Example: Basic Infinite Scrolling

Let's have fun with the scroll event and create a list which you can scroll infinitely (explanations below)!

You can run this code snippet on any page - just make sure that you can scroll vertically (either by adding enough dummy content, by adding some styles that add a lot of height to some elements or by shrinking the browser window vertically).

```
let curElementNumber = 0;

function scrollHandler() {
   const distanceToBottom =
   document.body.getBoundingClientRect().bottom;

   if (distanceToBottom < document.documentElement.clientHeight +
   150) {
      const newDataElement = document.createElement('div');
      curElementNumber++;
      newDataElement.innerHTML = `<p>Element
${curElementNumber} `;
      document.body.append(newDataElement);
   }
}
```

So what's happening here?

At the very bottom, we register the scrollHandler function as a handler for the 'scroll' event on our window object.

Inside that function, we first of all **measure the total distance** between our viewport (top left corner of what we currently see) and the end of the page (**not** just the end of our currently visible area) => Stored in distanceToBottom.

For example, if our browser window has a height of 500px, then distanceToBottom could be 684px, assuming that we got some content we can scroll to.

Next, we **compare the distance** to the bottom of our overall content (distanceToBottom) **to the window height + a certain threshold** (in this example 150px).

document.documentElement.clientHeight is preferable to window.innerHeight because it respects potential scroll bars.

If we have **less than 150px to the end of our page content**, we make it into the if-block (where we append new data).

Inside of the if-statement, we then create a new < div> element and populate it with a element which in turn outputs an incrementing counter value.