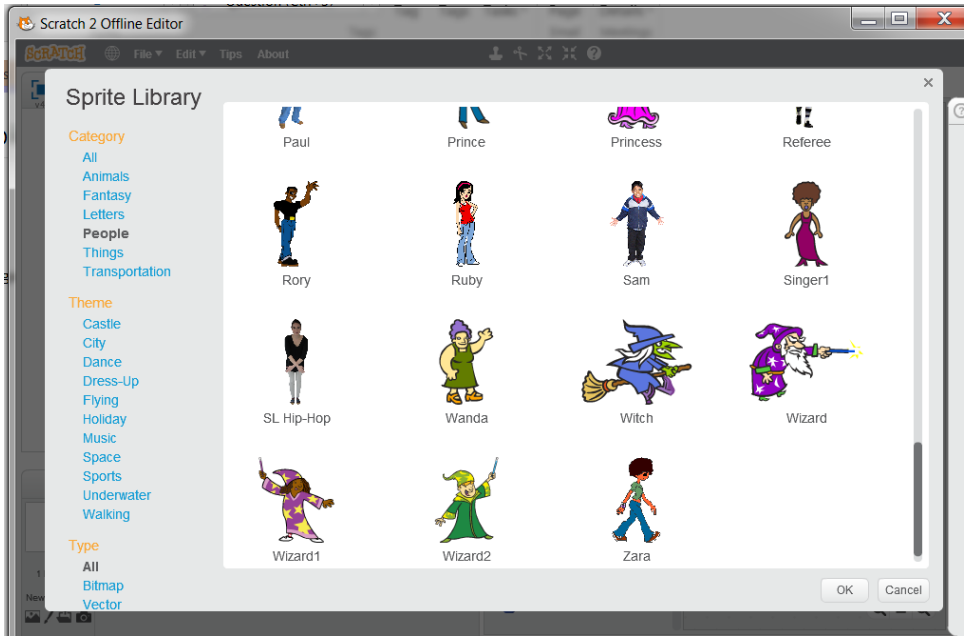
Scratch Game -- Witch hunt pumpkin

Sunday, October 23, 2016 3:00 PM

What you will learn:

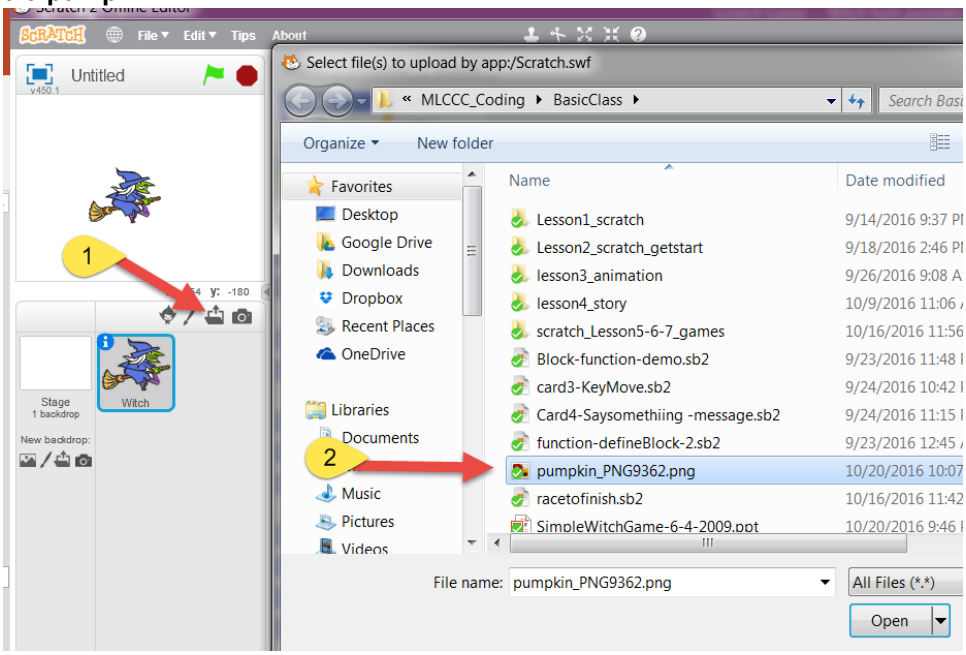
- **How to use keyboard control to move a sprite**
- **How coordinates can tell sprites where to go**
- **That Scratch can use random choices to make game unpredictable**

1. **Delete the Scratch Cat, Add a witch from library**

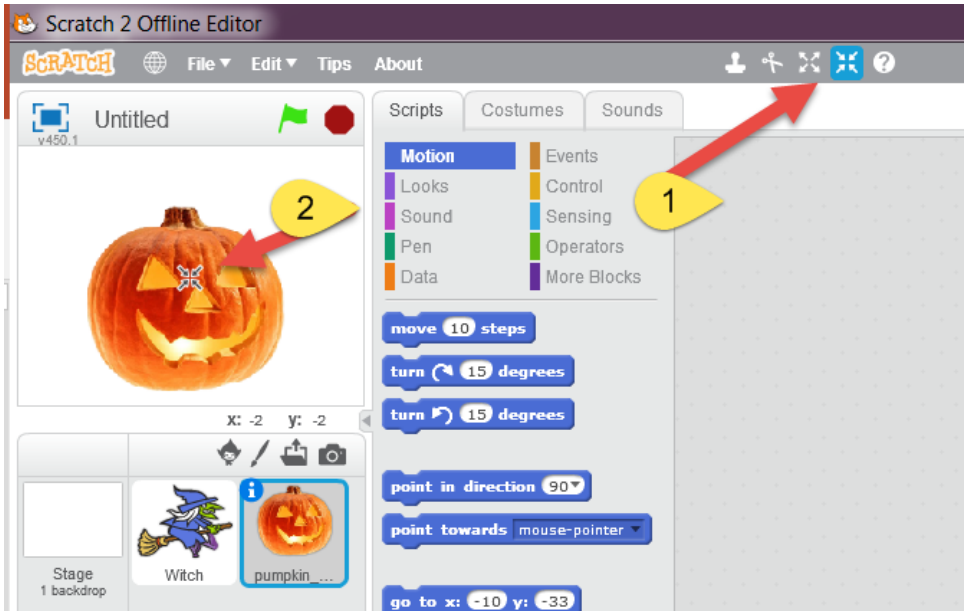


2. **Make witch controlled by arrow key**

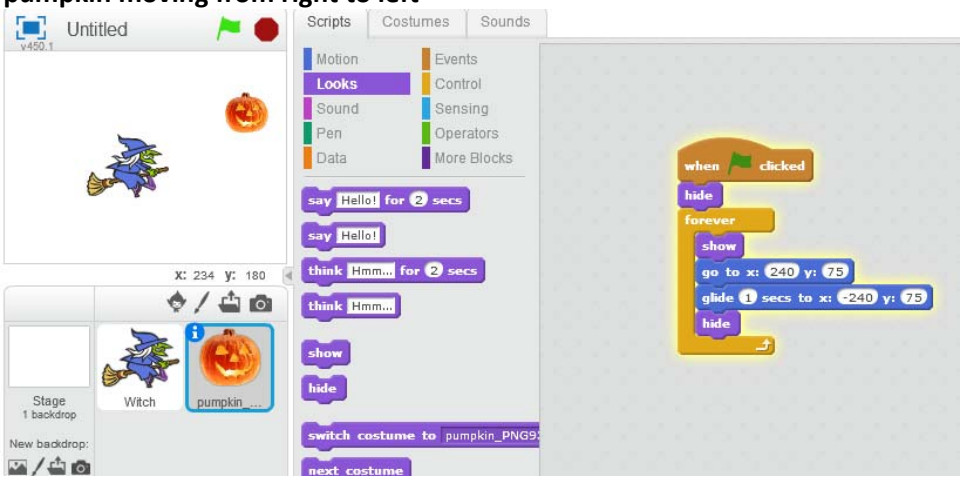
3. **Upload a pumpkin**



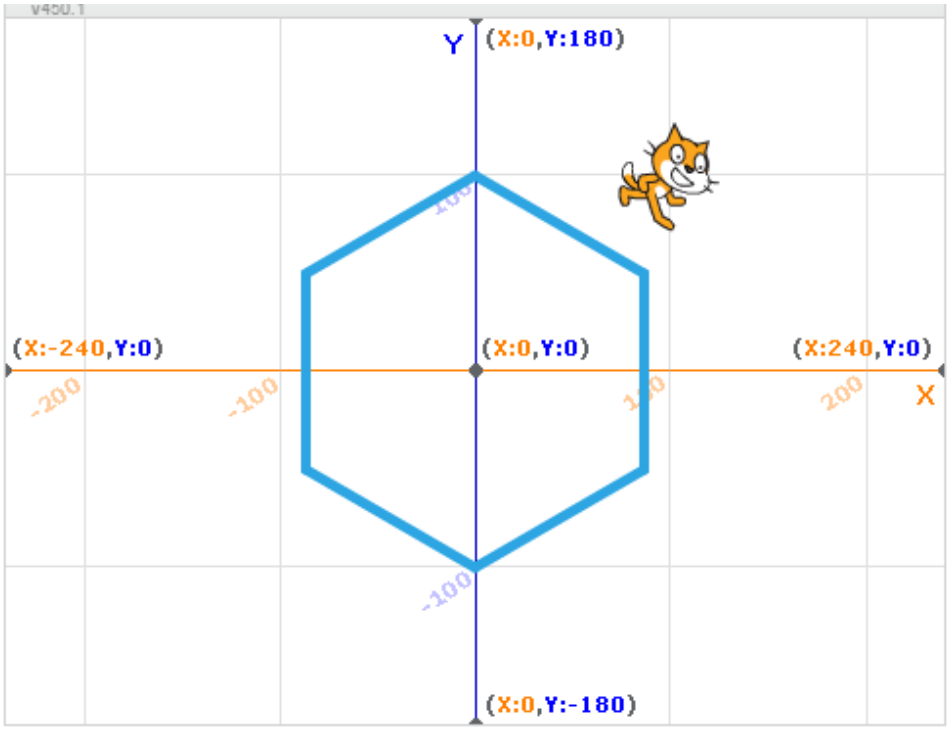
4. **Change pumpkin size**



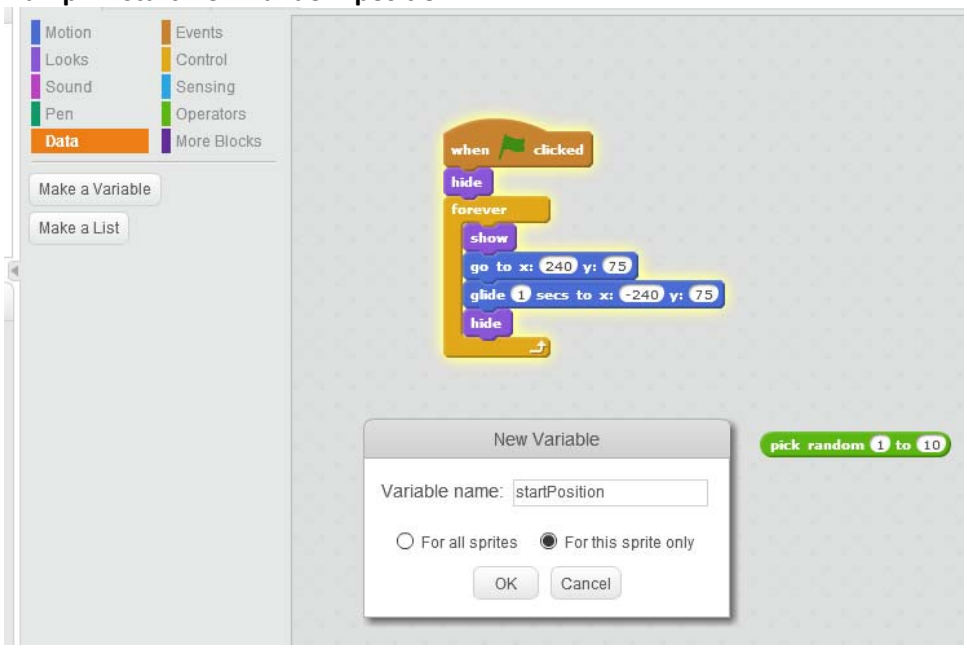
5. **Make pumpkin moving from right to left**

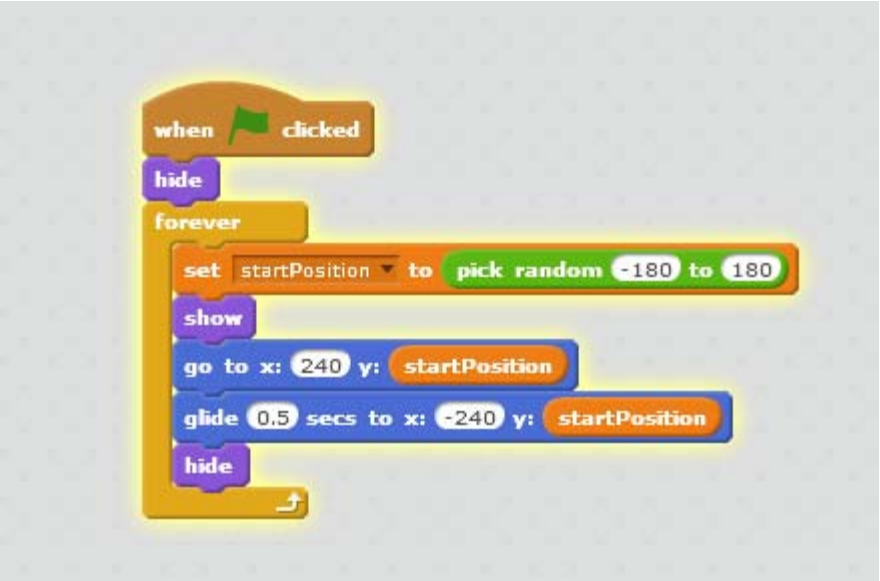


6. **Understand the Coordinates**



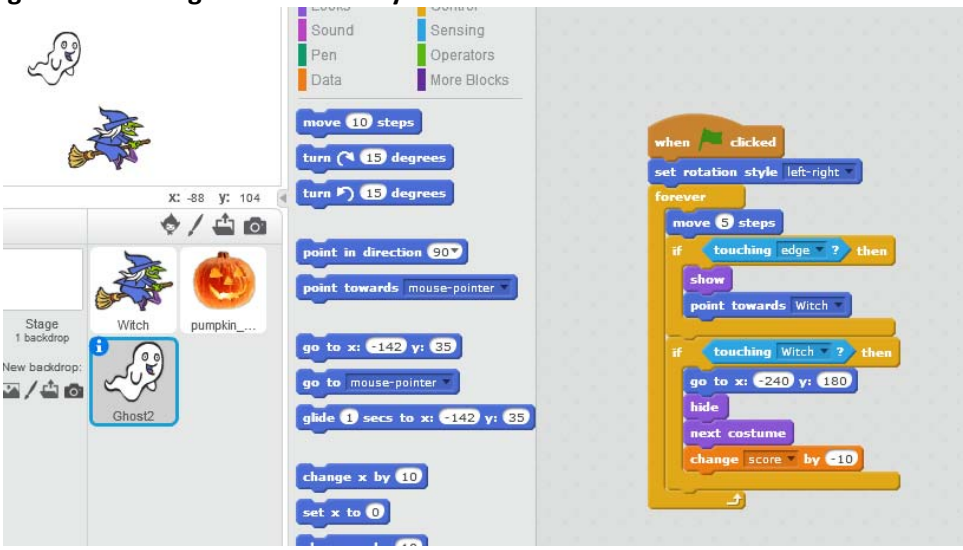
7. **Make Pumpkin start from random position**



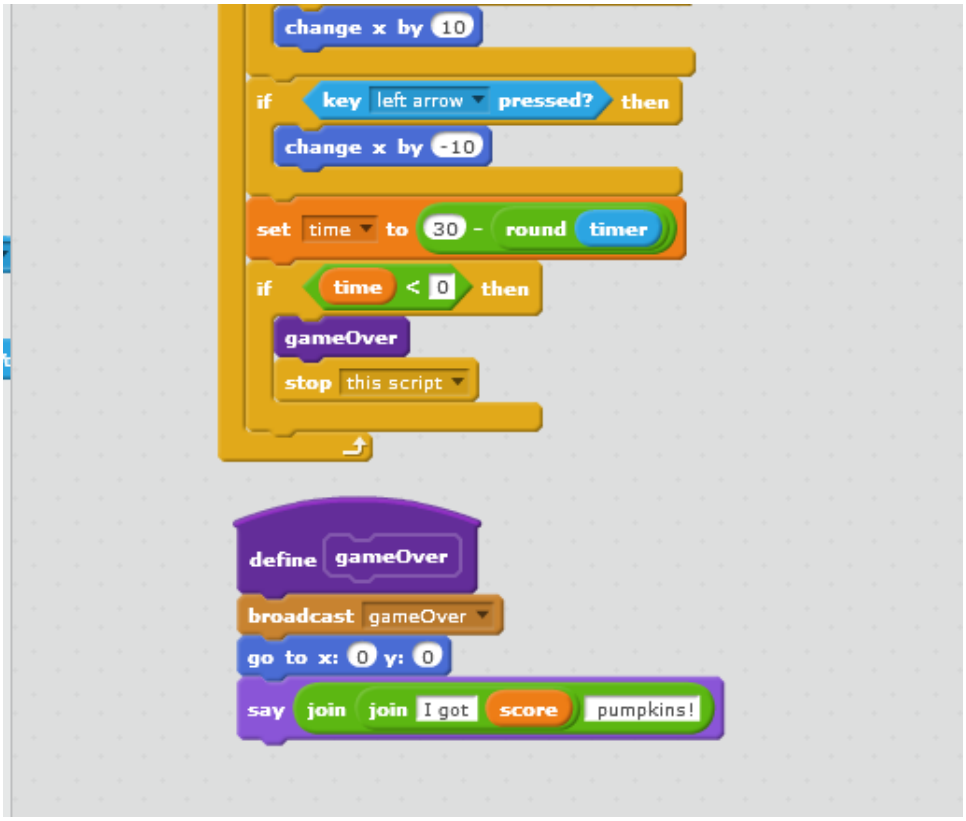


8. **When witch catch pumpkin, play sound, got score, add below on pumpkin**

9. **Add a ghost to make game more funny**



10. **Add timer and gameover**



11. **In pumpkin and ghost, receive the gamover**

12. **Add background**

score 14
time -1
I got 14 pumpkins!