

Language: Swift

<u>Hummingbird</u> / <u>Environment</u> / set(_:value:)

Instance Method

set(_:value:)

Set environment variable

```
mutating func set(
   _ s: String,
   value: String?
)
```

Parameters

S

Environment variable name

value

Environment variable name value

Discussion

This sets the variable within this type and also calls setenv so future versions of this type will also have this variable set.