26/07/2019 SysBioSig Theme

SysBioSig Theme

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Installation

ITRC package can be installed usign devtools package as following

```
install.packages("devtools") # if devtools package is not installed
require(devtools)
devtools::install_github("stork119/SysBioSigTheme", auth_token = [AUTHORISATION_TOKE
N])
```

[AUTHORISATION_TOKEN] can be obtained on request after sending an email on address k.nienaltowski@sysbiosig.org (mailto:k.nienaltowski@sysbiosig.org).

To attatch SysBioSigTheme functions use:

```
library(SysBioSigTheme)
```

Normalise data

To read data tables generated by Cell Profiller and IPIQA it is necessary to use normalisation function

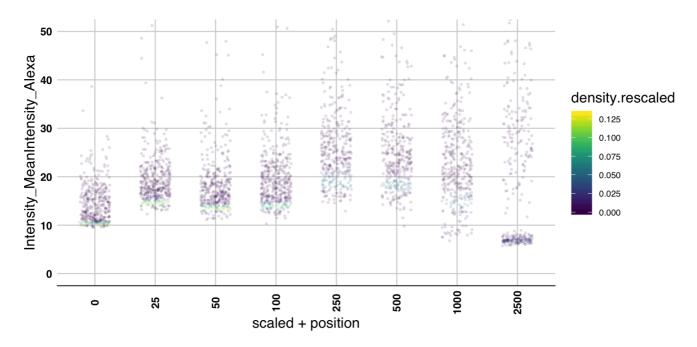
Themes

Instead of theme_jetka() you can use new theme function theme_sysbiosig()

Scatter plots

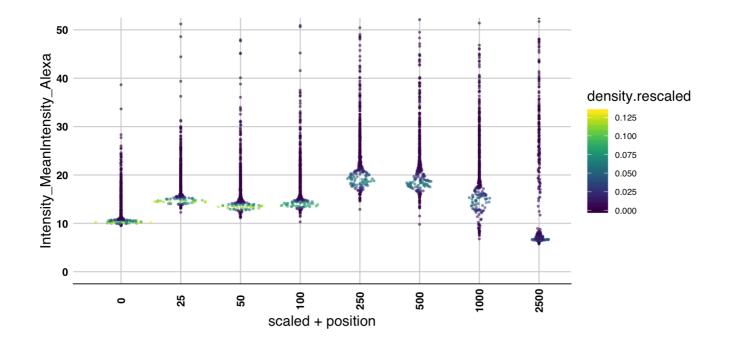
In order to plot novel scatter plots use functions ScatterBoxplotGGplot:

```
## Joining, by = "stimulation.1.1"
```



Or ScatterViolinGGplot:

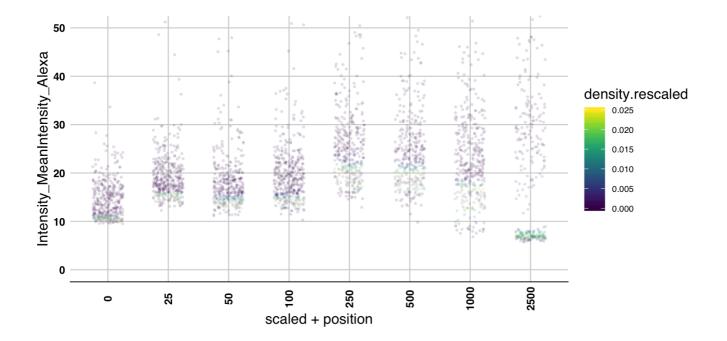
```
## Joining, by = "stimulation.1.1"
```



Additional Parameters

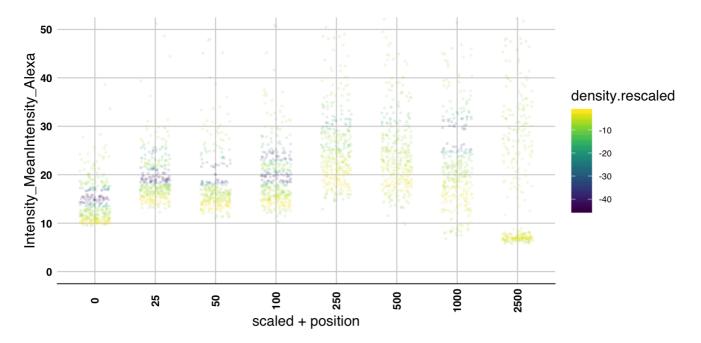
You can change limits of the densities colors using parameter colors.limits:

```
## Joining, by = "stimulation.1.1"
```



You can rescale colors pallete densities colors using parameter <code>density.rescale.fun</code>. Parameter <code>density.rescale.fun</code> defines a function used for rescaling signals in plots. There are three built-in functions, that can be chosen: (1) 'numeric', (2) logarithmic - with base defined in density.rescale.fun.args - default: $e = \exp(1)$. Function must be defined as a lambda construct function(x, ...){...}. If you want to use logarithmic scale of densities colors set parameter <code>density.rescale.fun</code> = "log".

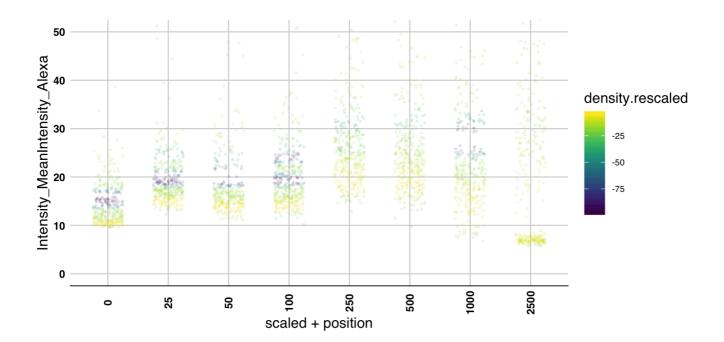
```
## Joining, by = "stimulation.1.1"
```



You can also use your own function. For example

```
density.rescale.fun = function(x)\{5*log(x, base = 10)\}.
```

```
## Joining, by = "stimulation.1.1"
```



You can modify themes by adding special thee parameters. All possible parameters of theme function you can find in theme description ?theme . For instance you can manipulate position of the legend using

```
legend.position. You can choose
```

("none", "left", "right", "bottom", "top", or two-element numeric vector). For instance legend is removed, when legend.position = "none".

```
## Joining, by = "stimulation.1.1"
```

