STÉPHANIE DANG

GRAPHIC DESIGNER



EMAIL WEBSITE LOCATION

stphnie.dang@gmail.com stphnied.github.io/portfolio-2021 Montréal, Canada

EDUCATION

• 2023

2020

BFA in Computation Arts

Concordia University

DEC in Multimedia Integration

Collège de Maisonneuve

Montréal, CA

Montréal, CA

Montréal, CA

EXPERIENCE

2022

Graphic Design Intern

BetterSleep by Ipnos

- Designed over 45 visual advertisements for social media outlets using Adobe Creative Suite to promote their app.
- Appropriately suggested recommendations when asked for feedback about current social media trends.
- Collaborated in multidisciplinary teams to produce professional design.

2021

Graphic Design Intern

GFN Productions

Montréal, CA

Montréal, CA

- Created promotional posters and other advertisements in both printed and online platforms for over 7 orchestral events.
- Enhanced images by, cropping, correcting coloration, and using other techniques of photo manipulation.

2020

Freelance Graphic Designer

Simbioz

- Assisted in frameworks, wireframe and mockups for their interactive display screens.
- Created UI designs and prototypes for large screen.

VOLUNTEERING –

2019

Crew and Partner Service

Montréal, CA

DreamHack

• Supported the staff and other crews with miscellaneous tasks and offering guidance to attendees.

PROJECTS

CH[AR]MING MONTRÉAL 2022 Montréal, CA Research-creation Project · Collaborative project using AR art to make the city of MonÂ tréal more visually appealing. • Medium used: Adobe Photoshop, After Effects, Aero **WOW BetterSleep** 2022 Montréal, CA Hackathon • 3 days Hackathon where I proposed a new design to their current app profile in order to implement new gamification features by creating collectible badges. • Medium used: Adobe Illustrator, Figma. YOU.WE 2021 Montréal, CA Interactive Installation Prototype • An interactive art installation prototype to celebrate the Asian American Pacific Islander Heritage Month (APIHM) and fight against Asian Hate. · Medium used: Adobe Illustrator, XD, Unity. **AWARD** Exposition d'Affiches et de Concept de Jeux Vidéos 2017 Montréal, CA TIM Maisonneuve **SKILLS Adobe Creative Suite Programming** • Photoshop, Illustrator, After Effects, XD • HTML and CSS, JavaScript, PHP, C# (Unity) **Technical Skills** • Graphic Design, Web Design, Game Design, Print Design, UI/UX, Motion Design, 3D Modeling, Photo Editing **LANGUAGES French English** Native Fluent