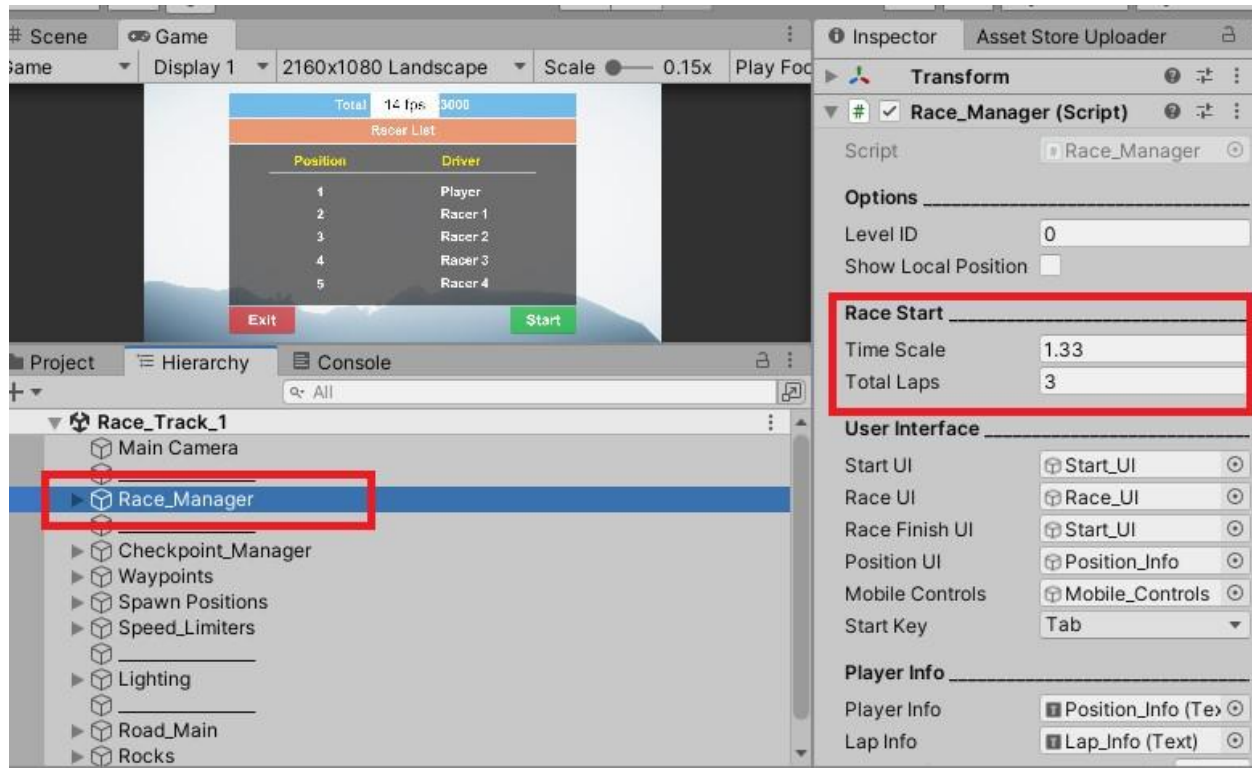


Gameplay tips

The default time scale for this game is not 1.0

you can change the time scale for gameplay in the **Race_Track** scene by selecting the **Race_Manager** gameobject:



Note: In the garage scene time scale always has been set to 1.0

Note: Time scale will not affect to the time counter at the race start

Road Speed Limiter:

If you want to limit player speed when is out of the road, just select the terrain and set its tag to the "Ground"