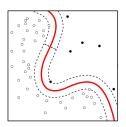
Support Vector Machines and Kernel Methods

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October 10, 2018

Support Vector Machines



- ▶ Suppose we plotted all our relevant data for a classification problem—there should be a dividing "line" (or hyperplane) that classifies the data into classes.
 - Obviously, there might not be a perfect classification hyperplane (and more features might be needed).

Image source: Wikipedia

Margin

- ► The *margin* of a data point is it's distance to the classification boundary.
 - Positive if on the correct side of the boundary, and negative if not.
- ▶ It would be preferred to have all data points as far from the boundary as possible (i.e. large margin).
 - Why? Small shifts in the boundary won't affect the classification output.

Margin

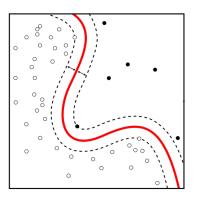


Image source: Wikipedia

Margin

- ► Support vector machines (SVMs) maximize the minimum margin over the training set.
- ▶ Many other machine learning algorithms are poor at this.
 - Hence, test data points near the boundary can easily be misclassified.

Support Vectors

- ► Support vectors "define" the classification boundary: they are the data points nearest to the boundary.
 - ► The other data points are "irrelevant" and do not have an effect on the boundary.

$$\min_{w,b,\xi} \frac{1}{2} |w|^2 + C \sum_{i=0}^n \xi_i$$

s.t. $y_i(w^T \phi(x_i) + b) \ge 1 - \xi_i, \xi_i \ge 0 \ \forall \ i$

- ▶ This is our goal: the first term relates to maximizing the minimum margin (we want $1/|w|^2$ to be large).
- ► The second term allows some "slack" for incorrect classifications: we allow them, but with some penalty (C).
- $ightharpoonup \phi$ is a kernel transformation, and will be introduced soon.

$$\min_{w,b,\xi} \frac{1}{2} |w|^2 + C \sum_{i=0}^n \xi_i$$

s.t. $y_i(w^T \phi(x_i) + b) \ge 1 - \xi_i, \xi_i \ge 0 \ \forall \ i$

- ▶ We have some constraints; the first is that the scaled margin, plus slack, must be greater than one.
- ► The second is that the "slack" must be positive (which makes sense intuitively).

$$L = \frac{1}{2}|w|^{2} + C\sum_{i=0}^{n} \xi_{i} - \sum_{i=0}^{n} \alpha_{i}[y_{i}(w^{T}\phi(x_{i}) + b) - 1 + \xi_{i}] - \sum_{i=0}^{n} r_{i}\xi_{i}$$

$$\max_{\alpha} \sum_{i=0}^{n} \alpha_{i} - \frac{1}{2}\sum_{i,k=0}^{n} \alpha_{i}\alpha_{k}y_{i}y_{k}\phi(x_{i})^{T}\phi(x_{k})$$
s.t. $0 \le \alpha_{i} \le C \ \forall \ i, \sum_{i=0}^{n} \alpha_{i}y_{i} = 0$

We can formulate the Lagrangian and dual problem, after a little bit of work.

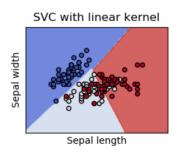


- ▶ We can solve the dual problem using an algorithm such as sequential minimal optimization.
- ▶ Note: while this is outside the scope of the course, if you find it interesting, take a deeper look!

Kernels

- ▶ It's very likely that the dividing hyperplane is not enough to separate the data well.
- Let's use a "trick" similar to what we did with regression: transform our features using a kernel.
 - A lot of the mathematics behind kernels is out of the scope of the course, but may be interesting (and insightful) to you.

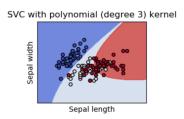
Linear Kernels



▶ Kernel: $\langle x, x' \rangle$ is the "basic" kernel, and does not map to a higher dimensional space.

Image source: scikit-learn

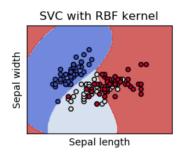
Polynomial Kernels



► Kernel: $(\langle x, x' \rangle + c)^d$ maps to a *d*-dimensional space, with hyperparameters *c* and *d*.

Image source: scikit-learn

RBF Kernels



▶ Kernel: $\exp(-\gamma|x-x'|^2)$ maps to an *infinite* dimensional space, with hyperparameter γ .

Image source: scikit-learn

Practicalities

- ▶ Distance is an important metric for SVMs, so it is crucial to normalize features! (Some packages do this automatically.)
- Start with simpler kernels first, and work your way up to more complex kernels if they perform better.
 - ▶ Very large dataset algorithm can become infeasible.
 - ► Small dataset but large number of features: be careful using a kernel (e.g. RBF) that easily over-fits the training data.

Notebook

► Today's notebook will work through an example of support vector machines.