

<div><div>Bitter</div><div>Scorned by the world for too long, and wearied by everything. Now its time for the world to be scorned by you.</div></div>	<div><div>Gossip</div><div>You always talk about people behind their back. Known to accidentally reveal important secrets to the wrong people.</div></div>	<div><div>Rebel</div><div>You never do what you're told. Immune to Coersion.</div></div>	<div><div>Promise Keeper</div><div>Your word is your bond. If you say you will do something, then you will find a way to do it, no matter the cost.</div></div>
<div>Trait6</div>	<div>Trait6</div>	<div>Trait6</div>	<div>Trait6</div>
<div><div>Lock Pick</div><div>Open any door, chest or other lock.</div></div>	<div><div>Swordsman</div><div>You win any fight as long as you have a sword.</div></div>	<div><div>Stealth</div><div>You can go anywhere unnoticed.</div></div>	<div><div>Mechanic</div><div>Can fix anything with moving parts.</div></div>
<div>Skill7</div>	<div>Skill7</div>	<div>Skill7</div>	<div>Skill7</div>
<div><div>Polyglot</div><div>Can speak to anyone, anywhere.</div></div>	<div><div>Persuasive</div><div>NPCs want to do what you say. You may Coerce other players with 2 Dice to Persuade their PC.</div></div>	<div><div>Dodge</div><div>Can evade punches, projectiles, and nasty chores.</div></div>	<div><div>Barter</div><div>Trades with NPCs are always in your favour. You may Coerce other players with 1 dice to make lopsided trades with their characters.</div></div>
<div>Skill7</div>	<div>Skill7</div>	<div>Skill7</div>	<div>Skill7</div>
<div><div>Brawler</div><div>You always come out on top in group fights or hand to hand combat.</div></div>	<div><div>Tailor</div><div>Can dress themselves and anyone else to fit any occasion</div></div>	<div><div>Artist</div><div>Great works of art open all kinds of doors. Copies can be quite persuasive too.</div></div>	<div><div>Actor</div><div>Conman. Take on any role that suits you.</div></div>
<div>Skill7</div>	<div>Skill7</div>	<div>Skill7</div>	<div>Skill7</div>