

1 Notation & Definitions

In this section we introduce a mathematical description of the visualization pipeline where artist A functions transform data of type $\Gamma(E)$ to an intermediate representation in prerendered display space of type $\Gamma(H)$:

$$A : \Gamma(E) \rightarrow \Gamma(H) \quad (1)$$

$$A : \sigma \rightarrow \rho \quad (2)$$

- A is the function that converts an instance of data $\Gamma(E)$ to an instance of a visual representation $\Gamma(H)$
- E is a locally trivial fiber bundle over K representing data space.
- K is a triangulizable space encoding the connectivity of the observations in the data.
- H is a fiber bundle over S representing visual space
- S is a simplicial complex of triangles encoding the connectivity of the visualization of $\Gamma(E)$
- $\sigma : K \rightarrow E$ is the data being visualized
- $\rho : S \rightarrow H$ is the render map

When E is a trivial fiber bundle $E = F \times K$, it can be assumed that all fibers F_k over $k \in K$ are equal. Fiber bundles are product spaces of topological spaces, which are a set of points with a set of neighborhoods for each point[5, 8].

1.1 Data Model

We use a fiber bundle model to represent the data, as proposed by Butler [2, 3]. A fiber bundle is a structure (E, K, π, F) consisting of topological spaces E, K, F and the map from total space to base space:

$$\begin{array}{ccc} F & \hookrightarrow & E \\ & \pi \downarrow & \nearrow \\ & K & \end{array} \quad (3)$$

where there is a bijection from F to every fiber F_k over point $k \in K$ in E and the function $\pi : E \rightarrow K$ is the map into the K quotient space of E . Every point in the base space $k \in K$ has a local open set neighborhood U [5, 8]

$$\begin{array}{ccc} \pi^{-1}(U) & \xrightarrow{\varphi} & U \times F \\ \pi \downarrow & \swarrow \text{proj}_U & \\ U & & \end{array} \quad (4)$$

such that $\varphi : \pi^{-1}(U) \rightarrow U \times F$ is a homeomorphism where π and proj_U both map to U and the fiber over k $F_k = \pi^{-1}(k \in K)$ is homomorphic to the fiber F .

The section σ is the mapping $\sigma : K \rightarrow E$

$$\begin{array}{ccc} F & \longrightarrow & E \\ \pi / & & \sigma / \\ & \searrow & \downarrow \\ & & K \end{array} \quad (5)$$

such that it is the right inverse of π

$$\pi(\sigma(k)) = k \text{ for all } k \in K \quad (6)$$

In a locally trivial fiber bundle, $\sigma = K \times E$ [5, 8]:

$$\sigma(k) = (k, g(k)) \quad (7)$$

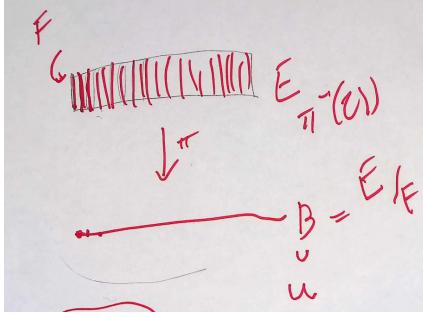
where the domain of $g(k)$ is F_k . The space of sections over $U \subset K$ is called a sheaf and the space of all possible sections σ of E is $\Gamma(E)$. All datasets $\sigma \in \Gamma(E)$ have the same variables F and connectivity K but can have different values such that $\sigma_i \neq \sigma_j$.



Figure 1: write up some words here

As illustrated by figure 1, the vertical lines F are the range of possible temperature values embedded in the total space E . The base space K of the fiber bundle describes the connectivity of the points in E ; in figure 1 the connectivity of the timeseries is encoded in the line representation of K .

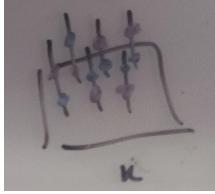
1.1.1 Base Space K



K is the quotient space of E , meaning it is the set of equivalence classes of elements p in E defined via the map $\pi : E \rightarrow K$ that sends each point $p \in E$ to its equivalence class in $[p] \in K$ [7]. As shown in figure ??, the fibers F divide E into smaller spaces consisting of F and an open set neighborhood around F . This subdivision is projected down to the topology τ_k

$$\tau_K = \{U \subseteq K : \{p \in E : [p] \in U\} \in \tau_E\} \quad (8)$$

where $[p] \in U$ is the point $k \in K$ with an open set around it that has an open preimage in E under the surjective map $\pi : p \rightarrow [p]$.



We use K to encode the connectivity of the points p . In figure ??, there is only one data field in p , temperature, but the points p are connected differently. In a timeseries, the temperature p at time t is dependent on the value at p_{t-1} and p_{t+1} is dependent on the value in p_t ; this connectivity is expressed as a one dimensional K where K is the number line. In the case of the map, every point p is dependent on its nearest neighbors on the plane, and one way to express this is by encoding K as a plane. K does not know the time or latitude or longitude of the point - those are metadata variables potentially encoded in p because they are ways of describing the connectivity rather than the connectivity itself. The mapping $\sigma : K \rightarrow E$ provides the binding between the key on K and the value p in E [6].

1.1.2 Fiber Space F

Spivak models the fiber space F as schema and the data as sheafs (localized σ functions) on the schema [9]. He defines the type specification

$$\pi : U \rightarrow DT \quad (9)$$

where DT is the set of data types (as identified by their names) and U is the disjoint set of all possible objects x of all types in DT . This means that for each type $T \in DT$, the preimage $\pi^{-1}(T) \subset U$ is the domain of T , and $x \in \pi^{-1}(T) \subset U$ is an object of type T . Spivak then defines a schema (C, σ) of type π , where π is the universe of all types, such that

$$\sigma : C \rightarrow DT \quad (10)$$

where C is the finite set of names of data fields in E . The set of all values restricted to the datatypes in DT is U_σ

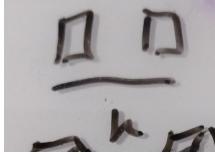
$$\begin{array}{ccc} U_\sigma & \longrightarrow & U \\ \pi_\sigma \downarrow & & \downarrow \pi \\ C & \xrightarrow{\sigma} & DT \end{array} \quad (11)$$

The pullback $U_\sigma := \sigma^{-1}(U)$ restricts U to the datatypes of the fields in C such that U_σ is the fiber product $U \times_{DT} C$, and the pullback $\pi_\sigma : U_\sigma \rightarrow C$ specifies the domain bundle U_σ

over C induced by σ . This domain bundle backs the fiber F in the data total space E

$$F = \prod_{i \in I} U_{\sigma_i} = \quad (12)$$

where F is the cartesian product of all sets in the disjoint union U_σ
The record function is the sigma function



The fibers F are a topological space embedded in E on which lie the set of all possible values. For example, if F is the interval $[0, 1]$, then $g(k)$ from equation ?? returns a single measurement x in the interval F :

$$g(k) = x, \text{ where } 0 \leq x \leq 1 \quad (13)$$

The fiber in figure ?? is the space of possible temperature values in ° celsius, ranging from [start, end], similar to the interval F in equation 13. F can be any number of dimensions, for example in figure ?? time is encoded as a second dimension. Given:

- interval of all possible temperature values $[T_{min}, T_{max}]$
- interval of all possible time values $[t_{min}, t_{max}]$

then F is the cross product $F = [T_{min}, T_{max}] \times [t_{min}, t_{max}]$, and $g(k)$ listed in equation ?? is:

$$g(k) = (x_0, x_1) \text{ where } x_0 \in [T_{min}, T_{max}], x_1 \in [t_{min}, t_{max}] \quad (14)$$

When E is trivial, then we can decompose E so that each E

1.1.3 Subset

$\Gamma(E)$ is the space of all points in F returned by σ ; therefore the points being visualized in a streaming or animation example can be considered a subset that lives on base space $U \subset K$ with the same fiber F

$$\begin{array}{ccc} \iota^* E & \hookrightarrow & E \\ \downarrow \iota^* \sigma & & \downarrow \sigma \\ U & \xhookrightarrow{\iota} & K \end{array} \quad (15)$$

where $\iota^* E$ and $\iota^* \sigma$ are E and σ restricted to points $k \in U \subset K$.

1.2 Prerender Space

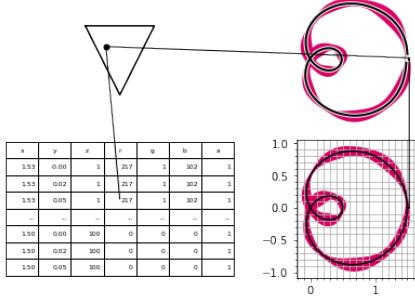


Figure 2

A physical display space can be thought of sets of \mathbb{R}^7 tuples, where

$$\mathbb{R}^7 = \{X, Y, Z, R, G, B, A\} \quad (16)$$

and the sets correspond to the sections on \S , which is the topology of the output of the artist A . The space H is a total space representing the predisplay space, with a fiber of \mathbb{R}^7 and a base space of \S :

$$\begin{array}{ccc} \mathbb{R}^7 & \longrightarrow & H \\ & \pi \swarrow & \rho \downarrow \\ & & S \end{array} \quad (17)$$

In the case of 2D screens, the predisplay space is a trivial fiber bundle $H = \mathbb{R}^7 \times S$. As illustrated in figure 2, a region on the screen defined by the corners (x_1, y_1) and (x_2, y_2) maps into a region on a 2-simplex in S defined by (α_1, β_1) and (α_2, β_2) . The function on the simplex f returns the (R, G, B, A) value for that (α, β) pair. For a region,

$$\rho(S) = \int_{\alpha_1}^{\alpha_2} \int_{\beta_1}^{\beta_2} \int_{z_1}^{z_2} R, G, B, A$$

where the R,G,B,A values are derived from the how the data values are mapped to visual characteristics. The z component of the mapping to \mathbb{R}^7 is moved to the integration because this is a trivial space representing a 2D screen; ρ varies depending on H .

1.3 Artist

$$A : \Gamma(E) \rightarrow \Gamma(H) \quad (18)$$

1.3.1 Screen to Data

$$\begin{array}{ccc} E & & H \\ \pi \swarrow & & \rho \downarrow \\ \pi \sigma & & \pi \rho \\ \downarrow / & & \downarrow / \\ K \leftarrow \xi - S & & \end{array} \quad (19)$$

The pullback ξ on $S \rightarrow K$ means that the values in E can be directly mapped to a simplex in S , which means there's a mapping from screen space back to the values.

$$\begin{array}{ccc} \xi E & \xleftarrow{\tau} & H \\ & \searrow \xi\sigma & \swarrow \\ & S & \end{array} \quad (20)$$

1.3.2 Marks

Bertin describes a location on the plane as the signifying characteristic of a point, measurable length as the signifying characteristic of a line, and measurable size as the signifying characteristic of an area and that in display (pixel) space these are marks [1, 4].

$$H \xrightleftharpoons[\rho(\xi^{-1}(J))]{\xi(s)} S \xrightleftharpoons[\xi^{-1}(J)]{} J_k = \{j \in K \mid \exists \Gamma \text{ s.t. } \Gamma(0) = k \text{ and } \Gamma(1) = j\} \quad (21)$$

Each point s in the display space H , the mark it belongs to can be found by mapping s back to K via the lookup on S described in section 1.2 then taking $\xi(s)$ back to a point on $k \in K$ which lies on the connected component $J \subset K$. To get back to the display space H from the simplicial complex J of the signifier implanted in the mark, the inverse image of $J \in S, \xi^{-1}(J)$ is pushed back to S , and then $\rho(\xi^{-1}(J))$ maps it into R^7 .

1.3.3 Channels

Acts on different parts of F , types means measurement groups , can be broken out so Tau can preserves the measurement type properties (group scales)

Tau is fully flexible and can do whatever; knows about fiber & neighborhood of fiber. Can in theory approximate hatching/dashing/etc can be approximated w/ functions and neighborhood of k .

1.3.4 Visual Idioms: Equivalence class of artists

Two artists are equivalent when given data containers $\Gamma(E)$ of the same type, they output the same type of prerender $\Gamma(S)$:

$$\begin{array}{ccc} A_{\tau_2} : & \Gamma(E) & \longrightarrow \Gamma(H) \\ \downarrow & & \\ A_{\tau_1} : & \Gamma(E) & \longrightarrow \Gamma(H) \end{array} \quad (22)$$