figure 10. Comparing the two electrons, there is visually no difference in their distributions, which is an expected result since both electrons are occupying the 1s<sup>2</sup> state. For the r-coordinate, there is a maximum at  $r \approx 0.55 = 0.55 \, a_0 \approx 0.29 \, \text{Å}$ ; quite close to  $r_{max} = 0.569 \, a_0$  [3]. The distribution for the polar angular coordinates,  $\theta$ , suggests that the electrons have a higher probability of being in the x, y-plane ( $\theta = \pi/2$ ). And, the azimuthal angles  $\phi$  are, conversely, uniformly distributed, meaning that the system is symmetric along the z-axis.

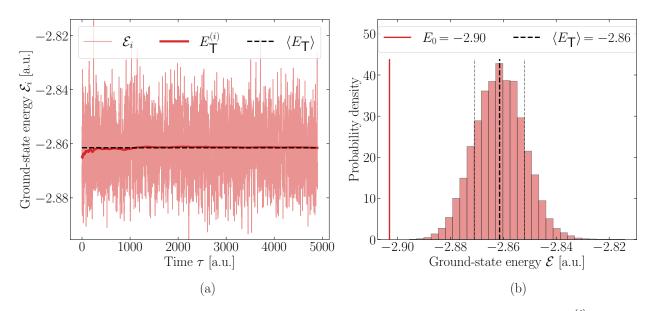


Figure 8: (a) Instantaneous ground-state energy  $\mathcal{E}_i$  and accumulated average  $E_{\mathsf{T}}^{(i)}$  in each iteration, i, of the DMC simulation of Helium with IS along with average  $\langle E_{\mathsf{T}} \rangle$ . Here, the more accurate decomposition, i.e. decomposition 2, of the short-time propagator was used. The analytic ground-state energy  $E_0 = -2.903$  has been plotted for reference. (b) Histogram for instantaneous energy, again with  $\langle E_{\mathsf{T}} \rangle$  and  $E_0$  for reference and additional thin lines for  $\langle E_{\mathsf{T}} \rangle \pm \sigma_{\mathcal{E}}$ .

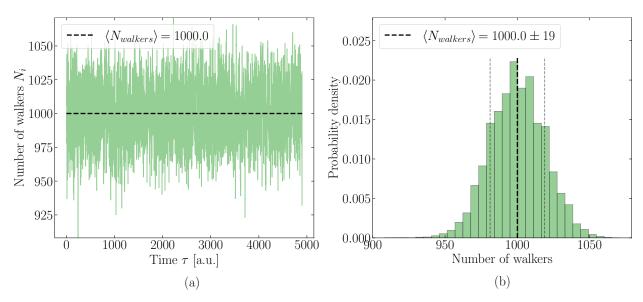


Figure 9: (a) Number of walkers  $N_i$  in each iteration of the DMC simulation of Helium with IS along with the average  $\langle N_{walkers} \rangle$ . Here, the more accurate decomposition, i.e. decomposition 2, of the short-time propagator was used. (b) Histogram over the number of walkers together with the average  $\langle N_{walkers} \rangle$  as well as additional thin lines for  $\langle N_{walkers} \rangle \pm \sigma_N$ .

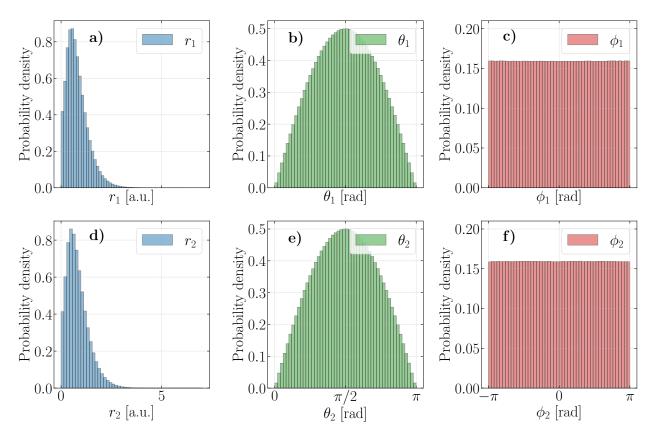


Figure 10: Probability distributions of the spherical coordinate components for the first (a) - (c),  $(r_1, \theta_1, \phi_1)$ , and second (d) - (f) electron,  $(r_2, \theta_2, \phi_2)$  in the Helium atom. Here, decomposition 1 of the short-time propagator was used in the importance sampling.

#### Second Decomposition

In the second decomposition, positions of surviving walkers were updated in two steps:

(i) 
$$\vec{r}_k^{(int.)} = \vec{v}_{Fk}(\vec{r}_k^{(old)}) \Delta \tau / 2 + \vec{r}_k^{(old)}$$

(i) 
$$\vec{r}_k^{(int.)} = \vec{v}_{Fk}(\vec{r}_k^{(old)})\Delta\tau/2 + \vec{r}_k^{(old)}$$
  
(ii)  $\vec{r}_k^{(new)} = \vec{v}_{Fk}(\vec{r}_k^{(int.)})\Delta\tau + \vec{r}_k^{(old)}$ 

where  $\vec{r}_k^{(int.)}$  is an intermediate half-step and k=1,2. Again,  $N_0=1\,000$  walkers were initialized and  $\mathcal{E}_0=-3.0$ . The simulation was run for  $\tau=5\,000$  or  $\tau/\Delta\tau=5\,000/0.01=0.00$ 500 000 iterations with  $\tau_{eq} = 100$  or 10 000 equilibrium iterations.

The resulting samples for the second decomposition, e.g. instantaneous energies, accumulated average energies and the average of the accumulated average, are available in Figure 11a, while Figure 11b contains a histogram of the instantaneous energies along with the average of the accumulated average  $\langle E_{\mathsf{T}} \rangle = -2.911$  and the theoretical value  $E_0 = -2.903$ . In comparison to Figure 8b, the energy distribution Figure 11b are still shifted compared to  $E_0$ , however, by < 0.01, which suggests that the second decomposition is an improvement over the first. Besides,  $E_0$  falls in the range  $\langle E_{\mathsf{T}} \rangle \pm \sigma_{\mathcal{E}}$ , where  $\sigma_{\mathcal{E}} = 0.0093$ . Finally, the number of walkers in each iteration along with a histogram is given in Figure 12a and Figure 12b. Here, N had a standard deviation of  $\sigma_N = 19$ , which is a large improvement from the case without IS. The average  $\langle N_{walkers} \rangle = 999$  falls one short of the initial  $N_0 = 1000$ , which is reasonable.

Similar to the first decomposition, the six probability distributions connected to each walker are given in Figure 13. Comparing the two decompositions, there is little-to-no difference in their distributions visually. The second decompositions also produces a  $r_{max} \approx 0.55 \, [\text{a.u}] =$  $0.55 a_0 \approx 2.9 \,\text{Å}$ . The angular coordinates ( $\theta$  and  $\phi$ ) also have an almost identical shape compared to what is found in Figure 10. While some improvements were seen in the energy estimations, there is no significant differences in the walker distributions (wave functions) were obtained by changing to the second decomposition.

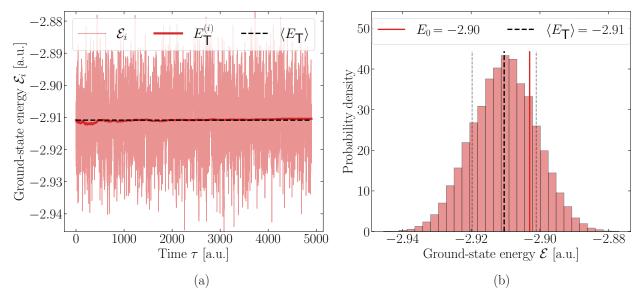


Figure 11: (a) Instantaneous ground-state energy  $\mathcal{E}_i$  in each iteration, i, of the DMC simulation of Helium with IS along with average  $\langle E_{\mathsf{T}} \rangle$ . Here, the second decomposition of the short-time propagator was used. The analytic ground-state energy  $E_0 = -2.903$  has been plotted for reference. (b) Histogram for instantaneous energy, again with  $\langle E_{\mathsf{T}} \rangle$  and  $E_0$  for reference and additional thin lines for  $\langle E_{\mathsf{T}} \rangle \pm \sigma_{\mathcal{E}}$ .

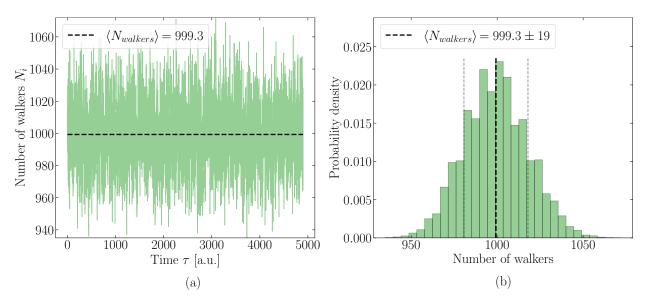


Figure 12: (a) Number of walkers  $N_i$  in each iteration of the DMC simulation of Helium with IS along with the average  $\langle N_{walkers} \rangle$ . Here, the second decomposition of the short-time propagator was used. (b) Histogram over the number of walkers together with the average  $\langle N_{walkers} \rangle$  as well as additional thin lines for  $\langle N_{walkers} \rangle \pm \sigma_N$ .

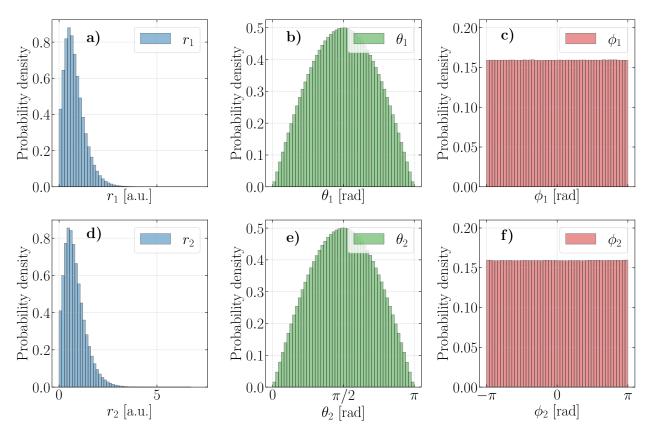


Figure 13: Probability distributions of the spherical coordinate components for the first (a) - (c),  $(r_1, \theta_1, \phi_1)$ , and second electron (d) - (f),  $(r_2, \theta_2, \phi_2)$  in the Helium atom. Here, the more accurate decomposition, i.e. decomposition 2, of the short-time propagator was used in the importance sampling.

#### Comparison and Additional Discussion

To conclude, averages for energy estimations and number of walkers along with there corresponding standard deviations are found in Table 3. As previously mentioned, there is a slight improvement in energy estimation using the second decomposition.

Table 3: Side-be-side comparison of estimated ground-state energy using  $\langle E_{\mathsf{T}} \rangle$  and  $\langle \mathcal{E} \rangle$ , along with their standard deviations for both decompositions. The theoretical ground-state energy  $E_0$  is also included. In addition, the average number of walkers  $\langle N_{walkers} \rangle$ , walker standard deviation  $\sigma_N$  and initial walkers  $N_0$  are also available.

Quantity	Label	1 <sup>st</sup> Decomp. [a.u.]	2 <sup>nd</sup> Decomp. [a.u.]
Avg. of acc. average	$\langle E_{T}  angle$	-2.8616	-2.9109
Std. of acc. average	$oldsymbol{\sigma_{E_ extsf{T}}}$	0.0010	0.00051
Avg. inst. energies	$\langle \mathcal{E}  angle$	-2.8615	-2.9104
Std. of inst. energies	$\sigma_{\mathcal{E}}$	0.0095	0.0093
$Theoretical\ energy$	$E_0$	-2.903	-2.903
Avg number of walkers	$ \langle N_{walkers}  angle$	999.9	999.3
Std. number of walkers	$\sigma_N$	18.9	18.6
$Initial\ walkers$	$N_0$	1000	1000

Additionally, when considering the accumulated mean  $E_{\mathsf{T}}^{(i)}$  in Figure 11a, there are small fluctuations for  $\tau < 1000$ , which seems to slightly affect the energy estimation  $\langle E_{\mathsf{T}} \rangle$  in the negative direction. Looking forward, an even longer equilibration time, for instance  $\tau_{eq} = 1000$ , should resolve this issue and perhaps give a small improvement in the energy estimation. Although similar fluctuations are seen in both Figure 6 and 8, running longer equilibration will probably not improve the energy estimation, since  $E_{\mathsf{T}}^{(i)}$  does not converge to  $E_0$  in these cases.

A final comparison is given in Figure 14, where a histograms for  $r_{12}$  using the first (a) and second decomposition (b). The similarities emphasizes again that the decompositions produces almost identical distribution of walkers.

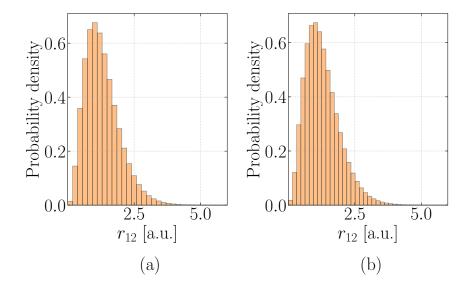


Figure 14: Probability distributions of the distance  $r_{12}$  between the two electrons in Helium during the DMC simulations with IS using decomposition 1 (a) and 2 (b).

# Task 4 – Extrapolation in $\Delta \tau$

In the last task, the ground-state energy was calculated by running the DMC with different time-steps  $\Delta \tau \in \{0.01, 0.05, 0.075, 0.1, 0.15, 0.2, 0.25, 0.3, 0.35, 0.4\}$  using the two decompositions from Task 3. The corresponding plots,  $\langle E_{\mathsf{T}} \rangle (\Delta \tau)$ , are given in Figure 15a for the first decomposition and Figure 15b for the second. Examining Figure 15a, the first decomposition has a positive correlation between  $\langle E_{\mathsf{T}} \rangle$  and  $\Delta \tau$ , thus, a linear fit  $E_{\mathsf{T}} = 0.656\Delta \tau - 2.926$  was made. From the linear fit, an optimal  $E_{\mathsf{T}}^* = -2.926$  was estimated by  $\Delta \tau \to 0$ . A similar approach was used to determine an optimal value for  $E_{\mathsf{T}}$  with the second decomposition (Figure 15b), however, in this case using a quadratic fit  $(E_{\mathsf{T}} = -0.815\Delta \tau^2 + 0.295\Delta \tau - 2.933)$  as  $\langle E_{\mathsf{T}} \rangle$  depended quadratically on  $\Delta \tau$ . Again, letting  $\Delta \tau \to 0$  gives  $E_{\mathsf{T}}^* = -2.933$ 

Another backwards-engineering approach is to start with the theoretical  $E_0 = -2.903$ , and the determining the optimal time-step. In the first decomposition, a time-step of  $\Delta \tau \approx 0.035$  should give energy close to  $E_0$ . On the contrary, the second decomposition's extrapolated curve does not even reach the theoretical value  $E_0 = -2.903$ , however, a time-step of  $\Delta \tau \approx 0.18$  should give the best estimate. Interestingly, a short time-step — more iterations — does not produce a more accurate energy estimate, especially in the second decomposition.

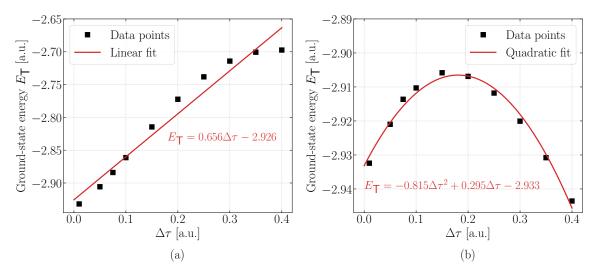


Figure 15: The total average of the ground state energy of Helium,  $E_{\mathsf{T}}$ , for different time-steps  $\Delta \tau$  using decomposition 1 (a) and 2 (b) along with a curve fit for both cases.

## Conclusion & Comparison

In summary, the ground-state energy and wave function of the electrons in a He atom have been obtained using DMC with and without importance sampling. Furthermore, two decompositions were used in to update the positions of individual walkers. The second decomposition, which had an intermediate step, gave a slightly more accurate ground-state energy, while the wave functions were almost identical. In the future, we suggest running even more equilibration runs, and perhaps even more iterations in total before taking the average to estimate the ground-state energy. This would definitely eliminate any fluctuations in the accumulated average. Lastly, taken into account the lack of computational power (and storage) in our personal laptops, we are satisfied with the results, which at best gave less than 0.01 away from the experimentally found value ( $\langle E_T \rangle = -2.911$  compared to  $E_0 = -2.903$ ).

Finally, we want to thank all the fallen walkers for their service. RIP.

### References

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- [2] A. Kramida, Yu. Ralchenko, J. Reader, and NIST ASD Team, NIST Atomic Spectra Database (ver. 5.12), Gaithersburg, MD., 2024. DOI: https://doi.org/10.18434/T4W30F. [Online]. Available: https://physics.nist.gov/cgi-bin/ASD/ie.pl?spectra=He&submit=Retrieve+Data&units=3&format=0&order=0&at\_num\_out=on&sp\_name\_out=on&ion\_charge\_out=on&el\_name\_out=on&seq\_out=on&shells\_out=on&level\_out=on&ion\_conf\_out=on&e\_out=1&unc\_out=on&biblio=on.
- [3] J. B. Mann, Atomic Structure Calculations II. Hartree-Fock Wavefunctions and Radial Expectation Values: Hydrogen to Lawrencium. Los Alamos, New Mexico: Los Alamos Scientific Laboratory of the University of California, 1968. [Online]. Available: https://www.osti.gov/servlets/purl/4553157/ (visited on 01/10/2025).

# Appendix

#### A Source code in C

#### A.1 run.c

```
#include <stdio.h>
1
    #include <math.h>
2
    #include <stdlib.h>
    #include <stdbool.h>
    #include <gsl/gsl_rng.h>
    #include <gsl/gsl_randist.h>
    #include "tools.h"
    #include "run.h"
8
9
    int
10
    run(
11
       int argc,
12
       char *argv[]
13
       )
14
15
        16
        gsl_rng *U = init_gsl_rng(19); // Random number generator
17
        double gamma = 0.5; // Energy damping factor
        DMC_results results; // Results struct
19
        char filename[100]; // Filename
20
21
        // ------ Task 1a ------ //
        int N_0 = 200; // Initial number of walkers
23
        double dtau = 0.02; // Time step
24
        double tau = 5000; // Total time
25
        int N_its = tau / dtau; // Number of iterations
26
        double E_T_start = 0.5; // Initial energy
27
        int its_eq = 20 / dtau; // Number of equilibration steps
28
29
        // Initialize the walkers
        double **walkmen pos = create 2D array(N 0 * 100, 1);
31
        init_walkmen_1D(walkmen_pos, N_0);
32
33
        // Equilibrate the walkers
34
       results = DMC(its_eq, N_0, N_0+1, dtau, E_T_start, U, gamma, NULL, NULL, 1, false,
35
        \rightarrow 1);
        E_T_start = results.E_T;
36
        int N_sprinters = results.N_sprinters;
37
38
        // Run the simulation
39
        FILE* fp_ET = fopen("data/task_1/1D/ET_Nwalk_non_eq.csv", "w");
        fprintf(fp_ET, "E_T_avg, N_sprinters, N_survived/N_sprinters (%%), E_T\n");
41
        FILE* fp_w = fopen("data/task_1/1D/I_was_walkin_in_morse.csv", "w");
42
43
       DMC(N_its, N_0, N_sprinters, dtau, E_T_start, U, gamma, fp_ET, fp_w, 1, false, 1);
44
        // Close the files
46
       fclose(fp_ET);
47
        fclose(fp_w);
```

```
49
         // ----- Task 1b -----
50
         int N_0 = 1000; // Initial number of walkers
51
         int N_sprinters_init = N_0; // Initial number of sprinters
52
         double dtau = 0.01; // Time step
53
         double tau = 5000; // Total time
54
         int N_its = tau / dtau; // Number of iterations
55
        double E_T_start_init = -3; // Initial energy
56
        int its_eq = 100 / dtau; // Number of equilibration steps
57
         // Initialize the walkers
59
        double **walkmen_pos_init = create_2D_array(N_0 * 10, 6);
60
         init_walkmen_6D(walkmen_pos_init, N_0, U);
61
62
         // Equilibrate the walkers
63
        results = DMC(walkmen_pos_init, its_eq, N_0, N_sprinters_init, dtau, E_T_start_init,
64

→ U, gamma, NULL, NULL, 6, false, 1);
        double E_T_start = results.E_T;
65
         int N_sprinters = results.N_sprinters;
66
67
         // Run the simulation
         sprintf(filename, "data/task_1/6D/ET_Nwalk_non_eq.csv");
69
        FILE* fp_ET = fopen(filename, "w");
70
        fprintf(fp_ET, "E_T_avg, N_sprinters, N_survived/N_sprinters (%%), E_T\n");
71
        FILE* fp_w = fopen("data/task_1/6D/I_was_walkin_in_morse.csv", "w");
72
73
        results = DMC(walkmen_pos_init, N_its, N_0, N_sprinters, dtau, E_T_start, U, gamma,
74

    fp_ET, NULL, 6, false, 1);

         // Close the files
76
        fclose(fp ET);
77
        fclose(fp_w);
78
         // ----- Task 2a ------
80
        dtau = 0.1; // Time step
81
         its_eq = 1000 / dtau; // Number of equilibration steps
83
         int decomp = 2; // Decomposition
        N_its = 50000; // Number of iterations
84
85
        // Equilibrate the walkers
86
        results = DMC(its_eq, N_0, N_sprinters_init, dtau, E_T_start_init, U, gamma, NULL,
87
         → NULL, 6, true, decomp);
         double E_T_start = results.E_T;
88
        int N_sprinters = results.N_sprinters;
89
90
         // Run the simulation
91
        sprintf(filename, "data/task_2/ET_Nwalk_non_eq_decomp_%i_dtau_%f.csv", decomp, dtau);
92
        FILE *fp_ET_IS = fopen(filename, "w");
        fprintf(fp_ET_IS, "E_T_avg, N_sprinters, N_survived/N_sprinters (%%), E_T\n");
94
95
         sprintf(filename, "data/task_2/I_was_walkin_in_morse_decomp_%i_dtau_%f.csv", decomp,
96
         → dtau);
        FILE* fp_w_IS = fopen(filename, "w");
97
        results = DMC(N_its, N_0, N_sprinters, dtau, E_T_start, U, gamma, fp_ET_IS, fp_w_IS,
98
         \rightarrow 6, true, decomp);
99
        // Close the files
100
```

```
fclose(fp_ET_IS);
101
         fclose(fp_w_IS);
102
103
                             ----- Task 2b -----
104
         double dtaus[10] = {0.01, 0.05, 0.075, 0.1, 0.15, 0.2, 0.25, 0.3, 0.35, 0.4}; // Time
105
         \hookrightarrow steps
         decomp = 1; // Decomposition
106
107
         // File to store the results
108
         sprintf(filename, "data/task_2/ET_Nwalks_%i.csv", decomp);
109
         FILE *fp_ET_IS = fopen(filename, "w");
110
         fprintf(fp_ET_IS, "dtau, E_T_avg\n");
111
112
         // Run the simulation
113
         for (int i = 0; i < 10; i++)
114
115
             dtau = dtaus[i]; // Time step
116
             printf("dtau: %f\n", dtau);
117
118
             // Equilibrate the walkers
119
             results = DMC(its_eq, N_0, N_sprinters_init, dtau, E_T_start_init, U, gamma,
120
              → NULL, NULL, 6, true, decomp);
             double E_T_start = results.E_T;
121
             int N_sprinters = results.N_sprinters;
122
123
             // Run the simulation
124
             results = DMC(N_its, N_0, N_sprinters, dtau, E_T_start, U, gamma, NULL, NULL, 6,
125

→ true, decomp);

             fprintf(fp_ET_IS, "%f, %f\n", dtau, results.E_T_avg);
126
             printf("E_T_avg: %f\n", results.E_T_avg);
127
128
129
         // Close the file
130
         fclose(fp_ET_IS);
131
132
133
         return 0;
134
     }
135
     DMC_results
136
     DMC (
137
         int N_its,
138
         int N_O,
139
         int N_sprinters,
140
         double dtau,
141
         double E_T_start,
142
         gsl_rng *U,
143
         double gamma,
144
         FILE *fp_ET,
145
         FILE *fp_w,
146
         int ndim,
147
         bool IS,
148
         int decomp
149
150
     {
151
         double E_T = E_T_start; // Initial energy
152
         double E_T_avg = E_T_start; // Initial average energy
153
         DMC_results results; // Results struct
154
```

```
int N_survivers = N_sprinters; // Number of surviving walkers
155
         double **walkmen_pos = create_2D_array(N_sprinters, ndim); // Walkers positions
156
         // Initialize the walkers
157
         if (ndim == 1)
158
         {
159
160
             init_walkmen_1D(walkmen_pos, N_sprinters);
161
         else
162
         {
163
             init_walkmen_6D(walkmen_pos, N_sprinters, U);
165
         for (int i = 0; i < N its ; i++)</pre>
166
167
             // Generate new positions
168
             update_positions(walkmen_pos, N_survivers, ndim, dtau, fp_w, U, IS, decomp);
169
             int *num_walkers = (int *)calloc(N_sprinters, sizeof(int)); // Array to store the
170
             \rightarrow offsprings of each walker
             // Calculate the offspring of each walker
171
             for(int j = 0; j < N_sprinters; j++)</pre>
172
             {
173
                 if (ndim == 1)
174
175
                      int m = (int)(weight(dtau, E_T, morse(walkmen_pos[j][0])) +
176
                      → gsl_rng_uniform(U) * 1.); // Number of offsprings
                      num_walkers[j] = m; // Store the number of offsprings
177
                 }
178
                 else if (ndim == 6)
179
                 ₹
180
                      if (IS)
                      {
182
                          double *R = walkmen_pos[j]; // Walker's position
183
                          double E_L = local_energy(R, 0.15); // Local energy
184
                          int m = (int)(weight(dtau, E_T, E_L) + gsl_rng_uniform(U) * 1.); //
185
                          → Number of offsprings
                          num_walkers[j] = m; // Store the number of offsprings
186
                      }
                      else
188
189
                          // Convert to spherical coordinates
190
                          191
                          \rightarrow 2) + pow(walkmen_pos[j][2], 2));
                          double r_2 = sqrt(pow(walkmen_pos[j][3], 2) + pow(walkmen_pos[j][4],
192
                          \rightarrow 2) + pow(walkmen_pos[j][5], 2));
                          double r_12 = sqrt(pow(walkmen_pos[j][3] - walkmen_pos[j][0], 2) +
193
                          \rightarrow pow(walkmen_pos[j][4] - walkmen_pos[j][1], 2) +
                          \rightarrow pow(walkmen_pos[j][5] - walkmen_pos[j][2], 2));
                          double V_{tot} = -2 / sqrt(pow(r_1, 2) + 1e-4) - 2 / sqrt(pow(r_2, 2))
194
                          \rightarrow + 1e-4) + 1 / sqrt(pow(r_12, 2) + 1e-4); // Potential energy
                          int m = (int)(weight(dtau, E_T, V_tot) + gsl_rng_uniform(U) * 1.); //
195
                          \hookrightarrow Number of offsprings
                          num_walkers[j] = m; // Store the number of offsprings
196
                      }
                 }
198
             }
199
             N_survivers = int_sum(num_walkers, N_sprinters); // Number of surviving walkers
200
             double **walkmen_pos_new = create_2D_array(N_survivers, ndim); // New array to
201

→ store the surviving walkers
```

```
202
              int M = 0; // Index for the new array
203
              // Populate the new array with the walkers
204
              for (int k = 0; k < N_sprinters; k++)</pre>
205
206
207
                  for (int m = 0; m < num_walkers[k]; m++) // If the walker survives
                       (num_walkers[j] > 0)
                  {
208
                      for(int n = 0; n < ndim; n++)
209
210
                           walkmen_pos_new[M][n] = walkmen_pos[k][n]; // Copy walker's position
211
212
                      M++; // Increment the new array index
213
                  }
214
              }
215
              destroy_2D_array(walkmen_pos); // Free the memory of the old array
216
              walkmen_pos = create_2D_array(N_survivers, ndim); // Create a new array to store
217
              \hookrightarrow the walkers
              // Update the walker's position
218
              for (int k = 0; k < N_survivers; k++)</pre>
219
220
                  for (int n = 0; n < ndim; n++)
221
222
                       walkmen_pos[k][n] = walkmen_pos_new[k][n];
223
                  }
224
              }
225
226
              // Updating ET
227
              double sprinter_ratio = (double)N_survivers / (double)N_0; // Ratio of surviving
              \hookrightarrow walkers
              E_T = E_T_avg - gamma * log(sprinter_ratio); // E_T at i+1
229
              E_T_{avg} = E_T / (i+1) + E_T_{avg} * i / (i+1); // E_T_{avg} at i+1
230
              // Print the results to the file
232
              if (fp_ET != NULL)
233
              {
234
                  fprintf(fp_ET, "%lf, %i, %f, %f\n", E_T_avg, N_survivers, (100. *
235
                      (double)N_survivers) / (double)N_sprinters, E_T);
236
              N_sprinters = N_survivers; // Update the number of sprinters
237
238
              // Free the memory
239
              destroy_2D_array(walkmen_pos_new);
240
              free(num_walkers);
242
          // Store the results in the struct
243
         results.E_T = E_T;
244
         results.E_T_avg = E_T_avg;
245
         results.N_sprinters = N_sprinters;
246
         results.R = walkmen_pos;
247
248
         return results;
249
     }
250
251
     void
252
     init_walkmen_1D(
253
                   double **walkers,
254
```

```
int N_walkers
255
256
257
         int j = 0; // Index
258
          // Initialize the walkers
^{259}
260
         for (double i = -5; i < 5; i+=10./N_walkers)
261
              walkers[j][0] = i;
262
              j+=1;
263
         }
264
     }
265
266
     void
267
     init_walkmen_6D(
268
                       double **walkers,
269
                       int N_walkers,
270
271
                       gsl_rng *U
272
     {
273
          // Initialize the walkers
274
         for(int i = 0; i < N_walkers; i++)</pre>
275
276
              double r_1 = 0.7 + gsl_rng_uniform(U);
277
              double theta_1 = acos(2 * gsl_rng_uniform(U) - 1);
278
              double phi_1 = 2 * M_PI * gsl_rng_uniform(U);
279
              double r_2 = 0.7 + gsl_rng_uniform(U);
280
              double theta_2 = acos(2 * gsl_rng_uniform(U) - 1);
281
              double phi_2 = 2 * M_PI * gsl_rng_uniform(U);
282
              walkers[i][0] = r_1 * sin(theta_1) * cos(phi_1); // x_1
284
              walkers[i][1] = r_1 * sin(theta_1) * sin(phi_1); // y_1
285
              walkers[i][2] = r_1 * cos(theta_1); // z_1
286
              walkers[i][3] = r_2 * sin(theta_2) * cos(phi_2); // x_2
287
              walkers[i][4] = r_2 * sin(theta_2) * sin(phi_2); // y_2
288
              walkers[i][5] = r_2 * cos(theta_2); // z_2
289
         }
290
     }
^{291}
292
     double
293
294
     morse(
            double x
295
296
297
         double V = 0.5 * pow((1 - exp(-x)), 2); // Morse potential
298
299
         return V;
300
301
302
     double
303
     weight(
304
             double dtau,
305
             double E_T,
306
             double V
307
308
     {
309
         double W = exp((E_T - V) * dtau); // Weight of the walker
310
311
```

```
return W;
312
     }
313
314
     double local_energy(
315
316
                           double *R,
317
                           double alpha
318
     {
319
          double x_1 = R[0];
320
          double y_1 = R[1];
321
          double z 1 = R[2];
322
          double x_2 = R[3];
323
          double y_2 = R[4];
324
          double z_2 = R[5];
325
326
          double r_12 = sqrt(pow(x_2 - x_1, 2) + pow(y_2 - y_1, 2) + pow(z_2 - z_1, 2)); //
327
          → Distance between the electrons
328
          double r1_mag = sqrt(pow(x_1, 2) + pow(y_1, 2) + pow(z_1, 2)); // Magnitude of the
329
          → first electron
          double r2_mag = sqrt(pow(x_2, 2) + pow(y_2, 2) + pow(z_2, 2)); // Magnitude of the
330
          \hookrightarrow second electron
331
          // Unit vector of the first electron
332
          double r1_hat_x = x_1 / r1_mag;
333
          double r1_hat_y = y_1 / r1_mag;
334
          double r1_hat_z = z_1 / r1_mag;
335
336
          // Unit vector of the second electron
337
          double r2_hat_x = x_2 / r2_mag;
338
          double r2_hat_y = y_2 / r2_mag;
339
          double r2_hat_z = z_2 / r2_mag;
340
341
          // Unit vector between the electrons
342
          double delta_hat_x = r2_hat_x - r1_hat_x;
343
          double delta_hat_y = r2_hat_y - r1_hat_y;
344
345
          double delta_hat_z = r2_hat_z - r1_hat_z;
346
          // Delta vector between the electrons
347
          double delta_x = x_2 - x_1;
348
          double delta_y = y_2 - y_1;
349
          double delta_z = z_2 - z_1;
350
351
          double energy_dot = delta_hat_x * delta_x + delta_hat_y * delta_y + delta_hat_z *
352
          \hookrightarrow delta_z;
353
          // Local energy
354
          double E_L = -4 + \text{energy\_dot} / (r_12 * pow(1 + alpha * r_12, 2)) - 1 / (r_12 * pow(1 + alpha * r_12, 2))
          \rightarrow + alpha * r_12, 3)) - 1 / (4 * pow(1 + alpha * r1_mag, 4)) + 1 / r_12;
356
         return E_L;
357
     }
358
359
     void
360
     update_positions(
361
                        double **walkmen_pos,
362
                        int N_survivers,
363
```

```
int ndim,
364
                         double dtau,
365
                         FILE *fp_w,
366
                         gsl_rng *U,
367
                        bool IS,
368
369
                         int decomp
370
371
          // Update the positions of the walkers
372
          for (int 1 = 0; 1 < N_survivers; 1++)</pre>
373
374
              for (int n = 0; n < ndim; n++)
375
              {
376
                   // Diffusive part
377
                   walkmen_pos[1][n] = walkmen_pos[1][n] + gsl_ran_gaussian(U, 1.) * sqrt(dtau);
378
              }
379
              if (IS)
              {
381
                   // Drift velocity
382
                   drift_velocity(walkmen_pos[1], 0.15, dtau, decomp, U);
383
              }
384
              // Write the walker's position to the file
385
              if (fp_w != NULL)
386
              {
387
                   for (int n = 0; n < ndim; n++)
388
389
                       if (ndim == 1)
390
                       {
391
                            fprintf(fp_w, "%lf\n", walkmen_pos[1][0]);
392
                       }
393
                       else
394
                       {
395
                            if (n < ndim - 1)
396
                            {
397
                                fprintf(fp_w, "%lf, ", walkmen_pos[l][n]);
398
                            }
399
400
                            else
                            {
401
                                fprintf(fp_w, "%lf\n", walkmen_pos[l][n]);
402
                            }
403
                       }
404
                  }
405
              }
406
          }
407
408
409
     void
410
411
     drift_velocity(
                       double *R,
412
                       double alpha,
413
                       double dtau,
414
                       int decomp,
415
                       gsl_rng *U
416
                     )
417
418
          double x_1 = R[0];
419
          double y_1 = R[1];
420
```

```
double z_1 = R[2];
421
          double x_2 = R[3];
422
          double y_2 = R[4];
423
         double z_2 = R[5];
424
425
426
         double r_1 = sqrt(pow(x_1, 2) + pow(y_1, 2) + pow(z_1, 2)); // Magnitude of the first
          \hookrightarrow electron
         double r_2 = sqrt(pow(x_2, 2) + pow(y_2, 2) + pow(z_2, 2)); // Magnitude of the
427
          \hookrightarrow second electron
428
         double r12\_vec[3] = \{x_2 - x_1, y_2 - y_1, z_2 - z_1\}; // Vector between the
429

→ electrons

         double r12 = sqrt(pow(x_2 - x_1, 2) + pow(y_2 - y_1, 2) + pow(z_2 - z_1, 2)); //
430
          → Distance between the electrons
431
         double r1_hat[3] = \{x_1 / r_1, y_1 / r_1, z_1 / r_1\}; // Unit vector of the first
432
          \rightarrow electron
         double r2_{hat}[3] = \{x_2 / r_2, y_2 / r_2, z_2 / r_2\}; // Unit vector of the second
433
          \hookrightarrow electron
         double r12_hat[3] = {r12_vec[0] / r12, r12_vec[1] / r12, r12_vec[2] / r12}; // Unit
434
          → vector between the electrons
435
          // Compute drift velocity for the electrons
436
         double v_F1[3];
437
         double v_F2[3];
438
         for (int i = 0; i < 3; i++)
439
440
              v_{F1}[i] = -2 * r1_{hat}[i] - (1.0 / (2. * pow(1 + alpha * r12, 2))) * r12_{hat}[i];
441
              v_F2[i] = -2 * r_hat[i] + (1.0 / (2. * pow(1 + alpha * r_12, 2))) * r_12_hat[i];
442
         }
443
444
445
          // Second decomposition
         if (decomp == 2)
446
         {
447
              // First half step
448
              x_1 += v_F1[0] * dtau / 2;
449
450
              y_1 += v_{F1}[1] * dtau / 2;
              z_1 += v_{F1}[2] * dtau / 2;
451
              x_2 += v_F2[0] * dtau / 2;
452
              y_2 += v_F2[1] * dtau / 2;
453
              z_2 += v_F2[2] * dtau / 2;
454
              double r_1 = sqrt(pow(x_1, 2) + pow(y_1, 2) + pow(z_1, 2)); // Magnitude of the
455
              \rightarrow first electron
              double r_2 = sqrt(pow(x_2, 2) + pow(y_2, 2) + pow(z_2, 2)); // Magnitude of the
456
              \hookrightarrow second electron
457
              double r12_vec[3] = \{x_2 - x_1, y_2 - y_1, z_2 - z_1\}; // Vector between the
458
              \rightarrow electrons
              double r12 = sqrt(pow(x_2 - x_1, 2) + pow(y_2 - y_1, 2) + pow(z_2 - z_1, 2)); //
459
              → Distance between the electrons
460
              double r1_hat[3] = {x_1 / r_1, y_1 / r_1, z_1 / r_1}; // Unit vector of the first
461
              \rightarrow electron
              double r2_{hat}[3] = \{x_2 / r_2, y_2 / r_2, z_2 / r_2\}; // Unit vector of the
462
              \hookrightarrow second electron
              double r12_hat[3] = {r12_vec[0] / r12, r12_vec[1] / r12, r12_vec[2] / r12}; //
463
              → Unit vector between the electrons
```

```
464
              // Compute drift velocity for the electrons
465
              for (int i = 0; i < 3; i++)
466
              {
467
                  v_{F1[i]} = -2 * r1_{hat[i]} - (1.0 / (2. * pow(1 + alpha * r12, 2))) *
468
                   \rightarrow r12_hat[i];
                  v_F2[i] = -2 * r2_hat[i] + (1.0 / (2. * pow(1 + alpha * r12, 2))) *
469
                   \rightarrow r12_hat[i];
              }
470
          }
471
472
          // Update the positions
473
         R[0] += v_F1[0] * dtau;
474
         R[1] += v_F1[1] * dtau;
475
         R[2] += v_F1[2] * dtau;
476
         R[3] += v_F2[0] * dtau;
477
478
         R[4] += v_F2[1] * dtau;
         R[5] += v_F2[2] * dtau;
479
     }
480
481
482
     gsl_rng *
483
     init_gsl_rng(
                    int seed
484
485
486
          const gsl_rng_type * T;
487
          gsl_rng * r;
488
         gsl_rng_env_setup();
489
         T = gsl_rng_default; // Default random number generator
          r = gsl_rng_alloc(T); // Allocate memory for the random number generator
491
492
          if (!r) {
493
              fprintf(stderr, "Error: Could not allocate memory for RNG.\n");
494
              exit(EXIT_FAILURE); // Exit if allocation fails
495
496
497
          // Set the seed
498
          gsl_rng_set(r, seed);
499
500
         return r;
501
     }
502
```

#### A.2 tools.c

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <gsl/gsl_fft_real.h>
#include <gsl/gsl_fft_halfcomplex.h>
#include <complex.h>
#include <complex.h>

#include "tools.h"

void
```

```
elementwise_addition(
11
                             double *res,
12
                             double *v1,
13
                             double *v2,
14
                             unsigned int len
15
16
     {
17
         for (int i = 0; i < len; i++) {</pre>
18
              res[i] = v1[i] + v2[i];
19
         }
20
     }
21
22
     void
23
     elementwise_multiplication(
24
                                    double *res,
25
                                    double *v1,
26
27
                                    double *v2,
                                    unsigned int len
28
29
30
         for (int i = 0; i < len; i++) {</pre>
31
              res[i] = v1[i] * v2[i];
32
33
     }
34
35
36
     int_sum(
37
              int *v,
38
              int len
39
             )
40
     {
41
         int sum = 0;
42
43
         for(int i = 0;i < len; i++)</pre>
         {
44
              sum += v[i];
45
46
47
         return sum;
     }
48
49
     void
50
     addition_with_constant(
51
                                double *res,
52
                                double *v,
53
                                double constant,
54
                               unsigned int len)
55
     {
56
         for (int i = 0; i < len; i++) {</pre>
57
              res[i] = v[i] + constant;
58
59
     }
60
61
62
     multiplication_with_constant(
63
                                      double *res,
64
                                      double *v,
65
                                      double constant,
66
                                      unsigned int len)
67
```

```
68
         for (int i = 0; i < len; i++) {
69
              res[i] = v[i] * constant;
70
71
     }
72
73
     double
74
     dot_product(
75
                  double *v1,
76
                  double *v2,
77
                  unsigned int len
78
79
80
         double res = 0.;
81
         for (int i = 0; i < len; i++) {
82
              res += v1[i] * v2[i];
83
84
         return res;
85
     }
86
87
     double **
88
     create_2D_array(
89
                      unsigned int row_size,
90
                      unsigned int column_size
91
92
     {
93
         // Allocate memory for row pointers
94
         double **array = malloc(row_size * sizeof(double *));
95
         if (array == NULL) {
              fprintf(stderr, "Memory allocation failed for row pointers.\n");
97
              return NULL;
98
         }
99
100
         // Allocate a single contiguous block for all elements, i.e. all matrix elements
101
         // get stored in a single block of memory, array[0] is the start of the block
102
         // i.e. here we have array[0][index] as the way to access the elements
103
         array[0] = malloc(row_size * column_size * sizeof(double));
104
         if (array[0] == NULL) {
105
              fprintf(stderr, "Memory allocation failed for data block.\n");
106
              free(array);
107
              return NULL;
108
109
110
         // Set the row pointers to the appropriate positions in the block, in order to
111
         // allow for the array[i][j] syntax. Now array[i] points to the start of the
112
         // i-th row.
113
         for (int i = 1; i < row_size; i++) {</pre>
114
115
              array[i] = array[0] + i * column_size;
116
117
         return array;
118
     }
119
120
     void
121
     destroy_2D_array(
122
                       double **array
123
                      )
124
```

```
{
125
          if (array != NULL) {
126
              free(array[0]); // Free the contiguous block
127
              free(array);
                                  // Free the row pointers
128
          }
129
130
     }
131
     void
132
     matrix_vector_multiplication(
133
134
                                      double *result,
                                      double **A,
135
                                      double *b,
136
                                      unsigned int n,
137
                                      unsigned int m
138
139
     {
140
141
          for (int i = 0; i < n; i++) {
              result[i] = 0.;
142
              for (int j = 0; j < m; j++) {
143
                   result[i] += A[i][j] * b[j];
144
              }
145
          }
146
     }
147
148
149
     void
     matrix_matrix_multiplication(
150
                                      double **result,
151
                                      double **A,
152
                                      double **B,
153
                                      unsigned int n,
154
                                      unsigned int m,
155
                                      unsigned int k
156
157
     {
158
          for (int i = 0; i < n; i++) {
159
              for (int kappa = 0; kappa < k; kappa++) {</pre>
160
161
                   result[i][kappa] = 0.;
                   for (int j = 0; j < m; j++) {
162
                       result[i][kappa] += A[i][j] * B[j][kappa];
163
                   }
164
              }
165
          }
166
     }
167
168
     double
169
     vector_norm(
170
                   double *v1,
171
172
                   unsigned int len
                  )
173
     {
174
          double res = 0.;
175
          for (int i = 0; i < len; i++) {</pre>
176
              res += v1[i] * v1[i];
177
178
          return sqrt(res);
179
     }
180
181
```

```
182
     void
183
     normalize_vector(
184
                         double *v,
185
186
                         unsigned int len
187
     {
188
          double norm = vector_norm(v, len);
189
          multiplication_with_constant(v, v, 1. / norm, len);
190
     }
191
192
     double
193
     average(
194
              double *v,
195
              unsigned int len
196
197
198
     {
          double res = 0.;
199
          for (int i = 0; i < len; i++) {</pre>
200
              res += v[i];
201
202
203
          return res / len;
     }
204
205
206
     double
207
     standard_deviation(
208
                           double *v,
209
                           unsigned int len
210
211
     {
212
          double avg = average(v, len);
213
214
          double res = 0.;
          for (int i = 0; i < len; i++) {
215
              res += (v[i] - avg) * (v[i] - avg);
216
217
218
          return sqrt(res / len);
219
220
     double
221
222
     variance(
              double *v,
223
              unsigned int len
224
              )
225
     {
226
          double var;
227
          var = pow(standard_deviation(v, len), 2);
228
229
          return var;
230
     }
231
232
233
     double
     autocorrelation(
234
                                    double *data,
235
                                    int data_len,
236
                                    int time_lag_ind
237
                       )
238
```

```
239
          double corr = 0.;
240
          double avg = average(data, data_len);
241
          double var = variance(data, data_len);
242
^{243}
244
          for (int i = 0; i < data_len - time_lag_ind; i++)</pre>
245
              corr += (data[i]*data[i+time_lag_ind] - avg*avg) / var;
246
247
248
         return corr / (data_len - time_lag_ind);
249
     }
250
251
     double
252
     block_average(
253
                     double *data,
254
255
                     int data_len,
                     int block_size
256
                    )
257
258
          int num_blocks = data_len / block_size;
259
          double *block_averages = (double *)calloc(num_blocks, sizeof(double));
260
          for (int i = 0; i < num_blocks; i++) {</pre>
261
              double sum = 0.0;
^{262}
              for (int j = 0; j < block_size; j++) {</pre>
263
                   sum += data[i * block_size + j];
264
265
              block_averages[i] = sum / block_size;
266
267
          double block_avg = block_size * variance(block_averages, num_blocks) / variance(data,
268
          → data len);
          free(block_averages);
269
270
         return block_avg;
271
     }
272
273
274
     double
     distance_between_vectors(
275
                                 double *v1,
276
                                 double *v2,
277
                                 unsigned int len
278
279
280
          double res = 0.;
          // With previous defined functions
282
          double *diff = malloc(len * sizeof(double));
283
         multiplication_with_constant(v1, v1, -1., len);
284
          elementwise_addition(diff, v1, v2, len);
285
          res = vector_norm(diff, len);
286
          free(diff);
287
          return res;
288
     }
289
290
     void
291
     cumulative_integration(
292
                               double *res,
293
                               double *v,
294
```

```
double dx,
295
                               unsigned int v_len
296
297
     {
298
          double sum = 0.;
299
300
          res[0] = 0.;
          for (int i = 1; i < v_len; i++) {
301
              sum = 0.5 * (v[i - 1] + v[i]) * dx;
302
              res[i] = res[i - 1] + sum;
303
         }
304
     }
305
306
     void
307
     write_xyz(
308
                FILE *fp,
309
                char *symbol,
310
311
                double **positions,
                double **velocities,
312
                double alat,
313
                int natoms
314
               )
315
316
     {
          fprintf(fp, "%i\nLattice=\"%f 0.0 0.0 0.0 %f 0.0 0.0 %f\" ", natoms, alat, alat,
317
          → alat);
          fprintf(fp, "Properties=species:S:1:pos:R:3:vel:R:3 pbc=\"T T T\"\n");
318
          for(int i = 0; i < natoms; ++i){</pre>
319
              fprintf(fp, "%s %f %f %f %f %f %f \n",
320
                       symbol, positions[i][0], positions[i][1], positions[i][2],
321
                       velocities[i][0], velocities[i][1], velocities[i][2]);
322
         }
323
324
325
     void fft_freq(
326
                     double *res,
327
                     int n,
328
                     double timestep
329
330
331
          for (int i = 0; i < n; i++) {
332
              if (i < n / 2) {
333
                  res[i] = 2 * M_PI * i / (n * timestep);
334
335
              else {
336
                  res[i] = 2 * M_PI * (i - n) / (n * timestep);
338
         }
339
     }
340
341
     /* Freely given functions */
342
     void
343
     skip_line(
344
345
                FILE *fp
               )
346
     {
347
348
          int c;
          while (c = fgetc(fp), c != '\n' \&\& c != EOF);
349
     }
350
```

```
351
     void
352
     read_xyz(
353
               FILE *fp,
354
355
               char *symbol,
356
               double **positions,
               double **velocities,
357
               double *alat
358
359
     {
360
361
         int natoms;
         if(fscanf(fp, "%i\nLattice=\"%lf 0.0 0.0 0.0 %lf 0.0 0.0 %lf\" ", &natoms, alat,
362
          \rightarrow alat, alat) == 0){
              perror("Error");
363
364
         skip_line(fp);
365
         for(int i = 0; i < natoms; ++i){
              fscanf(fp, "%s %lf %lf %lf ",
367
                      symbol, &positions[i][0], &positions[i][1], &positions[i][2]);
368
              fscanf(fp, "%lf %lf %lf\n",
369
                      &velocities[i][0], &velocities[i][1], &velocities[i][2]);
370
         }
371
     }
372
373
     void powerspectrum(
374
                          double *res,
375
                          double *signal,
376
                          int n,
377
                          double timestep
378
                         )
379
380
          /* Declaration of variables */
381
         double *complex_coefficient = malloc(sizeof(double) * 2*n); // array for the complex
382
          \hookrightarrow fft data
         double *data_cp = malloc(sizeof(double) * n);
383
385
          /*make copy of data to avoid messing with data in the transform*/
         for (int i = 0; i < n; i++) {
386
         data_cp[i] = signal[i];
387
388
389
         /* Declare wavetable and workspace for fft */
390
         gsl_fft_real_wavetable *real;
391
         gsl_fft_real_workspace *work;
393
         /* Allocate space for wavetable and workspace for fft */
394
         work = gsl_fft_real_workspace_alloc(n);
395
         real = gsl_fft_real_wavetable_alloc(n);
396
397
         /* Do the fft*/
398
         gsl_fft_real_transform(data_cp, 1, n, real, work);
399
          /* Unpack the output into array with alternating real and imaginary part */
401
         gsl_fft_halfcomplex_unpack(data_cp, complex_coefficient,1,n);
402
403
          /*fill the output powspec_data with the powerspectrum */
404
         for (int i = 0; i < n; i++) {
405
```

```
res[i] =
406
      res[i] *= timestep / n;
407
408
409
      /* Free memory of wavetable and workspace */
410
      gsl_fft_real_wavetable_free(real);
411
      gsl_fft_real_workspace_free(work);
412
      free(complex_coefficient);
413
      free(data_cp);
415
```

## B Source code in Python

```
# Importing libraries
1
    import numpy as np
2
    import matplotlib.pyplot as plt
    import pandas as pd
4
    # Latex style
    plt.style.use('default')
    plt.rc('text', usetex=True)
    plt.rc('font', family='serif')
    plt.rc('font', size=25.75)
    plt.rcParams['text.latex.preamble'] = r'\usepackage{amsmath}'
11
    plt.rcParams['text.latex.preamble'] = r'\usepackage{bm}'
12
    # Set ticks on both sides
13
    plt.rcParams['xtick.direction'] = 'in'
    plt.rcParams['ytick.direction'] = 'in'
15
    plt.rcParams['xtick.major.size'] = 5
16
    plt.rcParams['ytick.major.size'] = 5
17
    plt.rcParams['xtick.top'] = True
18
    plt.rcParams['ytick.right'] = True
19
20
    # Functions
21
22
    def read_data(task, ndim, decomp=1, dtau=0.01, walkmen=False, eq=False):
23
        Read data from csv files.
24
25
        Arqs:
26
             task (int): Task number.
27
            ndim (int): Number of dimensions.
28
             decomp (int): Decomposition number.
             dtau (float): Time step.
30
            walkmen (bool): If True, read walkmen data.
31
             eq (bool): If True, read equilibrium data.
32
33
        Returns:
34
            if task == 1 and eq:
35
                 data_eq (np.ndarray): Equilibrium data.
36
             elif task == 1 and not eq:
37
                 data ET (np.ndarray): Non-equilibrium data.
38
                 data_walkmen (np.ndarray): Walkmen data.
39
             elif task == 2 and walkmen:
40
                 data_ET (np.ndarray): Non-equilibrium data.
                 data_extrapol (np.ndarray): Extrapolated data.
42
                 R (list): List of arrays with the R values.
43
                 r12 (np.ndarray): Distance between walkers.
             elif task == 2 and not walkmen:
                 data_ET (np.ndarray): Non-equilibrium data.
46
                 data_extrapol (np.ndarray): Extrapolated data.
47
48
        if task == 1:
            if eq:
50
                 path_eq = f'data/task_{task}/{ndim}D/ET_Nwalk_eq_run.csv'
51
                 data_eq = pd.read_csv(path_eq, delimiter=',', on_bad_lines='skip')
                 data_eq = data_eq.apply(pd.to_numeric, errors='coerce')
53
                 data_eq = data_eq.fillna(np.nan)
54
                 data_eq = np.asarray(data_eq)
55
```

```
56
                 return data_eq
57
             else:
58
                 path_ET = f'data/task_{task}/{ndim}D/ET_Nwalk_non_eq.csv'
59
                 data_ET = pd.read_csv(path_ET, delimiter=',', on_bad_lines='skip')
                 data_ET = data_ET.apply(pd.to_numeric, errors='coerce')
61
                 data_ET = data_ET.fillna(np.nan)
62
                 data_ET = np.asarray(data_ET)
63
64
                 path_walkmen = f'data/task_{task}/{ndim}D/I_was_walkin_in_morse.csv'
                 try:
66
                     data_walkmen = pd.read_csv(path_walkmen, delimiter=',',
67

    on_bad_lines='skip')

                     data_walkmen = data_walkmen.apply(pd.to_numeric, errors='coerce')
68
                     data_walkmen = data_walkmen.fillna(np.nan)
69
                     data_walkmen = data_walkmen[~np.isnan(data_walkmen)]
70
                 except (FileNotFoundError, pd.errors.EmptyDataError, pd.errors.ParserError)
                     print(f"Error reading {path_walkmen}: {e}")
72
                     data_walkmen = None
73
                 return data_ET, data_walkmen
75
76
         elif task == 2:
77
             path_ET = f'data/task_{task}/ET_Nwalk_non_eq_decomp_{decomp}_dtau_{dtau:.6f}.csv'
             data_ET = np.asarray(pd.read_csv(path_ET, delimiter=','))
79
80
             path_extrapol = f'data/task_{task}/ET_Nwalks_{decomp}.csv'
81
             data_extrapol = np.asarray(pd.read_csv(path_extrapol, delimiter=','))
83
             if walkmen:
84
                 path_walkmen =
85

→ f'data/task_{task}/I_was_walkin_in_morse_decomp_{decomp}_dtau_{dtau:.6f}.csv'

                 data_walkmen = np.asarray(pd.read_csv(path_walkmen, delimiter=',',
86

    on_bad_lines='skip'))

                 # Convert to spherical coordinates
                 r_1 = np.sqrt(data_walkmen[:, 0]**2 + data_walkmen[:, 1]**2 + data_walkmen[:,
89

→ 2]**2)

                 theta_1 = np.arccos(data_walkmen[:, 2] / r_1)
90
                 phi_1 = np.arctan2(data_walkmen[:, 1], data_walkmen[:, 0])
91
                 r_2 = np.sqrt(data_walkmen[:, 3]**2 + data_walkmen[:, 4]**2 + data_walkmen[:,
92

→ 5]**2)

                 theta_2 = np.arccos(data_walkmen[:, 5] / r_2)
                 phi_2 = np.arctan2(data_walkmen[:, 4], data_walkmen[:, 3])
94
95
                 # Distance between walkers
96
                 r12 = np.sqrt((data_walkmen[:, 0] - data_walkmen[:, 3])**2 + (data_walkmen[:,
97
                  - 1] - data_walkmen[:, 4])**2 + (data_walkmen[:, 2] - data_walkmen[:,
                  \rightarrow 5])**2)
98
                 # Total data
                 R = [r_1, theta_1, phi_1, r_2, theta_2, phi_2]
100
101
                 return data_ET, data_extrapol, R, r12
102
             else:
103
                 return data_ET, data_extrapol
104
```

```
105
     def plot_GSE(ET, tau, dtau, E_0, ndim, task, save=False):
106
107
         Plot the ground-state energy as a function of time.
108
109
         Args:
110
             ET (np.ndarray): Ground-state energy.
111
              tau (np.ndarray): Time.
112
              dtau (float): Time step.
113
             E_0 (float): Theoretical ground-state energy.
              ndim (int): Number of dimensions.
115
              task (int): Task number.
116
              save (bool): If True, save the figure.
117
118
         fig, ax = plt.subplots(1, 2, figsize=(17, 8))
119
120
          # Plot the energy as a function of time
121
         ax[0].plot(tau, ET, color='tab:red', alpha=0.5)
122
         ax[0].hlines(E_0, 0, len(ET)*dtau, color='tab:red',
123
          \rightarrow label="$E_0$"+f"$\\,={E_0:.3f}$",1w=2.5)
         ax[0].hlines(np.mean(ET), 0, len(ET)*dtau, colors='k', label='$\\langle
124
             \mathcal{E}^{+} = \frac{E}{\mathbb{E}}^{+} + \frac{1}{1}, = \frac{E}{1}...3f}^{+}, lw=2.5, ls = \frac{1}{1}
         ax[0].legend()
125
         ax[0].set_xlabel('Time $\\tau$ [a.u.]')
126
         ax[0].set_ylabel('Ground-state energy $\\mathcal{E}_i$ [a.u.]')
127
          \# ax[0].set_ylim(-3.2, -2.4)
128
         ax[0].legend(loc='upper center', ncol=2)
129
130
          # Plot the histogram of the ground-state energy
131
         ax[1].hist(ET, bins=30, density=True, color='tab:red', alpha=0.5, edgecolor='k')
132
         std = np.std(ET)
133
         ax[1].vlines(x=np.mean(ET)-std, ymin=0, ymax=44, color='k', linestyle='dashed',
134
          \rightarrow lw=1.5, alpha=0.5)
         ax[1].vlines(x=np.mean(ET)+std, ymin=0, ymax=44, color='k', linestyle='dashed',
135
          \rightarrow lw=1.5, alpha=0.5)
         ax[1].vlines(E_0, 0, 44, color='tab:red', label="$E_0$"+f"$\\,={E_0:.3f}$",lw=2.5)
136
137
         ax[1].vlines(np.mean(ET), 0, 44, colors='k', label='$\\langle
          \rightarrow \mathcal{E}\\rangle$'+f'$\\, = {np.mean(ET):.3f}$',lw=2.5,ls = 'dashed')
         ax[1].set_xlabel('Ground-state energy $\\mathcal{E}$ [a.u.]')
138
         ax[1].set_ylabel('Probability density')
139
         ax[1].set_ylim(0, 51)
140
         ax[1].legend(loc='upper center', ncol=2)
141
142
          \# ax[1].set_xlim(-3.2, -2.5)
143
          # ax[0].text(2400, -2.965, '(a)')
144
          # ax[1].text(-2.912, -11, '(b)')
145
         plt.tight_layout()
146
147
         # Save figure
148
         if save:
149
              save_fig(plt, 'E_T', task, ndim)
150
151
         plt.show()
152
153
     def plot_walkmen(tau, walk, ndim=1, task=1, save=False):
154
155
         Plot the number of walkers as a function of time.
156
```

```
157
         Args:
158
              tau (np.ndarray): Time.
159
             walk (np.ndarray): Number of walkers.
160
             ndim (int): Number of dimensions.
161
              task (int): Task number.
162
             save (bool): If True, save the figure.
163
164
         fig, ax = plt.subplots(1, 2, figsize=(17, 8))
165
166
         # Plot the number of walkers as a function of time
167
         ax[0].plot(tau, walk, color='tab:green', alpha=0.5)
168
         ax[0].hlines(np.mean(walk), 0, np.max(tau), colors='k', label='$\\langle
169
         → N_{walkers}\\rangle$'+f'$\\,= {np.mean(walk):.0f}$',linestyle='dashed',lw=2.5)
         ax[0].set_xlabel('Time $\\tau$ [a.u.]')
170
         ax[0].set_ylabel('Number of walkers $N_i$')
171
         ax[0].set_ylim(925, 1100)
172
         ax[0].legend(loc='upper left')
173
174
         # Plot the histogram of the number of walkers
175
176
         ax[1].hist(walk, bins=30, density=True, color='tab:green', alpha=0.5, edgecolor='k')
         ax[1].set_xlabel('Number of walkers')
177
         ax[1].set_ylabel('Probability density')
178
         std = np.std(walk)
179
         ax[1].vlines(x=np.mean(walk)-std, ymin=0, ymax=0.0235, color='k', linestyle='dashed',
180
         \rightarrow lw=1.5, alpha=0.5)
         ax[1].vlines(x=np.mean(walk)+std, ymin=0, ymax=0.0235, color='k', linestyle='dashed',
181
         \rightarrow lw=1.5, alpha=0.5)
         ax[1].vlines(np.mean(walk), 0, 0.0235, colors='k', linestyle='dashed',
         → label='$\\langle N_{walkers}\\rangle$'+f'$\\,= {np.mean(walk):.0f}$',lw=2.5)
         ax[1].set_ylim(0, 0.027)
183
         ax[1].set_xlim(925, 1080)
184
         ax[1].legend(loc='upper left')
185
186
         ax[0].text(2400, 886, '(a)')
187
         ax[1].text(997, -0.006, '(b)')
         plt.tight_layout()
189
190
         # Save figure
191
         if save:
192
             save_fig(plt, 'N_walkers', task, ndim)
193
194
         plt.show()
195
196
197
     def plot_Rhist(R, decomp, save=False):
198
         Plot the histogram of the walkers' positions.
199
200
201
         Args:
             R (list): List of arrays with the R values.
202
             decomp (int): Decomposition number.
203
             save (bool): If True, save the figure.
205
         fig, axs = plt.subplots(2, 3, figsize=(18, 12), sharex='col')
206
         # Plot the histogram of the walkers' positions for the first electron
207
         axs[0][0].hist(R[0], bins=50, density=True, color='tab:blue', alpha=0.5,

→ edgecolor='k', label='$r_1$')
```

```
axs[0][1].hist(R[1], bins=50, density=True, color='tab:green', alpha=0.5,
209

→ edgecolor='k', label='$\\theta_1$')
         axs[0][2].hist(R[2], bins=50, density=True, color='tab:red', alpha=0.5,
210
            edgecolor='k', label='\phi_1\)
211
212
         # Plot the histogram of the walkers' positions for the second electron
         axs[1][0].hist(R[3], bins=50, density=True, color='tab:blue', alpha=0.5,
213
         \rightarrow edgecolor='k', label='$r_2$')
         axs[1][1].hist(R[4], bins=50, density=True, color='tab:green', alpha=0.5,
214

    edgecolor='k', label='$\\theta_2$')

         axs[1][2].hist(R[5], bins=50, density=True, color='tab:red', alpha=0.5,
215
             edgecolor='k', label='\phi_2\)
216
         # Set labels and ticks
217
         for i in range(2):
218
             axs[i][0].set_xlabel(f'$r_{i+1}$ [a.u.]')
219
             axs[i][0].text(1.4, 0.8, '\textbf{{a})}' if i == 0 else '\textbf{{d})}')
220
             axs[i][1].set_xlabel(f'$\\theta_{i+1}$ [rad]')
221
             axs[i][1].set_xticks([0, np.pi/2, np.pi])
222
             axs[i][1].set_xticklabels(['0', '\pi / 2\stance\), '\pi\'])
223
             axs[i][1].set_yticks([0, 0.1, 0.2, 0.3, 0.4, 0.5])
             axs[i][1].text(0.3, 0.457, '\textbf{{b}}}' if i == 0 else '\textbf{{e}}}')
225
             axs[i][2].set_xlabel(f'\phi_{i+1}\ [rad]')
226
             axs[i][2].set_xticks([-np.pi, 0, np.pi])
227
             axs[i][2].set_xticklabels(['\pi\pi\', '0', '\pi\'])
228
             axs[i][2].set_ylim(0, 0.21)
229
             axs[i][2].text(-2.5, 0.185, '\text{textbf}{\{c)}\}' if i == 0 else '\text{textbf}{\{f)}\}')
230
231
         for ax in axs.flatten():
             ax.grid(alpha=0.5, linestyle='--', lw=1)
233
             ax.legend()
234
235
             ax.set_ylabel('Probability density')
236
         plt.tight_layout()
237
238
239
         # Save figure
240
         if save:
             save_fig(plt, f'R_hist_{decomp}', 2, 6)
241
242
         plt.show()
243
244
     def save_fig(fig, name, task, ndim):
245
246
         Save figure as pdf.
247
248
249
         Args:
             fig (plt.figure): Figure to save.
250
             name (str): Name of the figure.
251
             task (int): Task number.
252
             ndim (int): Number of dimensions.
253
254
         fig.savefig(f'figs/task_{task}/{ndim}D/{name}.pdf', bbox_inches='tight')
255
256
     257
     # Plot the Morse potential and the wavefunction
258
     x = np.linspace(-2.5, 10, 10000)
259
     psi = np.exp(-np.exp(-x) - x/2) / np.sqrt(np.pi)
260
```

```
Morse = 0.5 * (1 - np.exp(-x)) ** 2
261
262
     # Morse potential
263
     plt.figure(figsize=(8, 5))
264
     plt.plot(x, Morse, label='Morse potential $V(x)$', color='k', lw=2.5)
^{265}
266
     plt.xlabel('$x$ [a.u.]')
     plt.ylabel('$V(x)$ [a.u.]')
267
     plt.grid(alpha=0.5, linestyle='--', lw=1)
268
     plt.ylim(-.5, 5)
269
     plt.legend()
270
271
     plt.tight_layout()
     # save_fig(plt, 'Morse', 1, 1)
272
273
     plt.figure(figsize=(8, 5))
274
275
     # Read walker data
276
     _, walker_pos = read_data(1, 1)
277
     bin_size = 150
278
     counts, bins = np.histogram(walker_pos, bins=bin_size)
279
280
281
     # Normalize manually
     bin_width = bins[1] - bins[0] # Width of each bin
282
     normalized_counts = counts / (np.sum(counts) * bin_width)
283
284
     # Plot the manually normalized histogram
285
     plt.hist(walker_pos, bins=int(bin_size/2), density=True, color='tab:blue', alpha=0.2,
286
     plt.plot(bins[:-1], normalized_counts, color='tab:blue', lw=3,
287
     → label='$\\Psi_\\mathrm{Sample}(x)$')
     plt.plot(x, psi, label='$\\psi_\mathrm{Analytic}(x)$', color = 'k', lw=2.5, ls =
288
     plt.xlabel('$x$ [a.u.]')
289
     plt.ylabel('$\\Psi(x)$')
290
     plt.grid(alpha=0.5, linestyle='--', lw=1)
291
292
     plt.legend()
293
294
     plt.tight_layout()
     # save_fig(plt, 'Wavefunc', 1, 1)
295
296
     plt.show()
297
298
     # Read data
299
     ET_data, _ = read_data(1, 1)
300
     ET_avg, walk, mort_rate, ET = ET_data.T
301
     tau = np.linspace(0, len(ET) * 0.02, len(ET))
302
     save = False
303
304
     # Plot the ground-state energy and the number of walkers
305
     plot_GSE(ET, tau, 0.02, 3/8, 1, 1, save)
306
307
     plot_walkmen(tau, walk, save)
308
309
     # plt.figure()
310
     # #mortality_rate = read_data('ET_Nwalk_non_eq.csv')[:,2]
311
     # plt.plot(tau, mort_rate)
312
     # plt.hlines(100,0,np.max(tau),'b', linestyle = 'dashed')
313
     # plt.hlines(np.mean(mort_rate), 0, np.max(tau),colors='k', label='Mortality rate'+f' =
314
    \rightarrow {np.mean(mort_rate):.1f}\\%')
```

```
# plt.legend()
315
316
     # Read data
317
     ET_avg_eq, walk_eq, mort_rate_eq, ET_eq = read_data(1, 1, eq=True)[:, :].T
318
     ET_avg_eq = np.insert(ET_avg_eq, 0, 0.5)
319
320
     walk_eq = np.insert(walk_eq, 0, 200)
     ET_eq = np.insert(ET_eq, 0, 0.5)
321
322
     # Plot the ground-state energy and the number of walkers in equilibrium
323
     fig, ax = plt.subplots(1, 2, figsize=(17, 8))
324
     ax[0].plot(tau[:len(ET_eq)], ET_eq,color='tab:red', alpha=0.4, lw=2.5,
325
     → label='$\\mathcal{E}_i$')
     ax[0].plot(tau[:len(ET_avg_eq)], ET_avg_eq, color='tab:red', alpha=1, lw=2.5,
326
     → label='$E_\\textsf{T}^{(i)}$')
     ax[1].plot(tau[:len(walk_eq)], walk_eq, color='tab:green', alpha=0.75, lw=2.5,
327
     → label='$N_i$')
     ax[0].set_xlabel('Time $\\tau$ [a.u.]')
328
     ax[0].set_ylabel('Ground-state energy $\\mathcal{E}_i$ [a.u.]')
329
     ax[0].hlines(3/8, 0, len(ET_eq) * 0.02, color='k', label="$E_0$"+f"$\\,={3/8:.3f}$",
330
     \rightarrow lw=2, ls = 'dashed')
     ax[1].hlines(200, 0, len(walk_eq) * 0.02, color='k', label="$N_0$", lw=2, ls='dashed')
331
332
     ax[1].set_xlabel('Time $\\tau$ [a.u.]')
333
     ax[1].set_ylabel('Number of walkers $N_i$')
334
335
     ax[0].text(74, 0.01, '(a)')
336
     ax[1].text(74, 50, '(b)')
337
     ax[0].legend(loc='upper right')
338
     ax[1].legend(loc='upper right')
339
     plt.tight_layout()
340
     # save_fig(plt, 'ET_Nwalk_eq', 1)
341
342
    plt.show()
343
344
     345
     # Read data
346
347
     data_ET, _ = read_data(1, 6)
     ET_avg, walk, mort_rate, ET = data_ET.T
348
     dtau = 0.01
349
     tau = np.linspace(0, len(ET) * dtau, len(ET))
350
     E_0_{He} = -2.903
351
     save = False
352
353
     # Plot the ground-state energy and the number of walkers
354
     plot_GSE(ET, tau, dtau, E_0_He, ndim=6, task=1, save=save)
355
     plot_walkmen(tau, walk, ndim=6, task=1, save=save)
356
357
     358
     dtau = 0.1
359
    E_0_{He} = -2.903
360
361
     # Read data for the first decomposition
362
     data ET 1, data extrapol 1 = read data(2, 1, decomp=1, dtau=dtau)
363
     ET_avg_1, walk_1, mort_rate_1, ET_1 = data_ET_1.T
364
365
     # Read data for the second decomposition
366
     data_ET_2, data_extrapol_2 = read_data(2, 1, decomp=2, dtau=dtau)
367
```

```
368
     ET_avg_2, walk_2, mort_rate_2, ET_2 = data_ET_2.T
369
     # Plot the ground-state energy and the number of walkers for the first decomposition
370
     tau = np.linspace(0, len(ET_1) * dtau, len(ET_1))
371
     plot_GSE(ET_1, tau, dtau, E_0_He, ndim=6, task=2, save=False)
372
373
     plot_walkmen(tau, walk_1, ndim=6, task=2, save=False)
374
     \# Plot the ground-state energy and the number of walkers for the second decomposition
375
     plot_GSE(ET_2, tau, dtau, E_0_He, ndim=6, task=2, save=False)
376
     plot_walkmen(tau, walk_2, ndim=6, task=2, save=False)
377
378
     # Read the walker data for the first and second decomposition
379
     _, _, R_1, r12_1 = read_data(2, 6, decomp=1, dtau=dtau, walkmen=True)
380
     _, _, R_2, r12_2 = read_data(2, 6, decomp=2, dtau=dtau, walkmen=True)
381
382
     # Plot the histogram of the distance between walkers for the first and second
383
     \hookrightarrow decomposition
     fig, axs = plt.subplots(1, 2, figsize=(12, 7))
384
     axs[0].hist(r12_1, bins=50, density=True, color='tab:orange', alpha=0.5, edgecolor='k')
385
     axs[1].hist(r12_2, bins=50, density=True, color='tab:orange', alpha=0.5, edgecolor='k')
386
387
     # Set labels and ticks
388
     for ax in axs:
389
         ax.set_xticks([2.5, 5])
390
         ax.set_xlim(0, 6)
391
         ax.set_xlabel('$r_{12}$ [a.u.]')
392
         ax.set_ylabel('Probability density')
393
         ax.grid(alpha=0.5, linestyle='--', lw=1)
394
395
     plt.tight_layout()
396
     axs[0].text(2.7, -0.175, '(a)')
397
     axs[1].text(2.7, -0.175, '(b)')
398
     # save_fig(plt, 'r12', 2, 6)
399
400
     # Plot the histogram of the walkers' positions
401
     plot_Rhist(R_1, 1, save=False)
402
     plot_Rhist(R_2, 2, save=False)
403
404
405
     406
     # Fit the extrapolated data
407
     fit_1 = np.polyfit(data_extrapol_1[:,0], data_extrapol_1[:,1], 1)
408
     fit_2 = np.polyfit(data_extrapol_2[:,0], data_extrapol_2[:,1], 2)
409
     dtaus = np.linspace(0, 0.4, 1000)
410
411
     print(f"Best estimation of E_0 for decomp 1: {fit_1[1]:.3f}")
412
     print(f"Best estimation of E_0 for decomp 2: {fit_2[2]:.3f}")
413
414
     # Plot the extrapolated data
415
     fig, axs = plt.subplots(1, 2, figsize=(17, 8))
416
     axs[0].plot(data_extrapol_1[:,0], data_extrapol_1[:,1], 's', label='Data points',
417

    color='k', markersize=10)

     axs[0].plot(dtaus, np.polyval(fit_1, dtaus), label='Linear fit', color='tab:red', lw=2.5)
418
419
     axs[1].plot(data_extrapol_2[:,0], data_extrapol_2[:,1], 's', label='Data points',
420

    color='k', markersize=10)

     axs[1].plot(dtaus, np.polyval(fit_2, dtaus), label='Quadratic fit', color='tab:red',
421
    \rightarrow lw=2.5)
```

```
422
     # Set labels and ticks
423
     for ax in axs:
424
         ax.set_xlabel('$\\Delta\\tau$ [a.u.]')
425
         ax.set_ylabel('Ground-state energy $E_\\textsf{T}$ [a.u.]')
426
427
         ax.legend()
         ax.grid(alpha=0.5, linestyle='--', lw=1)
428
     axs[1].legend(loc='upper right')
429
     axs[1].set_ylim(-2.947, -2.89)
430
431
     axs[0].text(0.185, -3.015, '(a)')
432
     axs[1].text(0.185, -2.9605, '(b)')
433
434
     axs[0].text(0.18, -2.835, f'$E_{T} = {fit_1[0]:.3f}\\Delta \\tau
435
     \leftrightarrow {fit_1[1]:.3f}$', color='tab:red', fontsize=24)
     axs[1].text(0., -2.94, f'$E_{T}) = {fit_2[0]:.3f}\\Delta \\tau^2 +
436

→ {fit_2[1]:.3f}\\Delta \\tau {fit_2[2]:.3f}$', color='tab:red', fontsize=24)

437
     plt.tight_layout()
438
     # save_fig(plt, 'extrapolation', 2, 6)
439
     plt.show()
440
```