

Language: Swift

WSCore / WebSocketOutboundWriter

Structure

WebSocketOutboundWriter

Outbound websocket writer

struct WebSocketOutboundWriter

Topics

Structures

struct MessageWriter

Write WebSocket message as a series as frames

Instance Methods

func close(WebSocketErrorCode, reason: String?) async throws
 Send close control frame.

func withBinaryMessageWriter<Value>((inout MessageWriter) async
throws -> Value) async throws -> Value

Write a single WebSocket binary message as a series of fragmented frames

func withTextMessageWriter<Value>((inout MessageWriter) async throws
-> Value) async throws -> Value

Write a single WebSocket text message as a series of fragmented frames

func write(OutboundFrame) async throws

Write WebSocket frame

Enumerations

enum OutboundFrame

WebSocket frame that can be written

Relationships

Conforms To

Swift.Sendable

See Also

Handler

typealias WebSocketDataHandler

Function that handles websocket data and text blocks

class WebSocketInboundStream

Inbound WebSocket data frame AsyncSequence

struct WebSocketDataFrame

WebSocket data frame.

protocol WebSocketContext

Protocol for WebSocket Data handling functions context parameter