



Input data set can be a settings dialog, a CSV containing FSNs mapped to the callouts, or an FSN:Category tree mapping (and the mandatory attributes can be pulled)

Templates can be preset, giving relative coordinate control. The corresponding images will be smart-resized, colours can be automatically changed based on requirements too, if SVG files are used. Artists will need to make a list of category-level icons, and they will have to be religiously indexed in the database.

Positioning of the icons around the image can be randomized too, based on need, or there can be a strict template adherence. If required, given a parent product image, callouts can be arranged in a programmable or entirely random array around it.

The colour of the icons can be dictated in the data set, or it can be dictated by preset values for given attributes. Again, we'll need a large database of predefined values. There can also be a way to randomize based on Brand-approved colours.

Input and output locations can be set. This is only for the parent image files. The icons, naturally, will have to be pulled from the database.

Click to run the selected process

Preview will be displayed here, picking a random FSN from the given list, and showing the results with the selected template.