

#### The Streak

- July 17, 1941 Joe DiMaggio went 0-3 at the plate with a walk
  - First time in 57 games Joltin' Joe failed to get a hit, setting the hitting streak record (56 games) which still stands
- 2001 MLB started a fantasy game called Beat the Streak
  - Prize: \$5.6 million
  - Current record: 51 days

# Understanding the Streak

- Goal:
  - Use statistical modeling to beat the streak
- Method:
  - Combined data from weather reports and Statcast
    - Statcast provides non-traditional baseball statistics
      - e.g. launch angle
  - Derived numerous additional data points
    - e.g. hits given up per batter faced
  - Created 38 separate predictive models

### Modeling the Streak

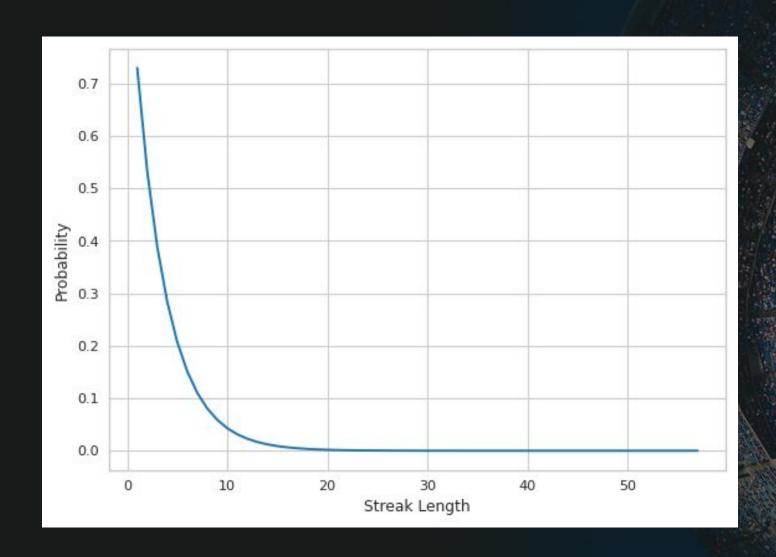
- Simple model prioritizing plate appearances per game had a roughly 62% success rate
  - Held a streak of eight consecutive days
- Best advanced model had a roughly 73% success rate
  - Held an thirteen day hitstreak

## Beating the Streak

- March
- Best model gives a roughly 1.21% chance to get to 57 days

- Halle
- Three 57-day periods between Opening Day and Closing Day
  - Increases odds to about 3.63% chance over a full season

# Streak Odds by Day





#### ...one day

- With more time and resources there's endless work that could be done to reduce the role luck plays
  - The data used only scratches the surface of batter/pitcher matchups
  - Pitch types as well as speed and movement could be incorporated
  - Extending Statcast collection through 2015
  - Collect
  - Factor in bullpens
  - Incorporate the ability to pick 2 players on a given day, possibly through thresholding
  - Excluding pitchers altogether (without losing 2-way players)



#### Sources

statsapi.mlb.com Visual Crossing Template provided by PoweredTemplate.com



Thank you for your time!