

Stephane Tondini
Udacity Nanodegree - VR Developer
2017-2018

Puzzler

Project Write-up

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Persona

Steven	
	Age 42
	Occupation Banker
	Quote VR could allow me escaping this crazy world.
	About Steven loves his job even though it's very stressful. To reduce stress, Steven plays non-violent games. He plays even at his job during its pauses or at lunch time. Steven like short but challenging games. He is married and has two children sometimes Steven is playing with.
	VR Experience Level No VR experience but a lot of game playing on computer and mobile device.

Sketches

Enter to Paradise

The player must reproduce the orbs sequence to enter to Paradise.



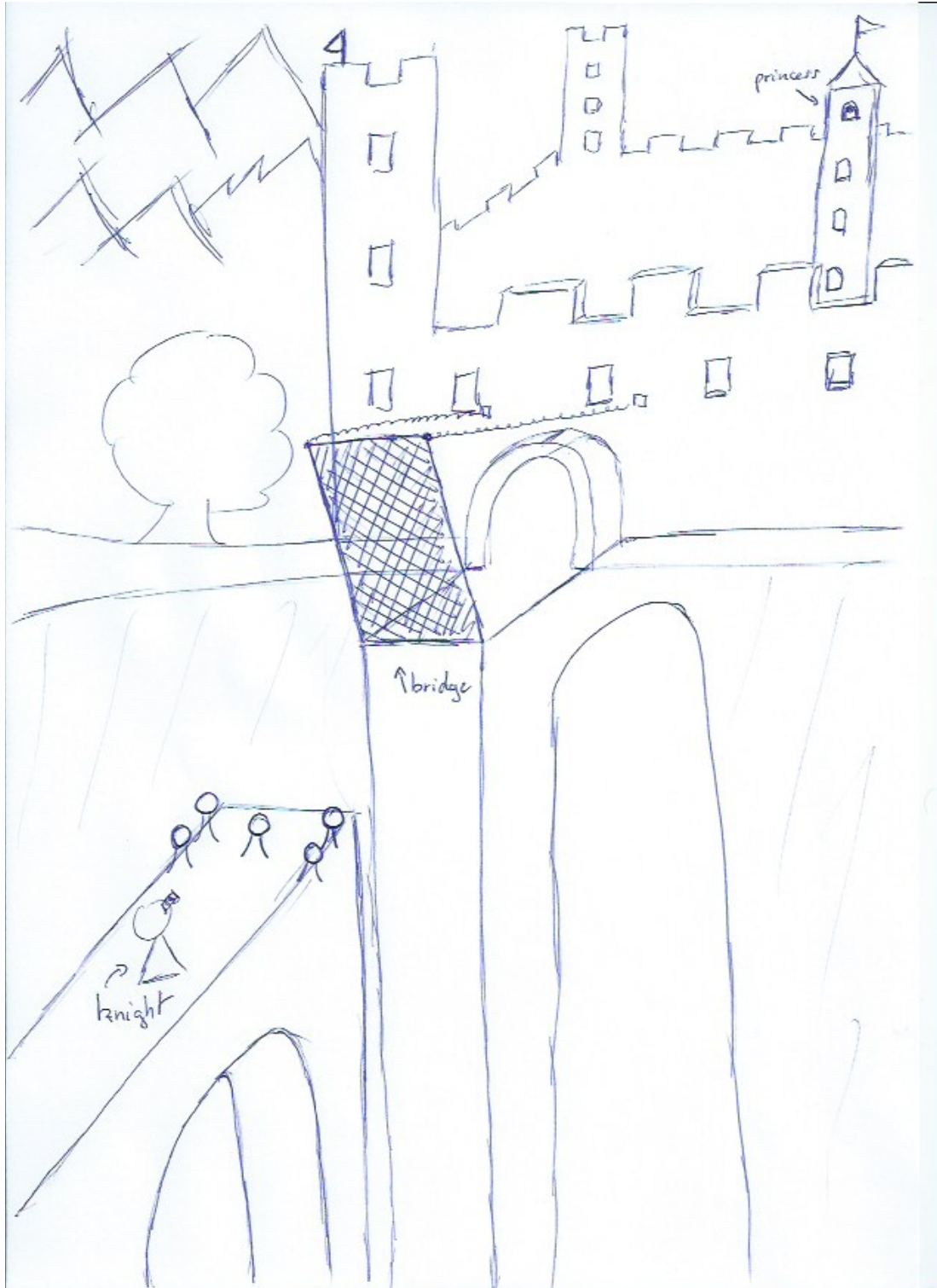
Traffic Jam

The player must reproduce the orbs sequence to enter to stop the traffic and cross the road.



Save the Princess

The player must reproduce the orbs sequence to open the drawbridge and save its lovely Princess.



Scene

Even I like the “Save the Princess” scene, I will implement the “default” Puzzler scene according the starter project assets (I’m not a designer so it’s hard to draw all scene elements in 3D).