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## Initializer

# init(idleTimeout:gracefulCloseTimeout:maxAgeTimeout:streamConfiguration:)

Initialize HTTP2UpgradeChannel.Configuration

```
init(  
    idleTimeout: Duration? = nil,  
    gracefulCloseTimeout: Duration? = nil,  
    maxAgeTimeout: Duration? = nil,  
    streamConfiguration: HTTP1Channel.Configuration = .init()  
)
```

## Discussion

- `idleTimeout`: How long connection is kept idle before closing. A connection is considered idle when it has no open streams
- `maxGraceCloseTimeout`: Maximum amount of time to wait for client response before all streams are closed after second GOAWAY
- `maxAgeTimeout`: Maximum amount of time for a connection to be open.
- `streamConfiguration`: Configuration applies to HTTP2 stream channels