

Language: Swift

<u>Hummingbird</u> / <u>RouterPath</u> / elementsEqual(_:)

Instance Method

elementsEqual(_:)

Inherited from Sequence.elementsEqual(_:).

```
func elementsEqual<0therSequence>(_ other: Other
Sequence) -> Bool where OtherSequence : Sequence, Self.Element == Other
Sequence.Element
```

Available when Element conforms to Equatable.