"Freshmen" Schedule for Kids U-Night

Walkers-2 year olds

Rotation 1 - Zimmerman 209

5:00-5:45

- Free Play books, games, basically just caring for the youngest kids
- With alphabet noodles, can create sensory table and find items in the noodles

Rotation 2 - Zimmerman 104

5:50-6:35

- Dinner catered by Aladdin
- Can head back to 209 when finished

Rotation 3 - Zimmerman 209

6:40-7:40

- Craft and Snack
- Craft: Color the Clock Tower Building (with paint pens)

Rotation 4 - Zimmerman 102

7:45-8:15

- Head down to photo booth at any point during this time
- Free play

Closing time - Zimmerman 209

8:15-?

• Chill time: read alouds and other relaxing activities

"Sophomores" Schedule for Kids U-Night Ages 3-4

Rotation 1 — **Zimmerman 114** 5:00-5:45

- Craft: Clock Tower Building
 - Kids will receive a copy of "Carl the Clock Tower," marshmallows, graham crackers, pretzel rods, icing, and clock faces to build their own clock tower.

Rotation 2 — **Zimmerman 104** 5:50-6:35

• Dinner catered by Aladdin

Rotation 3 — **Zimmerman 203** 6:40-7:40

- Discovery Center: Matter Matters
- The Discovery Center will present an engaging presentation

Rotation 4 - **Zimmerman 102** 7:45-8:15

- Karaoke/Photo Booth and Snack
- Kids will have an opportunity to dress up with props for a photo booth picture, to sing Karaoke, (possibly) have their faces painted, and play games.

Closing time – Choose your activity 8:15-?

- Make your own movie Zimmerman 101
- Crazy Charades **Zimmerman 105**
- Party Games (spoons, pit, dominoes, etc.) Zimmerman 102
- Kids will be served popcorn and a drink at this time

"Juniors" Schedule for Kids U-Night

Ages 5-7

Rotation 1 — **Zimmerman 104** 5:00-5:45

• Dinner catered by Aladdin

Rotation 2 — **Zimmerman 102** 5:50-6:35

- Karaoke/Photo Booth and Snack
- Kids will have an opportunity to dress up with props for a photo booth picture, to sing Karaoke, (possibly) have their faces painted, and play games.

Rotation 3 — **Zimmerman 203** 6:40-7:40

- Discovery Center: Matter Matters
- The Discovery Center will present an engaging presentation

Rotation 4 — **Zimmerman 114** 7:45-8:15

- Craft: Clock Tower Building
 - Kids will receive a copy of "Carl the Clock Tower," marshmallows, graham crackers, pretzel rods, icing, and clock faces to build their own clock tower.

Closing time – Choose your activity 8:15-?

- Make your own movie Zimmerman 101
- Crazy Charades **Zimmerman 105**
- Party Games (spoons, pit, dominoes, etc.) Zimmerman 102
- Kids will be served popcorn and a drink at this time

"Seniors" Schedule for Kids U-Night

Ages 8 and up

Rotation 1 — **Zimmerman 104** 5:00-5:45

Dinner catered by Aladdin

Rotation 2 — **Zimmerman 114** 5:50-6:35

- Craft: Clock Tower Building
 - Kids will receive a copy of "Carl the Clock Tower," marshmallows, graham crackers, pretzel rods, icing, and clock faces to build their own clock tower.

Rotation 3 — **Zimmerman 102** 6:40-7:40

- Karaoke/Photo Booth and Snack
- Kids will have an opportunity to dress up with props for a photo booth picture, to sing Karaoke, (possibly) have their faces painted, and play games.

Rotation 4 – **Zimmerman 203**

7:45-8:15

- Discovery Center: Chemistry Capers
- The Discovery Center will present an engaging presentation

Closing time – Choose your activity 8:15-?

- Make your own movie Zimmerman 101
- Crazy Charades **Zimmerman 105**
- Party Games (spoons, pit, dominoes, etc.) Zimmerman 102
- Kids will be served popcorn and a drink at this time