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* Implementation for recursive traversal of a Simple Binary Tree
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 3
 6 #include <stdio.h>
 7 #include <stdlib.h>
 9 /* Typedefs for BST and BSTNode */
10 typedef struct _BSTNode BSTNode;
11 typedef struct _BSTree BSTree;
12
13 struct _BSTNode { int data; BSTNode *left, *right; };
14 struct _BSTree { int size; BSTNode *root; };
15
16 BSTree * bst_create() {
       BSTree *bst = (BSTree *) malloc(sizeof(BSTree));
17
18
       bst->size = 0; bst->root = NULL;
19
       return bst;
20 }
22 /**
   * Recursive definition for node insertion in BST
23
24 * @node: Pointer to BST's node pointer (typically the root)
25
               The data/value to insert in the tree
26
27 void bst_insert_node(BSTNode **node, int data) {
       if (\overline{*}node == NULL) {
28
           BSTNode *_node = (BSTNode *) malloc(sizeof(BSTNode));
29
           _node->left = _node->right = NULL;
_node->data = data;
30
31
           *node = _node;
32
33
34
           return;
       }
35
36
       // Redirect left
37
38
       if (data < (*node)->data)
39
           bst_insert_node(&(*node)->left, data);
40
41
           bst_insert_node(&(*node)->right, data);
42 }
43
44 /**
   * Recursive definition for inorder traversal of the BST
45
46 * @node:
                    Pointer to the node to start traversing from (root)
47 * @callback:
                    Pointer to the callback function to process results
48 */
49 void bst_traverse_in(BSTNode *node, void (*callback)(int)) {
50
       if (node == NULL) return;
51
       bst_traverse_in(node->left, callback);
52
53
       callback(node->data);
54
       bst_traverse_in(node->right, callback);
55 }
56
57 void bst_destroy_nodes(BSTNode **node) {
       if (*node == NULL) return;
58
59
       bst_destroy_nodes(&(*node)->left);
60
       bst_destroy_nodes(&(*node)->right);
free(*node); *node = NULL;
61
62
63 }
64
65 void bst_insert(BSTree *bst, int data) {
       bst_insert_node(&bst->root, data);
66
67
       bst->size++;
68 }
69
70 void bst_destroy(BSTree *bst) {
71
       if (bst == NULL) return;
       bst_destroy_nodes(&bst->root); free(bst);
72
73 }
75 void print_utility(int data) { printf("%d ", data); }
77 #define scand(n) scanf("%d", &n)
79 int main(int argc, char const *argv[]) {
```

Problem 7.c

```
80
          int N, num;
81
          BSTree *bst = bst_create();
82
          printf("Number of elements to be inserted: ");
83
         scand(N);
printf("Enter %d space separated integers: ", N);
84
85
86
         while (N--) {
    scand(num);
    real(
87
88
               bst_insert(bst, num);
89
90
91
         printf("\nPrinting while traversal:\n");
bst_traverse_in(bst->root, print_utility);
printf("\n"); bst_destroy(bst);
92
93
94
95
96
          return 0;
97 }
98
```