

Lesson Plan for OOP Lab

S.No.	Topic	Day#
1	Structures	Day1
2	Simple Classes and Objects programs	Day2
3	Friend functions & Static members	Day3
4	Function overloading, default arguments, inline functions, reference variables	Day4
5	Constructors and Destructors	Day5
6	Inheritance	Day6
7	Constructors in Inheritance	Day7
8	Operator Overloading	Day8
9	Dynamic Binding (Virtual Functions)	Day9
10	File Handling	Day10
11	Templates,Exception Handling	Day11