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Instance Method

# write(contentsOf:)

Write a sequence of ByteBuffers

```
mutating func write(contentsOf buffers: some Sequence<ByteBuffer>) async throws
```

**Required** Default implementation provided.

## Parameters

### **buffers**

Sequence of buffers

## Default Implementations

### ResponseBodyWriter Implementations

```
func write(contentsOf: some Sequence<ByteBuffer>) async throws
```

Default implementation of writing a sequence of ByteBuffers