

solution

April 28, 2019

```
In [1]: from tqdm import tqdm
import itertools
import math
import numpy as np
```

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```
In [2]: def get_i_j(square_number):
        return (square_number // 3, square_number % 3)
```

```
In [3]: def check_winning_condition(desk, player, i, j):
        return ((player == desk[i][0] == desk[i][1] == desk[i][2]) or
                (player == desk[0][j] == desk[1][j] == desk[2][j]) or
                (player == desk[0][0] == desk[1][1] == desk[2][2]) or
                (player == desk[0][2] == desk[1][1] == desk[2][0]))
```

2 1-

<https://en.wikipedia.org/wiki/Tic-tac-toe#Combinatorics>

When considering only the state of the board, and after taking into account board symmetries (i.e. rotations and reflections), there are only 138 terminal board positions.

() 138 (..).

```
In [4]: def add_desk(desk, desks):
        if not (
            (tuple(map(tuple, np.rot90(desk, 0)))) in desks or
            (tuple(map(tuple, np.rot90(desk, 1)))) in desks or
            (tuple(map(tuple, np.rot90(desk, 2)))) in desks or
            (tuple(map(tuple, np.rot90(desk, 3)))) in desks or
            (tuple(map(tuple, np.rot90(desk.T, 0)))) in desks or
            (tuple(map(tuple, np.rot90(desk.T, 1)))) in desks or
            (tuple(map(tuple, np.rot90(desk.T, 2)))) in desks or
            (tuple(map(tuple, np.rot90(desk.T, 3)))) in desks
        ):
            desks.add(tuple(map(tuple, desk)))
```

```
In [5]: desks_set_first = set()
```

```
for perm in tqdm(list(itertools.permutations(range(9)))):
    desk = np.array([[5, 5, 5], [5, 5, 5], [5, 5, 5]])
    for n, step in enumerate(perm):
        player, i, j = (n % 2, *get_i_j(step))
        desk[i][j] = player
        if check_winning_condition(desk, player, i, j) or n == 8:
            add_desk(desk, desks_set_first)
            break
```

```
100%|| 362880/362880 [00:25<00:00, 14290.16it/s]
```

```
In [6]: len(desks_set_first)
```

```
Out[6]: 138
```

3 2-

() 764 , .

```
In [7]: desks_set_second = set()
```

```
for perm in tqdm(list(itertools.permutations(range(9)))):
    desk = np.array([[5, 5, 5], [5, 5, 5], [5, 5, 5]])
    for n, step in enumerate(perm):
        player, i, j = (n % 2, *get_i_j(step))
        desk[i][j] = player
        add_desk(desk, desks_set_second)
        if check_winning_condition(desk, player, i, j):
            break
```

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```
In [8]: len(desks_set_second)
```

```
Out[8]: 764
```

```
In [9]: desks_set_first.issubset(desks_set_second)
```

```
Out[9]: True
```