

Assembling a Development Toolset



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Overview



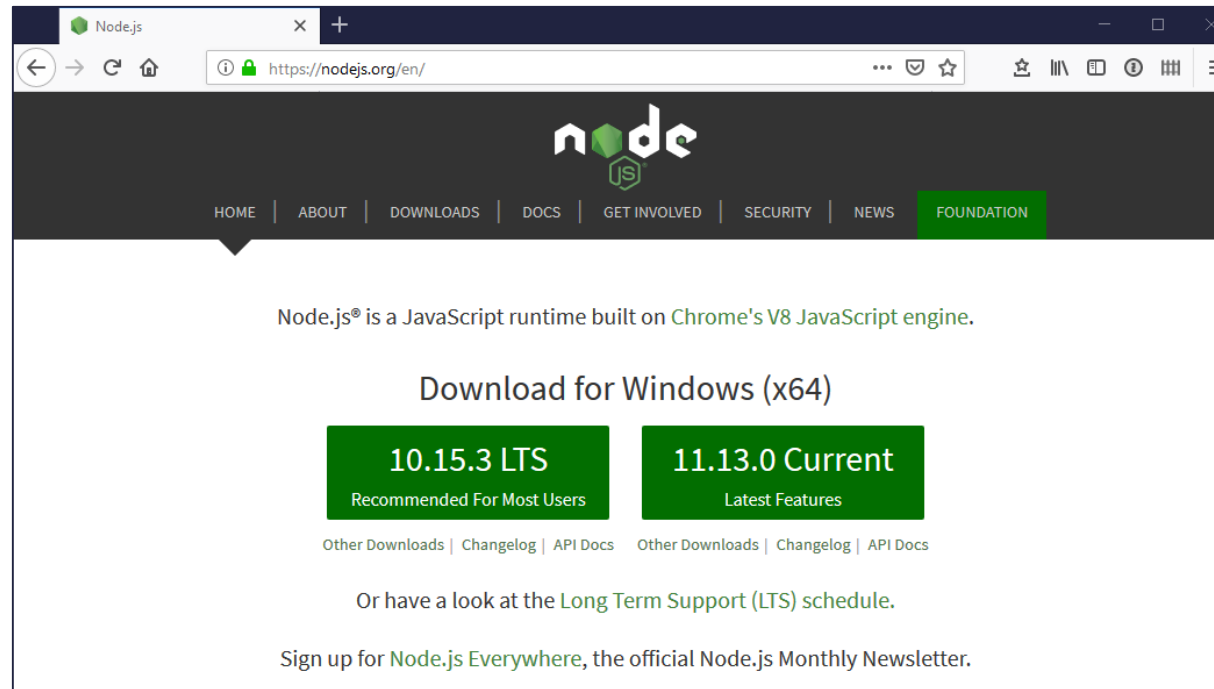
Installing Node

Building web apps and APIs

Testing and debugging Node apps



Installing Node.js



Mac **brew install nodejs**
Windows **choco install nodejs**
Linux **use nvm (<https://github.com/creationix/nvm>)**
Docker **https://hub.docker.com/_/node/**



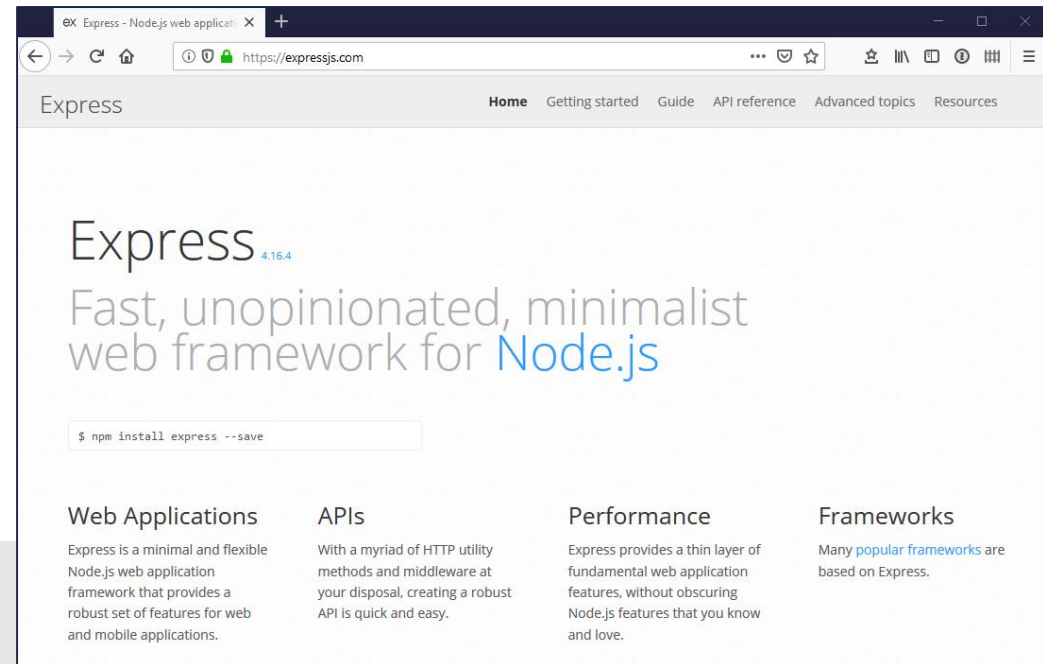
Building Web Apps and APIs with Express

- **Middleware**
- **Routing**
- **Template Engines**

```
const express = require('express')  
const app = express()  
const port = 3000
```

```
app.get('/', (req, res) => res.send('Hello World!'))
```

```
app.listen(port, () => console.log(`Example app listening on port ${port}!`))
```



Testing Node.js Applications



Mocha

Test Framework

mochajs.org





```
describe('a cook', () => {  
  it('should prepare food', done => {  
    let order = 'pizza'  
    cook.prepareFood(order, (error, food) => {  
      assert.equal(food, order)  
      done()  
    })  
  })  
})
```



Testing Node.js Applications



Mocha

Test Framework
mochajs.org



Chai

Assertion Library
www.chaijs.com



```
describe('a customer', () => {  
  it('should place an order', done => {  
    let menu = ['pizza', 'wings', 'hotdog']  
    let customer = new Customer()  
    customer.placeOrder(menu, (error, order) => {  
      expect(order).to.be.oneOf(menu)  
      done()  
    })  
  })  
})
```



Testing Node.js Applications



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Sinon

Spies, Stubs and Mocks
sinonjs.org



```
describe('a waitress', () => {  
  it('should serve a customer', done => {  
    let stub = sinon.stub(cook, 'prepareFood')  
      .callsFake((error, done) => done('pizza'))  
    waitress.serveCustomer(new Customer(), () => {  
      expect(stub.calledOnce).to.be.true  
      done()  
    })  
  })  
})
```



Testing Node.js Applications



Mocha

Test Framework
mochajs.org



Chai

Assertion Library
www.chaijs.com



Sinon

Spies, Stubs and Mocks
sinonjs.org



Istanbul

Code Coverage
istanbul.js.org



a cook
✓ should prepare food from an order (1001ms)

a customer
✓ should place an order (1002ms)

a waitress
✓ should serve a customer (6006ms)



3 passing (8s)

File	% Stmts	% Branch	% Funcs	% Lines	Uncovered Line #s
All files	71.43	25	66.67	72.5	
cook.js	100	100	100	100	
customer.js	100	100	100	100	
waitress.js	55.56	25	37.5	57.69	... 26,27,28,29,36



Debugging Node.js Applications

The screenshot displays the Visual Studio Code interface for debugging a Node.js application. The main editor shows the file `waitress.js` with the following code:

```
1 const cook = require('./cook')
2 const Customer = require('./customer')
3 const menu = ['fried chicken', 'hamburger', 'club sandwich']
4
5 const customerCount = 10
6 const startTime = Date.now()
7
8 const serveCustomer = (customer, done) => {
9   console.log(`Now serving customer ${customer.id}, who waited ${customer.waitTime()} seconds`)
10  customer.placeOrder(menu, (error, order) => {
11    console.log(`Preparing food for customer ${customer.id}`)
12    cook.prepareFood(order, (error, food) => {
13      console.log(`Customer ${customer.id} is eating and paying`)
14      customer.eatAndPay(food, done)
15    })
16  })
17 }
18
19 const serveAllCustomers = (customers, done) => {
20   let currentCustomers = 0
21   let customersServed = 0
22   customers.forEach((customer) => {
23     currentCustomers++
24     serveCustomer(customer, (error, tip) => {
25       console.log(`Customer ${customer.id} has finished (${--currentCustomers} remaining)`)
26       if (++customersServed === customerCount) {
27         const totalToTimeServe = Math.round((Date.now() - startTime) / 1000)
28         console.log(`Served ${customerCount} customers over ${totalToTimeServe} seconds`)
29       }
30     })
31   })
32 }
```

The left sidebar contains several panels:

- VARIABLES**: Shows the current state of variables. Local variables include `this: undefined`, `error: null`, and `order: "club sandwich"`. Closure variables include `customer: Customer {id: 6, start: ...}` and `done: (error, tip) => { ... }`.
- CALL STACK**: Shows the current call stack. The top frame is an anonymous function in `waitress.js`. Below it is another anonymous function in `customer.js`. The stack also includes `listOnTimeout` and `processTimers` from `internal/timers.js`.
- LOADED SCRIPTS**: Lists the scripts loaded in the debug session, including `cook.js`, `customer.js`, and `waitress.js`.
- BREAKPOINTS**: Shows the current breakpoints. A breakpoint is set at line 11 of `waitress.js`.

The bottom panel shows the **DEBUG CONSOLE** with the following output:

```
Now serving customer 5, who waited 0 seconds
Now serving customer 6, who waited 0 seconds
Now serving customer 7, who waited 0 seconds
Now serving customer 8, who waited 0 seconds
Now serving customer 9, who waited 0 seconds
Now serving customer 10, who waited 0 seconds
```

The status bar at the bottom indicates the current position in the file: `Ln 20, Col 17`. The file is encoded in `UTF-8` and uses `CRLF` line endings. The language is `JavaScript`.

Summary



Common Node.js use cases

A brief history

Asynchronous development

Modules, dependencies and npm

Testing and debugging Node applications

