

[WSCore](#) / [WebSocketInboundMessageStream](#) / `debounce(for:tolerance:clock:)`

## Instance Method

# debounce(for:tolerance:clock:)

Inherited from `AsyncSequence.debounce(for:tolerance:clock:)`.

📱 WSCore | 📱 \_Concurrency | iOS 16.0+ | macOS 13.0+ | tvOS 16.0+ | watchOS 9.0+

```
func debounce<C>(
    for interval: C.Instant.Duration,
    tolerance: C.Instant.Duration? = nil,
    clock: C
) -> AsyncDebounce
Sequence<Self, C> where Self : Sendable, C : Clock, Self.Element : Sendable
```