



概率程序的代数程序分析

王迪

北京大学

wangdi95@pku.edu.cn

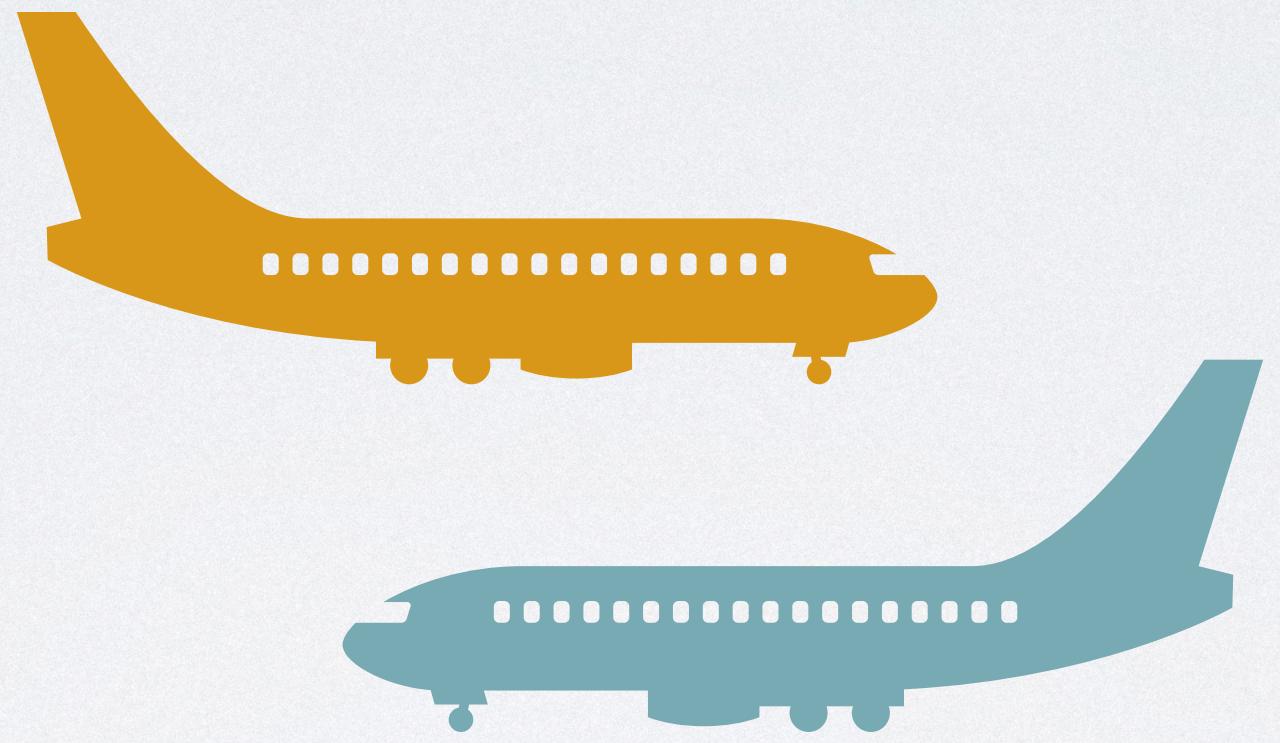
2023 年 12 月 2 日

与 Jan Hoffmann 和 Thomas Reps 的合作工作

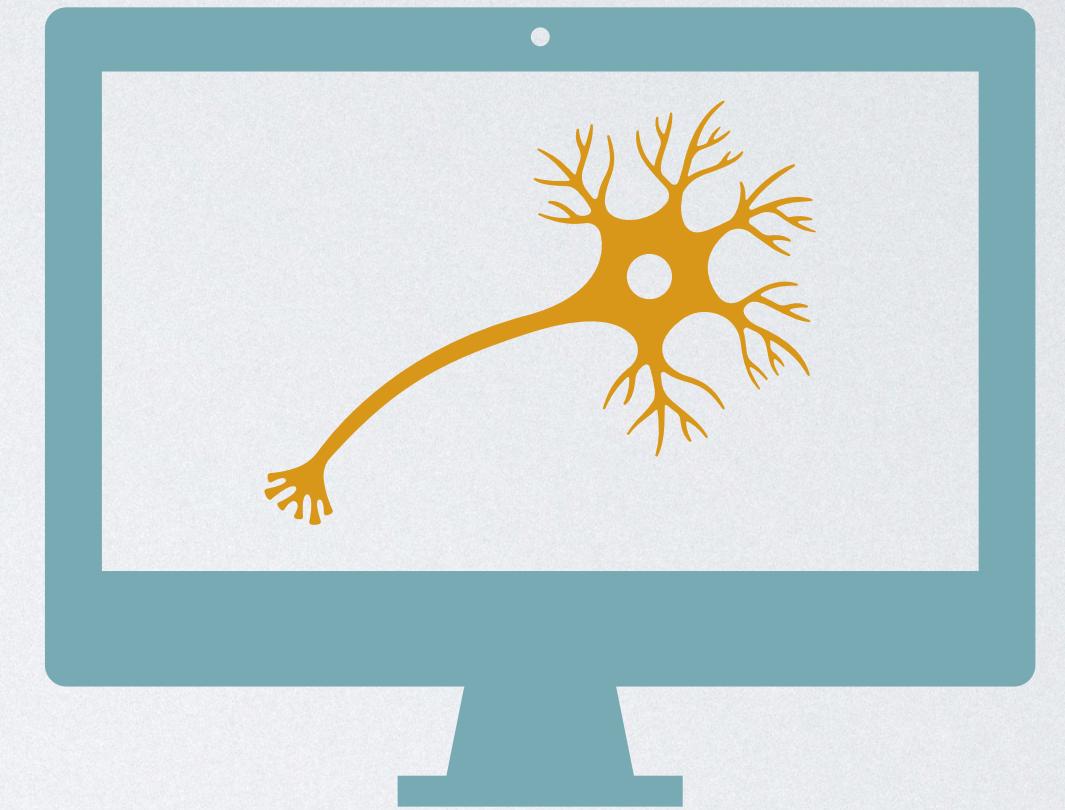
Probabilistic Systems are Becoming Pervasive



Randomized Algorithms
(improve efficiency)



Cyber-Physical Systems
(model uncertainty)



Artificial Intelligence
(describe statistical models)

Probabilistic Programs



Draw random **data** from distributions



Change **control-flow** at random



Probabilistic Programs

- True randomness
- A distribution on execution paths
- Probabilistic nondeterminism

```
if
| prob(1/3) → choice := 1
| prob(1/3) → choice := 2
| prob(1/3) → choice := 3
fi
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Probabilistic Programs

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choice :∈p (1 @ 1/3 | 2 @ 1/3 | 3 @ 1/3)
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Demonic Programs

- Dijkstra's **Guarded Command Language** (GCL)
- A set of execution paths
- Demonic nondeterminism

```
if
| true → prize := 1
| true → prize := 2
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Demonic Programs

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if
| true → prize := 1
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```

prize : \in_d {1, 2, 3}

Example: Monty Hall

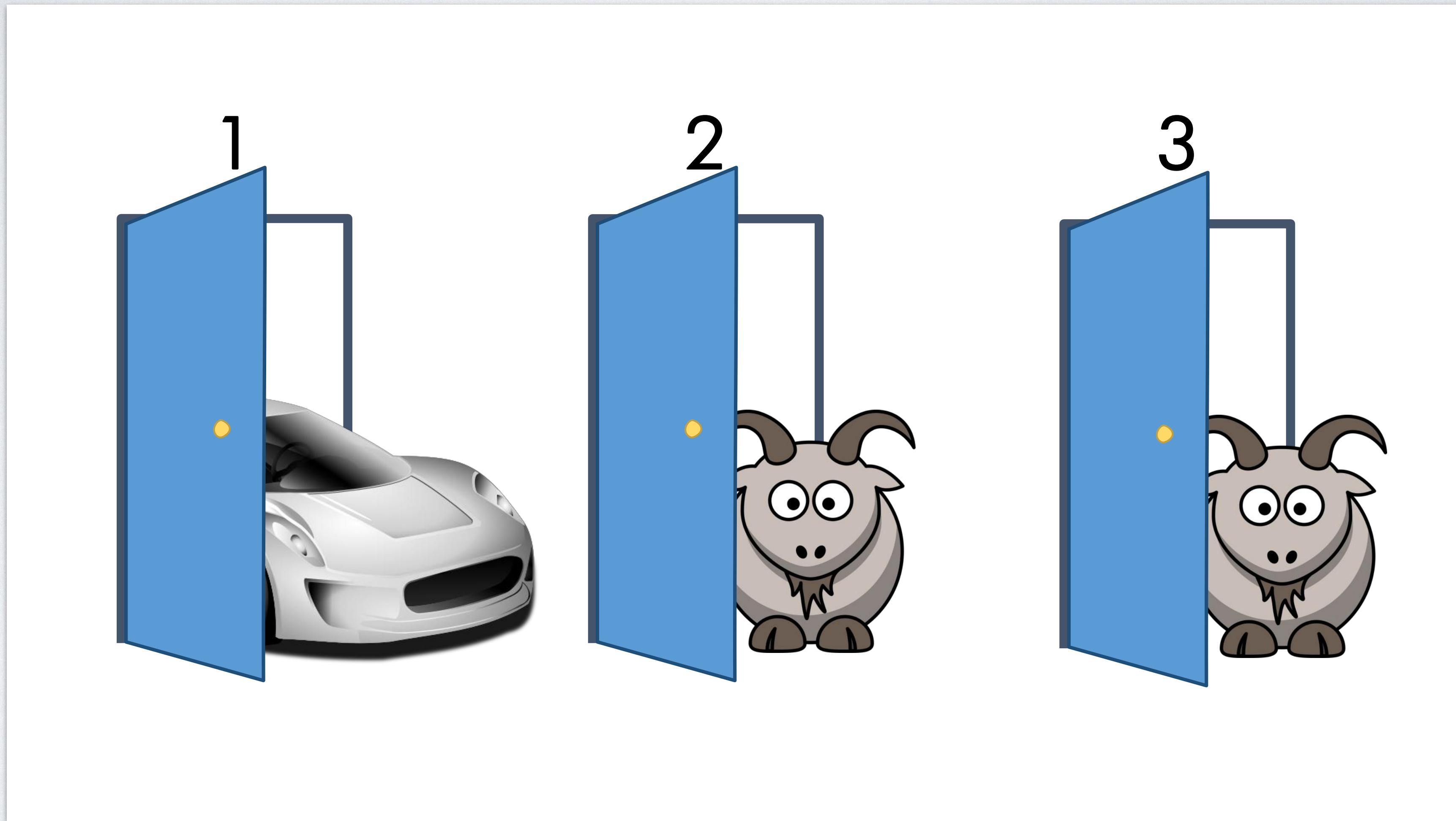


Image source: Maria Gorinova's Advances in Programming Languages (Guest Lecture) slides on Probabilistic Programming.



Example: Monty Hall

```
prize :∈d {1,2,3};  
choice :∈p (1 @ 1/3 | 2 @ 1/3 | 3 @ 1/3);  
host :∈d {1,2,3} \ {prize,choice};  
if switch then  
    choice :∈d {1,2,3} \ {choice,host}  
fi
```



Example: Monty Hall

- McIver and Morgan's **probabilistic Guarded Command Language** (pGCL)
- Combine two forms of nondeterminism:
 - Probabilistic
 - Demonic

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```

$$\mathbb{P}(choice = prize) = ?$$



Example: Monty Hall

- McIver and Morgan's **probabilistic Guarded Command Language** (pGCL)
- Combine two forms of nondeterminism:
 - Probabilistic
 - Demonic
- “Demons” minimize the probability

```
prize : ∈d {1,2,3};  
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$$\mathbb{P}(\text{choice} = \text{prize}) = ?$$



Example: Failure Modeling

```
fail := FALSE;  
c : $\in_d$  {0,1,2};  
while not(fail) and c > 0 do  
    fail : $\in_p$  (TRUE @ 0.1 | FALSE @ 0.9 );  
    c := c - 1  
od
```



Example: Failure Modeling

- An example of **probabilistic modeling checking**
- Send c messages, each with a failure probability 0.1

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fail := FALSE;  
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od
```



Example: Failure Modeling

- An example of **probabilistic modeling checking**
- Send c messages, each with a failure probability 0.1
- What is the probability of success?

```
fail := FALSE;  
c :∈d {0,1,2};  
while not(fail) and c > 0 do  
    fail :∈p (TRUE @ 0.1 | FALSE @ 0.9 );  
    c := c - 1
```

od

$$\mathbb{P}(\textit{fail} = \text{FALSE}) = ?$$



Example: Abstraction

```
fail := FALSE;  
[c=0] : $\in_d$  {TRUE, FALSE};  
while not(fail) and not([c=0]) do  
    fail : $\in_p$  (TRUE @ 0.1 | FALSE @ 0.9 );  
    [c=0] : $\in_a$  {TRUE, FALSE}  
od;
```



Example: Abstraction

- Program analysis introduces **abstraction**

- **Predicate Abstraction**

- $[c=0]$ is a Boolean variable

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fail := FALSE;  
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Example: Abstraction

- Program analysis introduces **abstraction**

- **Predicate Abstraction**

- $[c=0]$ is a Boolean variable

- **Abstraction nondeterminism**

- Maximize → Upper bound
 - Minimize → Lower bound

```
fail := FALSE;  
[c=0] : $\in_d$  {TRUE, FALSE};  
while not(fail) and not([c=0]) do  
    fail : $\in_p$  (TRUE @ 0.1 | FALSE @ 0.9 );  
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od;
```

$$\mathbb{P}(\text{fail} = \text{FALSE}) = ?$$



How to automate such quantitative reasoning
about probabilistic programs?



How to automate such **quantitative** reasoning
about probabilistic programs?

Examples

What is the probability that an assertion holds?



How to automate such quantitative reasoning about probabilistic programs?

Examples

What is the probability that an assertion holds?

What is the expected value of an expression?



How to automate such quantitative reasoning about probabilistic programs?

Examples

What is the probability that an assertion holds?

What is the expected value of an expression?

What is the expected time complexity of a program?



Challenge I: How to support multiple confluence operations?

... : ϵ_p ...

... : ϵ_d ...

... : ϵ_a ...



Semantic Algebras

- **Kleene Algebras:** A **compositional** and **flexible** framework for program semantics

Program Construct

A program S

Branching between A and B

Sequencing of A and B

Iteration (i.e., loop) of A

“**abort**”, “**skip**”

Algebraic Representation

An interpretation \mathbb{S} of S into the algebra

$A \oplus B$

$A \otimes B$

A^*

$0, \underline{1}$



Do Kleene Algebras Suffice?



Do Kleene Algebras Suffice?

```
if
| true → x := 1
| true → x := 2
| true → x := 3
fi
```



Do Kleene Algebras Suffice?

```
if
| true → x := 1           ([true] ⊗ x := 1)
| true → x := 2           ⊕ ([true] ⊗ x := 2)
| true → x := 3           ⊕ ([true] ⊗ x := 3)
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```



Do Kleene Algebras Suffice?

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| prob(1/3) → x := 1
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```



Do Kleene Algebras Suffice?

if

| **true** → $x := 1$

$([\text{true}] \otimes x := 1)$

| **true** → $x := 2$

$\oplus ([\text{true}] \otimes x := 2)$

| **true** → $x := 3$

$\oplus ([\text{true}] \otimes x := 3)$

fi

if

| **prob(1/3)** → $x := 1$

$([\text{prob}(1/3)] \otimes x := 1)$

| **prob(1/3)** → $x := 2$

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fi



Do Kleene Algebras Suffice?

```
if
| true → x : ∈p (1 @ 1/2 | 2 @ 1/2)
| true → x : ∈p (3 @ 1/2 | 4 @ 1/2)
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```



Do Kleene Algebras Suffice?

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if
| true → x :∈P (1 @ 1/2 | 2 @ 1/2)
| true → x :∈P (3 @ 1/2 | 4 @ 1/2)
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```

$$(([prob(1/2)] \otimes x := 1) \oplus ([prob(1/2)] \otimes x := 2)) \\ \oplus(([prob(1/2)] \otimes x := 3) \oplus ([prob(1/2)] \otimes x := 4))$$



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Do Kleene Algebras Suffice?

if

| **true** → $x : \in_p (1 @ 1/2 \mid 2 @ 1/2)$

| **true** → $x : \in_p (3 @ 1/2 \mid 4 @ 1/2)$

fi

$$(([prob(1/2)] \otimes x := 1) \oplus ([prob(1/2)] \otimes x := 2)) \\ \oplus(([prob(1/2)] \otimes x := 3) \oplus ([prob(1/2)] \otimes x := 4))$$

$$= ([prob(1/2)] \otimes x := 1) \\ \oplus ([prob(1/2)] \otimes x := 2) \\ \oplus ([prob(1/2)] \otimes x := 3) \\ \oplus ([prob(1/2)] \otimes x := 4)$$

Probabilities sum up to 2!



Our Approach: Markov Algebras

- Key observation: Probabilistic programs have **multiple confluence operations**

$$\langle M, \sqsubseteq, \otimes, \oplus_\phi, \sqcap, \underline{0}, \underline{1} \rangle$$



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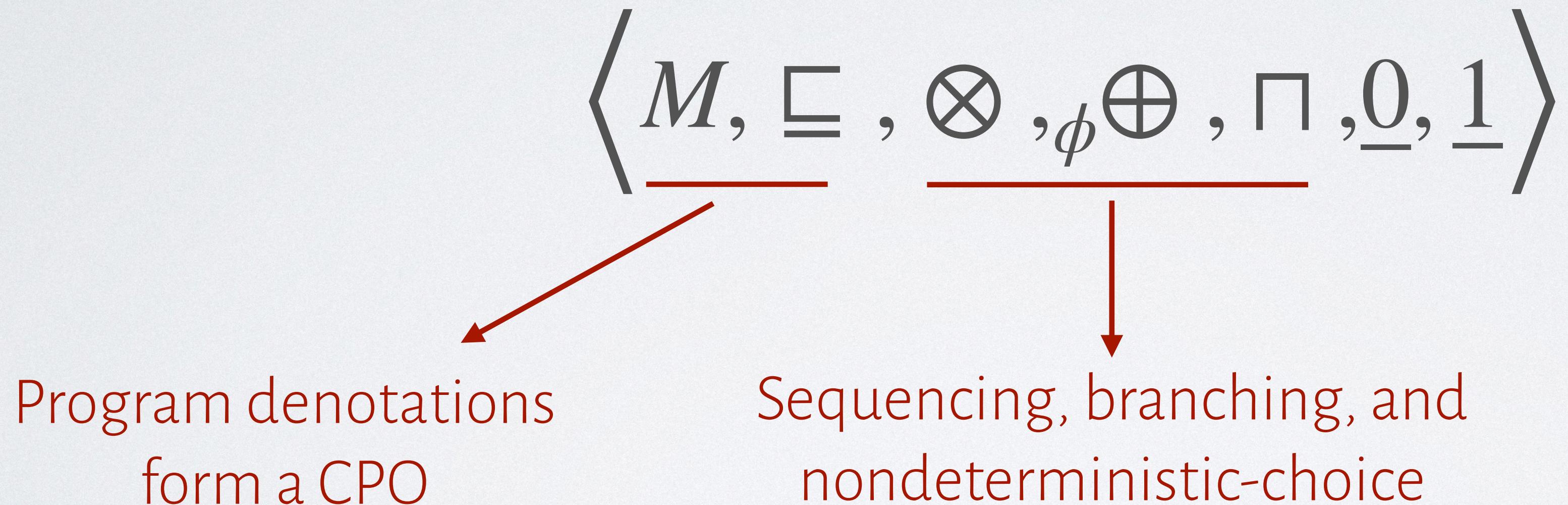
$$\left\langle M, \sqsubseteq, \overline{\underline{}}, \otimes, \oplus_{\phi}, \sqcap, \underline{0}, \underline{1} \right\rangle$$

Program denotations
form a CPO



Our Approach: Markov Algebras

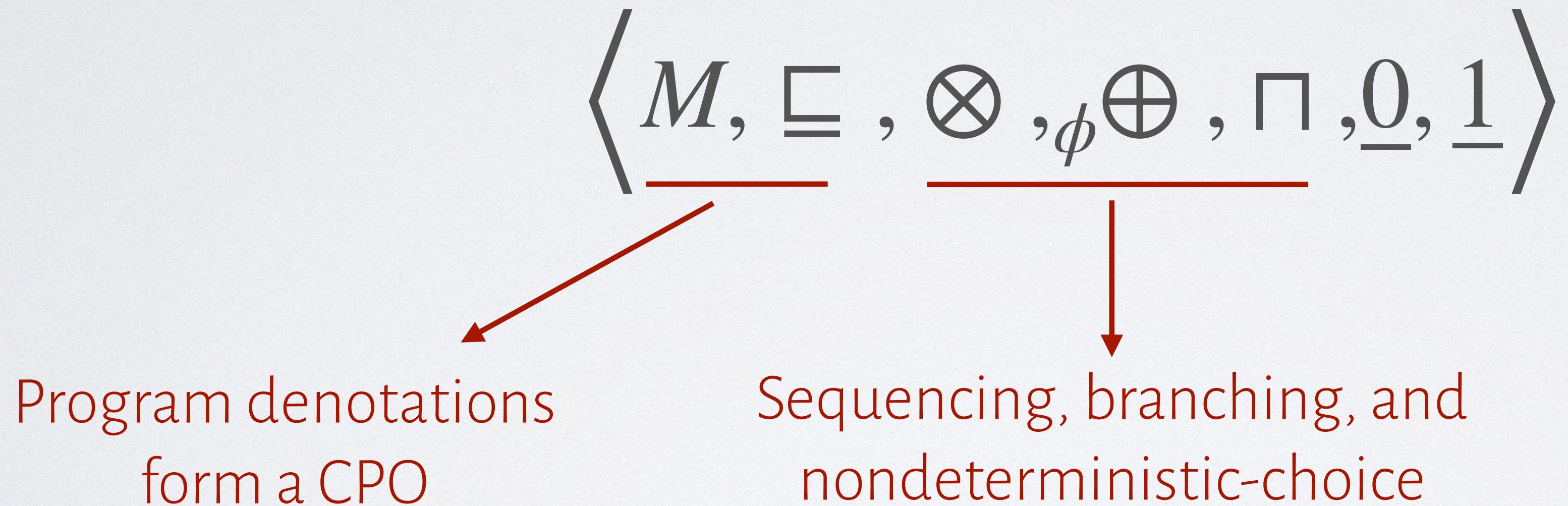
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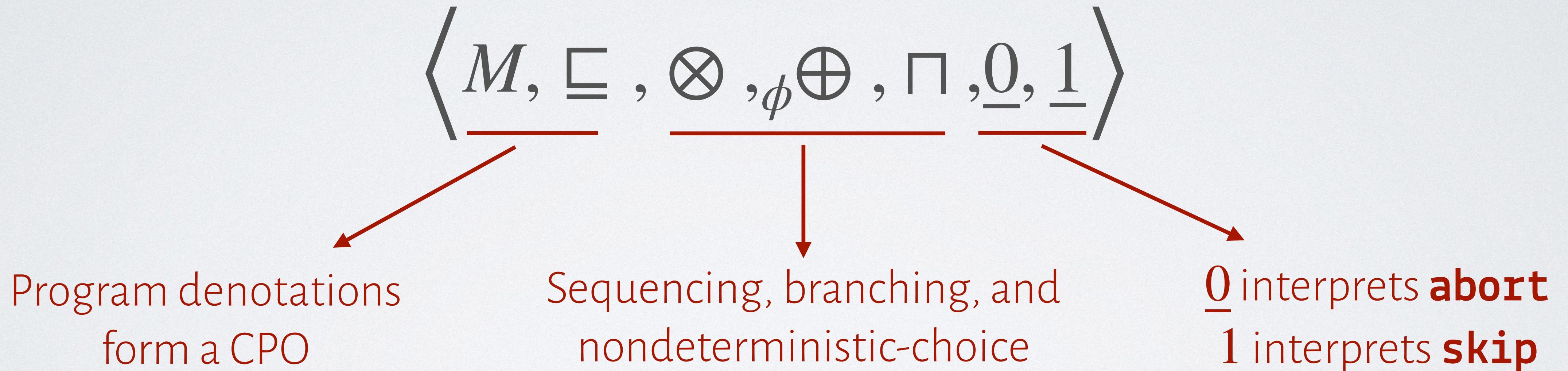
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Easy to extend with more confluence operations!

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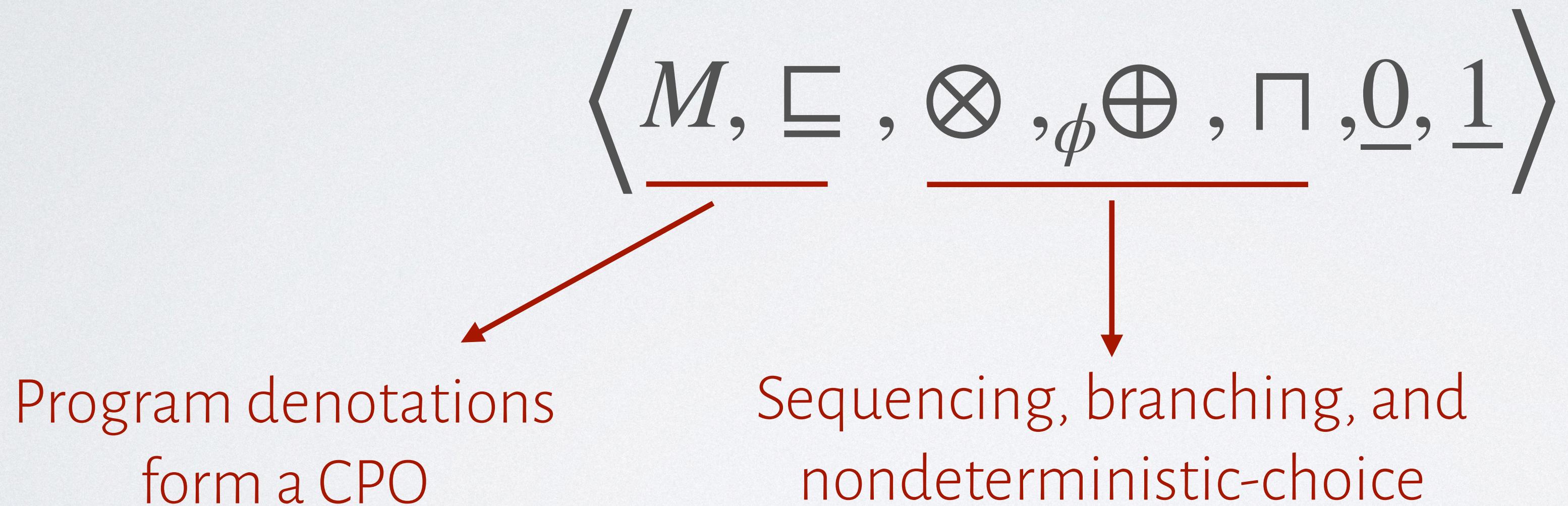


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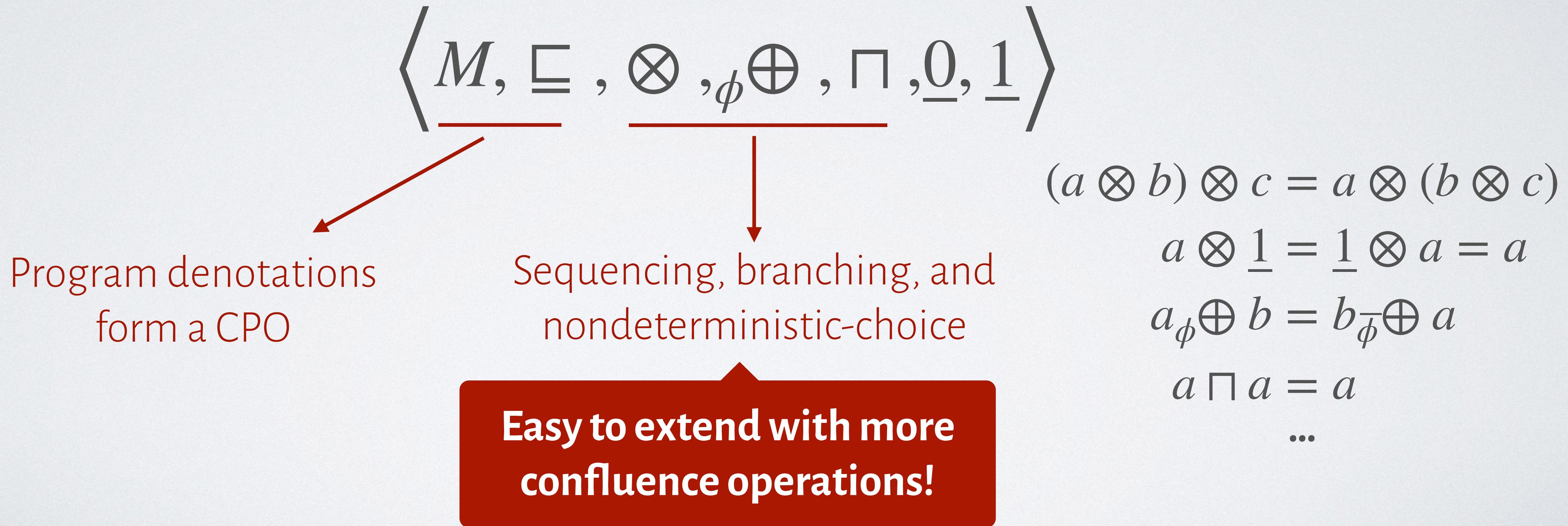
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| true → x : ∈p (1 @ 1/2 | 2 @ 1/2)
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$$(x := 1_{1/2} \oplus x := 2) \sqcap (x := 3_{1/2} \oplus x := 4)$$



Markov Algebras Suffice!

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```
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```

$$(x := 1_{1/2} \oplus x := 2) \sqcap (x := 3_{1/2} \oplus x := 4)$$

```
while x>0 do
  x : ∈p (x+1 @ 1/2 | x-1 @ 1/2)
od
```



Markov Algebras Suffice!

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while x > 0 do
  x : ∈p (x + 1 @ 1/2 | x - 1 @ 1/2)
od
```

$$\mu S . ((x := x + 1_{1/2} \oplus x := x - 1) \otimes S)_{[x > 0]} \oplus \text{skip}$$



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```
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Recursive Program Scheme



Challenge II: How to carry out quantitative analyses efficiently?

```
while prob(2/3) do  
    x := x + 1  
od
```



Iterative Program Analysis

```
while prob(2/3) do
```

```
    x := x + 1
```

```
od
```

$$\mu S . ((x := x+1) \otimes S)_{[2/3]} \oplus \text{skip}$$



Iterative Program Analysis

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```

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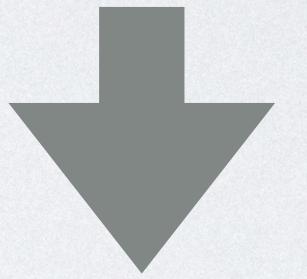
$$\mu S . ((x := x+1) \otimes S)_{[2/3]} \oplus \text{skip}$$

- Markov algebra for computing $\mathbb{E}[\Delta x]$
- Sequencing: $r \otimes t \triangleq r + t$
- Branching: $r_p \oplus t \triangleq p * r + (1 - p) * t$

Iterative Program Analysis

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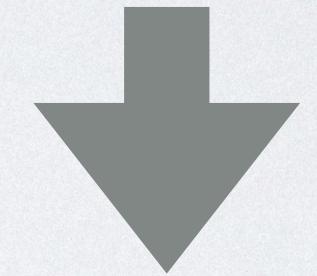
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$$\begin{aligned}
 \kappa^{(0)} &= 0 \\
 \kappa^{(1)} &= 2/3 * (1 + \kappa^{(0)}) + 1/3 * 0 = 2/3 \\
 \kappa^{(2)} &= 2/3 * (1 + \kappa^{(1)}) + 1/3 * 0 = 10/9 \\
 &\dots \\
 \kappa^{(\infty)} &= 2
 \end{aligned}$$

Iterative Program Analysis

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while prob(2/3) do
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$$\kappa^{(0)} = 0$$

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$$\kappa^{(2)} = 2/3 * (1 + \kappa^{(1)}) + 1/3 * 0 = 10/9$$

...

$$\kappa^{(\infty)} = 2$$

Need ∞ iterations to converge!



Non-iterative Program Analysis

```
while prob(2/3) do  
    x := x + 1  
od
```

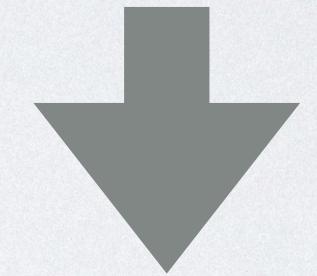
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- Markov algebra for computing $\mathbb{E}[\Delta x]$
- Sequencing: $r \otimes t \triangleq r + t$
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Equivalent to solve:

$$s = 2/3 * (1 + s) + 1/3 * 0,$$

Analytical solution:

$$s = 2$$

No need for iteration!



Beyond Loops

```
proc X begin
    if prob(1/3) then
        skip
    else
        call X;
        call X
    fi
end
```



Beyond Loops

$$X = \mathbf{skip}_{1/3} \oplus (X \otimes X)$$

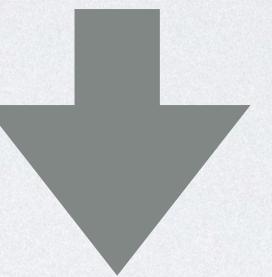
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Computing $\mathbb{P}[\text{terminate}]$

$$p = 1/3 * 1 + 2/3 * (p * p)$$

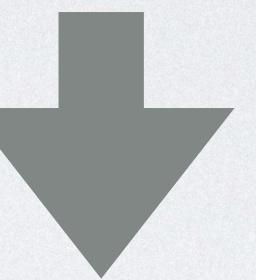


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Non-linear!



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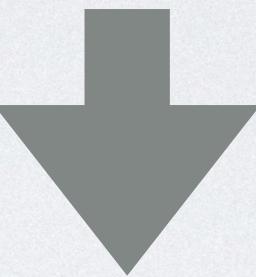


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$$p = 1/3 * 1 + 2/3 * (p * p)$$

Newton's method

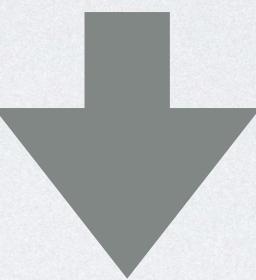


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Newton's method

$$f(x) = 1/3 * 1 + 2/3 * (x * x)$$

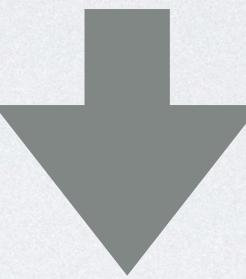


Beyond Loops

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    fi
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$$X = \text{skip}_{1/3} \oplus (X \otimes X)$$

Non-linear!



Computing $\mathbb{P}[\text{terminate}]$

$$p = 1/3 * 1 + 2/3 * (p * p)$$

Newton's method

$$f(x) = 1/3 * 1 + 2/3 * (x * x)$$

$$\Delta^{(i)} = (f(p^{(i)}) - p^{(i)}) + f'(p^{(i)}) * \Delta^{(i)}$$

$$p^{(i+1)} \leftarrow p^{(i)} + \Delta^{(i)}$$

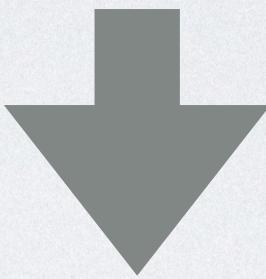


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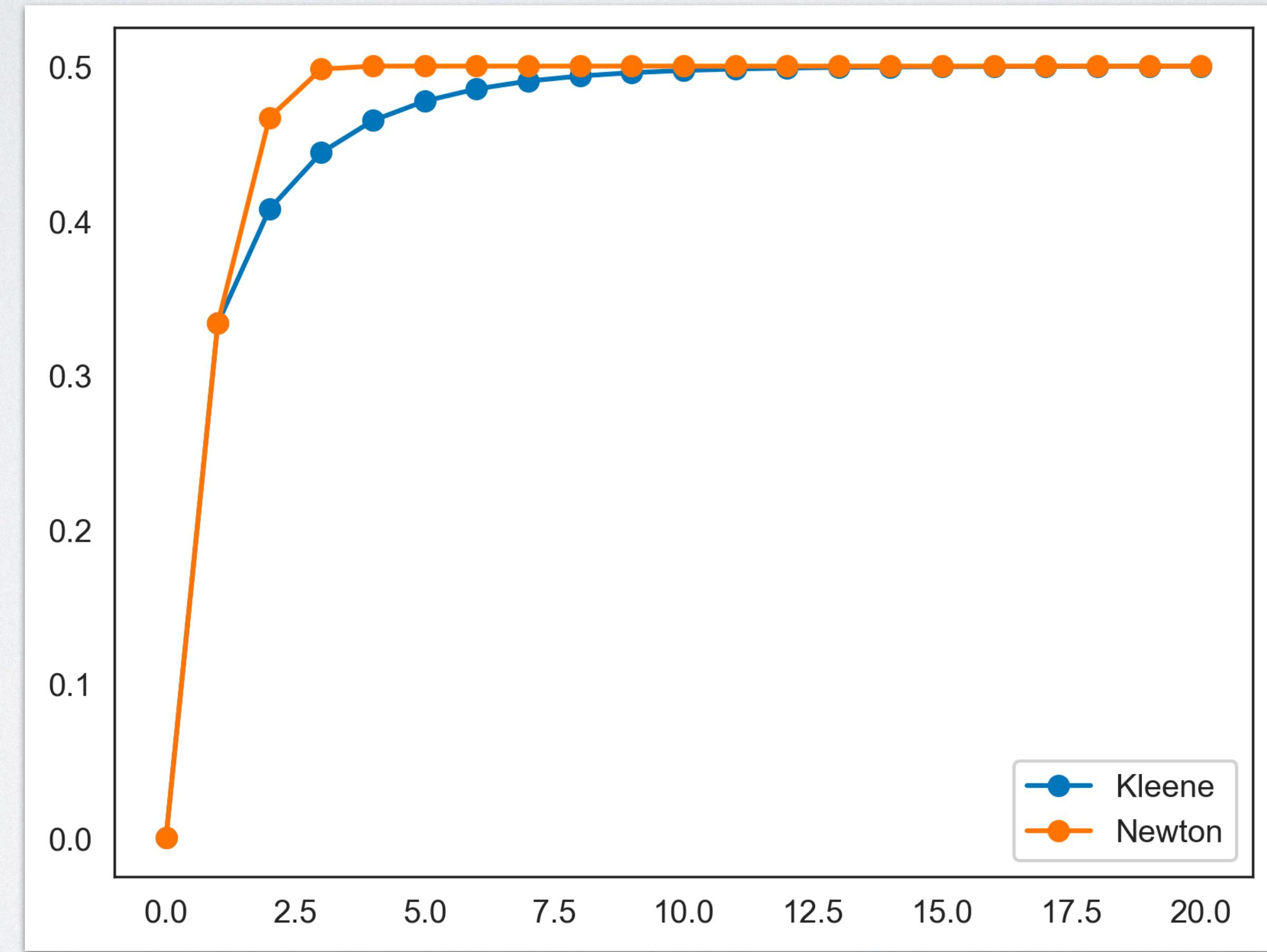
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Linear!

$$\Delta^{(i)} = (f(p^{(i)}) - p^{(i)}) + f'(p^{(i)}) * \Delta^{(i)}$$

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Newton's Method Converges Faster





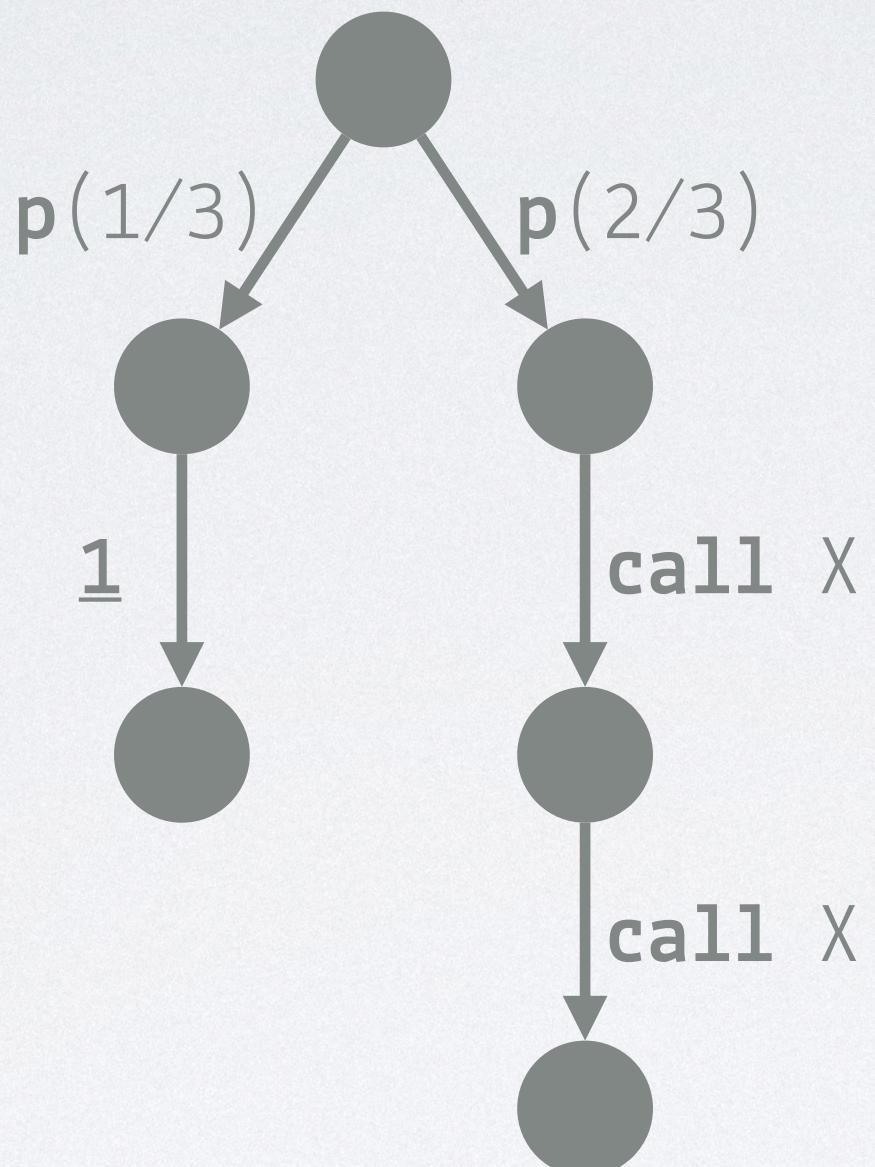
Newtonian Program Analysis (NPA)

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  else
    call X;
    call X
  fi
end
```

Newtonian Program Analysis (NPA)

```

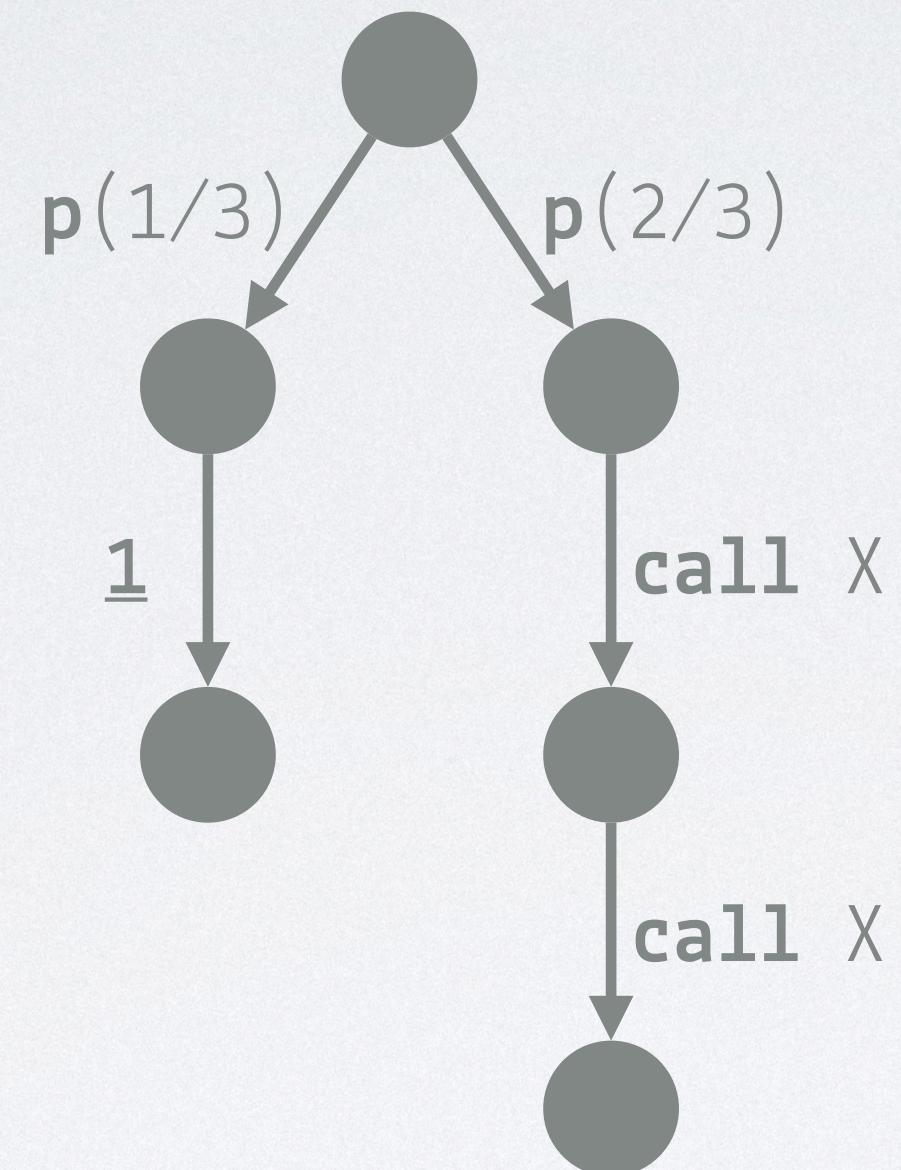
proc X begin
  if prob(1/3) then
    skip
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  fi
end
  
```

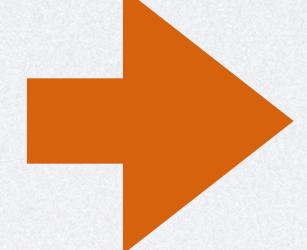


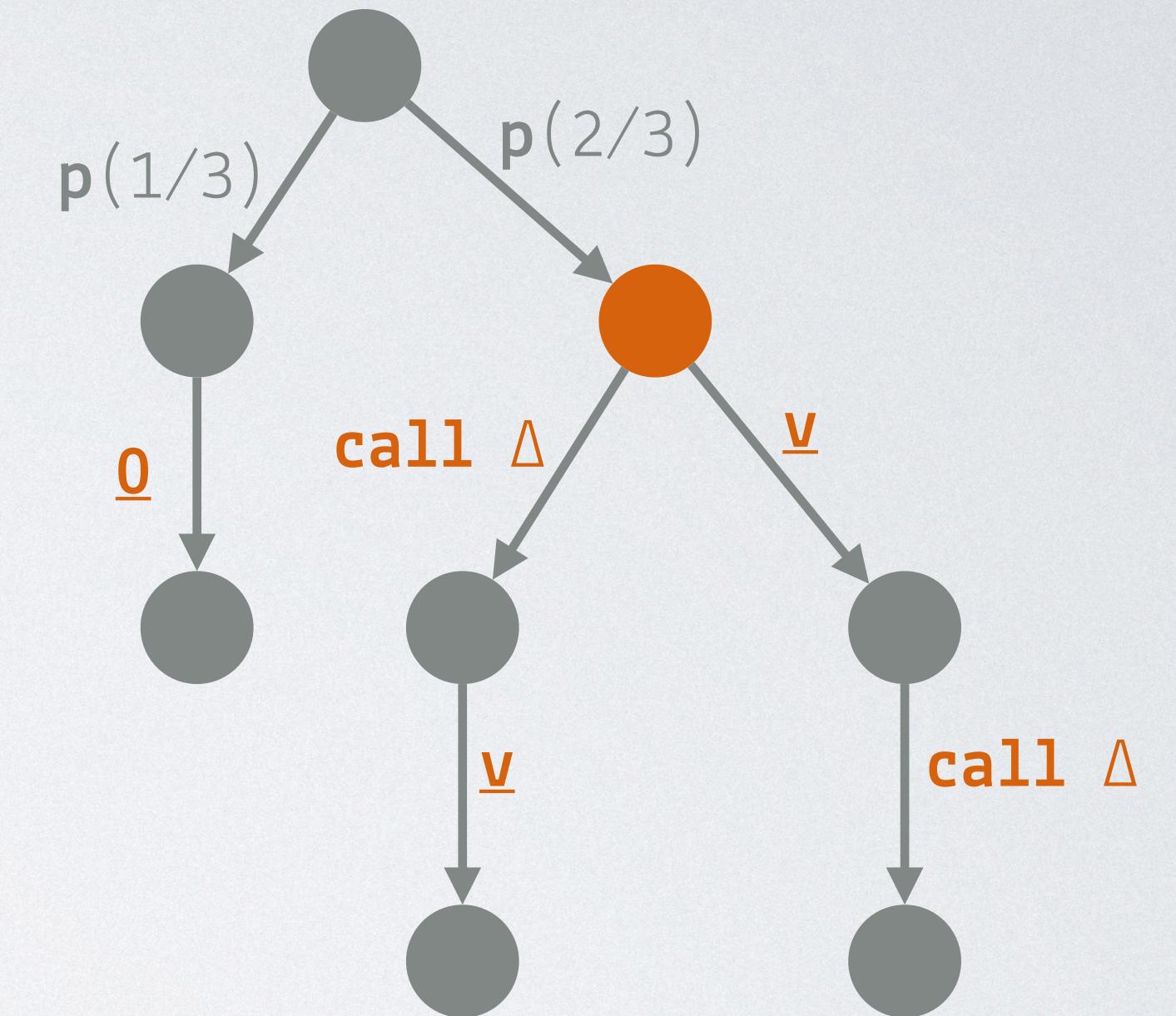
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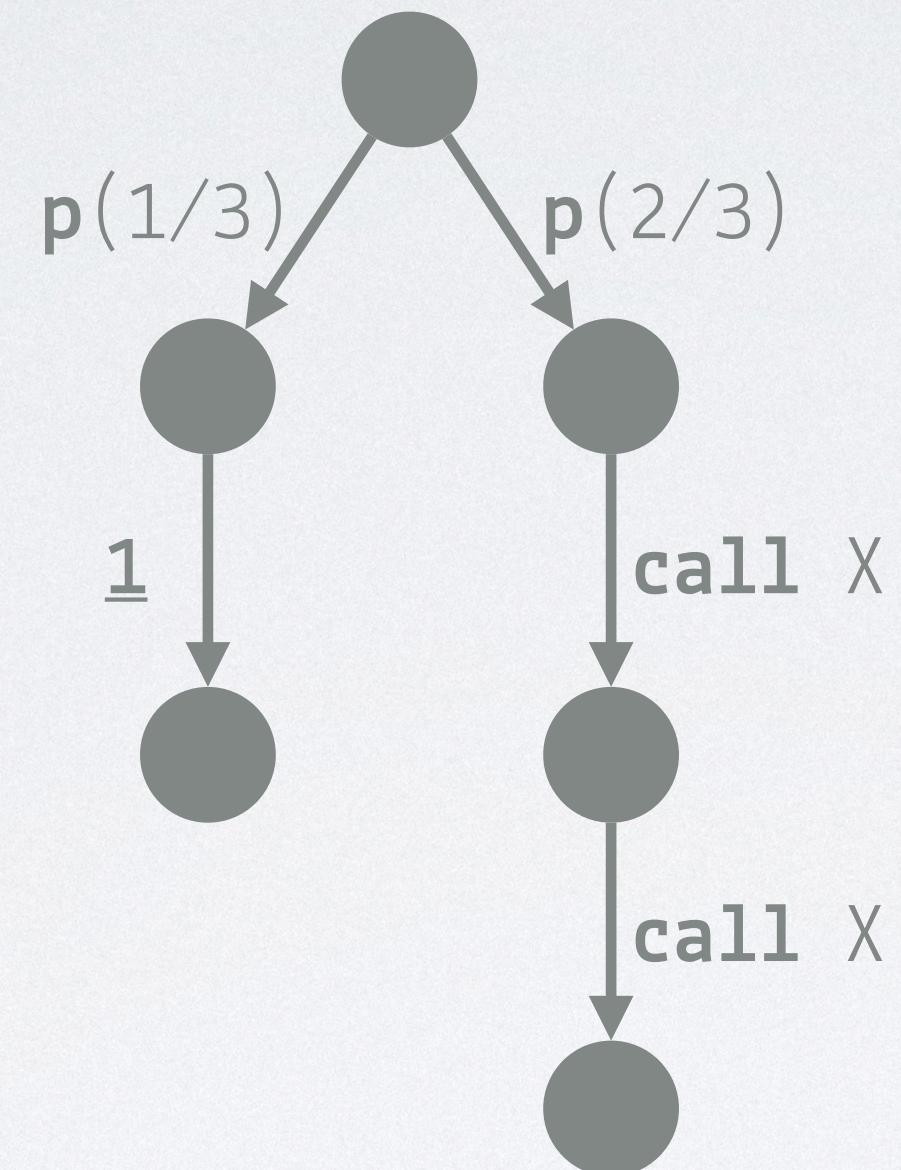
Differentiate

 When $X = \underline{v}$



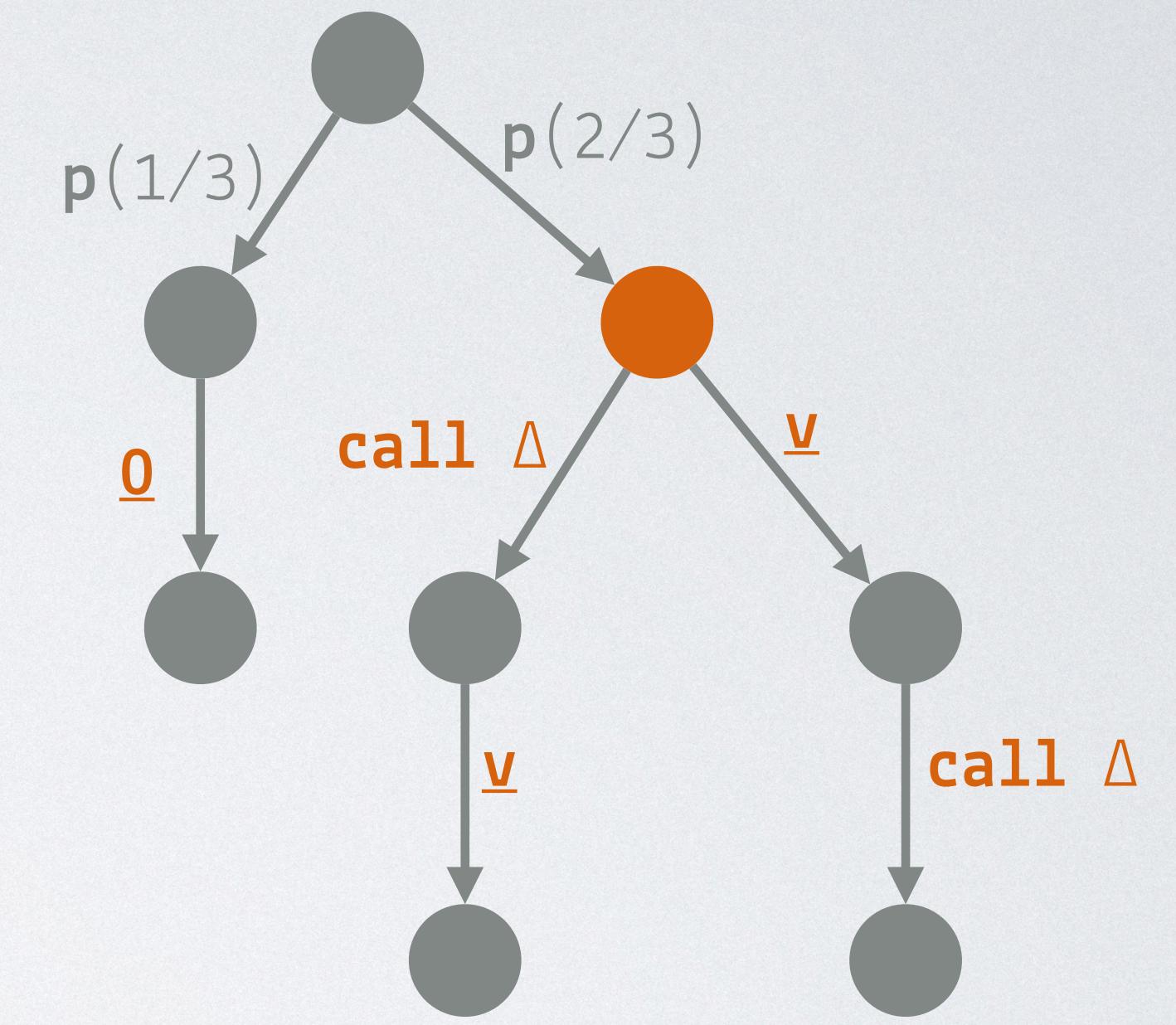
Newtonian Program Analysis (NPA)

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Differentiate
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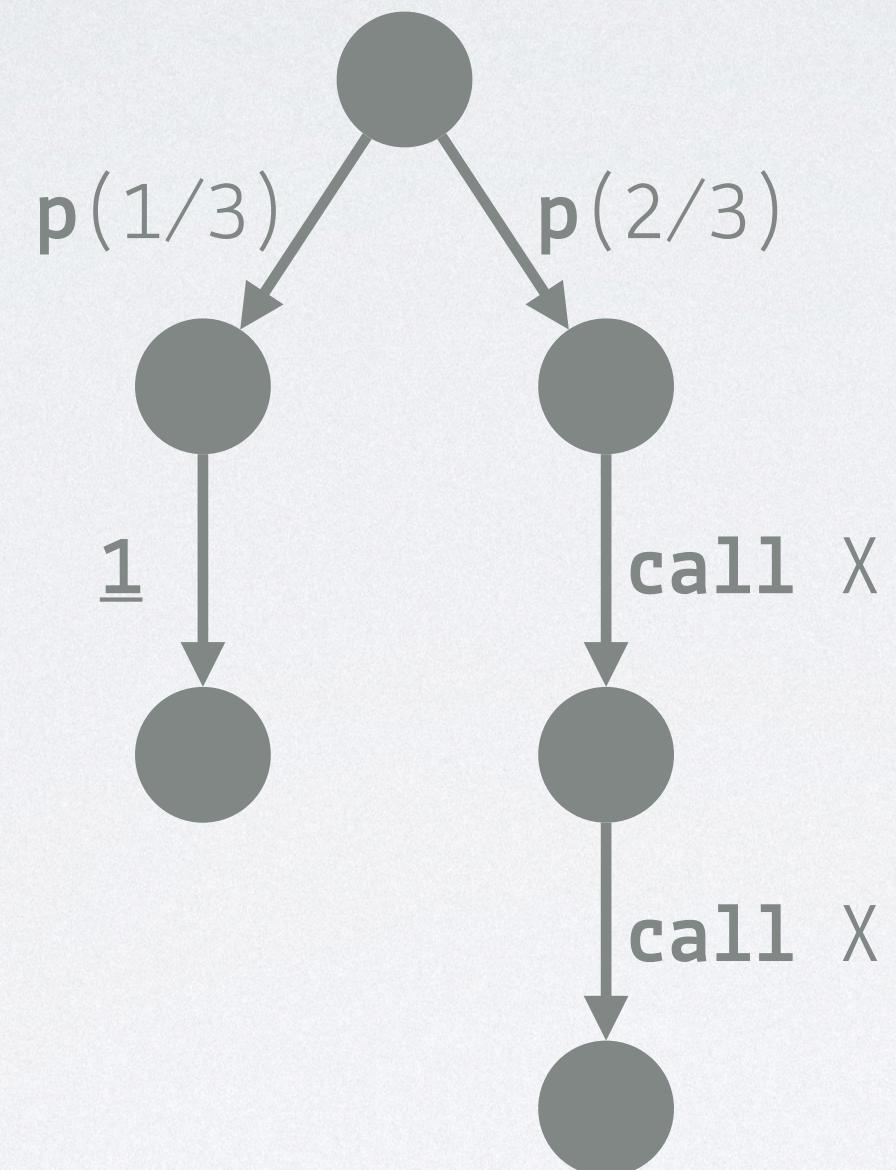


Every root-to-leaf path
 contains **at most one call!**

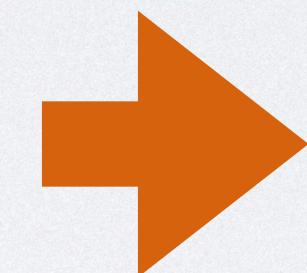
Newtonian Program Analysis (NPA)

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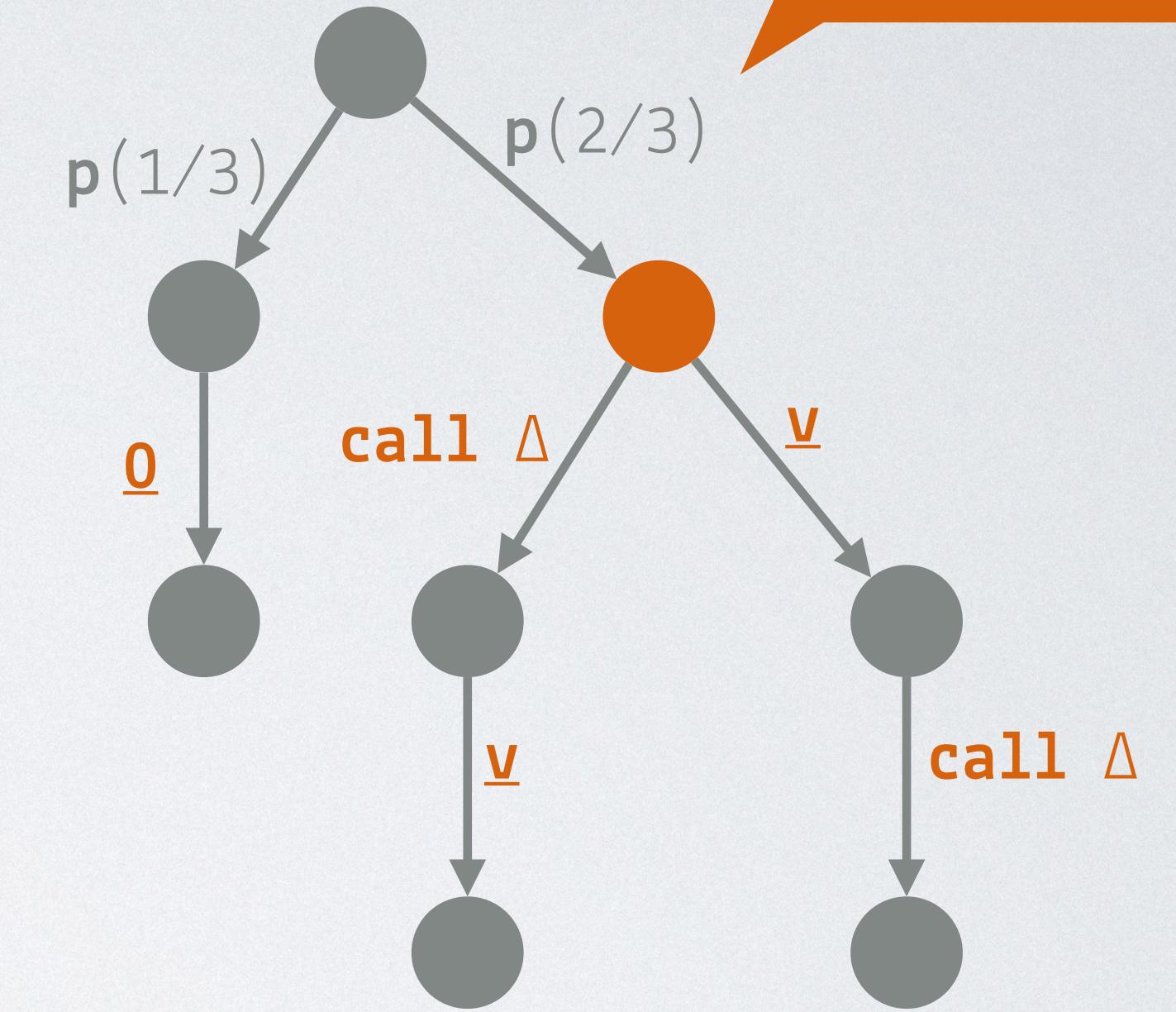
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Differentiate



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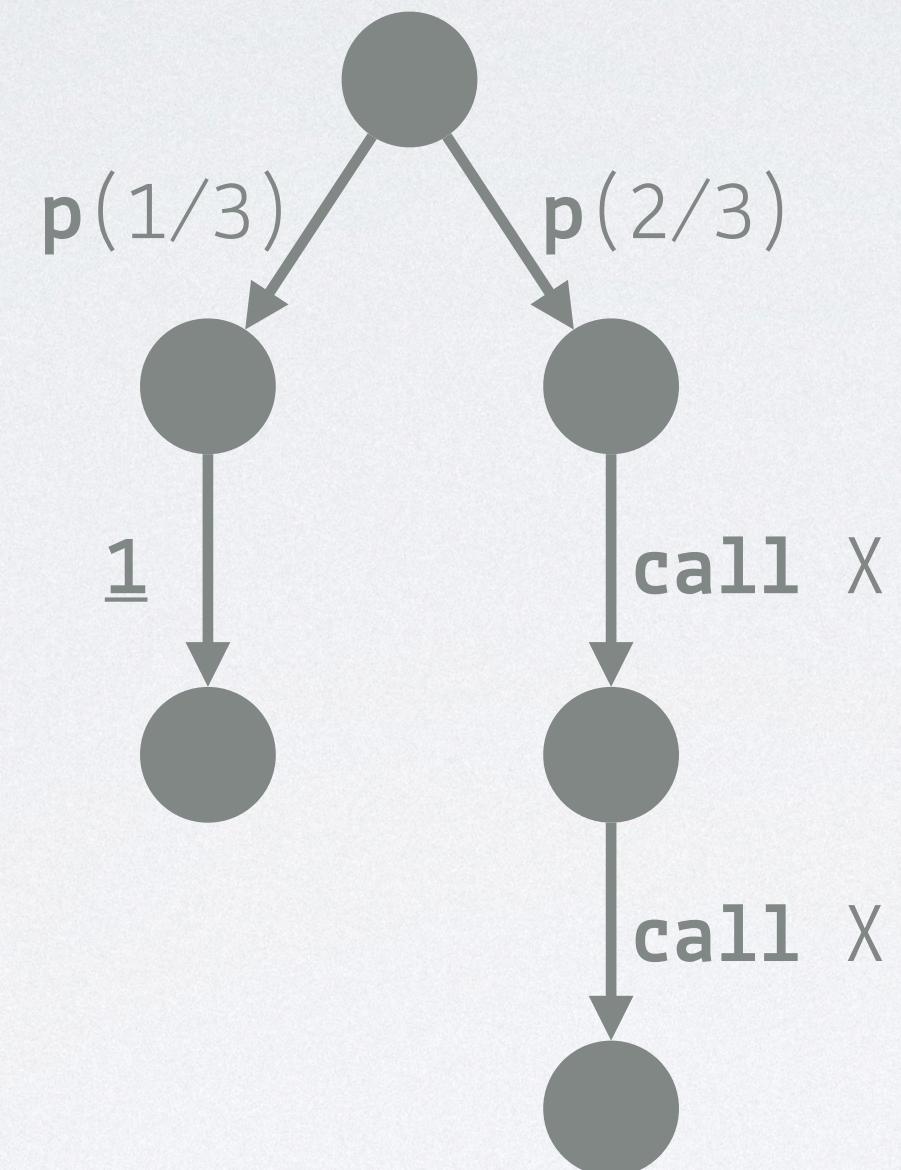
Linear!

Every root-to-leaf path contains **at most one call!**

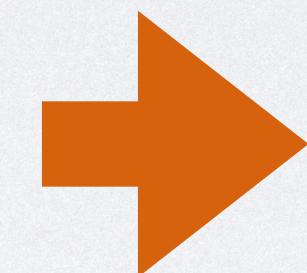
Newtonian Program Analysis (NPA)

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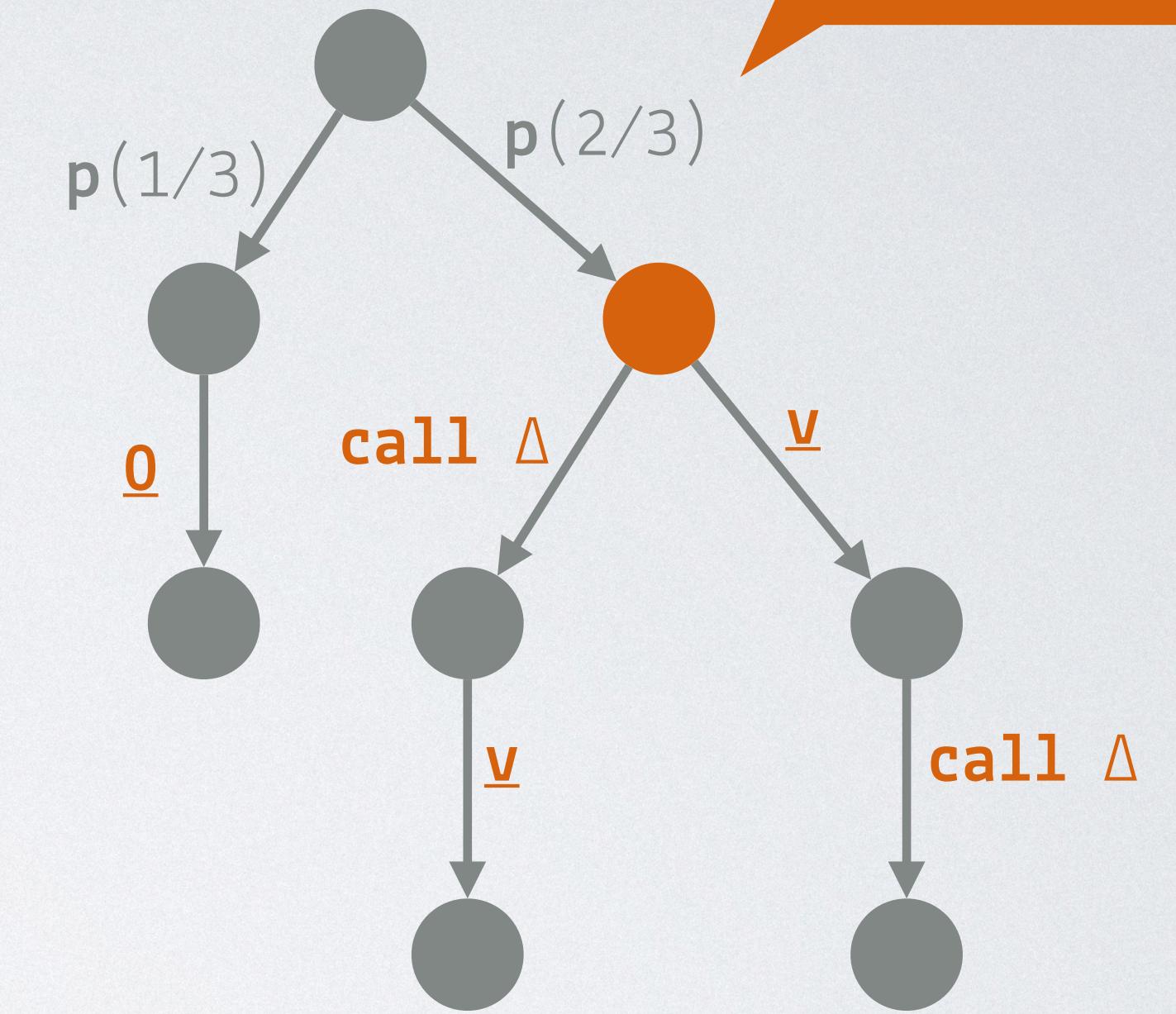
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  else
    call X;
    call X
  fi
end
  
```



Differentiate



When $X = \underline{v}$



Linear!

$$\frac{d(f * g)}{dx} = \frac{df}{dx} * g + f * \frac{dg}{dx}$$

Every root-to-leaf path contains **at most one call!**



Our Approach: NPA for pre-Markov Algebras

- Key idea: Apply Newton's method to **pre-Markov algebras**
- We develop a differentiation routine for **recursive program schemes**



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Support multiple confluences,
loops, and recursion



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$$\langle M, \oplus, \otimes, {}_\phi\oplus, \sqcap, \underline{0}, \underline{1} \rangle$$



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\oplus defines a partial order and gives an additive structure

$$\langle M, \oplus, \otimes, \phi^\oplus, \sqcap, \underline{0}, \underline{1} \rangle$$



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Our Approach: NPA for pre-Markov Algebras

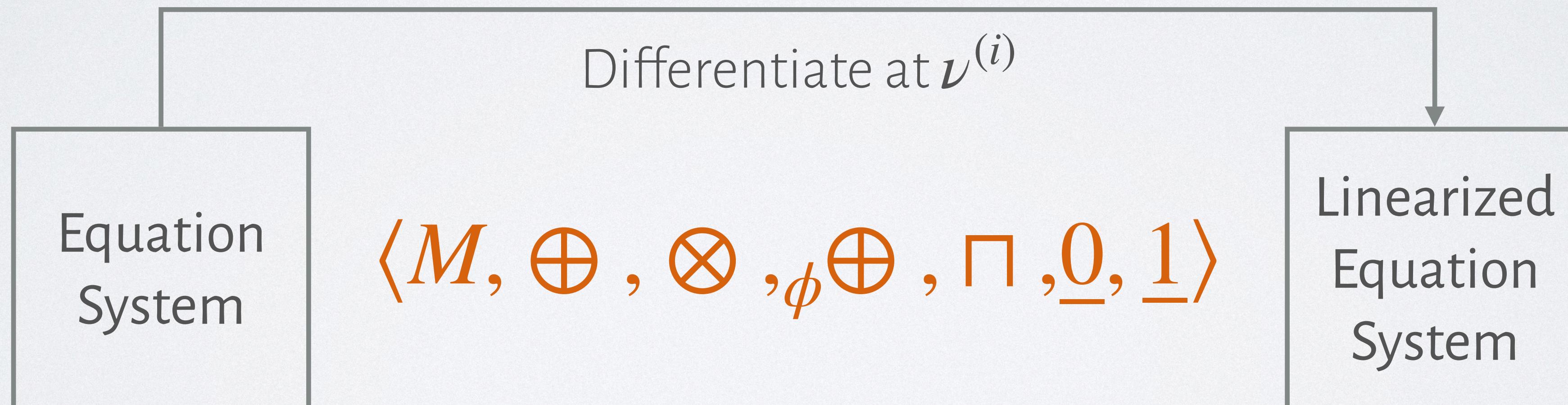
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Equation
System

$$\langle M, \oplus, \otimes, \phi^\oplus, \Pi, \underline{0}, \underline{1} \rangle$$

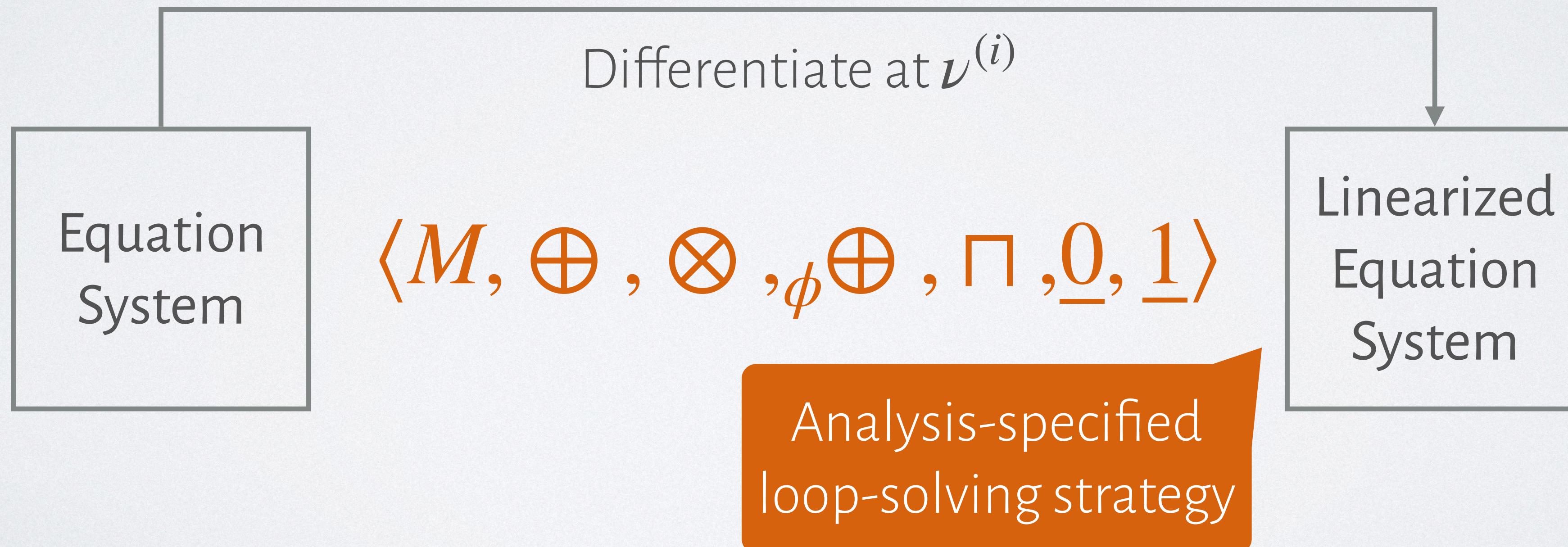
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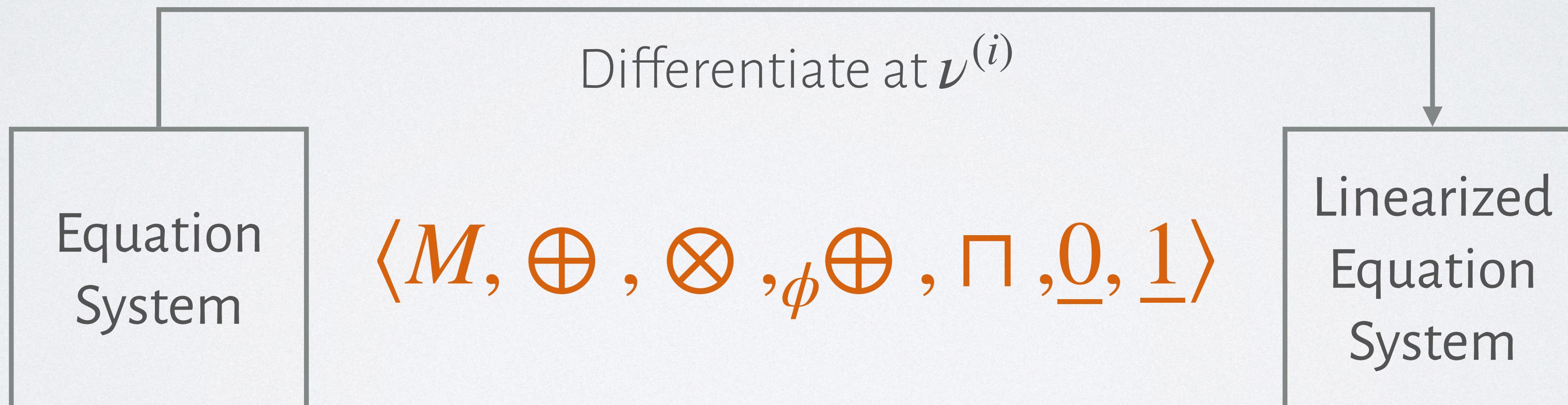
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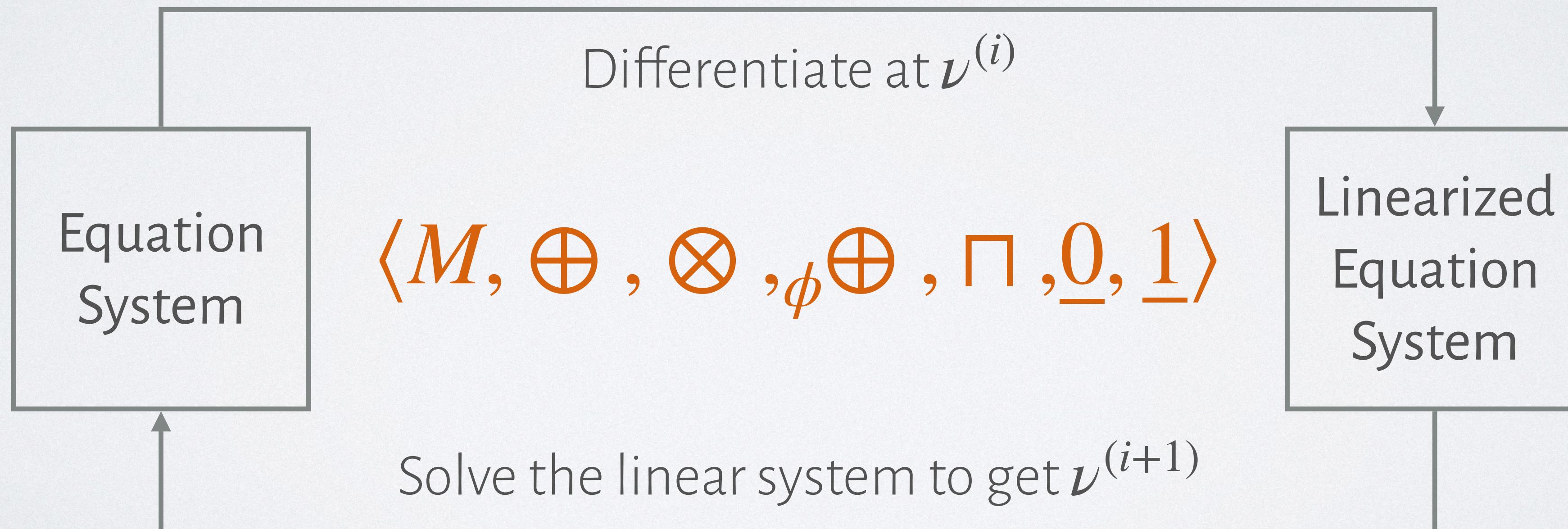
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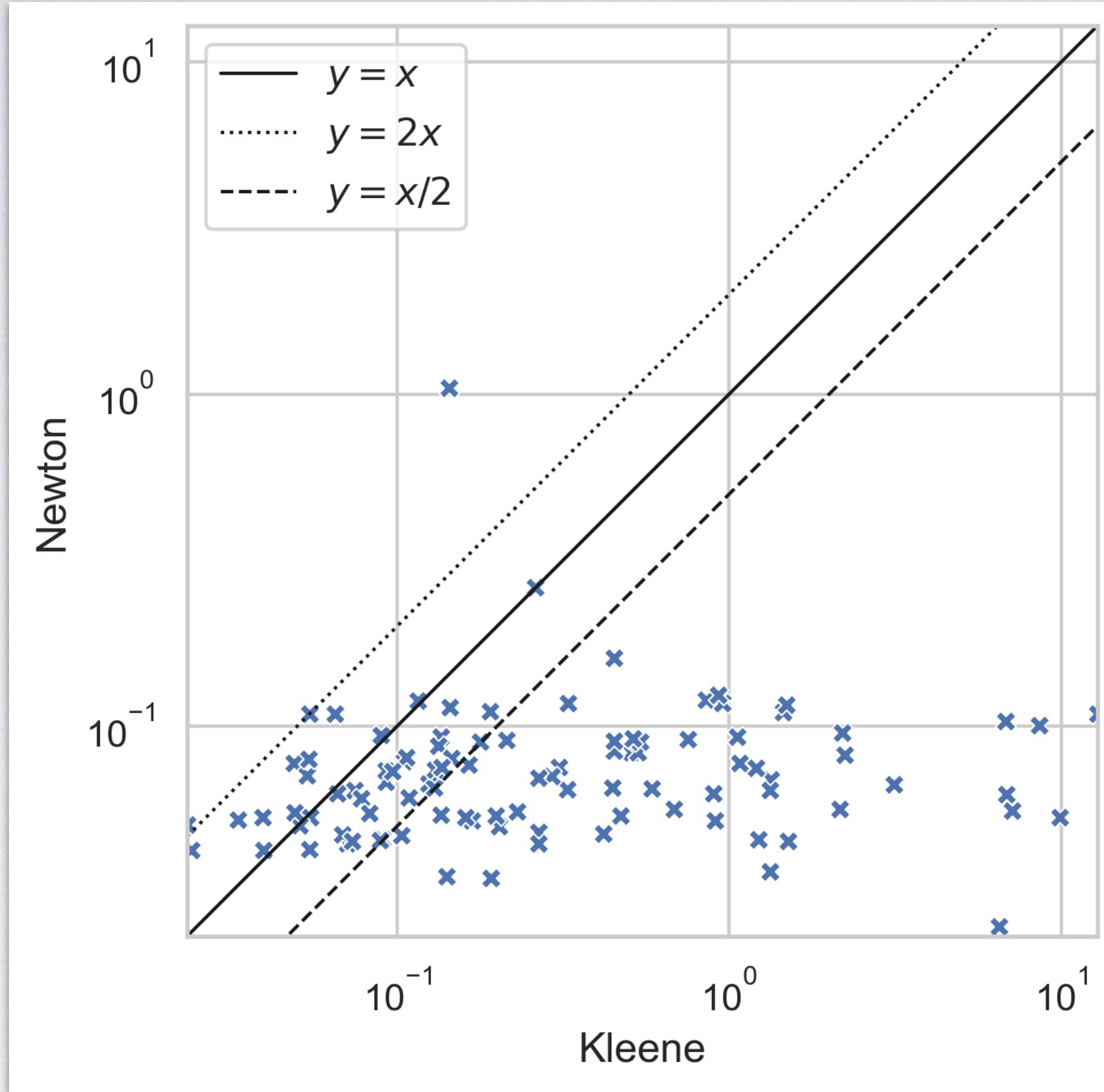


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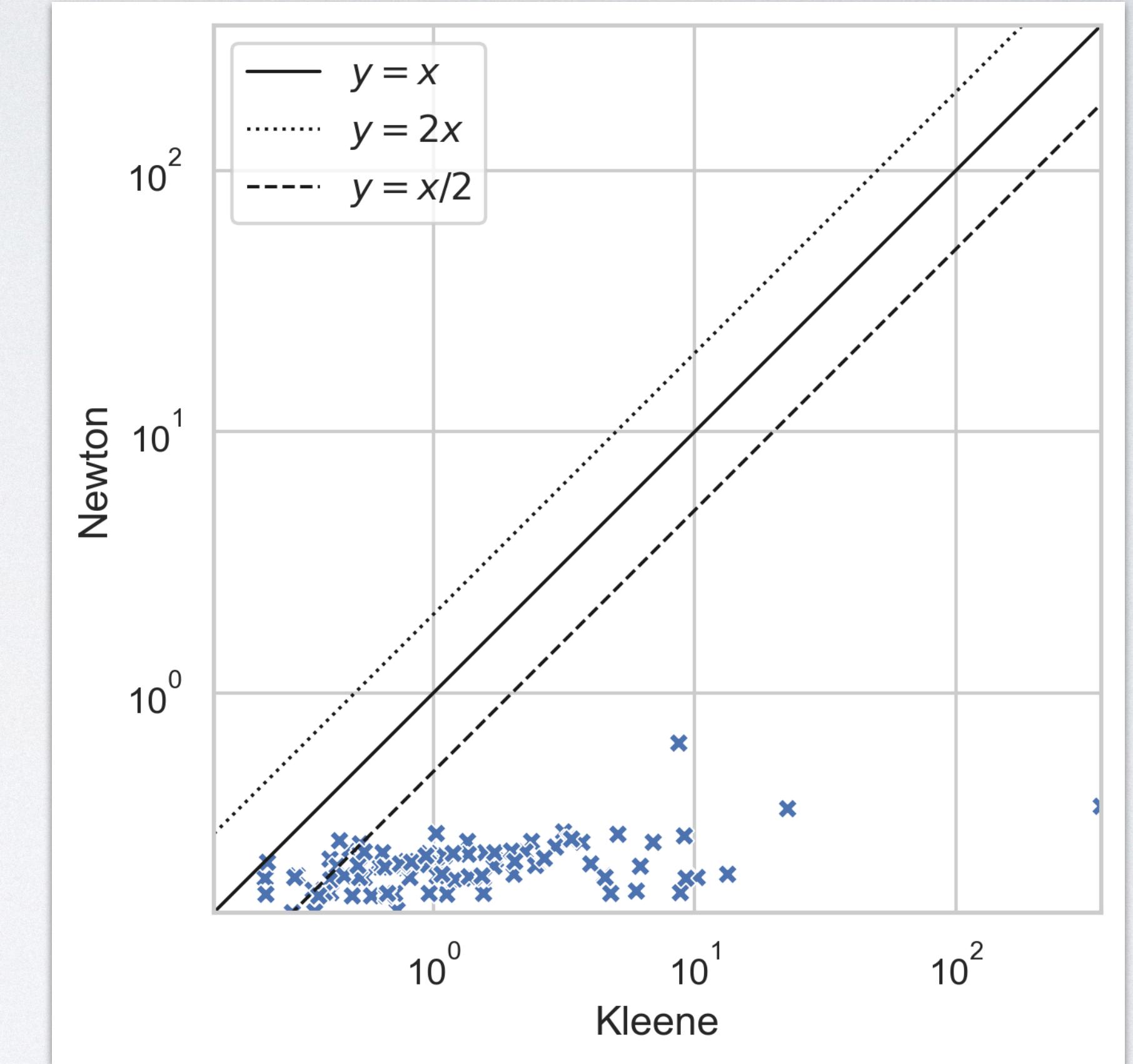
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Preliminary Evaluation



Reaching Probability



Expected Reward



Our Papers

- Di Wang, Jan Hoffmann, Thomas Reps (2018). **PMAF: An Algebraic Framework for Static Analysis of Probabilistic Programs.** In *PLDI'18*.
- Di Wang, Jan Hoffmann, Thomas Reps (2019). **A Denotational Semantics for Low-Level Probabilistic Programs with Nondeterminism.** In *MFPS'19*.
- Di Wang, Thomas Reps (2023). **Newtonian Program Analysis of Probabilistic Programs.** *Working Paper.*



Towards a **flexible** and **efficient** framework for program analysis of probabilistic programs

- Semantics:** Markov Algebras for Multiple Kinds of Confluences
- Algorithm:** Newton's Method for pre-Markov Algebras



Towards a **flexible** and **efficient** framework for program analysis of probabilistic programs

- Semantics:** Markov Algebras for Multiple Kinds of Confluences
- Algorithm:** Newton's Method for pre-Markov Algebras
- Representation:** Construction of Recursive Program Schemes