Rebel Power You refuse to do whatever those in You love to be able to make people do what you tell them authority tell you gain = 7gain = 7Quick Attack Discovery Attack an adjacent enemy, but do not New things excite you, and you will do anything to find out more about them move gain = 7**Aimed Attack** Moving attack Move up to a total of your player For each 2 extra time cost you take (Max 6) You gain one 'Accuracy'. speed spaces, attacking an oponant on the move. Accuracy - 1 Charge Dodge move up to half your 'Speed' spaces. Move up to twice your 'Speed' in a straight line (Odd diagonal allowed). Evade +3 til next turn. Attack everyone in your path.