

<div>Tech Wizard</div> <div>You know how to use fancy tech and can quickly grasp tech you've never seen before</div> <div><i>*Mashes Keys*. I'm in!</i></div> <div>cost = 4 / 10</div>	<div>Second Language( Name )</div> <div>For each level, choose a language from the list of common languages</div> <div>cost = 3 / 6 / 9</div>
<div>Wealth</div> <div>The Avg person starts with £500 and can ignore the cost of purchases below £10. For each level, you can add a zero to both those numbers.</div> <div>cost = 8 / 15 / 35</div>	<div>Good Reputation( Trait )</div> <div>You must specify the trait. eg: Strong / Kind / Funny / Heroic / Trustworthy / Other</div> <div>cost = 2 / 4 / 6</div>
<div>Social Standing</div> <div>Average person is a free person of no significance, Above that: Landowner / Lord / King / Emporer.</div> <div>cost = 10 / 25 / 40 / 70</div>	<div>Acute Sense( Sense )</div> <div>Increased perception whenever your chosen sense fits</div> <div>cost = 3 / 6 / 10</div>
<div>Ambidextrous</div> <div>You can work or fight with either hand, helpful of one of your hand's is stuck.</div> <div>cost = 5</div>	<div>Animal Empathy</div> <div>You are very good at reading animal emotions and tells. You can also use your influence on animals as if human.</div> <div>cost = 5 / 8 / 11</div>
<div>Catfall</div> <div>Treat falls as (3/6/10) fewer metres and gain appropriate dice against fall damage</div> <div>cost = 5 / 10 / 15</div>	<div>Quick thinking</div> <div>You are ready to act fast, and you get to act first. probably. +Initiative</div> <div>cost = 3 / 5 / 6</div>