

Final

- In Java we have the final keyword whereas in C++ we have the const keyword

- a) Using final with a data member
[In class either during declaration or inside constructor it is mandatory to initialize it]

- b) Using final with a variable
eg final int i = 10; [value cannot be changed]

- c) Using final with function
has property opposite to virtual.
final keyword before a function prohibits polymorphism or
method overriding.

So, $\left. \begin{array}{l} \text{data members} \\ \text{static functions} \\ \text{final functions} \end{array} \right\} \text{resolved by references}$

- 2) Using final with class
→ Can't inherit a class with final
eg String, Integer

Java

- 1) final variable
- 2) final data members — parsing
— constructor
- 3) final fn — can't override
- 4) final class — can't inherit.

C++

- 1) variable (const)
- 2) dm — parsing (const)
[Not possible in constructor]
- 3) by default functions are
final in C++ (not exact but
similar)
- 4) not available