

CONVERSATIONS

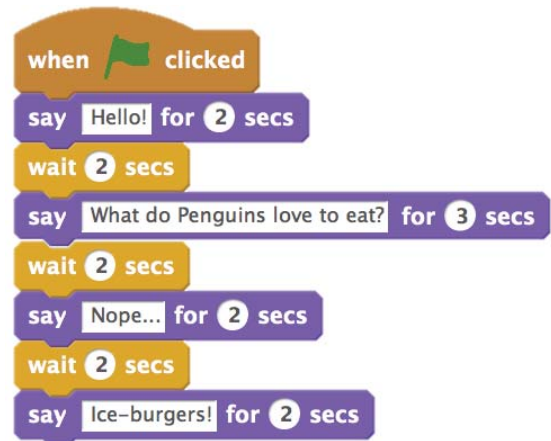
WHAT ARE DIFFERENT WAYS TO COORDINATE INTERACTIONS BETWEEN SPRITES?

In this activity, you'll explore different ways to program sprites to have conversations! Experiment with timing and explore using broadcast by remixing a joke project.



START HERE

- ❑ Look inside the Penguin Jokes project:
<http://scratch.mit.edu/projects/10015800>
- ❑ Investigate the code to see how the wait and say blocks are used to coordinate the conversation.
- ❑ Remix the project to use the broadcast and when I receive blocks instead of wait blocks.



FEELING
STUCK?

THAT'S OKAY! TRY THESE THINGS...



FINISHED?

- ❑ Brainstorm ideas with a neighbor! Generate a list of possible solutions and test them out together.
- ❑ Try using the broadcast and when I receive blocks in different parts of your project.
- ❑ Explore projects in the Conversations studio to get inspiration for different ways to coordinate conversations between sprites.

- + Add your project to the Conversations studio:
<http://scratch.mit.edu/studios/475547>
- + Challenge yourself to do more! Add other characters and conversations.
- + Share your project with a neighbor and walk them through your process of exploration and design.
- + Help a neighbor!