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基本FPGA實習

Lab8 Text LCD-JHD 162A

Text LCD

LCD16X2

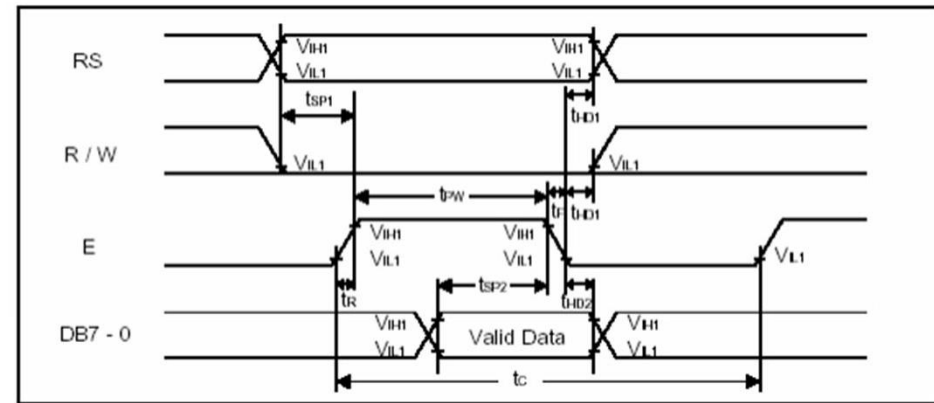
LCD16X2 是一個每行 16 字, 共 2 行的文字型液晶顯示器, 可以顯示 ASCII 字型.

• Pin assignment

Pin NO.	Symbol	Function	Remark
1	GND	Power supply	0V
2	Vdd		+5V
3	Vs		For LCD Variable
4	RS	Register Select(H=Data,L=Instruction)	
5	R/W	Read/Write L=MPU to LCM,H=LCM to MPU	
6	E	Enable	
7	DB0	Data bus bit 0	
8	DB1	Data bus bit 1	
9	DB2	Data bus bit 2	
10	DB3	Data bus bit 3	
11	DB4	Data bus bit 4	
12	DB5	Data bus bit 5	
13	DB6	Data bus bit 6	
14	DB7	Data bus bit 7	
15	A	Anode of LED Unit	
16	K	Cathode of LED Unit	



• WRITE OPERATION



• WRITE MODE

Characteristics	Symbol	Limit			Unit	Test Condition
		Min.	Typ.	Max.		
E Cycle Time	t_c	1000	-	-	ns	Pin E
E Pulse Width	t_{pw}	450	-	-	ns	Pin E
E Rise/Fall Time	t_r, t_f	-	-	25	ns	Pin E
Address Setup Time	t_{SP1}	60	-	-	ns	Pins: RS, R/W, E
Address Hold Time	t_{H01}	20	-	-	ns	Pins: RS, R/W, E
Data Setup Time	t_{SP2}	195	-	-	ns	Pins: DB7 - 0
Data Hold Time	t_{H02}	10	-	-	ns	Pins: DB7 - 0

Text LCD

13. INSTRUCTION SET

COMMAND	COMMAND CODE										COMMAND CODE	E-CYCLE f _{osc} =250KHz
	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0		
SCREEN CLEAR	0	0	0	0	0	0	0	0	0	1	Screen Clear, Set AC to 0 Cursor Reposition	1.64ms
CURSOR RETURN	0	0	0	0	0	0	0	0	1	*	DDRAM AD=0, Return, Content Changeless	1.64ms
INPUT SET	0	0	0	0	0	0	0	1	I/D	S	Set moving direction of cursor, Appoint if move	40us
DISPLAY SWITCH	0	0	0	0	0	0	1	D	C	B	Set display on/off,cursor on/off, blink on/off	40us
SHIFT	0	0	0	0	0	1	S/C	R/L	*	*	Remove cursor and whole display,DDRAM changeless	40us
FUNCTION SET	0	0	0	0	1	DL	N	F	*	*	Set DL,display line,font	40us
CGRAM AD SET	0	0	0	1	ACG						Set CGRAM AD, send receive data	40us
DDRAM AD SET	0	0	1	ADD						Set DDRAM AD, send receive data	40us	
BUSY/AD READ CT	0	1	BF	AC						Executing internal function, reading AD of CT	40us	
CGRAM/ DDRAM DATA WRITE	1	0	DATA WRITE						Write data from CGRAM or DDRAM		40us	
CGRAM/ DDRAM DATA READ	1	1	DATA READ						Read data from CGRAM or DDRAM		40us	
	I/D=1: Increment Mode; I/D=0: Decrement Mode S=1: Shift S/C=1: Display Shift; S/C=0: Cursor Shift R/L=1: Right Shift; R/L=0: Left Shift DL=1: 8D DL=0: 4D N=1: 2R N=0: 1R F=1: 5x10 Style; F=0: 5x7 Style BF=1: Execute Internal Function; BF=0: Command Received										DDRAM: Display data RAM CGRAM: Character Generator RAM ACG: CGRAM AD ADD: DDRAM AD & Cursor AD AC: Address counter for DDRAM & CGRAM	E-cycle changing with main frequency. Example: If fcp or f _{osc} =270KHz 40us x 250/270 =37us

No	HEX Value	COMMAND TO LCD
1	0x01	Clear Display Screen
2	0x30	Function Set: 8-bit, 1 Line, 5x7 Dots
3	0x38	Function Set: 8-bit, 2 Line, 5x7 Dots
4	0x20	Function Set: 4-bit, 1 Line, 5x7 Dots
5	0x28	Function Set: 4-bit, 2 Line, 5x7 Dots
6	0x06	Entry Mode
7	0x08	Display off, Cursor off
8	0x0E	Display on, Cursor on
9	0x0C	Display on, Cursor off
10	0x0F	Display on, Cursor blinking
11	0x18	Shift entire display left
12	0x1C	Shift entire display right
13	0x10	Move cursor left by one character
14	0x14	Move cursor right by one character
15	0x80	Force cursor to beginning of 1st row
16	0xC0	Force cursor to beginning of 2nd row

Text LCD

14. FONT TABLE

b7- b3 -b0	b4	0000	0010	0011	0100	0101	0110	0111	1010	1011	1100	1101	1110	1111
0000	CG RAM (1)		0	a	P	`	P		-	9	3	α	p	
	(2)	!	1	A	Q	a	q	.	7	+	4	ä	q	
0010	(3)	"	2	B	R	b	r	「	イ	ウ	×	ß	θ	
	(4)	#	3	C	S	c	s	」	ウ	テ	モ	ε	ω	
0100	(5)	\$	4	D	T	d	t	、	エ	ト	ホ	μ	Ω	
	(6)	%	5	E	U	e	u	.	オ	ナ	1	℃	Ü	
0110	(7)	&	6	F	V	f	v	ヲ	カ	ニ	ヨ	ρ	Σ	
	CG RAM (8)	'	7	G	W	g	w	7	キ	ヌ	ラ	g	π	
1000	CG RAM (1)	(8	H	X	h	x	イ	ク	ネ	リ	フ	Σ	
	(2))	9	I	Y	i	y	ウ	ケ	ル		´	y	
1010	(3)	*	:	J	Z	j	z	エ	コ	ハ	レ	j	〒	
	(4)	+	:	K	[k	(オ	サ	ヒ	ロ	*	π	
1100	(5)	,	<	L	¥	l	l	ホ	シ	フ	ワ	φ	π	
	(6)	-	=	M	I	m	}	ユ	ズ	へ	ン	£	÷	
1110	(7)	.	>	N	^	n	→	ヨ	セ	ホ	°	ñ		
	CG RAM (8)	/	?	O	_	o	←	ッ	ソ	マ	"	ö	■	


```

module Lab8(LCD_DB,LCD_EN,LCD_RW,LCD_RS,clk,rst);
output reg [7:0]LCD_DB;
output reg LCD_EN,LCD_RS;
output LCD_RW;
input clk,rst;

```

```

assign LCD_RW=1'b0;//Only Write

```

```

parameter idle=4'd0,setup_mode=4'd1,write_mode=4'd2,setup_display=4'd3,write_display=4'd4,setup_clear=4'd5,write_clear=4'd6;
parameter setup_position=4'd7,write_position=4'd8,setup_data=4'd9,write_data=4'd10;

```

```

reg [3:0]state;
reg [2:0]datacnt;

```

```

wire [7:0]romdata[6:0];
assign romdata[0]=8'h30;//0
assign romdata[1]=8'h31;//1
assign romdata[2]=8'h32;//2
assign romdata[3]=8'h33;//3
assign romdata[4]=8'h34;//4
assign romdata[5]=8'h35;//5
assign romdata[6]=8'h36;//6

```

```

reg [19:0]divclk;//40MHz=25ns 25ns*1024*1024 ~ 25ms

```

```

always @(posedge clk or negedge rst)begin
if(~rst)
divclk<=20'd0;
else
divclk<=divclk+1;
end

```

```

//Meely.....

```

```

always @(posedge divclk[19] or negedge rst)begin
if(~rst)begin
state<=idle;
datacnt<=3'd0;
end
else begin
case (state)
idle:begin
datacnt<=3'd0;
state<=setup_mode;
end
//----Mode Command-----
setup_mode:state<=write_mode;
write_mode:state<=setup_display;
//----Display Command-----
setup_display:state<=write_display;
write_display:state<=setup_clear;
//----Clear Command-----
setup_clear:state<=write_clear;
write_clear:state<=setup_position;
//----Position Command-----
setup_position:state<=write_position;
write_position:state<=setup_data;
//----Data-----
setup_data:state<=write_data;
write_data:begin
if(datacnt<3'd6)begin
datacnt<=datacnt+1;
state<=setup_data;
end
else
state<=state;
end
default:state<=idle;
endcase
end
end

```

```

//Moore

```

```

always @(state)begin

```

```

case (state)

```

```

idle:begin

```

```

LCD_EN<=1'b1;
LCD_RS<=1'b0;//Command Mode
LCD_DB<=8'd0;

```

```

end

```

```

//----Mode Command-----

```

```

setup_mode:begin

```

```

LCD_EN<=1'b1;
LCD_RS<=1'b0;//Command Mode
LCD_DB<=8'b0011_1000;//Data-8Bit Mode,2 Rows,5x7 Font

```

```

end

```

```

write_mode:begin

```

```

LCD_EN<=1'b0;//Neg
LCD_RS<=1'b0;//Command Mode
LCD_DB<=8'b0011_1000;//Data-8Bit Mode,2 Rows,5x7 Font

```

```

end

```

```

//----Display Command-----

```

```

setup_display:begin

```

```

LCD_EN<=1'b1;
LCD_RS<=1'b0;//Command Mode
LCD_DB<=8'b0000_1110;//Display On,Cursor On,Blink Off

```

```

end

```

```

write_display:begin

```

```

LCD_EN<=1'b0;//Neg
LCD_RS<=1'b0;//Command Mode
LCD_DB<=8'b0000_1110;//Display On,Cursor On,Blink Off

```

```

end

```

```

//----Clear Command-----

```

```

setup_clear:begin

```

```

LCD_EN<=1'b1;
LCD_RS<=1'b0;//Command Mode
LCD_DB<=8'b0000_0001;//Clear

```

```

end

```

```

write_clear:begin

```

```

LCD_EN<=1'b0;//Neg
LCD_RS<=1'b0;//Command Mode
LCD_DB<=8'b0000_0001;//Clear

```

```

end

```

```

//----Position Command-----

```

```

setup_position:begin

```

```

LCD_EN<=1'b1;
LCD_RS<=1'b0;//Command Mode
LCD_DB<=8'b1000_0000;//0x80+0

```

```

end

```

```

write_position:begin

```

```

LCD_EN<=1'b0;//Neg
LCD_RS<=1'b0;//Command Mode
LCD_DB<=8'b1000_0000;//0x80+0

```

```

end

```

```

//----Data-----

```

```

setup_data:begin

```

```

LCD_EN<=1'b1;
LCD_RS<=1'b1;//Data Mode
LCD_DB<=romdata[datacnt];//Rom Data

```

```

end

```

```

write_data:begin

```

```

LCD_EN<=1'b0;//Neg
LCD_RS<=1'b1;//Data Mode
LCD_DB<=romdata[datacnt];//Rom Data

```

```

end

```

```

default:begin

```

```

LCD_EN<=1'b1;
LCD_RS<=1'b0;//Command Mode
LCD_DB<=8'd0;

```

```

end

```

```

endcase

```

```

end

```

```

endmodule

```

作業

作業題目：將u+學號7位數字，總共8個字元顯示在LCD上。

作業內容需包含：

- 1.題目
- 2.Verilog Code & **FSM Meely/Moore Machine** 圖(參考Lab7)
- 3.RTL View
- 4.TestBench Setting & Waveform Result