◫ **Documentation**                                          Language: Swift

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Instance Method

# loadFile(path:context:chunkLength:)

Load file and return response body

```swift
func loadFile(
    path: String,
    context: some RequestContext,
    chunkLength: Int = NonBlockingFileIO.defaultChunkSize
) async throws -> ResponseBody
```

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# Parameters

### path
System file path

### context
Context this request is being called in

### chunkLength
Size of the chunks read from disk and loaded into memory (in bytes). Defaults to the value suggested by `swift-nio`.

# Return Value

Response body

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# Discussion

Depending on the file size this will return either a response body containing a ByteBuffer or a stream that will provide the file in chunks.