Iteration 5:

|  |  |
| --- | --- |
| **Iteration 5 Proposal** | **Approved** |
| **Step 1:** User Story Motivation:  **As** a user of the Social network  **I want to** be able to look at what people have done in the past  **so that** I can see what someone’s past behaviors were so that I know if they are ok. If they normally are on line every day and they are not online today I should know | Y/N  Value: |
| **Faculty/TA Comments:** | |
| **Step 2: UI Mockups** Link: <https://moqups.com/zhengyu.cmu@gmail.com/xLQl1fet/> | Y/N  Value\*: |
| **Faculty/TA Comments:** | |
| **Step 3: Elaboration - User Story with Acceptance Criteria**  See below | Y/N  Value\*: |
| **Faculty/TA Comments:** | |

\*Value point might be revisited as the target user has a better understanding of the functionality.

**User Story Motivation**

**As** a user of the Social network

**I want to** be able to look at what people have done in the past

**so that** I can see what someone’s past behaviors were so that I know if they are ok. If they normally are on line every day and they are not online today I should know

**User Story with Acceptance Criteria**

(Gherkin notation: Given/When/Then with And as needed)

* **A user logs into the SSNOC**
* **The user makes a public post about how his/her day is going**
* **The user changes their status to yellow**
* **The user logs out of the SSNOC**
* **The user logs back into the SSNOC and wants to see what they said in a past public post**
* **The user goes to history page of their profile and can see their login/logout/status change and past public posts**

**Alternative flow:**

* **User 1 logs into the SSNOC and changes their status from green to yellow**
* **User 1 changes their status from yellow to Green**
* **User 2 logs into the SSNOC and wants to see if user 1 has been yellow recently**
* **User 2 navigates to user1’s profile and can see that user1 was yellow**

Business Rules

The app should be responsive and history should be updated every time a user logs in using a restful api.

The app should get history updates using socket communication when a user is logged in.