Block	Evade
+1 to Shield blocks	+1 to evade rolls
cost = 5	cost = 15
Parry	Flexible
Successfull blocks give you a free counter attack	Squeeze through small gaps +2 to escape restraints
cost = 15	cost = 5
Climb	Jump
+2 to any clime situations.	+2 to jump distances
cost = 5	cost = 5
Luck	Night Vision
Re- roll any '2's	Treat dark as dim and dim as normal light
	cost = 10