

Glossary

<u>Term</u>	<u>Definition</u>
ELO	A method of determining the relative skill of a player in chess. Two players with equal ELO-rating are expected to be about equal in skill.
Piece	Representation of a chess piece. Can be a pawn, knight, bishop, rook, queen or king.
Board	Representation of the chess board.
Hint system	A system which provides the player with hints. It will be a button which the player can press at any time unless he/she is in check mate.
AI	Artificial intelligence, the computer controlled player.
Rank	A row of the chessboard. In algebraic notation ranks are numbered 1-8 starting from the White's side.
File	A column of the chessboard. In algebraic notation the files are named a-h.
Transcode	Transcoding is the conversion from a format to another. In this case it's mostly about converting SVG files into PNG.
Opening Books	A sequence of opening moves which is supposed to give the Player playing them an advantage.
Sicillian defence, Queen's gambit, Italian game, Caro Kann defence, Queen's pawn game	Various opening moves.
JSON and sqlite	Database systems used to store the ELO rating, user name and games played.